STEVEN HURTADO

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EDUCATION

University of Florida

B.S. Computer Science, College of Engineering; GPA 3.42

Graduation May, 2019

Code Path University

iOS for Engineers Development Course/Bootcamp

April, 2017

EXPERIENCE

Software Development Intern (Mobile/Web) - Agora

May - August 2017

- Built member point-system and push-notification subscription features for the iOS and Android mobile platforms.
- Worked on enhancements in user experience, application performance, and future ideas.

Programming Fundamentals Teaching Assistant - University of Florida

January - April 2017

Held labs/office hours to better develop students in fundamental programming concepts.

C++/Java Programming Instructor - iD Tech

May - August 2016

- Instructed students in the C++/Java Programming Languages.
- Taught programming basics, including Object-Orientation and dynamic memory allocation.

PROJECTS

SGSenate iOS Application - UF Student Government

Spring 2017

- Developed iOS application for UF senate hearings in order to replace their 100% paper system.
- Functionality includes: displaying SG's agenda, bills, and miscellaneous items, a live queue for public debates, a voting system on concurrent bills, and admin features.

Langua - iOS Application

Spring 2017

- Language learning application that provides mentors, resources, and courses for learning clients.
- Includes: course registration | chat features with a live feed of who's online | Firebase by Google.

Reach & Relief - ShellHacks 2017 cohosted by Spotify

Fall 2017

Developed iOS application that helps individuals prepare for upcoming disasters, seek immediate
aid during the storm, and recover once the event has passed.

Chirpi - iOS Application

Spring 2017

• Developed clone of Twitter's iOS application using the Twitter API.

Fiestagram - iOS Application

Spring 2017

• Developed clone of Instagram's iOS application using the Parse open source backend.

Foodda - iOS Application

Spring 2017

• Developed clone of Yelp's iOS application using the Yelp API.

RELEVANT SKILLS

Programming Languages

Proficient in C++, Swift, Java; Familiar with Objective-C, SQL/PLSQL and Web-Dev. (HTML, CSS, JavaScript)

Frameworks & Other Technology

Xcode | Android Studio | Git | CocoaPods | Firebase | AFNetworking | OneSignal | Adobe CC: Animate, Illustrator

INTERESTS & INVOLVEMENT

UF Association for Computing Machinery

Acting Vice President of Professional Affairs | iOS Mobile Development "Texpert"

Music & Languages

Guitar, bass, keyboard, & production/composition Bilingual, English & Spanish Conversant, Japanese & Korean

AWARDS

- National Top Student in Code Path University iOS
- College of Engineering Scholarship Recepient
- Organizer's Prize for Photag SwampHacks 2016
- Fourth Place UF Google Games Competition 2017
- Fourth Place for Reach & Relief ShellHacks 2017