

Stateless and Scaffold

```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

// main() => runApp(MyApp());
class MyApp extends StatelessWidget{
  @override
  Widget build(BuildContext context) {

    return MaterialApp(
      home: Scaffold(
        appBar: AppBar(title: Text("Main Screen"),
          backgroundColor: Colors.limeAccent,),
        body: Container(
          color: Colors.cyanAccent,
          child: Center(
            child: Text("Hello World..", style: TextStyle(
              fontSize: 25, color: Colors.red, fontWeight:
FontWeight.bold,
            )),),
          ),
        ),
      ),
    );
  }
}
```

Rows and Columns and padding and Expandable

Main.dart

```
import 'package:flutter/material.dart';

import 'FirstScreen.dart';
import 'SecondScreen.dart';

void main() {
  runApp( MyApp() );
}

// main() => runApp( MyApp() );
class MyApp extends StatelessWidget{
  @override
  Widget build(BuildContext context) {

    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: SecondScreen()
    );

  }
}
```

SecondScree.dart

```
import 'package:flutter/material.dart';

class SecondScreen extends StatelessWidget {
  const SecondScreen({Key? key}) : super(key: key);

  @override
  Widget build(BuildContext context) {
    return Scaffold(
```

```

appBar: AppBar(title: Text("SecondScreen"),),
body: Container(
  // padding: EdgeInsets.only(left: 15,top: 15),
  padding: EdgeInsets.all(20),
  color: Colors.lightGreenAccent,
  child: Column(
    children: [
      Row(
        children: [
          Expanded(child:
            Text("My Name is Ansari and welcome to
flutter training", style: TextStyle(fontSize: 25),)
          ),
        ],
      ),
      SizedBox(height: 50,),
      Row(
        children: [
          Text("getting value", style:
TextStyle(fontSize: 25, color: Colors.red),)
        ],
      ),
      Row(
        children: [
          Column(),
        ],
      ),
    ],
  ),
),
);
}
}

```

Calling class and a function separately

```
class MyText extends StatelessWidget{
  @override
  Widget build(BuildContext context) {
    // TODO: implement build
    return Container(
      child: Text("WELCOME", style: TextStyle(fontSize: 20,
color: Colors.cyan),),
    );
  }
}

int myMathFunction(){
  var random = Random();
  var rNumb = random.nextInt(100);
  return rNumb;
}
```

Adding Images

```
flutter:

uses-material-design: true

assets:
  - images/spiderman.png
```

```
Image.asset("images/spiderman.png", height: 100, width: 150,)
```

List View

```
import 'package:flutter/material.dart';

class ListScreen extends StatelessWidget {
  const ListScreen({Key? key}) : super(key: key);

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(title: Text("List View..")),
      body: Container(
        child: getListView(),
      )
    );
  }

  Widget getListView(){
    var listview = ListView(
      children: [
        ListTile(
          leading: Icon(Icons.accessibility),
          title: Text("INDIA"),
          subtitle: Text("Asian"),
          trailing: Icon(Icons.access_alarm),
          onTap: (){
            print("you clicked");
          },
        ),
        ListTile(
          leading: Icon(Icons.accessibility),
          title: Text("SOUTH AFRICA"),
          subtitle: Text("African"),
          trailing: Icon(Icons.access_alarm),
          onTap: (){
            print("you clicked");
          },
        ),
        ListTile(
          leading: Icon(Icons.accessibility),
          title: Text("Australia"),
          subtitle: Text("Australian"),
          trailing: Icon(Icons.access_alarm),
          onTap: (){
```

```

        print("you clicked");
    },
),
],
);
return listView;
}
}

```

LONG LIST

```

List<String> getListItems(){
    var items = List<String>.generate(100, (counter) => "item
is $counter");
    return items;
}

Widget getLongListView(){
    var listItems = getListItems();
    var listView = ListView.builder(itemBuilder: (context,
index){
        return ListTile(
            title: Text(listItems[index]),
            onTap: (){
                print(" selected ${listItems[index]}");
            },
        );
    });
    return listView;
}

```