SHARVAI PATIL

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OBJECTIVE

Seeking a Software Development Engineer internship or co-op that would require the application of my knowledge obtained from extensive experience with developing real-world applications along with having the experience of working in a multinational corporation to solve challenging problems.

Availability: Summer 2022

EDUCATION

Rochester Institute of Technology, Rochester, NY

2021 – Expected 2023

- Master of Science in Computer Science
- Awarded a Merit Scholarship of 40% on tuition

K. J. Somaiya College of Engineering, Mumbai, India

2016 - 2020

- Bachelor of Technology in Computer Engineering
- GPA: 8.63/10

SKILLS

Programming Languages: Java, Python, Dart, C, C++

Frameworks: Flutter, Django, Bootstrap, ExpressJS, AngularJS, Flask

Web Technologies: HTML, CSS, Ajax, NodeJS

Scripting Languages: JavaScript, PHP

Database Technologies: MySQL, MongoDB, Firebase Cloud Firestore

Miscellaneous: Git, SEO, Product Development, Firebase Authentication, Firebase Cloud Messaging, Android

WORK EXPERIENCE

Deputy Manager at Jio Platforms Limited

July 2020 - Jan 2021

- Developed and tested modules for the SMF Core of the Jio 5G architecture with the SMF Core Development team.
- Technologies used: C, C++

Founded and created MEAGL.com - https://tinyurl.com/meaglweb

December 2016 - July 2020

- Created a fully functional website where users can upload their creations and be able to earn money from them in the form of tips using PHP, MySQL, HTML, CSS, JavaScript, and Ajax.
- Integrated the PayPal Payment Gateway into the website.
- Recognized as a Campus Company by the Bloombox Entrepreneurship Cell of K. J. Somaiya College of Engineering
- Created the MEAGL App using Android and Firebase

Search Engine for MEAGL.com - https://tinyurl.com/meaglsearch

- Created a powerful search engine using only 80 lines of code using the Levenshtein Algorithm.
- Ability to find any username on meagl.com using closest matches.

SOFTWARE DEVELOPMENT INTERNSHIPS

K. J. Somaiya College of Engineering, Mumbai, India

December 2019 - May 2020

Built the KJSCE Canteen Android app that aimed at solving the problem of lunch-time crowding by modernizing and streamlining the existing paper-based food ordering system into a completely online, mobile app based system in the college canteen using **Flutter**, **PHP**, **MySQL** and **Python**.

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- Used Raspberry Pi 3 to schedule cron jobs to automate digital printing of receipts and trained canteen staff to use the app and printing facilities.
- Beta-tested the app with about 80 users.
- Link: https://tinyurl.com/kjscecnt

K. J. Somaiya College of Engineering, Mumbai, India

December 2018 - July 2019

- Developed and deployed the Career Advancement Scheme & Self-Appraisal's Portal an online portal that
 allows over 200 faculty members to apply for pay-grade increments using PHP, MySQL, JavaScript, HTML,
 CSS, and Ajax.
- Link: https://tinyurl.com/kjscecas

PROJECTS

Coding Dojo App - https://tinyurl.com/cdngdojo

October 2020 - August 2021

- An Android app developed using **Flutter and Dart** that elucidates the process of coding for beginners and aids in complex logic building for programmers in a novel and gamified way that ensures the full attention of the learner and reduces learning fatigue.
- Currently at 2500 downloads on the Google Playstore with a 4.7-star rating.

Gaming Assistant App for the Physically Disabled

August 2019 - May 2020

- Created an Android app that uses **Speech-To-Text** (**Trigger word detection**) technology using Python to enable people who are deprived of the ability to play mobile games on account of a **missing limb or both** to play android games, that are already present in the Google Playstore, on their smart-phones, using only their voice.
- Undergrad Final Year Project.

Participated in KJSCE CodeCell Hackathon - https://tinyurl.com/s6f8yw68

October 2018

• Built a website using **Django and JavaScript** that achieves **automation in meeting summarization** using Watson API's Text-to-Speech conversion using cognitive computing followed by **Natural Language Processing** in **Python**.

Projects on Khan Academy – https://tinyurl.com/kaproj

2014 - 2016

• Developed multiple games and an educational animation on Khan Academy using JavaScript.

Library System

July 2014 - December 2014

• Created a Library System using **Java** consisting of all essential features required by a library including issuing books, returning books, addition of new books, and deletion of books.

RESEARCH WORK

Published the research paper titled **Phoenix Gaming Assistant App - an Assistant App for the Physically Disabled** in the International Research Journal of Engineering and Technology (Volume 07, Issue 08)

Link: https://tinyurl.com/phnxgmgapp

ACHIEVEMENTS

- The Car Run game created in 2014 on Khan Academy topped the Hot Programs' chart for a period of 7 days and was the 8th most voted program on all of Khan Academy for a period of 3 years. Current position: 65th most voted program. (Link: https://tinyurl.com/44ms27cs)
- MEAGL received **24,000 page views** till it was shut down (August 2017 July 2020) with about **3,800 users** from over **90 countries** over the world including India, United States, Canada, United Kingdom, Italy, Brazil, Russia, Azerbaijan, Turkey, Poland, and Malaysia.

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