

## 1.Encrypted file name update

```
public static String getNextFileName(int n, int k, String s) {  
    TreeSet<Character> allowedChars = new TreeSet<>();  
    for (char ch : s.toCharArray()) {  
        allowedChars.add(ch);  
    }  
  
    List<Character> sortedChars = new ArrayList<>(allowedChars);  
    char minChar = sortedChars.get(0);  
  
    if (k > n) {  
        StringBuilder sb = new StringBuilder(s);  
        for (int i = n; i < k; i++) {  
            sb.append(minChar);  
        }  
        return sb.toString();  
    }  
  
    char[] ans = s.substring(0, k).toCharArray();  
  
    for (int i = k - 1; i >= 0; i--) {  
        char curr = ans[i];  
        int index = Collections.binarySearch(sortedChars, curr);  
        if (index < sortedChars.size() - 1) {  
            ans[i] = sortedChars.get(index + 1);  
            for (int j = i + 1; j < k; j++) {  
                ans[j] = minChar;  
            }  
            return new String(ans);  
        }  
    }  
}
```

```
return ""; // no valid string
```

```
}
```

## 2.Magic Square Transformation

```
public class MagicalSequence {
```

```
    public static int getMaxMagicalPower(String s) {
```

```
        int power = 0;
```

```
        int count = 0;
```

```
        for (char ch : s.toCharArray()) {
```

```
            if (ch == 'X') {
```

```
                count++;
```

```
            } else if (ch == 'Y') {
```

```
                if (count > 0) {
```

```
                    power++;
```

```
                    count--;
```

```
                }
```

```
            }
```

```
        }
```

```
        return power;
```

```
    }
```

```
}
```

## 3.Cloud Network Bandwidth Pricing

```
import java.util.*;
```

```
class CloudNetwork {
```

```
    static Map<Integer, Long> feeMap = new HashMap<>();
```

```
// This function processes the list of events and returns a list of results for each transfer
```

```
public static List<Long> processEvents(int[][] events) {
```

```
    List<Long> result = new ArrayList<>();
```

```
    for (int[] event : events) {
```

```
        if (event[0] == 1) {
```

```
            updateFee(event[1], event[2], event[3]);
```

```
        } else if (event[0] == 2) {
```

```
            result.add(calculateCost(event[1], event[2]));
```

```
        }
```

```
    }
```

```
    return result;
```

```
}
```

```
private static void updateFee(int a, int b, int x) {
```

```
    for (int node : getPath(a, b)) {
```

```
        feeMap.put(node, feeMap.getOrDefault(node, 0L) + x);
```

```
    }
```

```
}
```

```
private static long calculateCost(int a, int b) {
```

```
    long total = 0;
```

```
    for (int node : getPath(a, b)) {
```

```
        total += feeMap.getOrDefault(node, 0L);
```

```
    }
```

```
    return total;
```

```
}
```

```
private static List<Integer> getPath(int a, int b) {
```

```
    Set<Integer> pathA = new HashSet<>();
```

```
    List<Integer> fullPath = new ArrayList<>();
```

```

    int u = a, v = b;

    while (u != 0) {

        pathA.add(u);

        u /= 2;

    }

    while (!pathA.contains(v)) {

        v /= 2;

    }

    int lca = v;

    u = a;

    v = b;

    while (u != lca) {

        fullPath.add(u);

        u /= 2;

    }

    while (v != lca) {

        fullPath.add(v);

        v /= 2;

    }

    return fullPath;

}

```

#### 4. Logistic delivery problem

```

public int maxEqualParcelsAfterPermutation(int[] parcels) {

    Map<Integer, Integer> freqMap = new HashMap<>();

    int maxCount = 0;

```

```

    for (int i = 0; i < parcels.length; i++) {
        int key = parcels[i] - i;

        freqMap.put(key, freqMap.getOrDefault(key, 0) + 1);

        maxCount = Math.max(maxCount, freqMap.get(key));
    }

```

```

    return maxCount;

```

```

}

```

5. Kingdom

```

public List<Integer> removeRebelliousNobles(int n, int[][] nobles) {

```

```

    List<Integer> result = new ArrayList<>();

```

```

    List<Integer>[] children = new ArrayList[n + 1];

```

```

    int[] parent = new int[n + 1];

```

```

    int[] respect = new int[n + 1];

```

```

    boolean[] removed = new boolean[n + 1];

```

```

    for (int i = 1; i <= n; i++) children[i] = new ArrayList<>();

```

```

    for (int i = 1; i <= n; i++) {

```

```

        int p = nobles[i - 1][0];

```

```

        int r = nobles[i - 1][1];

```

```

        parent[i] = p;

```

```

        respect[i] = r;

```

```

        if (p != -1) children[p].add(i);

```

```

    }

```

```

    boolean changed = true;

```

```

    while (changed) {

```

```

        changed = false;

```

```

    for (int i = 1; i <= n; i++) {
        if (removed[i] || parent[i] == -1 || respect[i] == 0) continue;

        boolean canRemove = true;
        for (int child : children[i]) {
            if (!removed[child] && respect[child] == 0) {
                canRemove = false;
                break;
            }
        }

        if (canRemove) {
            result.add(i);
            removed[i] = true;

            // reassign children to grandparent
            int par = parent[i];
            for (int child : children[i]) {
                if (!removed[child]) {
                    parent[child] = par;
                    children[par].add(child);
                }
            }

            children[i].clear();
            changed = true;
            break; // Restart from smallest
        }
    }

    return result.isEmpty() ? List.of(-1) : result;
}

```

## 6.City

```
public List<Integer> removeRebelliousNobles(int n, int[][] nobles) {
```

```
    List<Integer> result = new ArrayList<>();
```

```
    List<Integer>[] children = new ArrayList[n + 1];
```

```
    int[] parent = new int[n + 1];
```

```
    int[] respect = new int[n + 1];
```

```
    boolean[] removed = new boolean[n + 1];
```

```
    for (int i = 1; i <= n; i++) children[i] = new ArrayList<>();
```

```
    for (int i = 1; i <= n; i++) {
```

```
        int p = nobles[i - 1][0];
```

```
        int r = nobles[i - 1][1];
```

```
        parent[i] = p;
```

```
        respect[i] = r;
```

```
        if (p != -1) children[p].add(i);
```

```
    }
```

```
    boolean changed = true;
```

```
    while (changed) {
```

```
        changed = false;
```

```
        for (int i = 1; i <= n; i++) {
```

```
            if (removed[i] || parent[i] == -1 || respect[i] == 0) continue;
```

```
            boolean canRemove = true;
```

```
            for (int child : children[i]) {
```

```
                if (!removed[child] && respect[child] == 0) {
```

```
                    canRemove = false;
```

```
                    break;
```

```
            }
```

```
        }
```

```

        if (canRemove) {
            result.add(i);
            removed[i] = true;

            // reassign children to grandparent
            int par = parent[i];
            for (int child : children[i]) {
                if (!removed[child]) {
                    parent[child] = par;
                    children[par].add(child);
                }
            }
        }

        children[i].clear();
        changed = true;
        break; // Restart from smallest
    }
}

return result.isEmpty() ? List.of(-1) : result;
}

```