



Bansilal Ramnath Agarwal Charitable Trust's
Vishwakarma Institute of Information
Technology

**Department of
Artificial Intelligence and Data Science**

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Class: TY

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Subject Name & Code: Design and Analysis of Algorithm: ADUA31202

Title of Assignment: Implement All Pair Shortest paths problem using Floyd's Algorithm.

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ASSIGNMENT NO. 4

Assignment no-4 DAA

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* Title: → Implement All pairs shortest Path Problem using Floyd Algorithm.

* Objective: → To understand and implement the Floyd's warshall algorithm using dynamic programmer.

* Theory: →

The 'All pair shortest path' problem is a Fundamental problem in graph theory & algorithm. It involves finding the shortest path between all pair of vertices in a weighted graph. These short path can be measured in term of distance, time, cost or any other relevant metric depending on the problem context.

The problem statement for the above is follows the given a undirected directed graph with weighted edges. find the shortest path between every pair of vertices in the graph.

There are various way to solve this problem such as

- 1) Floyd warshall Algorithm
- 2) Johnson Algorithm.

1) Floyd's warshall Algorithm: →

It is a dynamic program Algorithm used for finding the shortest paths between all the vertices in a weighted directed graph. The Floyd warshall algorithm is for solving all pairs of shortest-path problem. The problem is to find the shortest distance between every pair of vertices in a given edge-weighted directed graph.

It is an algorithm for finding the shortest path: \rightarrow

void FloydWarshall()

{ int cost[N][N];

int i, j, k

for (i=0; i<N; i++)

for (j=0; j<N; j++)

cost[i][j] = cost Mat[i][j]

for (k=0; k<N; k++)

{

for (i=0; i<N; i++)

for (j=0; j<N; j++)

if (cost[i][j] > cost[i][k] + cost[k][j];

cost[i][j] = cost[i][k] + cost[k][j];

}

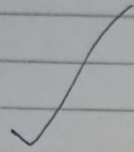
// display the matrix cost[N][N];

}

Algorithm: \rightarrow

1. Initialize the solⁿ matrix same as the input graph matrix as a first step.
2. Then updates the solⁿ matrix by considering all vertices as an intermediate vertex.
3. The idea is to one by one pick all vertices and updates all shortest paths which include the picked vertex as an intermediate vertex in the shortest path.
4. When we pick vertex no. k as an intermediate vertex, we already have considered vertices $\{0, 1, 2, \dots, k-1\}$ as intermediate vertices.
5. for every pair (i, j) of the source and destination vertices respectively there are two possible cases.

- (i) k is not an intermediate vertex in shortest path from i to j . we keep the value of $\text{dist}[i][j]$ as it is.
- (ii) k is an intermediate vertex in shortest path from i to j . we keep the value update the value of $\text{dist}[i][j]$ as $\text{dist}[i][k] + \text{dist}[k][j]$ if $\text{dist}[i][j] > \text{dist}[i][k] + \text{dist}[k][j]$.



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Aim: Implement All Pair Shortest paths problem using Floyd's Algorithm.

Program Code:

```
def floyd_warshall(graph):
    num_vertices = len(graph)

    # Initialize the distance matrix with the same values as the input graph
    dist = [[float('inf')] * num_vertices for _ in range(num_vertices)]

    for i in range(num_vertices):
        for j in range(num_vertices):
            if i == j:
                dist[i][j] = 0
            elif graph[i][j] != 0:
                dist[i][j] = graph[i][j]

    # Update the distance matrix using intermediate vertices
    for k in range(num_vertices):
        for i in range(num_vertices):
            for j in range(num_vertices):
                if dist[i][k] != float('inf') and dist[k][j] != float('inf')
and dist[i][k] + dist[k][j] < dist[i][j]:
                    dist[i][j] = dist[i][k] + dist[k][j]

    return dist

# Example usage
inf = float('inf')
graph = [
    [0, 3, inf, 7],
    [8, 0, 2, inf],
    [5, inf, 0, 1],
    [2, inf, inf, 0]
]

result = floyd_warshall(graph)
for row in result:
    print(row)
```


Result:

```
PS D:\Program language\Python> python -u "d:\Program language\Python\tempCodeRunnerFile.python"
● [0, 3, 5, 6]
  [5, 0, 2, 3]
  [3, 6, 0, 1]
  [2, 5, 7, 0]
○ PS D:\Program language\Python> █
```

Conclusion: Floyd's Algorithm finds shortest paths between all pairs of vertices in a weighted directed graph, suitable for medium-sized graphs ($O(V^3)$ complexity). It detects negative weight cycles but becomes inefficient for large graphs. It has applications in network routing and transportation optimization but requires consideration of computational resources and negative cycles.