

# Tool For Scanning Website Status Code

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**AIM:** To develop a tool for scanning website status code.

## INTRODUCTION:

What are website status codes?

An WEBSITE status code is a server response to a browser's request. When you visit a website, your browser sends a request to the site's server, and the server then responds to the browser's request with a three-digit code: the HTTP status code.

These status codes are the Internet equivalent of a conversation between your browser and the server. They communicate whether things between the two are A-okay, touch-and-go, or whether something is wrong. Understanding status codes and how to use them will help you to diagnose site errors quickly to minimize downtime on your site. You can even use some of these status codes to help search engines and people access your site; a 301 redirect, for example, will tell bots and people that a page that has moved somewhere else permanently.

The first digit of each three-digit status code begins with one of five numbers, 1 through 5; you may see this expressed as 1xx or 5xx to indicate status codes in that range. Each of those ranges encompasses a different class of server response.

All HTTP response status codes are separated into five classes or categories. The first digit of the status code defines the class of response, while the last

two digits do not have any classifying or categorization role. There are five classes defined by the standard:

- *1xx informational response* – the request was received, continuing process
- *2xx successful* – the request was successfully received, understood, and accepted
- *3xx redirection* – further action needs to be taken in order to complete the request
- *4xx client error* – the request contains bad syntax or cannot be fulfilled
- *5xx server error* – the server failed to fulfil an apparently valid request

## 1xx informational response

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An informational response indicates that the request was received and understood. It is issued on a provisional basis while request processing continues. It alerts the client to wait for a final response. The message consists only of the status line and optional header fields, and is terminated by an empty line. As the HTTP/1.0 standard did not define any 1xx status codes, servers *must not* send a 1xx response to an HTTP/1.0 compliant client except under experimental conditions.

### 100 Continue

The server has received the request headers and the client should proceed to send the request body . Sending a large request body to a server after a request has been rejected for inappropriate headers would be inefficient. To have a server check the request's headers, a client must send **Expect: 100-continue** as a header in its initial request and receive a **100 Continue** status code in response before sending the body. If the client receives an error code such as 403 (Forbidden) or 405 (Method Not Allowed) then it should not send the request's body. The response **417 Expectation Failed** indicates that the request should be repeated without the **Expect** header as it indicates that the

server does not support expectations (this is the case, for example, of HTTP/1.0 servers)

### **101 Switching Protocols**

The requester has asked the server to switch protocols and the server has agreed to do so

### **102 Processing**

This request may contain many sub-requests involving file operations, requiring a long time to complete the request. This code indicates that the server has received and is processing the request, but no response is available yet. This prevents the client from timing out and assuming the request was lost.

### **103 Early Hints**

Used to return some response headers before final HTTP message.

## **2xx success**

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This class of status codes indicates the action requested by the client was received, understood, and accepted.

### **200 OK**

Standard response for successful HTTP requests. The actual response will depend on the request method used. In a GET request, the response will contain an entity corresponding to the requested resource. In a POST request, the response will contain an entity describing or containing the result of the action.

### **201 Created**

The request has been fulfilled, resulting in the creation of a new resource.

### **202 Accepted**

The request has been accepted for processing, but the processing has not been completed. The request might or might not be eventually acted upon, and may be disallowed when processing occurs.

### **203 Non-Authoritative Information**

The server is a transforming proxy that received a 200 OK from its origin, but is returning a modified version of the origin's response.

### **204 No Content**

The server successfully processed the request, and is not returning any content.

### **205 Reset Content**

The server successfully processed the request, asks that the requester reset its document view, and is not returning any content.

### **206 Partial Content**

The server is delivering only part of the resource due to a range header sent by the client. The range header is used by HTTP clients to enable resuming of interrupted downloads, or split a download into multiple simultaneous streams.

### **207 Multi-Status**

The message body that follows is by default an XML message and can contain a number of separate response codes, depending on how many sub-requests were made.

### **208 Already Reported**

The members of a DAV binding have already been enumerated in a preceding part of the response, and are not being included again.

### **226 IM Used**

The server has fulfilled a request for the resource, and the response is a representation of the result of one or more instance-manipulations applied to the current instance.

## **3xx redirection**

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This class of status code indicates the client must take additional action to complete the request.

A user agent may carry out the additional action with no user interaction only if the method used in the second request is GET or HEAD. A user agent may automatically redirect a request. A user agent should detect and intervene to prevent cyclical redirects.

### **300 Multiple Choices**

Indicates multiple options for the resource from which the client may choose. For example, this code could be used to present multiple video format options, to list files with different filename extensions, or to suggest word-sense disambiguation.

### **301 Moved Permanently**

This and all future requests should be directed to the given [URI](#).

### **302 Found (Previously "Moved temporarily")**

Tells the client to look at (browse to) another URL. 302 has been superseded by 303 and 307. This is an example of industry practice contradicting the standard. The HTTP/1.0 specification (RFC 1945) required the client to perform a temporary redirect (the original describing phrase was "Moved Temporarily"), but popular browsers implemented 302 with the functionality of a 303 See Other. Therefore, HTTP/1.1 added status codes 303 and 307 to distinguish between the two behaviors. However, some Web applications and frameworks use the 302 status code as if it were the 303.

### **303 See Other**

The response to the request can be found under another [URI](#) using the GET method. When received in response to a POST (or PUT/DELETE), the client should presume that the server has received the data and should issue a new GET request to the given URI.

### **304 Not Modified**

Indicates that the resource has not been modified since the version specified by the request headers If-Modified-Since or If-None-Match. In such case, there is no need to re-transmit the resource since the client still has a previously-downloaded copy.

### **305 Use Proxy**

The requested resource is available only through a proxy, the address for which is provided in the response. For security reasons, many HTTP clients do not obey this status code.

### **306 Switch Proxy**

No longer used. Originally meant "Subsequent requests should use the specified proxy."

### **307 Temporary Redirect**

In this case, the request should be repeated with another URI; however, future requests should still use the original URI. In contrast to how 302 was historically implemented, the request method is not allowed to be changed when reissuing the original request. For example, a POST request should be repeated using another POST request.

### **308 Permanent Redirect**

The request and all future requests should be repeated using another URI. 307 and 308 parallel the behaviors of 302 and 301, but *do not allow the HTTP method to change*. So, for example, submitting a form to a permanently redirected resource may continue smoothly.

## **4xx client errors**

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This class of status code is intended for situations in which the error seems to have been caused by the client. Except when responding to a HEAD request, the server *should* include an entity containing an explanation of the error situation, and whether it is a temporary or permanent condition. These status codes are applicable to any request method. User agents *should* display any included entity to the user.

### **400 Bad Request**

The server cannot or will not process the request due to an apparent client error (e.g., malformed request syntax, size too large, invalid request message framing, or deceptive request routing).

### **401 Unauthorized**

Similar to *403 Forbidden*, but specifically for use when authentication is required and has failed or has not yet been provided. The response must include a WWW-Authenticate header field containing a challenge applicable to the requested resource. 401 semantically means "Unauthorized" the user does not have valid authentication credentials for the target resource. Note: Some sites incorrectly issue HTTP 401 when an IP address is banned from the website (usually the website domain) and that specific address is refused permission to access a website.

### **402 Payment Required**

Reserved for future use. The original intention was that this code might be used as part of some form of digital cash or micropayment scheme, as proposed, for example, by GNU Taler but that has not yet happened, and this code is not widely used. Google Developers API uses this status if a particular developer has exceeded the daily limit on requests. Sagate uses this code if an account does not have sufficient funds to start a call. Shopify uses this code when the store has not paid their fees and is temporarily disabled. Stripe uses this code for failed payments where parameters were correct, for example blocked fraudulent payments.

### **403 Forbidden**

The request contained valid data and was understood by the server, but the server is refusing action. This may be due to the user not having the necessary permissions for a resource or needing an account of some sort, or attempting a prohibited action (e.g. creating a duplicate record where only one is allowed). This code is also typically used if the request provided authentication by answering the WWW-Authenticate header field challenge, but the server did not accept that authentication. The request should not be repeated.

### **404 Not Found**

The requested resource could not be found but may be available in the future. Subsequent requests by the client are permissible.

#### **405 Method Not Allowed**

A request method is not supported for the requested resource; for example, a GET request on a form that requires data to be presented via POST, or a PUT request on a read-only resource.

#### **406 Not Acceptable**

The requested resource is capable of generating only content not acceptable according to the Accept headers sent in the request.

#### **407 Proxy Authentication Required**

The client must first authenticate itself with the proxy.

#### **408 Request Timeout**

The server timed out waiting for the request. According to HTTP specifications: "The client did not produce a request within the time that the server was prepared to wait. The client MAY repeat the request without modifications at any later time.

#### **409 Conflict**

Indicates that the request could not be processed because of conflict in the current state of the resource, such as an edit conflict between multiple simultaneous updates.

#### **410 Gone**

Indicates that the resource requested is no longer available and will not be available again. This should be used when a resource has been intentionally removed and the resource should be purged. Upon receiving a 410 status code, the client should not request the resource in the future. Clients such as search engines should remove the resource from their indices. Most use cases do not require clients and search engines to purge the resource, and a "404 Not Found" may be used instead.

#### **411 Length Required**

The request did not specify the length of its content, which is required by the requested resource.



#### **412 Precondition Failed**

The server does not meet one of the preconditions that the requester put on the request header fields.

#### **413 Payload Too Large**

The request is larger than the server is willing or able to process. Previously called "Request Entity Too Large".

#### **414 URI Too Long**

The URI provided was too long for the server to process. Often the result of too much data being encoded as a query-string of a GET request, in which case it should be converted to a POST request. Called "Request-URI Too Long" previously.

#### **415 Unsupported Media Type**

The request entity has a media type which the server or resource does not support. For example, the client uploads an image as image/svg+xml, but the server requires that images use a different format.

#### **416 Range Not Satisfiable**

The client has asked for a portion of the file (byte serving), but the server cannot supply that portion. For example, if the client asked for a part of the file that lies beyond the end of the file. Called "Requested Range Not Satisfiable" previously.

#### **417 Expectation Failed**

The server cannot meet the requirements of the Expect request-header field.

#### **418 I'm a teapot**

This code was defined in 1998 as one of the traditional IETF April Fools' jokes, in RFC 2324, *Hyper Text Coffee Pot Control Protocol*, and is not expected to be implemented by actual HTTP servers. The RFC specifies this code should be returned by teapots requested to brew coffee. This HTTP status is used as an Easter egg in some websites, such as Google.com's I'm a teapot easter egg.

#### **421 Misdirected Request**

The request was directed at a server that is not able to produce a response (for example because of connection reuse).

#### **422 Unprocessable Entity**

The request was well-formed but was unable to be followed due to semantic errors.

#### **423 Locked**

The resource that is being accessed is locked.

#### **424 Failed Dependency**

The request failed because it depended on another request and that request failed (e.g., a PROPPATCH).

#### **425 Too Early**

Indicates that the server is unwilling to risk processing a request that might be replayed.

#### **426 Upgrade Required**

The client should switch to a different protocol such as TLS/1.3, given in the Upgrade header field.

#### **428 Precondition Required**

The origin server requires the request to be conditional. Intended to prevent the 'lost update' problem, where a client GETs a resource's state, modifies it, and PUTs it back to the server, when meanwhile a third party has modified the state on the server, leading to a conflict.

#### **429 Too Many Requests**

The user has sent too many requests in a given amount of time. Intended for use with rate-limiting schemes.

#### **431 Request Header Fields Too Large**

The server is unwilling to process the request because either an individual header field, or all the header fields collectively, are too large.

## **451 Unavailable For Legal Reasons**

A server operator has received a legal demand to deny access to a resource or to a set of resources that includes the requested resource.

## **5xx server errors**

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The server failed to fulfil a request.

Response status codes beginning with the digit "5" indicate cases in which the server is aware that it has encountered an error or is otherwise incapable of performing the request. Except when responding to a HEAD request, the server *should* include an entity containing an explanation of the error situation, and indicate whether it is a temporary or permanent condition. Likewise, user agents *should* display any included entity to the user. These response codes are applicable to any request method.

## **500 Internal Server Error**

A generic error message, given when an unexpected condition was encountered and no more specific message is suitable.

## **501 Not Implemented**

The server either does not recognize the request method, or it lacks the ability to fulfil the request. Usually this implies future availability (e.g., a new feature of a web-service API).

## **502 Bad Gateway**

The server was acting as a gateway or proxy and received an invalid response from the upstream server.

## **503 Service Unavailable**

The server cannot handle the request (because it is overloaded or down for maintenance). Generally, this is a temporary state.

## **504 Gateway Timeout**

The server was acting as a gateway or proxy and did not receive a timely response from the upstream server.

#### **505 HTTP Version Not Supported**

The server does not support the HTTP protocol version used in the request.

#### **506 Variant Also Negotiates**

Transparent content negotiation for the request results in a circular reference.

#### **507 Insufficient Storage**

The server is unable to store the representation needed to complete the request.

#### **508 Loop Detected**

The server detected an infinite loop while processing the request (sent instead of 208 Already Reported).

#### **510 Not Extended**

Further extensions to the request are required for the server to fulfil it.

#### **511 Network Authentication Required**

The client needs to authenticate to gain network access. Intended for use by intercepting proxies used to control access to the network (e.g., "captive portals" used to require agreement to Terms of Service before granting full Internet access via a Wi-Fi hotspot).

### Caching warning codes

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The following caching related warning codes are specified under RFC 7234.

#### **110 Response is Stale**

A response provided by a cache is stale (the expiration time set for it has passed).

### **111 Revalidation Failed**

An attempt to validate the response failed, due to an inability to reach the server.

### **112 Disconnected Operation**

The cache is intentionally disconnected from the rest of the network.

### **113 Heuristic Expiration**

Sent If a cache heuristically chose a freshness lifetime greater than 24 hours and the response's age is greater than 24 hours.

### **199 Miscellaneous Warning**

Arbitrary, non-specific warning

### **214 Transformation Applied**

Added by a proxy if it applies any transformation to the representation, such as changing the content-coding, media-type or the like.

### **299 Miscellaneous Persistent Warning**

Same as 199, but indicating a persistent warning

## **Unofficial codes**

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The following codes are not specified by any standard.

### **103 Checkpoint**

Used in the resumable requests proposal to resume aborted PUT or POST requests.

### **218 This is fine (Apache Web Server)**

Used as a catch-all error condition for allowing response bodies to flow through Apache when ProxyErrorOverride is enabled.*[dubious – discuss]* When ProxyErrorOverride is enabled in Apache, response bodies that contain a status code of 4xx or 5xx are automatically discarded by

Apache in favor of a generic response or a custom response specified by the ErrorDocument directive.

#### **419 Page Expired (Laravel Framework)**

Used by the Laravel Framework when a CSRF Token is missing or expired.

#### **420 Method Failure (Spring Framework)**

A deprecated response used by the Spring Framework when a method has failed.

#### **420 Enhance Your Calm (Twitter)**

Returned by version 1 of the Twitter Search and Trends API when the client is being rate limited; versions 1.1 and later use the 429 Too Many Requests response code instead. The phrase "Enhance your calm" comes from the 1993 movie *Demolition Man*, and its association with this number is likely a reference to cannabis.[*citation needed*]

#### **430 Request Header Fields Too Large (Shopify)**

Used by Shopify, instead of the 429 Too Many Requests response code, when too many URLs are requested within a certain time frame.

#### **450 Blocked by Windows Parental Controls (Microsoft)**

The Microsoft extension code indicated when Windows Parental Controls are turned on and are blocking access to the requested webpage.

#### **498 Invalid Token**

Returned by ArcGIS for Server. Code 498 indicates an expired or otherwise invalid token.

#### **499 Token Required**

Returned by ArcGIS for Server. Code 499 indicates that a token is required but was not submitted.

#### **509 Bandwidth Limit Exceeded (Apache Web Server/cPanel)**

The server has exceeded the bandwidth specified by the server administrator; this is often used by shared hosting providers to limit the bandwidth of customers.

### **529 Site is overloaded**

Used by Qualys in the SSL Labs server testing API to signal that the site can't process the request.

### **530 Site is frozen**

Used by the Pantheon web platform to indicate a site that has been frozen due to inactivity.

### **598 (Informal convention) Network read timeout error**

Used by some HTTP proxies to signal a network read timeout behind the proxy to a client in front of the proxy.

### **Internet Information Services**

Microsoft's Internet Information Services (IIS) web server expands the 4xx error space to signal errors with the client's request.

### **440 Login Time-out**

The client's session has expired and must log in again.

### **449 Retry With**

The server cannot honour the request because the user has not provided the required information.

### **451 Redirect**

Used in Exchange ActiveSync when either a more efficient server is available or the server cannot access the users' mailbox. The client is expected to re-run the HTTP AutoDiscover operation to find a more appropriate server.

IIS sometimes uses additional decimal sub-codes for more specific information, however these sub-codes only appear in the response payload and in documentation, not in the place of an actual HTTP status code.

### **nginx**

The nginx web server software expands the 4xx error space to signal issues with the client's request.

#### **444 No Response**

Used internally to instruct the server to return no information to the client and close the connection immediately.

#### **494 Request header too large**

Client sent too large request or too long header line.

#### **495 SSL Certificate Error**

An expansion of the 400 Bad Request response code, used when the client has provided an invalid client certificate.

#### **496 SSL Certificate Required**

An expansion of the 400 Bad Request response code, used when a client certificate is required but not provided.

#### **497 HTTP Request Sent to HTTPS Port**

An expansion of the 400 Bad Request response code, used when the client has made a HTTP request to a port listening for HTTPS requests.

#### **499 Client Closed Request**

Used when the client has closed the request before the server could send a response.

#### **Cloudflare**

Cloudflare's reverse proxy service expands the 5xx series of errors space to signal issues with the origin server.

#### **520 Web Server Returned an Unknown Error**

The origin server returned an empty, unknown, or unexplained response to Cloudflare.

#### **521 Web Server Is Down**

Error 521 occurs when the origin web server refuses connections from Cloudflare. Security solutions at your origin may block legitimate connections from certain Cloudflare IP addresses.



### **522 Connection Timed Out**

Error 522 occurs when Cloudflare times out contacting the origin web server.

### **523 Origin Is Unreachable**

Cloudflare could not reach the origin server; for example, if the DNS records for the origin server are incorrect or missing.

### **524 A Timeout Occurred**

Cloudflare was able to complete a TCP connection to the origin server, but did not receive a timely HTTP response.

### **525 SSL Handshake Failed**

Cloudflare could not negotiate a SSL/TLS handshake with the origin server.

### **526 Invalid SSL Certificate**

Cloudflare could not validate the SSL certificate on the origin web server. Also used by Cloud Foundry's gorouter.

### **527 Railgun Error**

Error 527 indicates an interrupted connection between Cloudflare and the origin server's Railgun server.

### **530**

Error 530 is returned along with a 1xxx error.

### **AWS Elastic Load Balancer**

Amazon's Elastic Load Balancing adds a few custom return codes

### **460**

Client closed the connection with the load balancer before the idle timeout period elapsed. Typically when client timeout is sooner than the Elastic Load Balancer's timeout.

### **463**

The load balancer received an X-Forwarded-For request header with more than 30 IP addresses.

### **561 Unauthorized**

An error around authentication returned by a server registered with a load balancer. You configured a listener rule to authenticate users, but the identity provider (IdP) returned an error code when authenticating the user.

### **TOOL MADE FROM PYTHON:**

```
import requests
import pyfiglet

ascii_banner = pyfiglet.figlet_format("STATUS ANALYZER")
print(ascii_banner)
print("by Shoumik Chandra")
print(" Enter The Website:")
url = str(input(' :- '))
request = requests.get(url)
print(request.status_code)
```

### **REQUIREMENTS:**

Installation of request library in terminal needed.

### **EXPLANATION:**

#### **1. Imported request module.**

The requests module in Python allows you to exchange requests on the web. It is a very useful library that has many essential methods and features to send HTTP requests.

## 2. Imported pyfiglet module

pyfiglet takes ASCII text and renders it in ASCII art fonts. figlet\_format method convert ASCII text into ASCII art fonts.

3. Wrote the headline of the tool in format inside the ascii\_banner.

4. Printed the banner.

5. Printed my name for the credits.

6. Printed the command for user.

7. Created variable 'URL' for the input.

8. Created the 'request' variable to store the response of the given URL.

9. Used the 'get' command to monitor the given website by user.

10. Printed the response status code of the given website URL through the status\_code property.

## PROCEDURE :

1. Install the request library in your terminal.

2. Clone the code from the given link :

[ <https://github.com/SHOUMIK27/Status-Analyzer>]

3. Run the program by using the following command in your terminal :  
python3 status.py

4. Enter your website URL in the given place and hit enter.

5. Watch the status code of the website URL in output.

### Overview of the execution :

```
(rootkali) - [/home/kali]
# python3 status.py

STATUS
ANALYZER

by Shoumik Chandra
[!] Enter the website:
:- https://developer.mozilla.org/en-US/docs/Web/HTTP/Status
200
```

Here in the given picture above it shows 200 response status code of the given website URL .[200= OK] i.e. the website is correct and has no problem in running.

```
(rootkali) - [/home/kali]
# python3 status.py

STATUS
ANALYZER

by Shoumik Chandra
[!] Enter the website:
:- https://github.com/jdbklinon
404
```

Here in the given picture above it shows 404 response status code of the given website URL. [404=Not Found] I.e. the website is not found.

## CONCLUSION

HTTP status codes are the response status codes that notify users and search engine bots about what happens between the browser and the server. Therefore a tool is needed that helps the user to get the status code in no time which is useful in many ways and also saves a lot of time.

**TOOL :** [ <https://github.com/SHOUMIK27/Status-Analyzer> ]