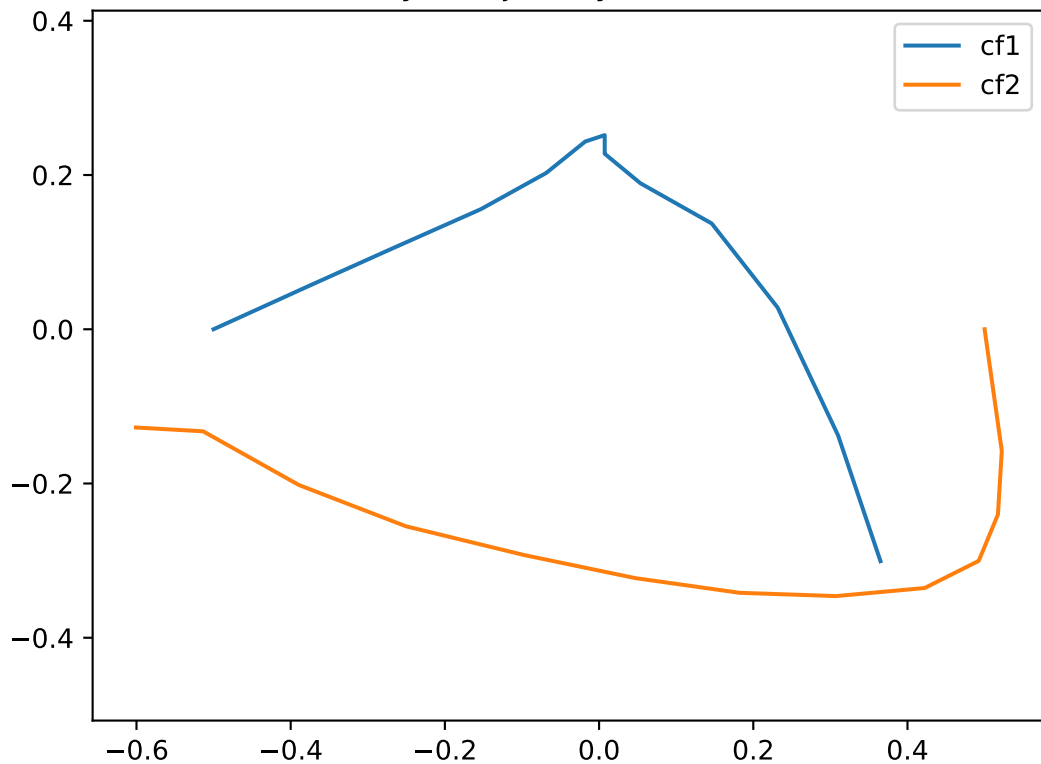
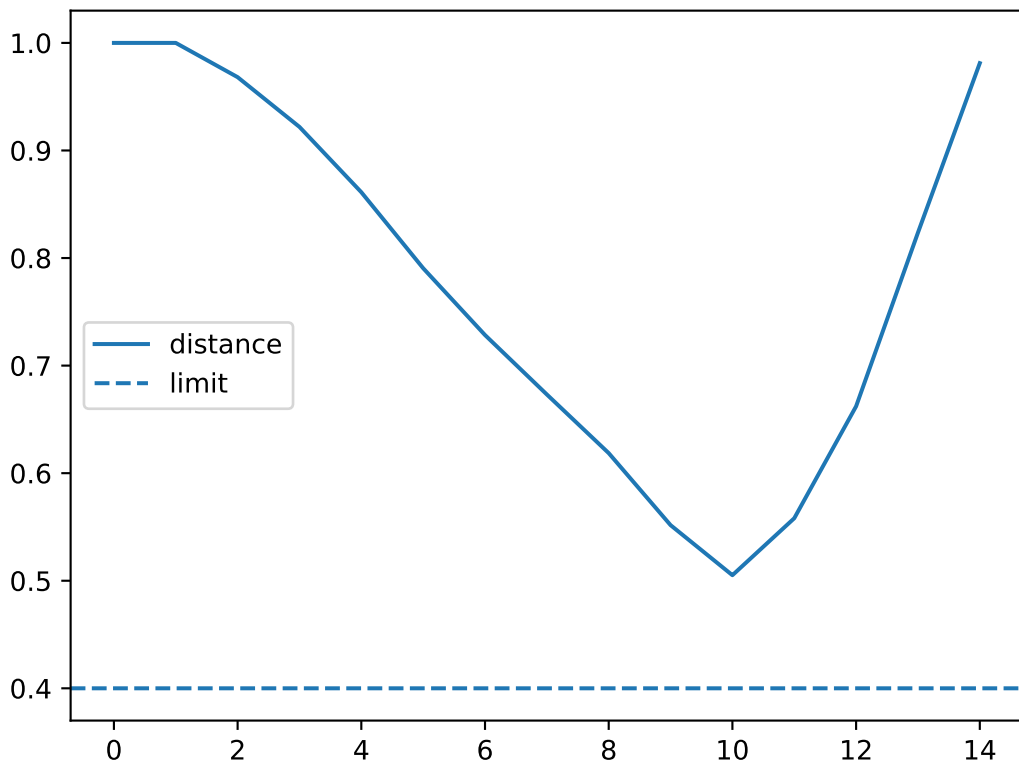


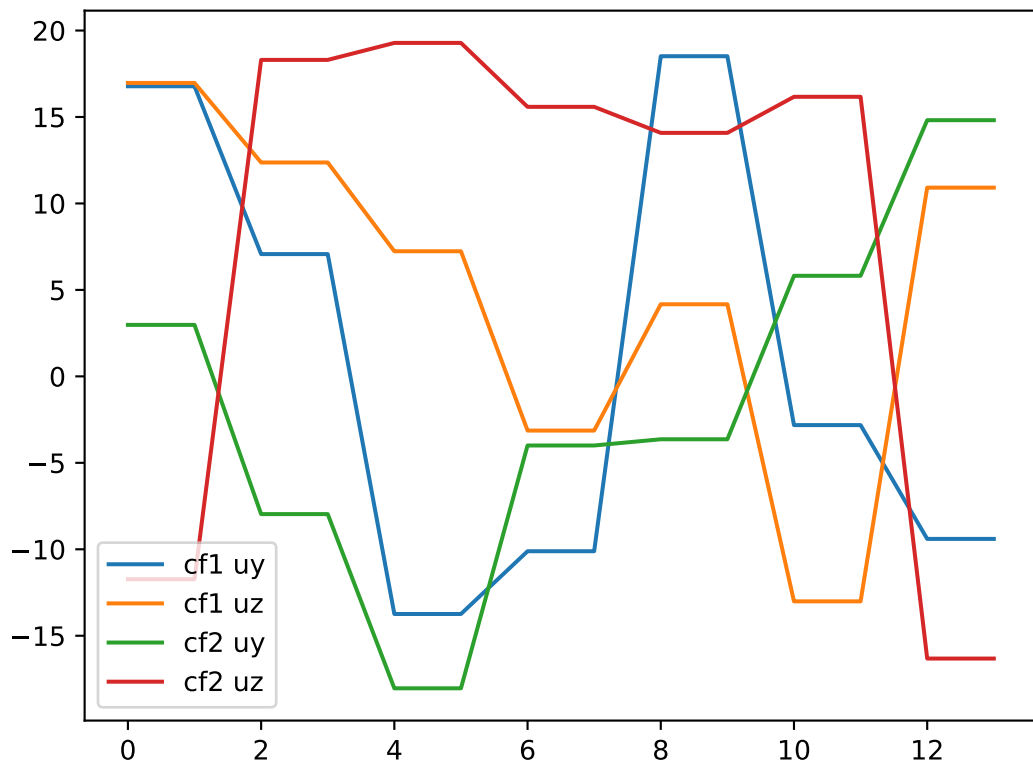
y-z trajectory (initial)



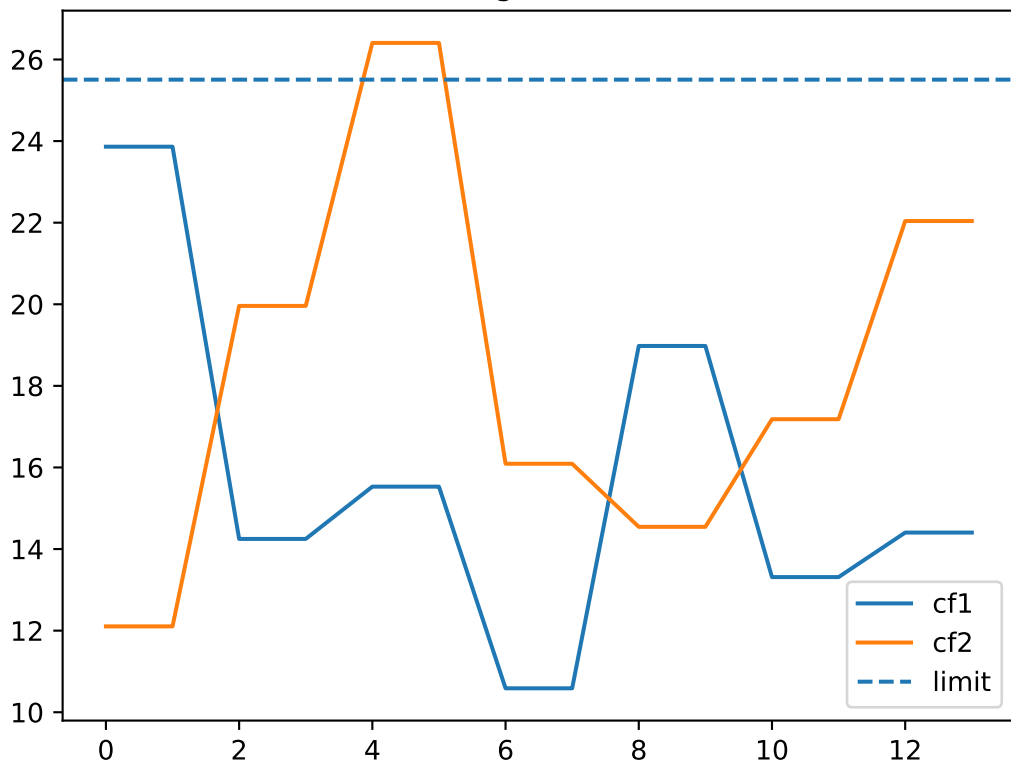
distance (initial)



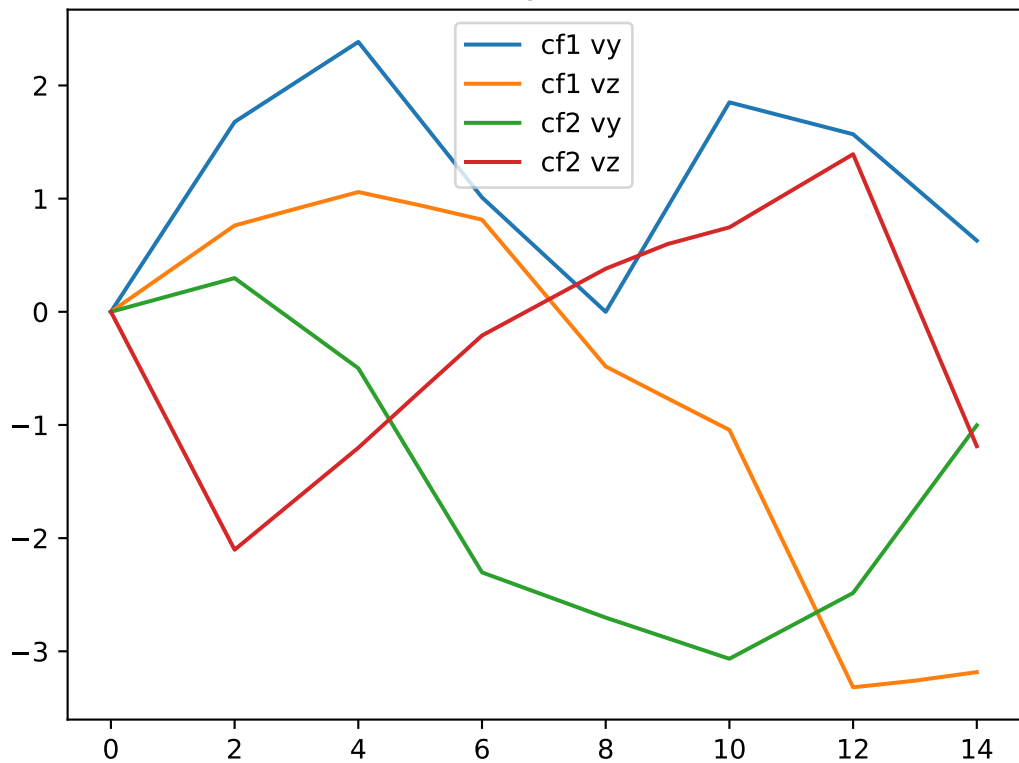
control (initial)



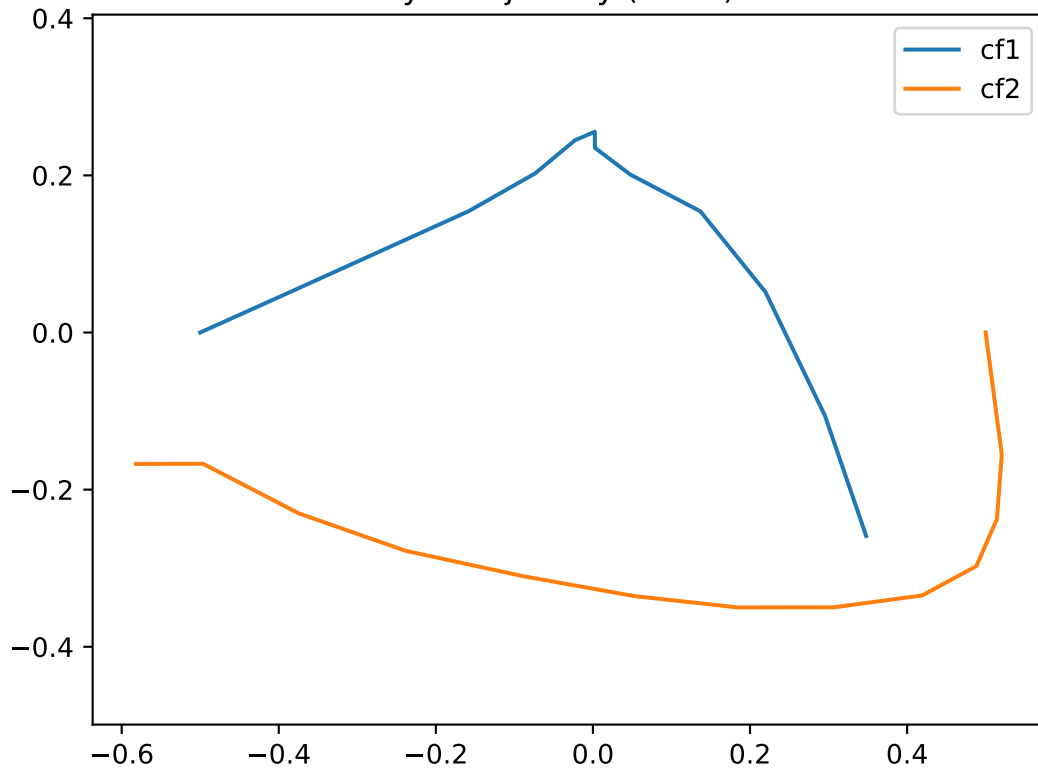
thrust magnitude (initial)



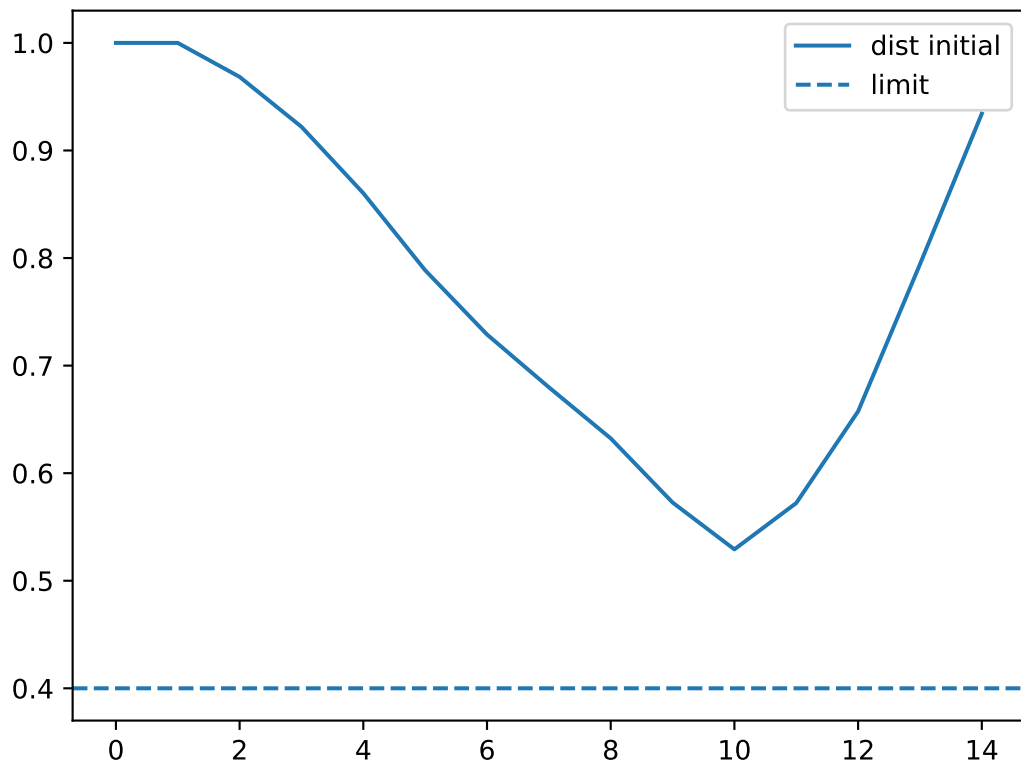
velocity (initial)



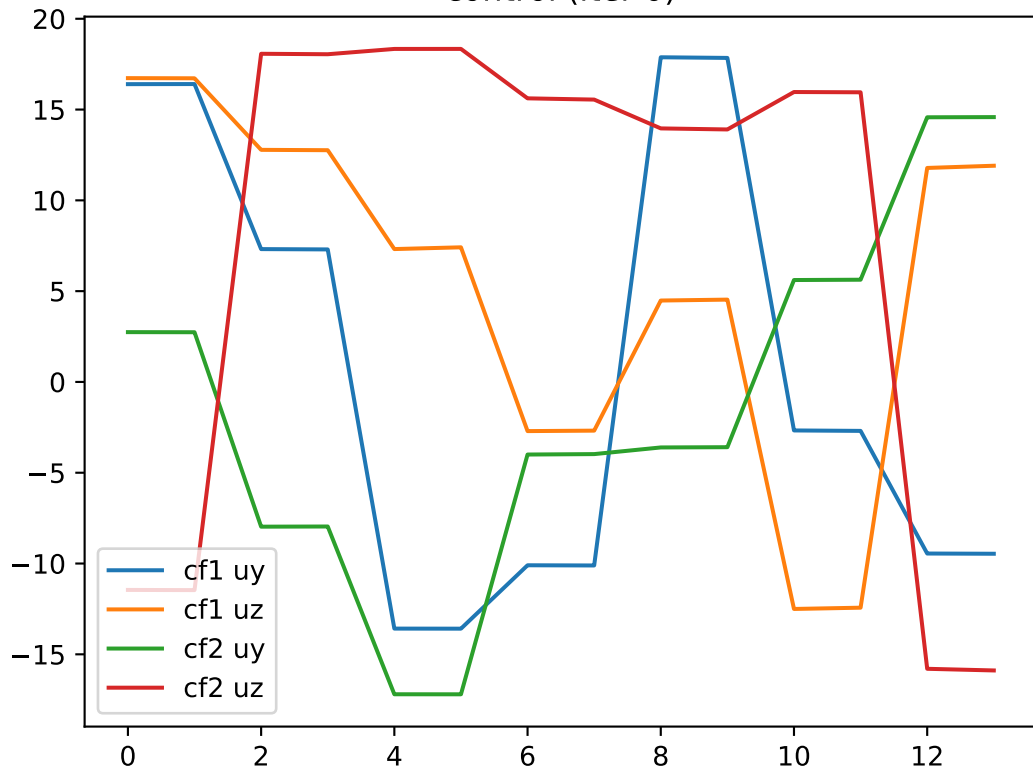
y-z trajectory (iter 0)



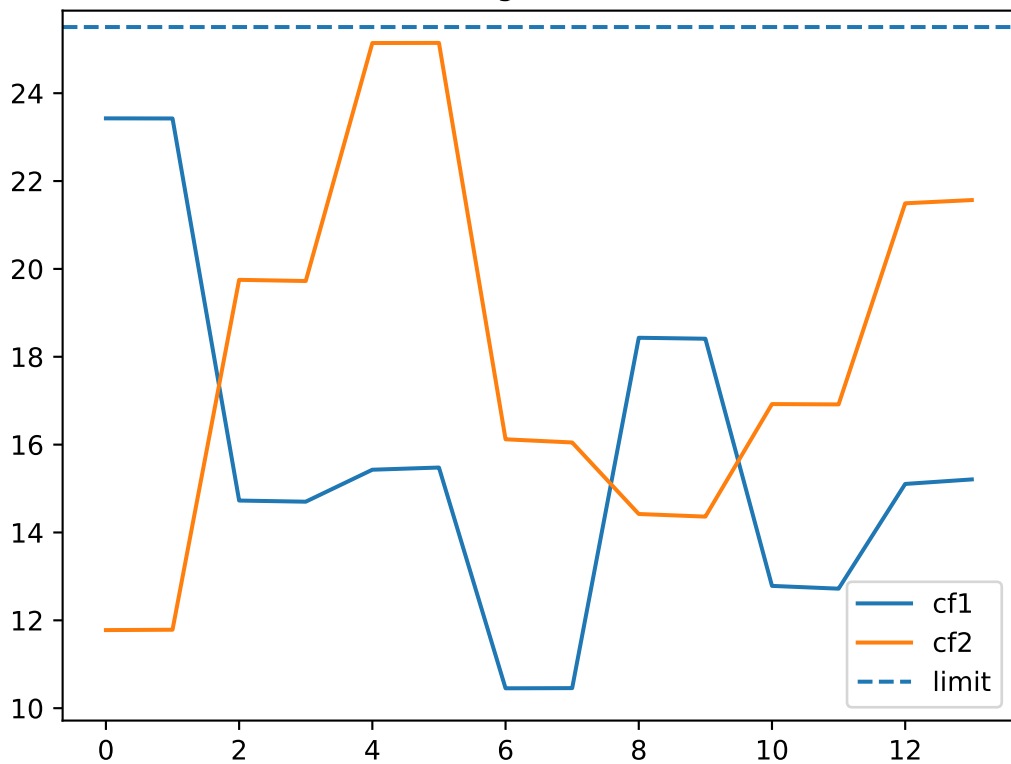
distance (iter 0)



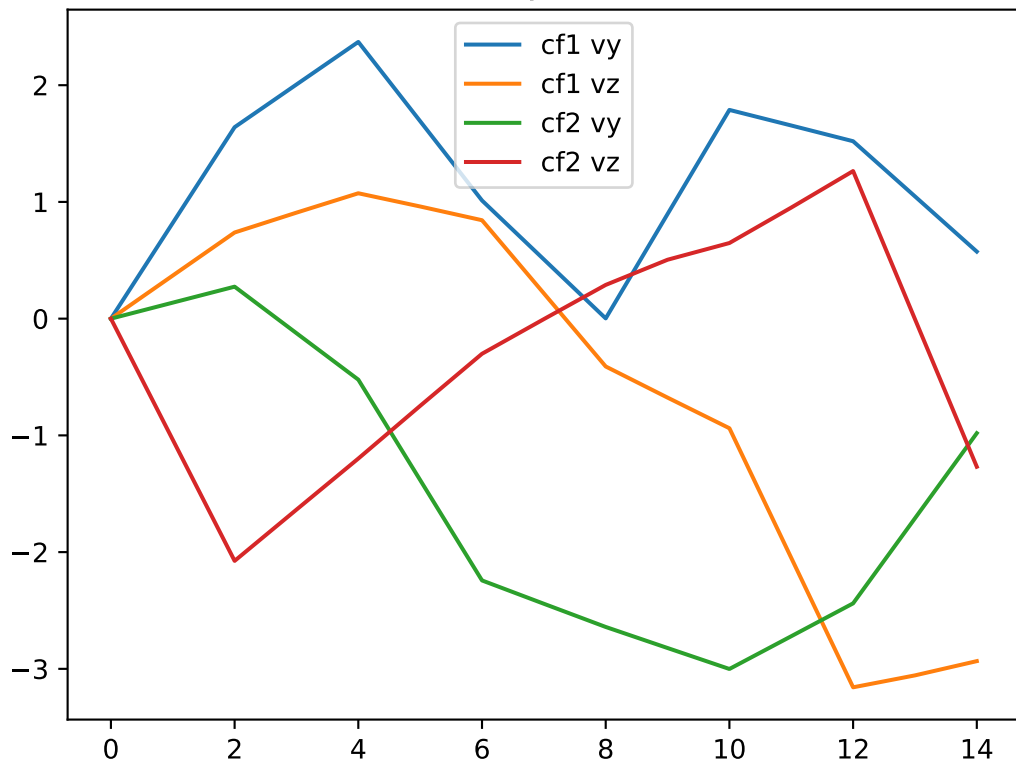
control (iter 0)



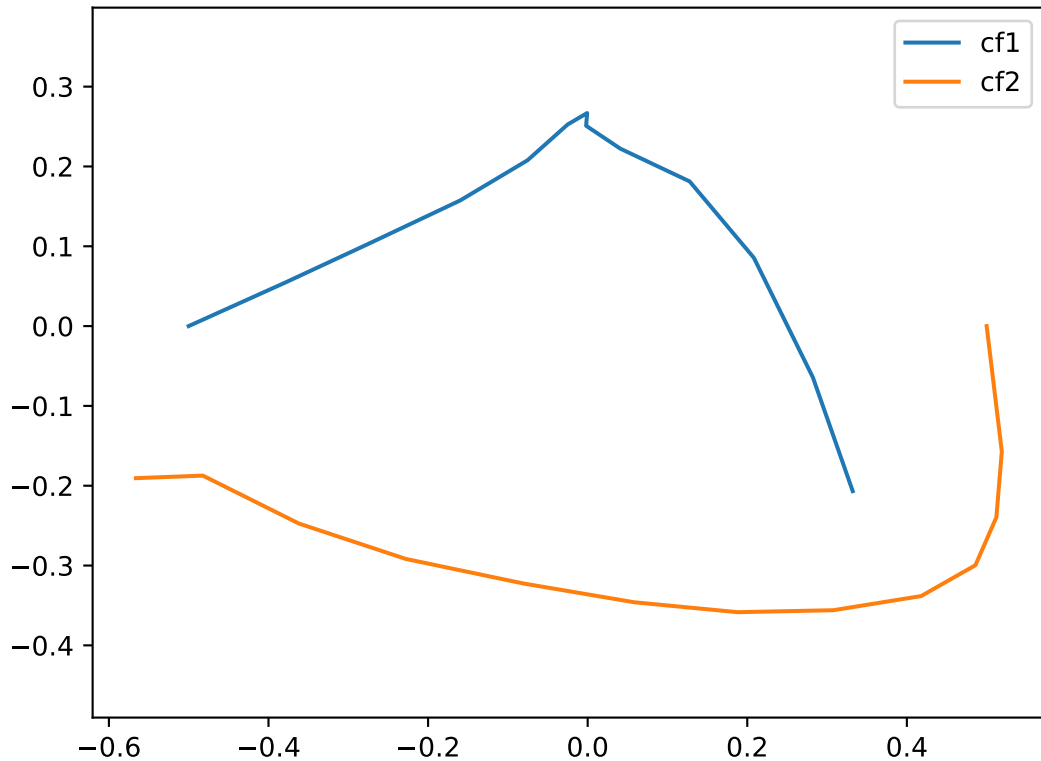
thrust magnitude (iter 0)



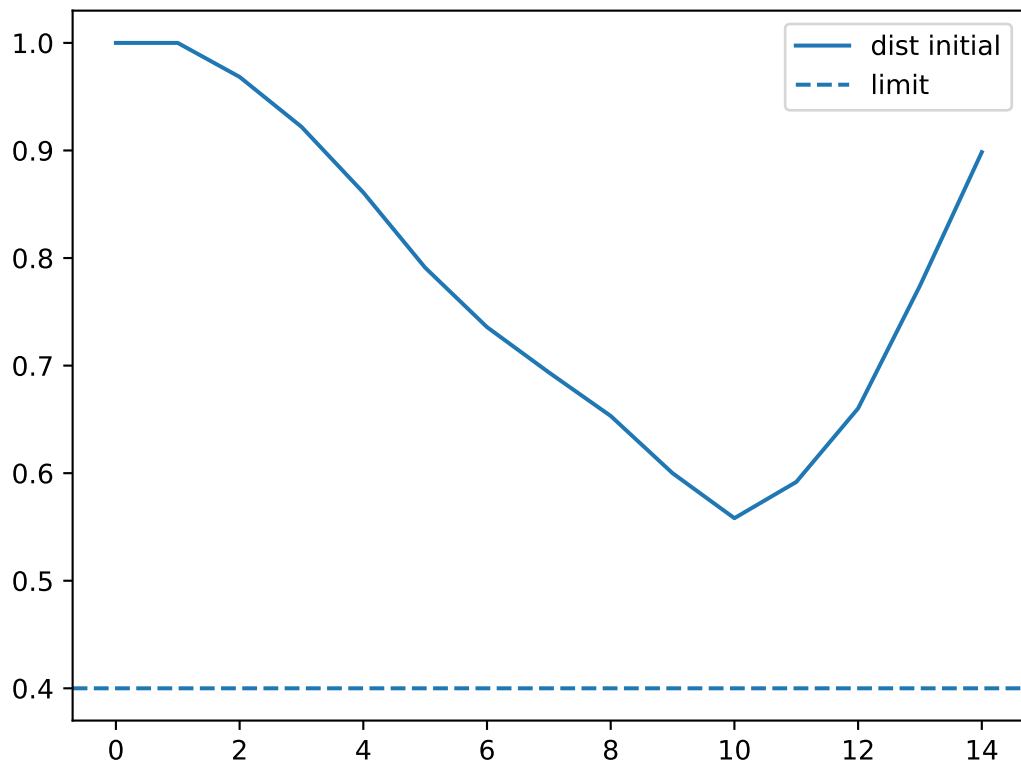
velocity (iter 0)



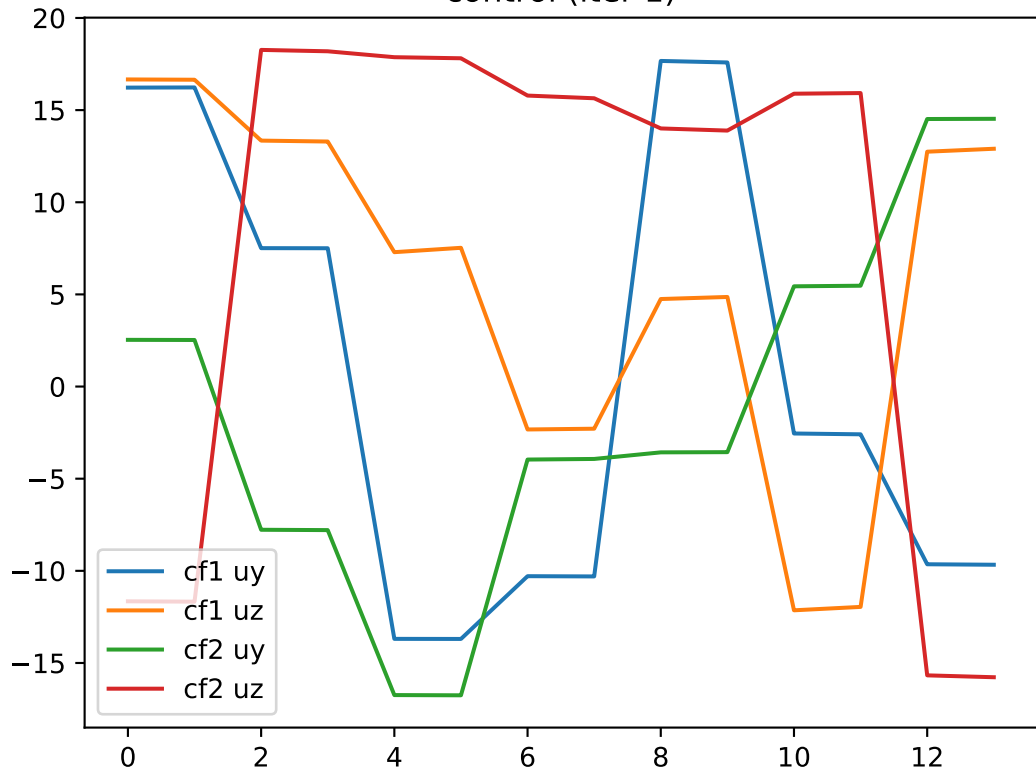
y-z trajectory (iter 1)



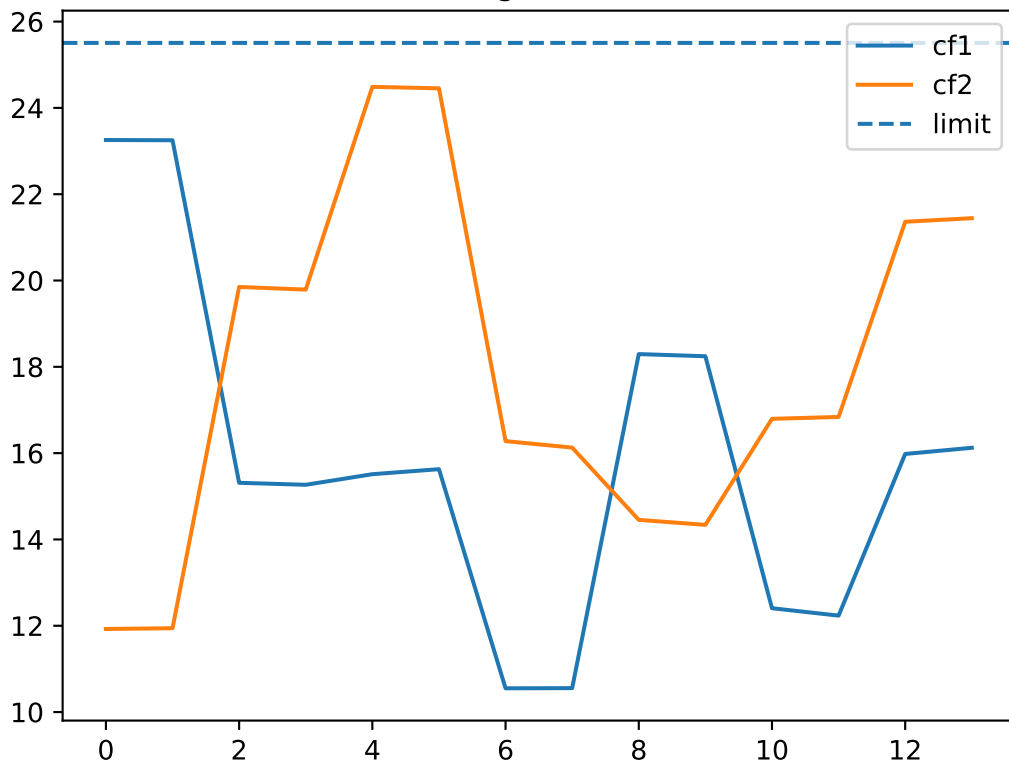
distance (iter 1)



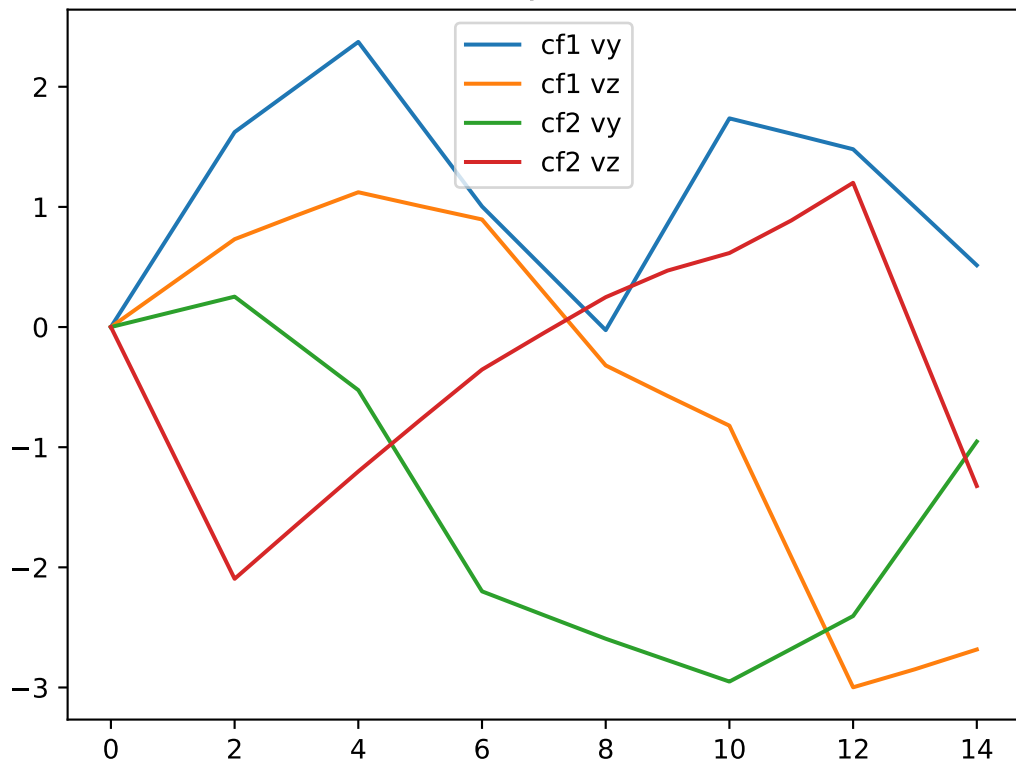
control (iter 1)



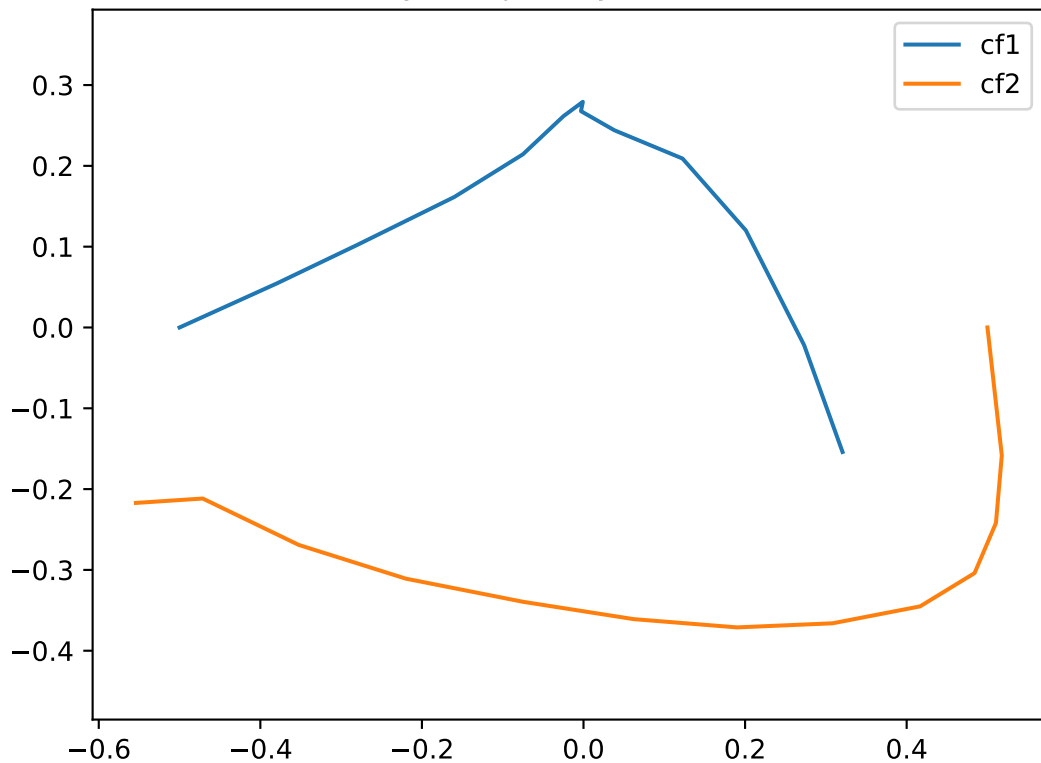
thrust magnitude (iter 1)



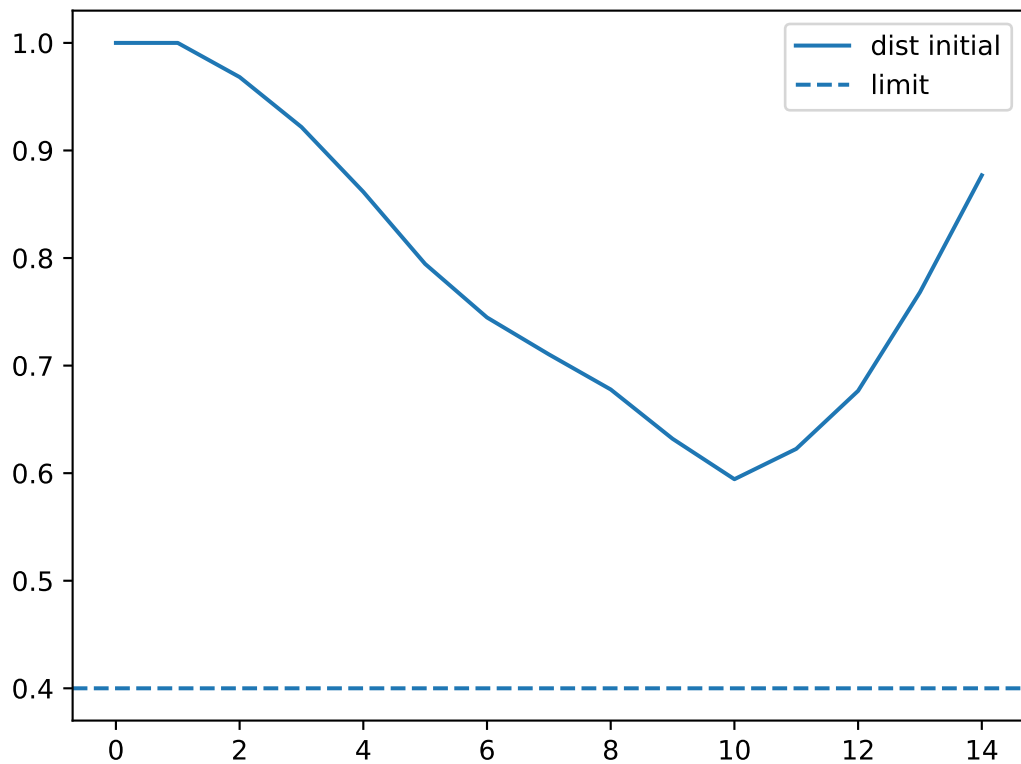
velocity (iter 1)



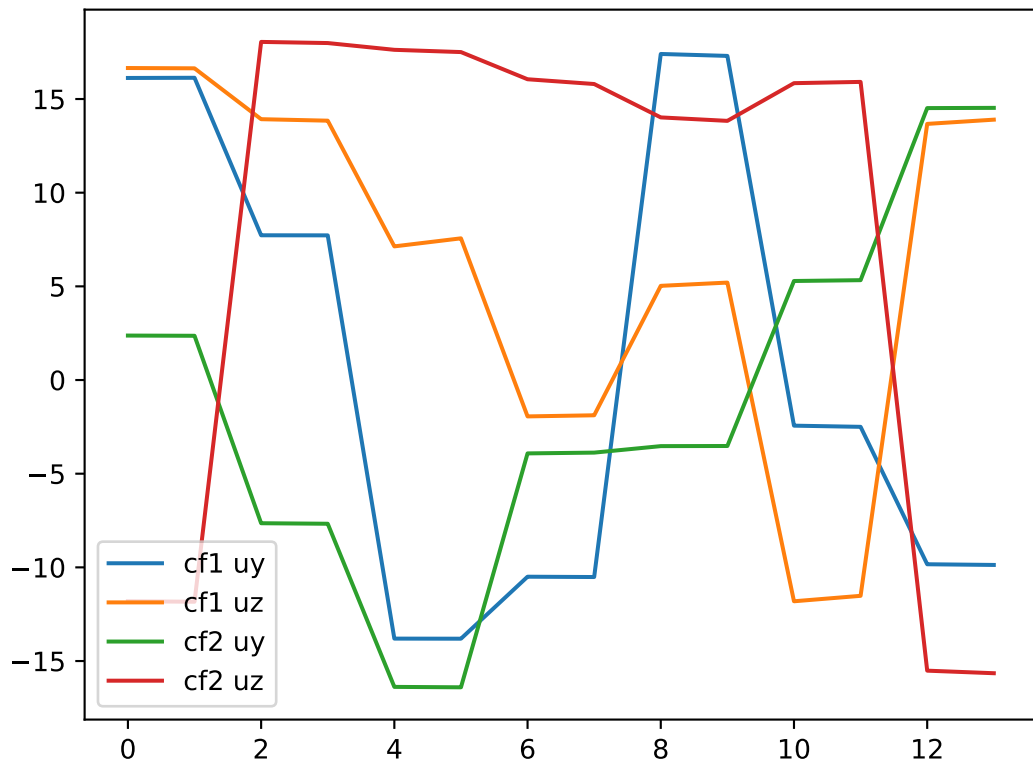
y-z trajectory (iter 2)



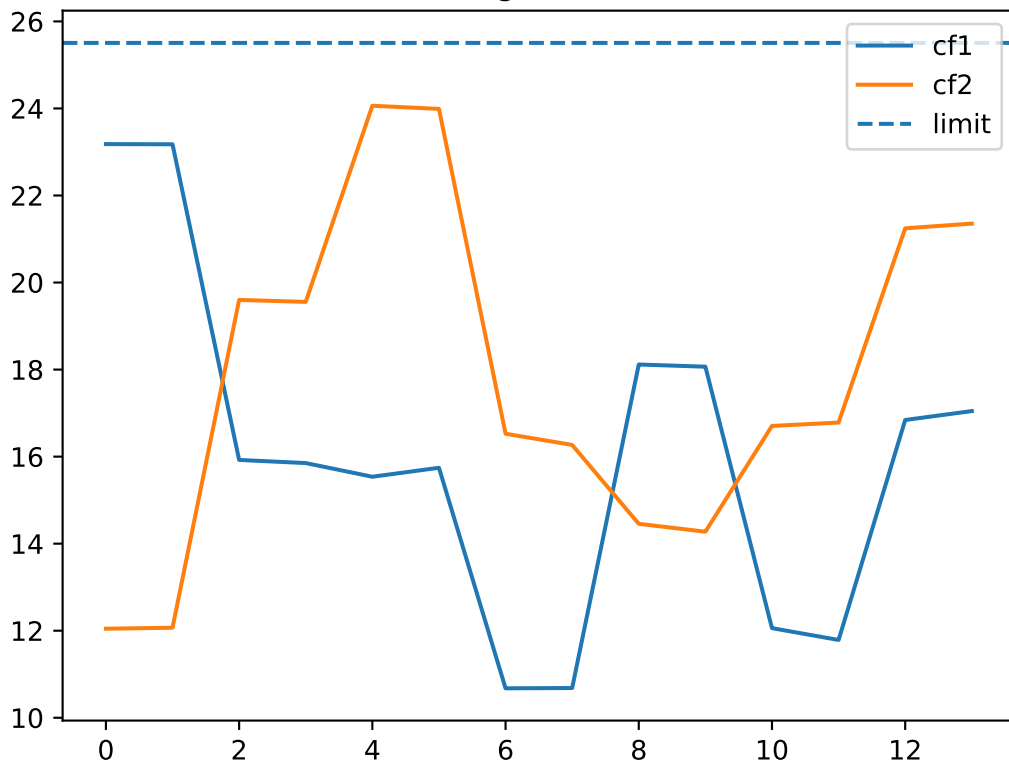
distance (iter 2)



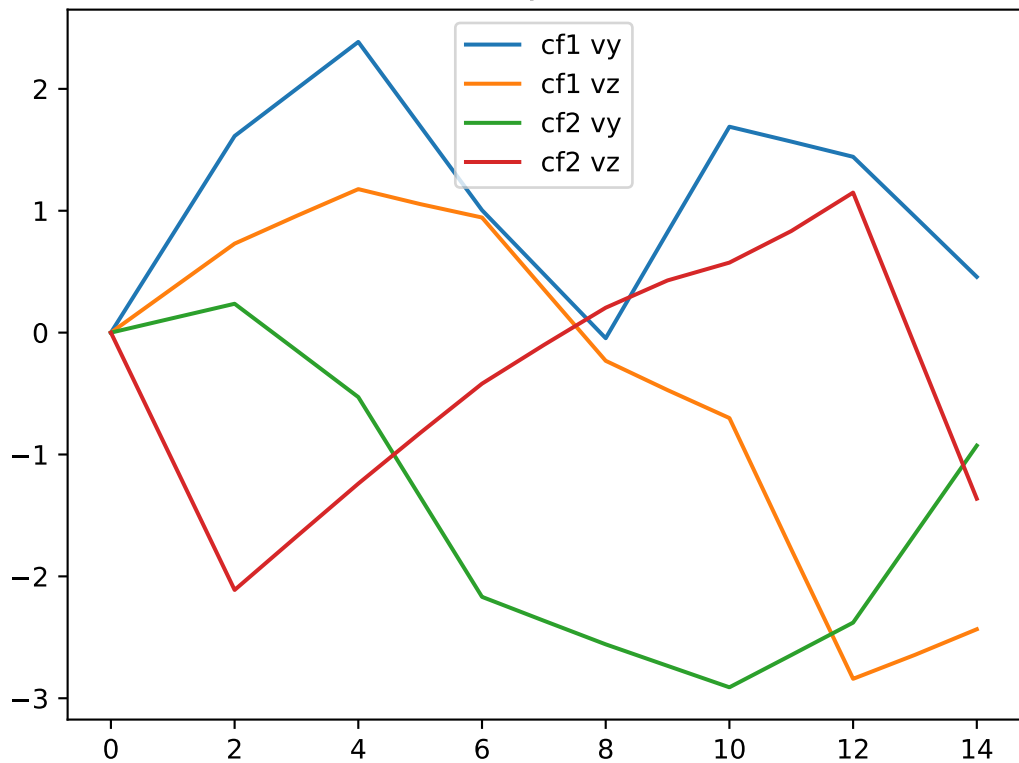
control (iter 2)



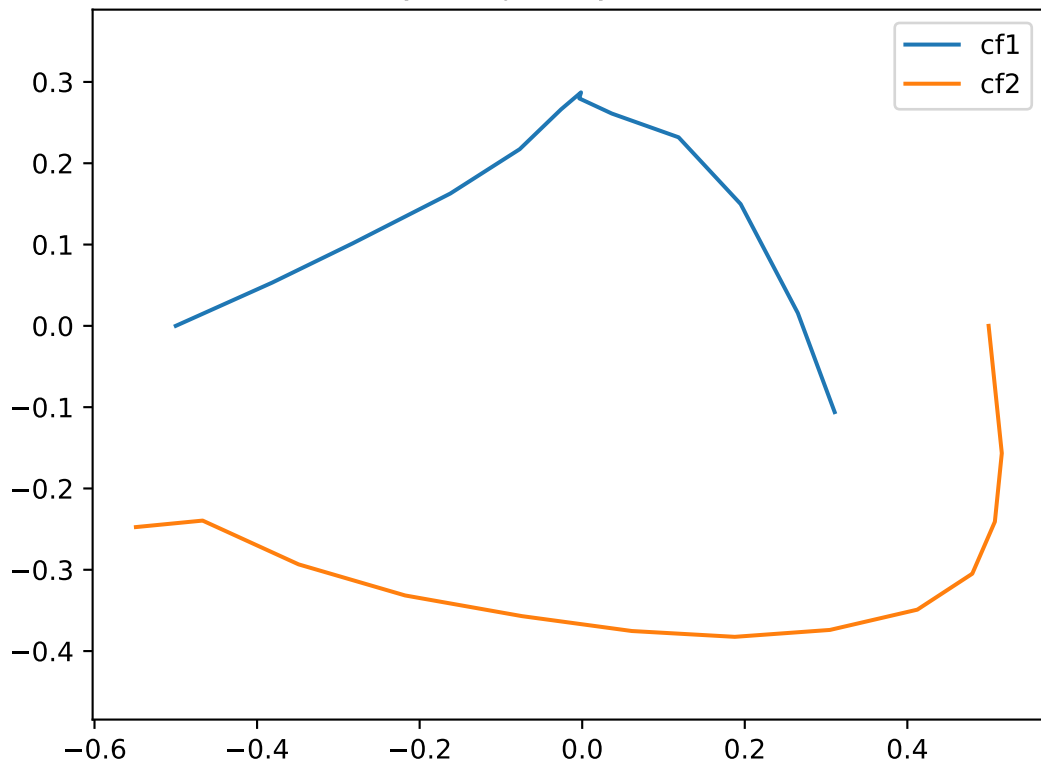
thrust magnitude (iter 2)



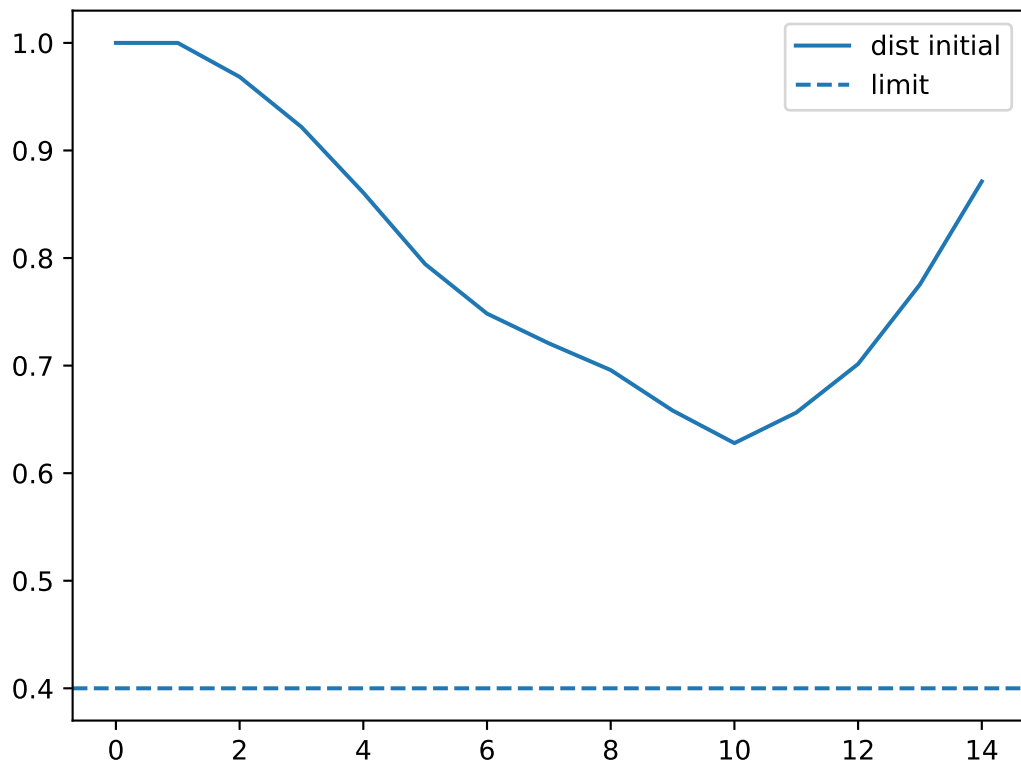
velocity (iter 2)



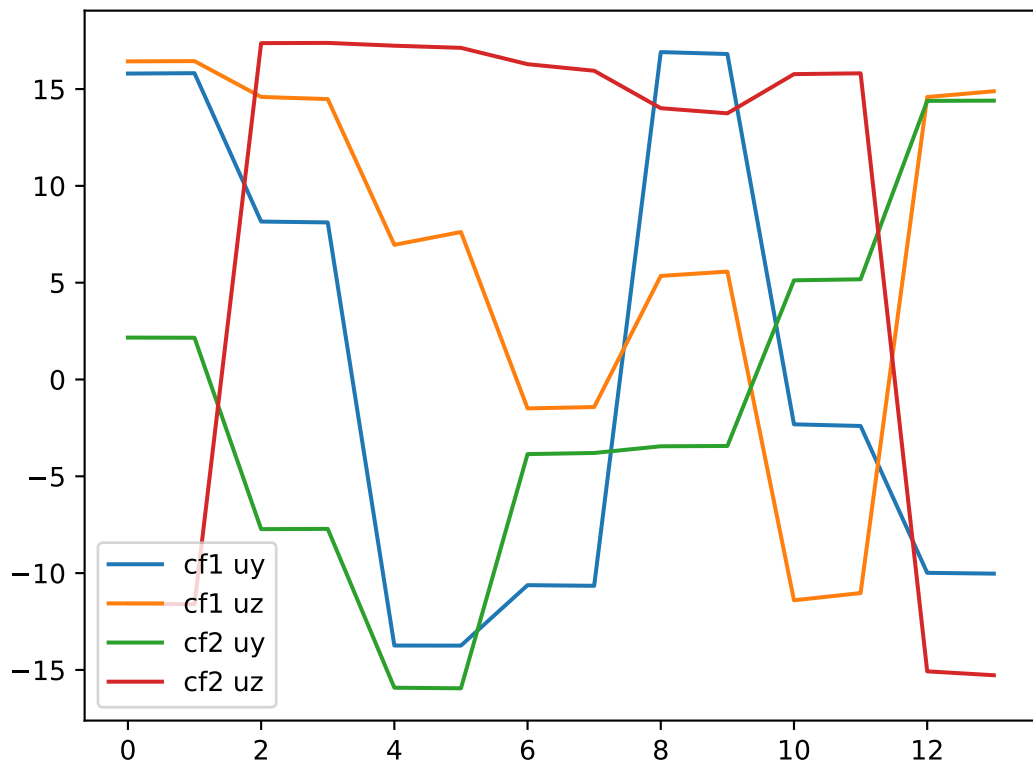
y-z trajectory (iter 3)



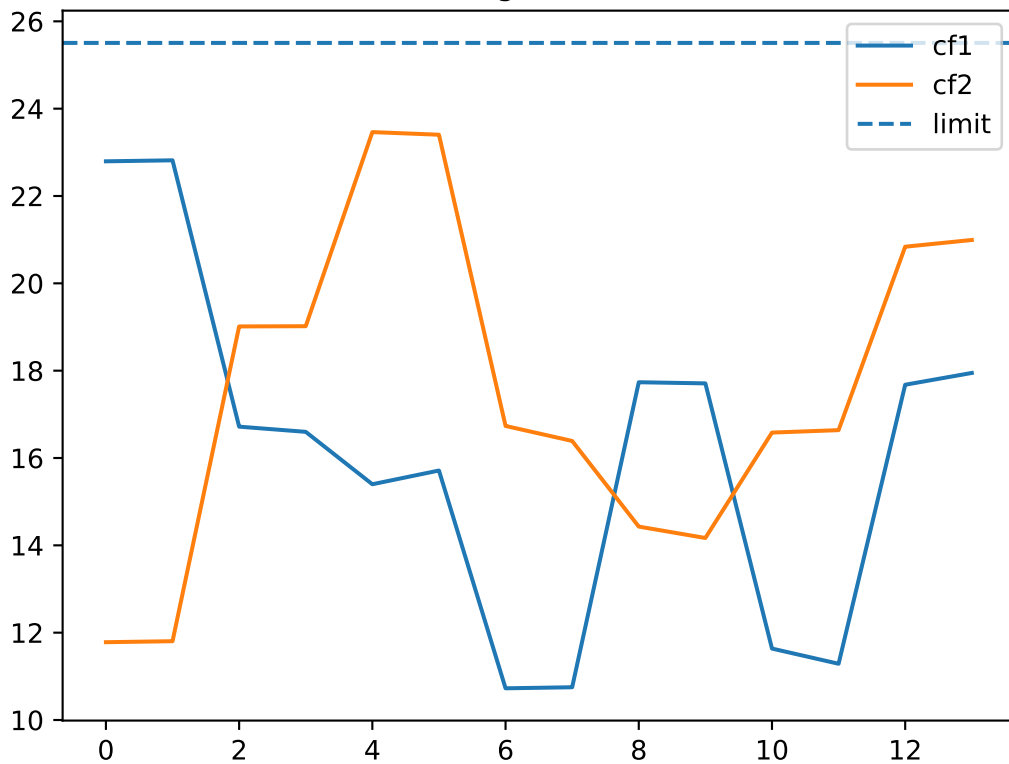
distance (iter 3)



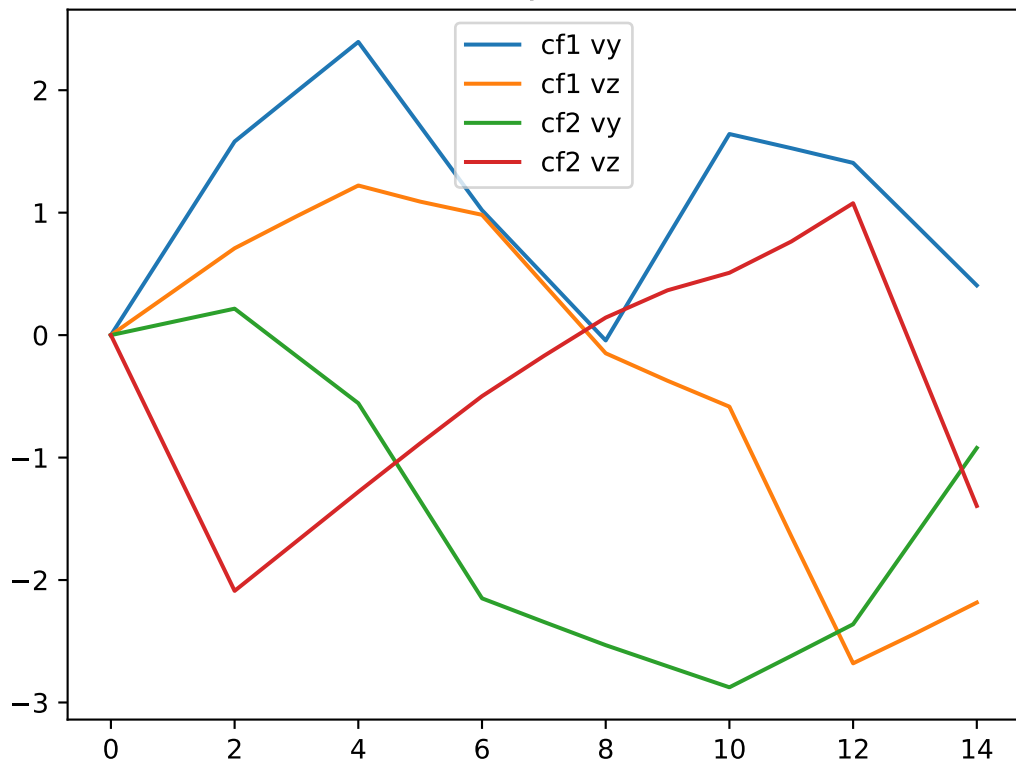
control (iter 3)



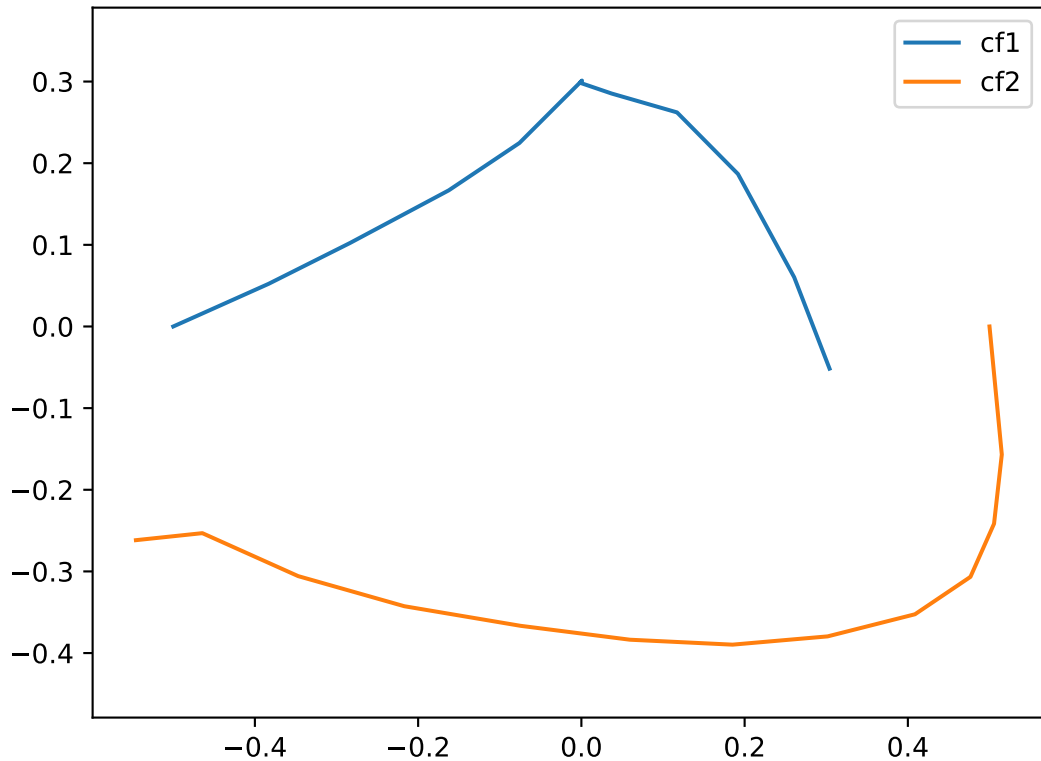
thrust magnitude (iter 3)



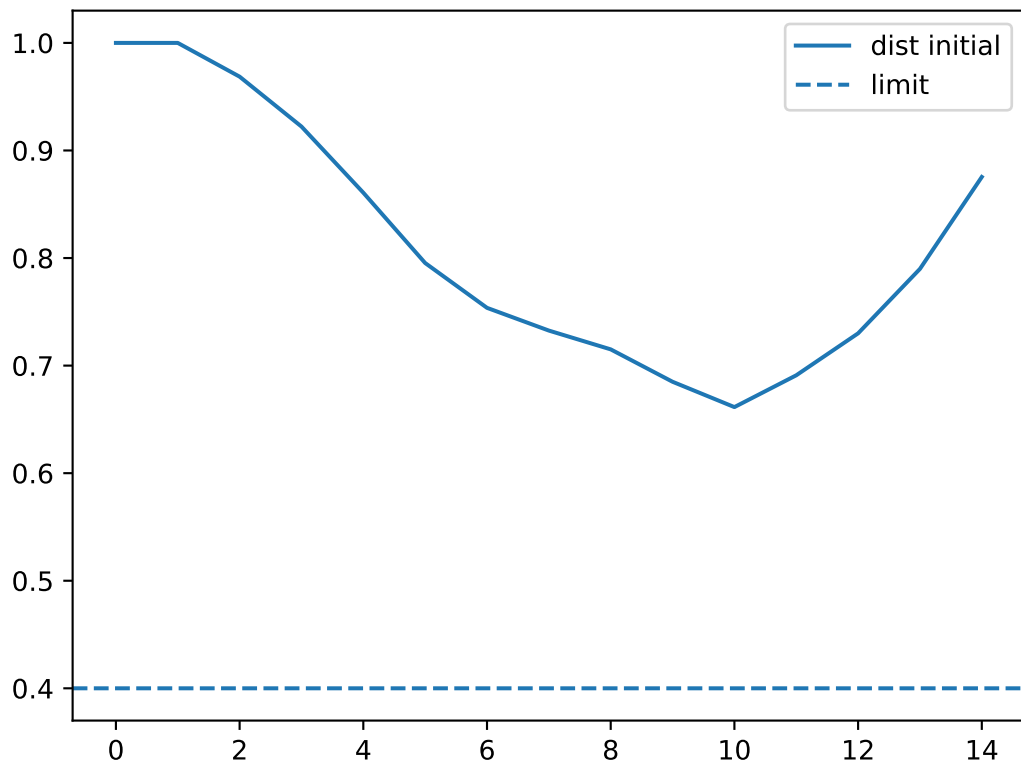
velocity (iter 3)



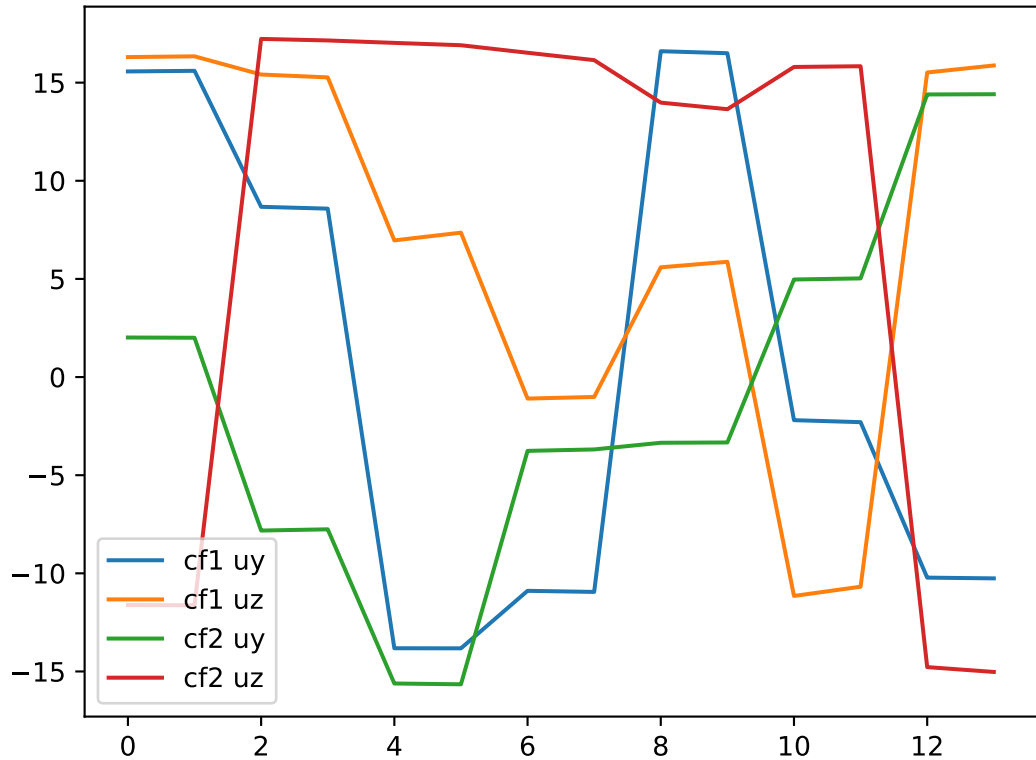
y-z trajectory (iter 4)



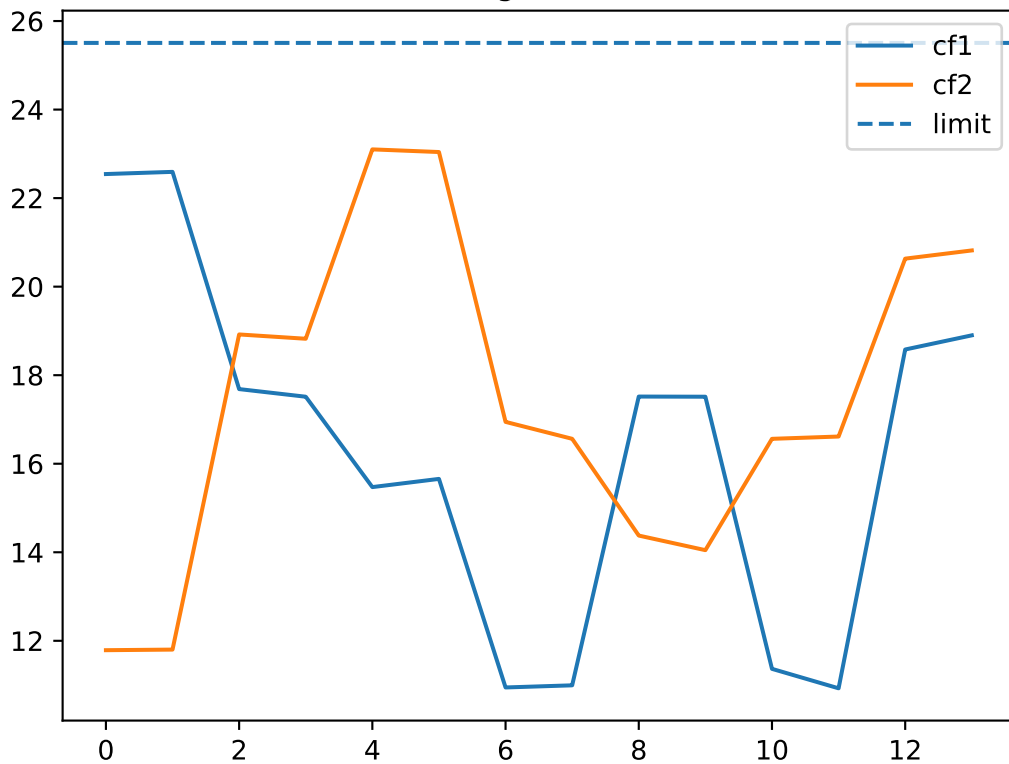
distance (iter 4)



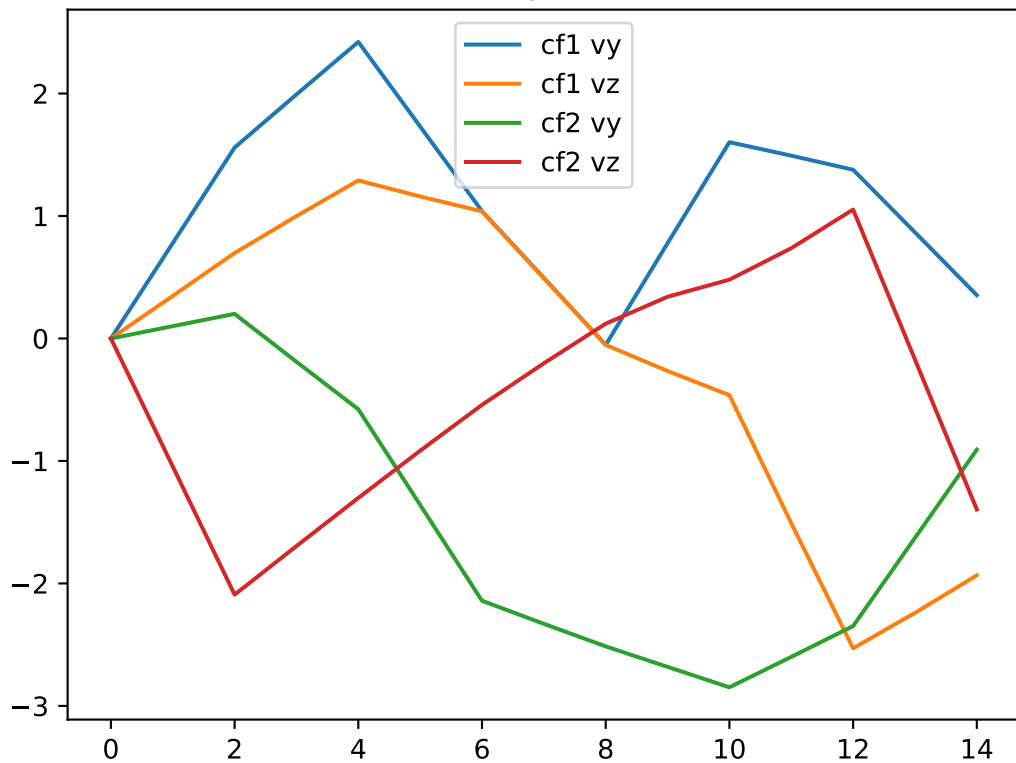
control (iter 4)



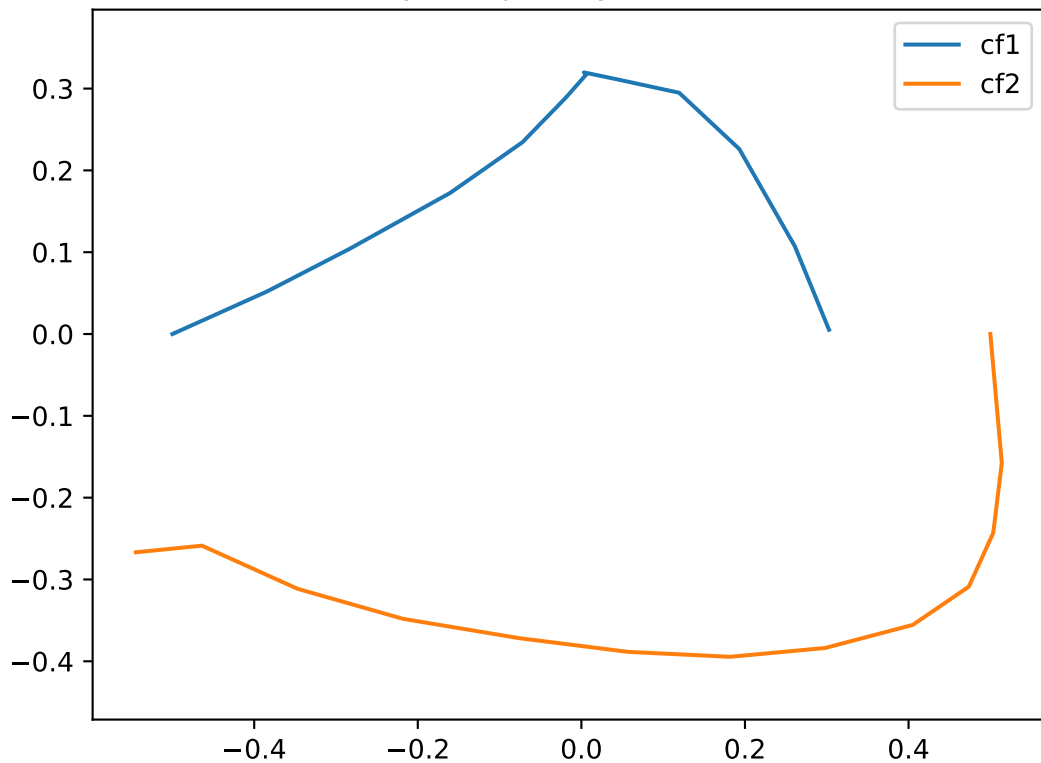
thrust magnitude (iter 4)



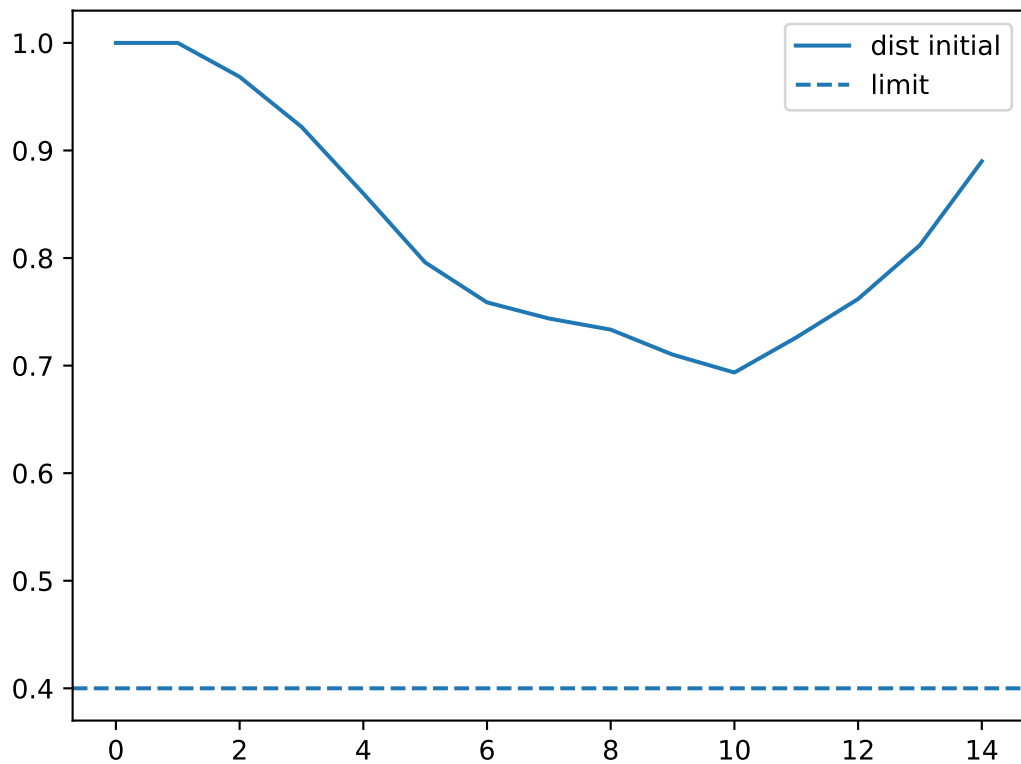
velocity (iter 4)



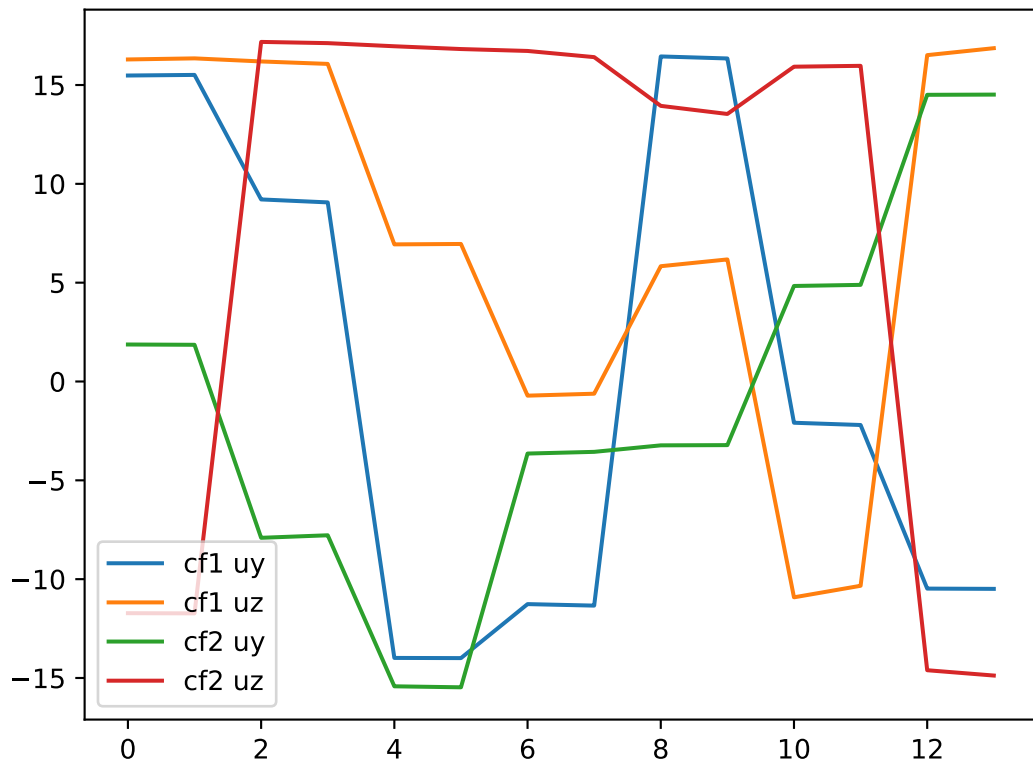
y-z trajectory (iter 5)



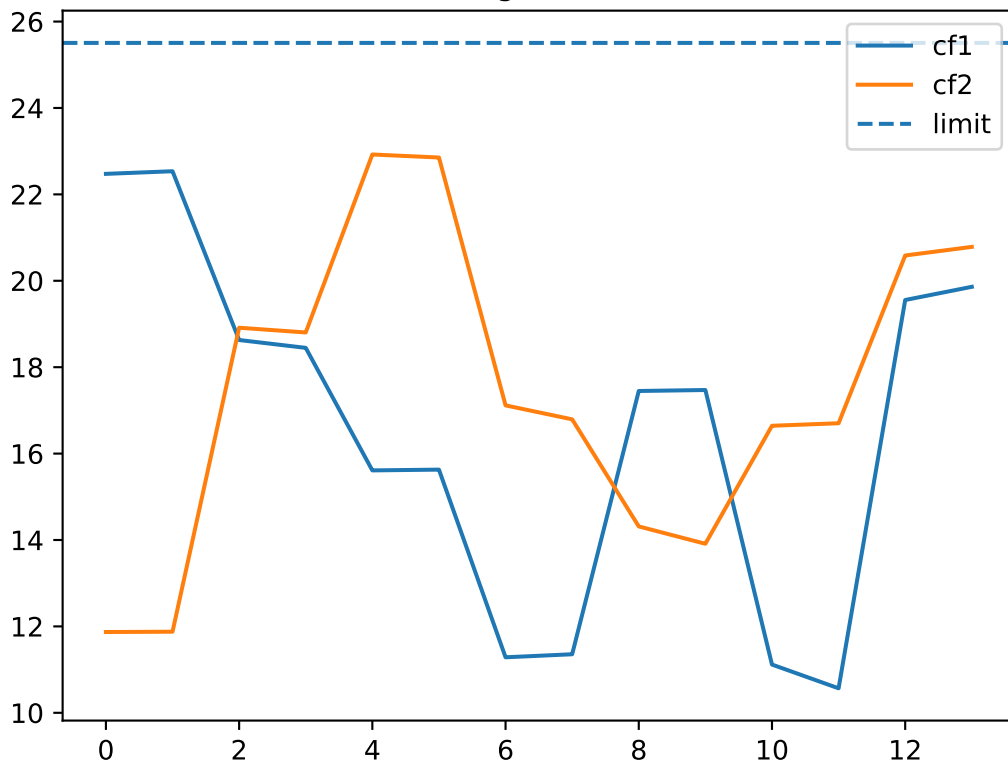
distance (iter 5)



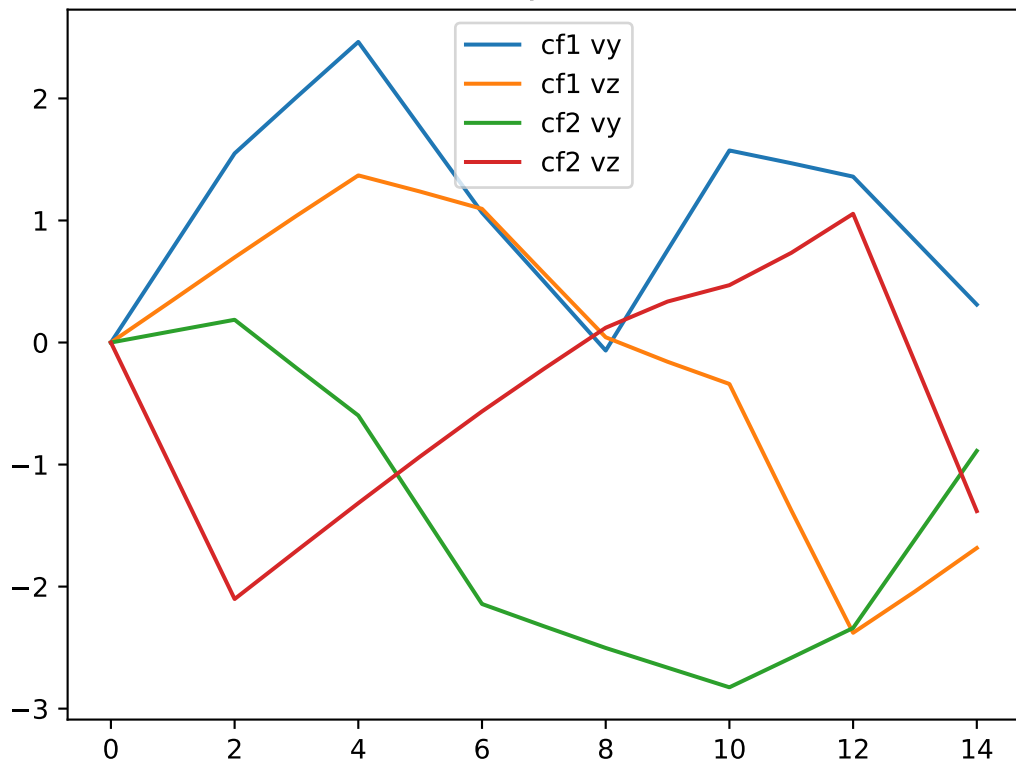
control (iter 5)



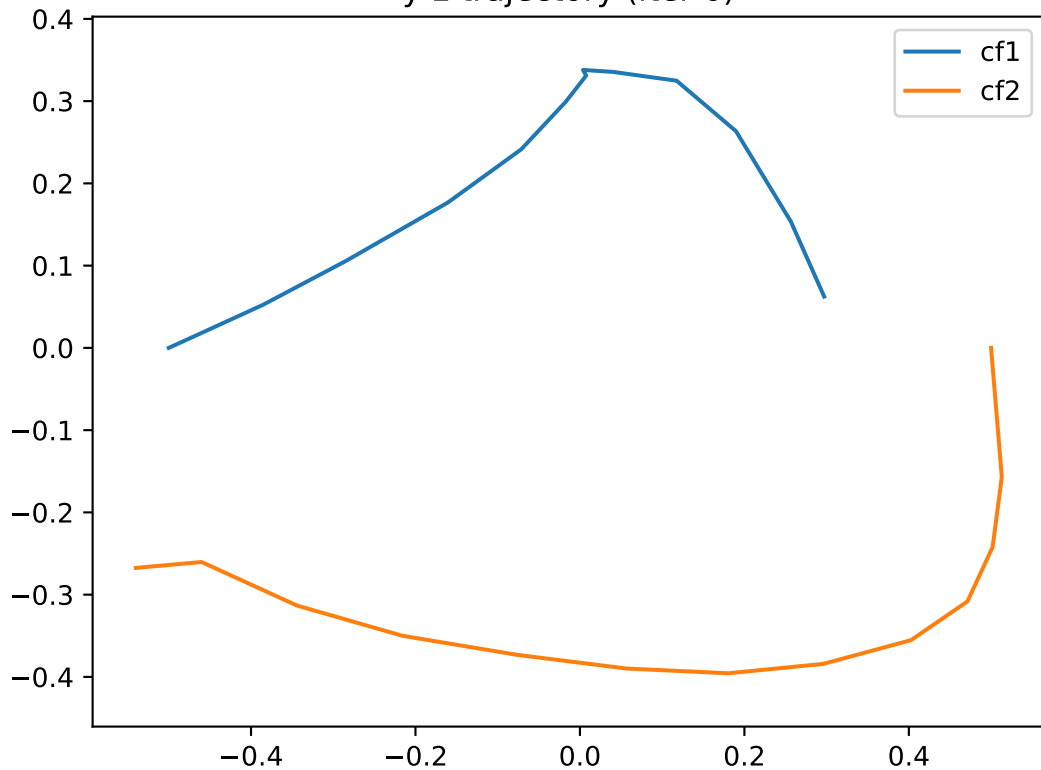
thrust magnitude (iter 5)



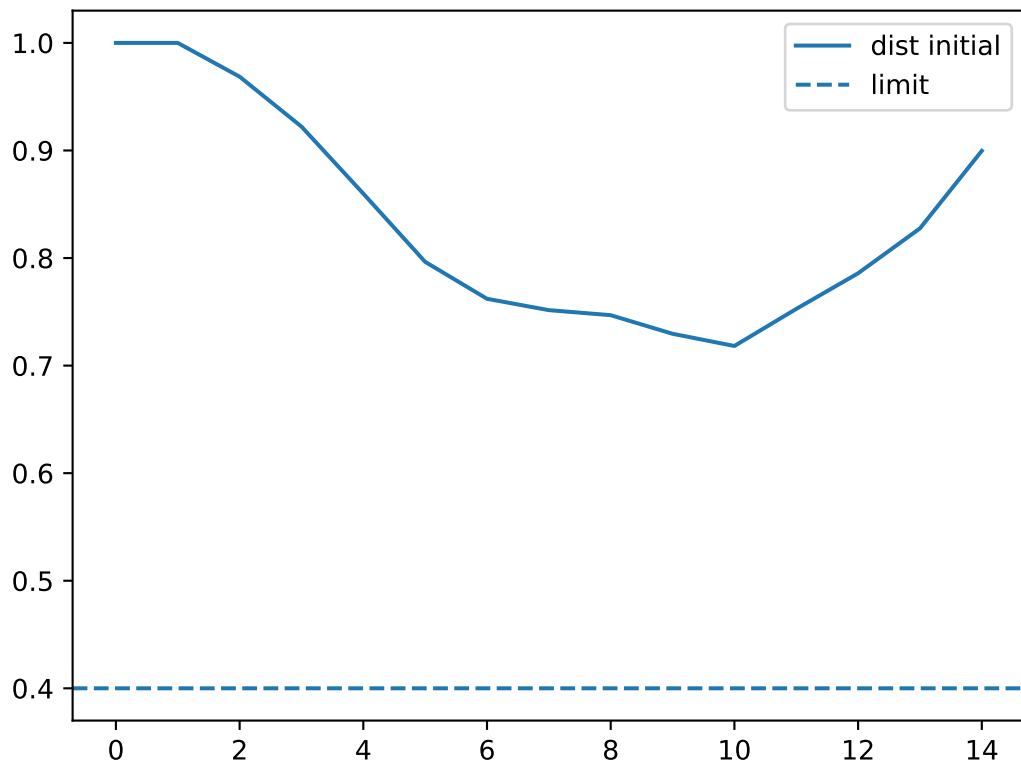
velocity (iter 5)



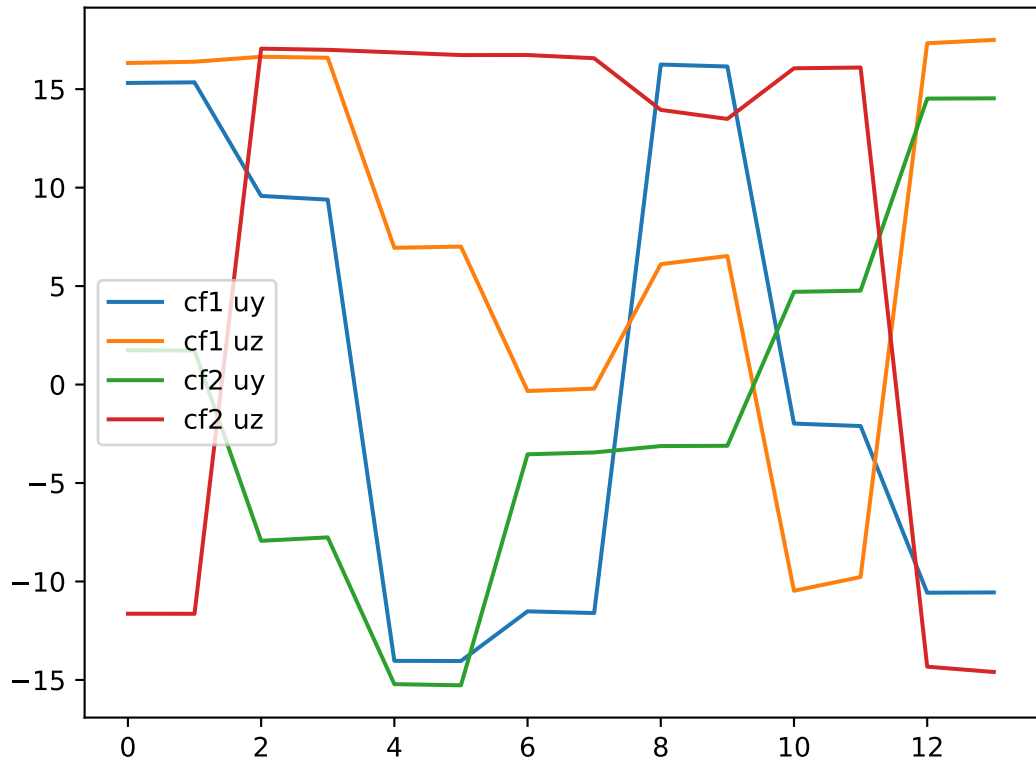
y-z trajectory (iter 6)



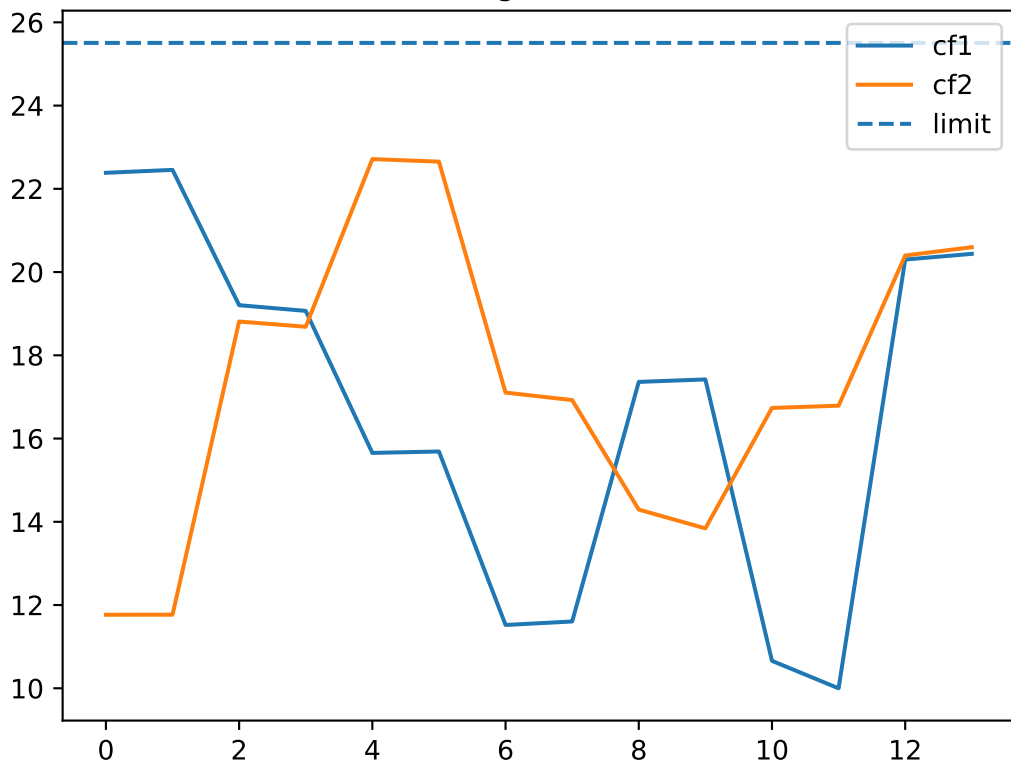
distance (iter 6)



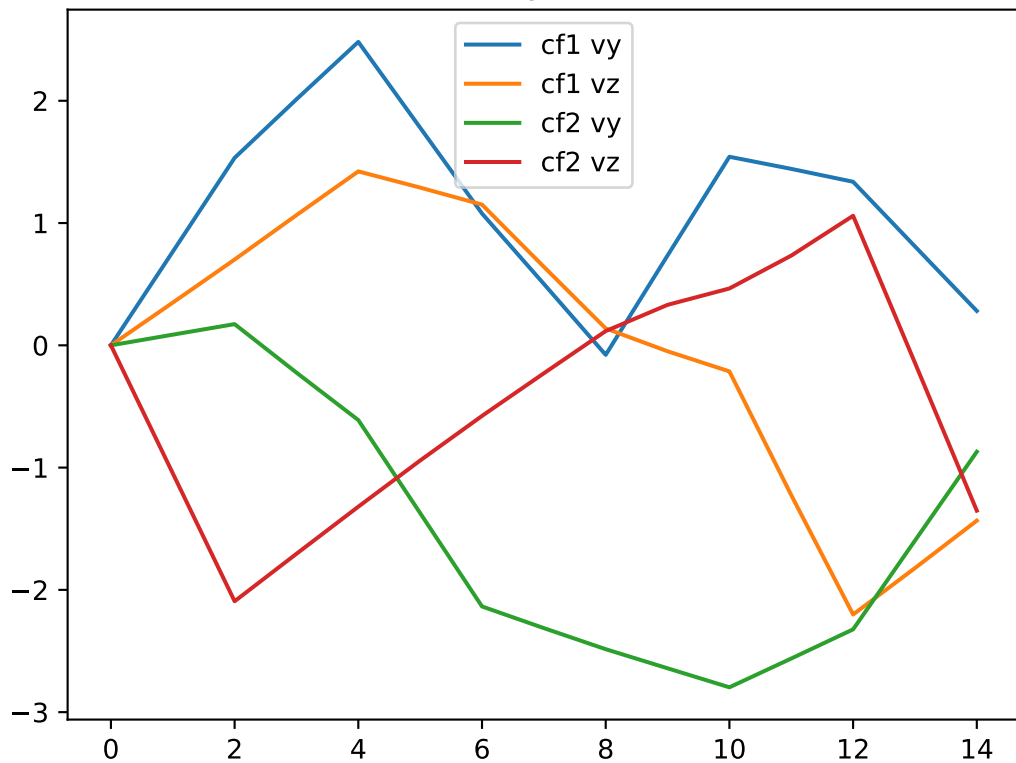
control (iter 6)



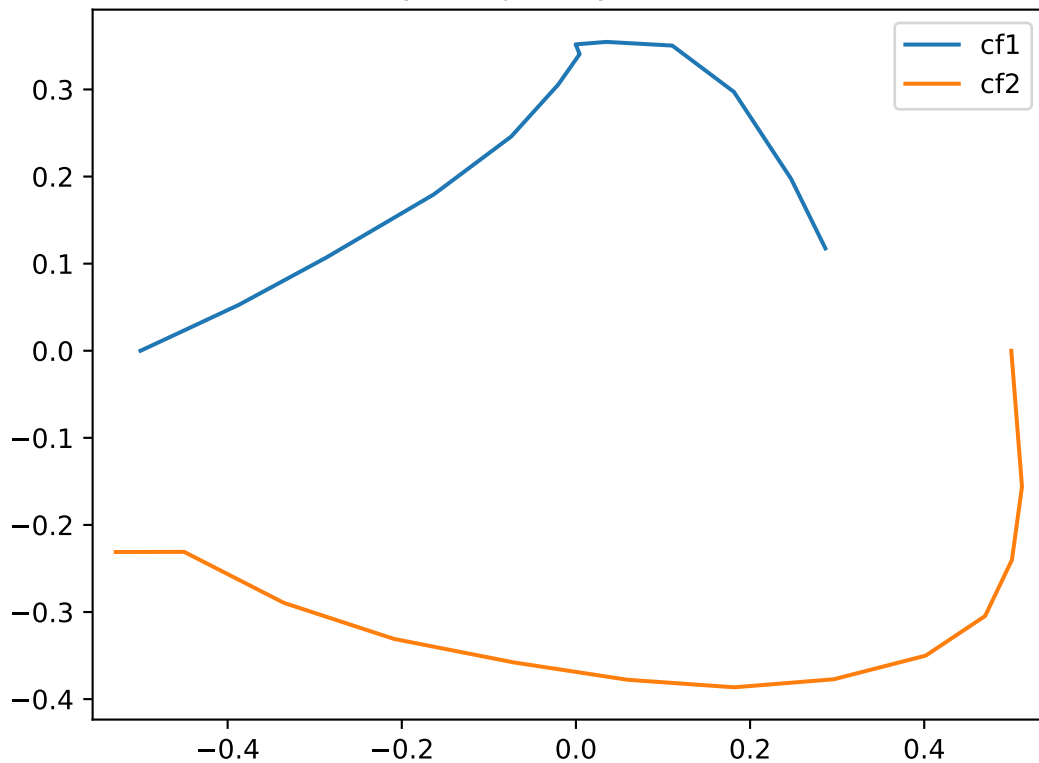
thrust magnitude (iter 6)



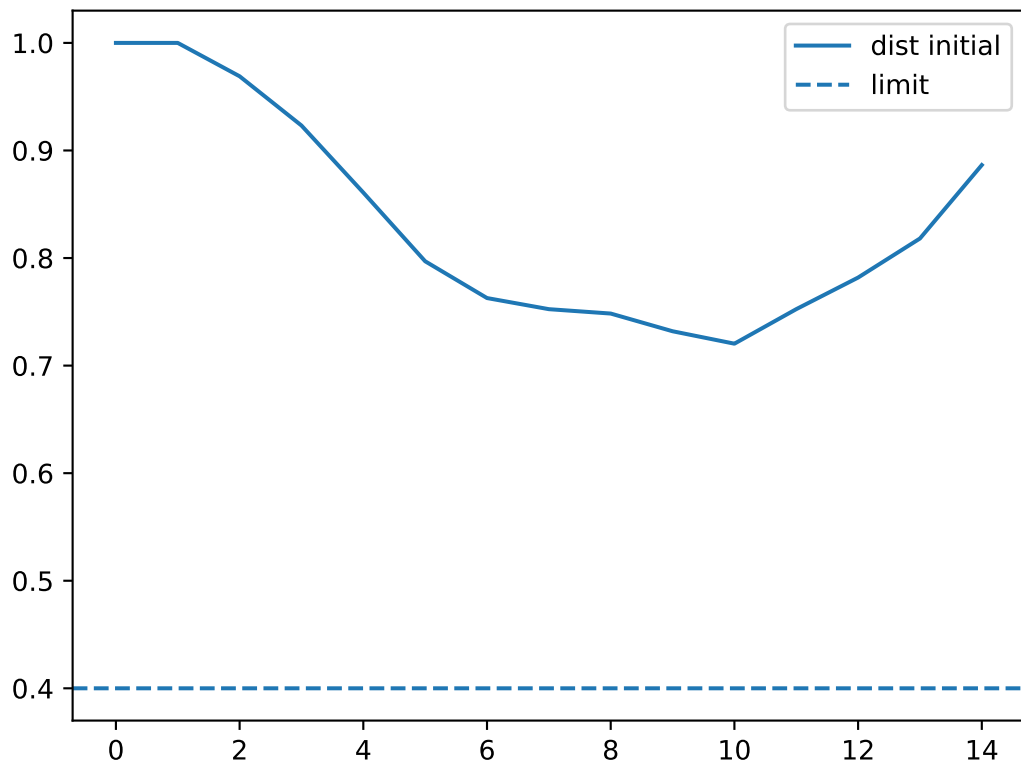
velocity (iter 6)



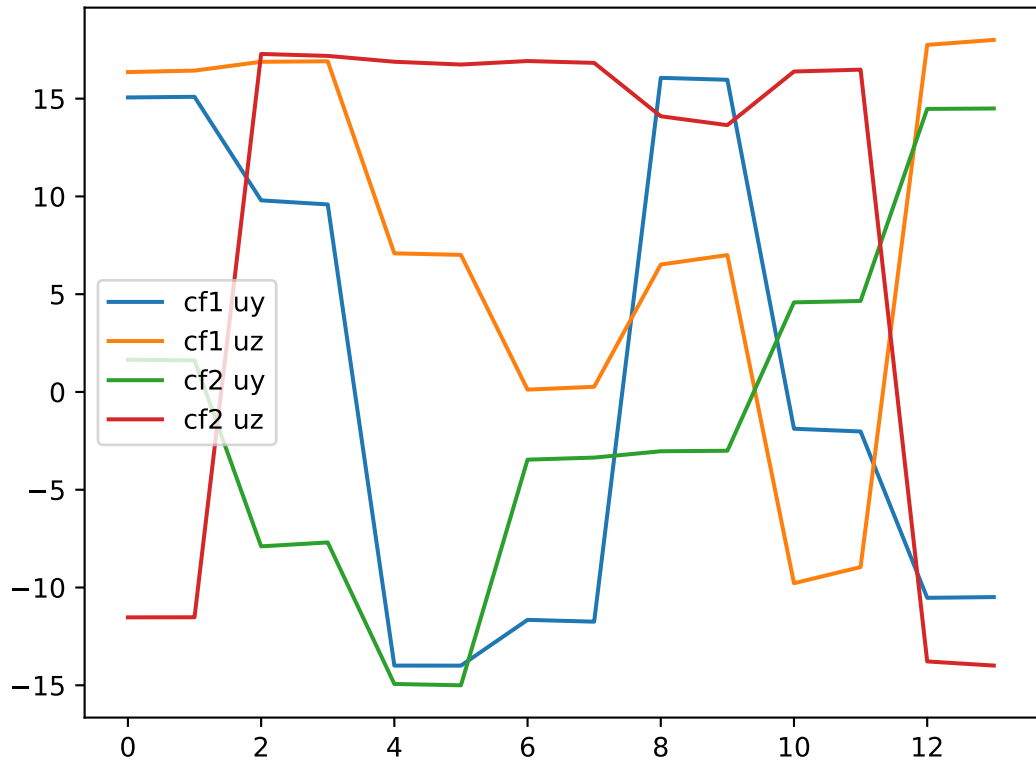
y-z trajectory (iter 7)



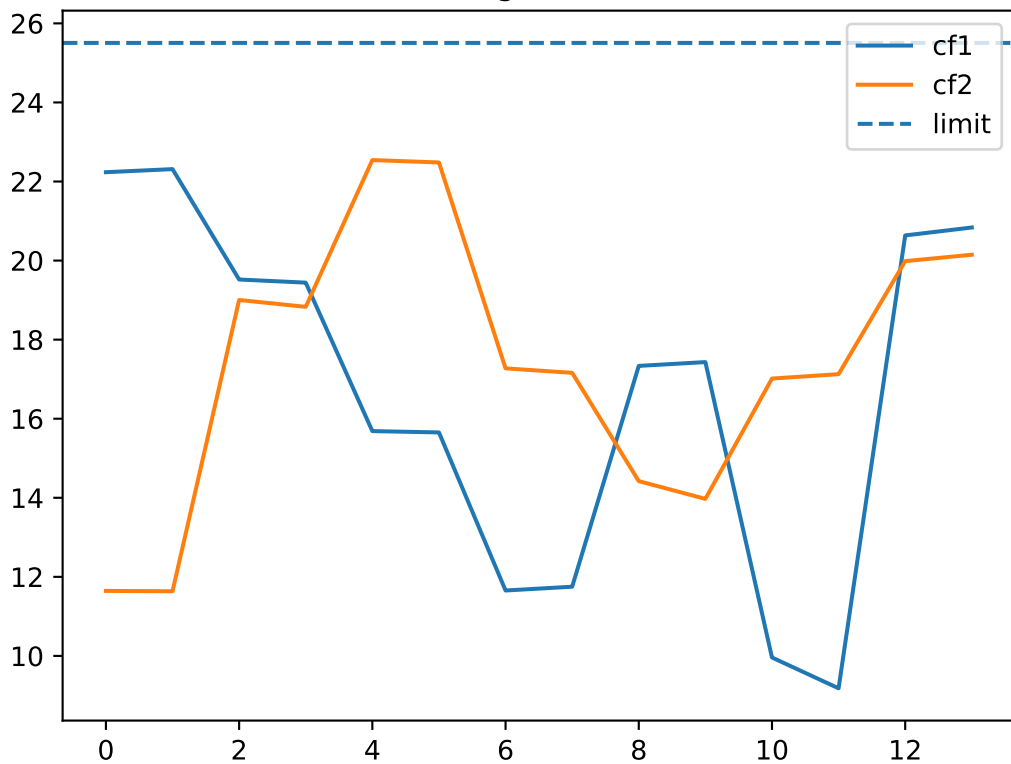
distance (iter 7)



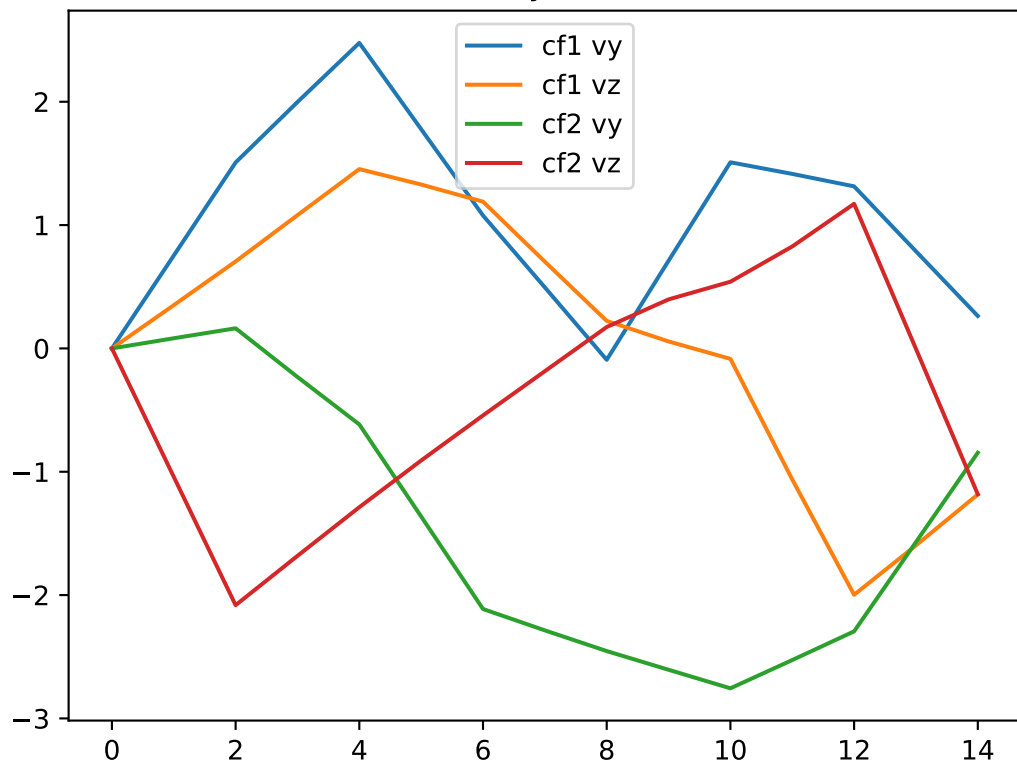
control (iter 7)



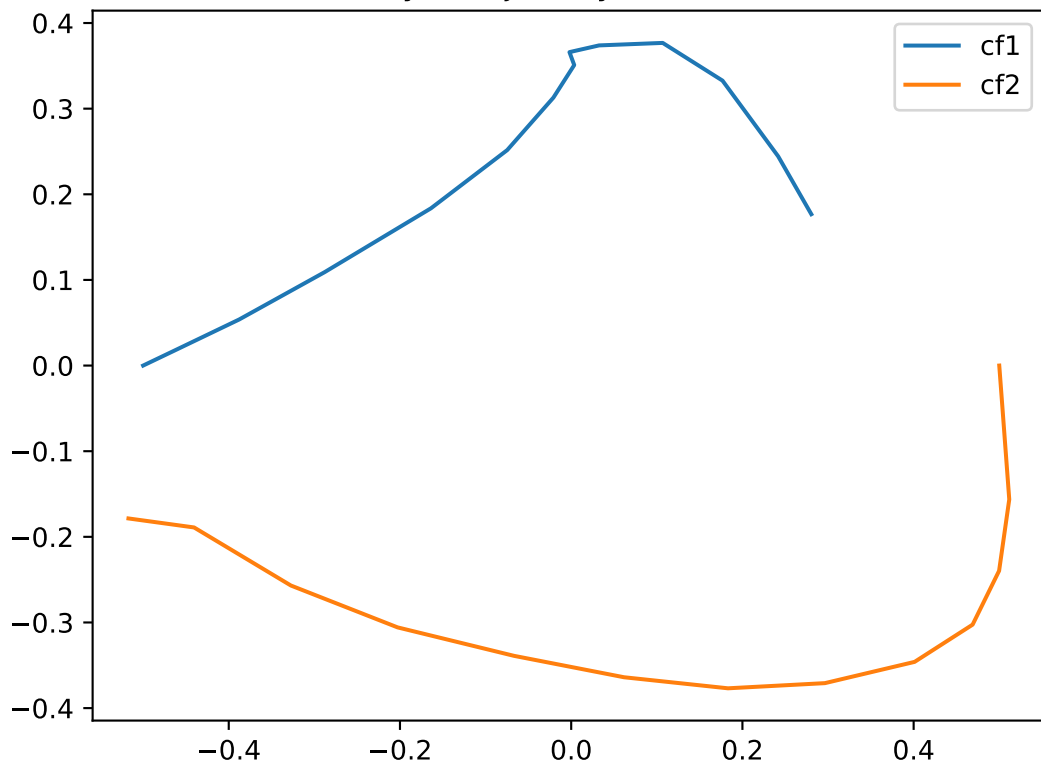
thrust magnitude (iter 7)



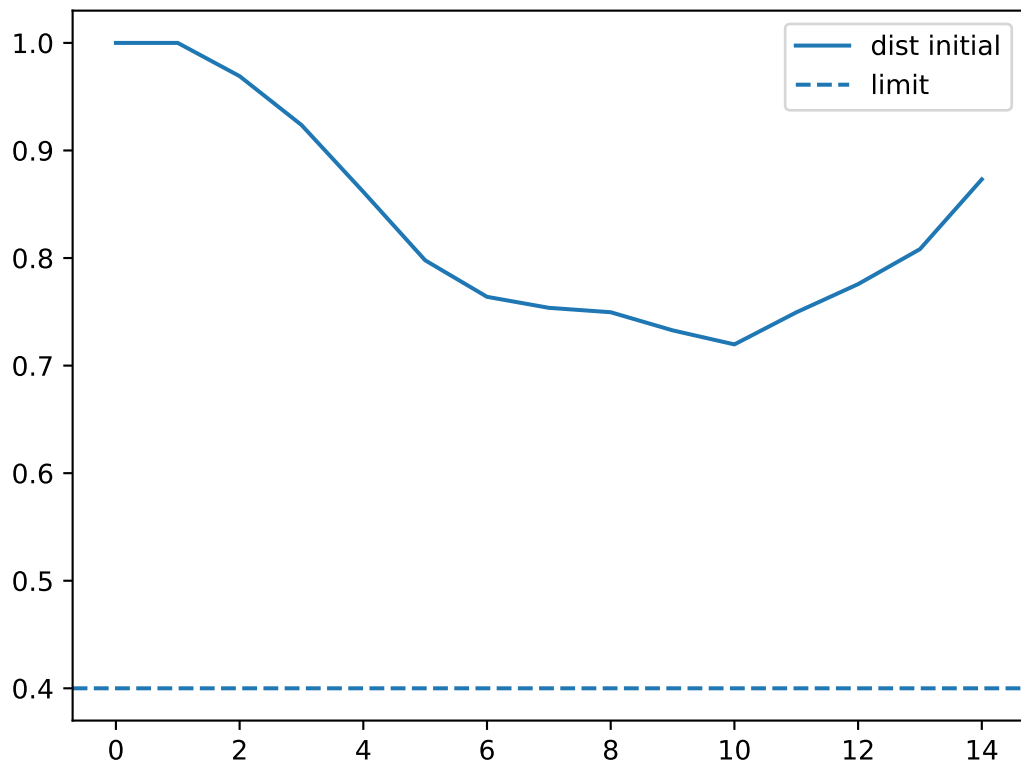
velocity (iter 7)



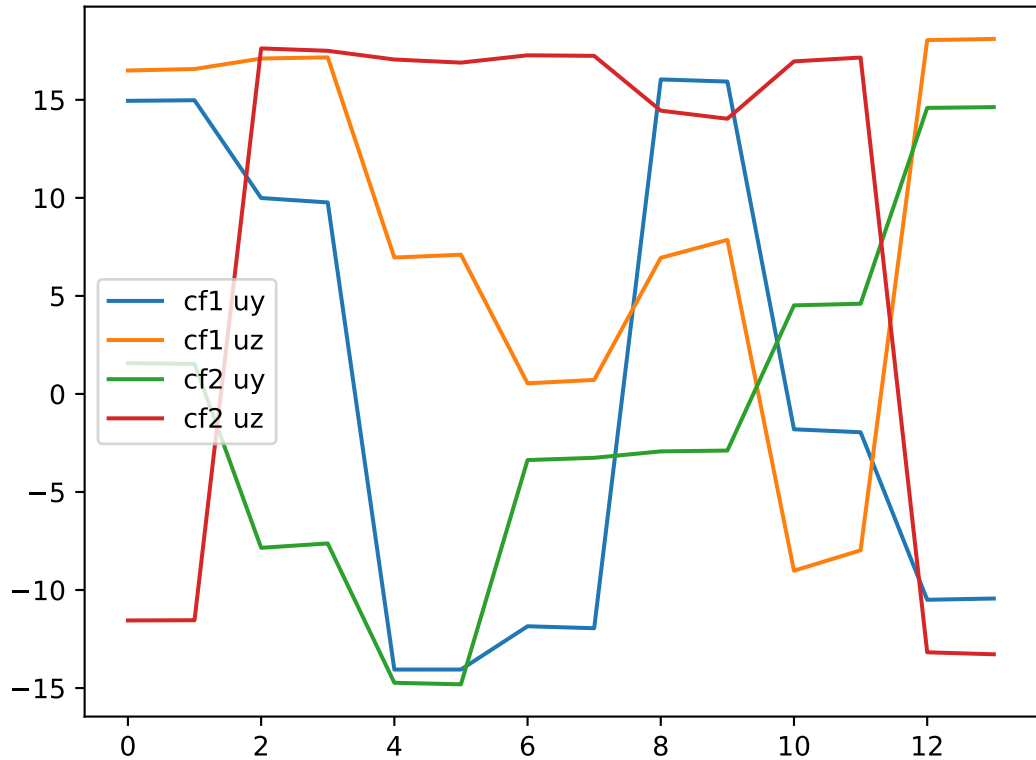
y-z trajectory (iter 8)



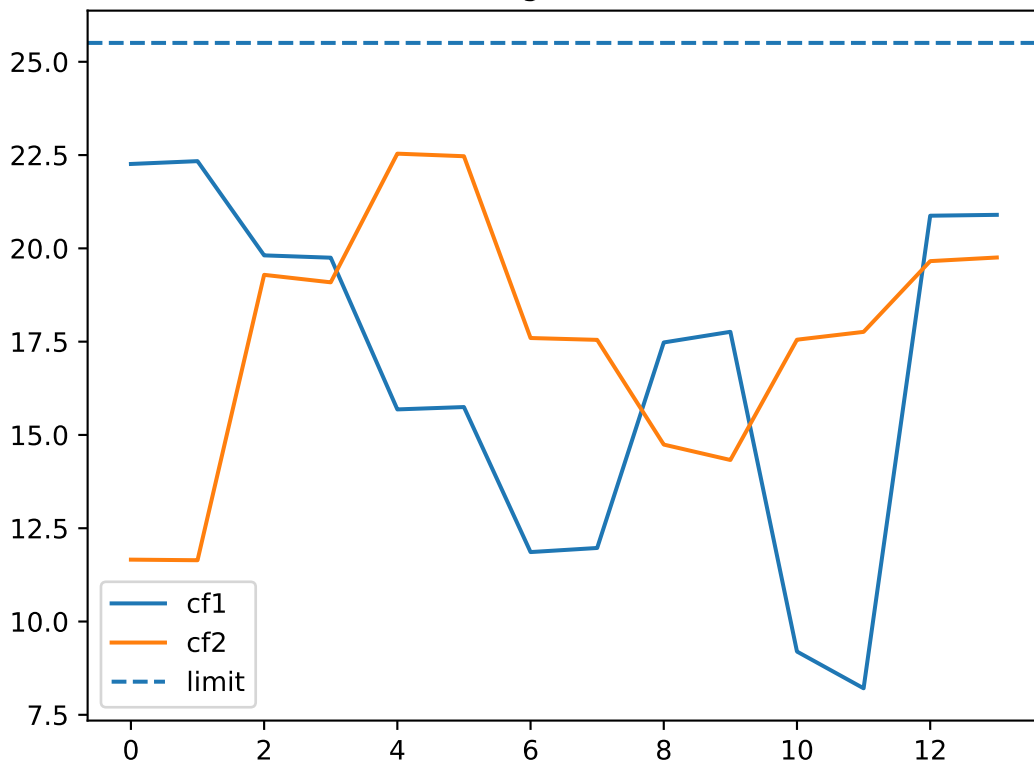
distance (iter 8)



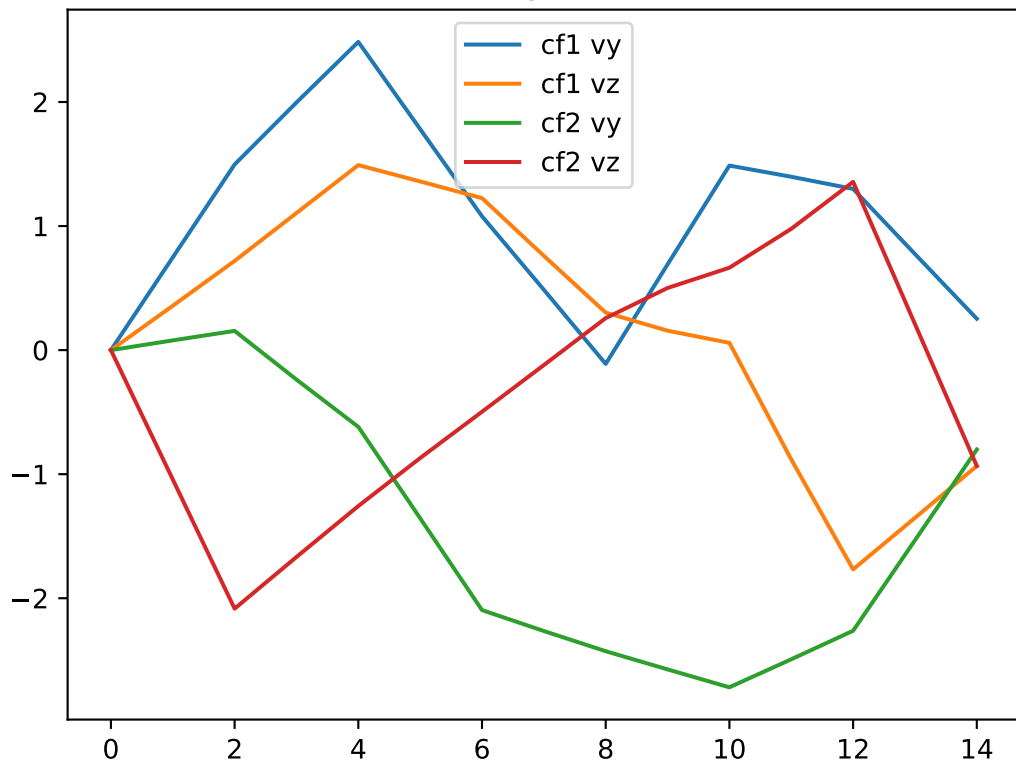
control (iter 8)



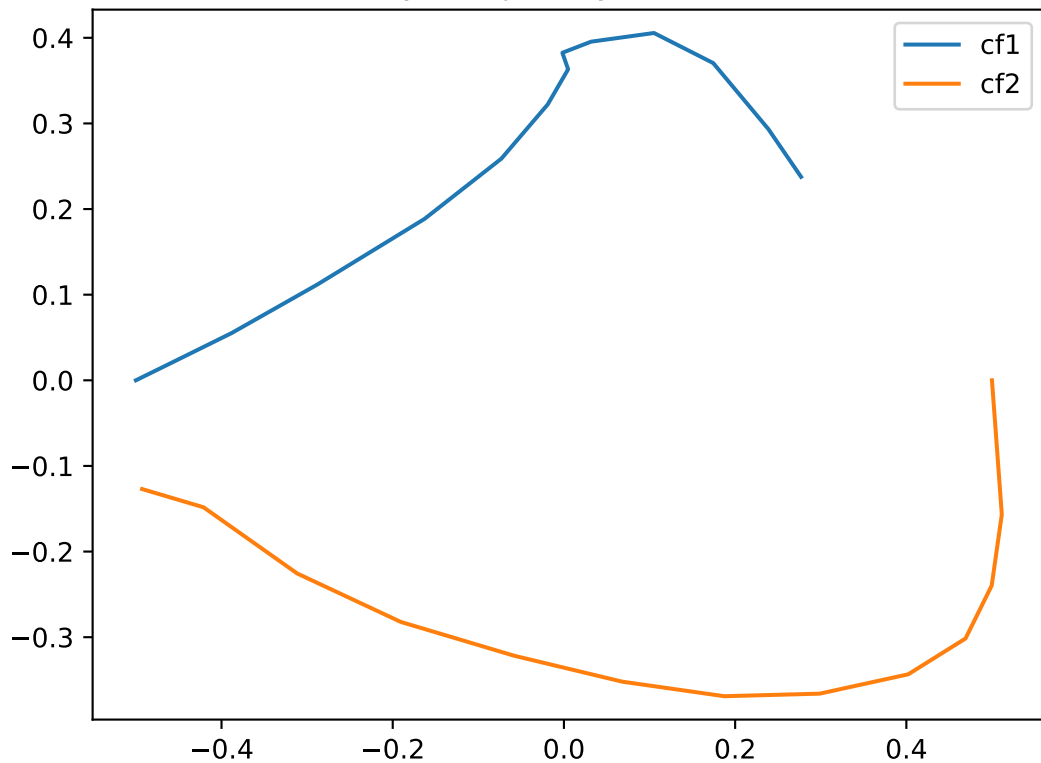
thrust magnitude (iter 8)



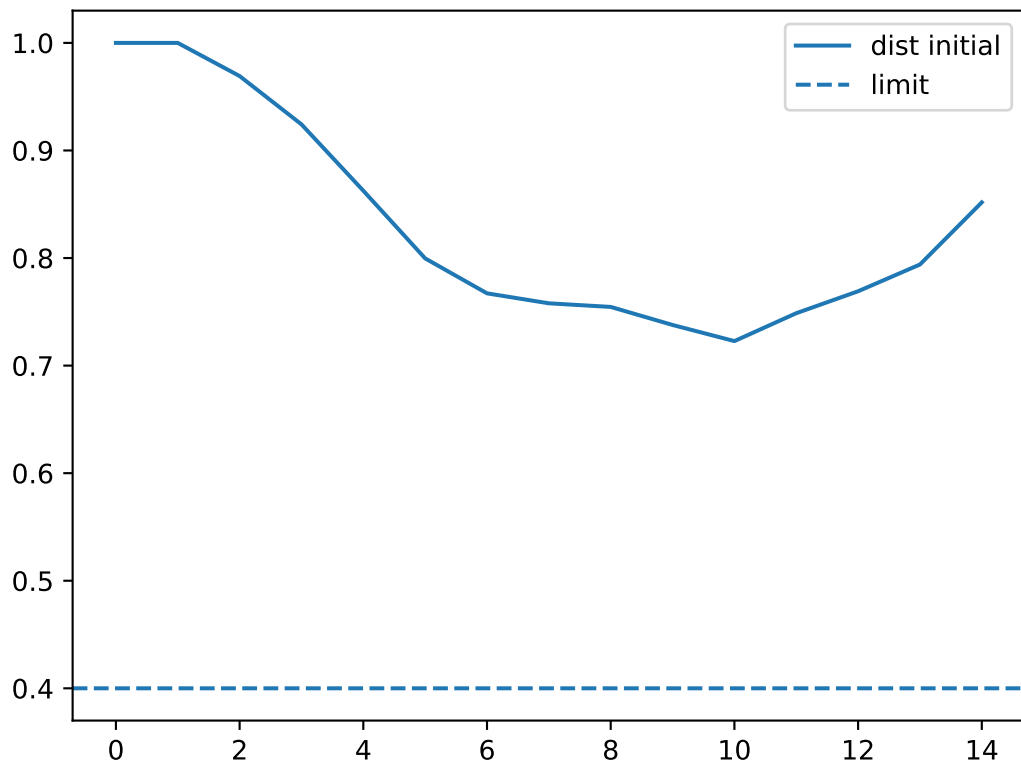
velocity (iter 8)



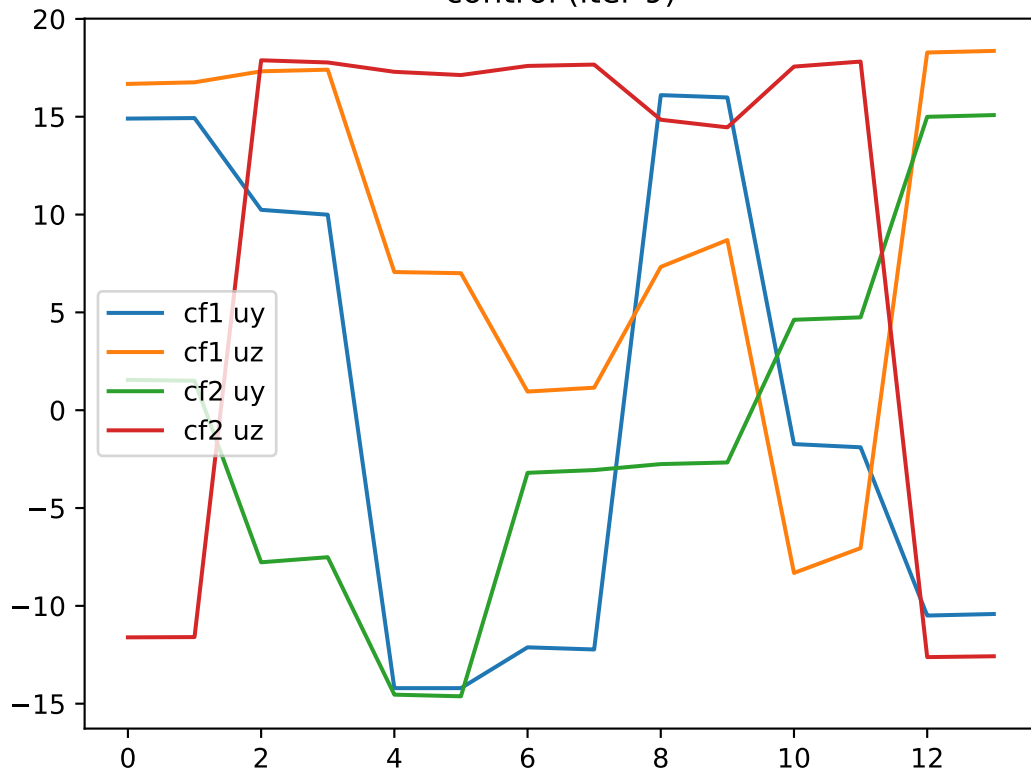
y-z trajectory (iter 9)



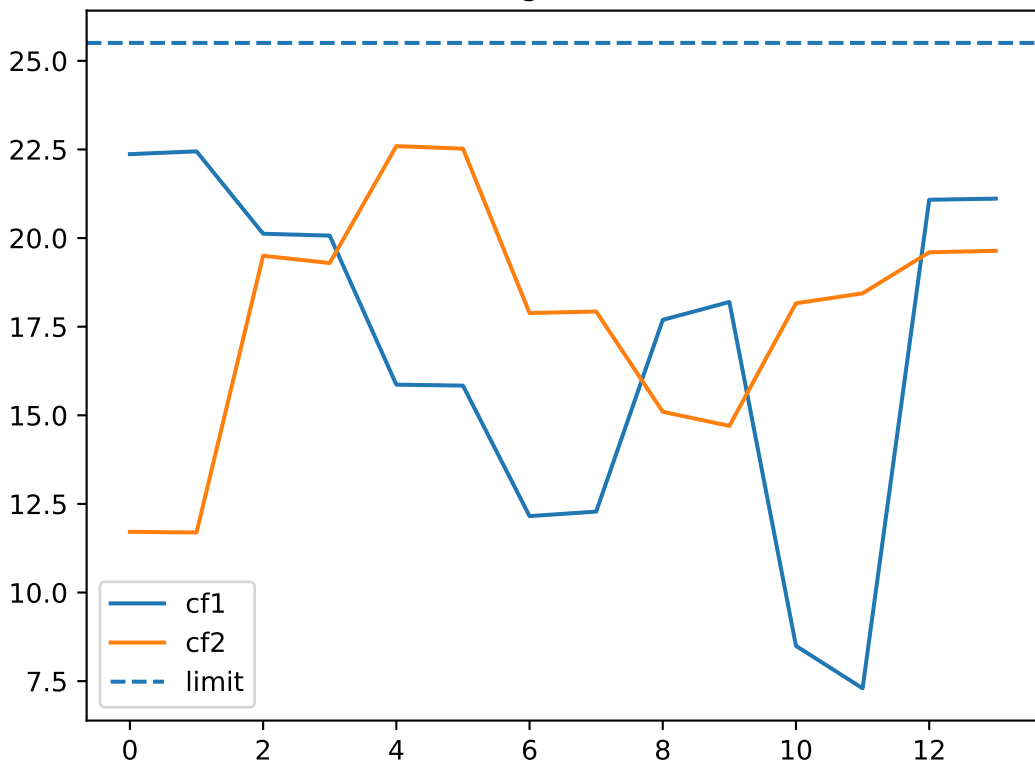
distance (iter 9)



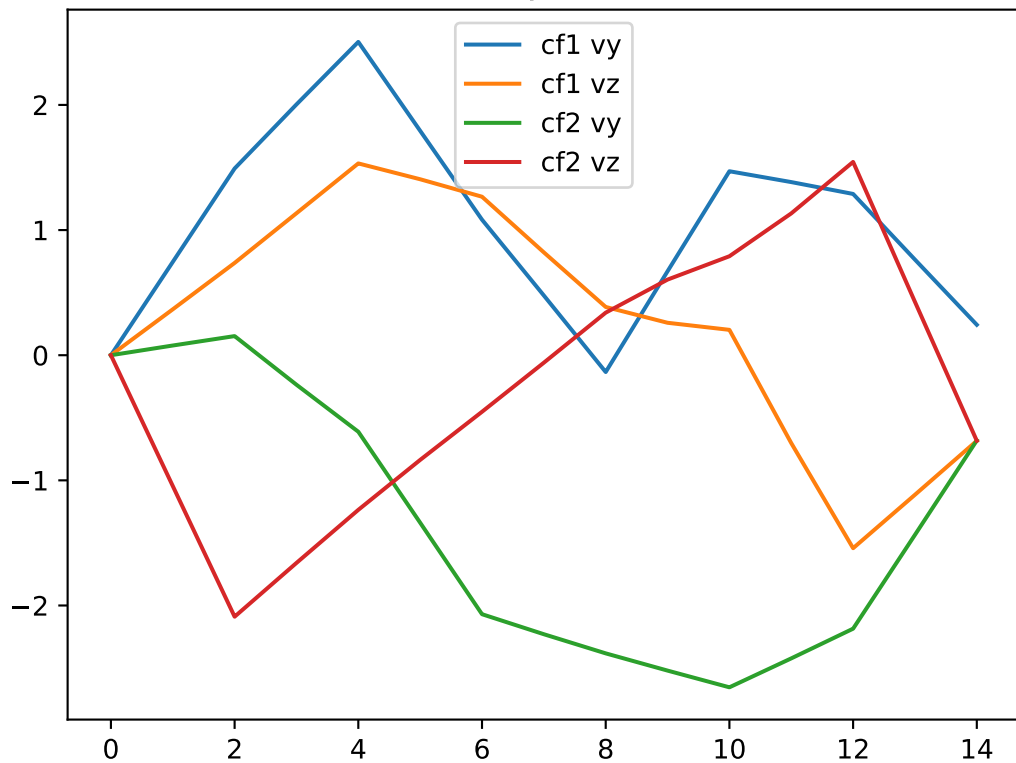
control (iter 9)



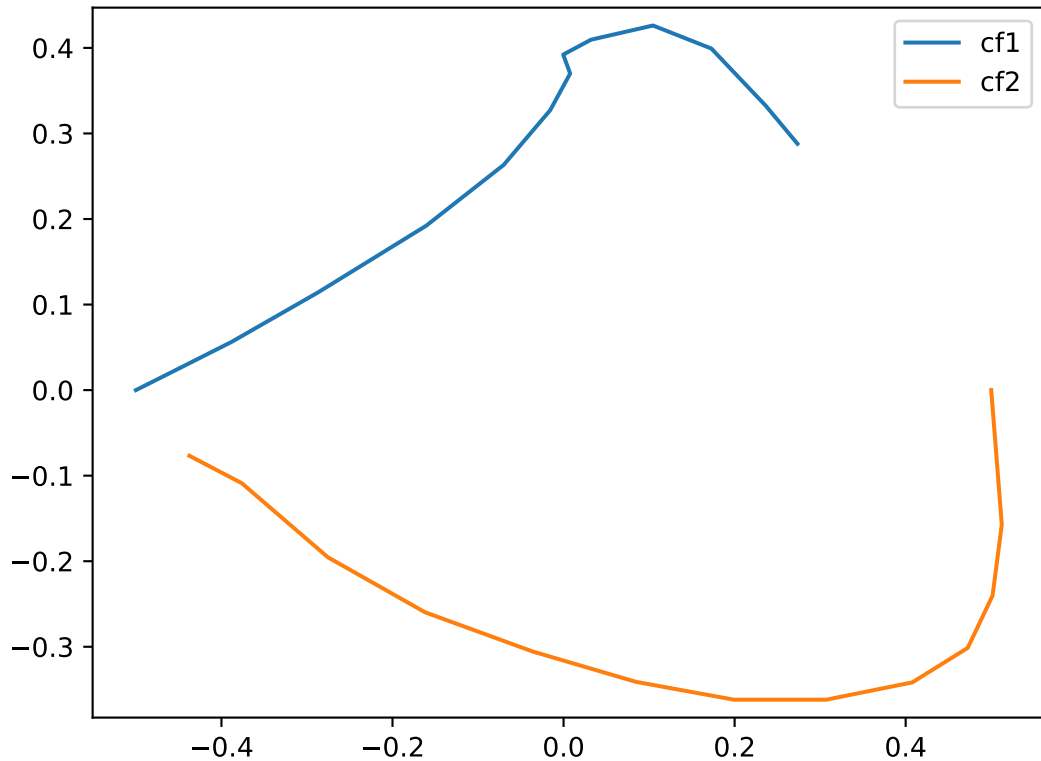
thrust magnitude (iter 9)



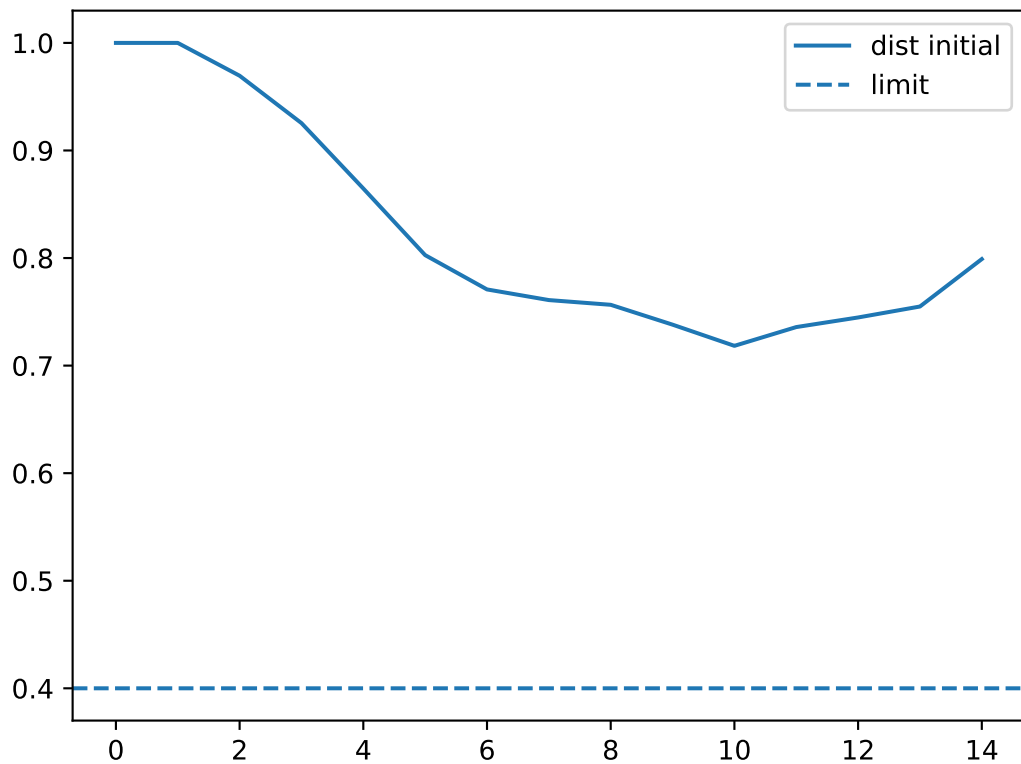
velocity (iter 9)



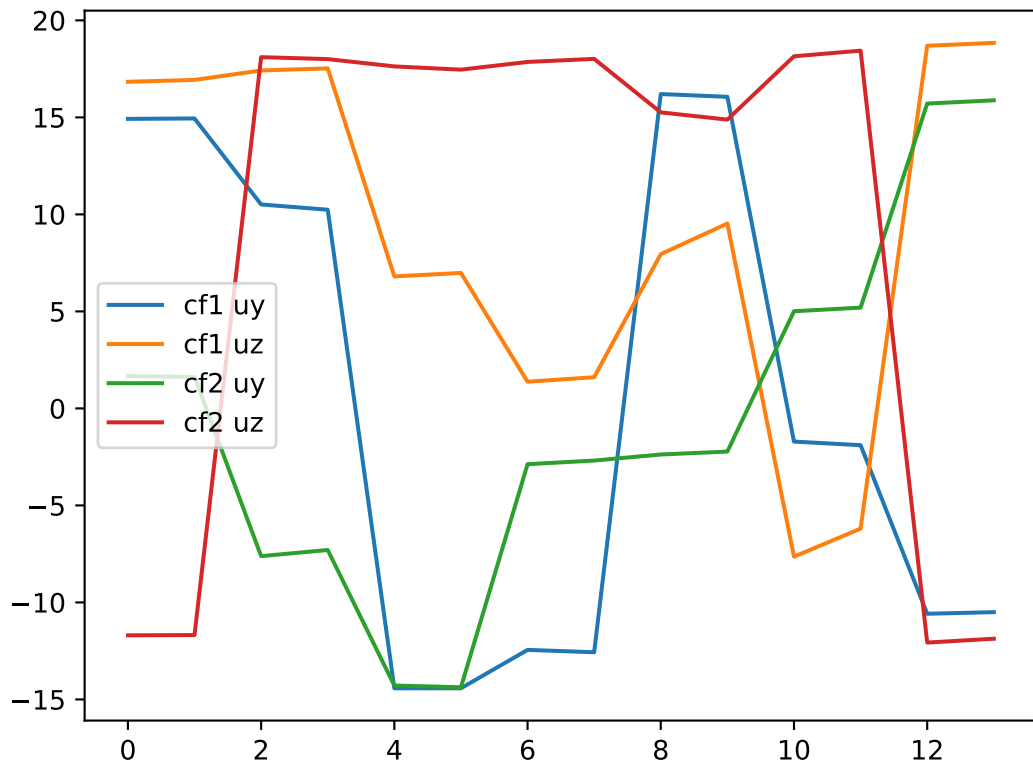
y-z trajectory (iter 10)



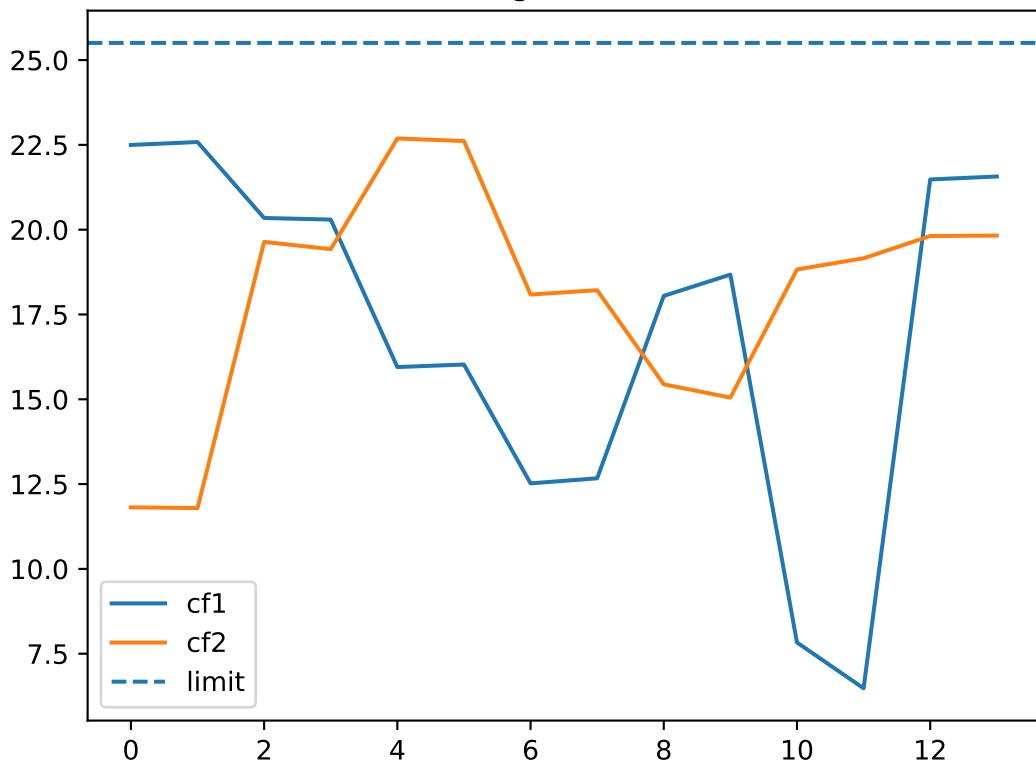
distance (iter 10)



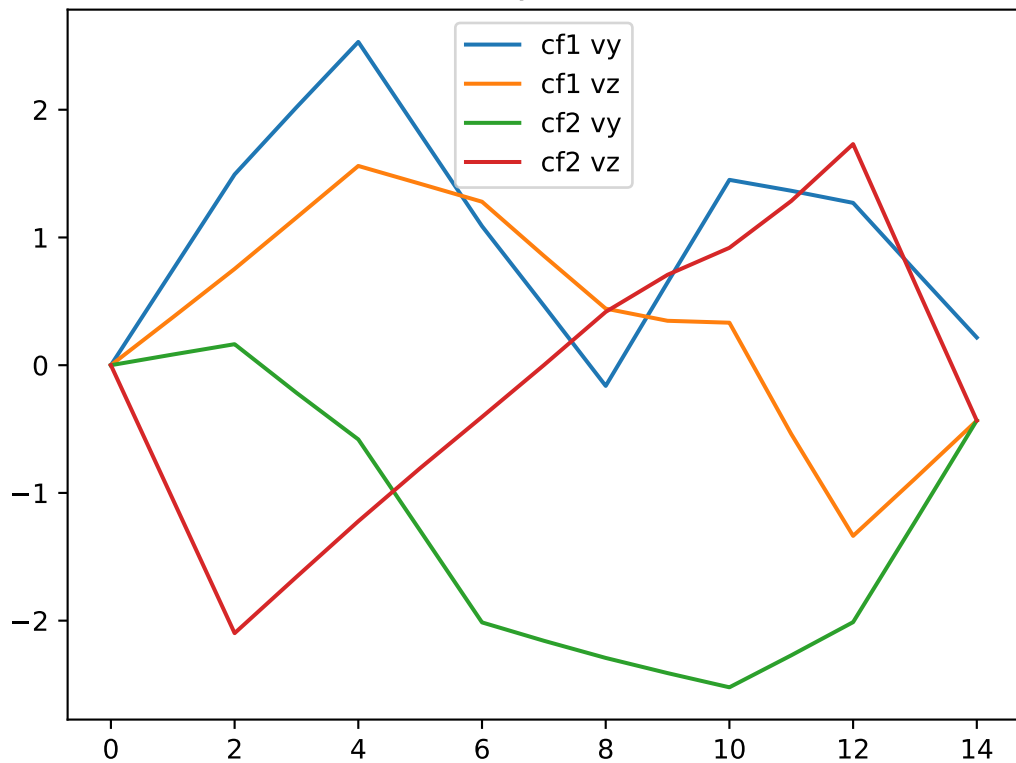
control (iter 10)



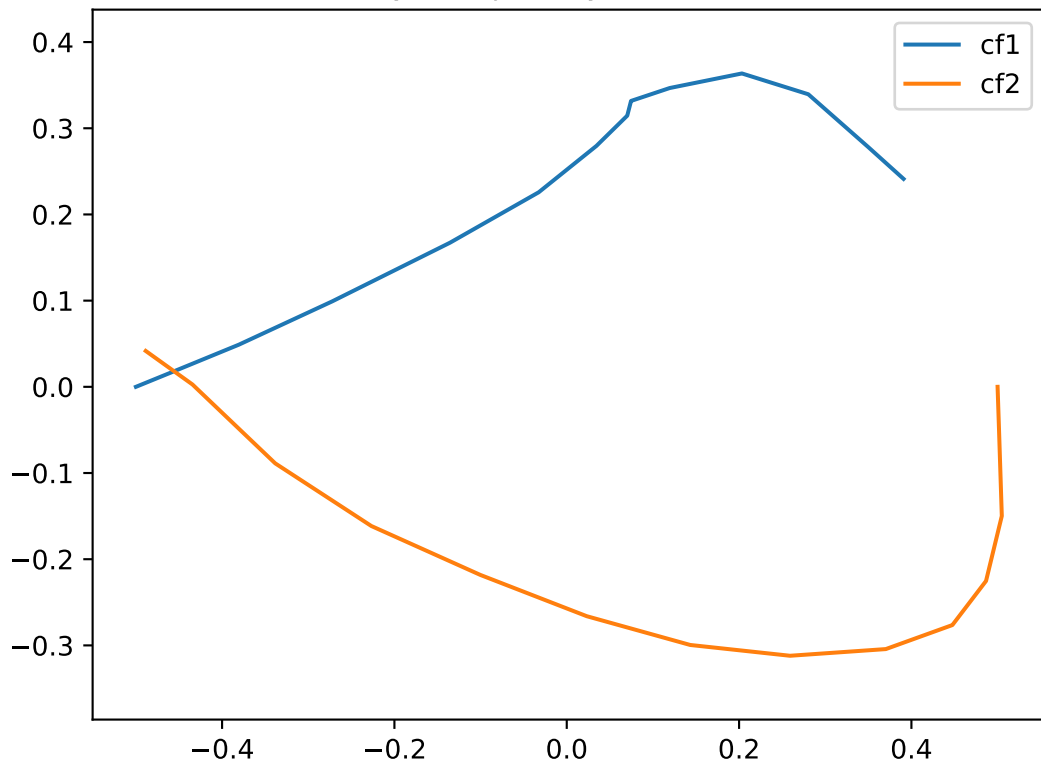
thrust magnitude (iter 10)



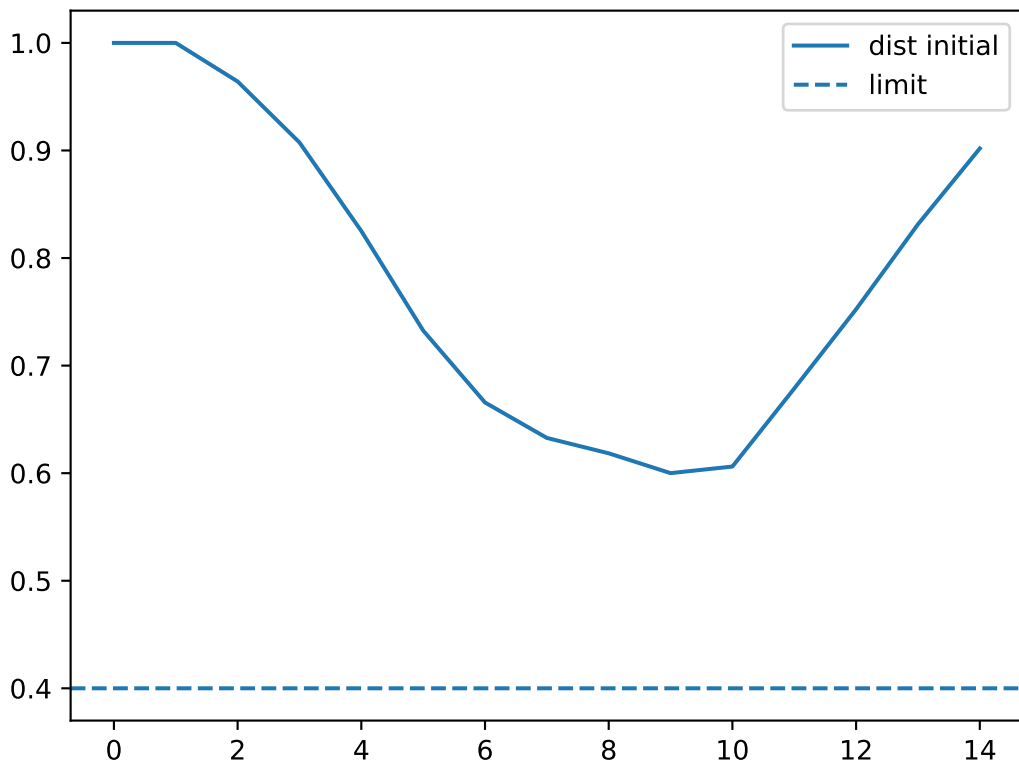
velocity (iter 10)



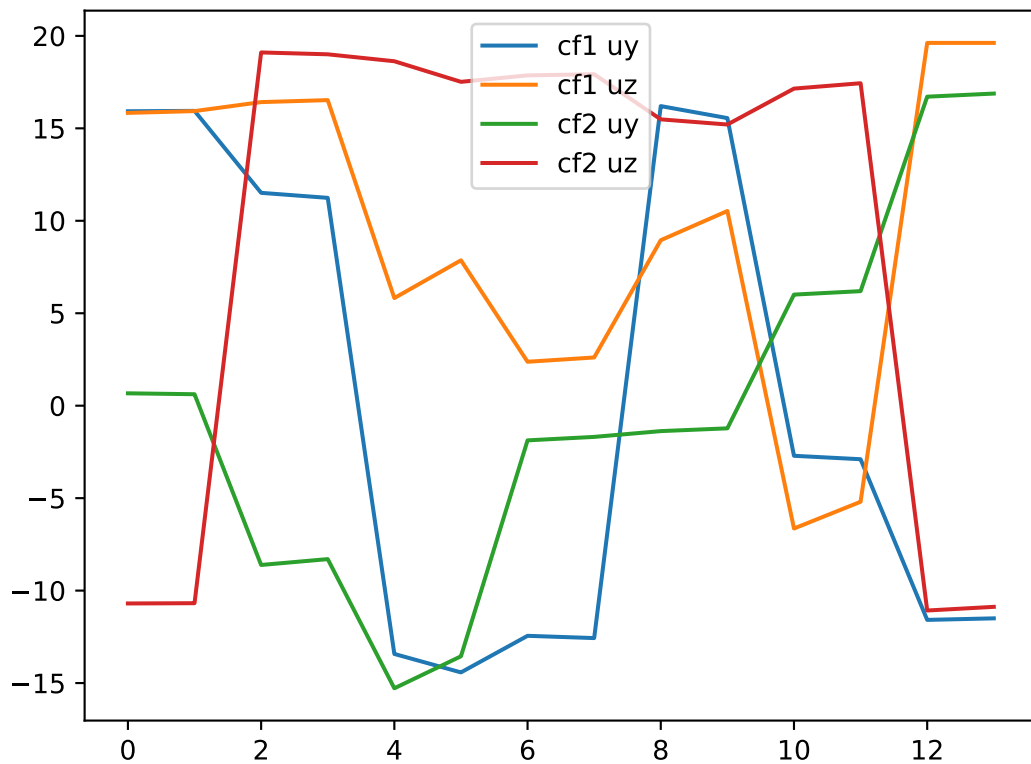
y-z trajectory (iter 11)



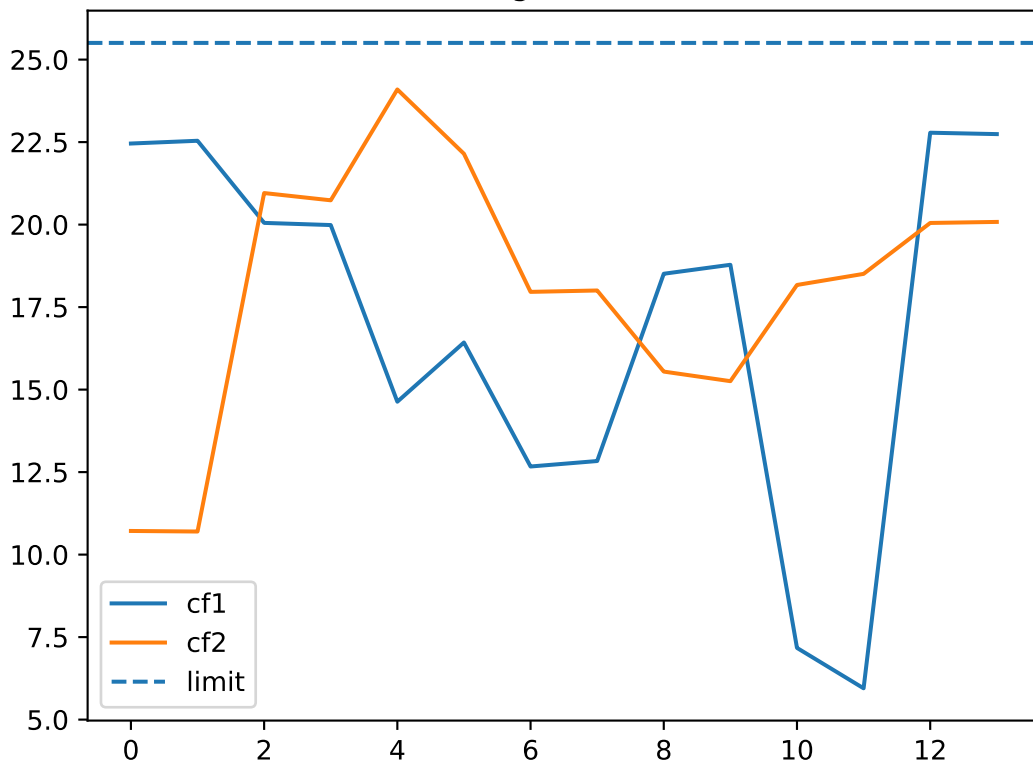
distance (iter 11)



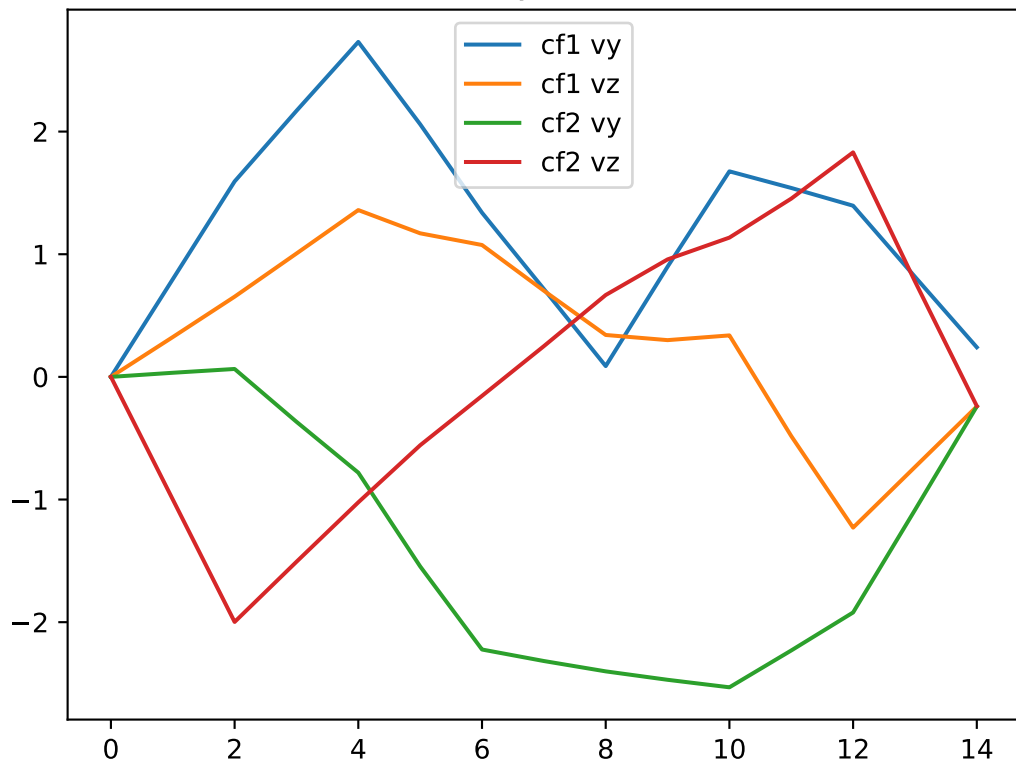
control (iter 11)



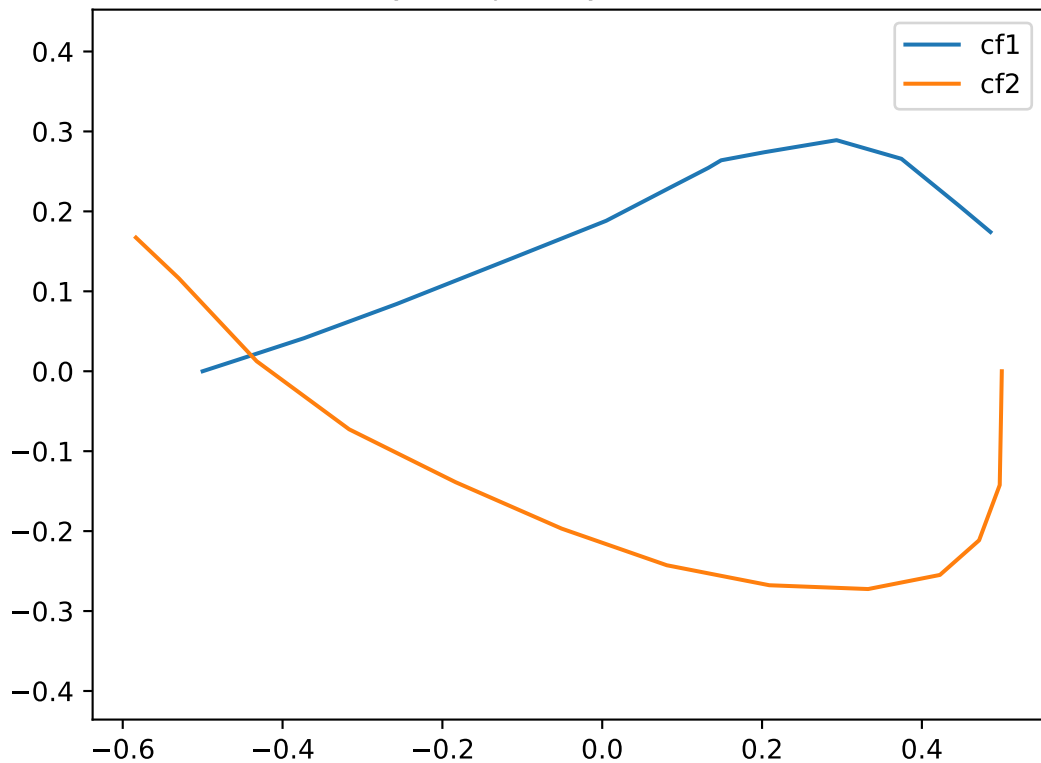
thrust magnitude (iter 11)



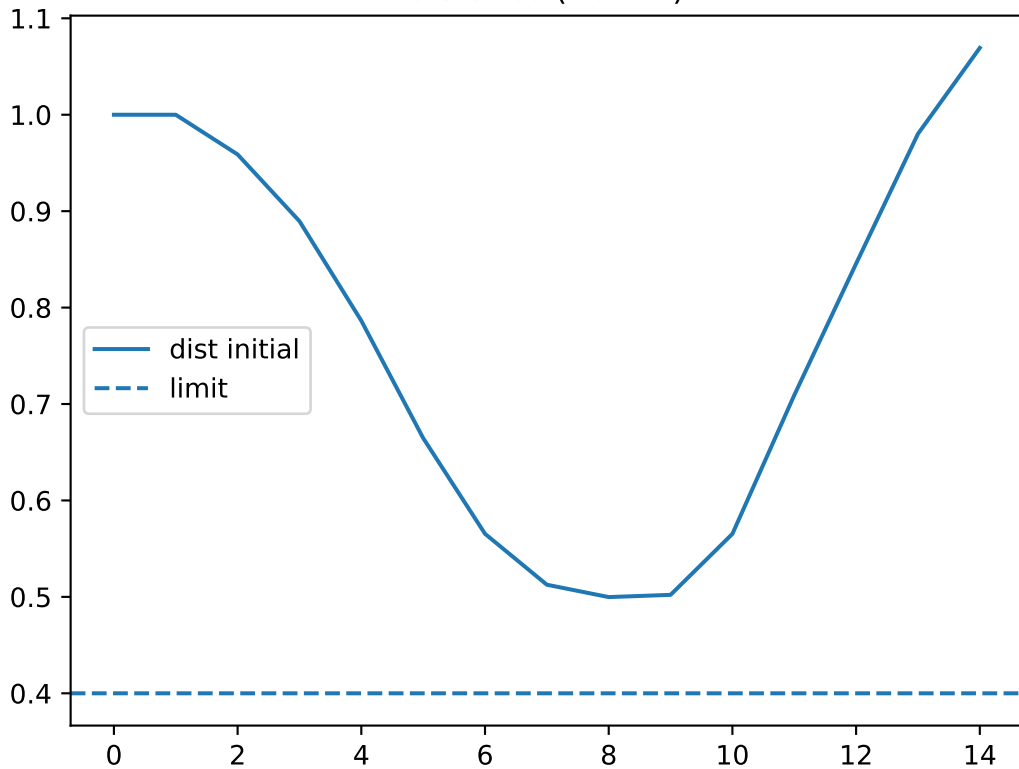
velocity (iter 11)



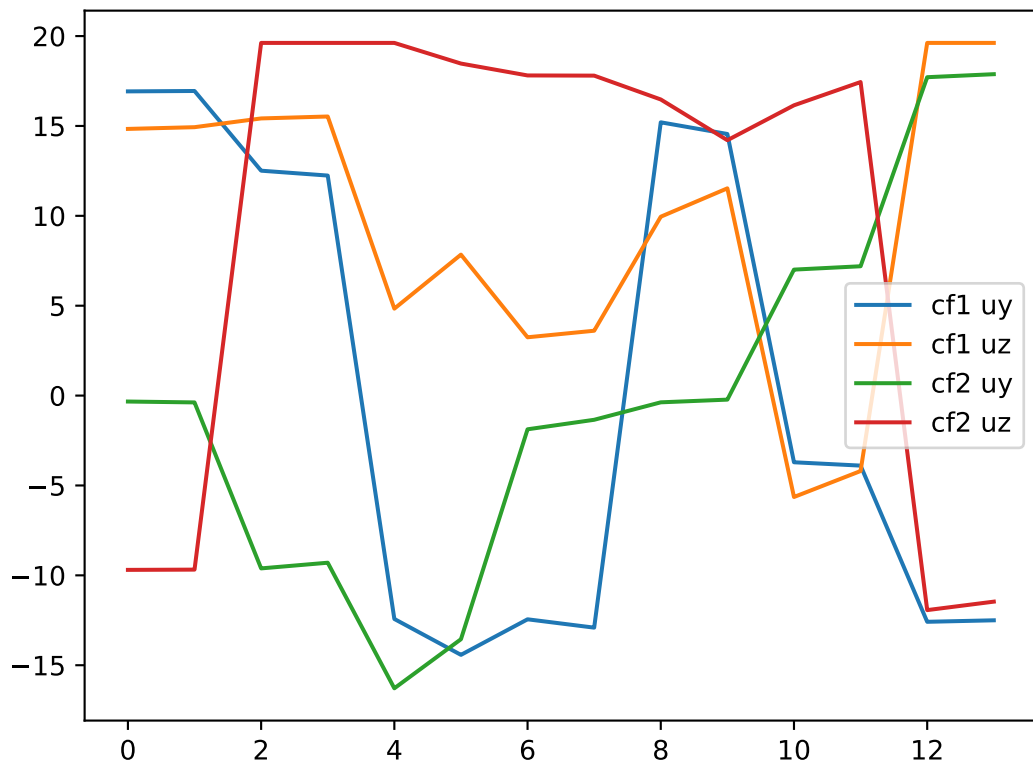
y-z trajectory (iter 12)



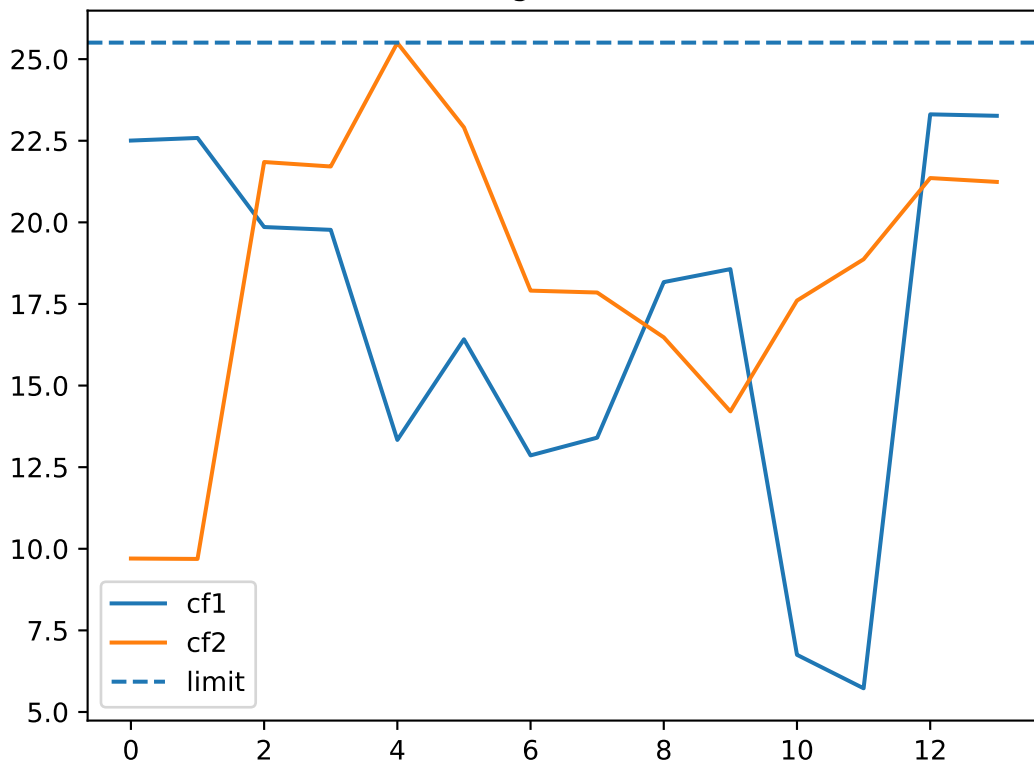
distance (iter 12)



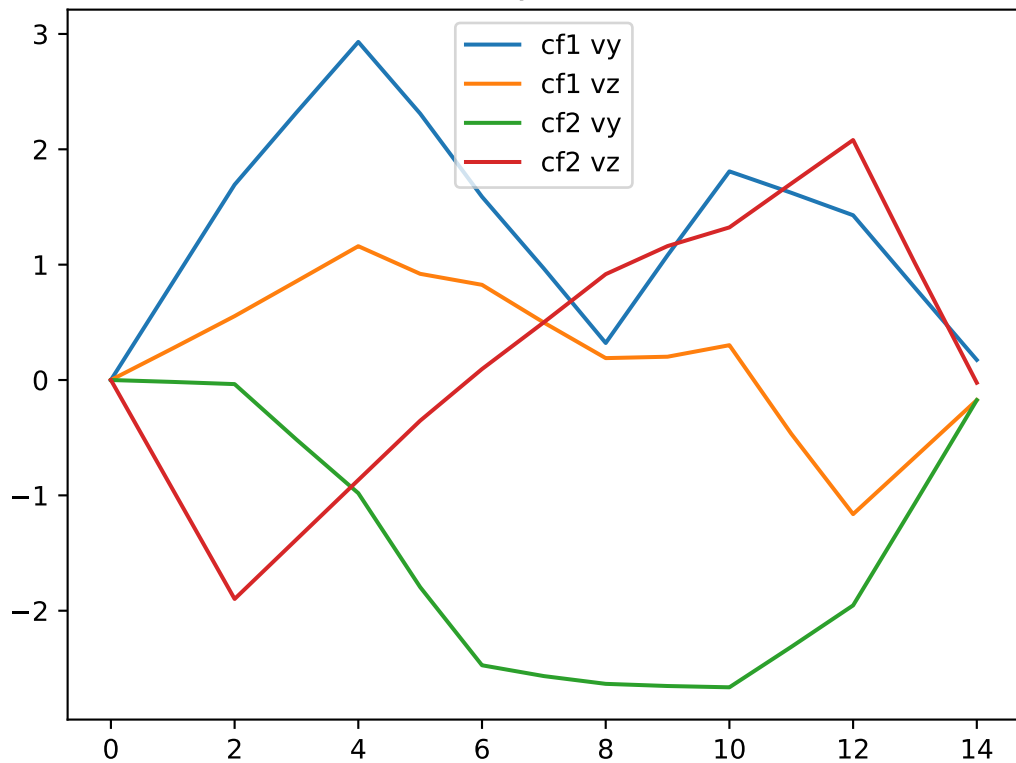
control (iter 12)



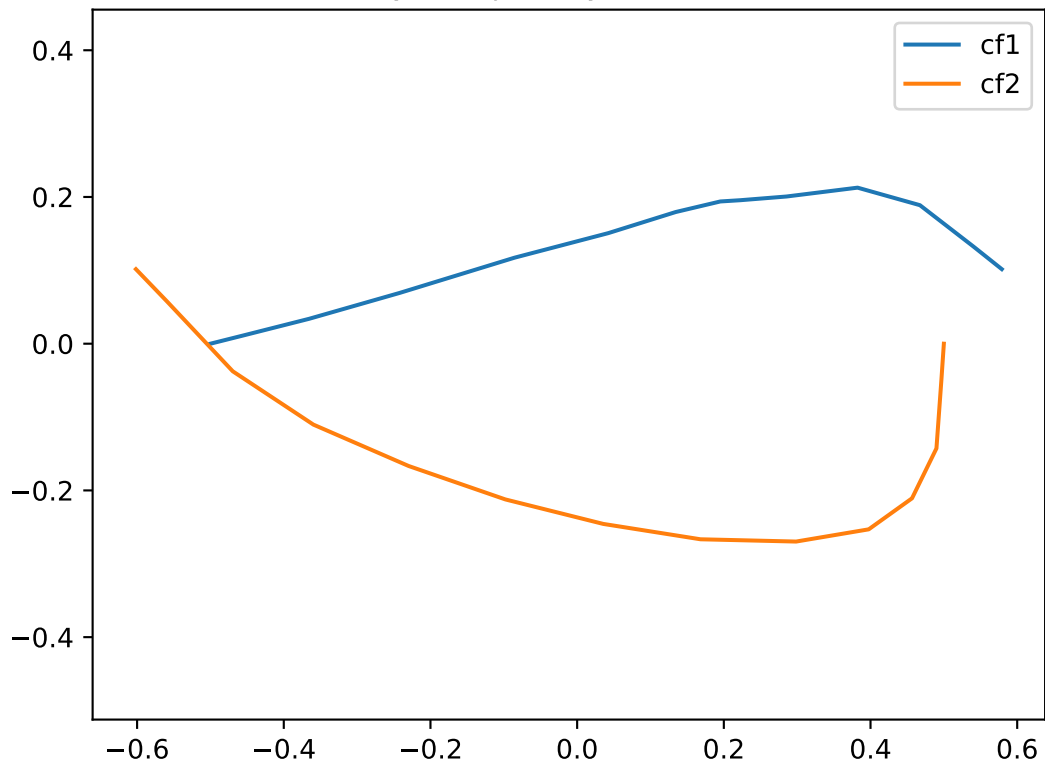
thrust magnitude (iter 12)



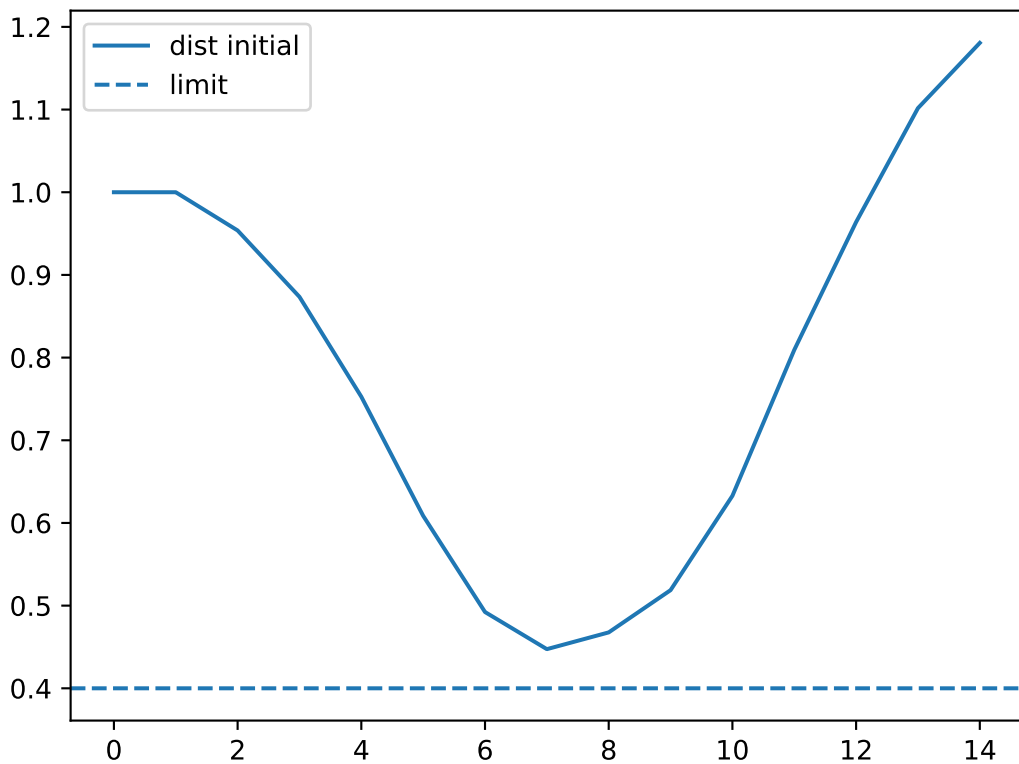
velocity (iter 12)



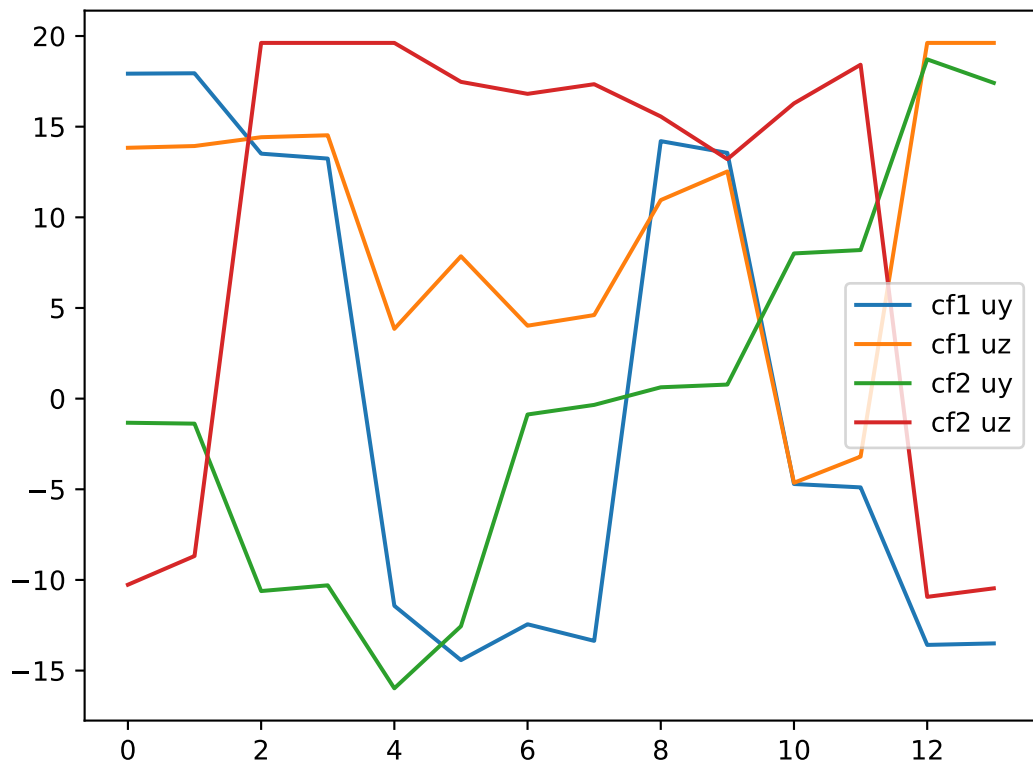
y-z trajectory (iter 13)



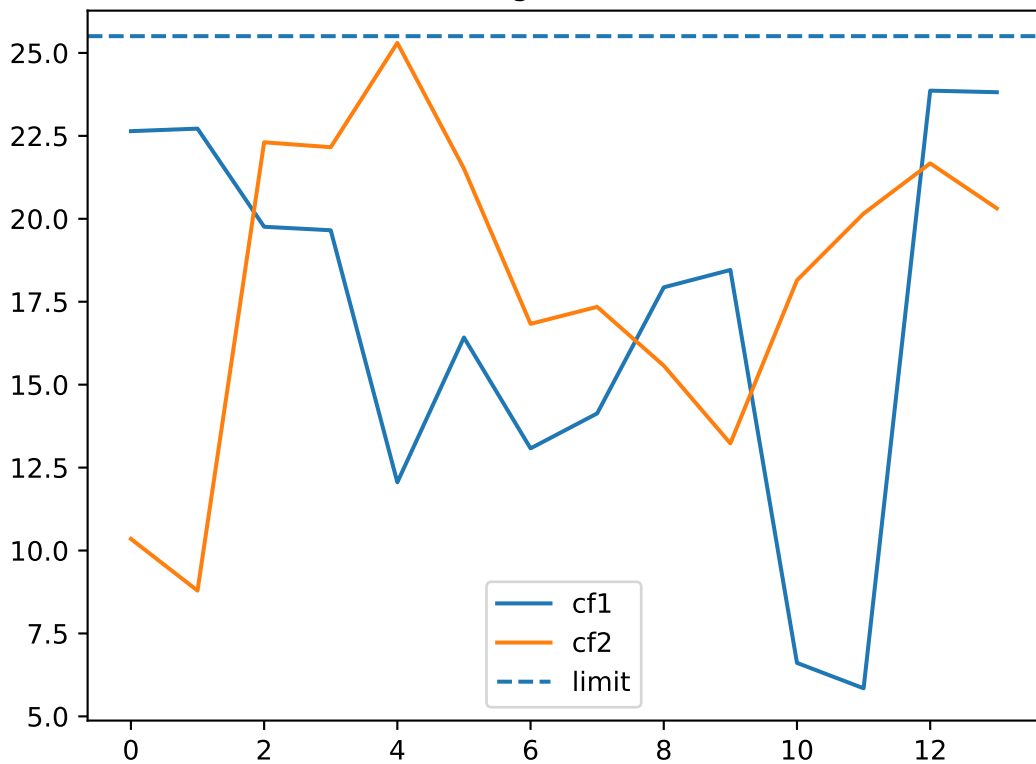
distance (iter 13)



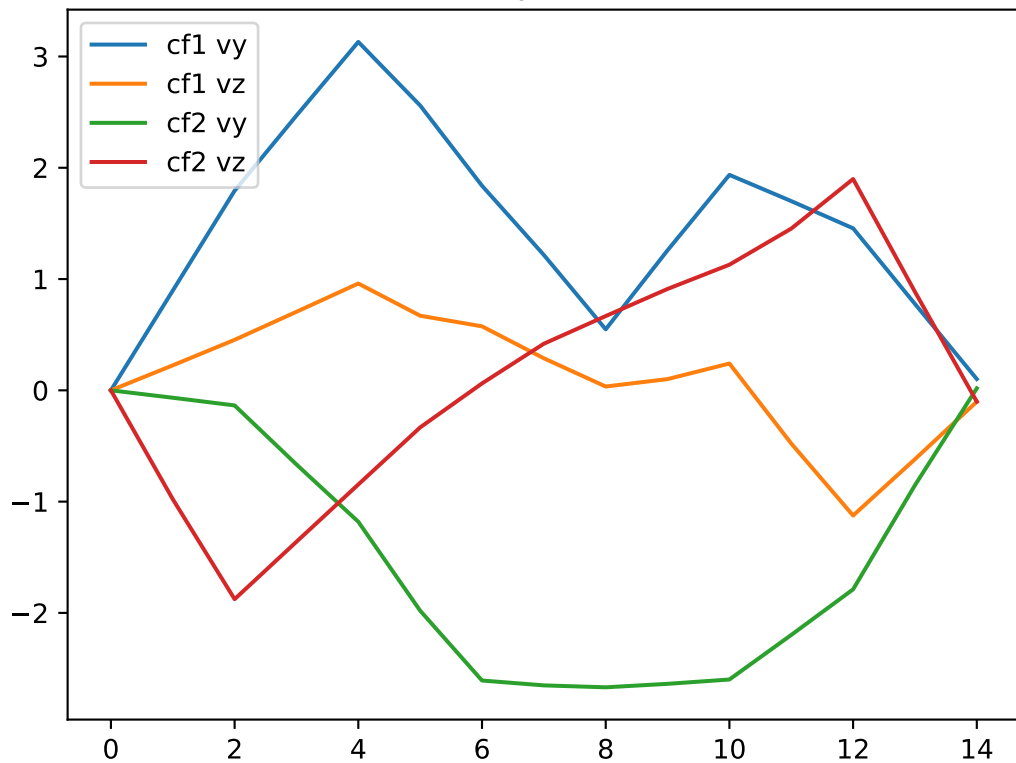
control (iter 13)



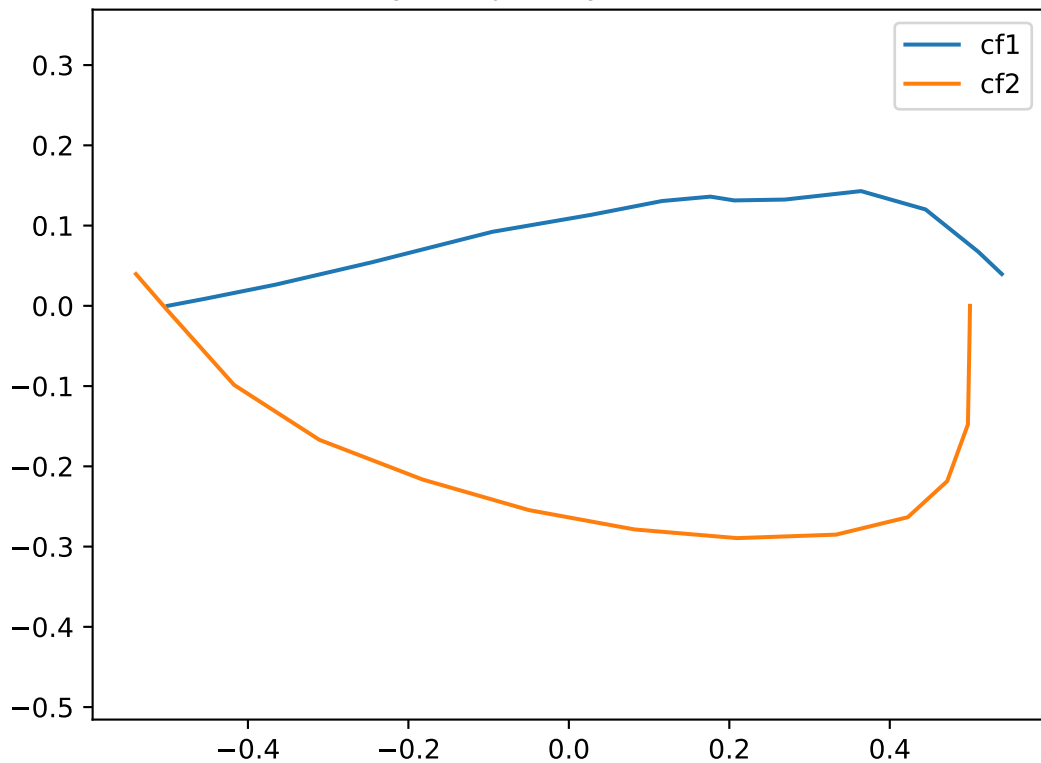
thrust magnitude (iter 13)



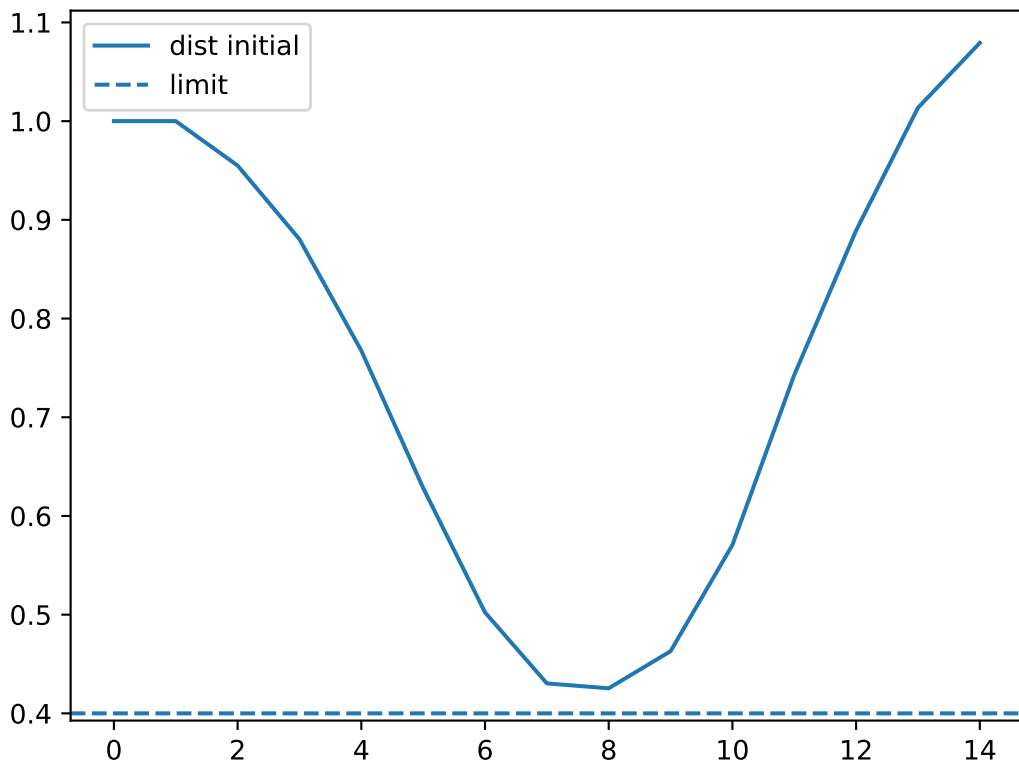
velocity (iter 13)



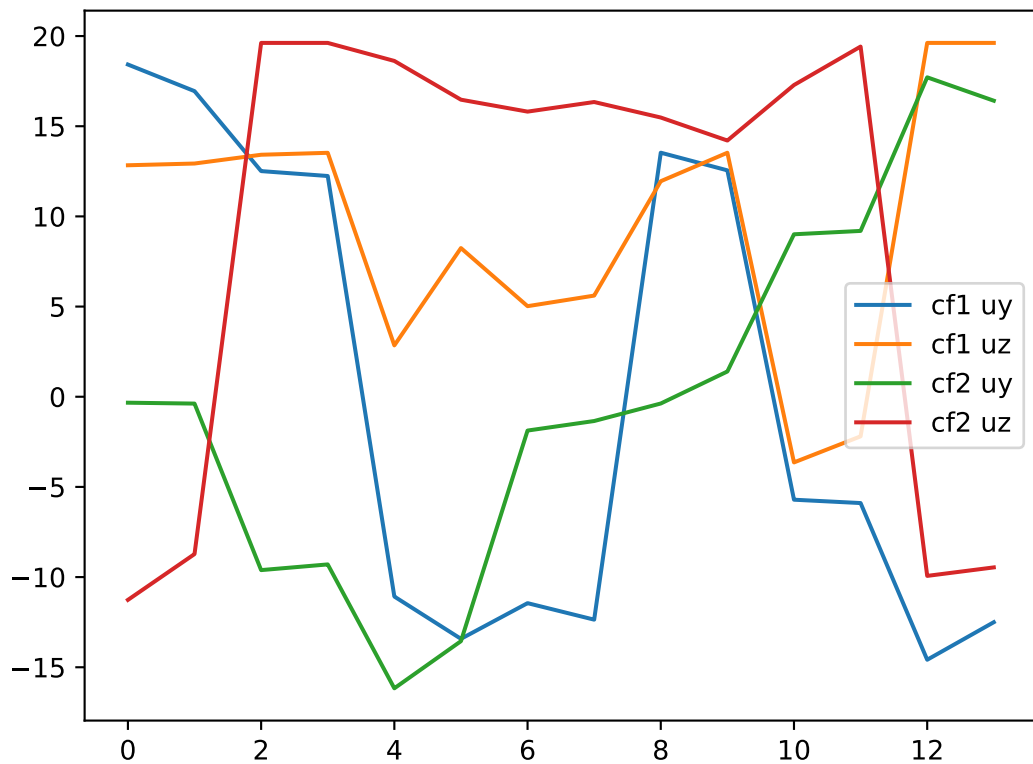
y-z trajectory (iter 14)



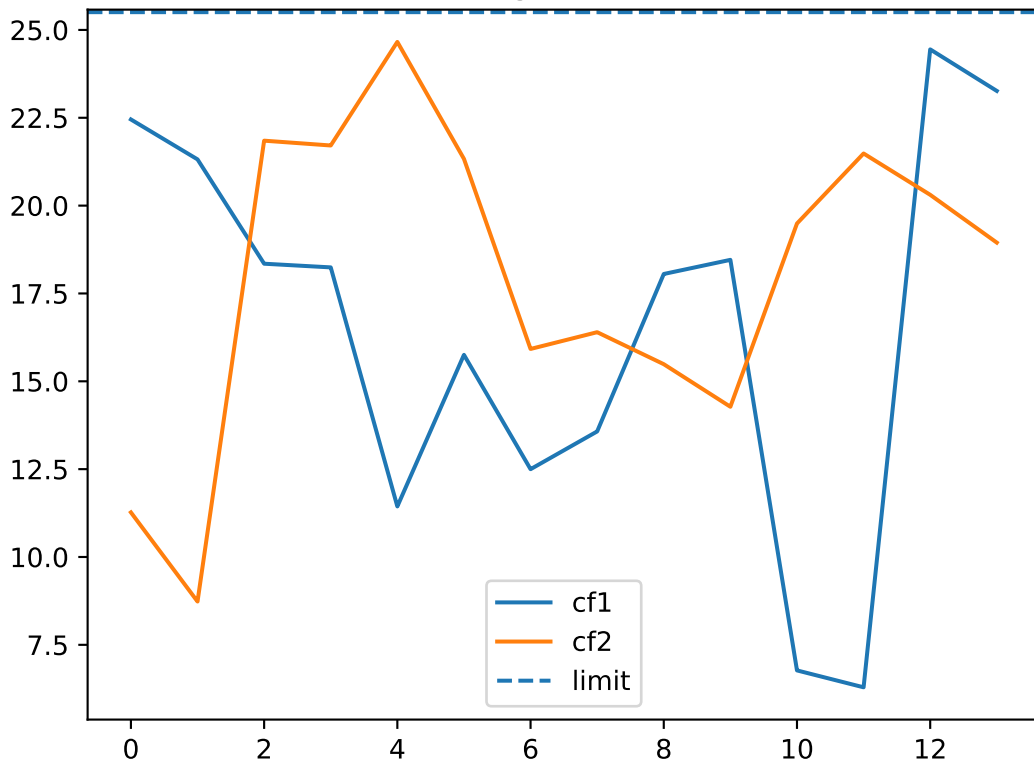
distance (iter 14)



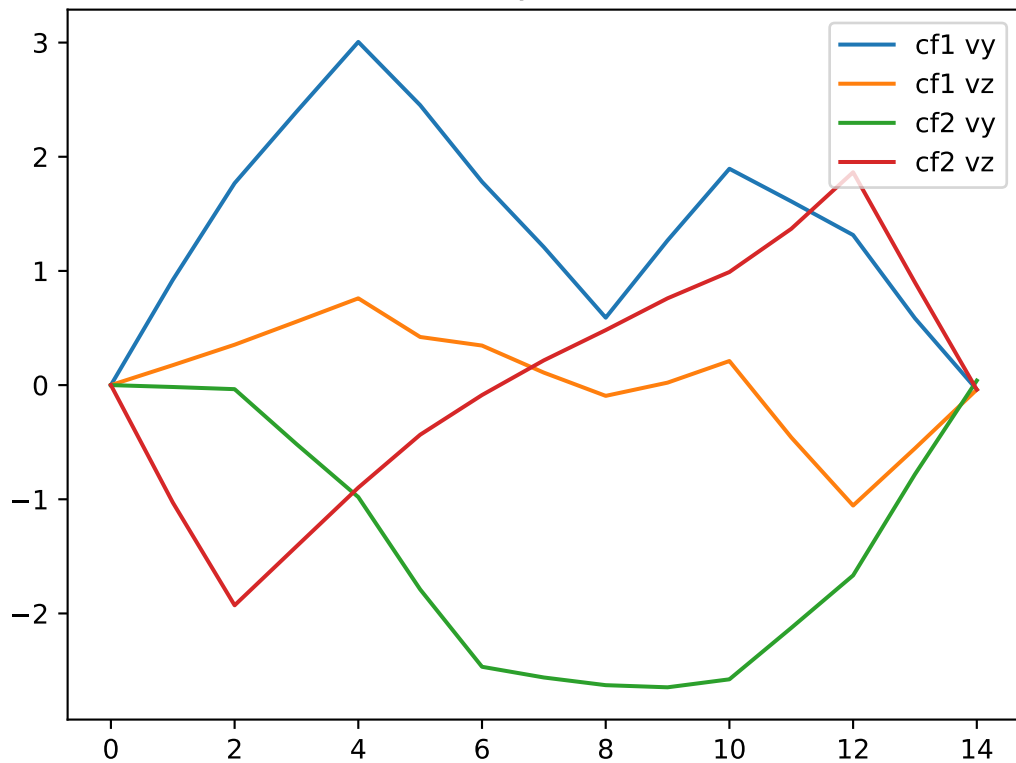
control (iter 14)



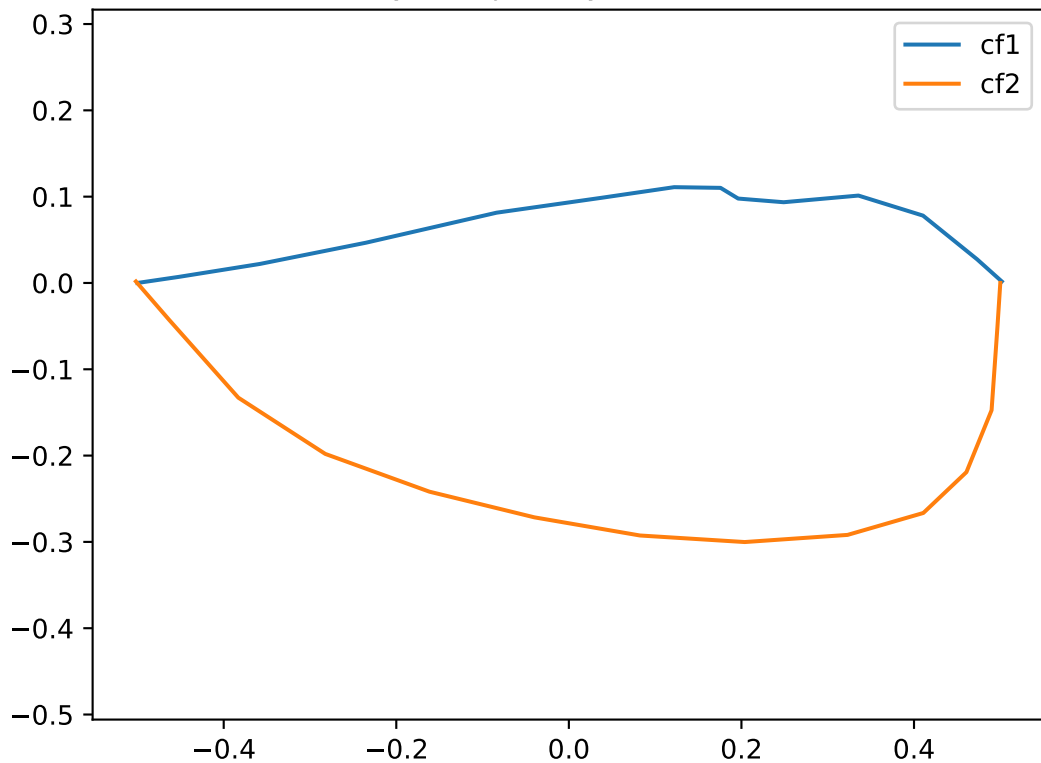
thrust magnitude (iter 14)



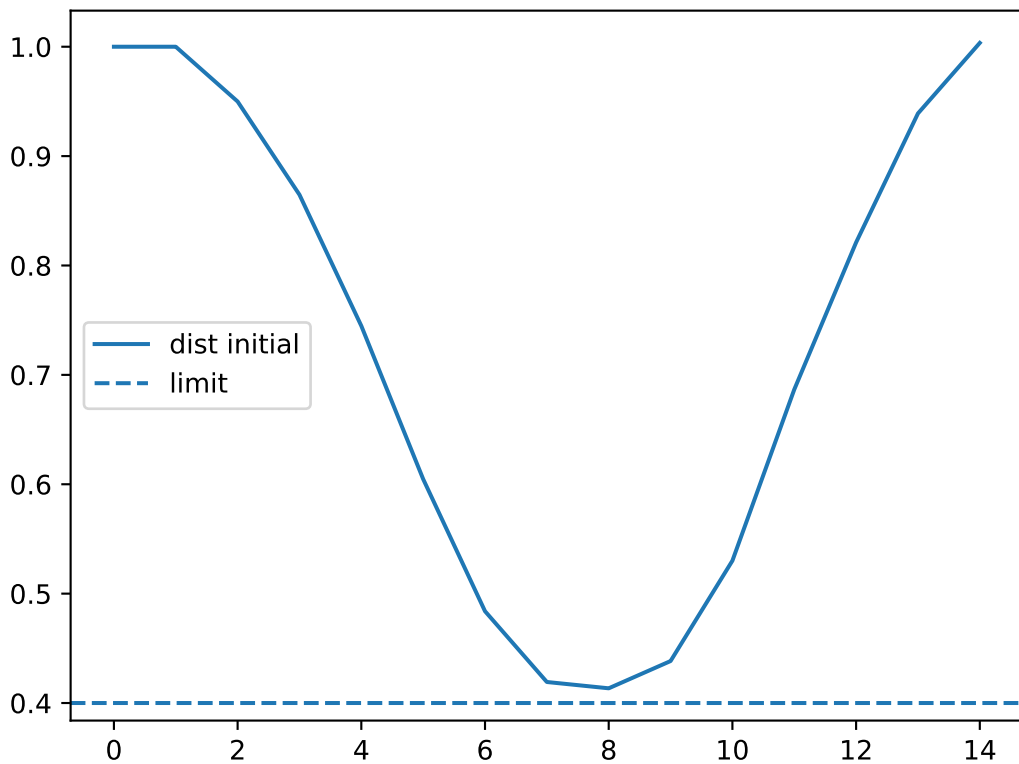
velocity (iter 14)



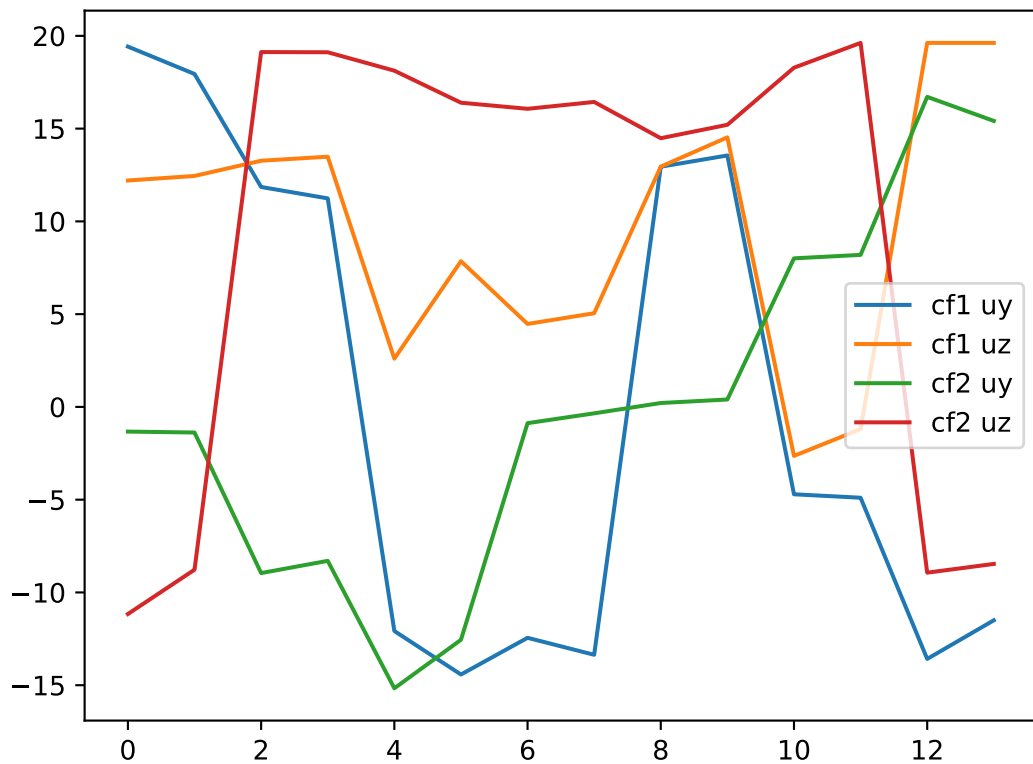
y-z trajectory (iter 15)



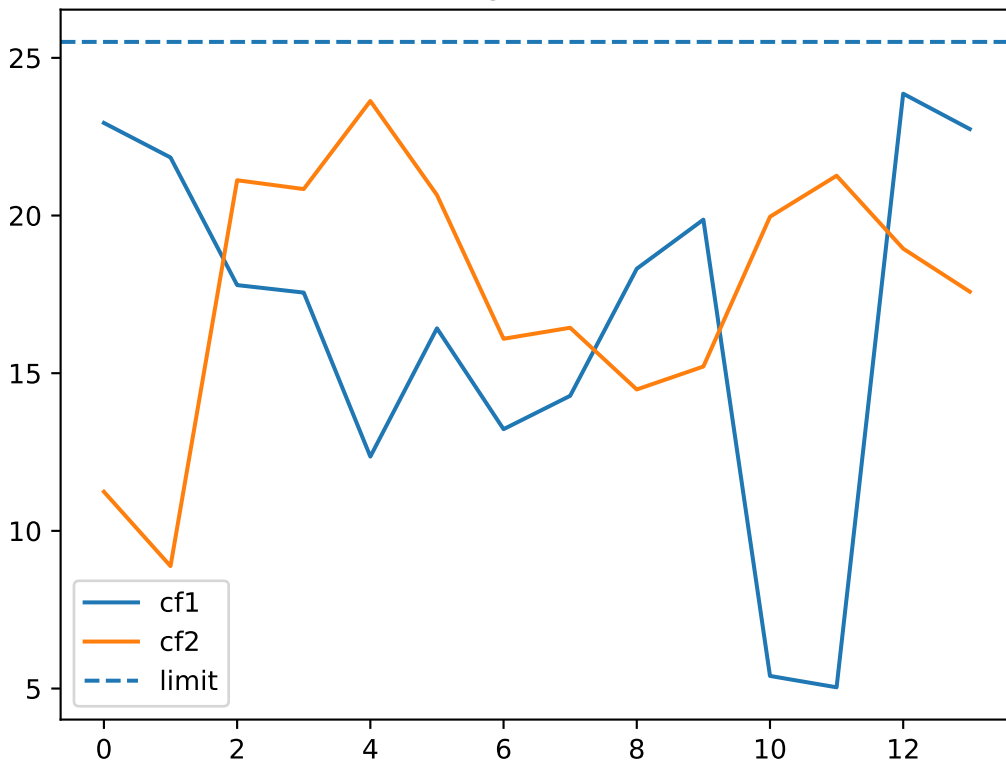
distance (iter 15)



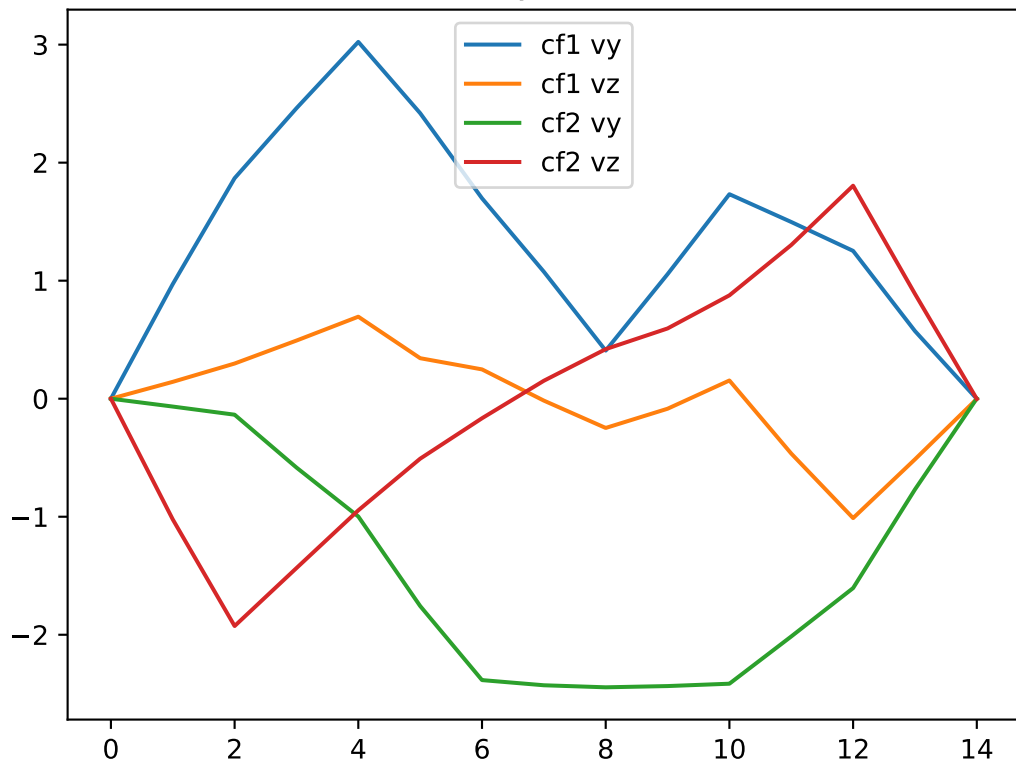
control (iter 15)



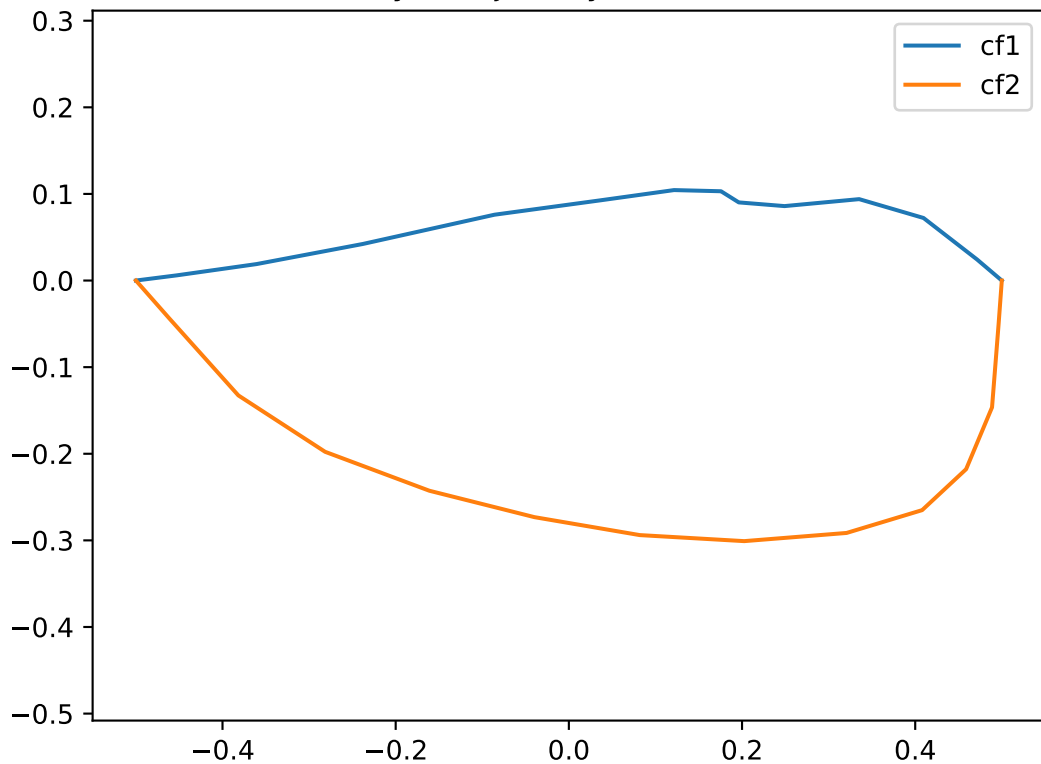
thrust magnitude (iter 15)



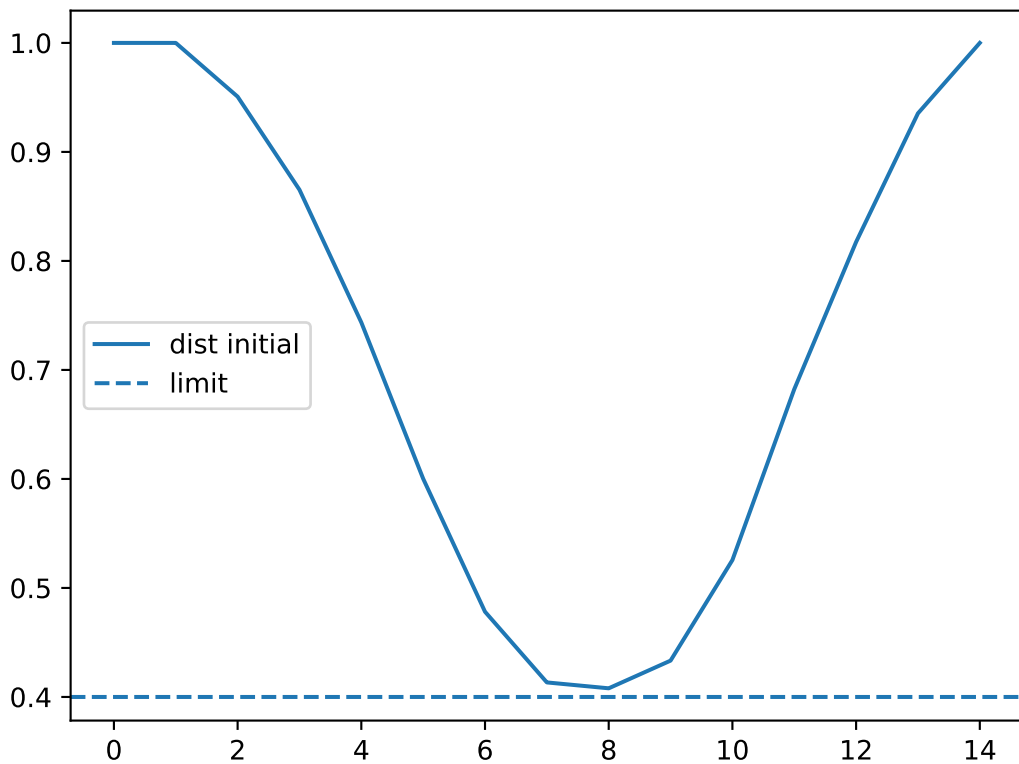
velocity (iter 15)



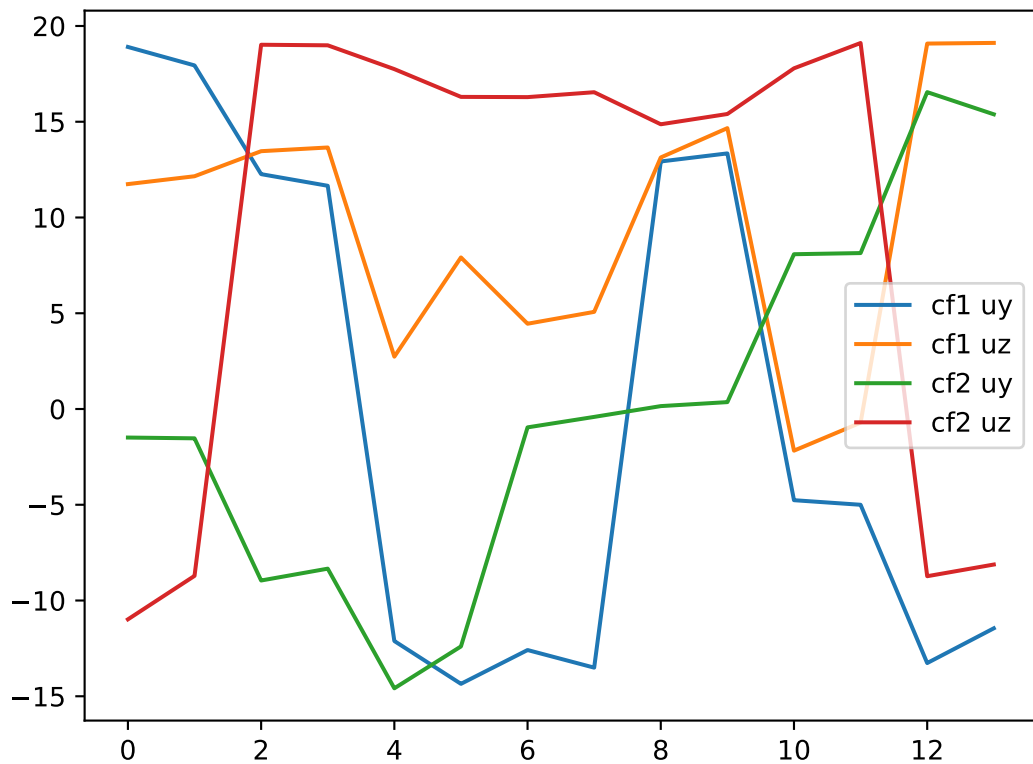
y-z trajectory (iter 16)



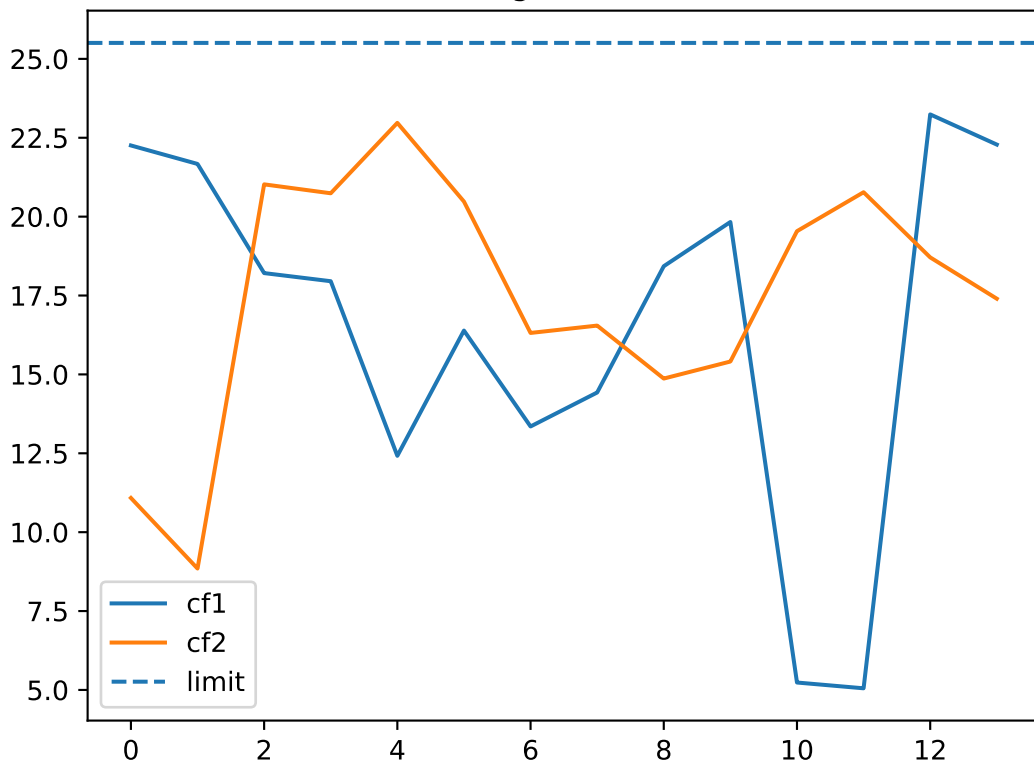
distance (iter 16)



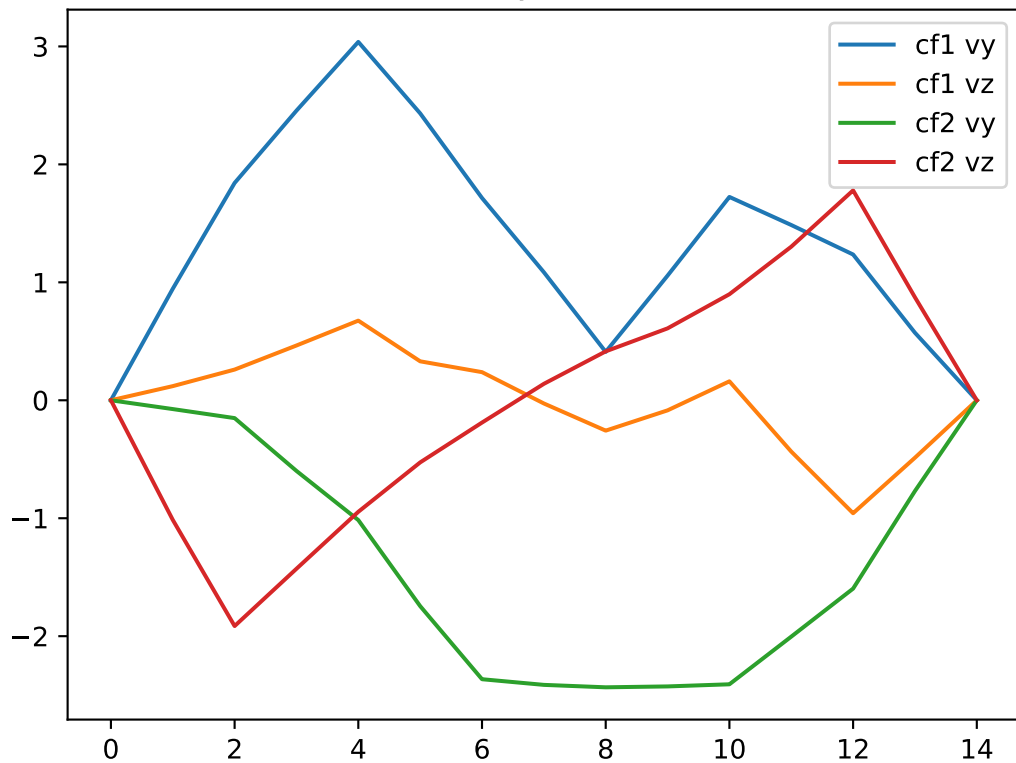
control (iter 16)



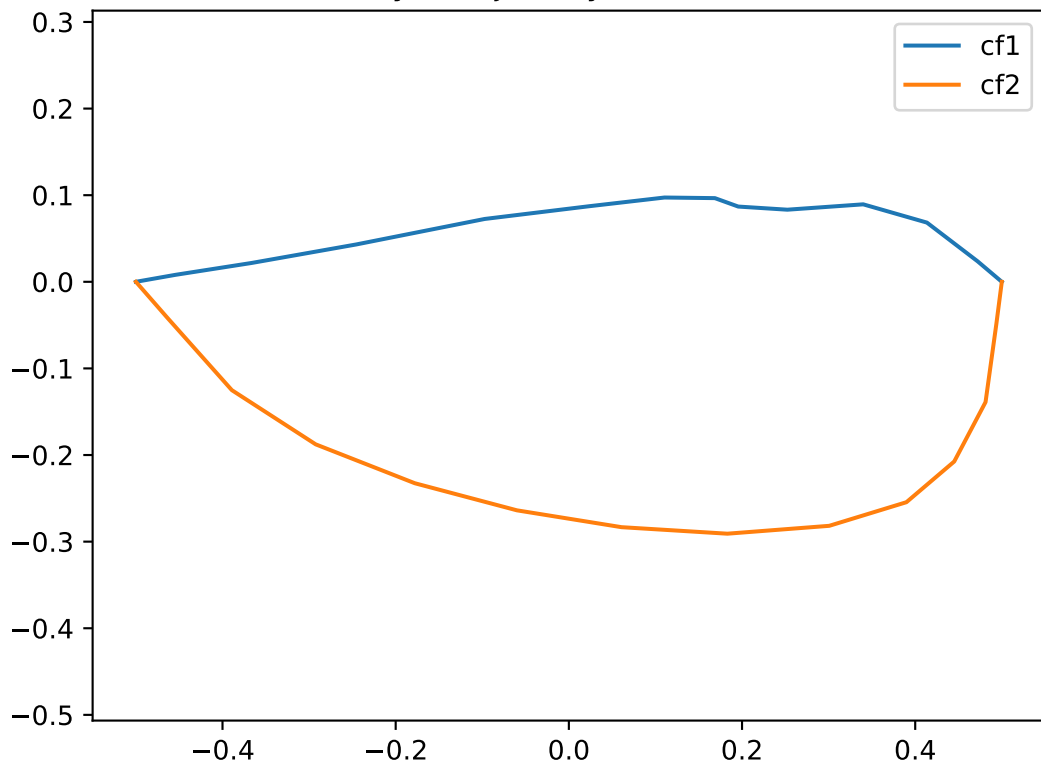
thrust magnitude (iter 16)



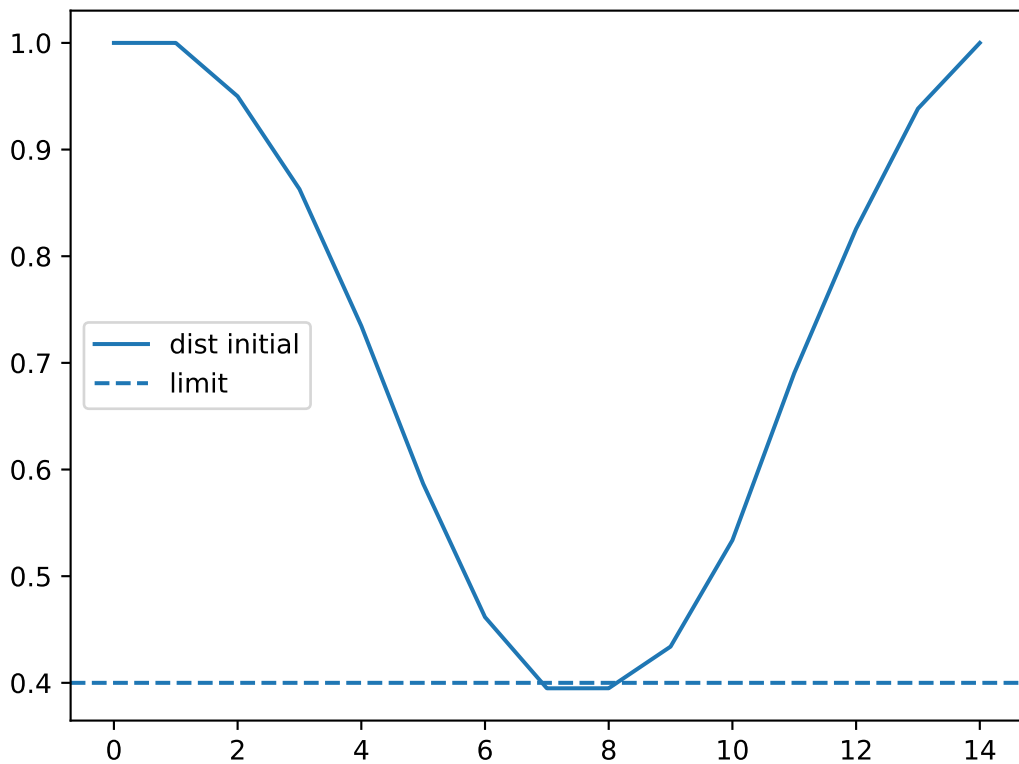
velocity (iter 16)



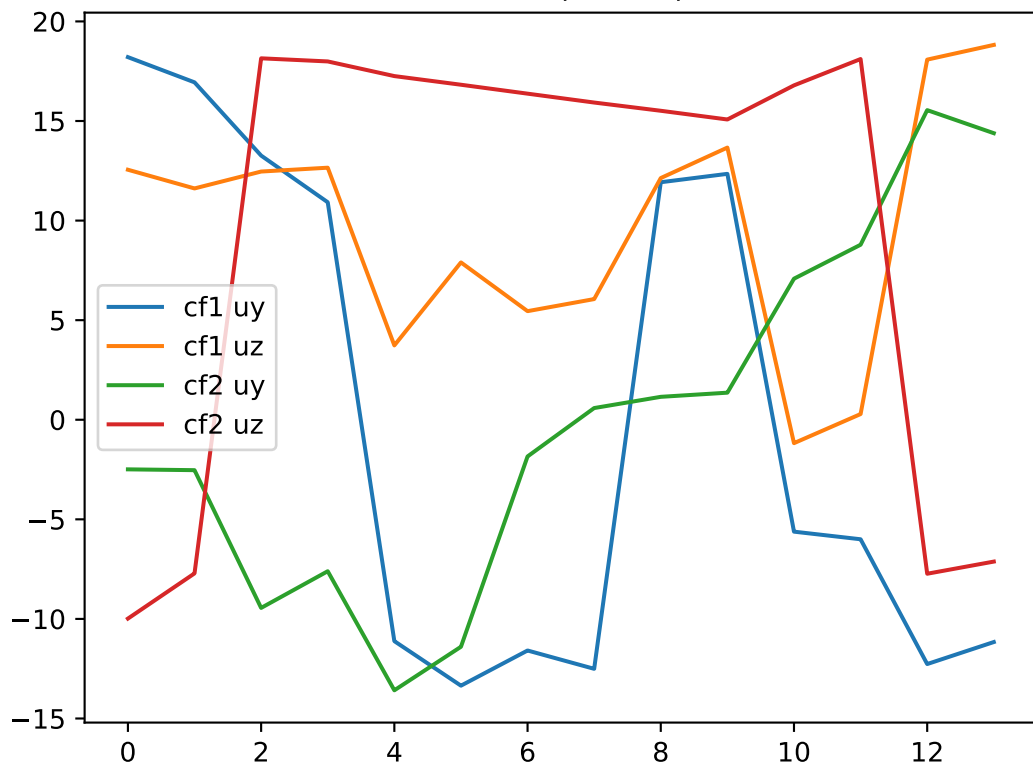
y-z trajectory (iter 17)



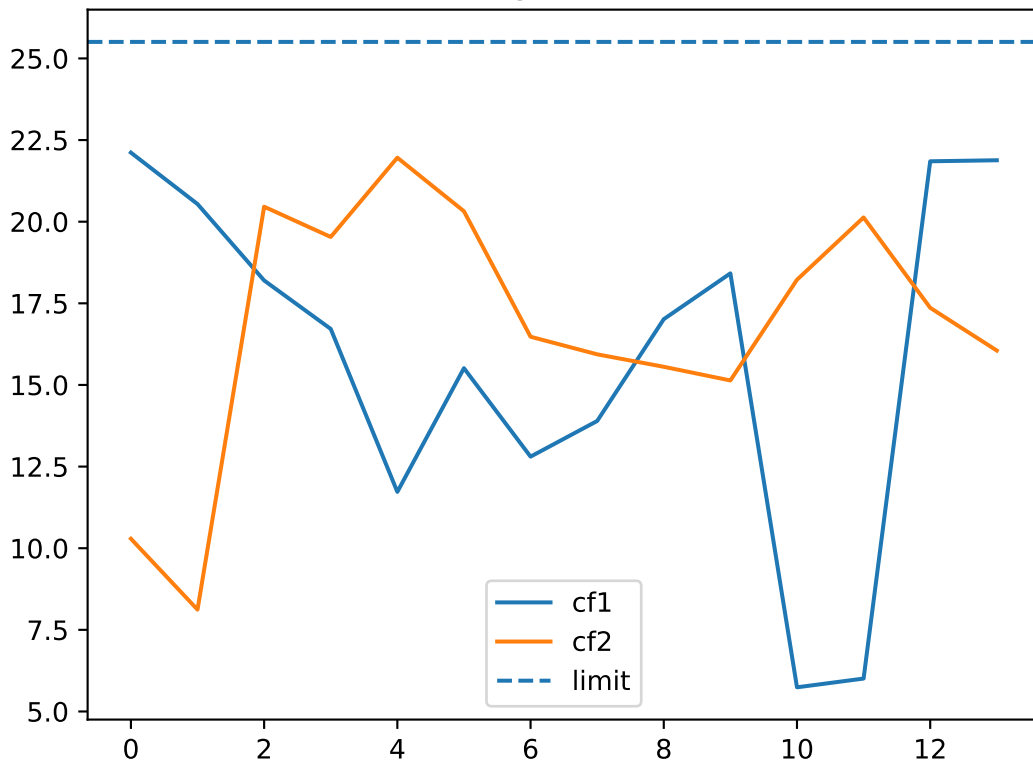
distance (iter 17)



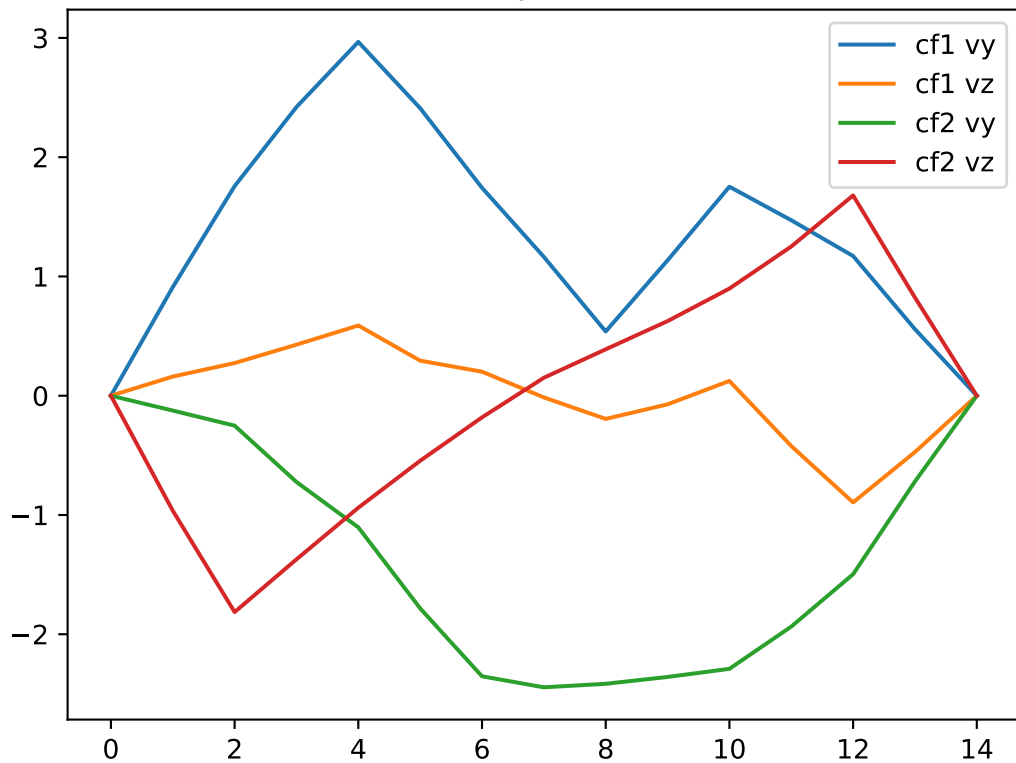
control (iter 17)



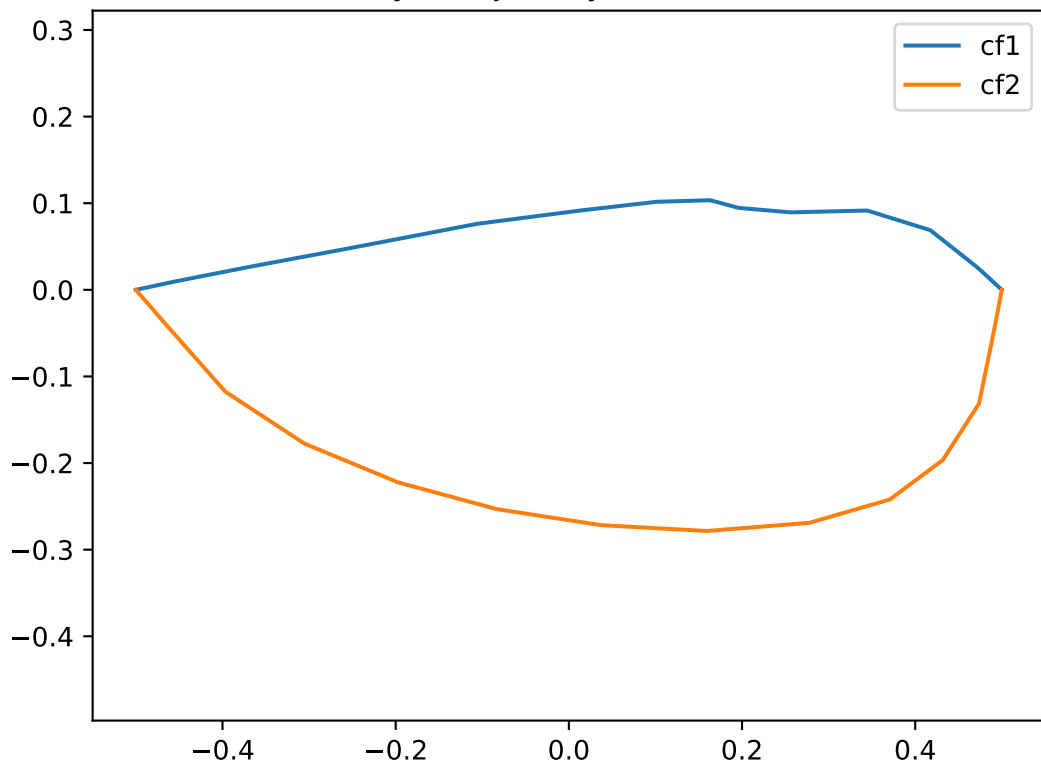
thrust magnitude (iter 17)



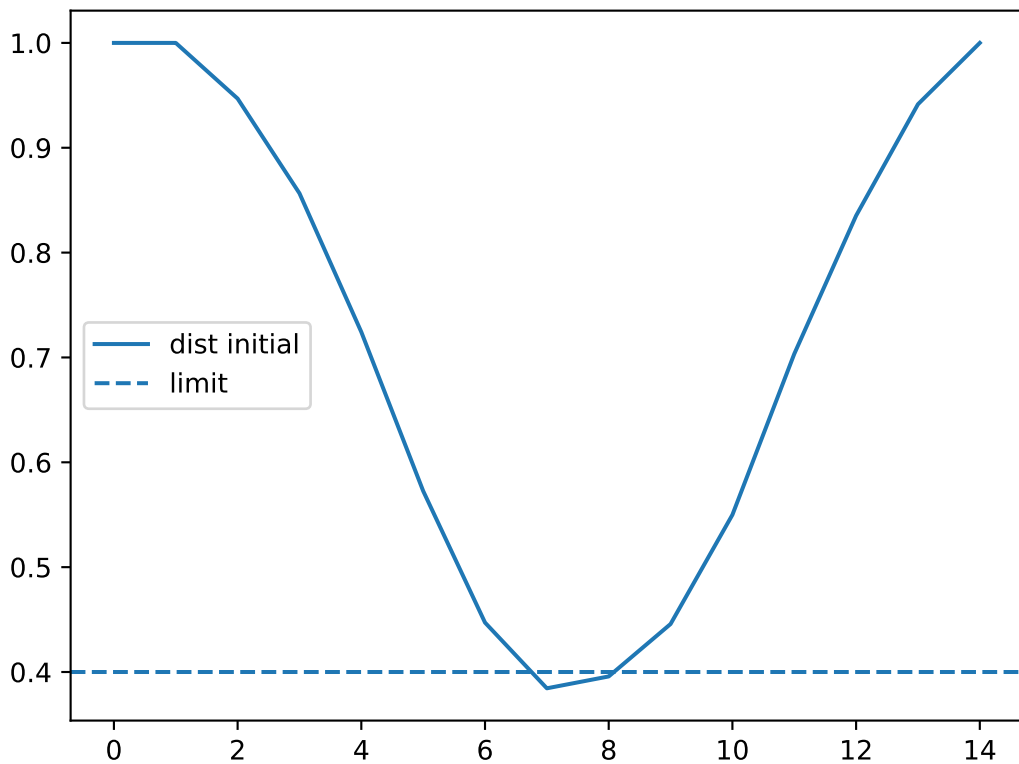
velocity (iter 17)



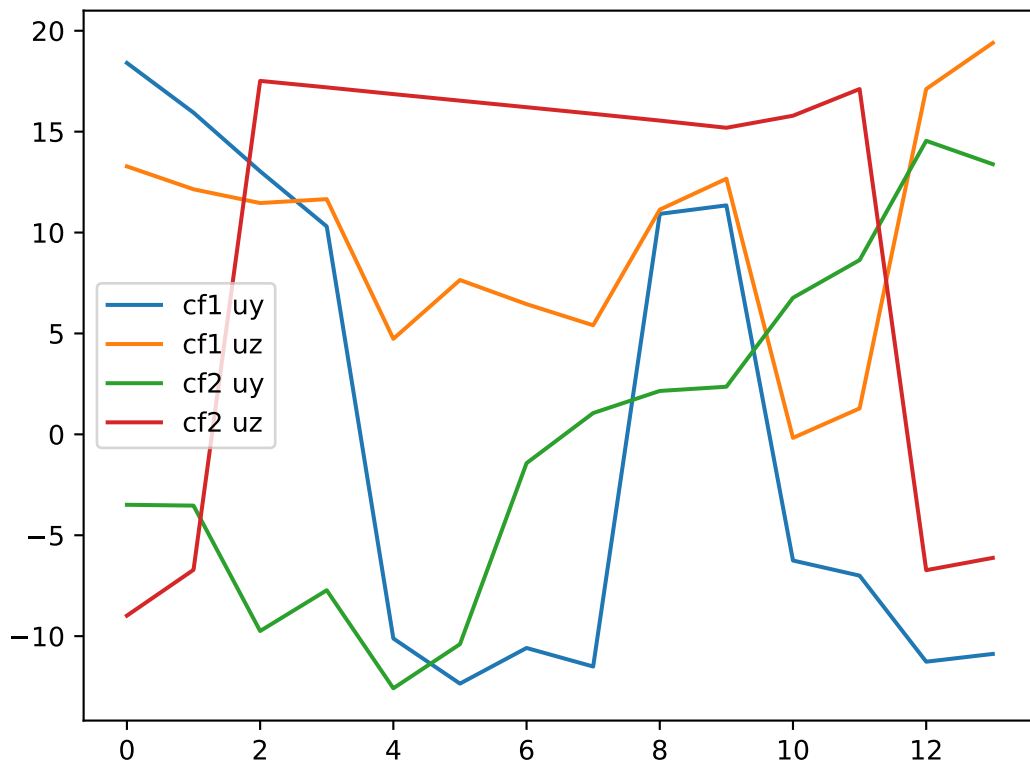
y-z trajectory (iter 18)



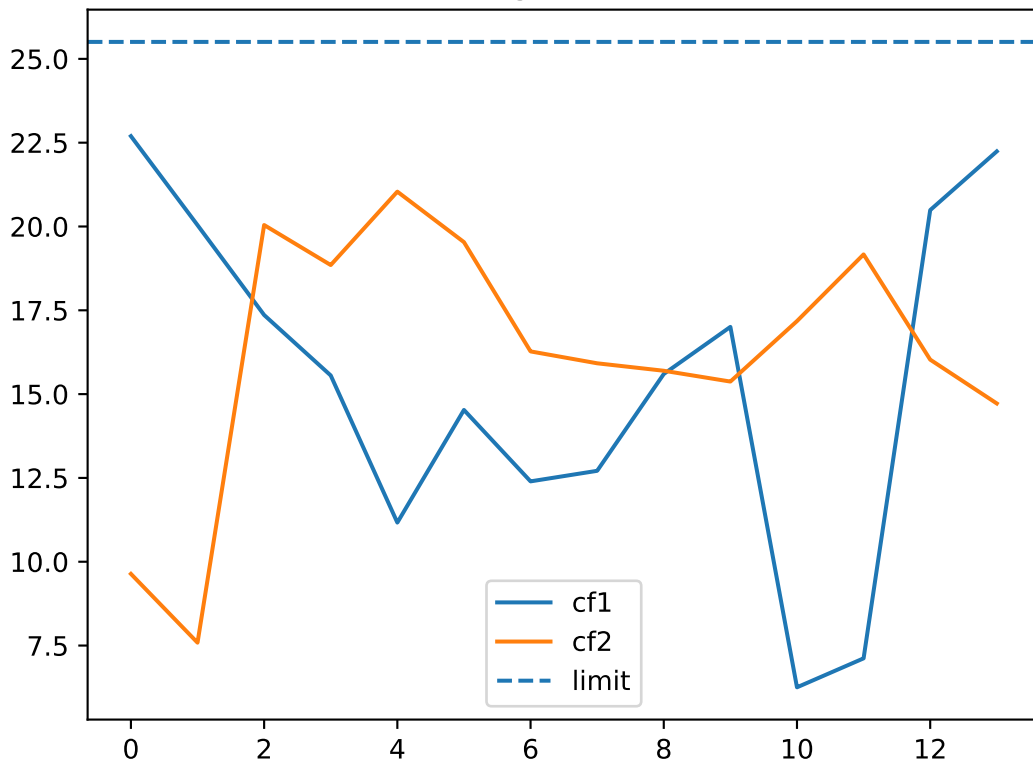
distance (iter 18)



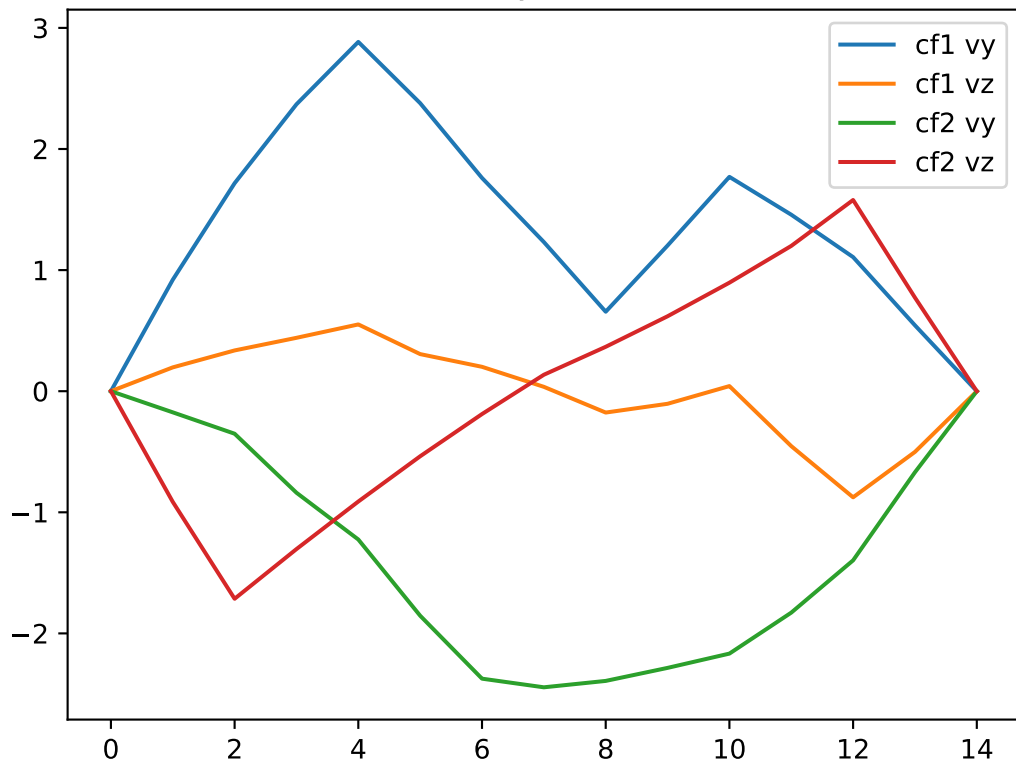
control (iter 18)



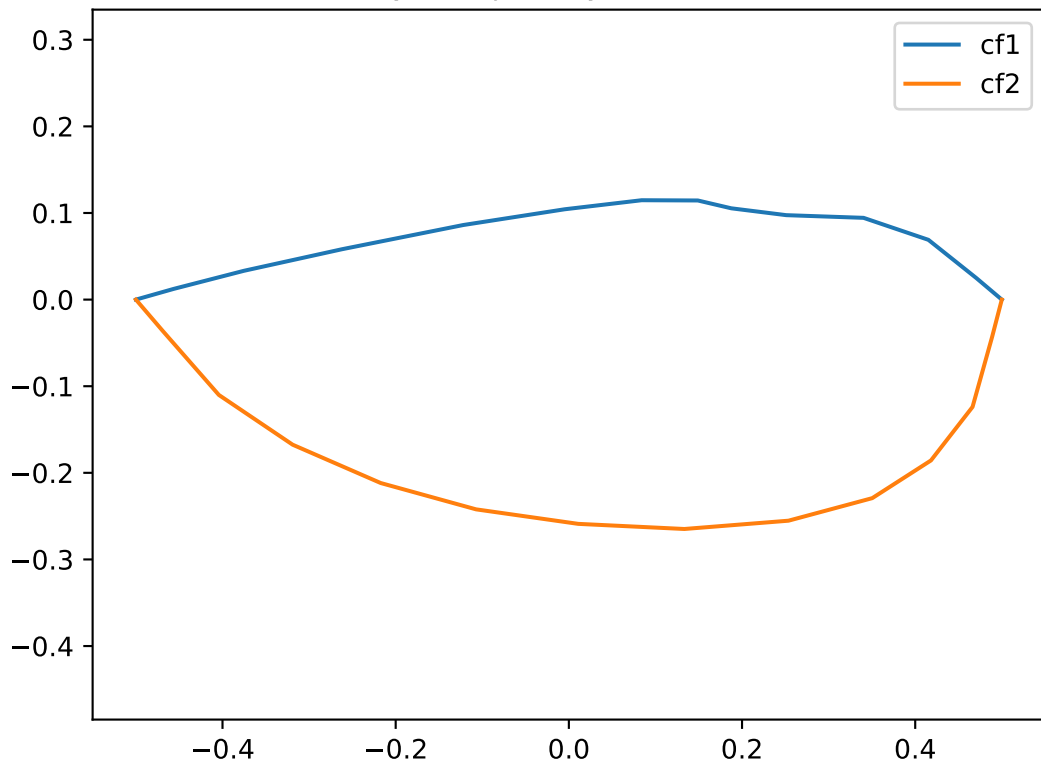
thrust magnitude (iter 18)



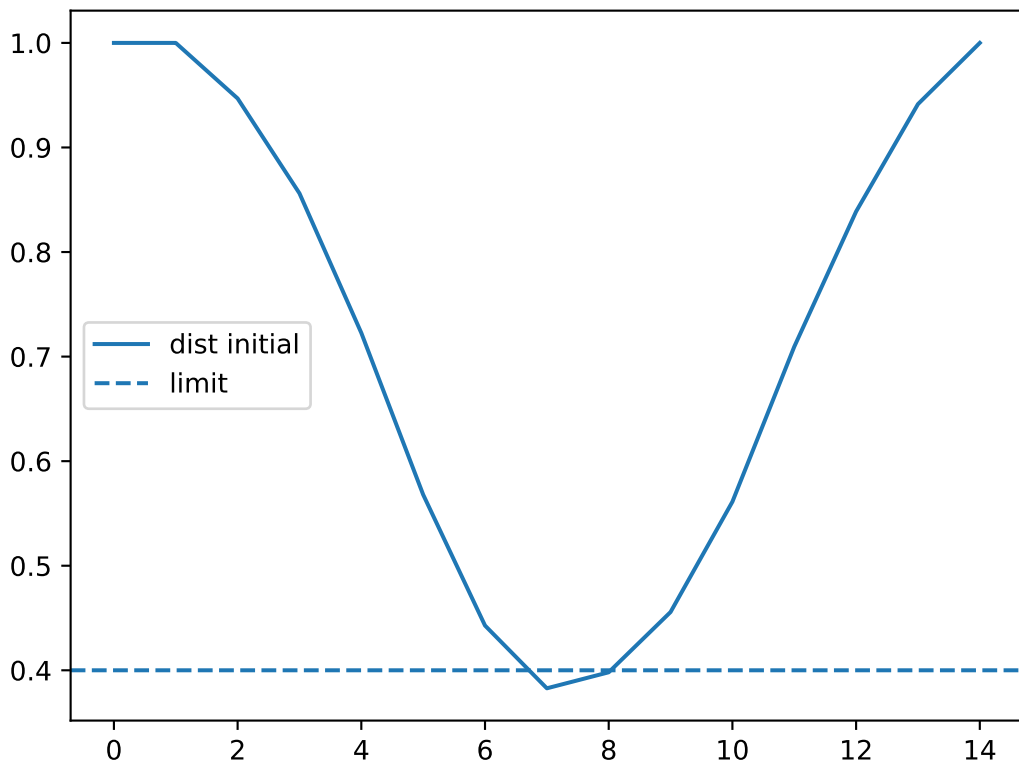
velocity (iter 18)



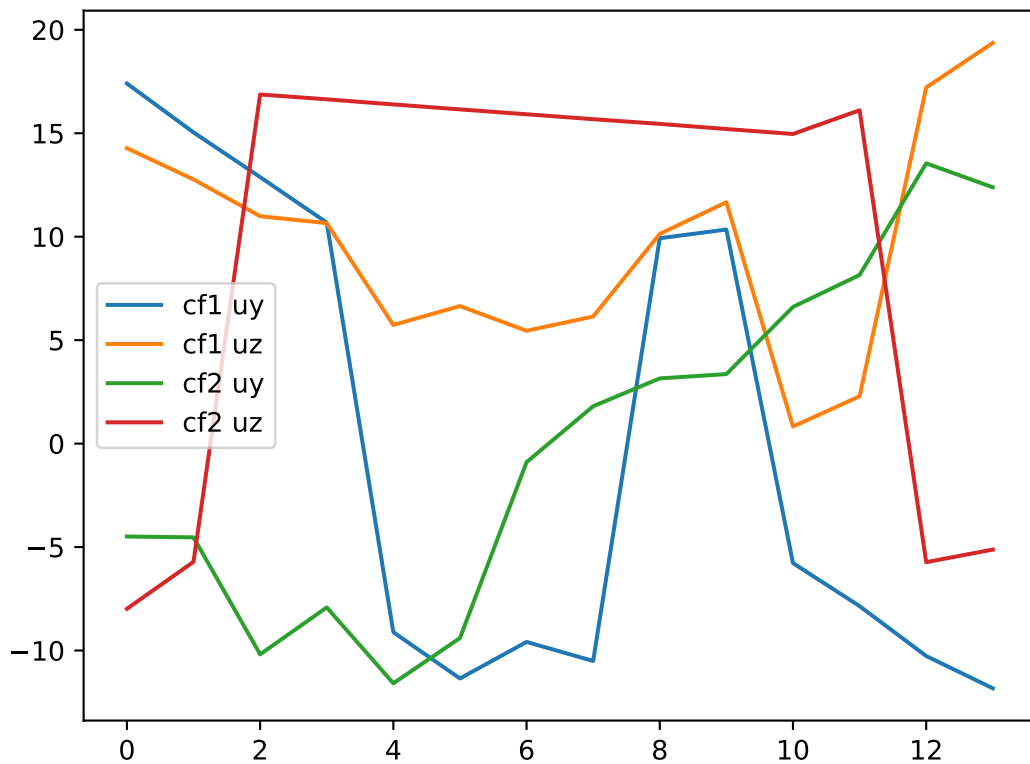
y-z trajectory (iter 19)



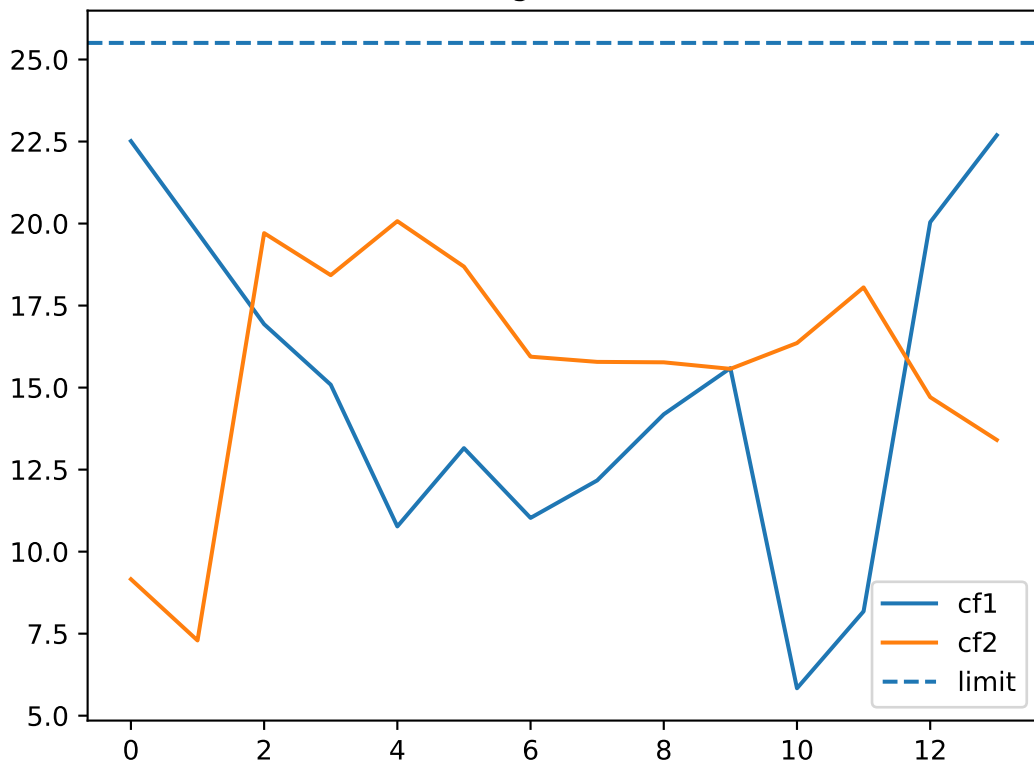
distance (iter 19)



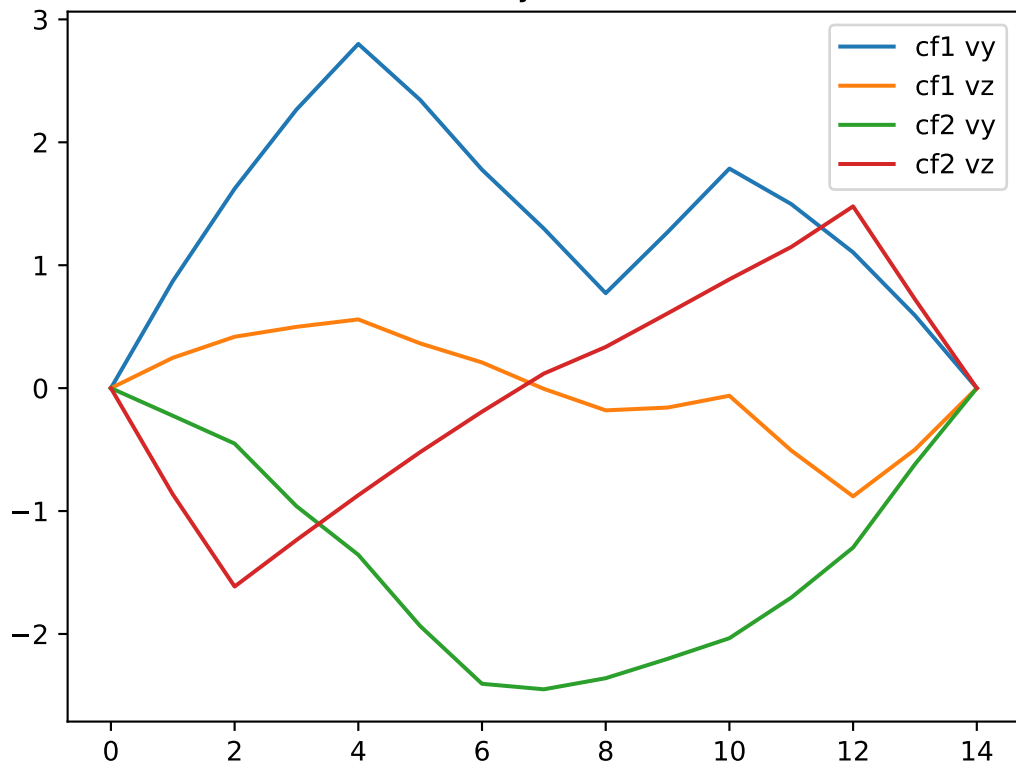
control (iter 19)



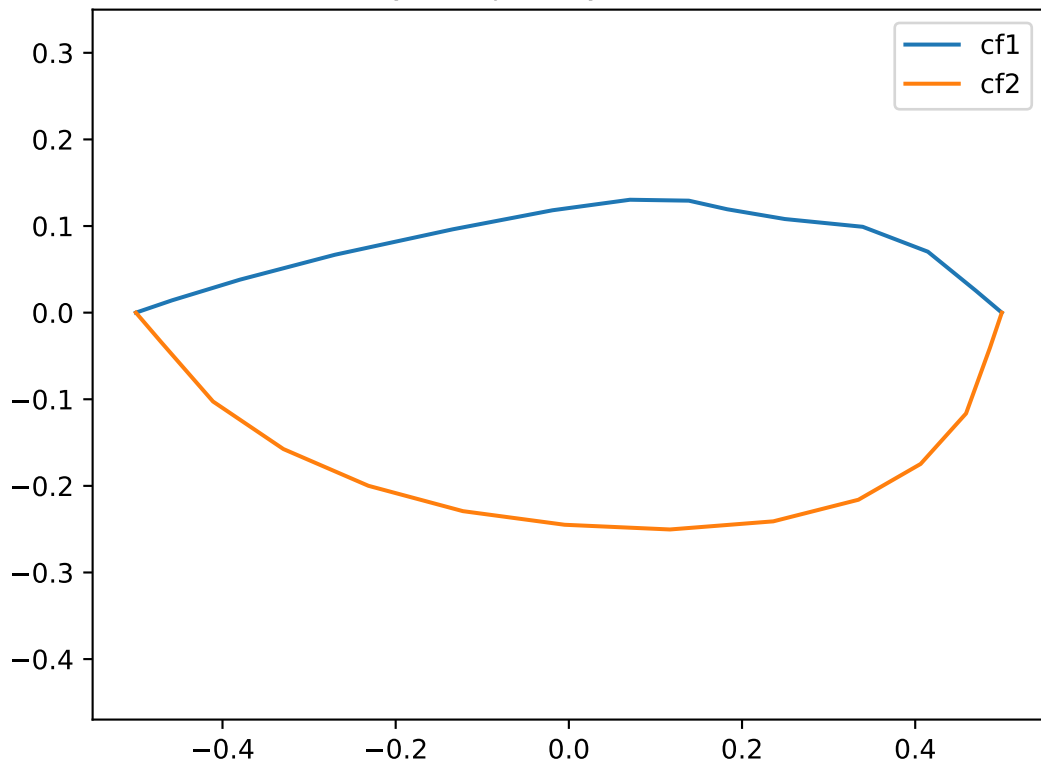
thrust magnitude (iter 19)



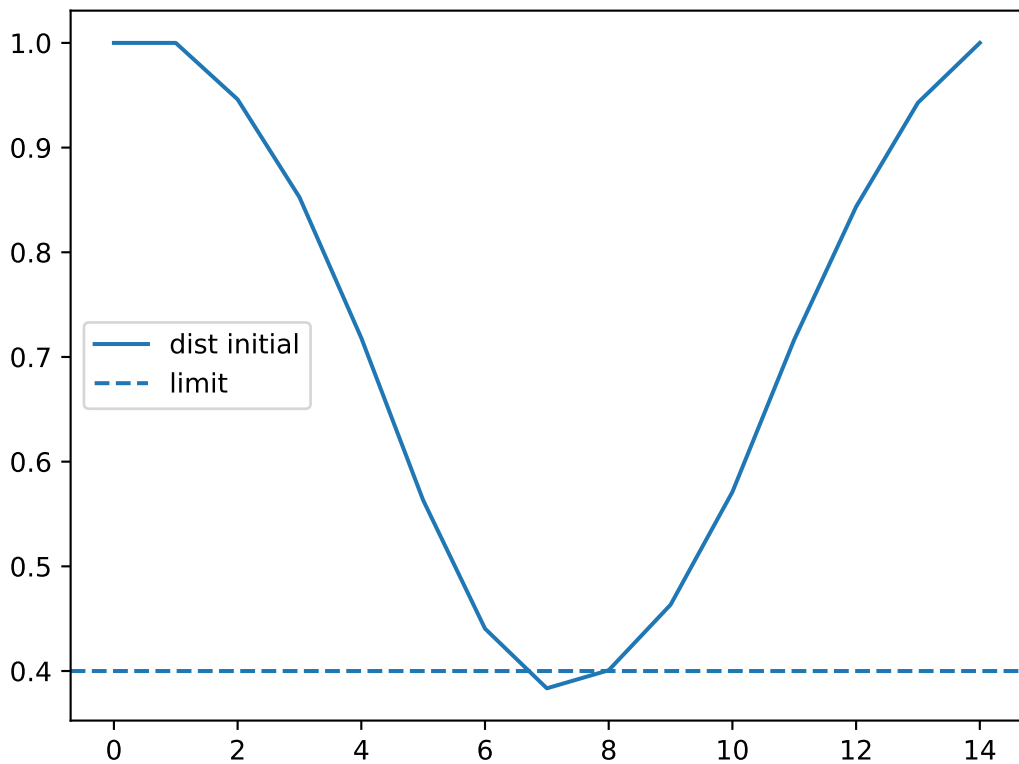
velocity (iter 19)



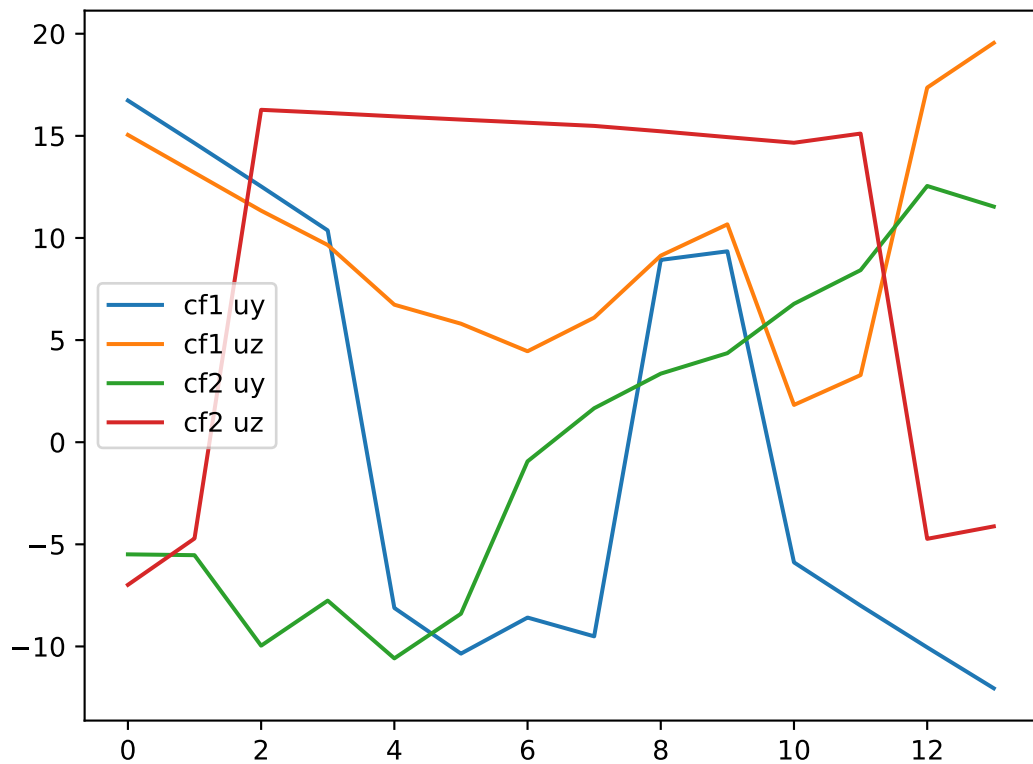
y-z trajectory (iter 20)



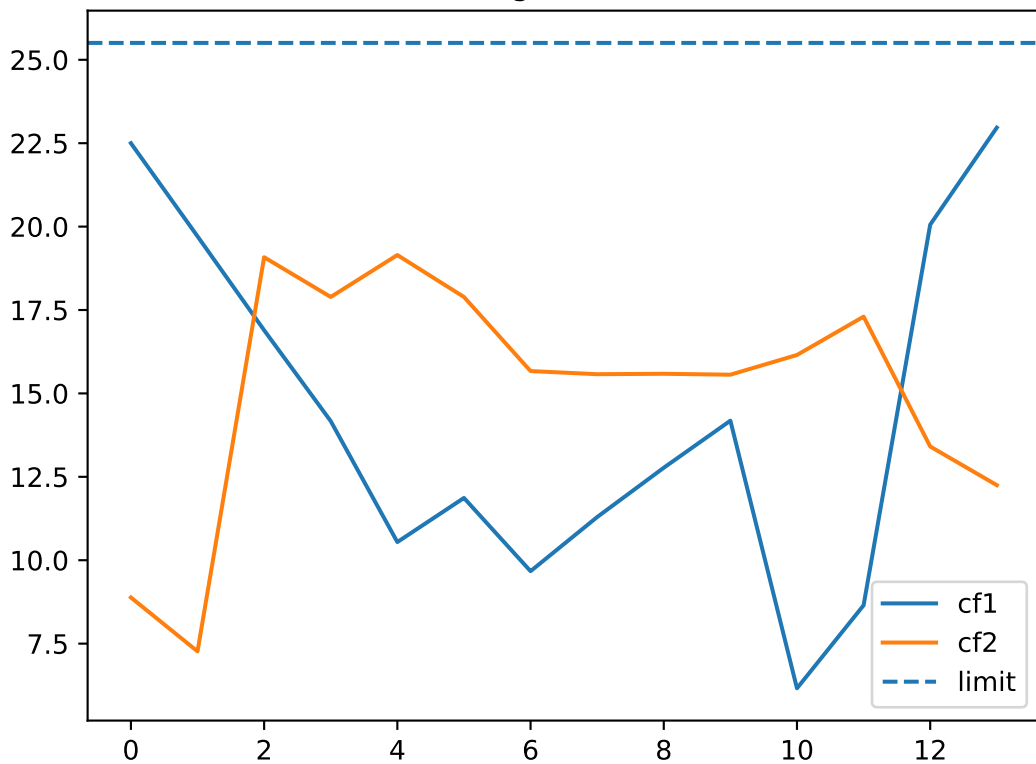
distance (iter 20)



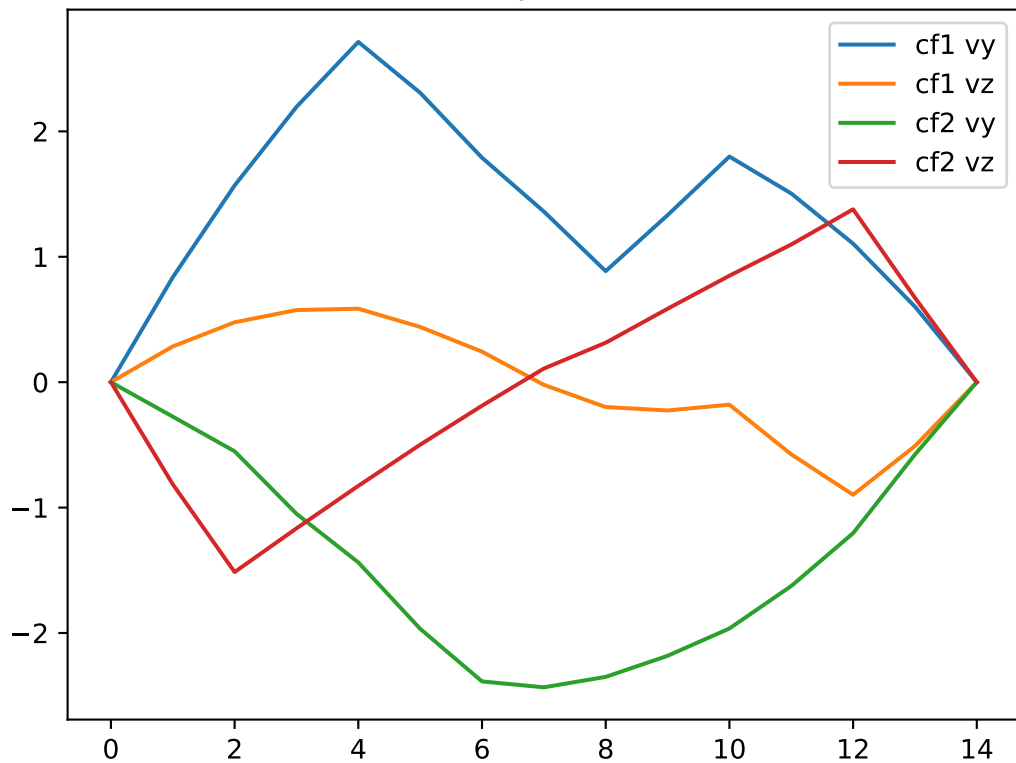
control (iter 20)



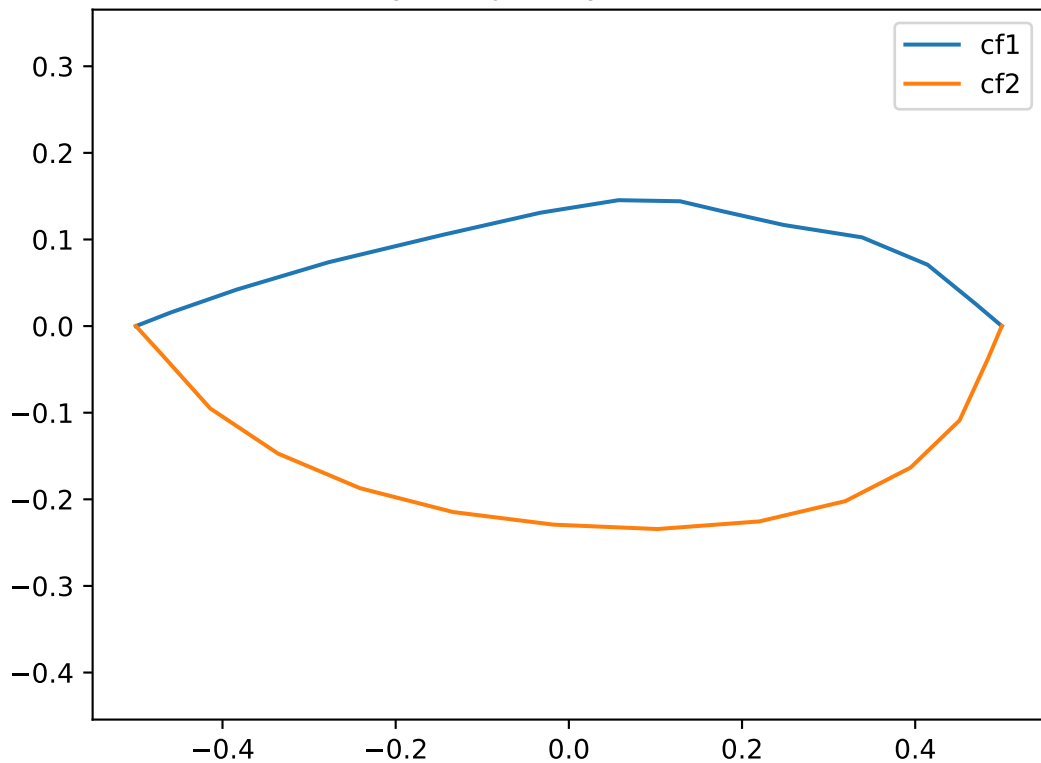
thrust magnitude (iter 20)



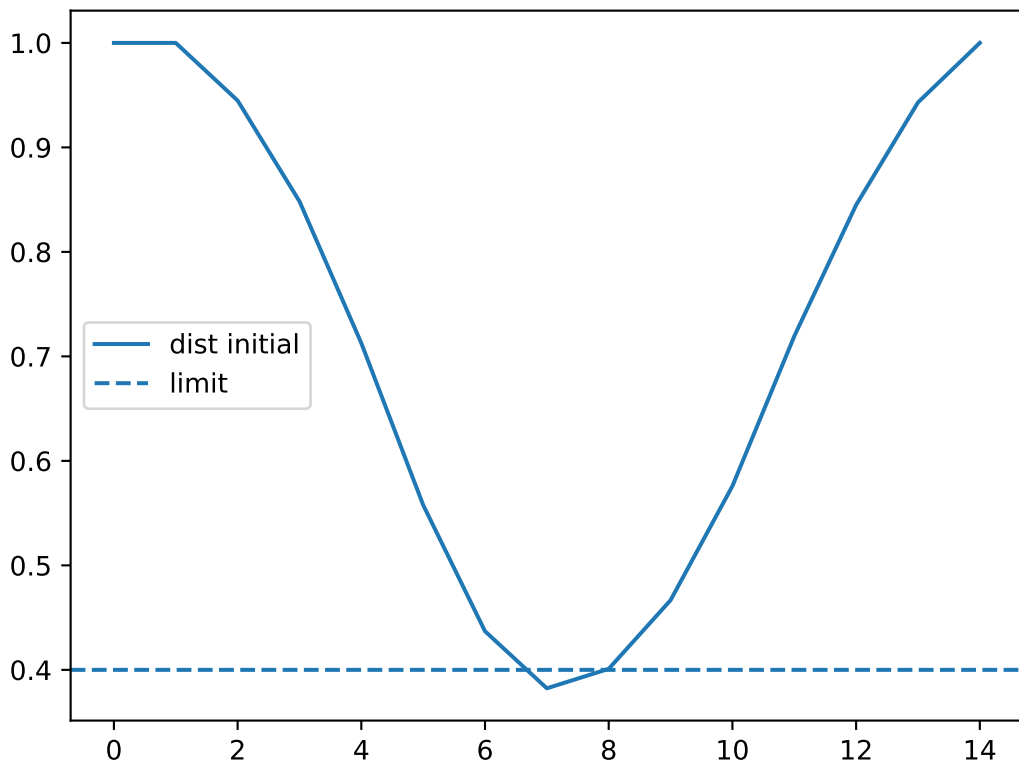
velocity (iter 20)



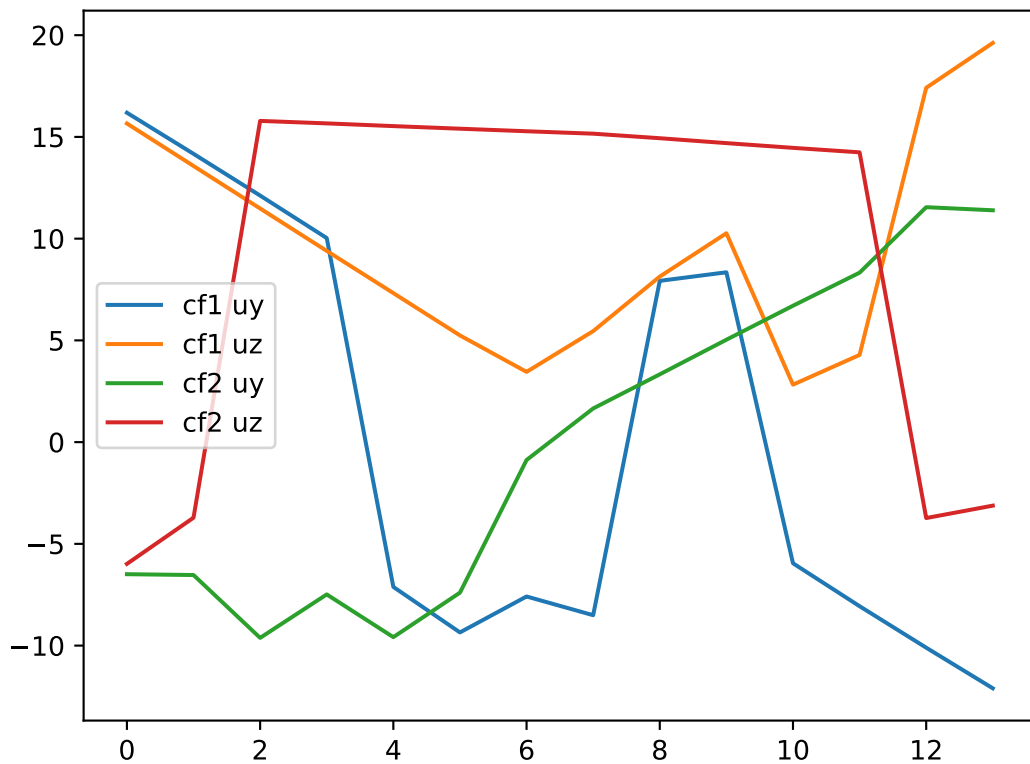
y-z trajectory (iter 21)



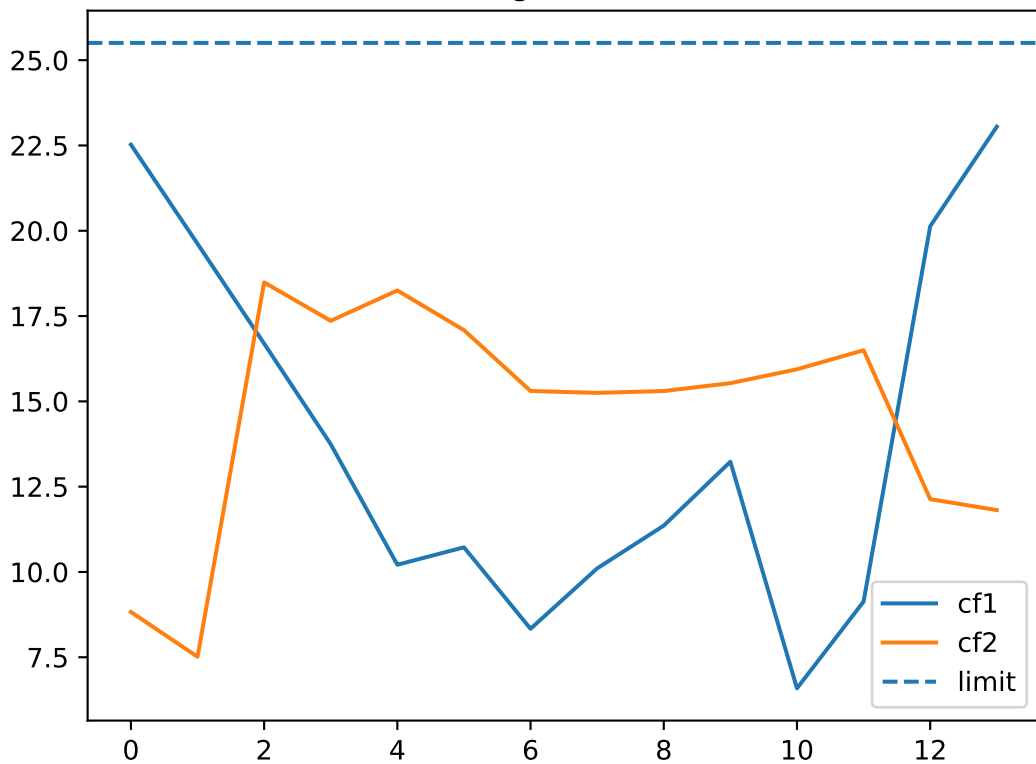
distance (iter 21)



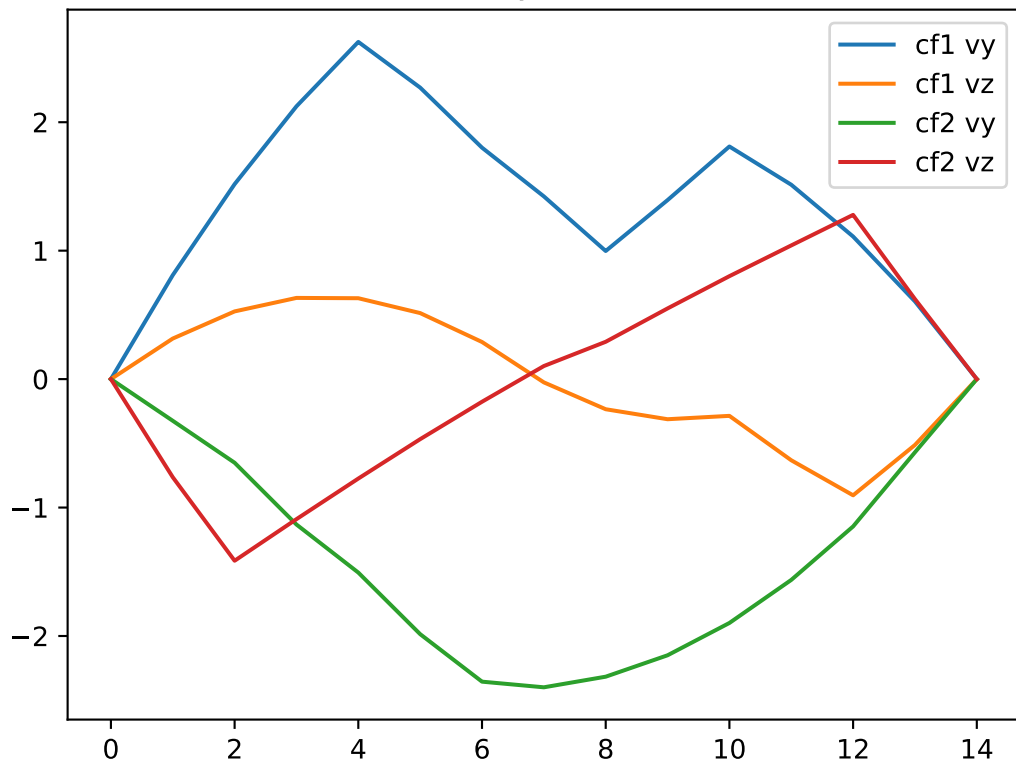
control (iter 21)



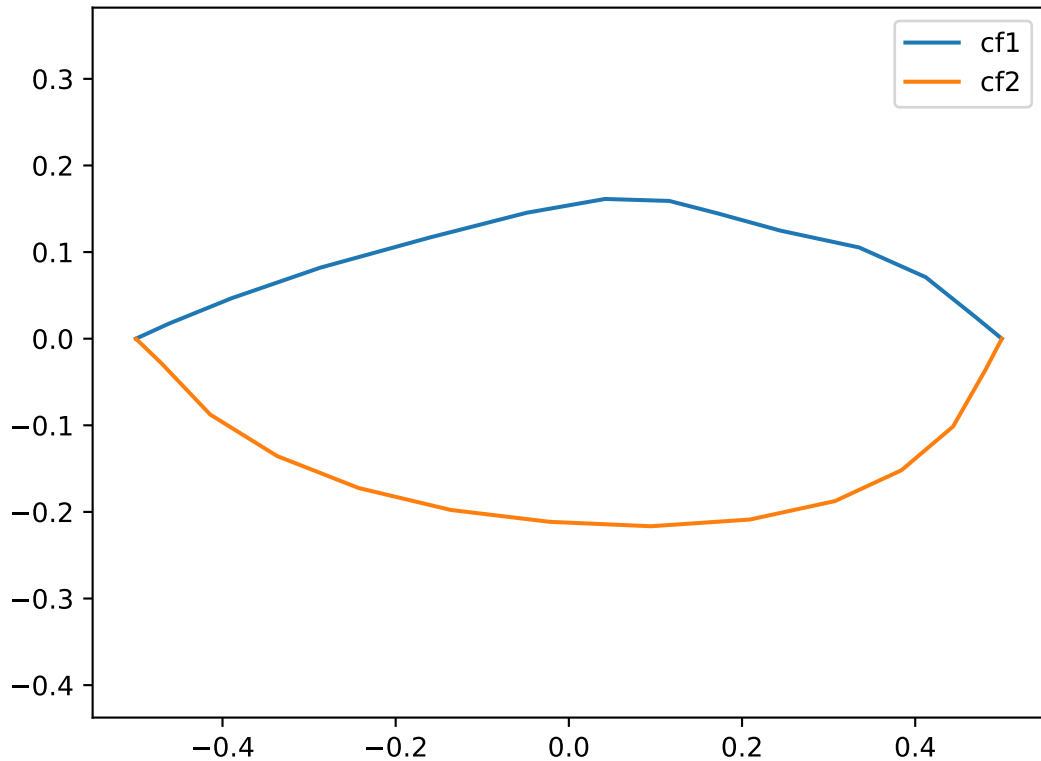
thrust magnitude (iter 21)



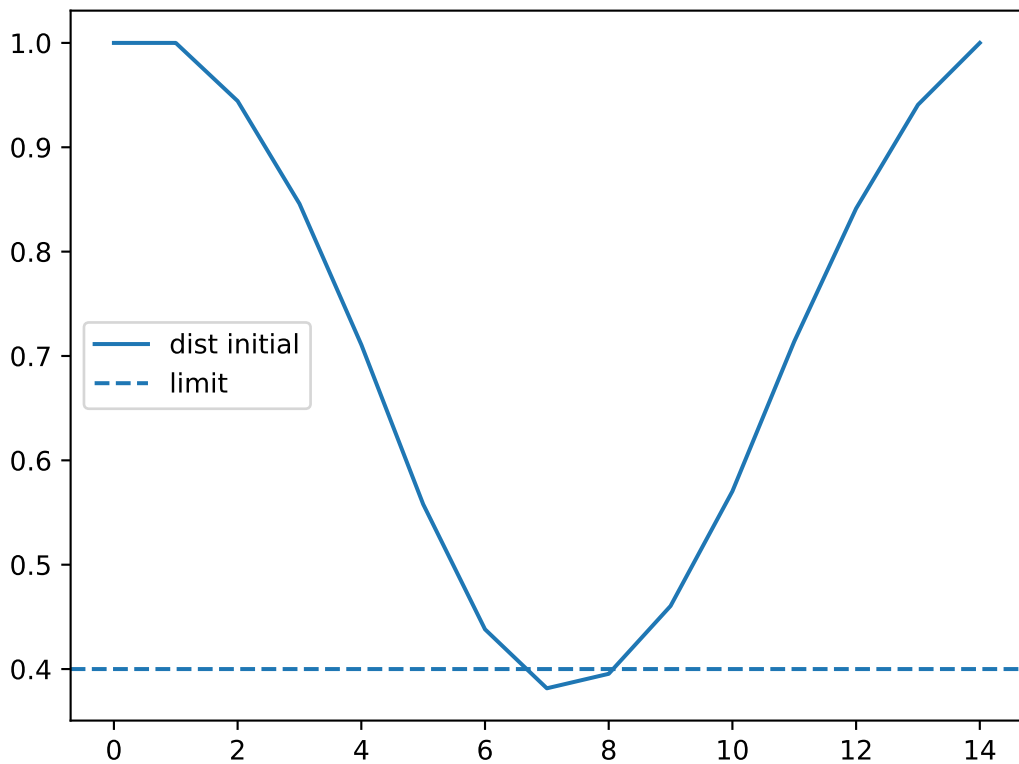
velocity (iter 21)



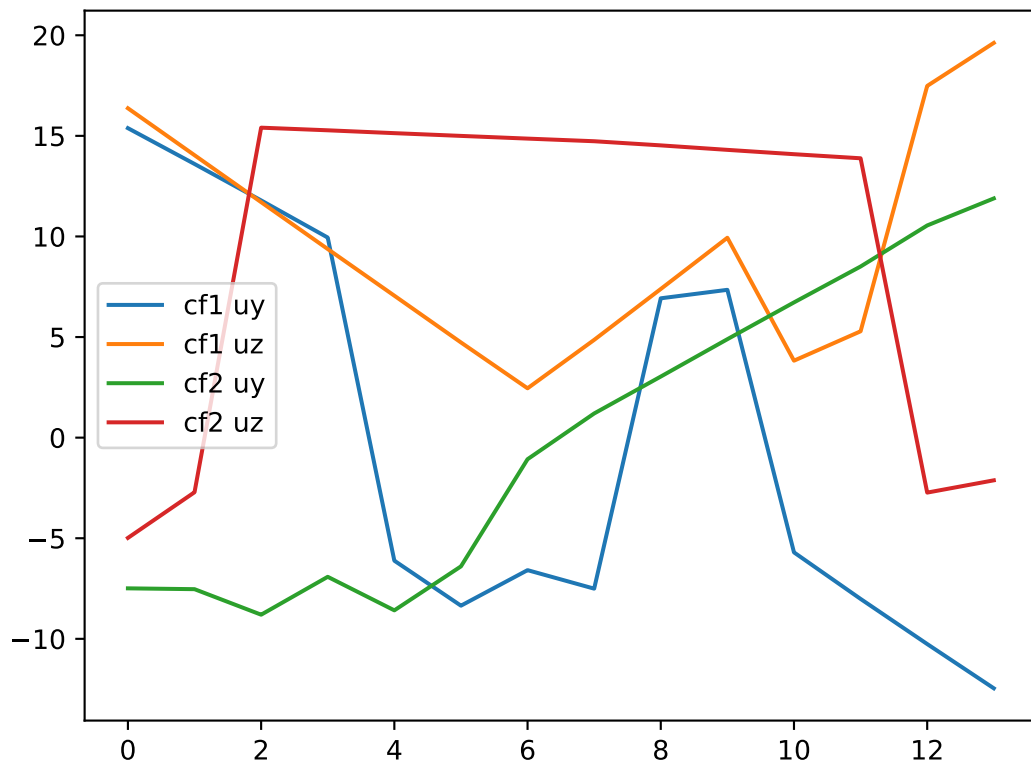
y-z trajectory (iter 22)



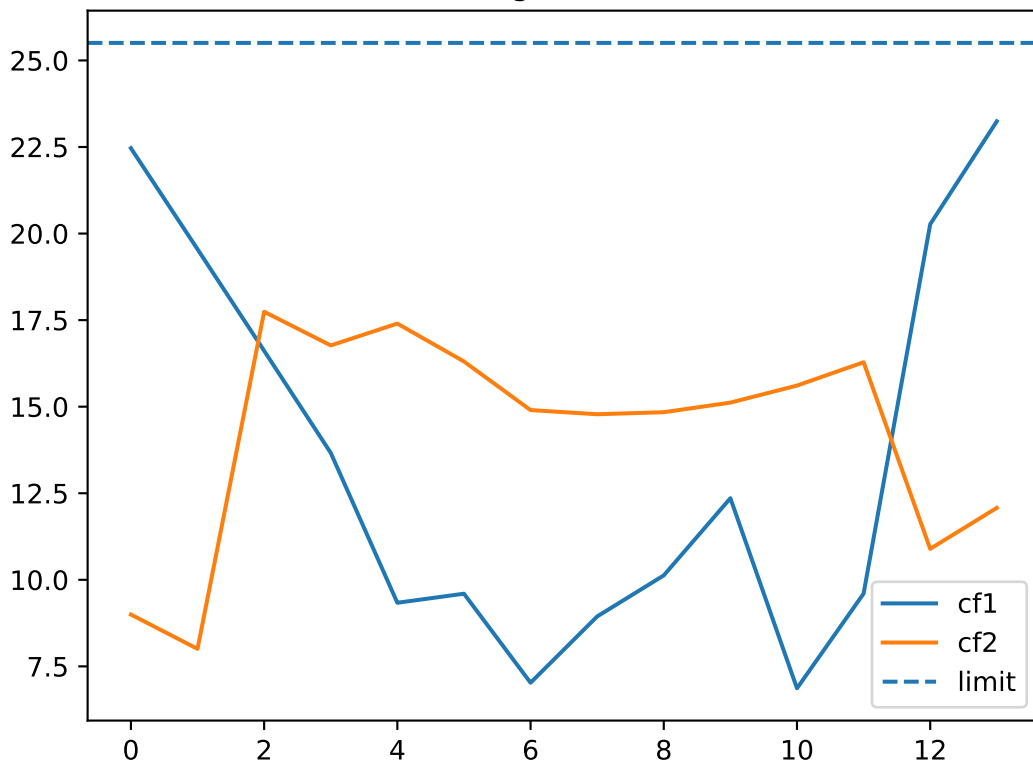
distance (iter 22)



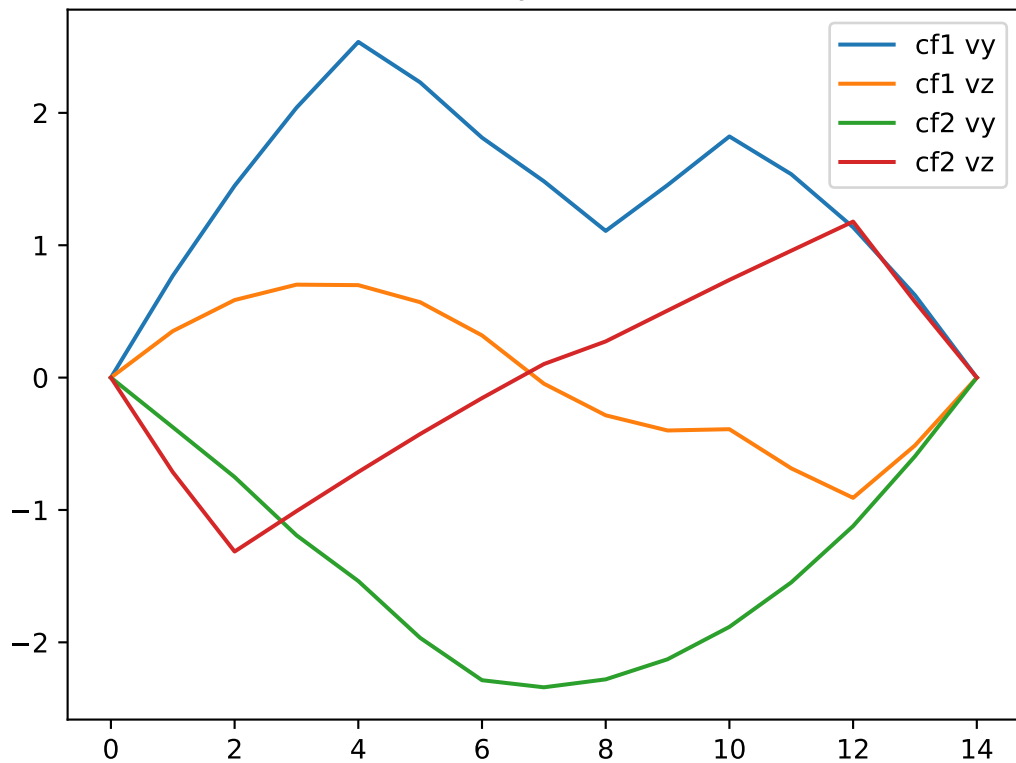
control (iter 22)



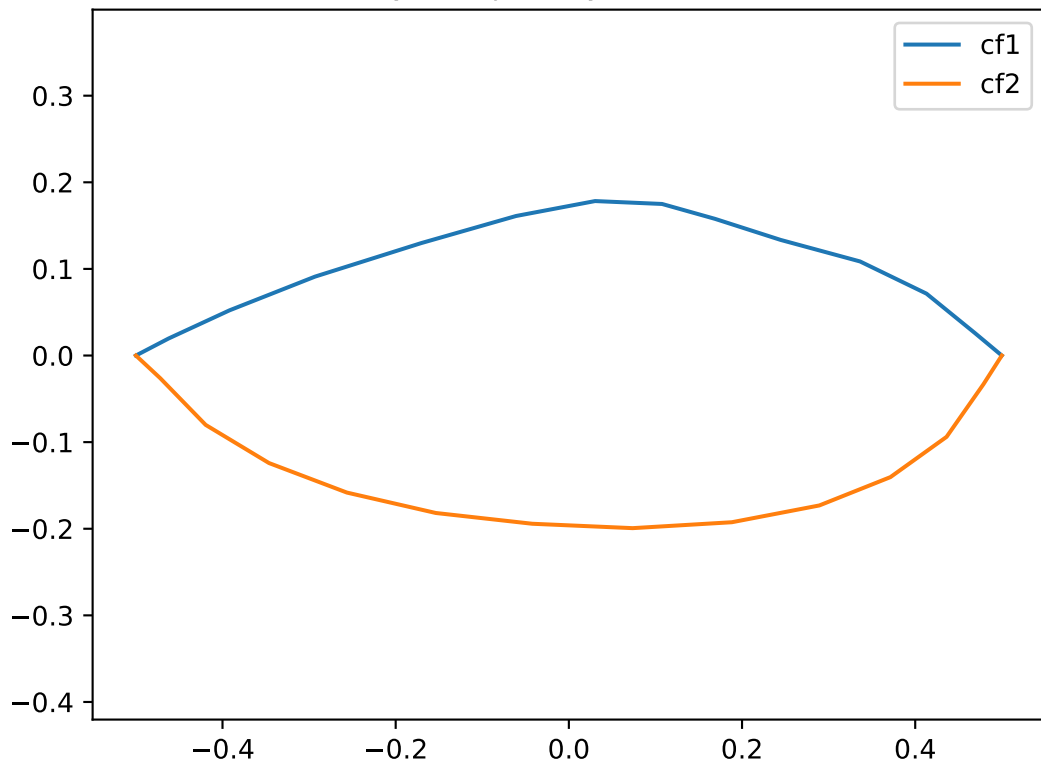
thrust magnitude (iter 22)



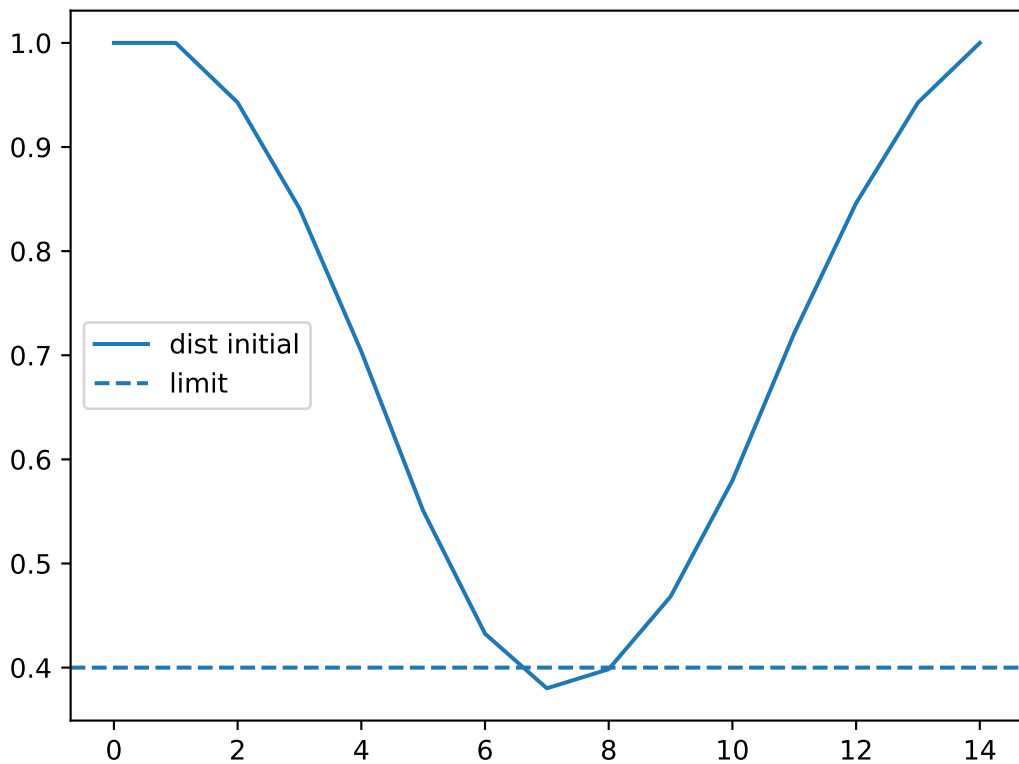
velocity (iter 22)



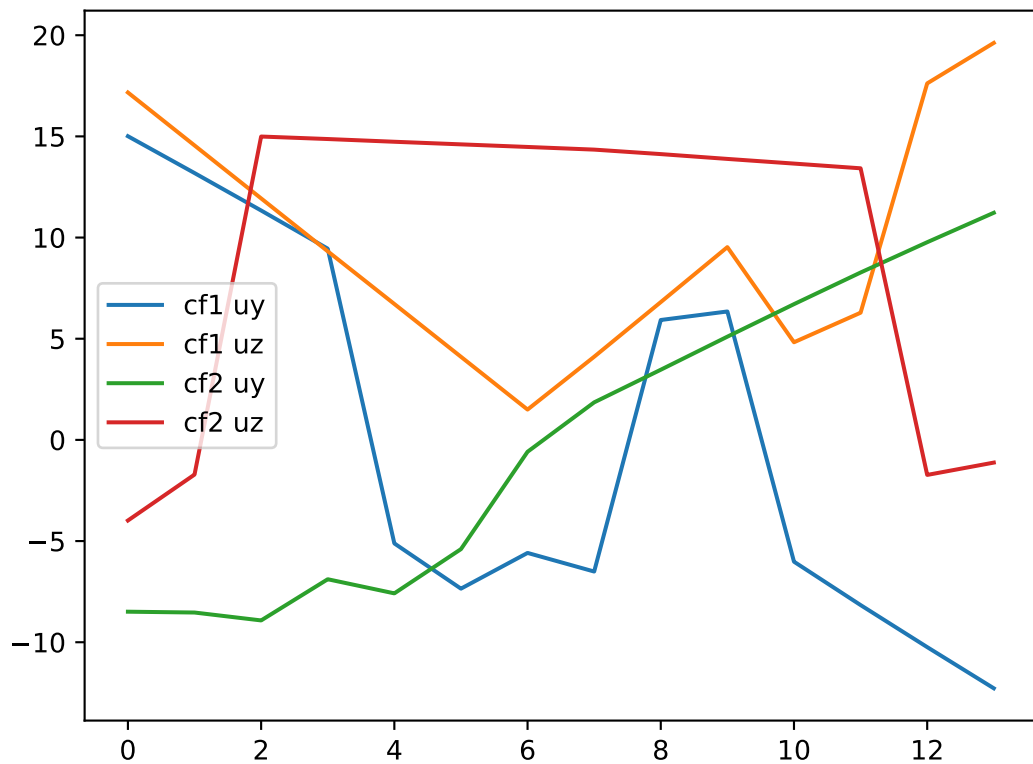
y-z trajectory (iter 23)



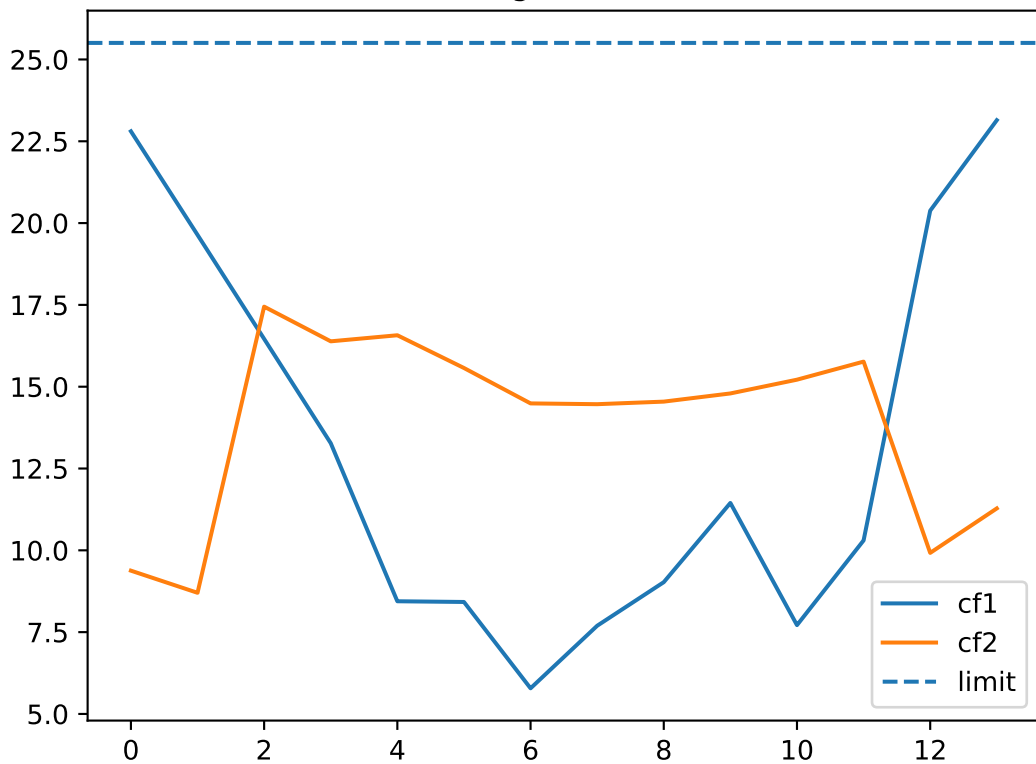
distance (iter 23)



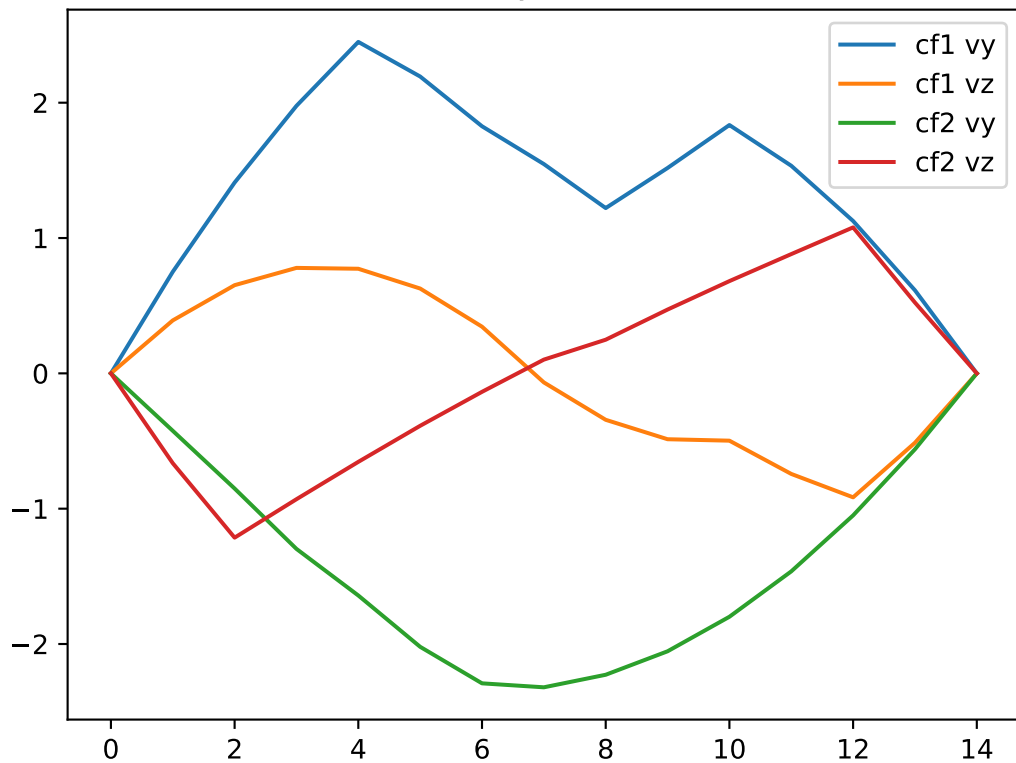
control (iter 23)



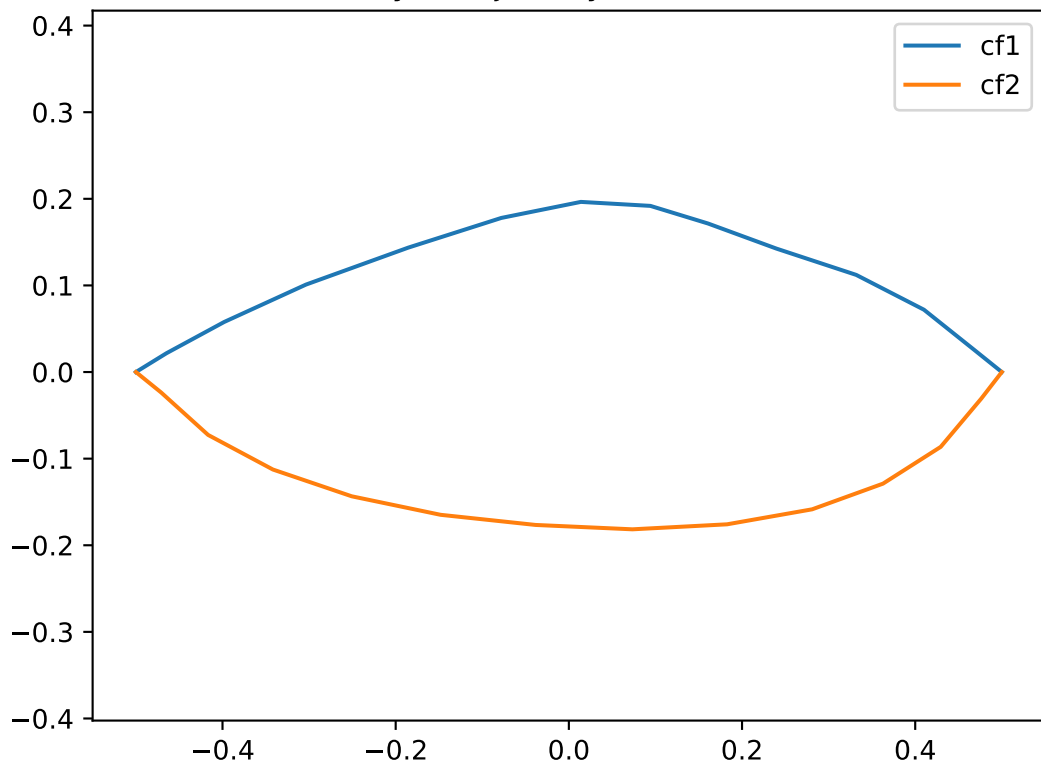
thrust magnitude (iter 23)



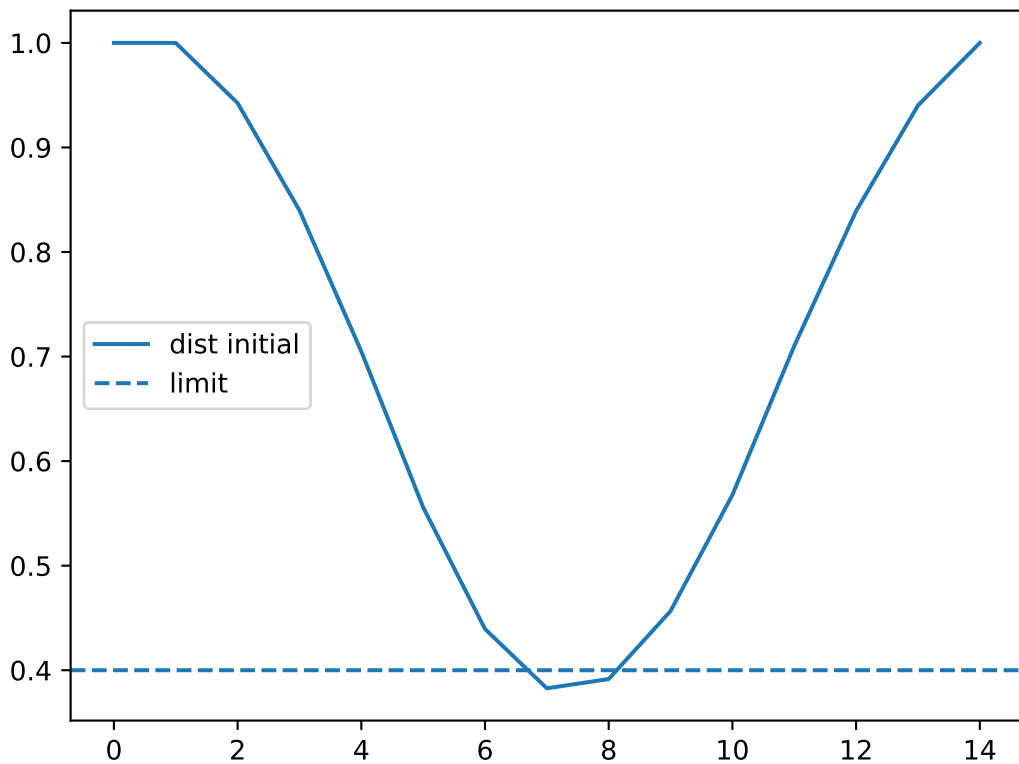
velocity (iter 23)



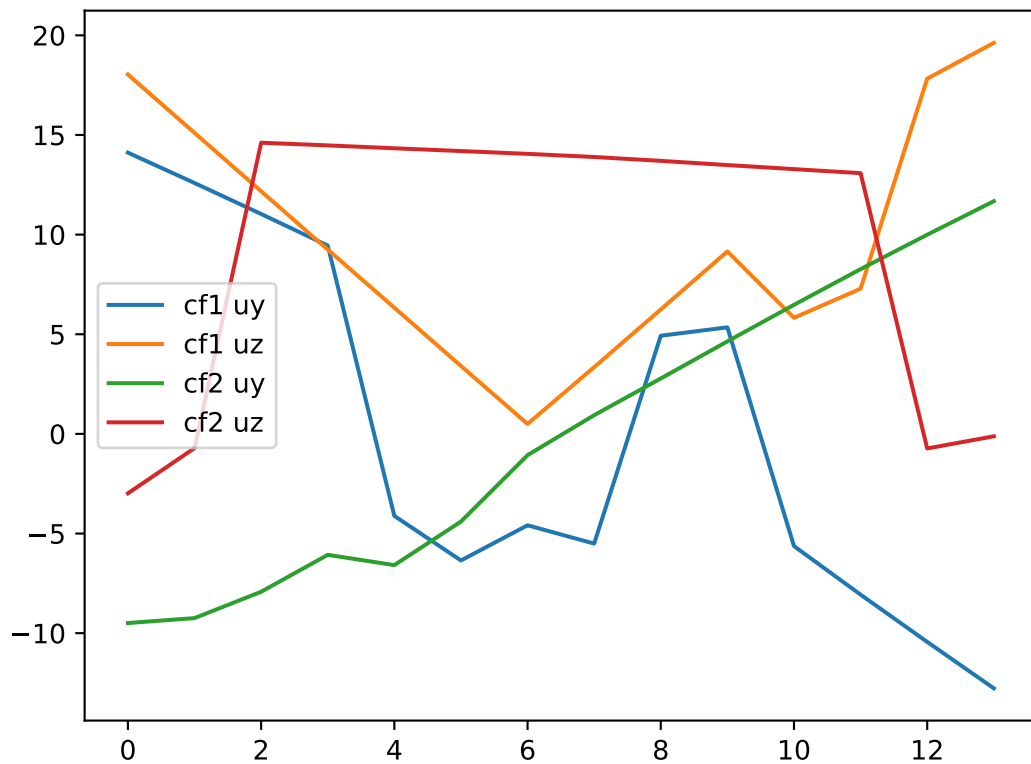
y-z trajectory (iter 24)



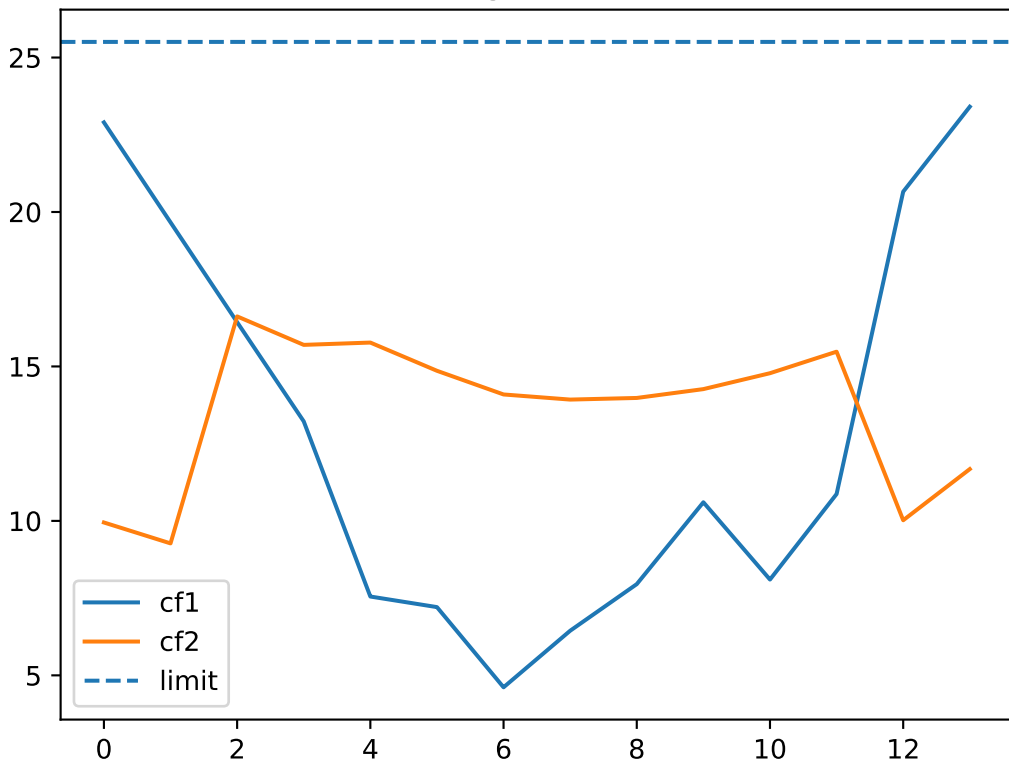
distance (iter 24)



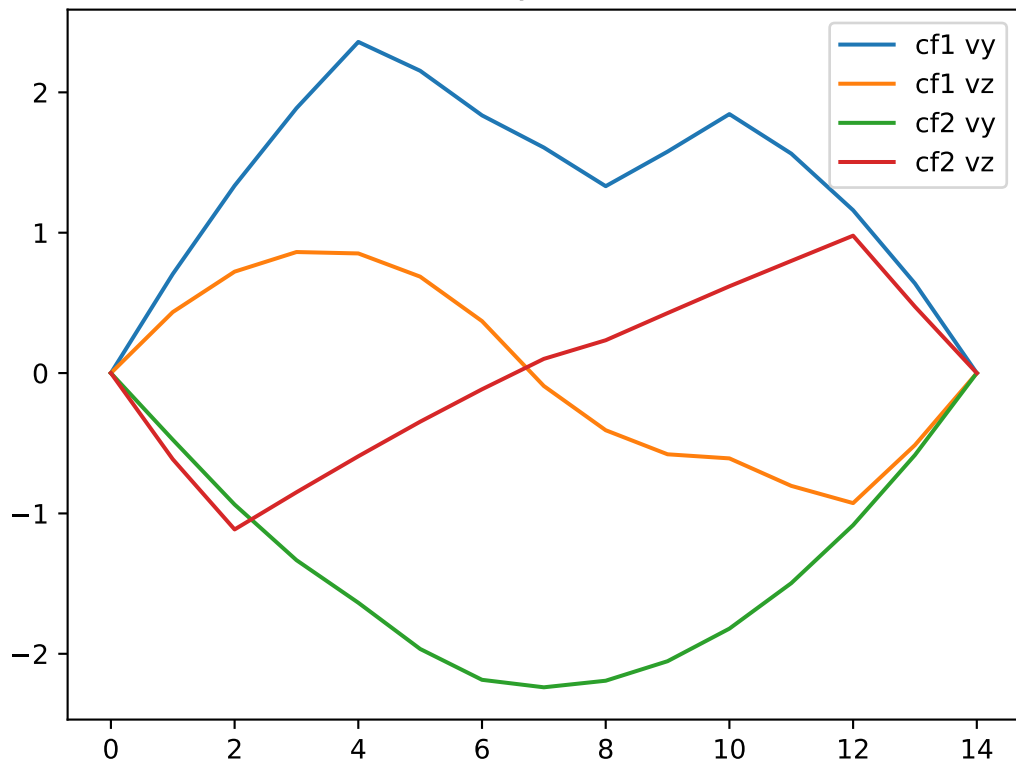
control (iter 24)



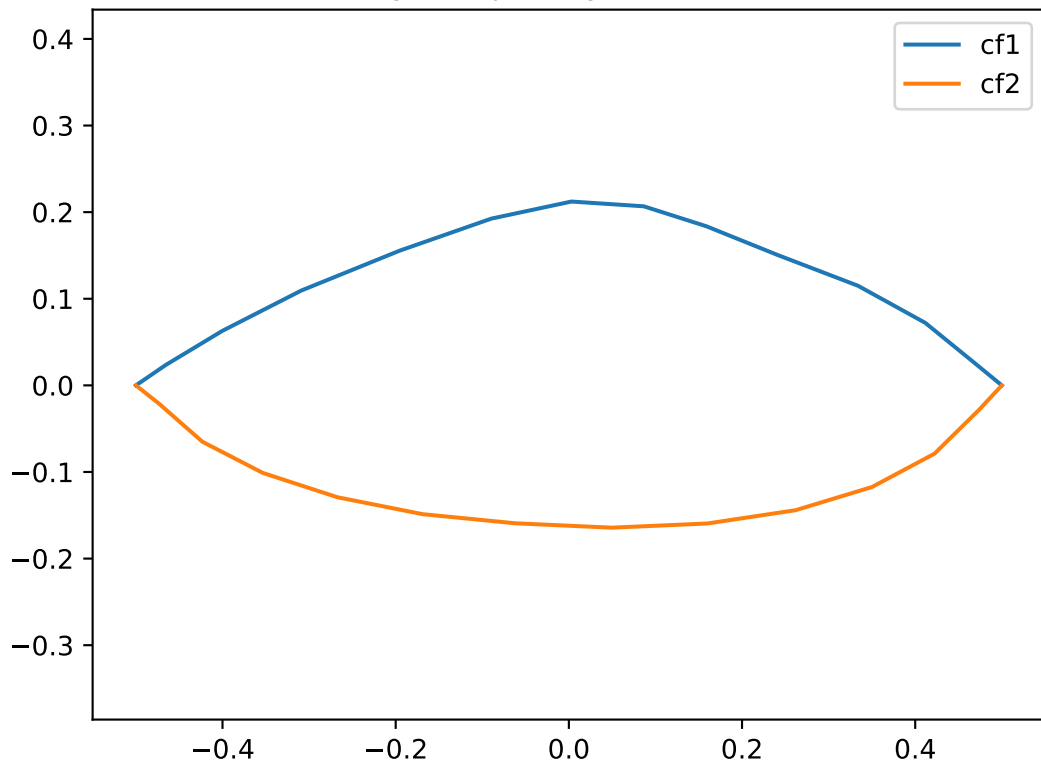
thrust magnitude (iter 24)



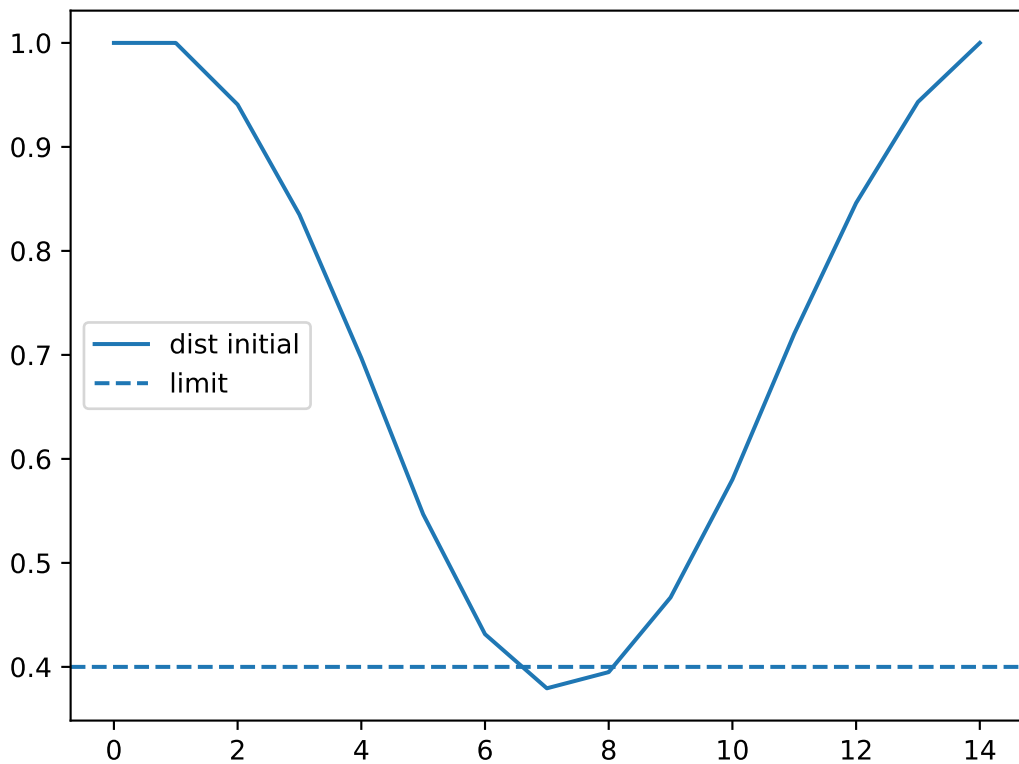
velocity (iter 24)



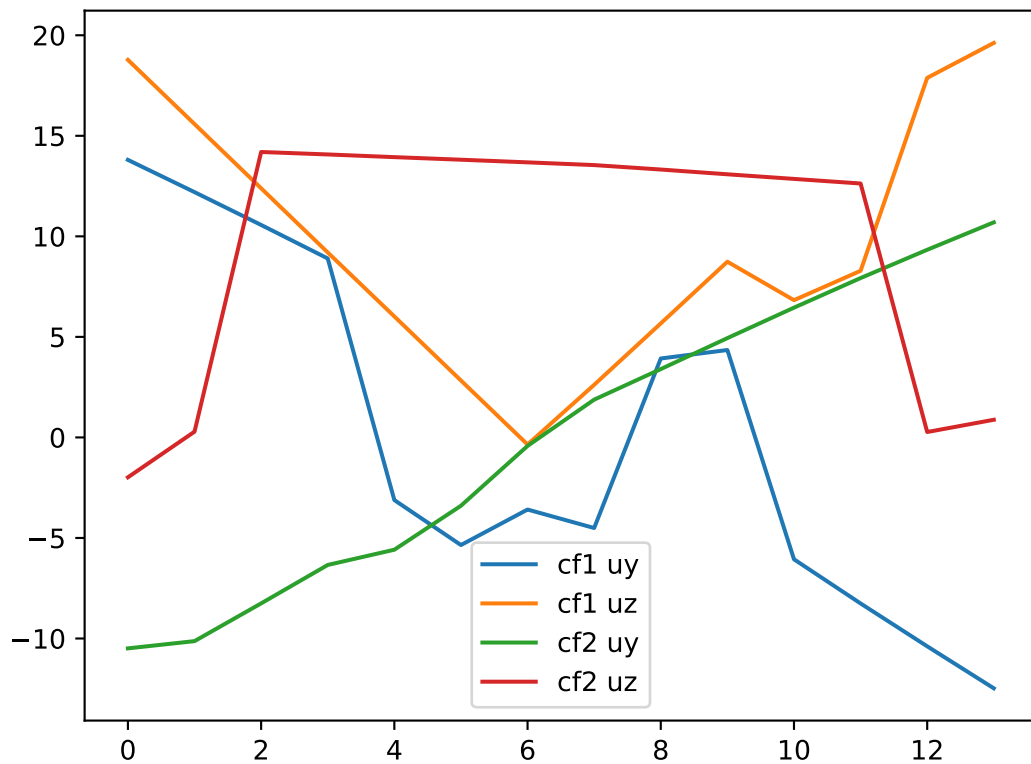
y-z trajectory (iter 25)



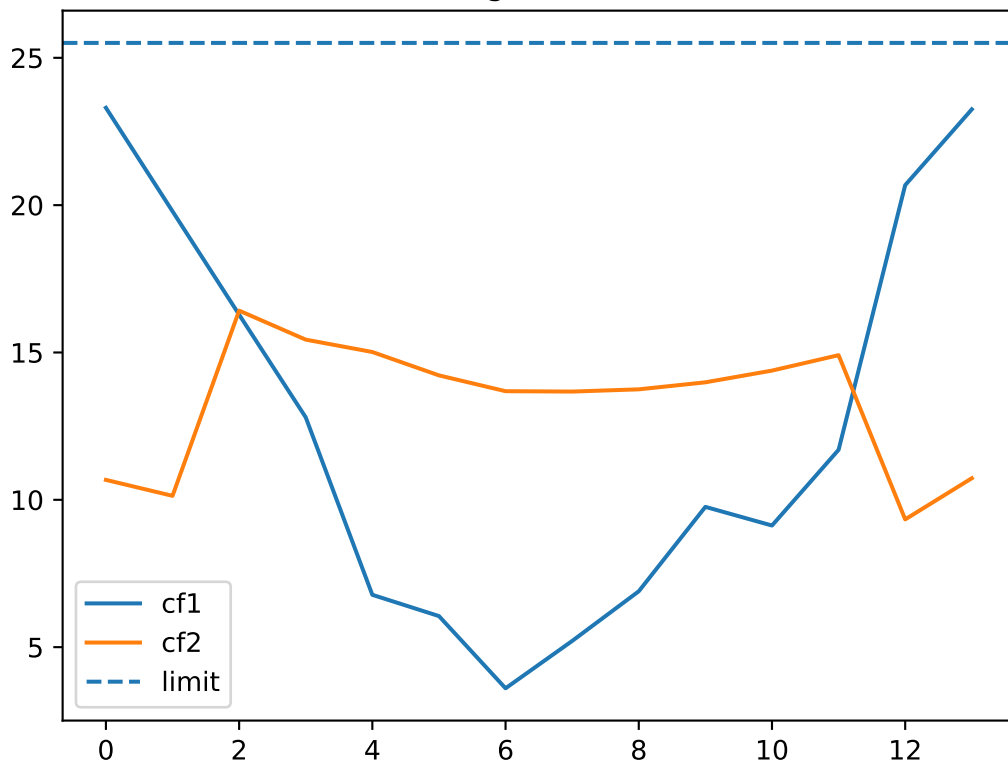
distance (iter 25)



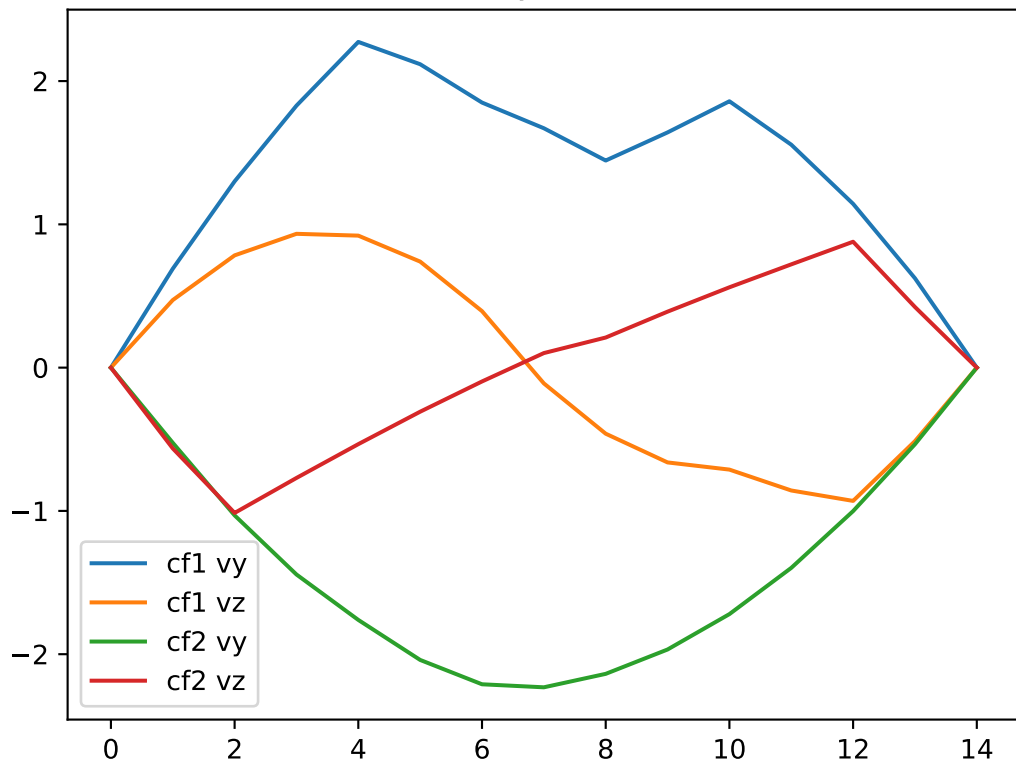
control (iter 25)



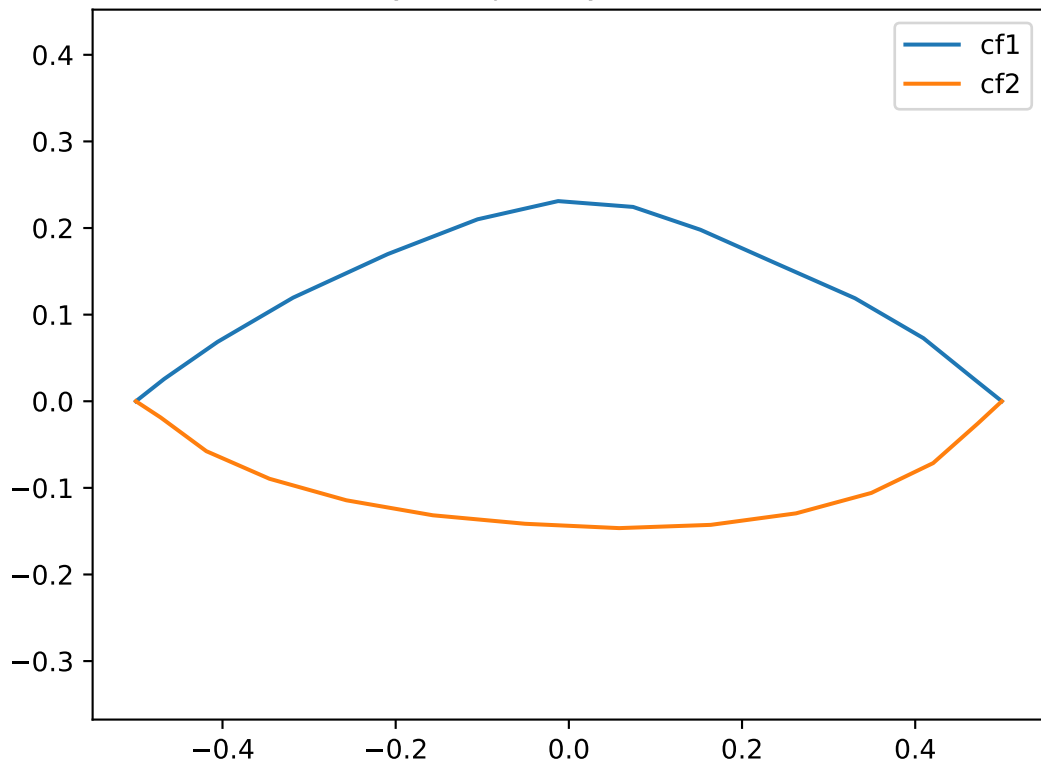
thrust magnitude (iter 25)



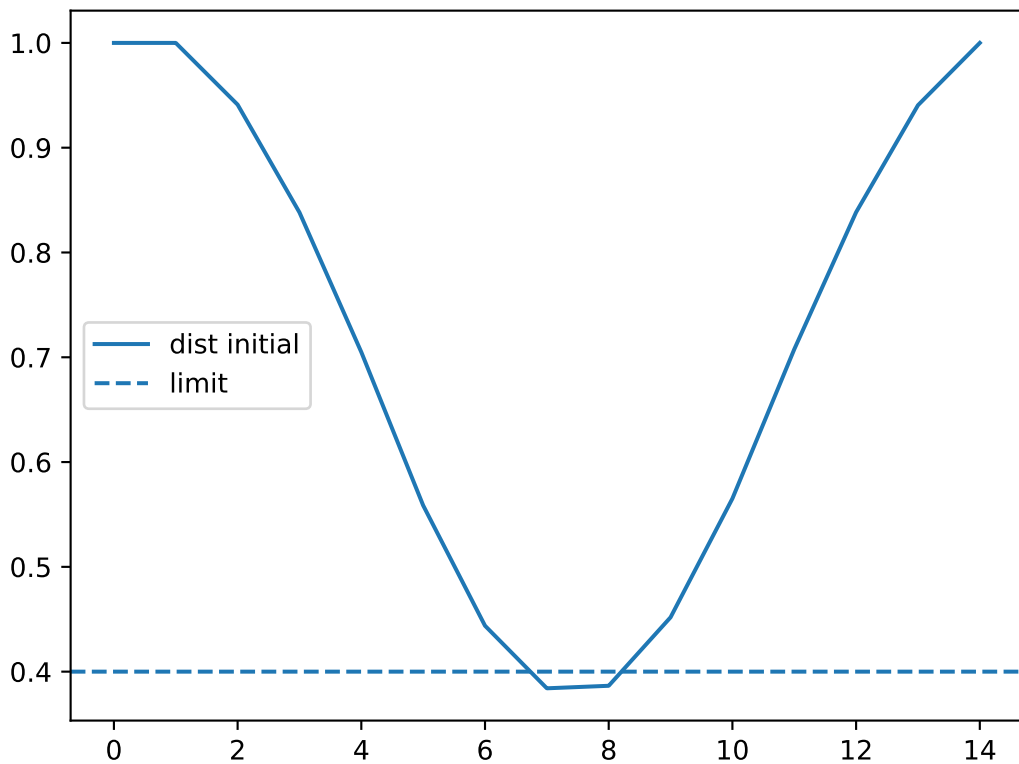
velocity (iter 25)



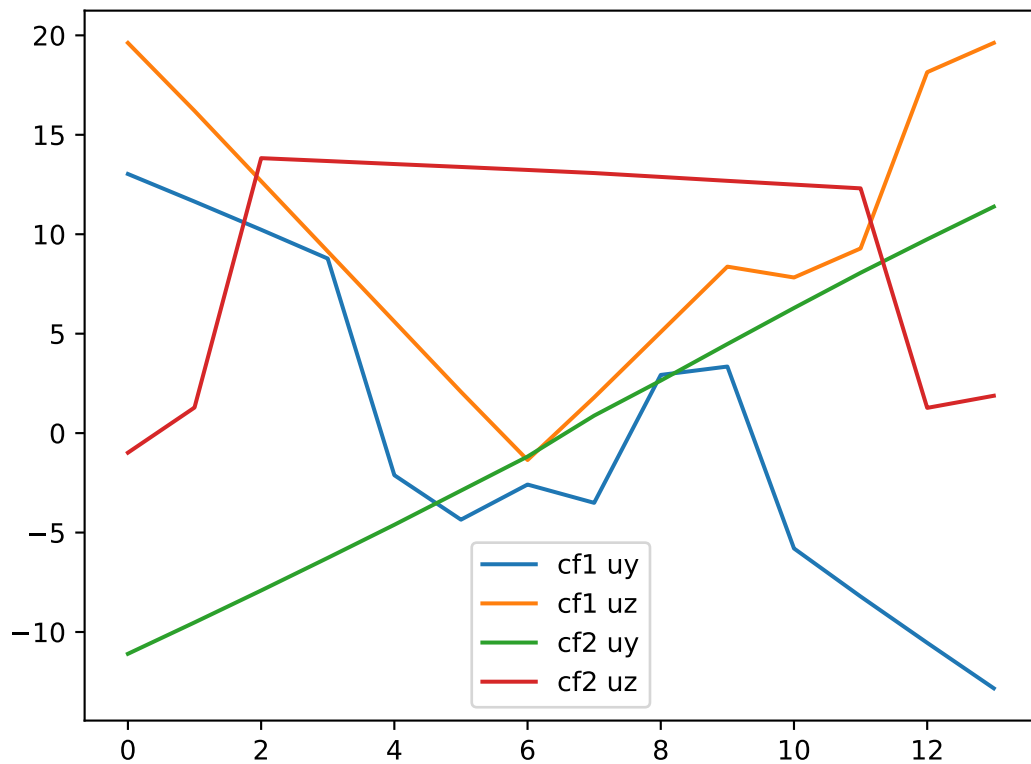
y-z trajectory (iter 26)



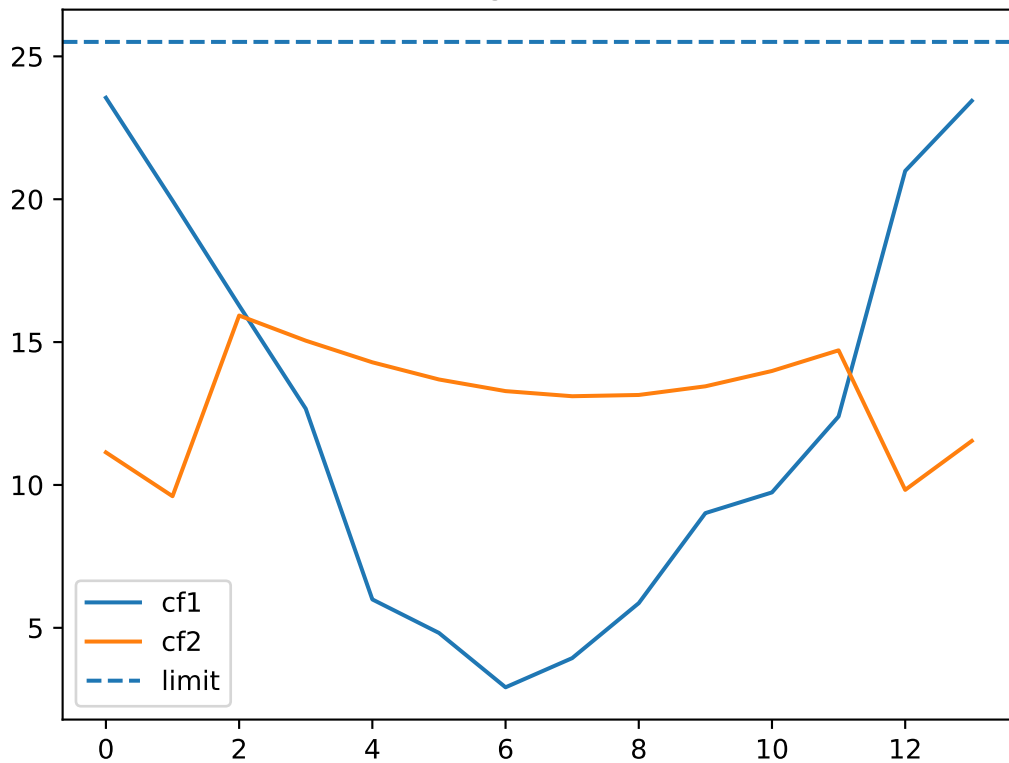
distance (iter 26)



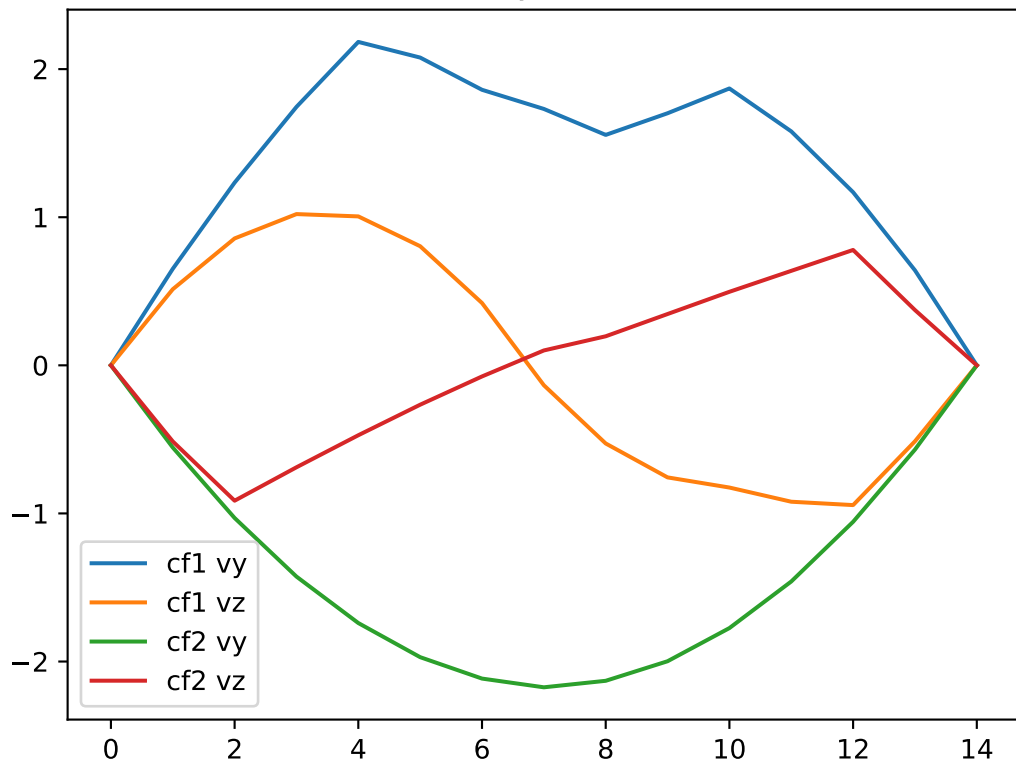
control (iter 26)



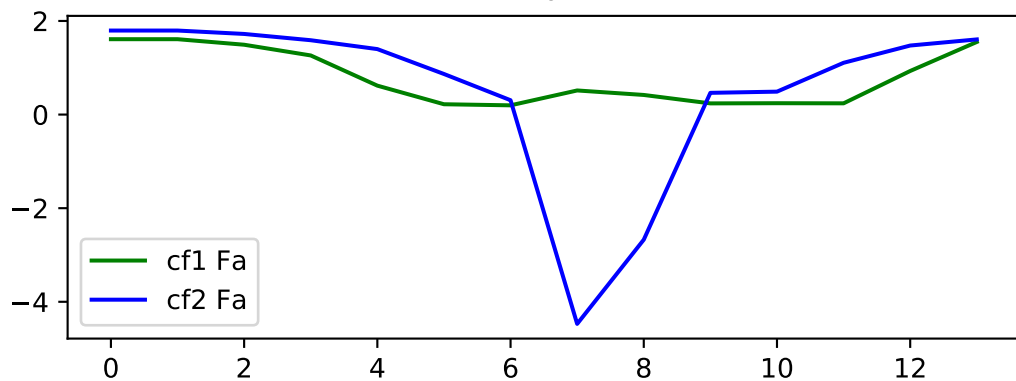
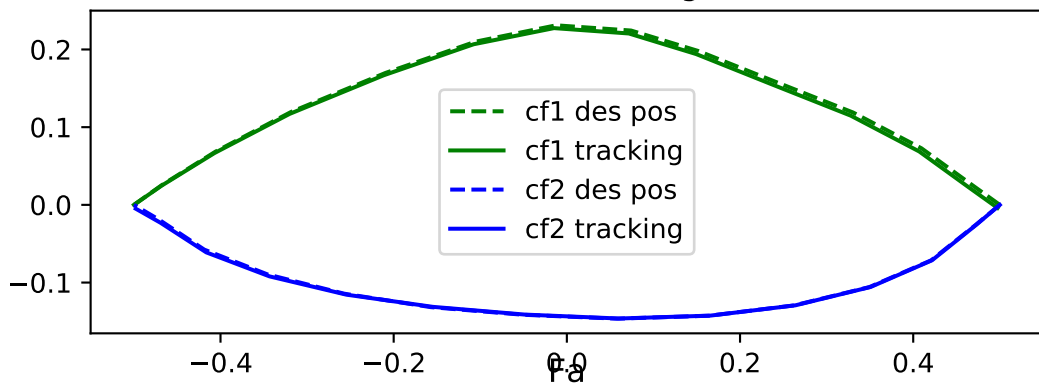
thrust magnitude (iter 26)



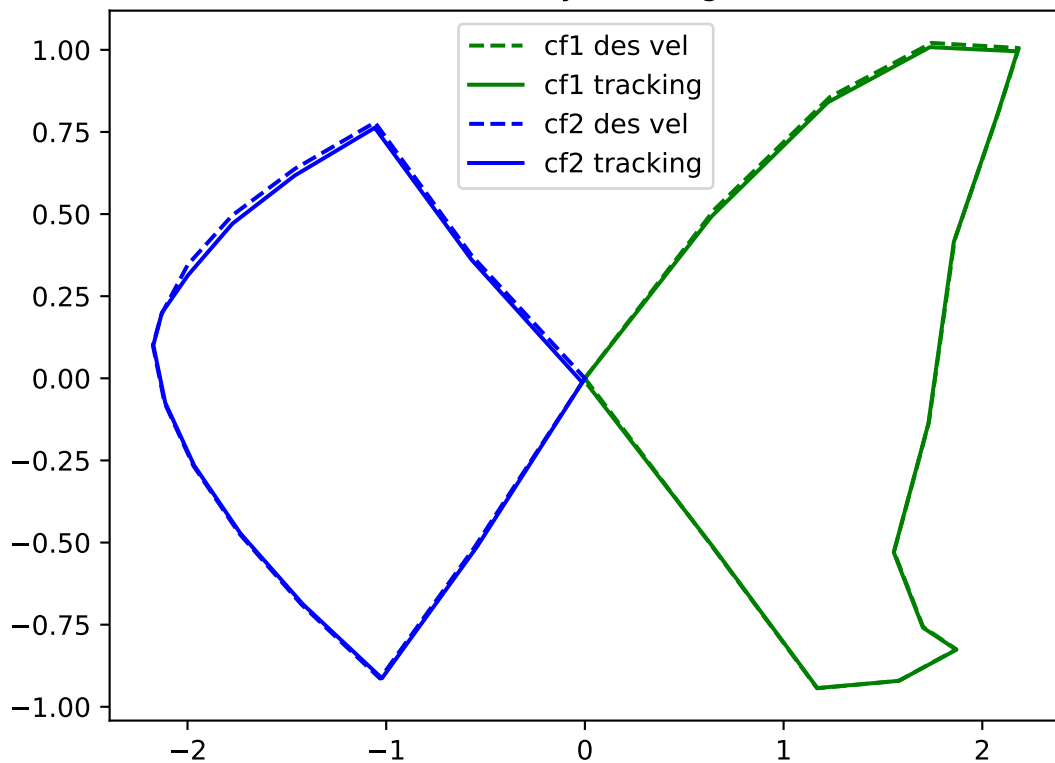
velocity (iter 26)



Position tracking



Velocity tracking



Control and thrust

