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Practical No. 01- Design a distributed application using RPC for remote computation where client submits an integer value to the server and server calculates factorial and returns the result to the client program.'''

Source Code –

Client.py

```
Factclient.py > ...
1  import xmlrpc.client
2
3  # Create an XML-RPC client
4  with xmlrpc.client.ServerProxy("http://localhost:8000/RPC2") as proxy:
5      try:
6          # Prompt the user to enter a number
7          input_value_str = input("Enter the number: ")
8          input_value = int(input_value_str)
9
10         # Call the server's calculate_factorial method
11         result = proxy.calculate_factorial(input_value)
12         print(f"Factorial of {input_value} is: {result}")
13     except Exception as e:
14         print(f"Error: {e}")
15
```

Output -

Enter the number: 12

Factorial of 12 is: 479001600

Server.py

```
Factserver.py > ...
1  from xmlrpc.server import SimpleXMLRPCServer
2  from xmlrpc.server import SimpleXMLRPCRequestHandler
3
4  class FactorialServer:
5      def calculate_factorial(self, n):
6          if n < 0:
7              raise ValueError("Input must be a non-negative integer.")
8          result = 1
9          for i in range(1, n + 1):
10             result *= i
11         return result
12
13 # Restrict to a particular path
14 class RequestHandler(SimpleXMLRPCRequestHandler):
15     rpc_paths = ('/RPC2',)
16
17 # Create server
18 with SimpleXMLRPCServer(('localhost', 8000), requestHandler=RequestHandler) as server:
19     server.register_introspection_functions()
20     server.register_instance(FactorialServer())
21     print("FactorialServer is ready to accept requests.")
22     server.serve_forever()
23
24
```

Output - FactorialServer is ready to accept requests.