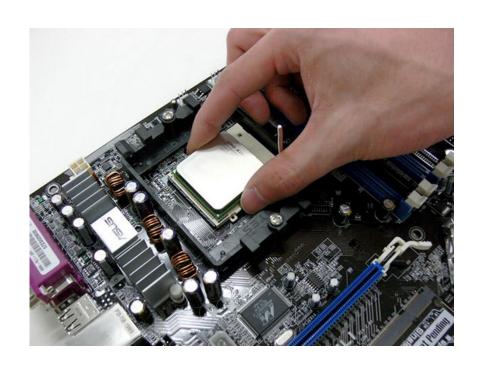


جامعة برج العرب التكنولوجية



IT Essentials

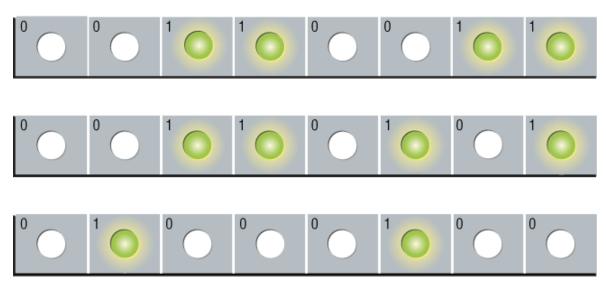
د/ اسامه النحاس

- How do computers represent data?
 - Most computers are digital

| BINARY DIGIT (BIT) | ELECTRONIC CHARGE | ELECTRONIC STATE |
|-----------------------|----------------------|---------------------|
| 1 | | ON |
| 0 | | OFF |

- Recognize only two discrete states: on or off
- Use a binary system to recognize two states
- Use number system with two unique digits: 0 and 1, called bits (short for binary digits)
 - Smallest unit of data computer can process

- What is a byte?
 - Eight bits grouped together as a unit
 - Provides enough different combinations of 0s and 1s to represent 256 individual characters
 - Numbers
 - Uppercase and lowercase letters
 - Punctuation marks



Number Systems

Number systems are very important to understand because the design and organization of a computer depends on the number systems. The four kind of number system used by the digital computer –

- 1.Decimal number system
- 2.Binary number system
- 3.Octal number system
- 4. Hexadecimal number system

Decimal Number System

- > The decimal number system consists of 10 digits namely 0 to 9.
- ➤ Since the decimal number system consists of 10 digits, the base or radix of this system is 10.

e.g
$$(405)_{10}$$
, $(145.25)_{10}$

Octal Number System

- The octal number system consists of 8 digits namely 0 to 7.
- Since the Octal number system consists of 8 digits, the base or radix of this system is 8.

$$e.g(76)_8, (55.25)_8$$

Binary Number System

- The binary number system consists of 2 digits namely 0 and 1.
- ➤ Since the binary number system consists of 2 digits, the base or radix of this system is 2.

e.g
$$(101)_2$$
, $(1001.11)_2$

Hexadecimal Number System

- The Hexadecimal number system, popularly known as Hex system has 16 symbols, therefore its base/radix in 16.
- The 16 symbols used in Hexadecimal system are 0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F

e.g
$$(45)_{16}$$
, $(11A)_{16}$

Conversion between Number Systems

Decimal into Binary

Step 1. Divide the decimal number by the base of binary using the repeated-division method.

Step 2. Note the remainder separately.

Step 3. Arrange the remainder in an order where the first remainder noted is LSD and the last remainder is MSD.

Conversion between Number Systems

> Decimal into Binary

| | Decin | nal number 225 | |
|----------|--------------|----------------|-----|
| Division | Quotient | Remainder | 1 |
| 225 / 2 | 112 | 1 ← | LSB |
| 112 / 2 | 56 | 0 | 1 |
| 56 / 2 | 28 | 0 | 1 |
| 28 / 2 | 14 | 0 |] [|
| 14 / 2 | 7 | 0 |] |
| 7/2 | 3 | 1 | 1 |
| 3/2 | 1 | 1 | 1 |
| 1/2 | 0 | 1 | 1 |
| В | inary number | 11100001 | |
| | Deci | mal number 77 | |
| Division | Quotient | Remainder | 1 |
| 77 / 2 | 38 | 1 ← | LSB |
| 38 / 2 | 19 | 0 | 1 |
| 19/2 | 9 | 1 | 1 |
| 9/2 | 4 | 1 | 1 |
| 4/2 | 2 | 0 | 1 |
| 2/2 | 1 | 0 | 1 I |
| 1/2 | 0 | 1 | 1 |
| 1/2 | | | - |
| 1/2 | | 0 | |

Converting Binary to Decimal

- Decimal number system is base 10
 - 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
 - Uses 10 numbers

23625

| Power of 10 representation | 104 | 10 ³ | 102 | 10 ¹ | 100 |
|----------------------------|--------|-----------------|-----|------------------------|-----|
| Decimal representation | 10000 | 1000 | 100 | 10 | 1 |
| Base 10 representation | 20,000 | 3,000 | 600 | 20 | 5 |

Converting Binary to Decimal

Binary number system is base 2

- ▶ 0, 1
- Uses 2 numbers

10010001

| Base 2 representation | 27 | 26 | 2 ⁵ | 24 | 23 | 22 | 21 | 20 |
|------------------------|-----|----|-----------------------|----|----|----|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |

Converting Binary to Decimal

Binary number system is base 2

- **▶** 0, 1
- Uses 2 numbers

$$10010001 = 145$$

| Base 2 representation | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 |
|------------------------|-----|----|----|----|----|----|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |

Converting Decimal to Binary

- Convert decimal 35 to binary
 - 1. Using 8 bits, find largest power of 2 that will "fit" into 35
 - 2.Place a 1 into that slot
 - 3.If the # doesn't fit, place a 0 into that slot

| Power of 2 representation | 27 | 26 | 2 ⁵ | 24 | 23 | 22 | 21 | 20 |
|---------------------------|-----|----|-----------------------|----|----|----|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | | | | | | | | |

Converting Decimal to Binary

- Convert decimal 35 to binary
 - 1. Using 8 bits, find largest power of 2 that will "fit" into 35
 - 2.Place a 1 into that slot
 - 3.If the # doesn't fit, place a 0 into that slot

| Power of 2 representation | 27 | 26 | 2 ⁵ | 24 | 23 | 22 | 21 | 20 |
|---------------------------|-----|----|-----------------------|----|----|----|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 |

Convert Binary to Decimal

- 1.Choose an 8 bit binary number = 10101110
- 2. Write the binary digits under the correct column
- 3. For each column with a 1, you will add that decimal value
- 4. You will not add the values of the columns you entered 0

| Power of 2 representation | | | | | | | | |
|---------------------------|---|---|---|---|---|---|---|---|
| Decimal representation | | | | | | | | |
| Base 2 representation | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 0 |

Convert Binary to Decimal

- 1.Choose an 8 bit binary number = 10101110
- 2. Write the binary digits under the correct column
- 3. For each column with a 1, you will add that decimal value
- 4. You will not add the values of the columns you entered 0

| Power of 2 representation | 27 | 26 | 2 ⁵ | 24 | 23 | 22 | 21 | 20 |
|---------------------------|-----|----|-----------------------|----|----|----|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 0 |

- •What are three popular coding systems to represent data?
 - > ASCII—American Standard Code for Information Interchange
 - **EBCDIC**—Extended Binary Coded Decimal Interchange Code
 - Unicode—coding scheme capable of representing all world's languages

| ASCII | Symbol | EBCDIC | |
|----------|--------|----------|--|
| 00110000 | 0 | 11110000 | |
| 00110001 | | 11110001 | |
| 00110010 | | | |
| | | | |

ASCII TABLE

| Decimal | Hex | Char | Decimal | Hex | Char | _I Decimal | Нех | Char | _I Decimal | Hex | Char |
|---------|-----|------------------------|---------|-----|---------|----------------------|-----|------|----------------------|-----|-------|
| 0 | 0 | [NULL] | 32 | 20 | [SPACE] | 64 | 40 | @ | 96 | 60 | ` |
| 1 | 1 | [START OF HEADING] | 33 | 21 | 1 | 65 | 41 | Α | 97 | 61 | a |
| 2 | 2 | [START OF TEXT] | 34 | 22 | " | 66 | 42 | В | 98 | 62 | b |
| 3 | 3 | [END OF TEXT] | 35 | 23 | # | 67 | 43 | С | 99 | 63 | c |
| 4 | 4 | [END OF TRANSMISSION] | 36 | 24 | \$ | 68 | 44 | D | 100 | 64 | d |
| 5 | 5 | [ENQUIRY] | 37 | 25 | % | 69 | 45 | E | 101 | 65 | e |
| 6 | 6 | [ACKNOWLEDGE] | 38 | 26 | & | 70 | 46 | F | 102 | 66 | f |
| 7 | 7 | [BELL] | 39 | 27 | 1 | 71 | 47 | G | 103 | 67 | g |
| 8 | 8 | [BACKSPACE] | 40 | 28 | (| 72 | 48 | H | 104 | 68 | h |
| 9 | 9 | (HORIZONTAL TAB) | 41 | 29 |) | 73 | 49 | 1 | 105 | 69 | i i |
| 10 | Α | [LINE FEED] | 42 | 2A | * | 74 | 4A | J | 106 | 6A | j |
| 11 | В | [VERTICAL TAB] | 43 | 2B | + | 75 | 4B | K | 107 | 6B | k |
| 12 | C | [FORM FEED] | 44 | 2C | , | 76 | 4C | L | 108 | 6C | 1 |
| 13 | D | [CARRIAGE RETURN] | 45 | 2D | - | 77 | 4D | М | 109 | 6D | m |
| 14 | E | [SHIFT OUT] | 46 | 2E | | 78 | 4E | N | 110 | 6E | n |
| 15 | F | [SHIFT IN] | 47 | 2F | / | 79 | 4F | 0 | 111 | 6F | 0 |
| 16 | 10 | [DATA LINK ESCAPE] | 48 | 30 | 0 | 80 | 50 | P | 112 | 70 | р |
| 17 | 11 | [DEVICE CONTROL 1] | 49 | 31 | 1 | 81 | 51 | Q | 113 | 71 | q |
| 18 | 12 | [DEVICE CONTROL 2] | 50 | 32 | 2 | 82 | 52 | R | 114 | 72 | r |
| 19 | 13 | [DEVICE CONTROL 3] | 51 | 33 | 3 | 83 | 53 | S | 115 | 73 | S |
| 20 | 14 | [DEVICE CONTROL 4] | 52 | 34 | 4 | 84 | 54 | Т | 116 | 74 | t |
| 21 | 15 | [NEGATIVE ACKNOWLEDGE] | 53 | 35 | 5 | 85 | 55 | U | 117 | 75 | u |
| 22 | 16 | [SYNCHRONOUS IDLE] | 54 | 36 | 6 | 86 | 56 | V | 118 | 76 | v |
| 23 | 17 | [END OF TRANS. BLOCK] | 55 | 37 | 7 | 87 | 57 | W | 119 | 77 | w |
| 24 | 18 | [CANCEL] | 56 | 38 | 8 | 88 | 58 | X | 120 | 78 | X |
| 25 | 19 | [END OF MEDIUM] | 57 | 39 | 9 | 89 | 59 | Υ | 121 | 79 | у |
| 26 | 1A | (SUBSTITUTE) | 58 | 3A | : | 90 | 5A | Z | 122 | 7A | z |
| 27 | 1B | [ESCAPE] | 59 | 3B | ; | 91 | 5B | [| 123 | 7B | { |
| 28 | 1C | [FILE SEPARATOR] | 60 | 3C | < | 92 | 5C | \ | 124 | 7C | 1 |
| 29 | 1D | [GROUP SEPARATOR] | 61 | 3D | = | 93 | 5D | 1 | 125 | 7D | } |
| 30 | 1E | [RECORD SEPARATOR] | 62 | 3E | > | 94 | 5E | ^ | 126 | 7E | ~ |
| 31 | 1F | [UNIT SEPARATOR] | 63 | 3F | ? | 95 | 5F | _ | 127 | 7F | [DEL] |

How is a letter converted to binary form and back?



Step 1.

The user presses the capital letter **D** (shift+D key) on the keyboard.



Step 2.

An electronic signal for the capital letter **D** is sent to the system unit.



Step 4.

After processing, the binary code for the capital letter **D** is converted to an image, and displayed on the output device.



The signal for the capital letter **D** is converted to its ASCII binary code (01000100) and is stored in memory for processing.