

Game Design Document

Fill up the following document

- Write the title of your project.

The Convolution

- What is the goal of the game?

Theasus, a brave Greek hero has to rescue Athens from the Minotaur a monster(half man,half bull) who has been terrorising the innocent civilians by getting past some dangerous beasts and a hypnotic maze.

- Write a brief story of your game.

Theasus is been sent by the gods to Athens to kill the Minotaur and end the misery of the people. But killing the Minotaur is no longer an easy task. Warned beforehand about Theasus's arrival the Minotaur has gone into hiding inside the most feared maxe in human history: The Labyrinth. The Minotaur awaits at the center of thr maze where no human has ever reached. Theasus must get through different monsters the Minotaur has placed on his way and the maze itself to complete his quest and free the people of Athens.

- Which are the playing characters of this game?
 - Playing characters are the ones who respond to the user based on the input from the user.
 - Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Thesus	Sword fighting,Shield block,Throw knives,Summon lightening
2	Minotaur	Sword fighting,Wrestling,An Unbreakable armour
3	Griffin	A lion-eagle that can breath fire
4	Troll	A man-lizard that can shoot missiles
5	Ladon	A double headed dragon that can spit venom

- Which are the Non-Playing Characters of this game?
 - Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
 - Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	Eucalyptus	A root that ties around a person and suffocates hi,
2	Knives	shooting knives aimed at the person
3	Spinx	a talking tree that asks questions and allows to pass only if the correct answer is given
4	Strangling Coats	they wrestle the player if within distance
5	Lasers	beam of light that burn the player
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.







How do you plan to make your game engaging?
There will be different challenging leveles before reaching the

minotaur and the minotaur itself will be challenging. The player will have to doge different non living characters also.