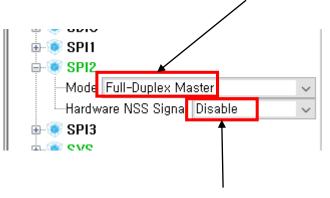
# EEPROM with SPI (stm32f407)

안상재 sangjae2015@naver.com 010-4147-2573

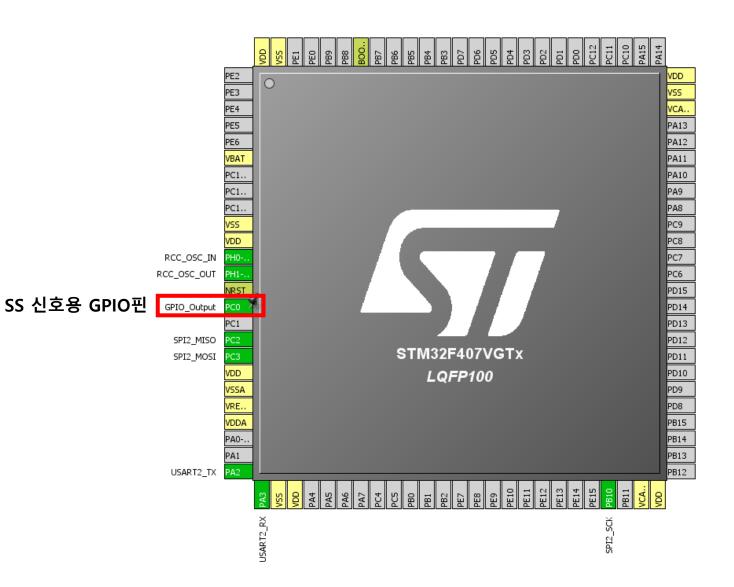
## 1. CubeMX 설정



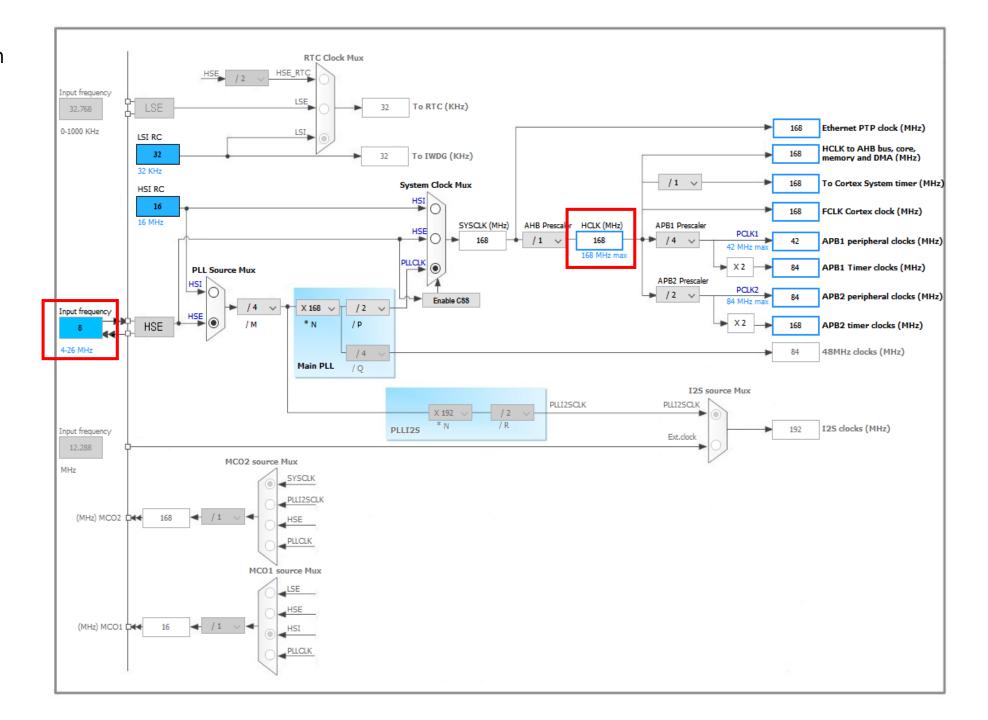


SS 신호를 소프트웨어적으로 인가하겠다는 뜻



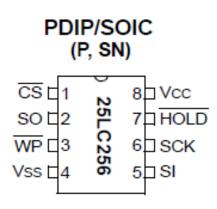


## - Clock Configuration



## 2. 25LC256(EEPROM) 데이터 시트 요약

- SPI 인터페이스 제공
- 256Kbit 크기의 메모리
- 64 byte page (한번에 read/write 할 수 있는 단위)



#### **Pin Function Table**

Name	Function				
CS	Chip Select Input				
so	Serial Data Output				
WP	Write-Protect				
Vss	Ground				
SI	Serial Data Input				
SCK	Serial Clock Input				
HOLD	Hold Input				
Vcc	Supply Voltage				

## - 동작 방식

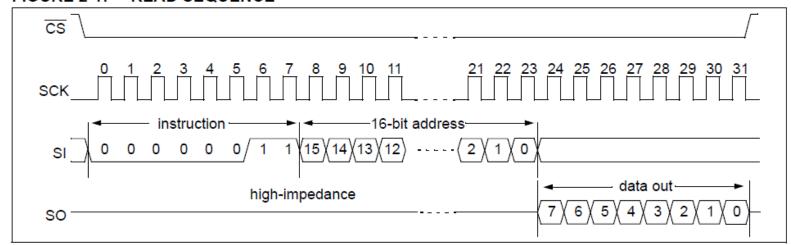
#### - INSTRUCTION SET

TABLE 2-1: INSTRUCTION SET

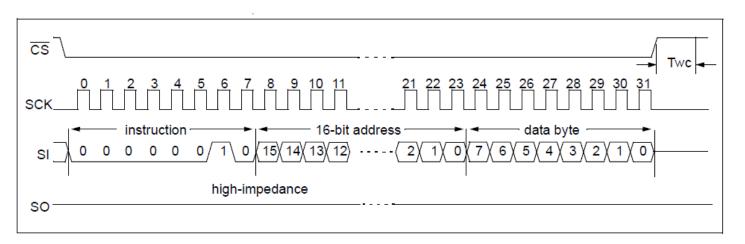
Instruction Name	Instruction Format	Description				
READ	0000 0011	Read data from memory array beginning at selected address				
WRITE	0000 0010	Write data to memory array beginning at selected address				
WRDI	0000 0100	Reset the write enable latch (disable write operations)				
WREN	0000 0110	Set the write enable latch (enable write operations)				
RDSR	0000 0101	Read Status register				
WRSR	0000 0001	Write Status register				

## - READ SEQUENCE

FIGURE 2-1: READ SEQUENCE

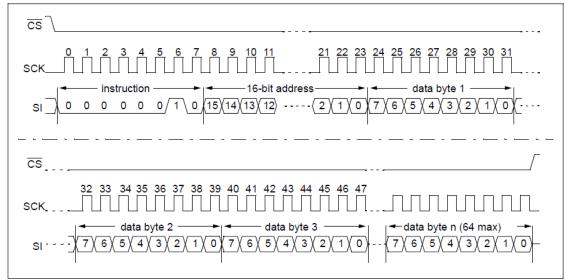


## - BYTE WRITE SEQUENCE



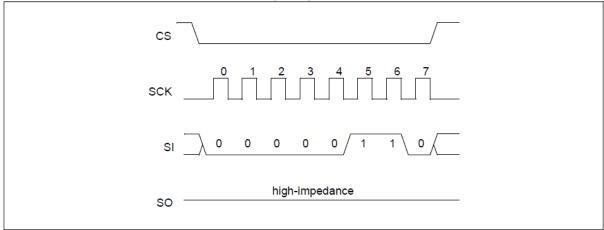
#### - PAGE WRITE SEQUENCE

FIGURE 2-3: PAGE WRITE SEQUENCE



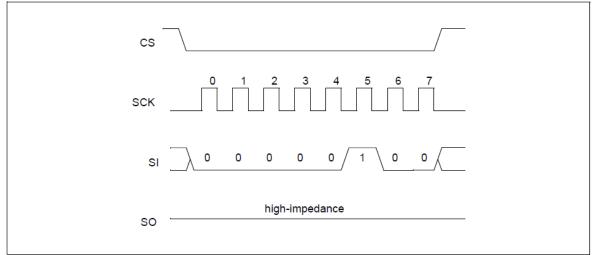
#### - WRITE ENABLE SEQUENCE (write 동작을 하기 전에 필요함)

FIGURE 2-4: WRITE ENABLE SEQUENCE (WREN)



#### - WRITE DISABLE SEQUENCE (write 동작을 금지함)

FIGURE 2-5: WRITE DISABLE SEQUENCE (WRDI)



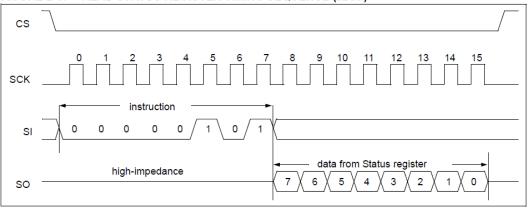
## - 25LC256의 STATUS REGISTER (자세한 설명은 데이터 시트 참조)

TABLE 2-2: STATUS REGISTER

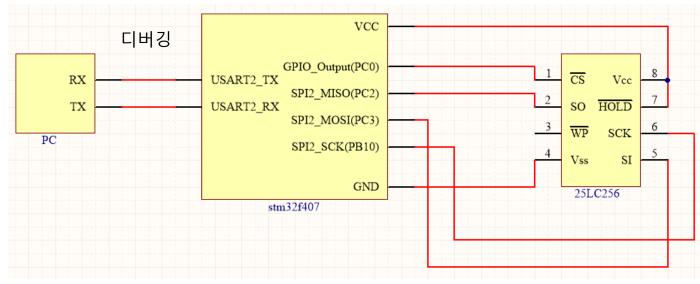
7	6	5	4	3	2	1	0		
W/R	_	_	ı	W/R	W/R	R	R		
WPEN	Χ	X	Χ	BP1	BP0	WEL	WIP		
W/R = writable/readable. R = read-only.									

#### - READ STATUS REGISTER

FIGURE 2-6: READ STATUS REGISTER TIMING SEQUENCE (RDSR)



# 3. 회로도



Chip을 항상 enable 시키기 위해 HOLD를 Vcc에 묶어놈.

#### 4. 소스 코드

```
void SPI2 Comm(uint8 t* T buffer, uint8 t* R buffer, unsigned int num)
                                                                         - SPI 통신으로 num 갯수만큼의 데이터를 송수신하는 함수
     HAL GPIO WritePin(GPIOC, GPIO PIN 0, RESET);
                                                                         - CS 핀을 LOW로 한 후에 SPI통신 송수신, 그 후에 CS 핀 HIGH
     HAL SPI TransmitReceive(&hspi2, T buffer, R buffer, num, 100);
     HAL GPIO WritePin(GPIOC, GPIO PIN 0, SET);
                                                         - 송신과 수신 데이터를 저장할 변수 배열 선언
uint8 t T buffer[] = \{0x00, 0x00, 0x00, 0x00\};
uint8 t R buffer[] = {0x00, 0x00, 0x00, 0x00};
                                                         - 데이터를 write할 메모리 주소: 0x5AD6
uint16 t EEPROM addr = 0x5AD6;
uint8 t instruction[] = \{0x03, 0x02, 0x04, 0x06, 0x05, 0x01\};
                                                         - instruction set를 배열에 저장함
uint8_t buf1[100] = {0};
                        디버깅을 하기위한 변수 선언
uint8 t buf2[100] = \{0\};
uint8_t buf3[100] = {0};
T buffer[0] = instruction[3]; // 0x06 : set the write enable latch
                                                                   - 메모리에 데이터를 write를 하기위해 write enable 신호를 write함
SPI2 Comm(T buffer, R buffer, 1);
T buffer[0] = instruction[4]; // 0x05 : read status register
SPI2_Comm(T_buffer, R_buffer, 2);
                                                                               - 현재 메모리에 write가 가능한 상태인지 확인하기 위해 status registe를 read 함.
HAL_Delay(100);
                                                                               - 0x02가 read되면 write 가능한 상태
sprintf(buf1, "saved value1 = 0x%x\r\n", R buffer[1]);
HAL UART Transmit(&huart2, buf1, 100, 10); // status register : 0x02 => write 가능상태
```

```
T buffer[0] = instruction[1]; // 0x02 : write date to memory array beginning at selected address
T buffer[1] = EEPROM addr >> 8;
T buffer[2] = EEPROM addr & 0x00FF;
T buffer[3] = 0xaa;
SPI2 Comm(T buffer, R buffer, 4);
HAL Delay(100);
T buffer[0] = instruction[4]; // 0x05 : read status register
SPI2_Comm(T_buffer, R_buffer, 2);
sprintf(buf2, "saved value2 = 0x%x\r\n", R buffer[1]); // status register : 0x00 => write 끝난 상태
HAL_UART_Transmit(&huart2, buf2, 100, 10);
HAL Delay(100);
T buffer[0] = instruction[0]; // 0x03 : read
                                                      - 데이터를 write한 주소에 들어있는 값을 확인하기 위해 read함.
T buffer[1] = EEPROM addr >> 8; // high byte
T buffer[2] = EEPROM addr & 0x00FF; // low byte
T buffer[3] = 0x00;
SPI2_Comm(T_buffer, R_buffer, 4);
sprintf(buf3, "saved value3 = 0x%x\r\n", R_buffer[3]);
HAL UART_Transmit(&huart2, buf3, 100, 10);
```

- 미리 지정한 주소에 Oxaa 데이터를 write함.
- write 상태가 완료되었는지 확인하기 위해 status register 를 read 함.
- 0x00 이 read되면 write 상태가 완료되었음.

## - 결과 화면(터미널 창)

```
saved value1 = 0x2
saved value2 = 0x0
saved value3 = 0xaa
```

## - 실험 모습

