

# DESIGN IRCTC

## ① MVP

- i) search for trains  
date, src, dest  $\Rightarrow$  train-id | src, dest, date, time
- ii) User auth / registration  
 $\rightarrow$  categories - (SL, AC-3, AC-2, ...)
- iii) date, src, dest, train-id, class  
 $\rightarrow$  seats available
- iv) date, src, dest, train-id, class  
 $\rightarrow$  book a seat
- v) Payment Gateway
- vi) Notification  $\rightarrow$  discount
- vii) PNR  $\Rightarrow$  confirmed?
- viii) Cancellation of tickets.

## ① MVP

- ② Est. of scale  
 $\rightarrow$  read/write  
 $\rightarrow$  sharding
- ③ Design goals
- ④ API design + components design  
Final Imple

### Non-functional

- 1) Low latency.
- 2) highly consistent.
- 3) high throughput

## ② Est. of scale

10,000 trains/day

$$\underbrace{72}_{\text{\# of seats in logic}} * \underbrace{15}_{\text{\# of logic}} * 10,000 \approx 10M$$

10 million seats / day \* 1.1

$$= 11M \text{ seats day}^{-1}$$



$\rightarrow$  booking a ticket

$\rightarrow$  search for train & availability

Highly Read heavy

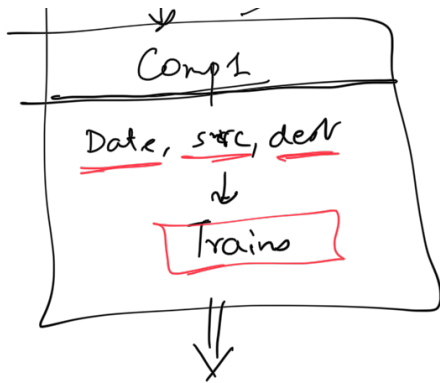
$\rightarrow$  booking



$\rightarrow$  check avail  
OK  
check train

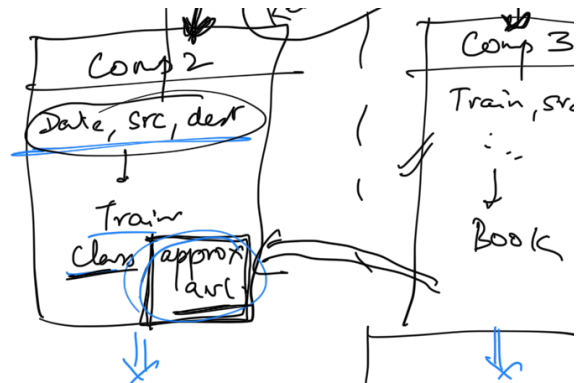
High Read heavy

Storage



Read heavy

No sharding reqd.  
(In memory)



Read heavy

Write heavy

Train-id	date	class	avail
20k	90d	40	in

$$= 720k(4+8+4+4)$$

$$= 14 MB$$

(In Memory)

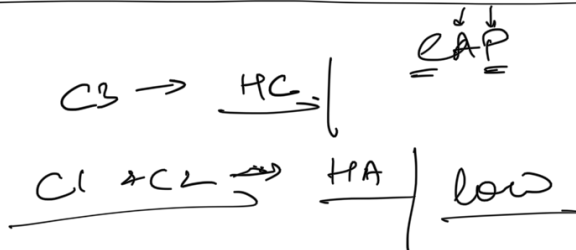
11 million seats

$\approx 200 \text{ bytes}$

$$11 M * 200 \text{ bytes} \approx \frac{2GB/day * 90 \text{ days}}{180 GB}$$

No sharding required

Design goal:



C3:

...

API:

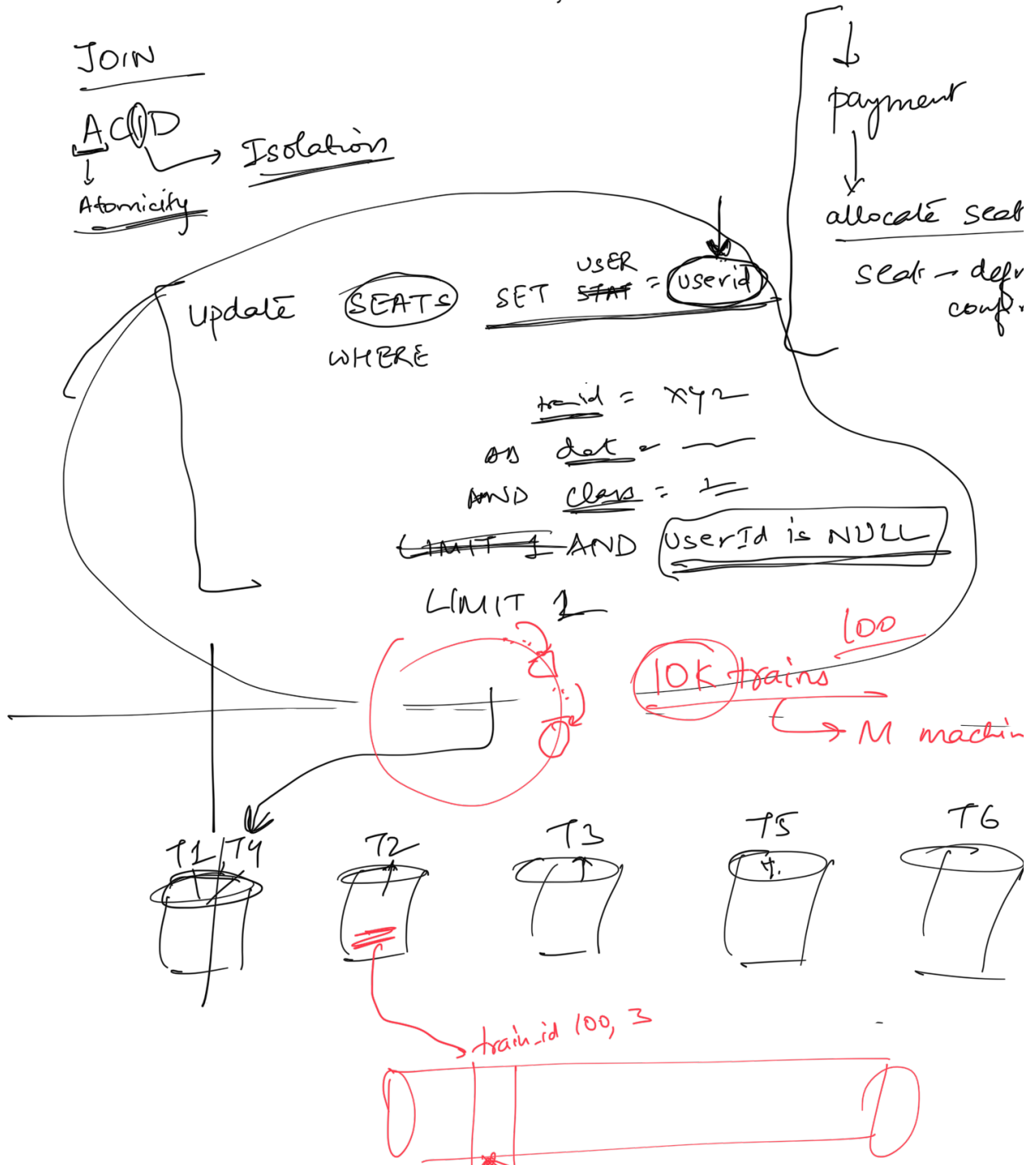
- ✓ - bookTicket (date, src, dest, train-id, class, userId, no. of seats)
- ✓ - Cancel Ticket (PNR, userId)

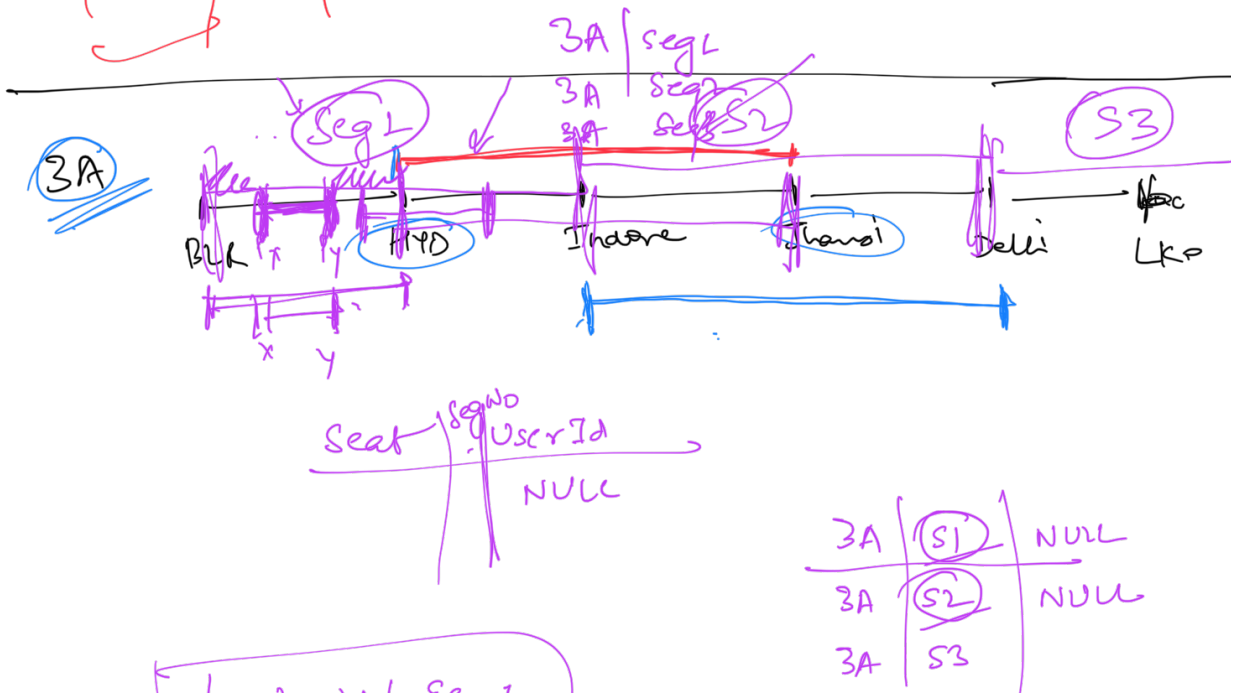
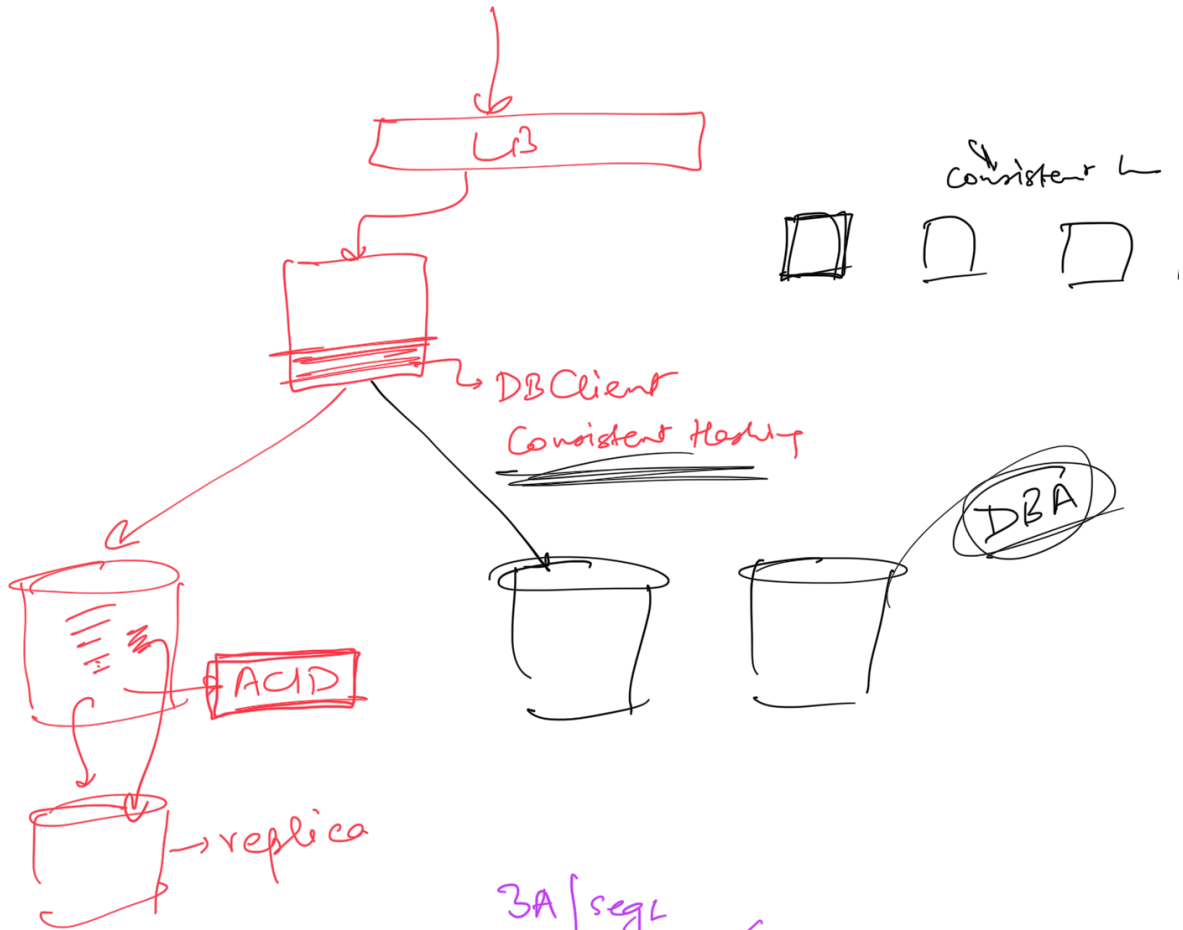
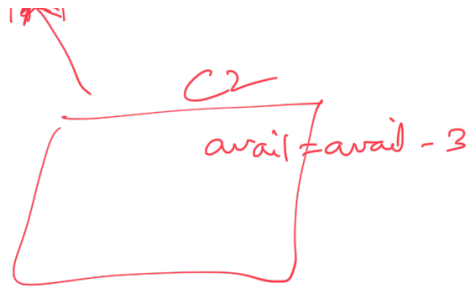
passenger-name	userId	train-id	PNR	class	seat-no	id-info	status
128B	8B	8B	8B	4B	4B	8B	4B

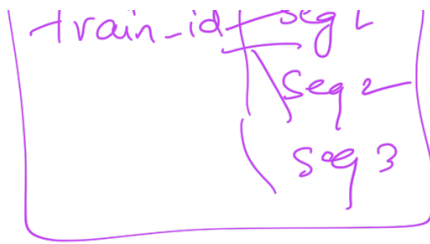
JOIN

ACID  
↓  
Atomicity

Isolation







1  
S1  
S2  
S3

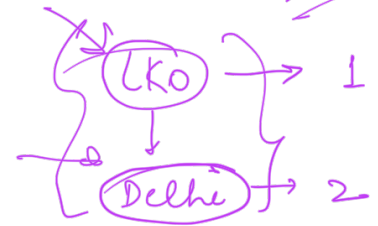
Train → all segments.

→ station → segment-id.

Seat → seat-no | seg-id

train-id + date → origin start  
200615

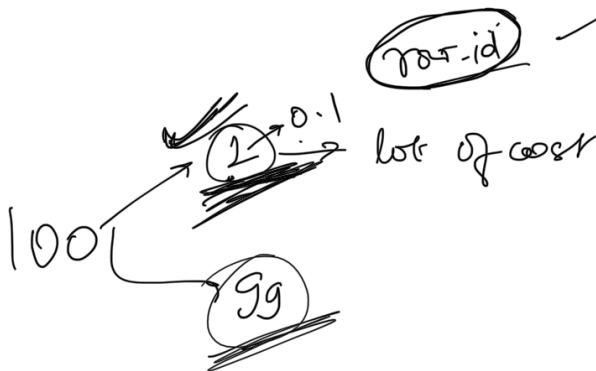
27B



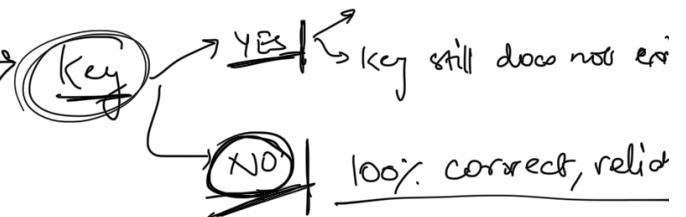
S1 + S2

## BLOOM FILTER

row-id does not exist



algorithm → uses very less space



int → bit-vec



5

101

int hash = 0

14

1111

8 → 1000

6 → 110

