

## Circular queue

```
#include <stdio.h>
#include <stdlib.h>
#include <process.h>
#define que_size 3
int item, front = 0, rear = -1, q[que_size],
count = 0;
void insert_rear()
{
    if (count == que_size)
    {
        printf("Queue overflow");
        return;
    }
    rear = (rear + 1) % que_size;
    q[rear] = item;
    count++;
}
int deletefront()
{
    if (count == 0) return -1;
    item = q[front];
    front = (front + 1) % que_size;
    count = count - 1;
    return item;
}
void displayq()
{
    int i, f;
    if (count == 0)
    {
```

```
printf("Queue is empty");
return;
```

```
}
```

```
f = front;
```

```
printf("Contents of queue\n");
```

```
for (i = 0; i <= count; i++)
```

```
{
```

```
printf("%d\n", q[f]);
```

```
f = (f + 1) % que_size;
```

```
}
```

```
}
```

```
void main()
```

```
{
```

```
int choice;
```

```
for(;;)
```

```
{
```

```
printf("\n 1.Insert rear\n 2.Delete front\n 3.display\n 4.Exit\n");
```

```
printf("Enter the choice: ");
```

```
scanf("%d", &choice);
```

```
switch (choice)
```

```
{
```

```
case 1: printf("Enter the item to be inserted: ");
```

```
scanf("%d", &item);
```

```
insert_rear();
```

```
break;
```

```
case 2: item = deletefront();
```

```
if (item == -1)
```

```
printf("Queue is empty\n");
```

```
else
```

```
printf("Item deleted is: %d\n", item);
```

break;

case 3: displayq(1);

break;

default: exit(0);

}

}

}



## Queue

```
#include <stdio.h>
#include <stdlib.h>
#define Que_size 3.
int item, front=0, rear=-1, q[5];
void insert_rear()
{ if (rear == Que_SIZE - 1)
{
    printf("Queue Overflow\n");
    return;
}
rear = rear + 1;
q[rear] = item;
}
int deletefront()
{ if (front > rear)
{ front = 0;
  rear = -1;
  return -1;
}
return q[front++];
}
void display_q()
{ int i;
  if (front > rear)
  {
    printf("Queue is empty\n");
    return;
  }
  printf("Contents of queue\n");
  for (i = front; i < rear; i++)
  {
    printf("%d\n", q[i]);
  }
}
```

```
int main ()
```

```
{
```

```
    int choice;
```

```
    for (j; j)
```

```
    {
```

```
        printf ("1) Insert rear\n 2) Delete front\n 3) Display\n 4) Exit\n");
```

```
        printf ("Enter your choice:");
```

```
        scanf ("%d", &choice);
```

```
        switch (choice)
```

```
        {
```

```
            case 1: printf ("Enter the item to be inserted\n");
```

```
                    scanf ("%d", &item);
```

```
                    insert_rear (1);
```

```
                    break;
```

```
            case 2: item = deletefront (1);
```

```
                    if (item == -1)
```

```
                        printf ("Queue is empty\n");
```

```
                    else
```

```
                        printf ("Item deleted = %d\n", item);
```

```
                    break;
```

```
            case 3: display (1);
```

```
                    break;
```

```
            default : exit (0);
```

```
        }
```

```
    }
```

```
}
```