# Product Management

for Software Engineers

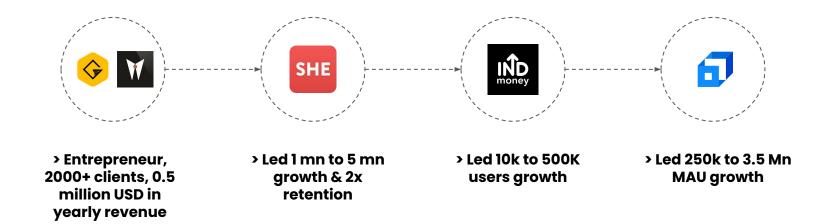
- 1. Introduction to product management
- 2. Product thinking
- 3. Product discovery
- 4. Market research
- 5. Product roadmap and execution
- 6. Product growth & analytics
- 7. Stakeholder management for PMs

Let's start with a quick survey!

Check the Chat F

# Why should you even listen?





## **About Me**

# In the last 24 months with I've helped 500+ individuals learn and break into product management

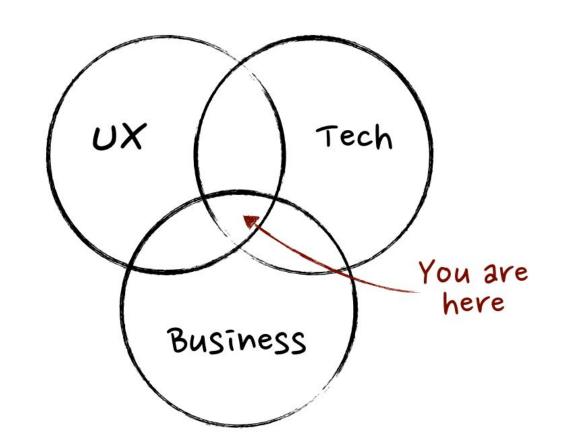


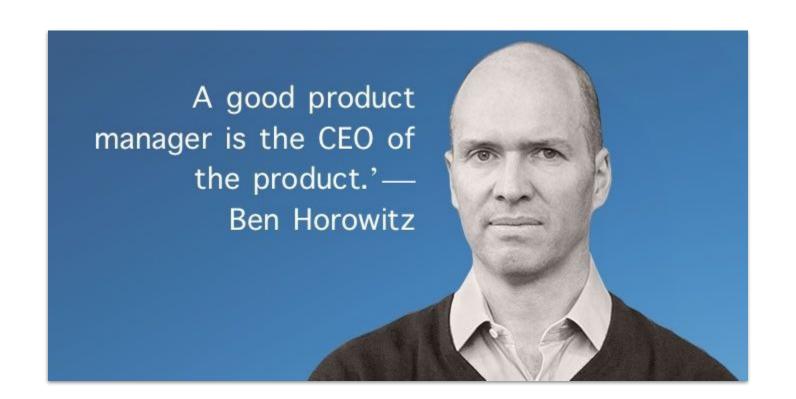
# Introduction to Product Management



The state of the s

# What is **Product Management?**





Josh Elman

Help Your Team.

And company.

Ship.

The right product

To your users.



Help Your Team.

And company.

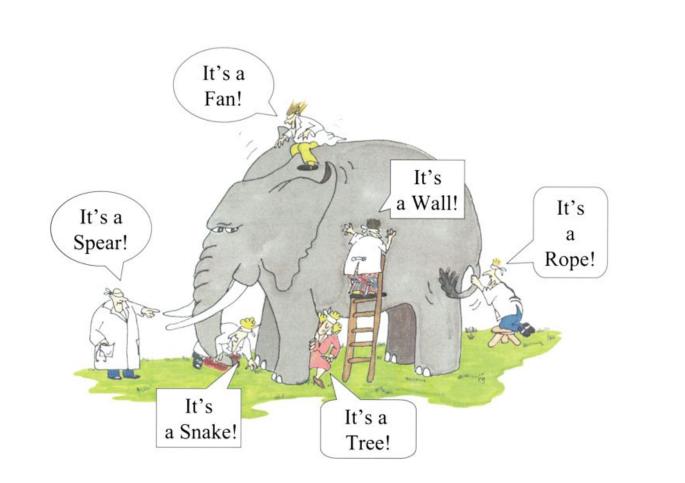
Ship.

The right product

To your users.

#### Help Your Team.

- Coordination
- Communication



#### A developer's perspective

- 2x faster search for products
- Cart management without login

- A designer's perspective
- Slick checkout experience : within 2 clicks
- Carousels of testimonials on product pages

#### and company

- Understand mission
- Strategic goals

How **like button** helps facebook make more money?



#### SHIP

- Get shit done
- Launch
- Working with uncertainties

## Ship!

Work around ambiguity. Launch and Improve.

- → Stakeholder Management
- → Speed v/s Performance
- → Scoping through PRDs, User Stories and Goals

#### The right product

- Success Metrics
- Adoption
- User Testing

## **Success Indicators**

- Sales
- Retention
- Daily Active Users
- NPS
- Ratings

#### To your users

- Empathy
- Problems
- Persona

# Why do we need product managers?



## **Product Management Skills:**

377

1. User Empathy

5. Product Execution

2. Business Sense

6. Collaboration & Persuasion

3. Analytical Abilities

7. Ability to learn quickly

4. Problem Solving

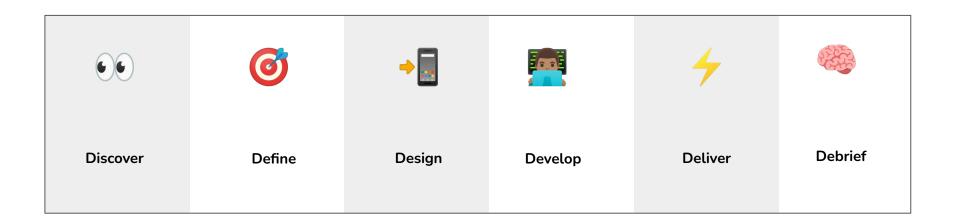
# Responsibilities

Define product vision, strategy, ideation & roadmap

Collects, Curates and Manages Customer Requirements

Work with business, tech, design etc. to deliver solution for business outcomes and user delight

#### The Product Management Workflow - 6D



### Take home activity

How would you improve slack?