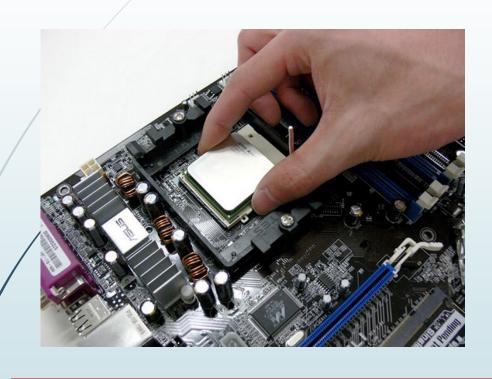
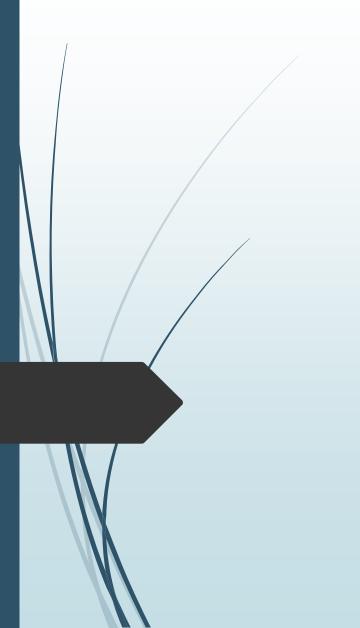


جامعة برج العرب التكنولوجية



IT Essentials

د/ اسامه النحاس



Data Representation

Decimal System

■ A numbering system is a way for representing certain value in different ways.

- Decimal system (base = 10): We have 10 symbols to represent values (0,1,2,3,4,5,6,7,8,9).
- When finishing all the symbols in a digit, we make it zero and add one to the next digit.

| Value ₁₀ |
|---------------------|
| 0 |
| 1 |
| 2 |
| 3 |
| 4 |
| 5 |
| 6 |
| 7 |
| 8 |
| 9 |
| 10 |
| 11 |
| 12 |
| 13 |
| 14 |
| 15 |
| 16 |

Decimal System

- Decimal number system is base 10
 - **■** 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
 - Uses 10 numbers

23625

| Power of 10 representation | 104 | 10 ³ | 102 | 10 ¹ | 100 |
|----------------------------|--------|------------------------|-----|-----------------|-----|
| Decimal representation | 10000 | 1000 | 100 | 10 | 1 |
| Base 10 representation | 20,000 | 3,000 | 600 | 20 | 5 |

Binary System

- Binary system (base = 2): We have 2 symbols to represent values (0,1).
- When finishing all the symbols in a digit (bit), we make it zero and add one to the next digit (bit).
- We need too many bits for representing relatively small values:

$$(1000)_{10} = (11\ 1110\ 1000)_2$$

 $(1,000,000)_{10} =$
 $(1111\ 0100\ 0010\ 0100\ 0000)_2$

| Value ₂ | Value ₁₀ | | |
|--------------------|---------------------|--|--|
| 0 | 0 | | |
| 1 | 1 | | |
| 10 | 2 | | |
| 11 | 3 | | |
| 100 | 4 | | |
| 101 | 5 | | |
| 110 | 6 | | |
| 111 | 7 | | |
| 1000 | 8 | | |
| 1001 | 9 | | |
| 1010 | 10 | | |
| 1011 | 11 | | |
| 1100 | 12 | | |
| 1101 | 13 | | |
| 1110 | 14 | | |
| 1111 | 15 | | |
| 10000 | 16 | | |

Converting Binary to Decimal

Binary number system is base 2

- > \(0, 1 \)
- Uses 2 numbers

$$10010001 = 145$$

| Base 2 representation | 27 | 26 | 2 ⁵ | 24 | 23 | 2 ² | 21 | 20 |
|------------------------|-----|----|-----------------------|----|----|-----------------------|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |

Converting to Decimal

- To find the value of any representation in any numbering system we multiply each digit by its corresponding weight.
- Binary system: Example value of $(1101)_2$:

| Digits | 1 | 1 | 0 | 1 | |
|-----------------|-----------------------|----------------|----------------|----------------|--|
| Weights | 2 ³ | 2 ² | 2 ¹ | 2 ⁰ | |
| Weights | 8 | 4 | 2 | 1 | |
| Weighted digits | 1×8 | 1×4 | 0×2 | 1×1 | |
| Value | $(13)_{10}$ | | | | |

Convert Binary to Decimal

- 1. Choose an 8 bit binary number = 10101110
- 2. Write the binary digits under the correct column
- 3. For each column with a 1, you will add that decimal value
- 4. You will not add the values of the columns you entered o

| Power of 2 representation | 27 | 26 | 2 ⁵ | 24 | 23 | 22 | 21 | 20 |
|---------------------------|-----|----|-----------------------|----|----|----|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 0 |

Hexadecimal System

- Hexadecimal system (base = 16): We have 16 symbols to represent values (0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F).
- ► When finishing all the symbols in a digit, we make it zero and add one to the next digit.
- Significantly less bits are required to represent the same values:

$$(1000)_{10} = (3E8)_{16}$$

 $(1,000,000)_{10} = (F4240)_{16}$

| Value ₂ | Value ₁₀ | Value ₁₆ |
|--------------------|---------------------|---------------------|
| 0 | 0 | 0 |
| 1 | 1 | 1 |
| 10 | 2 | 2 |
| 11 | 3 | 3 |
| 100 | 4 | 4 |
| 101 | 5 | 5 |
| 110 | 6 | 6 |
| 111 | 7 | 7 |
| 1000 | 8 | 8 |
| 1001 | 9 | 9 |
| 1010 | 10 | Α |
| 1011 | 11 | В |
| 1100 | 12 | C |
| 1101 | 13 | D |
| 1110 | 14 | E |
| 1111 | 15 | F |
| 10000 | 16 | 10 |

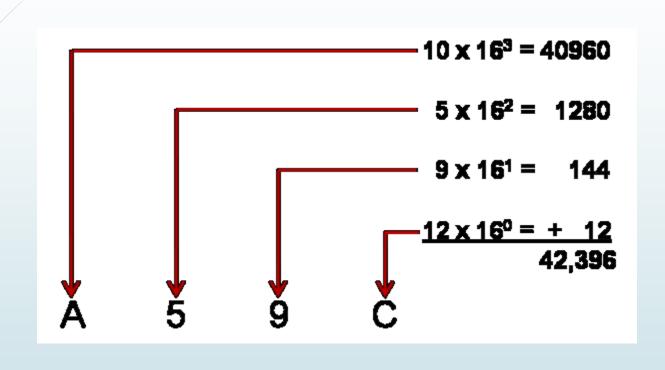
Converting to Decimal

- To find the value of any representation in any numbering system we multiply each digit by its corresponding weight.
- \blacksquare Hexadecimal system: Example value of $(2A)_{16}$:

| Digits | 2 | Α | |
|-----------------|-------------|-------|--|
| Weights | 16¹ | 16° | |
| Weights | 16 | 1 | |
| Weighted digits | 2×16 | A×1=? | |
| Value | $(42)_{10}$ | | |

| Α | 10 |
|---|----|
| В | 11 |
| C | 12 |
| D | 13 |
| Е | 14 |
| F | 15 |
| | |

Hexa to decimal



Octal System

- Octal system (base = 8): We have 8 symbols to represent values (0,1,2,3,4,5,6,7).
- When finishing all the symbols in a digit, we make it zero and add one to the next digit.
- Number of representable values in N digits: $M = 8^N$
- Range of values: $0 \rightarrow M 1$

| • | Value ₂ | Value ₈ | Value ₁₀ | Value ₁₆ |
|---|--------------------|--------------------|---------------------|---------------------|
| | 0 | 0 | 0 | 0 |
| | 1 | 1 | 1 | 1 |
| | 10 | 2 | 2 | 2 |
| | 11 | 3 | 3 | 3 |
| | 100 | 4 | 4 | 4 |
| | 101 | 5 | 5 | 5 |
| | 110 | 6 | 6 | 6 |
| | 111 | 7 | 7 | 7 |
| | 1000 | 10 | 8 | 8 |
| | 1001 | 11 | 9 | 9 |
| | 1010 | 12 | 10 | Α |
| | 1011 | 13 | 11 | В |
| | 1100 | 14 | 12 | C |
| | 1101 | 15 | 13 | D |
| | 1110 | 16 | 14 | E |
| | 1111 | 17 | 15 | F |
| • | 10000 | 20 | 16 | 10 |

Converting to Decimal

- To find the value of any representation in any numbering system we multiply each digit by its corresponding weight.
- \blacksquare Octal system: Example value of (263)₈:

| Digits | 2 | 6 | 3 | | | |
|-----------------|---------------------|----------------|-----|--|--|--|
| Weights | 82 | 8 ¹ | 8° | | | |
| Weights | 64 | 8 | 1 | | | |
| Weighted digits | 2×64 | 6×8 | 3×1 | | | |
| Value | (179) ₁₀ | | | | | |

Value of Representation

- To find the value of any representation in any numbering system we multiply each digit by its corresponding weight.
- \blacksquare Decimal system: Example value of $(7129.45)_{10}$:

| Digits | 7 | 1 | 2 | 9 . | 4 | 5 |
|----------|-----------------|-----------------|-----------------|-----------------|------------------|------------------|
| Weights | 10 ³ | 10 ² | 10 ¹ | 10 ⁰ | 10 ⁻¹ | 10 ⁻² |
| Weights | 1000 | 100 | 10 | 1 | 0.1 | 0.01 |
| Weighted | 2×1000 | 7×100 | 2×10 | 9×1 | 4×0.1 | 5×0.01 |
| Value | 7129.45 | | | | | |

Converting from Decimal 4

- Converting a decimal integer to binary (base 2):
 - \blacksquare Example: Given $(13)_{10}$
 - By iterative division by 2 till reaching 0.
 - ■The representation is the reminder.
- Converting a decimal fraction to binary (base 2):
 - \blacksquare Example: Given $(0.375)_{10}$
 - By iterative multiplication by 2 till reachingo. Representation is the integer part.

$$0.375 \times 2 = 0.75$$

 $0.75 \times 2 = 1.5$
 $0.5 \times 2 = 1.0$
 0.0
 $(0.375)_{10} = (0.011)_{2}$

Converting from Decimal

- ► Shortcut method for decimal to binary conversion:
 - Put ones into the bits corresponding to composing weights.
 - Example: Convert the numbers 9, 21, 12.25 into binary.

| Weights | 2 ⁵ | 24 | 2 ³ | 2 ² | 2 ¹ | 2 ⁰ | 2 ⁻¹ | 2 ⁻² |
|---------|-----------------------|----|-----------------------|-----------------------|----------------|----------------|-----------------|-----------------|
| Weights | 32 | 16 | 8 | 4 | 2 | 1 | 0.5 | 0.25 |
| | | | | | | | | |
| 9 = | 0 | 0 | 1 | 0 | 0 | 1 . | . 0 | 0 |
| 21 = | 0 | 1 | 0 | 1 | 0 | 1 . | . 0 | 0 |
| 12.25 = | 0 | O | 1 | 1 | O | 0 | • 0 | 1 |

Converting from Decimal

- ► Shortcut method for decimal to binary conversion:
 - Put ones into the bits corresponding to composing weights.
 - Example: Convert the numbers 9, 21, 12.25 into binary.

$$(9)_{10} = (1001)_{2}$$
 $(21)_{10} = (10101)_{2}$
 $(12.25)_{10} = (1100.01)_{2}$

| 9 = | 0 | 0 | 1 | 0 | 0 | 1 . | . 0 | 0 |
|---------|---|---|---|---|---|-----|-----|---|
| 21 = | 0 | 1 | 0 | 1 | 0 | 1 . | 0 | 0 |
| 12.25 = | 0 | 0 | 1 | 1 | 0 | 0 | 0 | 1 |

Converting Decimal to Binary

- Convert decimal 35 to binary
 - 1. Using 8 bits, find largest power of 2 that will "fit" into 35
 - 2. Place a 1 into that slot
 - 3. If the # doesn't fit, place a o into that slot

| Power of 2 representation | 27 | 26 | 2 ⁵ | 24 | 23 | 2 ² | 21 | 20 |
|---------------------------|-----|----|-----------------------|----|----|-----------------------|----|----|
| Decimal representation | 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| Base 2 representation | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 1 |

> Decimal into Binary

| | Decin | nal number 225 | |
|----------|--------------|----------------|-----|
| Division | Quotient | Remainder | |
| 225 / 2 | 112 | 1 | LSB |
| 112 / 2 | 56 | 0 | |
| 56 / 2 | 28 | 0 | |
| 28 / 2 | 14 | 0 | |
| 14 / 2 | 7 | 0 | |
| 7/2 | 3 | 1 | |
| 3/2 | 1 | 1 | |
| 1/2 | 0 | 1 | |
| В | inary number | 11100001 | |
| | Deci | mal number 77 | |
| Division | Quotient | Remainder | |
| 77 / 2 | 38 | 1 < | LSB |
| 38 / 2 | 19 | 0 | |
| 19/2 | 9 | 1 | |
| 9/2 | 4 | 1 | |
| 4/2 | 2 | 0 | |
| 2/2 | 1 | 0 | |
| 1/2 | 0 | 1 | |
| | | 0 | |
| В | inary number | 01001101 | |

Data Representation

ASCII TABLE

| Decimal | Hex | Char | Decimal | Hex | Char | _I Decimal | Hex | Char | _I Decimal | Hex | Char |
|---------|-----|------------------------|---------|-----|---------|----------------------|-----|------|----------------------|-----|-------|
| 0 | 0 | [NULL] | 32 | 20 | [SPACE] | 64 | 40 | @ | 96 | 60 | ` |
| 1 | 1 | [START OF HEADING] | 33 | 21 | 1 | 65 | 41 | Α | 97 | 61 | a |
| 2 | 2 | [START OF TEXT] | 34 | 22 | " | 66 | 42 | В | 98 | 62 | b |
| 3 | 3 | [END OF TEXT] | 35 | 23 | # | 67 | 43 | C | 99 | 63 | c |
| 4 | 4 | [END OF TRANSMISSION] | 36 | 24 | \$ | 68 | 44 | D | 100 | 64 | d |
| 5 | 5 | [ENQUIRY] | 37 | 25 | % | 69 | 45 | E | 101 | 65 | e |
| 6 | 6 | [ACKNOWLEDGE] | 38 | 26 | & | 70 | 46 | F | 102 | 66 | f |
| 7 | 7 | [BELL] | 39 | 27 | 1 | 71 | 47 | G | 103 | 67 | g |
| 8 | 8 | [BACKSPACE] | 40 | 28 | (| 72 | 48 | Н | 104 | 68 | h |
| 9 | 9 | (HORIZONTAL TAB) | 41 | 29 |) | 73 | 49 | 1 | 105 | 69 | 1 |
| 10 | Α | [LINE FEED] | 42 | 2A | * | 74 | 4A | J | 106 | 6A | j |
| 11 | В | [VERTICAL TAB] | 43 | 2B | + | 75 | 4B | K | 107 | 6B | k |
| 12 | C | [FORM FEED] | 44 | 2C | , | 76 | 4C | L | 108 | 6C | 1 |
| 13 | D | [CARRIAGE RETURN] | 45 | 2D | - | 77 | 4D | M | 109 | 6D | m |
| 14 | E | [SHIFT OUT] | 46 | 2E | | 78 | 4E | N | 110 | 6E | n |
| 15 | F | [SHIFT IN] | 47 | 2F | 1 | 79 | 4F | 0 | 111 | 6F | 0 |
| 16 | 10 | [DATA LINK ESCAPE] | 48 | 30 | 0 | 80 | 50 | P | 112 | 70 | р |
| 17 | 11 | [DEVICE CONTROL 1] | 49 | 31 | 1 | 81 | 51 | Q | 113 | 71 | q |
| 18 | 12 | [DEVICE CONTROL 2] | 50 | 32 | 2 | 82 | 52 | R | 114 | 72 | r |
| 19 | 13 | [DEVICE CONTROL 3] | 51 | 33 | 3 | 83 | 53 | S | 115 | 73 | s |
| 20 | 14 | [DEVICE CONTROL 4] | 52 | 34 | 4 | 84 | 54 | Т | 116 | 74 | t |
| 21 | 15 | [NEGATIVE ACKNOWLEDGE] | 53 | 35 | 5 | 85 | 55 | U | 117 | 75 | u |
| 22 | 16 | [SYNCHRONOUS IDLE] | 54 | 36 | 6 | 86 | 56 | V | 118 | 76 | v |
| 23 | 17 | [END OF TRANS. BLOCK] | 55 | 37 | 7 | 87 | 57 | W | 119 | 77 | w |
| 24 | 18 | [CANCEL] | 56 | 38 | 8 | 88 | 58 | Х | 120 | 78 | x |
| 25 | 19 | [END OF MEDIUM] | 57 | 39 | 9 | 89 | 59 | Υ | 121 | 79 | У |
| 26 | 1A | [SUBSTITUTE] | 58 | 3A | : | 90 | 5A | Z | 122 | 7A | z |
| 27 | 1B | [ESCAPE] | 59 | 3B | ; | 91 | 5B | [| 123 | 7B | { |
| 28 | 1C | [FILE SEPARATOR] | 60 | 3C | < | 92 | 5C | \ | 124 | 7C | Ī |
| 29 | 1D | [GROUP SEPARATOR] | 61 | 3D | = | 93 | 5D | 1 | 125 | 7D | } |
| 30 | 1E | [RECORD SEPARATOR] | 62 | 3E | > | 94 | 5E | ^ | 126 | 7E | ~ |
| 31 | 1F | [UNIT SEPARATOR] | 63 | 3F | ? | 95 | 5F | _ | 127 | 7F | [DEL] |
| | | | | | | | | _ | | | |

Data Representation

How is a letter converted to binary form and back?

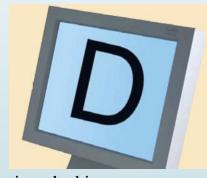


Step 1.

The user presses the capital letter D (shift+D key) on the keyboard.



An electronic signal for the capital letter **D** is sent to the system unit.



Step 4.

After processing, the binary code for the capital letter **D** is converted to an image, and displayed on the output device.



Step 3.

The signal for the capital letter **D** is converted to its ASCII binary code (01000100) and is stored in memory for processing.

Binary Arithmetic (Addition)

| Two bits | sum | Carry |
|----------|-----|--------------|
| 0 + 0 | 0 | o (No carry) |
| 0 + 1 | 1 | o (No carry) |
| 1 + 0 | 1 | o (No carry) |
| 1 + 1 | 0 | 1 (carry) |

| Three bits | sum | Carry |
|------------|-----|--------------|
| 0+0+0 | 0 | o (No carry) |
| 0 + 0 + 1 | 1 | o (No carry) |
| 0 + 1 + 0 | 1 | o (No carry) |
| 0 + 1 + 1 | 0 | 1 |
| 1 + 0 + 0 | 1 | o (No carry) |
| 1 + 0 + 1 | 0 | 1 |
| 1 + 1 + 0 | 0 | 1 |
| 1 + 1 + 1 | 1 | 1 |

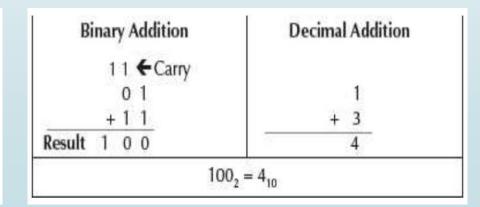
Binary Arithmetic (Addition)

Addition of the binary numbers involves the following steps—

- 1. Start addition by adding the bits in unit column (the right-most column). Use the rules of binary addition.
- 2. The result of adding bits of a column is a sum with or without a carry.
- 3. Write the sum in the result of that column.
- 4. If a carry is present, the carry is carried-over to the addition of the next left column.
- 5. Repeat steps 2–4 for each column, i.e., the tens column, hundreds column and so on.

Examples

| Binary | Addition | Decimal Addition |
|----------|----------|------------------|
| 1 | 0 | 2 |
| + 0 | 1 | + 1 |
| Result 1 | 1 | 3 |



Addition of Binary Numbers

The addition of any two signed binary numbers is performed as follows

- Represent the positive number in binary form.
- Represent the negative number in 2's complement form.
- Add the bits of the two signed binary numbers.
- Ignore any carry out from the sign bit position.
- Please note that the negative output is automatically in the 2's complement form.

Example: add 5 and 10.

| Binary Addition | Decimal Addition |
|-----------------|------------------|
| 00000101 | + 5 |
| 00001010 | +10 |
| 00001111 | +15 |