

2. WAP to simulate the working of queue of integers using an array. Provide following operations.

① Insert ② Delete ③ Display

The program should print appropriate messages for queue empty & queue overflow conditions.

→ `### include <stdio.h>`
`# include <conio.h>`
`# define Max 10 // changing this value will change length of array.`

`int queue[Max];`

`int front = -1, rear = -1;`

`void insert(void);`

`int delete_element(void);`

`int peek(void);`

`void display(void);`

`int main() {`

`int option, val;`

`do {`

`printf("\n\n ***MAIN MENU***");`

`printf("\n 1. Insert an element");`

`printf("\n 2. Delete an element");`

`printf("\n 3. Peek");`

`printf("\n 4. Display the queue");`

`printf("\n 5. EXIT");`

`printf("\n Enter your option: ");`

`scanf("%d", &option);`

`switch(option) {`

`case 1:`

`insert();`

`break;`

Case 2;

```
val = delete_element();
```

```
if (val != -1)
```

```
printf("\n The number deleted is:  
%d", val);
```

```
break;
```

Case 3:

```
val = peek();
```

```
if (val != -1)
```

```
printf("\n The first value in queue  
is: %d", val);
```

```
break;
```

Case 4:

```
display();
```

```
break;
```

```
}
```

```
while(option != 5);
```

```
getch();
```

```
return 0;
```

```
}
```

```
void insert() {
```

```
int num;
```

```
printf("\n Enter the number to be inserted  
in the queue:");
```

```
scanf("%d", &num);
```

```
if (rear == MAX-1)
```

```
printf("\n Overflow");
```

```
else if (front == -1 && rear == -1)
```

```
front = rear = 0;
```

```
else
```

```
rear++;
```

```
queue[rear] = num;
```



```

int i=0, j=0;
char temp;
strcpy(target, "");
while (source[i] != '\0') {
    if (source[i] == '(') {
        push(st, source[i]);
        i++;
    }
    else if (source[i] == ')') {
        while ((top != -1) && (st[top] != '('))
            target[j] = pop(st);
            j++;
    }
    if (top == -1) {
        printf("\n Invalid Expression");
        exit(1);
    }
    temp = pop(st);
    i++;
}
else if (isdigit(source[i]) || isalpha(source[i]) || source[i] == '-' || source[i] == '+') {
    target[j] = source[i];
    j++;
    i++;
}
else if (source[i] == '+' || source[i] == '-' || source[i] == '*' || source[i] == '/' || source[i] == '%') {
    while ((top != -1) && (st[top] != '(') && (getPriority(st[top]) > getPriority(source[i])))
        target[j] = pop(st);
        j++;
}

```

```

push(st, source[i]);
i++;

```

```

}

```

```

else {

```

```

    printf("\n Indirect element in Expression\n");

```

```

    exit(1);

```

```

}

```

```

}

```

```

while ((top != -1) && (st[top] != '(')) {

```

```

    target[j] = pop(st);

```

```

    j++;

```

```

}

```

```

target[j] = '\0';

```

```

}

```

```

int getPriority(char op) {

```

```

    if (op == '/' || op == '*' || op == '%')

```

```

        return 1;

```

```

    else if (op == '+' || op == '-')

```

```

        return 0;

```

```

}

```

```

void push(char st[], char val) {

```

```

    if (top == MAX - 1)

```

```

        printf("\n Stack Overflow");

```

```

    else {

```

```

        top++;

```

```

        st[top] = val;

```

```

    }

```

```

}

```

```

char pop(char st[]) {

```

```

    char val = ' ';

```

```

    if (top == -1)

```

```

        printf("\n Stack Underflow");

```


3 WAP to simulate the working of a circular queue of integers using an array. Provide the following Operations.

① Insert ② Delete ③ Display

The program should print appropriate messages for queue empty & queue overflow conditions

```
-> #include <stdio.h>
#include <conio.h>
#define MAX 10
int queue[MAX];
int front = -1, rear = -1;
void insert(void);
int delete_element(void);
int peek(void);
void display(void);
```

```
int main() {
    int option, val;
    clrscr();
    do {
        printf("\n *** MAIN MENU ***");
        printf("\n 1. Insert an element");
        printf("\n 2. Delete an element");
        printf("\n 3. peek");
        printf("\n 4. Display the queue");
        printf("\n 5. exit");
        printf("\n Enter your option:");
        scanf("%d", &option);
        switch(option) {
            case 1:
                insert();
                break;
```

Case 2:

val = delete_element();

if (val != -1)

printf("In The no. deleted is: %d", val);

break;

Case 3:

val = peek();

if (val != -1)

printf("In The first value in queue is: %d", val);

break;

Case 4:

display();

break;

}

} while (option != 5);

getch();

return 0;

}

void insert() {

int num;

printf("In Enter no. to be inserted in the queue: ");

scanf("%d", &num);

if (front == 0 && rear == MAX - 1)

printf("In Overflow");

else if (front == -1 && rear == -1) {

front = rear = 0;

queue[rear] = num;

}

```
else if (rear == MAX-1 && front != 0) {  
    rear = 0;  
    queue[rear] = num;  
}
```

```
else {  
    rear++;  
    queue[rear] = num;  
}
```

```
}
```

```
int delete_element() {
```

```
    int val;
```

```
    if (front == -1 && rear == -1) {  
        printf("in underflow");  
        return -1;  
    }
```

```
}
```

```
    else val = queue[front];
```

```
    if (front == rear)
```

```
        front = rear = -1;
```

```
    else {
```

```
        if (front == MAX-1)
```

```
            front = 0;
```

```
        else
```

```
            front++;
```

```
}
```

```
    return val;
```

```
}
```

```
int peek() {
```

```
    if (front == -1 && rear == -1) {  
        printf("in Queue is empty");
```

```
    }
```

```
    return -1;
```

```
}
```

```
else {
```

```
    return queue[front];
```

```
}
```



```

void display() {
    int i;
    printf("\n");
    if (front == -1 && rear == -1)
        printf("\n Queue is Empty");
    else {
        if (front < rear) {
            for (i = front; i <= rear; i++)
                printf("\t %d", queue[i]);
        }
        else {
            for (i = front; i < MAX; i++)
                printf("\t %d", queue[i]);
            for (i = 0; i <= rear; i++)
                printf("\t %d", queue[i]);
        }
    }
}

```

Output

*** MAIN MENU ***

1. Insert an element
2. Delete an element
3. Peek
4. Display the queue
5. Exit

Enter your option: 1

Enter no., to be inserted in queue: 35

Enter your option: 2

Enter no., to be delete: 25

Enter your option: 3

Queue is Empty