TI DSP, MCU 및 Xilinx Zynq FPGA 프로그래밍 전문가 과정

MCU Peripheral

강사 : Innova Lee(이상훈) gcccompil3r@gmail.com

학생 : 황수정

sue100012@naver.com

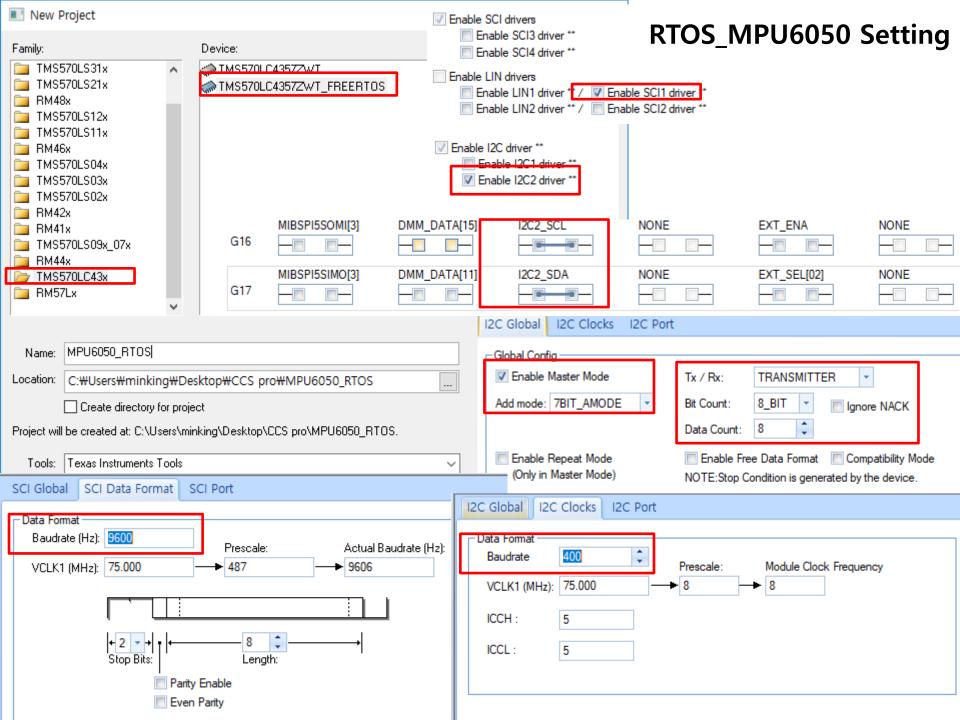
2018. 08.15

RTOS 개념 및 예제

RTOS_MPU6050

MCU Peripheral

- 전조등
- 방향지시등, 후미등

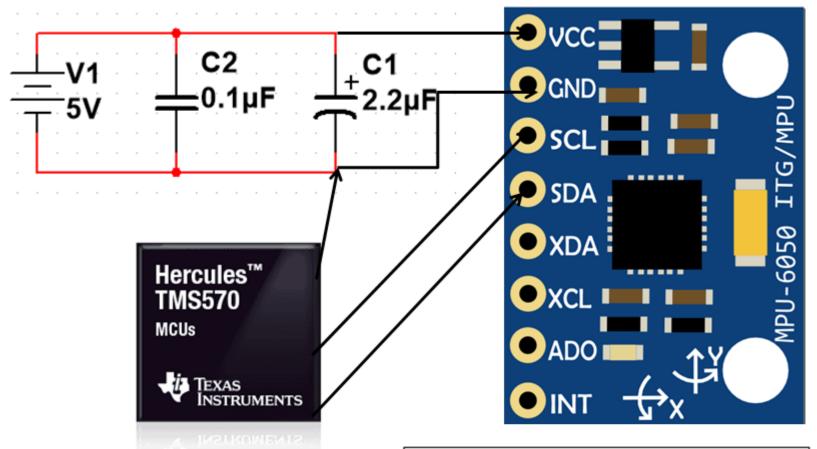


```
#include <FreeRTOS.h>
#include <FreeRTOSConfig.h>
                                                           void vTask1(void *pbParameters)
#include "HL_sys_common.h"
#include "HL_system.h"
                                                              for (;;)
#include "HL sci.h"
#include "HL_i2c.h"
                                                                wait(10000000);
#include <string.h>
                                                                get data();
#include <stdio.h>
#include "HL_sys_common.h"
                                                                   acc x = acc y = acc z = 0;
#include "FreeRTOS.h"
                                                                   real_acc_x = real_acc_y = real_acc_z = 0.0;
#include "os_task.h"
                                                                   acc x = q acc xyz[0];
                                                                   acc x = acc x << 8;
#define UART
                     sciREG1
                                                                   acc_x = g_acc_xyz[1];
#define MPU6050 ADDR 0x68
                                                                   real_acc_x = ((double) acc_x) / 2048.0;
                                                                   acc_y = q_acc_xyz[2];
char txt buf[256] = \{ 0 \};
                                                                   acc_y = acc_y << 8;
unsigned int buf_len;
                                                                   acc_y |= g_acc_xyz[3];
volatile int i;
                                                                   real_acc_y = ((double) acc_y) / 2048.0;
signed short acc_x, acc_y, acc_z;
                                                                   acc_z = q_acc_xyz[4];
double real_acc_x, real_acc_y, real_acc_z;
                                                                   acc_z = acc_z << 8;
void sciDisplayText(sciBASE_t *sci, uint8 *text, uint32 len);
                                                                   acc_z = g_acc_xyz[5];
void wait(uint32 delay);
                                                                   real_acc_z = ((double) acc_z) / 2048.0;
void get_data();
                                                           sprintf(txt_buf,"acc_x %2.5lf\tacc_y %2.5lf\tacc_z= %2.5lf\n\r\0",real_acc_x,real_acc_y,real_acc_z);
void MPU6050 enable(void);
                                                                   buf_len = strlen(txt_buf);
void MPU6050 acc config(void);
                                                                   wait(1000000);
void disp_set(char *);
                                                                   sciDisplayText(sciREG1, (uint8 *) txt_buf, buf_len);
uint32 rx_data = 0;
uint32 tmp = 0;
                                                             }
uint32 value = 0:
volatile char q_acc_xyz[6];
volatile int q_acc_flag;
#define IDX 2
uint32 duty_arr[IDX] = { 1000, 2000 };
xTaskHandle xTask1Handle;
```

```
int main(void)
                                                                             void MPU6050 enable(void)
                                                                               volatile unsigned int cnt = 2;
  sciInit():
                                                                               unsigned char data[2] = \{0x00U, 0x00U\};
  disp_set("SCI Configuration Success!!\n\r\0");
                                                                               unsigned char slave word address = 0x6bU;
  i2cInit();
  wait(10000000);
                                                                               i2cSetSlaveAdd(i2cREG2, MPU6050 ADDR);
  disp_set("I2C <u>Init Success!!\n\r\0");</u>
                                                                               i2cSetDirection(i2cREG2, I2C TRANSMITTER);
  MPU6050 enable();
                                                                               i2cSetCount(i2cREG2, cnt + 1);
  disp set("MPU6050 Enable Success!!\n\r\0");
                                                                               i2cSetMode(i2cREG2, I2C MASTER);
  MPU6050 acc config();
                                                                               i2cSetStop(i2cREG2);
  disp set("MPU6050 Accelerometer Configure Success!!\n\r\0");
                                                                               i2cSetStart(i2cREG2);
  if (xTaskCreate(vTask1, "task1", configMINIMAL STACK SIZE * 8, NULL,
                                                                               i2cSendByte(i2cREG2, slave word address);
                                                                               disp_set("MPU6050 tmp 1 Enable Success!!\n\r\0");
1,&xTask1Handle) != pdTRUE)
                                                                               i2cSend(i2cREG2, cnt, data);
                                                                               disp set("MPU6050 tmp 2Enable Success!!\n\r\0");
    while (1)
                                                                               while (i2cIsBusBusy(i2cREG2) == true)
                                                                               while (i2cIsStopDetected(i2cREG2) == 0)
  vTaskStartScheduler();
                                                                               i2cClearSCD(i2cREG2);
                                                                               wait(100000);
  while (1)
                                                                             void MPU6050 acc config(void)
  return 0:
                                                                               volatile unsigned int cnt = 1;
void wait(uint32 delay)
                                                                               unsigned char data[1] = \{0x18U\};
                                                                               unsigned char slave word address = 0x1cU;
  int i:
                                                                               i2cSetSlaveAdd(i2cREG2, MPU6050 ADDR);
  for (i = 0; i < delay; i++)
                                                                               i2cSetDirection(i2cREG2, I2C TRANSMITTER);
                                                                               i2cSetCount(i2cREG2, cnt + 1);
                                                                               i2cSetMode(i2cREG2, I2C MASTER);
void sciDisplayText(sciBASE_t *sci, uint8 *text, uint32 len)
                                                                               i2cSetStop(i2cREG2);
                                                                               i2cSetStart(i2cREG2);
  while (len--)
                                                                               i2cSendByte(i2cREG2, slave word address);
                                                                               i2cSend(i2cREG2, cnt, data);
    while ((UART->FLR \& 0x4) == 4)
                                                                               while (i2cIsBusBusy(i2cREG2) == true)
    sciSendByte(UART, *text++);
                                                                               while (i2cIsStopDetected(i2cREG2) == 0)
                                                                               i2cClearSCD(i2cREG2);
                                                                               wait(1000000);
                                                                                                             RTOS MPU6050 Code
```

```
void get_data()
  unsigned char slave_word_address = 0x3B;
  wait(1000000);
  i2cSetSlaveAdd(i2cREG2, MPU6050_ADDR);
  i2cSetDirection(i2cREG2, I2C TRANSMITTER);
  i2cSetCount(i2cREG2, 1);
  i2cSetMode(i2cREG2, I2C_MASTER);
  i2cSetStop(i2cREG2);
  i2cSetStart(i2cREG2);
  i2cSendByte(i2cREG2, slave_word_address);
  while (i2cIsBusBusy(i2cREG2) == true)
  while (i2cIsStopDetected(i2cREG2) == 0)
  i2cClearSCD(i2cREG2);
  i2cSetDirection(i2cREG2, I2C_RECEIVER);
  i2cSetCount(i2cREG2, 6);
  i2cSetMode(i2cREG2, I2C MASTER);
  i2cSetStart(i2cREG2);
  i2cReceive(i2cREG2, 6, (unsigned char *) g_acc_xyz);
  i2cSetStop(i2cREG2);
  while (i2cIsBusBusy(i2cREG2) == true)
  while (i2cIsStopDetected(i2cREG2) == 0)
  i2cClearSCD(i2cREG2);
  g_{acc_flag} = 1;
```

```
void disp_set(char *str)
  char txt_buf[256] = \{0\};
  unsigned int buf_len;
  sprintf(txt buf, str);
  buf_len = strlen(txt_buf);
  sciDisplayText(sciREG1, (uint8 *) txt_buf, buf_len);
  wait(100000);
```



MPU6050_RTOS

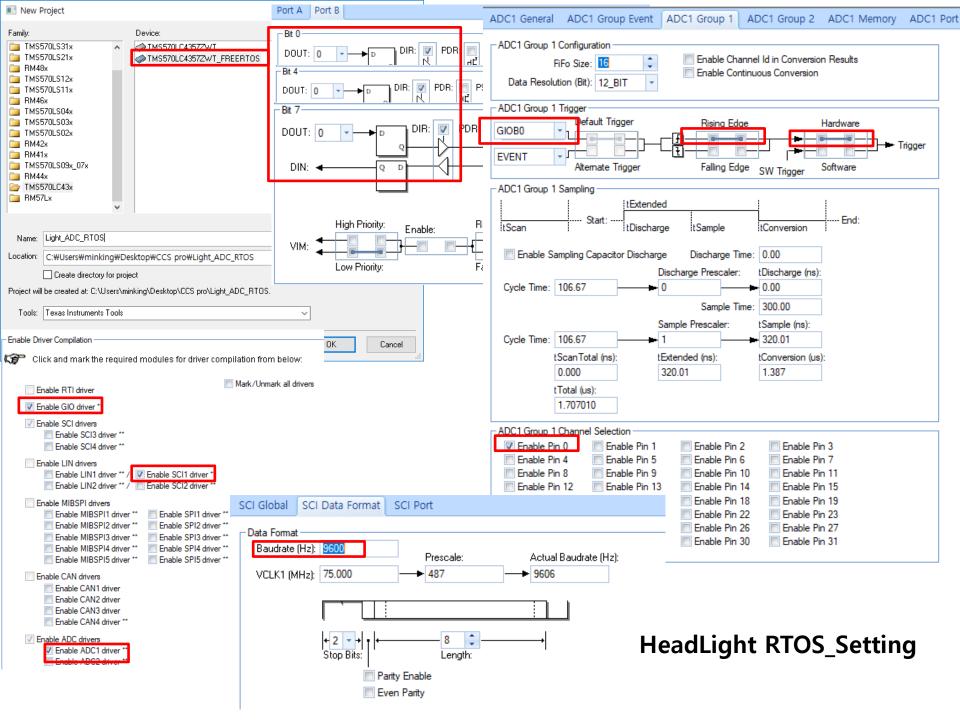
Designer : 황수정 , 김민호

2018.08.14

Project AI CAR

```
acc x = 0.63965 acc y = 0.33789 acc z = 0.85791
```

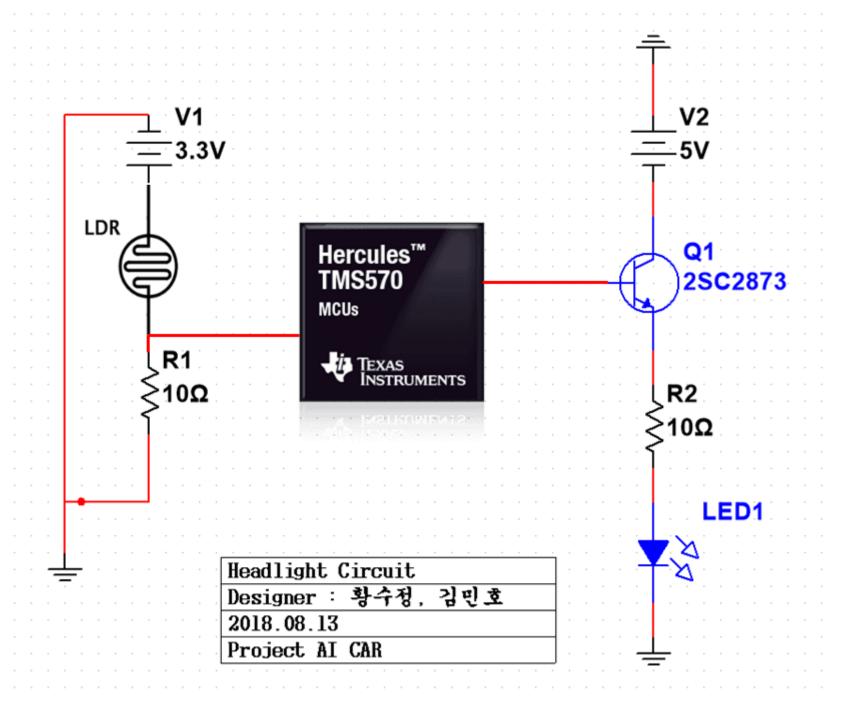
```
acc x = 0.78906 acc y = 0.40527 acc z = 0.64600
acc x = 0.71289 acc y = 0.36963 acc z = 0.75488
acc x = 0.77588 acc y = 0.40527 acc z = 0.68408
acc x = 0.61768 acc y = 0.31543 acc z = 0.90674
acc_x = 0.71094 \ acc_y = 0.35010 \ acc_z = 0.82715
acc x = 0.60693 acc y = 0.33545 acc z = 0.92969
acc x = 0.55225 acc y = 0.32373 acc z = 0.94434
acc x = 0.63818 acc y = 0.29639 acc z = 0.87549
acc x = 0.75439 acc y = 0.35596 acc z = 0.61279
acc_x = 0.53271 \ acc_y = 0.13867 \ acc_z = 1.05566
acc_x = 0.38086 \ acc_y = -0.16113 acc_z = 0.95850
acc x = 0.19873 acc y = -0.27393 acc z = 1.08984
acc x = 0.87207 acc y = 0.58350 acc z = 0.40088
acc x = 0.78125 acc y = 0.19287 acc z = 0.89990
acc x = 0.90430 acc y = 0.50098 acc z = 0.06982
acc x = 0.68994 acc y = 0.47949 acc z = -0.25293
acc x = 0.65918 acc y = 0.48975 acc z = -0.50781
acc x = 0.52588 acc y = 0.44727 acc z = -0.50977
acc x = 0.85449 acc y = 0.48535 acc z = -0.13330
acc_x = 0.89014 \ acc_y = 0.14600 \ acc_z = 0.71387
acc x = 0.60742 acc y = -0.15527
                                      acc z = 0.95459
acc x = 0.69678 acc y = -0.09766
                                      acc z = 0.82861
acc x = 0.47168 acc y = -0.19580
                                      acc z = 1.07031
acc x = 0.33691 acc y = -0.23389
                                      acc z = 1.10156
acc x = 0.33838 acc y = -0.21777 acc z = 1.10791
acc x = 0.74414 acc y = 0.25781 acc z = 0.67578
acc x = 0.75098 acc y = 0.35498 acc z = 0.69775
acc_x = 0.87061 acc_y = 0.54150 acc_z = 0.05957
acc x = 0.82373 acc y = 0.44775 acc z = -0.24121
acc x = 0.63574 acc y = 0.40381 acc z = -0.53174
acc x = 0.52979 acc y = 0.36914 acc z = -0.60938
acc x = 0.93408 acc y = 0.41699 acc z = 0.10742
acc x = 0.46729 acc y = -0.13281 acc z = 0.98975
acc_x = 0.44873 acc_y = -0.15967
                                      acc z = 1.05762
acc x = 0.37402 acc y = -0.19336
                                      acc z = 1.06494
acc x = 0.43848 acc y = -0.17139
                                      acc z = 1.01221
```



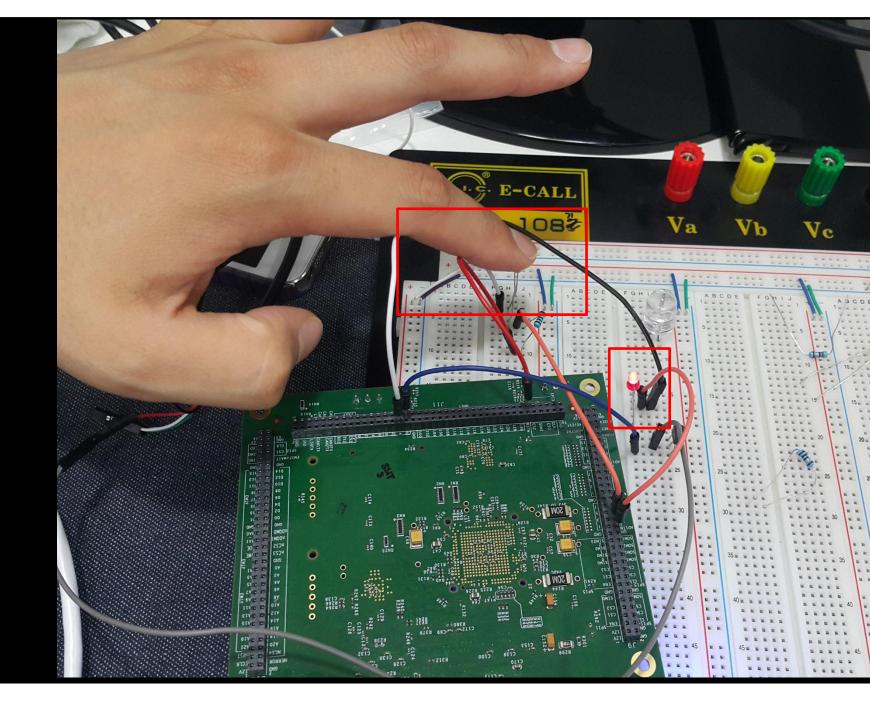
HeadLight RTOS_CODE

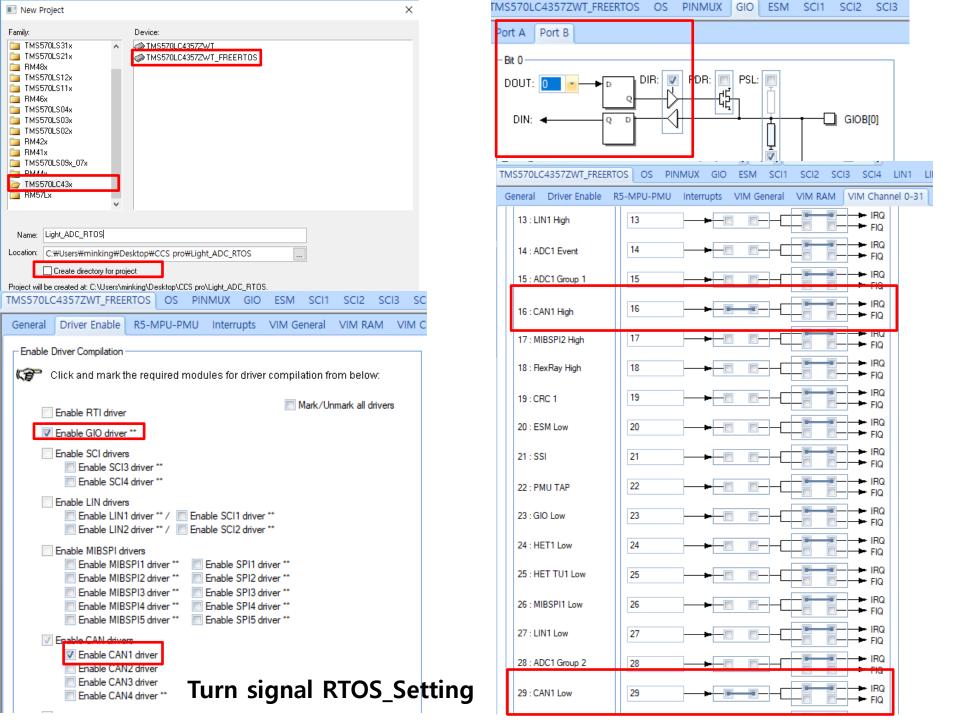
```
#include <HL gio.h>
#include <HL reg gio.h>
#include <stdio.h>
#include <FreeRTOS.h>
#include <FreeRTOSConfig.h>
#include <HL hal stdtypes.h>
#include <os_mpu_wrappers.h>
#include <os projdefs.h>
#include <os semphr.h>
#include <os_task.h>
#include <string.h>
#include <HL reg sci.h>
#include < HL_sci.h >
#include <HL_adc.h>
#include <HL reg adc.h>
adcData t counter;
uint8 msg[32] = \{ 0, \};
uint32 value;
xTaskHandle xTask1Handle:
QueueHandle t mutex;
void vTask1(void* pvParameters);
void send data(sciBASE t *sci, uint8 *msq, uint32 length)
  int i;
  for (i = 0; i < length; i++)
     sciSendByte(sciREG1, msg[i]);
void led(int bri)
   if (bri <= 5)
     gioSetBit(gioPORTB, 7, 1);
   else
      gioSetBit(gioPORTB, 7, 0);
```

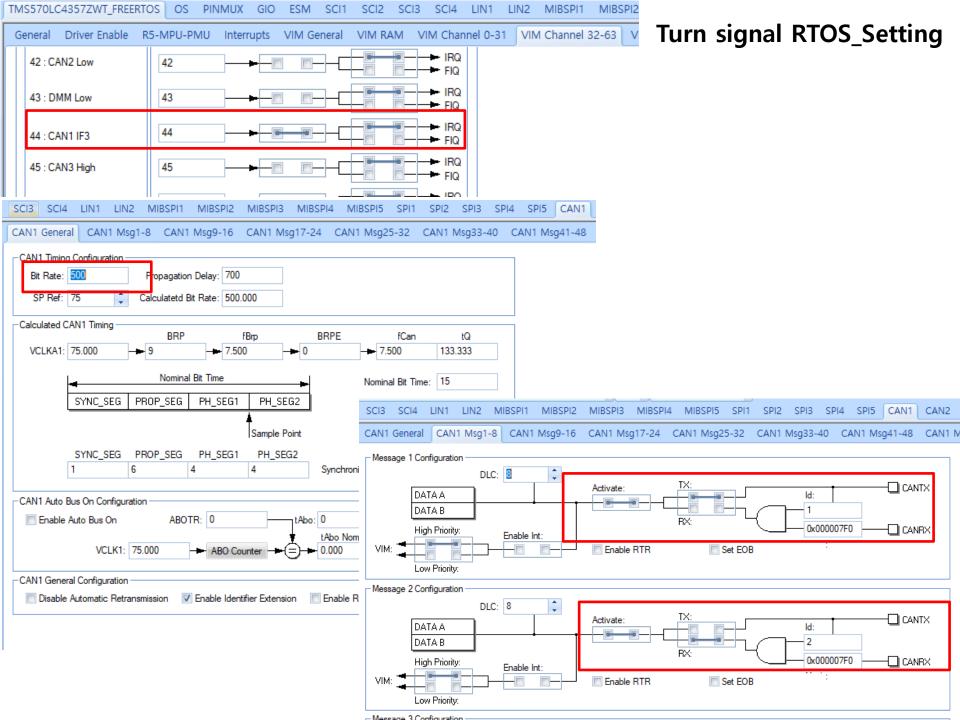
```
int main()
  scilnit();
  giolnit();
  adcInit();
  adcStartConversion(adcREG1, adcGROUP1);
  gioSetBit(gioPORTB, 0, 0);
  if (xTaskCreate(vTask1, "Task1", configMINIMAL STACK SIZE * 8, NULL, 1,
&xTask1Handle) != pdTRUE)
     while (1)
  vTaskStartScheduler();
  while (1)
  return 0;
void vTask1(void *pbParameters)
  while (1)
     gioSetBit(gioPORTB, 0, 1);
     gioSetBit(gioPORTB, 4, 1);
     while (adcIsConversionComplete(adcREG1, adcGROUP1) == 0)
     adcGetData(adcREG1, adcGROUP1, &counter);
     sprintf(msg, "value = %d\r\n", counter.value);
     send data(sciREG1, msq, strlen(msq));
     led(counter.value);
     vTaskDelay(80);
     gioSetBit(gioPORTB, 0, 0);
```



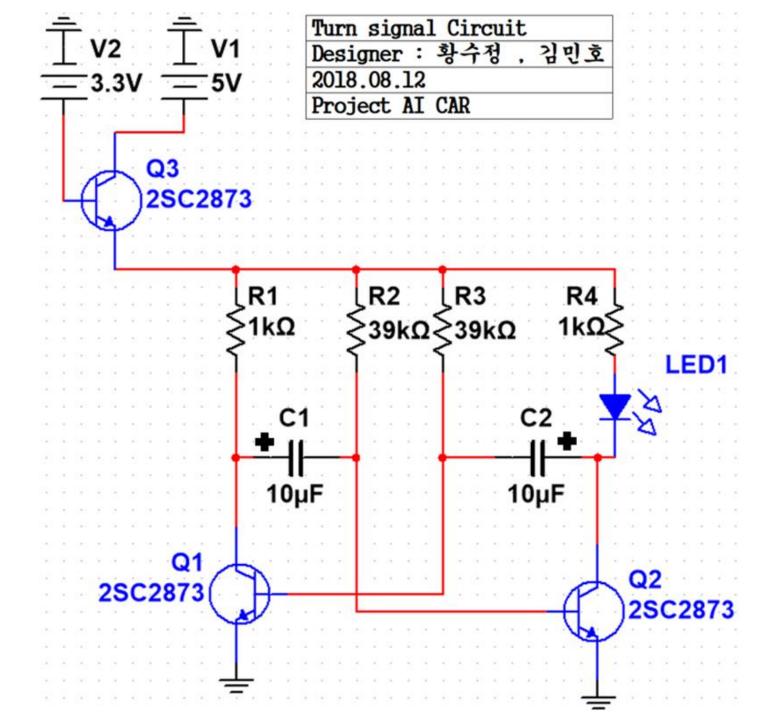
N COM4 - PuTTY value = 2value = 2 value = 2value = 3 value = 2 value = 2 value = 2 value = 1 value = 2 value = 3 value = 2 value = 2 value = 2 value = 3 value = 6 value = 10 value = 11value = 12value = 11 value = 12value = 11value = 10 value = 11 value = 11 value = 12value = 12value = 11value = 11 value = 12 value = 12value = 11value = 11value = 12value = 11 value = 11 value = 11 value = 11 value = 10 value = 11 value = 12 value = 11 value = 11 value = 12 value = 10 value = 11 value = 12 value = 11 value = 11 value = 11value = 10 value = 10value = 10

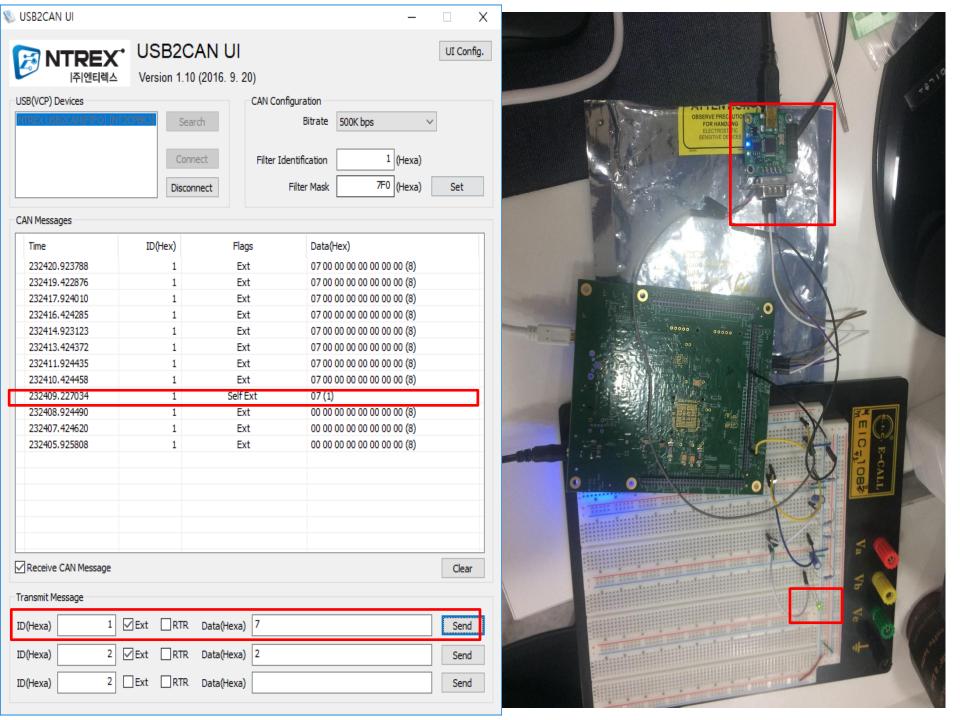






```
#include < HL_can.h >
#include <HL gio.h>
#include <HL reg can.h>
                                                                           void vTask1(void *pbParameters)
#include <HL_reg_gio.h>
#include < stdio.h>
                                                                                  while (1)
#include <FreeRTOS.h>
#include <FreeRTOSConfig.h>
#include <HL_hal_stdtypes.h>
                                                                                     canTransmit(canREG1, canMESSAGE BOX1, &num);
#include <os mpu wrappers.h>
                                                                                     vTaskDelay(500);
#include <os projdefs.h>
#include <os_semphr.h>
#include <os task.h>
                                                                                     canlsRxMessageArrived(canREG1, canMESSAGE_BOX2);
#include <string.h>
                                                                                     vTaskDelay(500);
                                                                                     canGetData(canREG1, canMESSAGE BOX2, &num);
char num;
xTaskHandle xTask1Handle;
                                                                                     switch(num)
QueueHandle t mutex;
void vTask1(void* pvParameters);
                                                                                        case 7:
                                                                                        gioSetBit(gioPORTB, 0, 1);
void delay(int num)
                                                                                        vTaskDelay(500);
  int a:
                                                                                        break;
  for (a = 0; a < num; a++)
                                                                                        default:
int main()
                                                                                        qioSetBit(qioPORTB, 0, 0);
                                                                                        vTaskDelay(500);
                                                                                        break;
  gioInit();
   canInit();
  delay(10000);
   char num = 0;
  //vSemaphoreCreateBinary(mutex)
  if (xTaskCreate(vTask1, "Task1", configMINIMAL STACK SIZE*8, NULL,
1,&xTask1Handle) != pdTRUE)
     while (1)
  vTaskStartScheduler();
   while (1)
   return 0;
```





감사합니다