

Szu-Han Li

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Summary of Qualifications

Programming language: C, C++, C#, html5, php, SQL, CSS, javascript, Java, Python, Lua.

Tools: MS Office, Visual Studio, Unity, Cocos2d-x, Xamarin, Corona, Eclipse...etc.

2016.05 - now I-SAPS of NSYSU college, MIS Assistant

2015.07 - 2015.12 Miitech, Web Developer & QC Engineer

2015.02 - 2015.07 GSS, RD developer Intern

2015.02 - 2015.06 MIS of NUK college, Digital Game Assistant

2014.07 - 2014.09 Pook City, Game Engineer Intern

Education

National Sun Yat-sen University

Jun 2015 – Jun 2017

Master of Information Management

National University of Kaohsiung

Jun 2011 – Jun 2015

Bachelor of Information Management

Experience

I-SAPS of NSYSU college

May 2016 – Current

MIS Assistant

- Developed a wordpress based web system for social survey of life topics
- Redesigned the program structure and fixed security issues
- Maintained the database and server of system

Miitech

Jul 2015 – Dec 2015

Web Developer & QC Engineer

- Redesigned and optimized the platform to increase users from 3000+ to 13000+ to achieve 300%+ of growth rate by analyzing system specifications and running functional tests of App
- Launched a new tailor-made platform for college students from 130 schools, gaining 3000+ users in one month by improving UI and UX
- Developed a dashboard for leadership management by capturing the key

performance metrics of the platforms

- Designed the identification verification system to ensure safety and utilized HTML5 and PHP to deploy website systems with back end database Parse

GSS

Jan 2015 – Jun 2015

RD developer intern

- Finished project training, which including learning development tools/environment, OOP, system test, coding standard
- Coordinated with 50+ PM and engineers to develop 50+ programs for the Loan Management System project from Fubon Financial
- Collaborated with system analysts to identify the specifications and utilize .NET and C# to deploy and test Fubon Financial Loan Management System with back end database Oracle

Pook City

Jul 2014 – Sep 2014

Game Engineer

- Designed a new game and increase 10%+ customers in one month in collaboration with visual designers, UI designers, UX designers and PMs
- Analyzed mobile game development tools, environments, and client/server structures to developed a mobile application of one of the best-selling games by using the game engine Cocos2d-x

MIS of NUK college

Feb 2015 – Jun 2015

Digital Game Assistant

Projects

Master thesis Project - HTC Vive VR Application

Oct 2016 – May 2017

Researcher

- Skills: C# programming, game scene design, game script design, VR gamification design, sound design.
- Tools: Unity, HTC VIVE, SteamVR.

ShareVoice (iOS App)

May 2017 – May 2017

programmer

- Skills: Lua programming, UI design.
- Tools: Corona.

Smile Bear Survey (Website)

Jun 2016 – Invalid date 2017

MIS Assistant

- Skills: php, html, css, js programming, UI design.
 - Tools: Wordpress, FB api, Linux CentOS.
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CityFixer (Android App)

Jul 2016 – Aug 2016

Hack NTU contestant

- Skills: Node.js, php, html, css, js programming, UI design.
 - Tools: Cordova, Ionic plugin, Google Map api,line bot api.
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Taiwan No. 1 (Web App)

Mar 2016 – Jun 2016

Hackathon contestant

- Skills: php, html, css, js programming, UI design.
 - Tools: Web VR, Google Map api.
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TaiwanHelper & CollegeHelper (Website)

Jul 2015 – Dec 2015

Web designer & developer & Quality Control Engineer

- Skills: php, html, css, js programming, UI design.
 - Tools: Amazon Web Services , Parse, FB api.
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GSS - Fubon Loan System (Website)

Jan 2015 – Jun 2015

RD developer

- Skills: C#, html, js, css programming, UI design.
 - Tools: Oracle Database, VS MVC framework.
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MURMUR Calendar (Android App)

Sep 2014 – May 2015

Student

- Skills: java, SQLite programming, UI design.
 - Tools: Eclipse.
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Shanghai Pook City - Super Tycoon (Mobile Game)

Jul 2014 – Sep 2014

Game Engineer Intern

- Skills: C++ programming, UI design.

- Tools: Cocos2d-x.

Shooting Star (Mobile Game)

Mar 2014 – Jun 2014

Pook Gamethon Contestant

- Skills: C# programming, UI design, game scene design, sound design.
- Tools: Unity, Photoshop.

Charity Map (iOS app)

Jan 2014 – Feb 2014

Social Network Contestant

- Skills: Objective-C programming, UI design.
- Tools: X-Code, Google Map api.

NUK - 3rd IM Camp (Website)

Mar 2013 – Aug 2013

MIS

- Skills: html, js, css programming, UI design.

NUK - vicepresident portal (Website)

Apr 2013 – May 2013

web developer part-time

- Skills: html, js, css programming, UI design.

Honors or Awards

Mobile Platform (1st South Schools Special Competition)

Mar 2015 – Apr 2015

Honorable Mention

ChinaTimes Newspaper (Pook City)

Jun 2014 – Jun 2014

Personal Hornor

1st Pook Gamethon (Pook City & NUK)

Jun 2014 – Jun 2014

Best Art Design Award / Best Team Spirit Award

YAHOO! ECIC e-commerce (Yahoo)

Apr 2013 – Apr 2013

CRM Excellence Award / Video Marketing Excellence Award

Skills and Technical Proficiency

Professional Skills Web / Game Developer、UI/UX Designer、Virtual Reality Services

Certifications TOEIC 805

Languages English (Fluent) | Mandarin (Fluent)