

# Gaussian Blur

Innova Lee(이상훈)  
gcccompil3r@gmail.com

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1 #include <opencv2/highgui/highgui.hpp>
2 #include <opencv2/opencv.hpp>
3 #include <iostream>
4 #include <stdio.h>
5
6 using namespace cv;
7 using namespace std;
8
9 int main(int argc, char **argv)
10 {
11     Mat img = imread("sample.jpg", -1);
12
13     if(img.empty())
14         return -1;
15
16     Mat blur;
17     GaussianBlur(img, blur, Size(3, 3), 0, 0);
18
19     imshow("Original Image", img);
20     imshow("Gaussian Blur Image", blur);
21
22     waitKey(0);
23
24     destroyWindow("Gaussian Blur Image");
25     destroyWindow("Original Image");
26
27     return 0;
28 }
```



(x=480, y=182) ~ R:151 G:212 B:233

