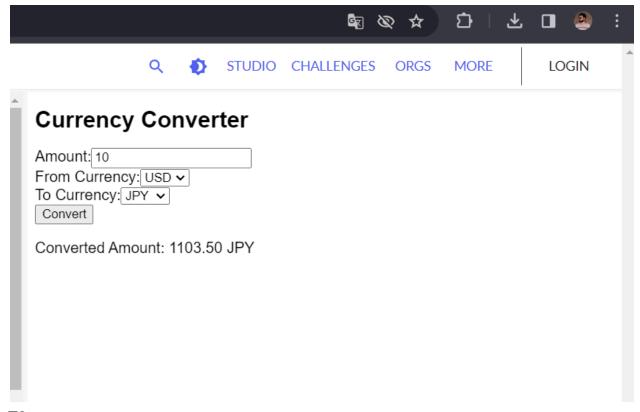
```
T1.
import React, { useState } from 'react';
const ExchangeRates = {
 USD: 1,
 EUR: 0.85,
 GBP: 0.73,
 JPY: 110.35,
};
const CurrencyConverter = () => {
 const [amount, setAmount] = useState(");
 const [fromCurrency, setFromCurrency] = useState('USD');
 const [toCurrency, setToCurrency] = useState('EUR');
 const [result, setResult] = useState(");
 const handleAmountChange = (e) => {
  setAmount(e.target.value);
 };
 const handleFromCurrencyChange = (e) => {
  setFromCurrency(e.target.value);
 };
 const handleToCurrencyChange = (e) => {
  setToCurrency(e.target.value);
 };
 const convertCurrency = () => {
  const convertedAmount = (amount * ExchangeRates[toCurrency]) /
ExchangeRates[fromCurrency];
  setResult(convertedAmount.toFixed(2));
 };
 return (
  <div>
   <h1>Currency Converter</h1>
   <div>
    <label>
      Amount:
```

```
<input type="number" value={amount} onChange={handleAmountChange} />
    </label>
   </div>
   <div>
    <label>
      From Currency:
      <select value={fromCurrency} onChange={handleFromCurrencyChange}>
       {Object.keys(ExchangeRates).map((currency) => (
        <option key={currency} value={currency}>
         {currency}
        </option>
       ))}
      </select>
    </label>
   </div>
   <div>
    <label>
      To Currency:
      <select value={toCurrency} onChange={handleToCurrencyChange}>
       {Object.keys(ExchangeRates).map((currency) => (
        <option key={currency} value={currency}>
         {currency}
        </option>
       ))}
      </select>
    </label>
   </div>
   <button onClick={convertCurrency}>Convert</button>
   <div>
    {result && (
      >
       Converted Amount: {result} {toCurrency}
      )}
   </div>
  </div>
 );
};
export default CurrencyConverter;
```



## T2.

```
import React, { useState, useRef } from 'react';
const Stopwatch = () => {
 const [isRunning, setIsRunning] = useState(false);
 const [time, setTime] = useState(0);
 const intervalRef = useRef(null);
 const startStopwatch = () => {
  if (!isRunning) {
   const startTime = Date.now() - time;
   intervalRef.current = setInterval(() => {
     setTime(Date.now() - startTime);
   }, 1000);
  } else {
    clearInterval(intervalRef.current);
  setIsRunning(!isRunning);
 };
 const resetStopwatch = () => {
```

```
clearInterval(intervalRef.current);
  setTime(0);
  setIsRunning(false);
 };
 const formatTime = (time) => {
  const padTime = (time) => {
   return time.toString().padStart(2, '0');
  };
  const minutes = Math.floor(time / 60000);
  const seconds = Math.floor((time % 60000) / 1000);
  const milliseconds = Math.floor((time % 1000) / 10);
  return `${padTime(minutes)}:${padTime(seconds)}:${padTime(milliseconds)}`;
 };
 return (
  <div>
   <h1>Stopwatch</h1>
   {formatTime(time)}
   <button onClick={startStopwatch}>{isRunning ? 'Pause' : 'Start'}/button>
   <button onClick={resetStopwatch}>Reset</button>
  </div>
);
};
export default Stopwatch;
```

