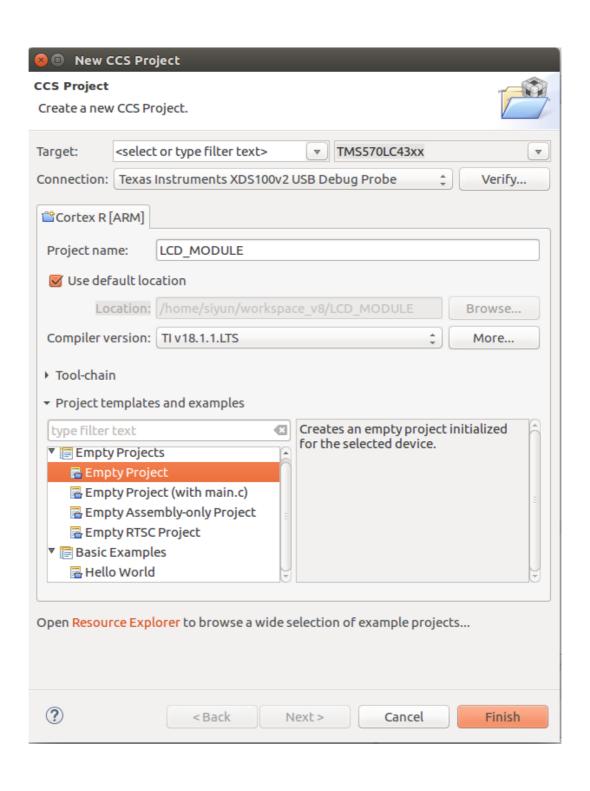
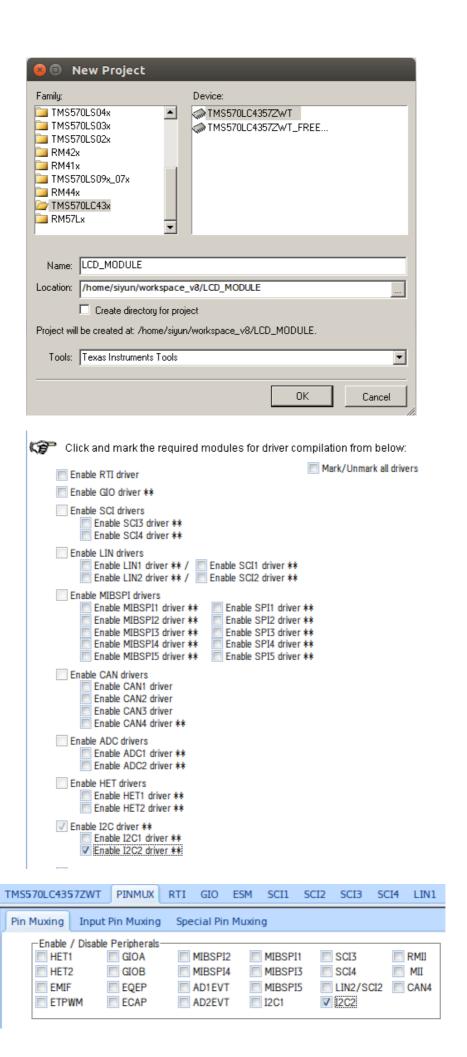
Xilinx Zynq FPGA, TI DSP, MCU 기반의 프로그래밍 및 회로 설계 전문가 과정

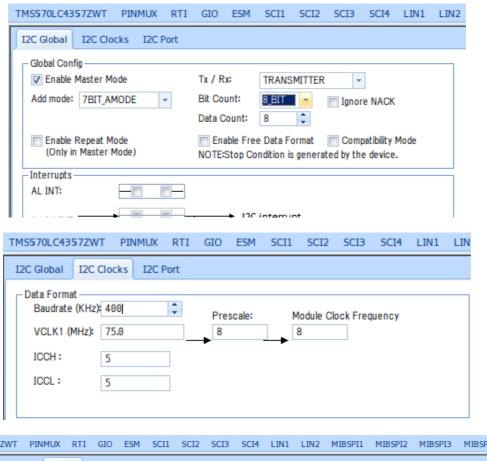
MCU I2C-LCD Control

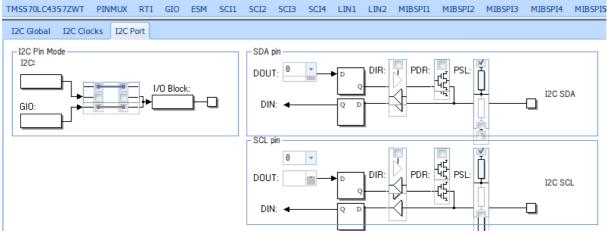
강사: Innova Lee(이 상훈)

학생 : 김 시윤

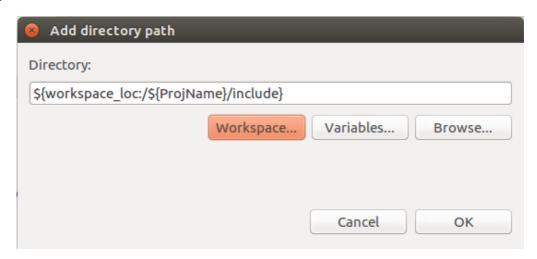








include option



```
#include <string.h>
#include <stdio.h>
#include "HL_sys_common.h"
#include "HL_sys_core.h"
#include "HL_i2c.h"
#define LCD ADDRESS 0x3F
void lcd_sned_string(char *str);
void lcd init(void);
void lcd_send_cmd(char cmd);
void lcd_send_data(char data);
void lcd_send_string (char *str)
    while (*str) lcd send data (*str++);
}
int main(void)
    volatile int i;
    for(i = 0; i < 10000000; i++);
    i2cInit();
    for(i = 0; i < 10000000; i++);
        lcd_init();
        while(1)
        {
                lcd send cmd(0x80);
                 lcd send string("
                                      Handsome
                                                  ");
                 lcd send cmd(0xc0);
                                                  ");
                 lcd send string("
                                      SiYunKim
                 for(i=0; i<80000000; i++);</pre>
                lcd send cmd(0x01);
        }
}
/* USER CODE BEGIN (4) */
void lcd_send_cmd(char cmd)
{
    volatile unsigned int cnt = 4;
    unsigned char data u, data l;
    uint8_t data_t[4];
    data_u = (cmd\&0xf0);
    data_l = ((cmd << 4)\&0xf0);
    data_t[0] = data_u|0x0C; //en=1, rs=0
    data t[1] = data u | 0x08;
                               //<u>en</u>=0, <u>rs</u>=0
    data t[2] = data l|0x0C;
                               //<u>en</u>=1, <u>rs</u>=0
    data_t[3] = data_l|0x08; //en=0, rs=0
    i2cSetSlaveAdd(i2cREG2, LCD_ADDRESS);
    i2cSetDirection(i2cREG2, I2C TRANSMITTER);
    i2cSetCount(i2cREG2, cnt+1);
```

```
i2cSetMode(i2cREG2, I2C MASTER);
    i2cSetStop(i2cREG2);
    i2cSetStart(i2cREG2);
    i2cSendByte(i2cREG2, LCD_ADDRESS);
    i2cSend(i2cREG2, cnt, data_t);
    while(i2cIsBusBusy(i2cREG2)==true);
    while(i2cIsStopDetected(i2cREG2)==0);
    i2cClearSCD(i2cREG2);
    for(cnt = 0; cnt < 1000000; cnt++);
}
void lcd_send_data(char data)
    volatile unsigned int cnt = 4;
    char data u, data l;
    uint8 t data t[4];
    data u = (data\&0xf0);
    data_l = ((data <<4)\&0xf0);
    data_t[0] = data_u|0x0D; //en=1, rs=0
    data_t[1] = data_u|0x09;
                               //<u>en</u>=0, <u>rs</u>=0
    data t[2] = data l|0x0D;
                               //<u>en</u>=1, <u>rs</u>=0
    data t[3] = data l|0x09;
                               //<u>en</u>=0, <u>rs</u>=0
    i2cSetSlaveAdd(i2cREG2, LCD ADDRESS);
    i2cSetDirection(i2cREG2, I2C TRANSMITTER);
    i2cSetCount(i2cREG2, cnt+1);
    i2cSetMode(i2cREG2, I2C_MASTER);
    i2cSetStop(i2cREG2);
    i2cSetStart(i2cREG2);
    i2cSendByte(i2cREG2, LCD_ADDRESS);
    i2cSend(i2cREG2, cnt, data_t);
    while(i2cIsBusBusy(i2cREG2)==true);
    while(i2cIsStopDetected(i2cREG2)==0);
    i2cClearSCD(i2cREG2);
    for(cnt = 0; cnt < 1000000; cnt++);</pre>
}
void lcd init(void)
    lcd\_send\_cmd(0x02);
    lcd_send_cmd(0x28);
    lcd_send_cmd(0x0c);
    lcd send cmd(0x80);
}
/* USER CODE END */
```

