

Will start at 9:10PM

## Agenda

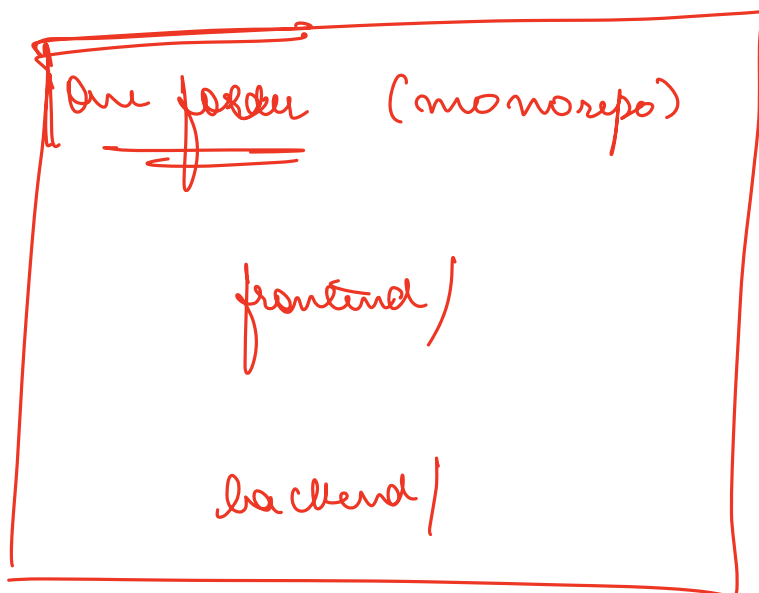
→ Git

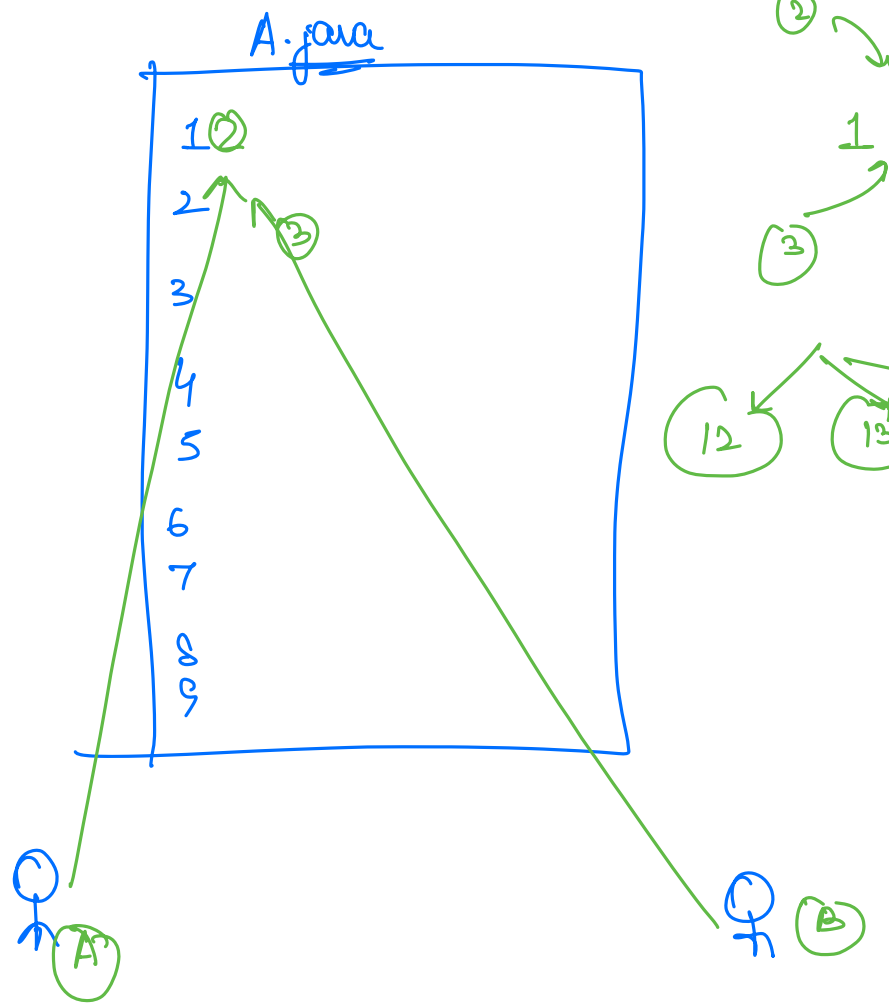
- ① VCS and why?
- ② Types of VCS
- ③ Intro to Git
- ④ Git Commit

BREAK

What are VCS and Why

→ we work as a part of team.

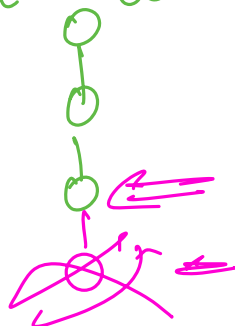




① Conflicts when multiple people working on same file together.

② I might want to know who wrote a particular piece of code and why.

③ I might want to go back earlier how code looked like.

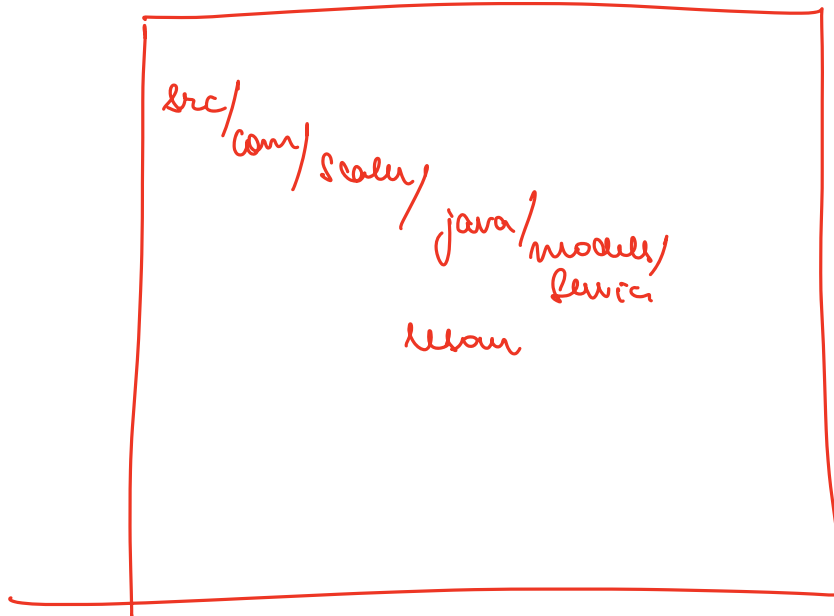


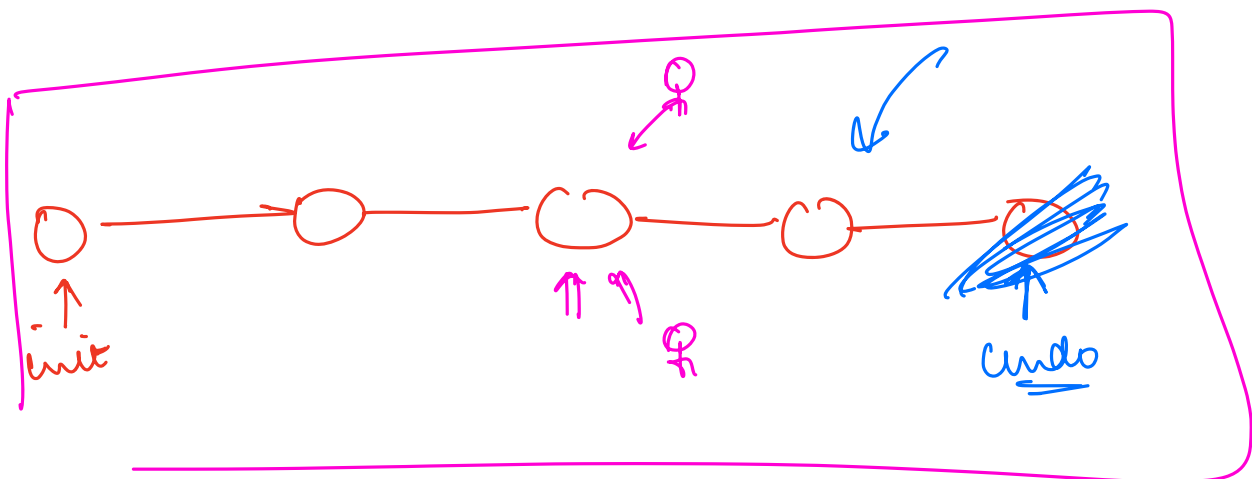
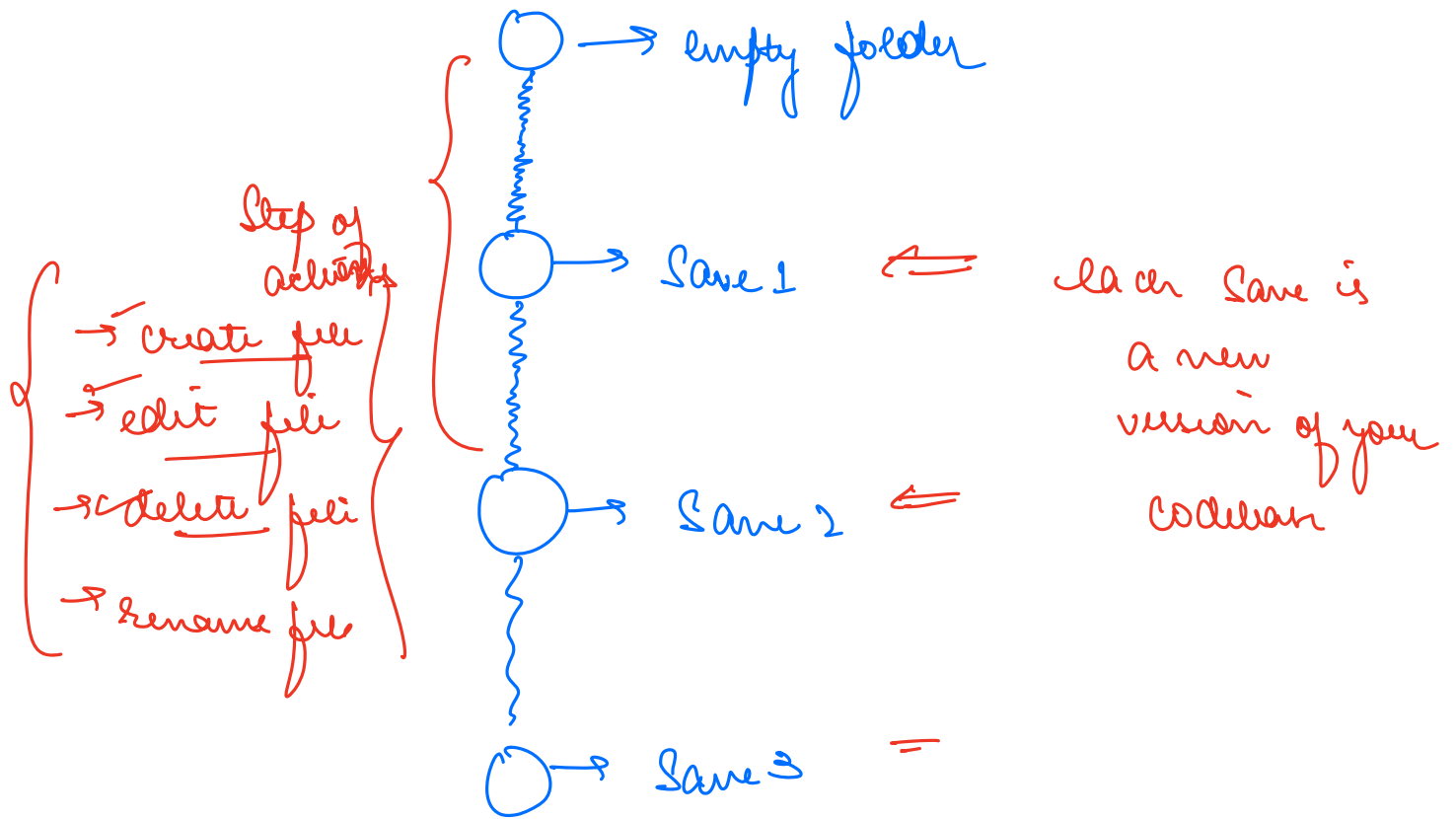
# Version Control Systems

→ allows to make versioning of your codebase and thus allowing to store code history.

⇒ Software: allows to maintain version of your codebase

⇒ nothing but a folder containing a lot of files.





act

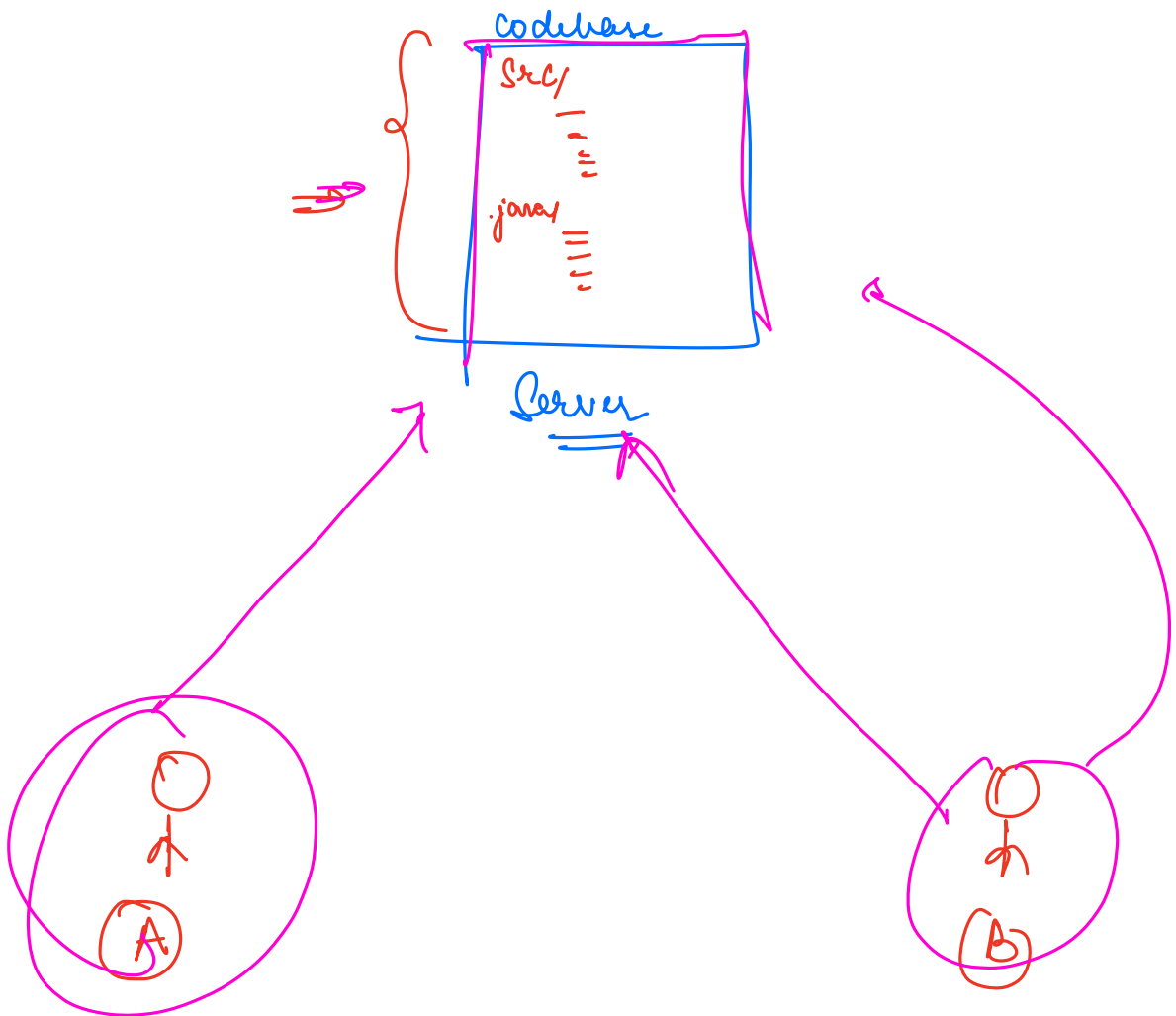
base

# Types of VCS

- 1.) Centralized
- 2.) Decentralized.

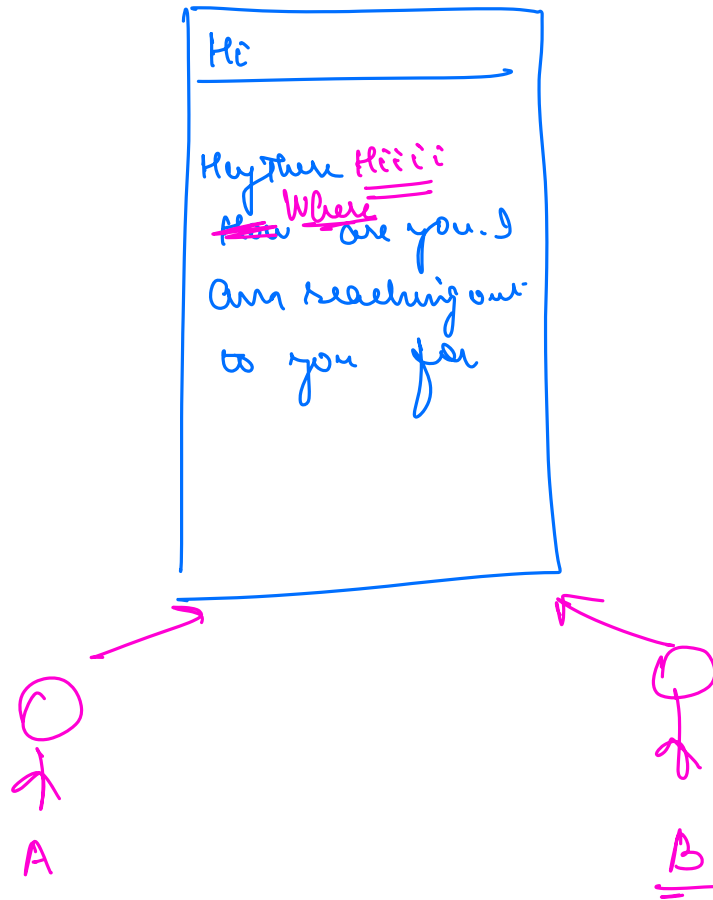
## Centralized Version Control Systems

→ Complete codebase is present in a server.



- ① Connect to server
- ② Make changes to files on the server itself.

## Google Doc



Centralized VCS

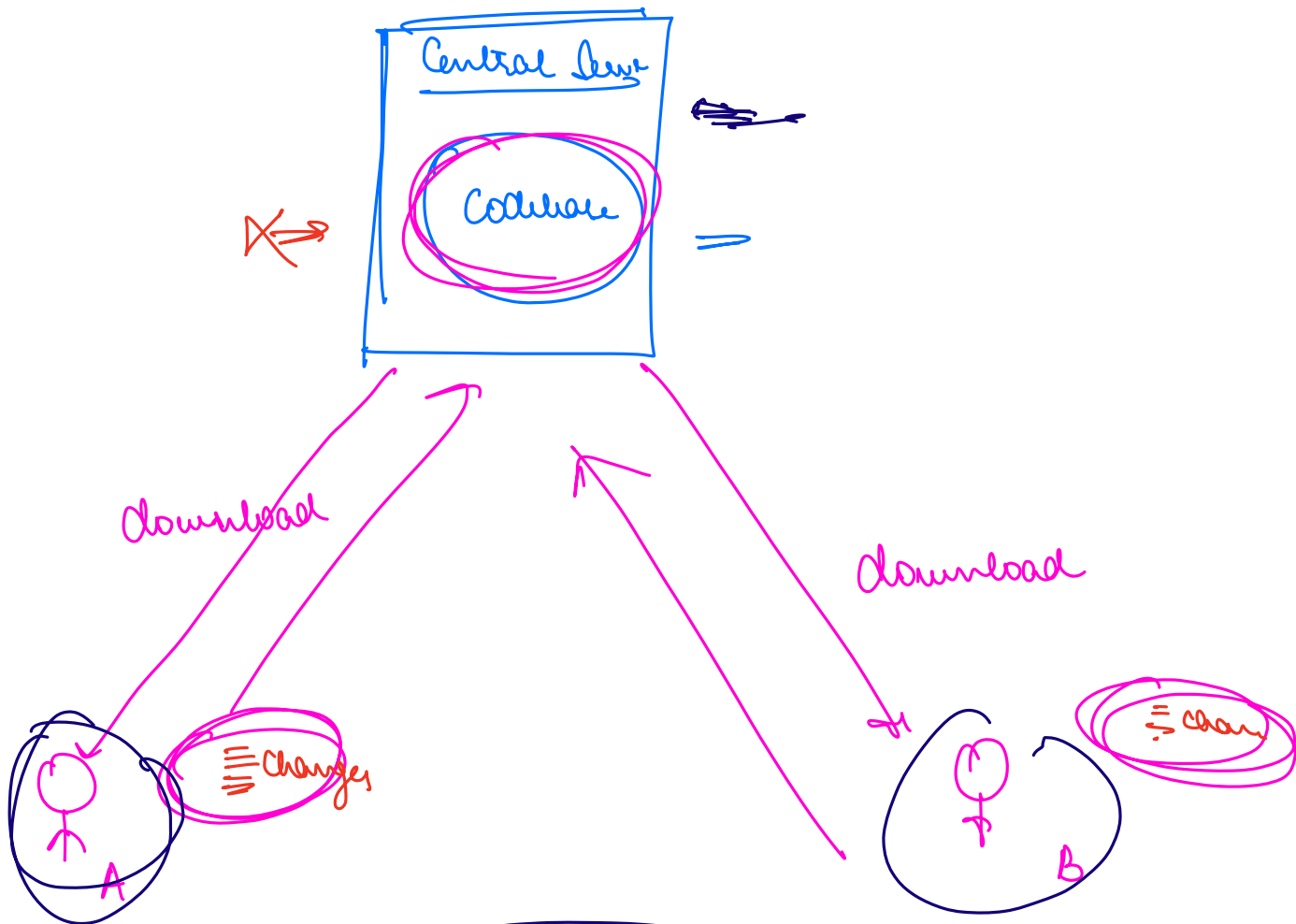
Cons

- ① SPOF (Single Point of Failure)
- ② Need to be online when making changes

Pros

- ① Security
- ② Simplicity

## Distributed Version Control System



① Users download codebase from central server to their device.  
(CLONING)  
Complete codebase along with history

② users make changes to their downloaded codebase.

⇒ No need to be online while making changes  
(Committing)

③ After doing changes, submit changes on central server

PUSHING CHANGE

Pro :

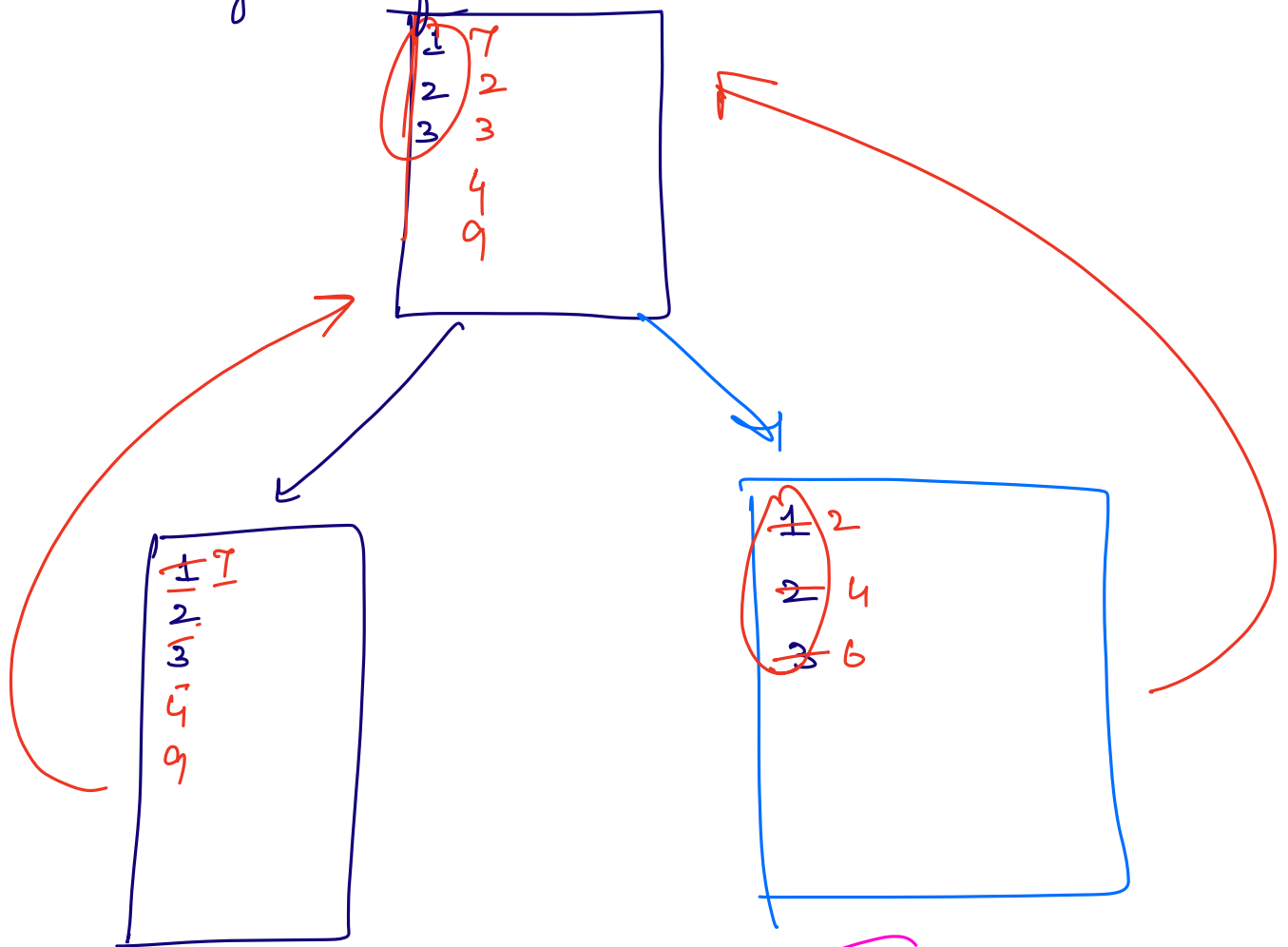
1.) No SPOF

2.) No need to be online while writing code



Cons:

1.) Merge conflicts



Git

is the most popular VCS in industry  
→ git is a distributed version control server

Simple

highly collaborative

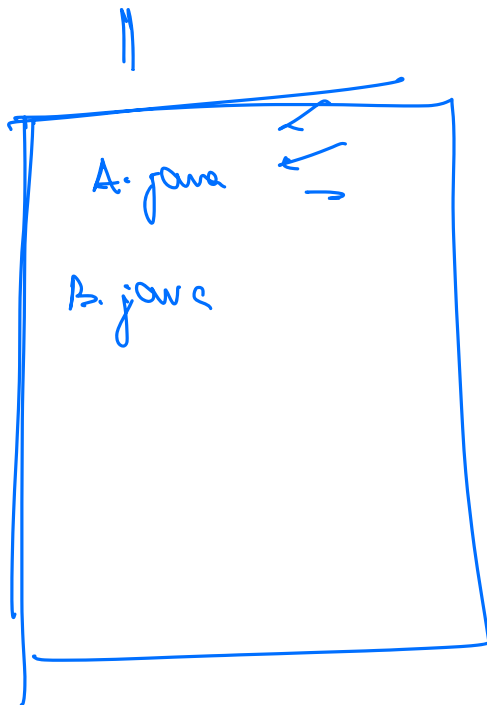
→ Git was created by the same person who created Linux

Linus Torvalds

⇒ Gitlab, Bitbucket, Gitlab

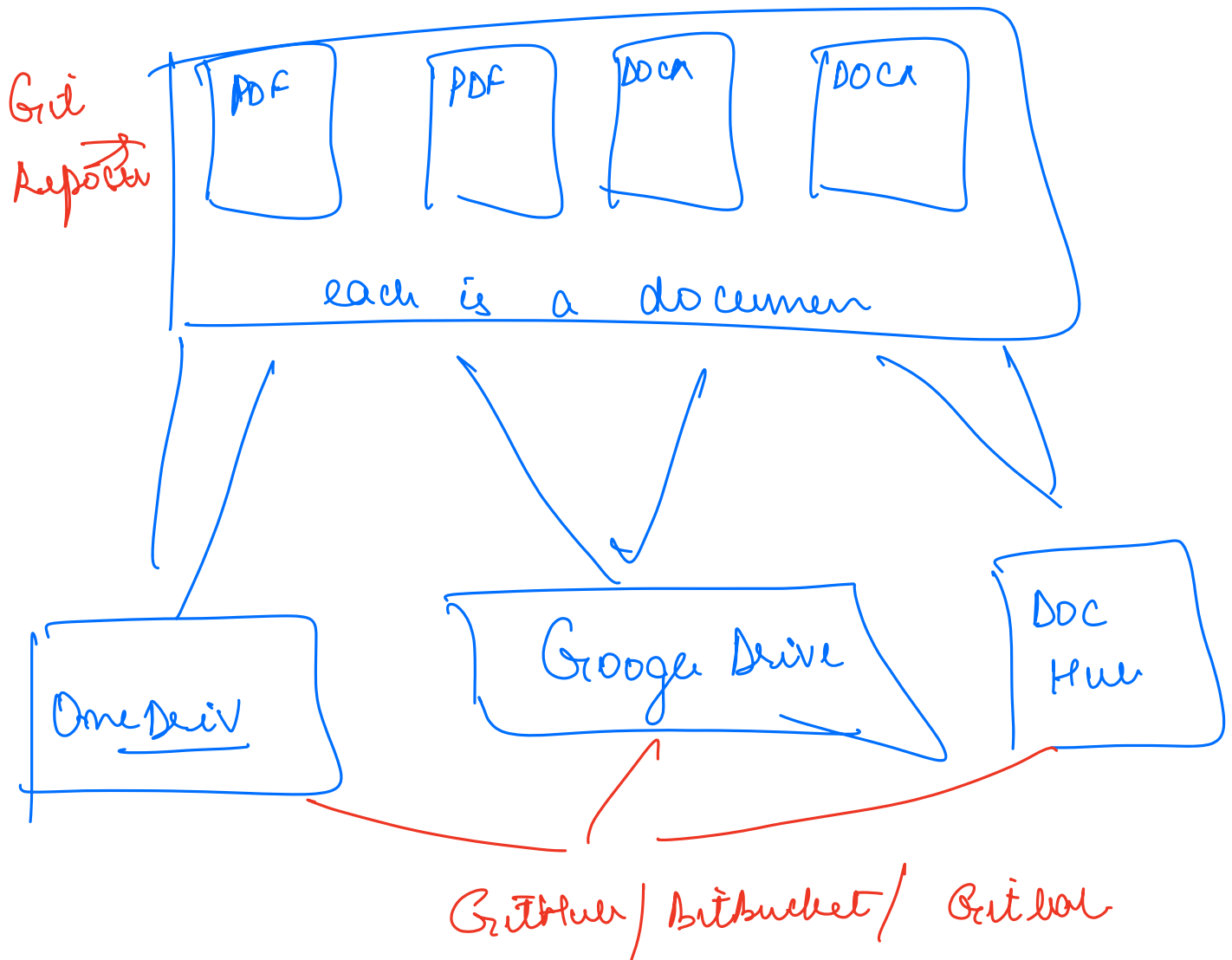
→ Not version control system

→ Central servers that allow to store codebase managed via git.



- ① Naman creates a folder
- ② Naman decides to use git to manage version of the file
- ③ Naman decides to use Bitbucket to store this Git folder (Repository)
- ④ Naman's friend can download from that

# Documents



After Break: Learn Git

10:15 PM

SVN  
Subversion

Book  $\Rightarrow$  Book Shop  
Git  $\Rightarrow$  Git Hub

# ① Git Commit

Good practice: commit often  
⇒ whenever done any meaningful change

Save

⇔

Git Commit

empty folder

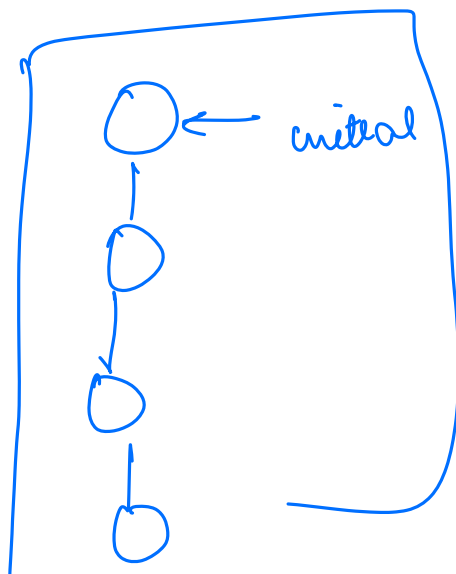


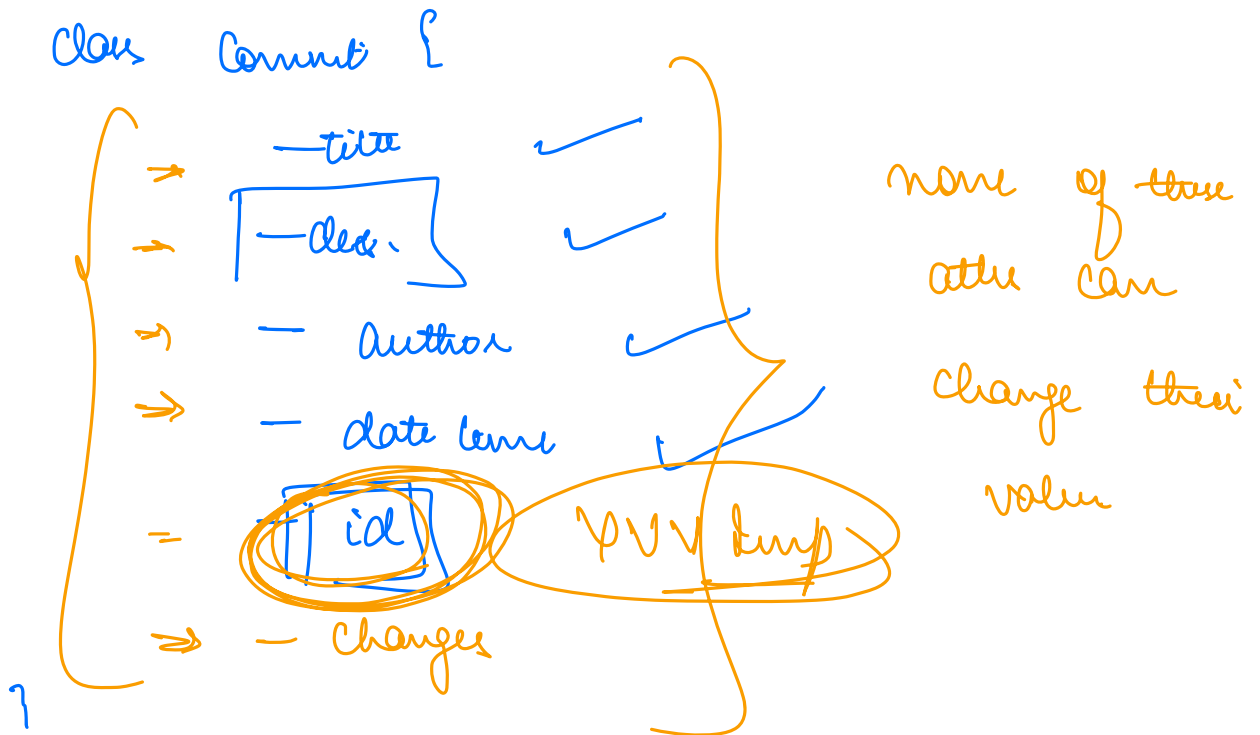
Save it  
Name and  
Desc



Save it  
Name and  
desc.

⇒ nothing but a series of changes that have been made since the prev commit





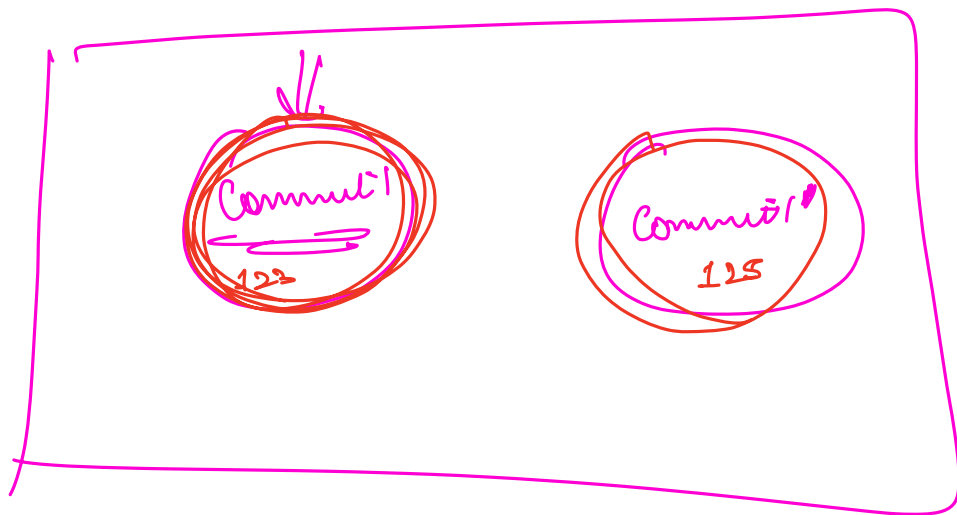
⇒ every commit is immutable  
⇒ when you have made a  
commit you can't change  
any attribute of that

⇒ if you try to change anything, it  
doesn't mutate the commit, instead  
creates a new one.

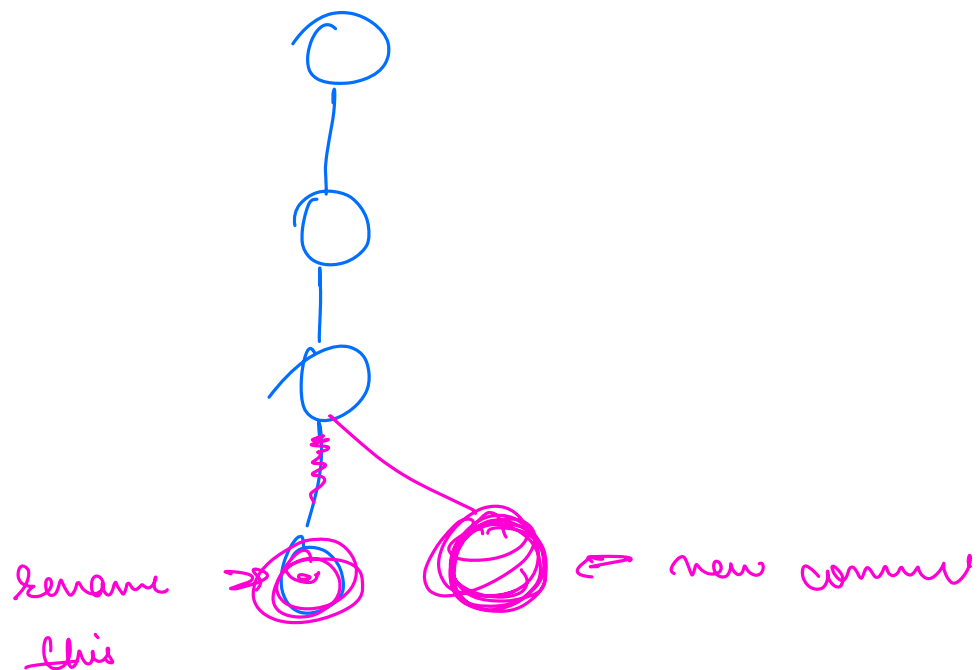
→ id

→ name

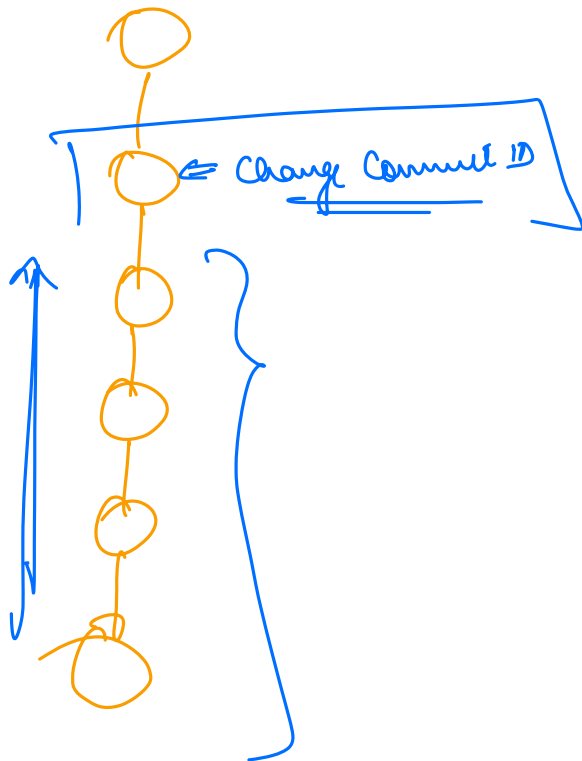
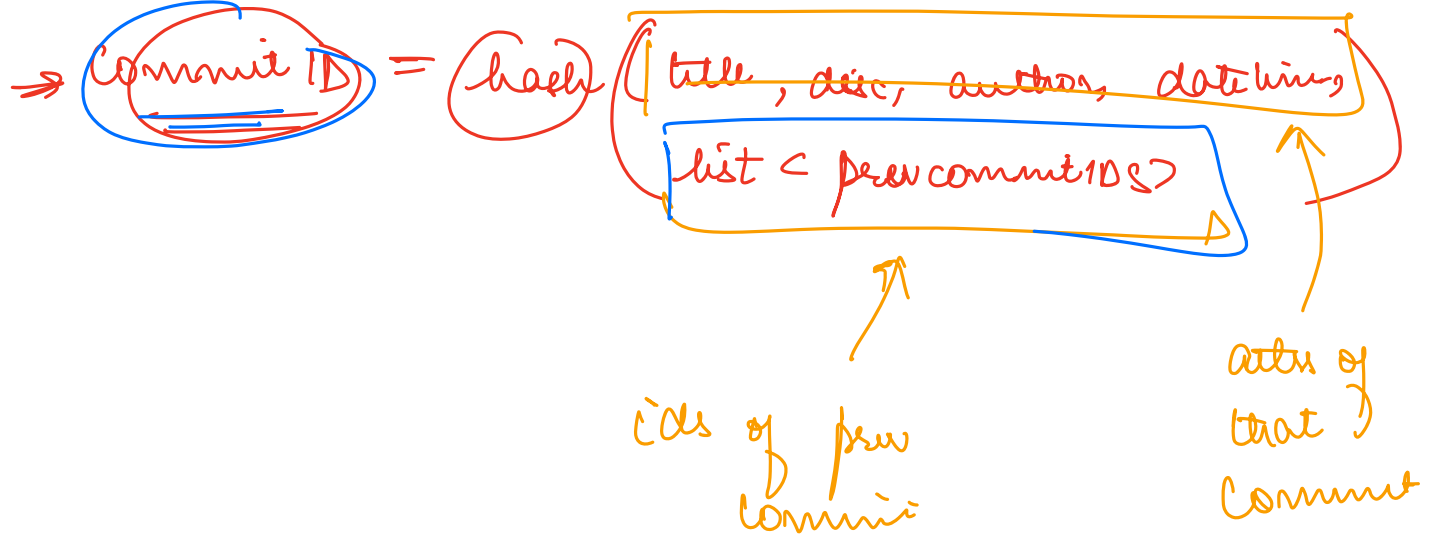
→ desc.



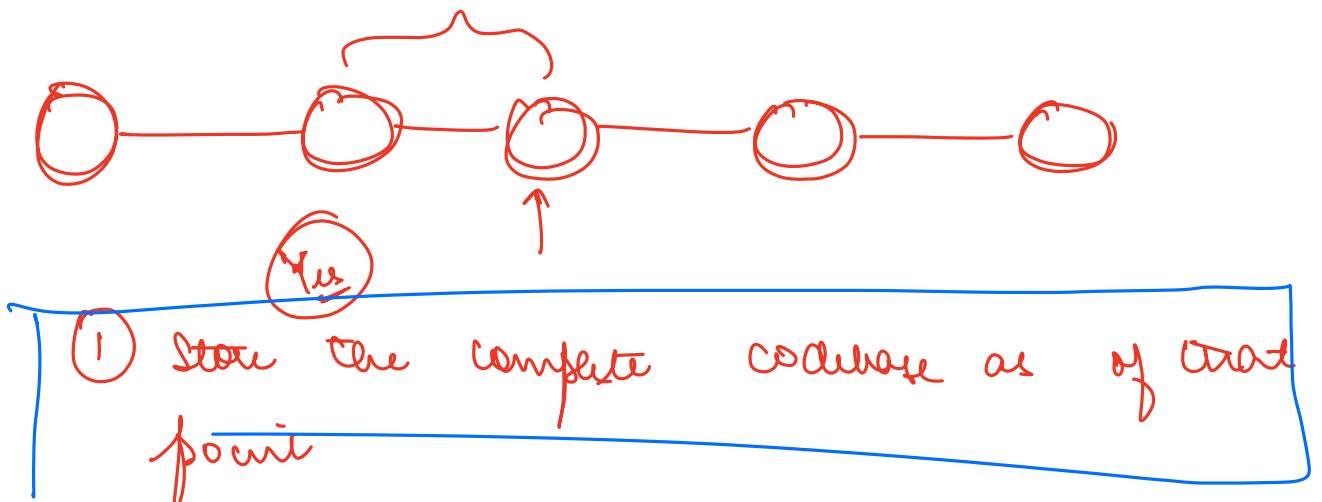
→ Once a commit is made it is never lost



git ensure no one can play with  
git history



## How Git Works



② <sup>No</sup> store only the changes since the  
commit

Con  
1  $\Rightarrow$  Space of my git repo will be huge  
if linear codebase  $\rightarrow$  10 Million of lines

Pro going back to how code looked like  
at any moment is very easy

Git stores only the diff b/w 2 versions in  
every commit  
 $\rightarrow$  (Delta)

Con: If I have to see how code  
looked like as of a particular  
time

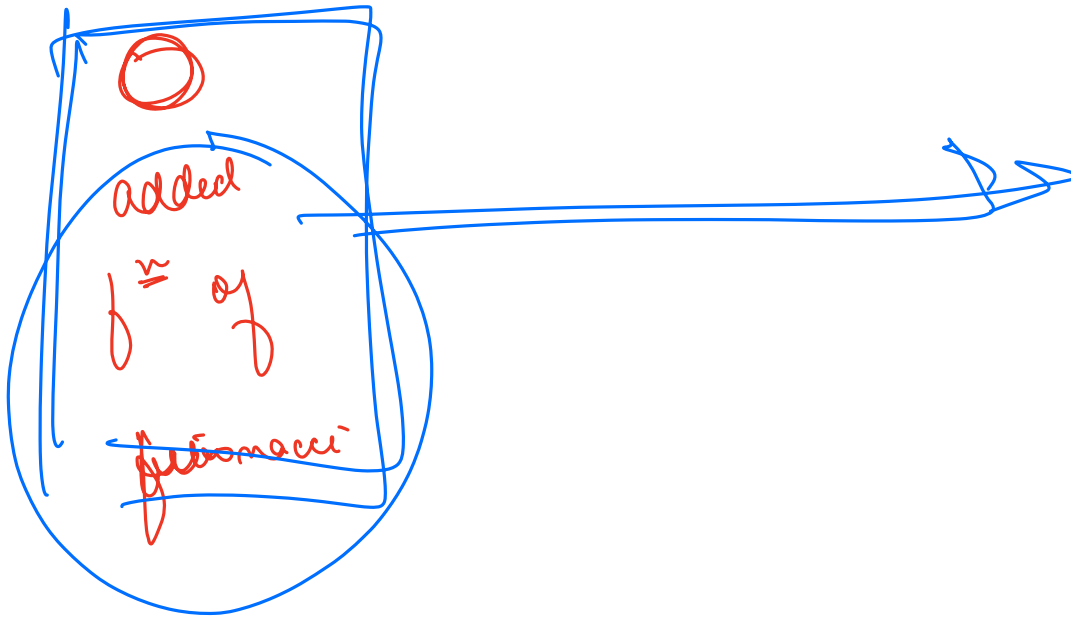
$\rightarrow$  require some time to construct

Pros:

① less space

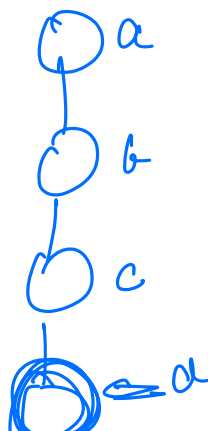


Some other Project

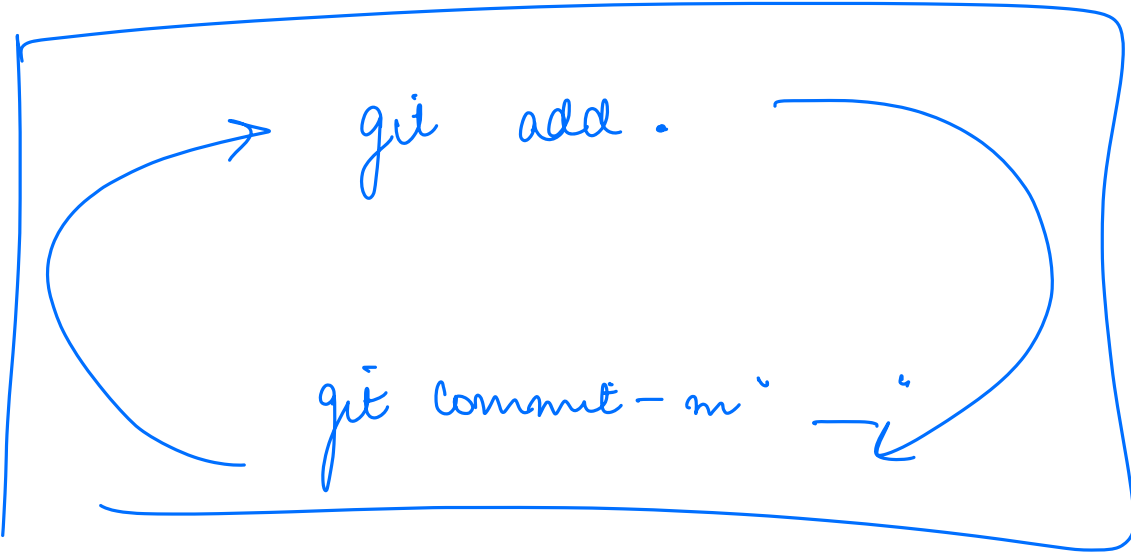


Because a commit is only storing deltas, can use code writtent at one place at another.

⇒ every git commit has atleast 1 parent (the commit from which changes were made)

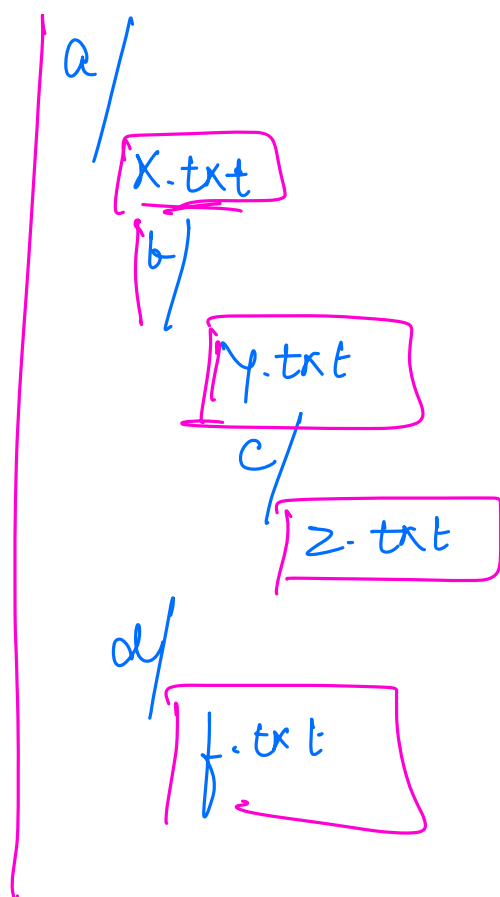


⇒ Git Init (only once)



git log ⇒

allows to see  
version history



a/ git add! ↓  
all files  
in current  
and child  
dirs

.patch

- ① Install Git on your machine
- ② Practice first 2 sections of learn  
git branching (8 tutorials)