

XText Approach:

In the XText approach, we define the grammar for our controlled natural language using XText. XText generates a parser and other necessary language infrastructure code for us. It also generates a file called `JvmModelInferer` which is responsible for generation of java code corresponding to the query.

Database:

dataDB : This mysql database consists of two tables :

- **region_details:** having information about various morphological parameters like regionID, buildings, treesArea, bushesArea, lakeArea for all the regions
- **LCZ_LST:** having mapping of various LCZs to minTemp, maxTemp and avgTemp

Steps Involved:

For Data simulation:

1. The implementation of the data simulator is done using '*Datasimulation*' class.
2. It has different methods for each of the 17 LCZs. Methods `RandomLCZ_1()` to `RandomLCZ_10()` for each urban LCZ and methods `RandomLCZ_A()` to `RandomLCZ_G()` for rest of the LCZs. Each method is used to generate entries for that particular LCZ.

For grammar:

1. First XText is to be installed as a plugin in eclipse. The steps of installation are given below in the 'Tools Used' section.
2. After installing XText, create a new XText project in eclipse - File -> New -> Project -> XText Project. Define the *main project name*, *language name*, *DSL-File extension* according to your choice.
3. A total of 5 new projects are created. In the first project, find a file called '*Extension.xtext*' where *Extension* is defined in the above step in the src folder. In this file we define the grammar for our DSL.
Note: In the default ..xtext file, first line is -
grammar org.xtext.Mycl with org.eclipse.xtext.common.Terminals
We replace it with -
grammar org.xtext.Mycl with org.eclipse.xtext.xbase.Xbase
4. After defining the grammar, we generate xtext artifacts by choosing Run As -> Generate Xtext Artifacts from the context menu of the grammar editor.
5. Now a file named `JvmModelInferer.xtend` is generated in the folder named `org.xtext/jvmmodel` in the src folder. This file is used for generation of java code corresponding to the query.
6. After defining how to generate java code in the `jvmmodelInferer` file, we launch a new eclipse instance by clicking green button in the toolbar or by Run As -> Eclipse Application. This creates a new eclipse window.

7. In the new window, create a Java project (File -> New -> Project... ->Java Project). In this project, we create a new file with the extension we chose in the beginning in the src folder of java project.
8. In this file we write our queries in DSL. In the src-gen folder, corresponding java files for our queries are generated. Also, extra supplementary classes like region.java, building.java and LCZ_LSTMMapper.java are created. The file 'DetailsExtractor.java' is executed to give the desired results.

Tools Used:

XText: Xtext is an open-source software framework for developing programming languages and domain-specific languages. Unlike standard parser generators, Xtext generates not only a parser, but also a class model for the abstract syntax tree, as well as providing a fully featured, customizable Eclipse-based IDE.

1. Installing XText:1. Choose Help -> Install New Software... from the menu bar and Add....
2. Insert one of the update site URLs below
 - a. <https://download.eclipse.org/modeling/tmf/xtext/updates/composite/releases/>
 - b. <https://download.eclipse.org/modeling/tmf/xtext/updates/composite/latest/>
 - c. <https://download.eclipse.org/modeling/tmf/xtext/updates/composite/milestone/>
3. Select the Xtext SDK from the category Xtext and complete the wizard by clicking the Next button until you can click Finish.
4. After a quick download and a restart of Eclipse, Xtext is ready to use.