Lab-06

WAP to Implement Single Link List with following operations: Sort the linked list, Reverse **the** linked list, Concatenation of two linked lists.

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
int data;
struct Node* next:
};
// Insert at the beginning
void insertAtBeginning(struct Node** head_ref, int new_data) {
 // Allocate memory to a node
 struct Node* new_node
     = (struct Node*) malloc(sizeof(struct Node));
 // Put the data into the node
 new node->data = new data;
 // This new node is going to be the first node,
 // so set next of it as head
 new_node->next = (*head_ref);
 // Move the head to point to the new node
(*head_ref) = new_node;
// Insert at the end
void insertAtEnd(struct Node** head_ref, int new_data) {
 // Allocate memory to a node
 struct Node* new_node
     = (struct Node*) malloc(sizeof(struct Node));
 // Put the data into the node
 new_node->data = new_data;
 // This new node is going to be the last node,
 // so set next of it as NULL
 new_node->next = NULL;
 if (*head_ref == NULL) {
 // If the Linked List is empty,
  // then make the new node as head
  *head_ref = new_node;
```

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return;
 }
 // Else traverse till the last node
 struct Node* last = *head_ref;
 while (last->next != NULL)
 last = last->next;
 // Change the next of the last node
 last->next = new_node;
 return;
}
// Display the linked list
void display(struct Node* head) {
 struct Node* ptr;
 ptr = head;
 while (ptr != NULL) {
  printf("%d -> ", ptr->data);
  ptr = ptr->next;
printf("NULL\n");
// Sort the linked list
void sortLinkedList(struct Node** head_ref) {
 struct Node* current = *head ref;
 struct Node* index = NULL;
 int temp;
 if (head_ref == NULL) {
  return;
 } else {
  while (current != NULL) {
   // index points to the node next to current
   index = current->next;
   while (index != NULL) {
    if (current->data > index->data) {
     temp = current->data;
     current->data = index->data;
     index->data = temp;
    index = index->next;
   current = current->next;
```

```
// Reverse the linked list
void reverseLinkedList(struct Node** head_ref) {
 struct Node* prev = NULL;
 struct Node* current = *head_ref;
 struct Node* next;
 while (current != NULL) {
 next = current->next;
 current->next = prev;
 prev = current;
 current = next;
 *head_ref = prev;
// Concatenation of two linked lists
void concatenation(struct Node** head1_ref, struct Node** head2_ref) {
 struct Node* temp1 = *head1_ref;
 struct Node* temp2 = *head2 ref;
 // Move temp1 to the end of first list
 while (temp1->next != NULL)
 temp1 = temp1->next;
 // Connect the two lists
temp1->next = temp2;
int main() {
 // Create the first linked list
 struct Node* head1 = NULL;
 insertAtBeginning(&head1, 10);
 insertAtBeginning(&head1, 20);
 insertAtBeginning(&head1, 30);
 printf("First Linked List: ");
 display(head1);
// Create the second linked list
struct Node* head2 = NULL;
insertAtEnd(&head2, 40);
insertAtEnd(&head2, 50);
insertAtEnd(&head2, 60);
printf("Second Linked List: ");
display(head2);
// Concatenate the two linked lists
concatenation(&head1, &head2);
printf("Concatenated Linked List: ");
display(head1);
```

```
// Sort the concatenated linked list
sortLinkedList(&head1);
printf("Sorted Linked List: ");
display(head1);

// Reverse the sorted linked list
reverseLinkedList(&head1);
printf("Reversed Linked List: ");
display(head1);

return 0;
}
```

OUTPUT

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS C:\Users\Admin\Desktop\New folder> cd "c:\Users\Admin\Desktop\DS With C\First Linked List: 30 -> 20 -> 10 -> NULL
Second Linked List: 40 -> 50 -> 60 -> NULL
Concatenated Linked List: 30 -> 20 -> 10 -> 40 -> 50 -> 60 -> NULL
Sorted Linked List: 10 -> 20 -> 30 -> 40 -> 50 -> 60 -> NULL
Reversed Linked List: 60 -> 50 -> 40 -> 30 -> 20 -> 10 -> NULL
PS C:\Users\Admin\Desktop\DS With C>
```