

Steven Hurtado

Student. Mobile Developer. Musician.

Experience

May-Aug, 2018 **Adobe Systems**
Full-Stack iOS Development Intern

- Researched and built demo of handwriting-to-text feature for Adobe Acrobat iOS
- Built shippable features that were in high demand from customer requests/reviews

Jan-May, 2018 **The Walt Disney Company**
Software Engineering Intern

- Updated internal Xamarin based application for searching attraction documents
- Built and designed ASP .NET tools and UI-Framework for future developers
- Added Disney internal authentication for Central Shops' customer facing websites

May-Aug, 2017 **Agora Organizations**
Software Engineering Intern

- Added point-system and notification subscription features for iOS and Android
- Enhanced UX and performance of application

Projects

2017-Present **Miya**
iOS, Objective-C, Full-Stack

- Personal research application for interactive AR-based home automation and indoor positioning system

SwampHacks 2018 **Zippy Contact**
iOS, Swift, Full-Stack

- Application using k-Nearest-Neighbors algorithm to assign custom gestures to contacts in your phone
- Worked on UI design, drawing/gesture system, and the reading/writing of the User Defaults data

CEN3031-2017 **Autowise Loan Tracker**
Web, Angular, Front-End

- Team of five built an online loan tracker for clients of Autowise Tallahassee
- In charge of Front-End design and implementation

Contact Info

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www.shurtado.site

Education

University of Florida
B.S. Computer Science

3.44 GPA

Grad. Dec 2019

Code Path University
iOS Development Bootcamp

National Top Ten Student

April, 2017

Skills

Programming Languages

Objective-C, Swift, C++, Java, Python, SQL and Web-Dev. (HTML, CSS, JavaScript)

Frameworks & Technology

Git, CocoaPods, CoreML, ARKit, Auto Layout, JQuery, Angular, Firebase, Xamarin, AFNetworking

Involvement

UF Association for Computing Machinery

VP of Professional Affairs
iOS Mobile Development "Texpert"

2016-2017

Music

Production & Composition

Self-studied and passionate in music production and amateur composition. I dream to compose an original score for a film or videogame.

Instruments & Software

Instruments: guitar, bass, piano/keys, drums
Production Software: Ableton Live

Where To Listen

shurtado.site/music
soundcloud.com/steveshidae