### **RESUME**

# Yashwardhan Khanna

## RA2111026010338

## Y1 CSE AIML

# **Skills**

- 1. Programming Languages:
  - C/C++, Python, HTML&CSS (Mark-up Language)
- 2. Machine Learning
- 3. Unreal Engine and Unity
- 4. GitHub
- 5. Linux
- 6. Arduino
- 7. Front end
- 8. UI/UX design (Figma)

# **Projects**

GitHub Profile: https://github.com/SHAY2407

Social Summer of Code (SSOC): Handwriting Recognition Project based on CRNN model

Nasa space hackathon: "Virtual Mars" (Unreal Engine) – created a virtual mars environment with assets provided from NASA's website.

Mozohack (Top 10): "Replete." – A food leftovers stock donating aggregation site.

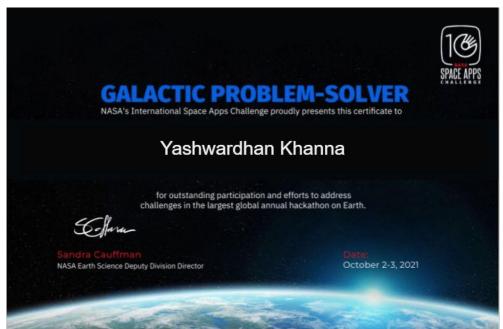
Smart India Hackathon (2<sup>nd</sup> internal round): "Deshatan" – A tourist grievances website.

### **Ongoing Personal Project:**

Researching on increasing education efficiency by bifurcating the workload and increasing the transparency between teachers while giving assignments to students

## **Awards**



















# **CERTIFICATE**

#### OF PARTICIPATION PROUDLY PRESENTED TO

#### YASHWARDHAN KHANNA

for their participation in Data Science Hack' 22, conducted at SRM Institute of Science and Technology by the School of Computing, Organized by Data Science Community SRM, Blockchain Club SRM, and Enigma Coding Community on 3rd September, 2022.







Aditya Jain President Blockchain Club SRM



President Enigma Coding Community



Aadit Bhargava Mrs. B. Sowmiya Convener Data Science Hack 2022





SRM Innovation Incubation and Entrepreneurship Centre

## **Certificate Of Participation**

This Certificate is awarded to Yashwardhan Khanna

Cliche Cookies of Team ...

.... for participating in Internal selection for

Smart India Hackathon 2022 held on .17th - 18th March 2022

In the Online Mode















# **Hobbies**

Technical: Giving contests on CodeChef and Kaggle, developing games, participating in hackathons.

Non-Technical: Badminton, Swimming, Playing Single player video games