## Ada Compiler CS355:Compiler Design

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January 17, 2013

Ada is a strongly typed, modular, object oriented, concurrent, readable and expressible high-level computer programming language [1]. In this project we would be creating a compiler for a subset of Ada language. We would be implementing following features:

- <u>Type System</u>: Ada's type system is governed by four principles: Strong typing, Static typing, Abstraction and Name equivalence.
- Input/Output: ADA has 5 independent libraries for Input and Output operations.
  - Text I/O: It provides support for line and page layout but the standard is free form text.
  - <u>Direct I/O</u>: It is used for random access files which contain only elements of one specific type. It can also be used to position the file pointer to any element of that type, however one cannot freely choose the element type, the element type needs to be a definite subtype.
  - <u>Sequential I/O</u>: It can be used to choose between definite and indefinite element types but one has to read and write the elements one after the other.
  - Storage I/O: It allows to store one element inside a memory buffer. The element needs to be a definite subtype.
    Storage I/O is useful in Concurrent programming where it can be used to move elements from one task to another.
  - Stream I/O: It allows to mix objects from different element types in one sequential file. In order to read/write from/to a stream each type provides a Read and Write attribute as well as an Input and Output attribute. These attributes are automatically generated for each type one declares.
- Exception: Ada has modules which raise an error when certain conditions are not satisfied and another module which does corresponding error-handling.
  - Predefined: They are included in Standard package. Some of them are: Constraint\_Error, Program\_Error,
    Storage\_Error, Tasking\_Error
  - Input/Output: These exceptions raised by subprograms of the predefined package Ada. Text\_IO. Some of them are End\_Error, Data\_Error, Mode\_Error, Layout\_Error
  - Raising exceptions: The raise statement explicitly raises a specified exception.

## References

[1] Ada Information ClearingHouse: News and resources for Ada programming language. URL: http://www.adaic.org.