I confirm that I will keep the content of this Lab confidential. I confirm that I have not received any unauthorized assistance in preparing for or writing this Lab. I acknowledge that a mark of 0 may be assigned for copied work."

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LAB3

Master of Applied Computing

Networking & Data Security

COMP 8677

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LAB 2 QUESTION 4

SERVER CODE (PORT 12345)

```
import socket
import time
def handle client(client socket, address):
    print(f"Accepted connection from client {address}")
    # Send client's address
    client_socket.send(f"Connected to server\n\nClient address and port no. : {address}\n".encode('utf-8'))
    # Set a timeout for the client socket
    client_socket.settimeout(15)
        while True:
            data = client_socket.recv(1024).decode('utf-8')
            # Data Length 0
            if not data:
                break
            #TIME
            if data == "TIME":
                current time = time.ctime()
                client socket.send(f"Current time: {current time}\n".encode('utf-8'))
            # Indicates Server to close all sockets including welcome socket return "EXIT"
            elif data == "EXIT":
            #INVALID COMMAND
                client_socket.send("Invalid command!\n".encode('utf-8'))
    except socket.timeout:
        #TIME OUT
        print(f"got timeout")
        print(f"Connection with {address} timed out")
        print(f"Closing current connection with {address}")
        client socket.close()
# Creatint TCP socket
server_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
# Binding the sockey
host = socket.gethostname()
port = 12345
server socket.bind((host, port))
# Listening for connections
server socket.listen(1)
print(f"Server listening on {host}:{port}")
try:
   while True:
        client_socket, address = server_socket.accept()
        # Handling Client
        if handle client(client socket, address) == "EXIT":
            break
finally:
    # Closing all sockets
    print("Server Closing all sockets")
    server socket.close()
```

SEQUENCE OF COMMANDS FROM CLIENT SIDES

FIRST CLIENT

TIME

HELLO

SECURITY

SLEEP FOR 2 SECONDS

TIME

SLEEP FOR 20 SECONDS

SECOND CLIENT

TIME

HELLO

EXIT

RUNNING RESULTS AT CLIENT SIDE

```
[02/11/24]seed@VM:~$ python3 client2.py
Connected to server

Client address and port no. : ('127.0.0.1', 46770)

Current time: Sun Feb 11 22:44:57 2024

Invalid command!

Invalid command!

Current time: Sun Feb 11 22:44:59 2024

[02/11/24]seed@VM:~$ python3 client.py
Connected to server

Client address and port no. : ('127.0.0.1', 46772)

Current time: Sun Feb 11 22:45:32 2024

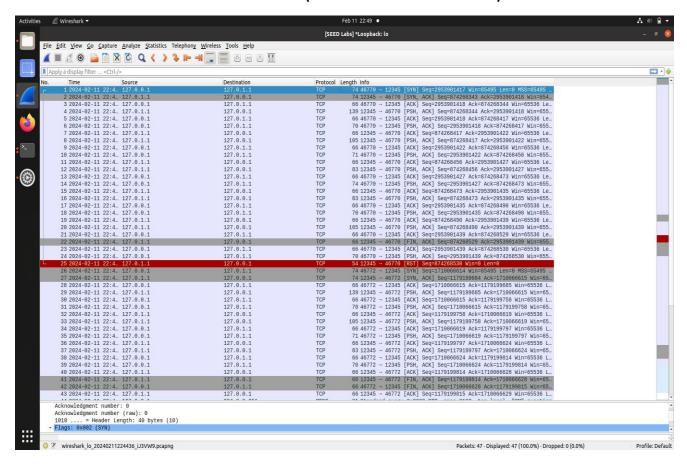
Invalid command!

[02/11/24]seed@VM:~$ ■
```

RUNNING RESULTS AT SERVER SIDE

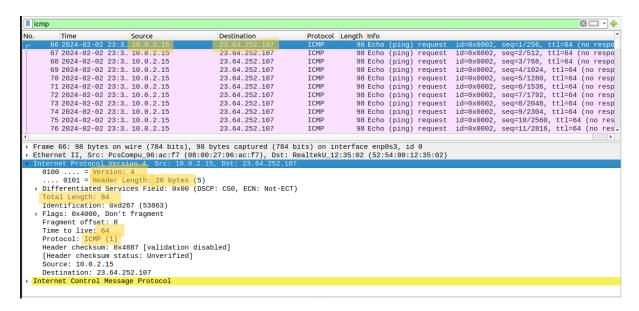
```
[02/11/24]seed@VM:~$ python3 server.py
Server listening on VM:12345
Accepted connection from client ('127.0.0.1', 46770)
got timeout
Connection with ('127.0.0.1', 46770) timed out
Closing current connection with ('127.0.0.1', 46770)
Accepted connection from client ('127.0.0.1', 46772)
Closing current connection with ('127.0.0.1', 46772)
Server Closing all sockets
[02/11/24]seed@VM:~$ ■
```

PACKET LIST BETWEEN SERVER AND CLIENT (LOOPBACK INTERFACE USED)



LAB₃

QUESTION 1



PART A

Source IP address: 10.0.2.15

Destination IP address: 23.64.252.107

PART B

Upper Layer Protocol: ICMP

PART C

IP header Length: 20 bytes

PART D

Payload Length: 84 - 20 = 60 bytes

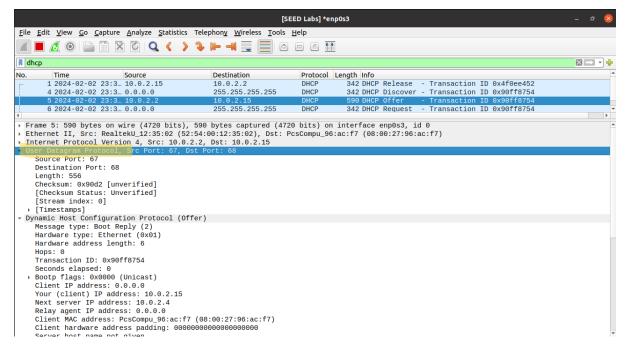
PART E

TTL value: 64

It means after 64 hops this packet will be discarded

QUESTION 2

PART A



Transport Layer protocol is UDP.

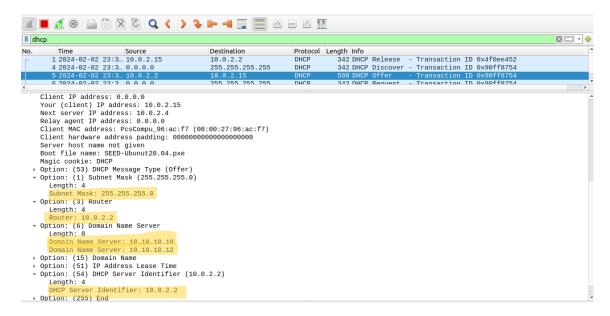
Explanation:

Connection Oriented (TCP): TCP has Connection requirement of 3-way handshake for which it requires IP address, however device requesting IP address has not any IP yet.

Connectionless (UDP): No connection requirement hence UDP is suitable.

It is UDP and not TCP as there will be overhead in establishing connection for TCP and DHCP interactions are stateless.

PART B



1) DHCP server IP: 10.0.2.2

2) Subnet Mask: 255.255.255.0

3) Router IP: 10.0.2.2

4) DNS IP: 10.10.10.1.0 and 10.0.2.2

QUESTION 3

```
[02/09/24] seed@VM:~$ arp -a
 gateway (10.0.2.2) at 52:54:00:12:35:02 [ether] on enp0s3
[02/09/24]seed@VM:~$ arp
Address
                         HWtype HWaddress
                                                                             Iface
                                                      Flags Mask
 gateway
                         ether
                                 52:54:00:12:35:02
                                                                             enp0s3
[02/09/24]seed@VM:~$ sudo arp -d 10.0.2.2
[02/09/24]seed@VM:~$ arp
[02/09/24]seed@VM:~$ arp
Address
                         HWtype
                                 HWaddress
                                                      Flags Mask
                                                                             Iface
_gateway
                         ether
                                 52:54:00:12:35:02
                                                                             enp0s3
```

PART A

No.	Time	Source	Destination	Protocol	Length Info				
	1 2024-02-09 22:2	PcsCompu_96:ac:f7		ARP	42 Who has 10.0.2.2? Tell 10.0.2.15				
	2 2024-02-09 22:2	RealtekU_12:35:02	PcsCompu_96:ac:f7	ARP	60 10.0.2.2 is at 52:54:00:12:35:02				
	17 2024-02-09 22:2	PcsCompu_96:ac:f7	RealtekU_12:35:02	ARP	42 Who has 10.0.2.2? Tell 10.0.2.15				
	18 2024-02-09 22:2	RealtekU 12:35:02	PcsCompu 96:ac:f7	ARP	60 10.0.2.2 is at 52:54:00:12:35:02				

In link Layer Header (Enthernet II header)

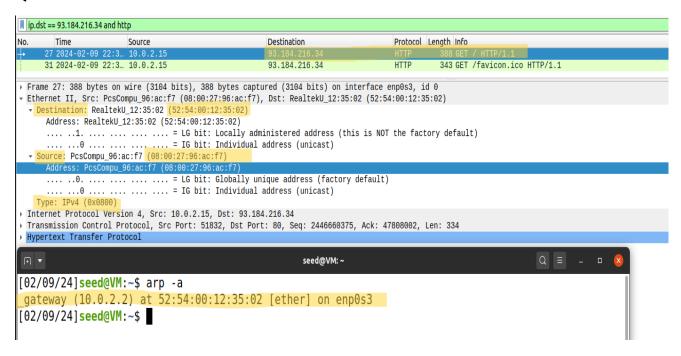
- 1) Upper layer protocol -> ARP (0x0806)
- 2) Broadcast MAC Address: ff:ff:ff:ff:ff
- 3) Target IP address: 10.0.2.2 (Target IP address is is the ip address for which broadcast message is inteded to find out the MAC address)

PART B

No.	Time	Source	Destination	Protocol Lei	ngth Info						
	1 2024-02-09 22:2	PcsCompu_96:ac:f7	Broadcast	ARP	42 Who has 10.0.2.2? Tell 10.0.2.15						
	2 2024-02-09 22:2.	RealtekU_12:35:02	PcsCompu_96:ac:f7	ARP	60 10.0.2.2 is at 52:54:00:12:35:02						
	17 2024-02-09 22:2.	PcsCompu 96:ac:f7	RealtekU 12:35:02	ARP	42 Who has 10.0.2.2? Tell 10.0.2.15						
→ Fr	Frame 2: 60 bytes on wire (480 bits), 60 bytes captured (480 bits) on interface enp0s3, id 0										
▼ Ethernet II, Src: RealtekU_12:35:02 (52:54:00:12:35:02), Dst: PcsCompu_96:ac:f7 (08:00:27:96:ac:f7)											
*	- Destination: PcsCompu_96:ac:f7 (08:00:27:96:ac:f7)										
	Address: PcsCompu_96:ac:f7 (08:00:27:96:ac:f7)										
	0 = LG bit: Globally unique address (factory default)										
	0 = IG bit: Individual address (unicast)										
*	- Source: RealtekU_12:35:02 (52:54:00:12:35:02)										
	Address: RealtekU_12:35:02 (52:54:00:12:35:02)										
	1 default)										
	0 = IG bit: Individual address (unicast)										
	Type: ARP (0x0806)										
	Padding: 000000000000000000000000000000000000										
▼ Ad	* Address Resolution Protocol (reply)										
	Hardware type: Ether										
	Protocol type: IPv4	(0x0800)									
	Hardware size: 6										
	Protocol size: 4										
	Opcode: reply (2)	- 1. 1									
	Sender MAC address:		:12:35:02)								
	Sender IP address: 1		(7)								
		PcsCompu_96:ac:f7 (08:00:27:	:96:ac:T/)								
	Target IP address: 1	.0.0.2.15									

- 1) Sender IP address: 10.0.2.2 (Gateway router IP)
- 2) Sneder MAC address: 52:54:00:12:35:02 (Gateway router MAC)

QUESTION 4



PART A

- 1) Source MAC address: 08:00:27:96:ac:f7
- 2) Source MAC address -> MAC of our VM

- 3) Destination MAC address: 52:54:00:12:35:02
- 4) Destination MAC address -> MAC of our Gateway Router

PART B

Yes, Destination MAC address listed in arp command

Explantion: Destination MAC address 53:54:00:12:35:02 is associated with ip address 10.0.2.2 which is gateway router's IP and not 93.184.216.34

PART C

In link layer header (Ehternet II)

- 1) Upper protocol field value -> 0x0800
- 2) 0x0800 Represents IPV4 protocol.