

## Developer Protocols & Procedures



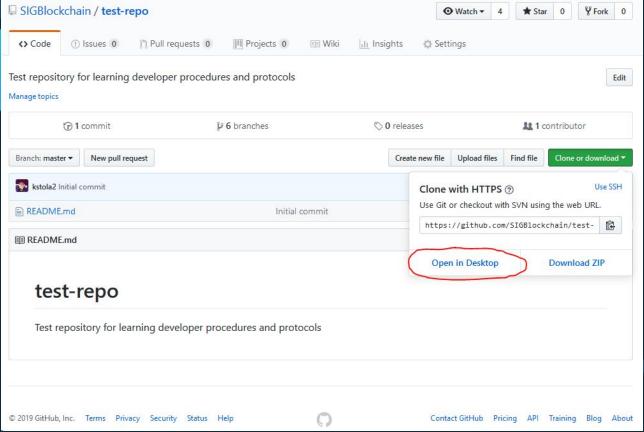


## Setup

- Make sure you have installed:
  - Git
  - Github Desktop
  - An IDE like VSCode or Atom (these work the best with Github Desktop)

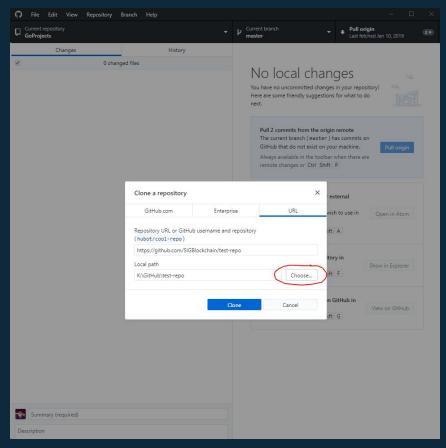






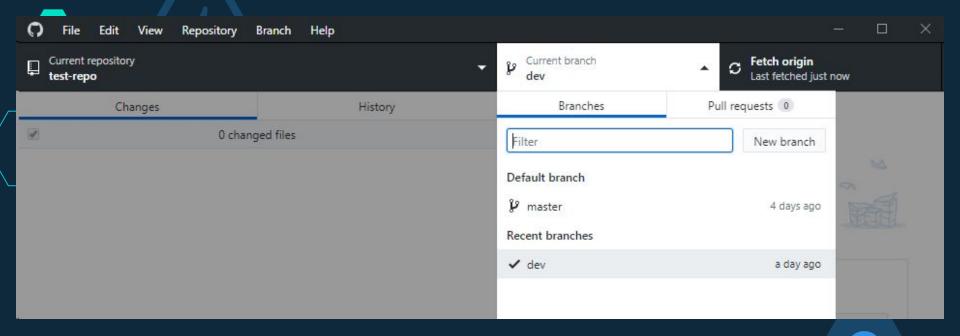






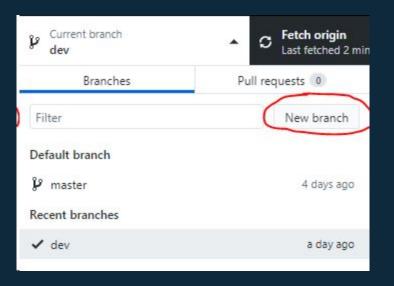
Choose a folder for the project

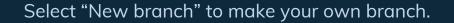






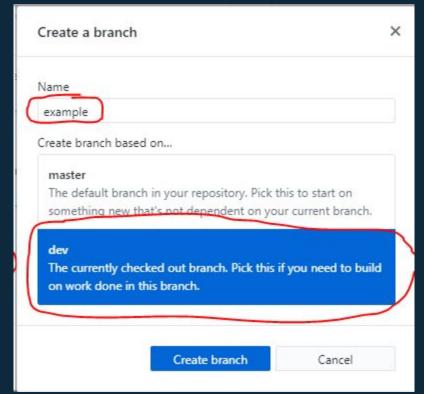


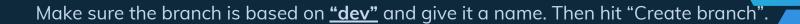


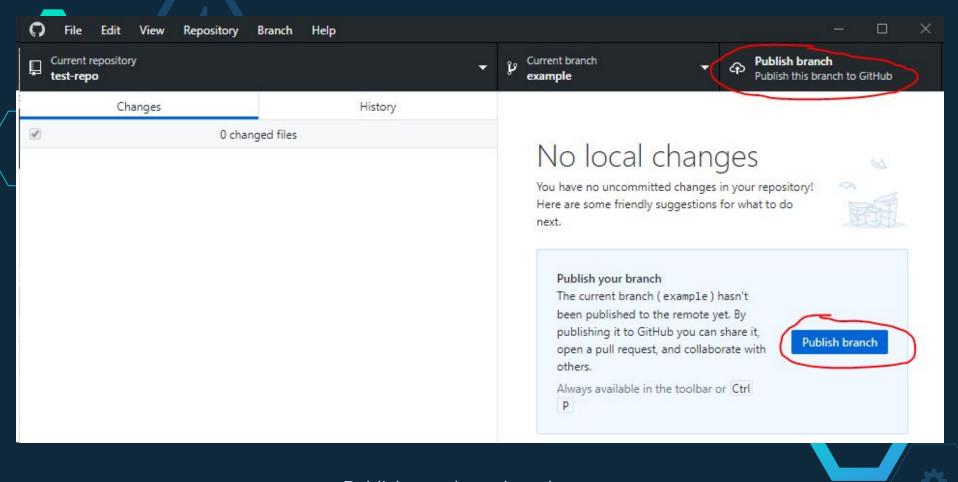




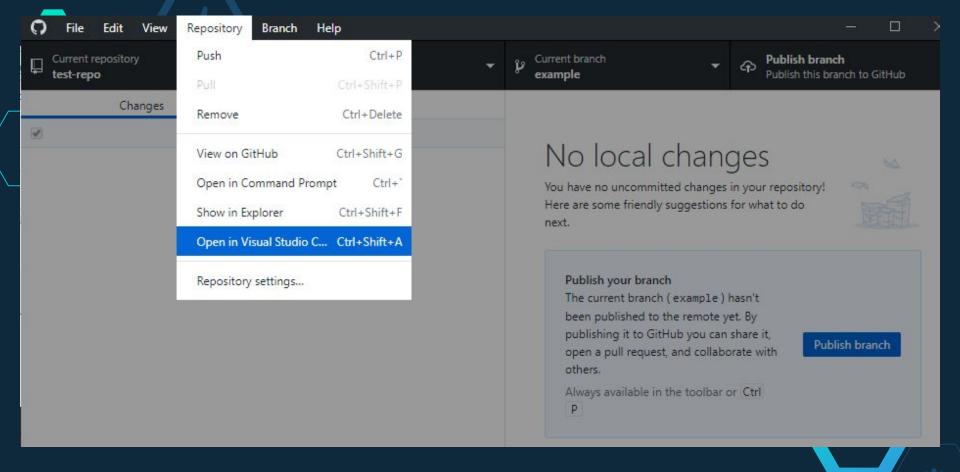






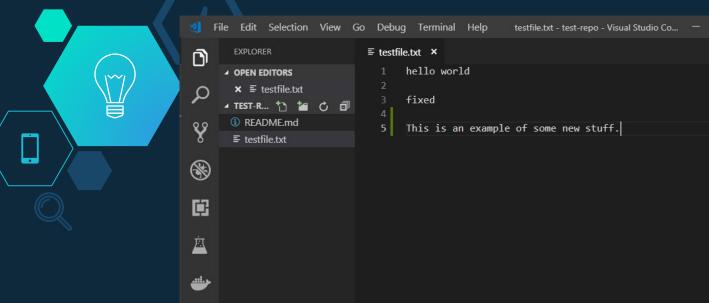


Publish your branch to the repo. If permission is denied, inform a CO.

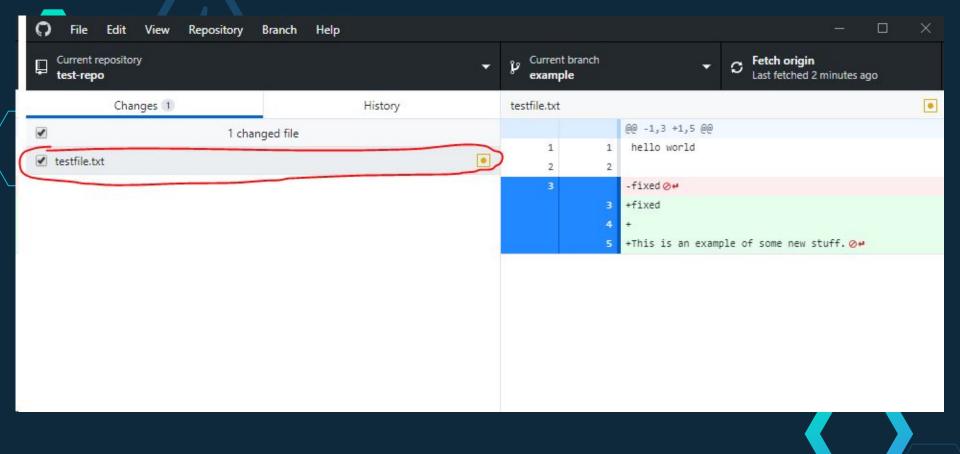


Open the project in your IDE.

You can change between Atom and VSCode in File >> Options >> Advanced >> External Editor





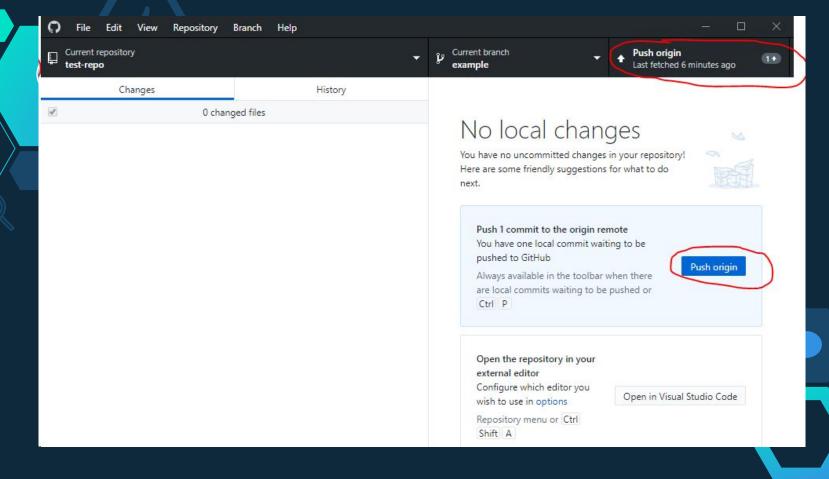


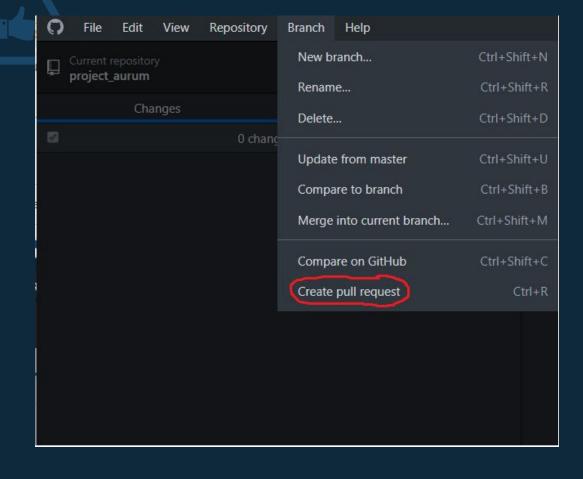
Back in GitHub Desktop, make sure only the appropriate changes are selected. Green means new file, yellow means modified file, red means deleted file.





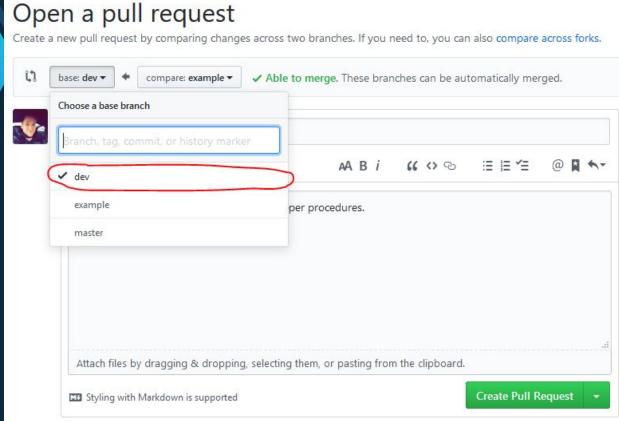
Write your commit message in the bottom left hand corner. Include a brief title of what the change is about. In your description, reference which issue you're completing and any instructions, problems, etc. When you're done, hit "Commit to <your\_branch\_name>"





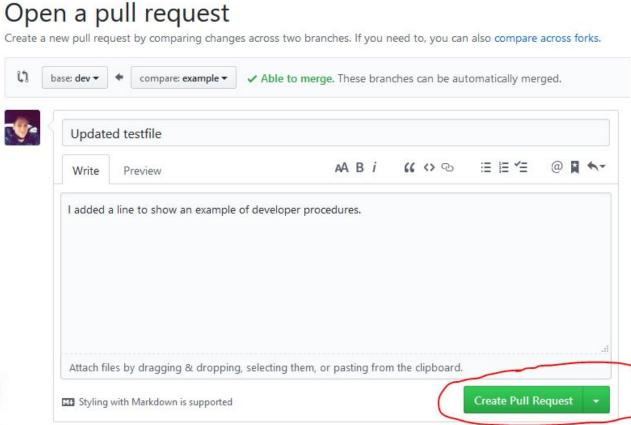
Open the Branch tab and select "create pull request". This will open up your browser.





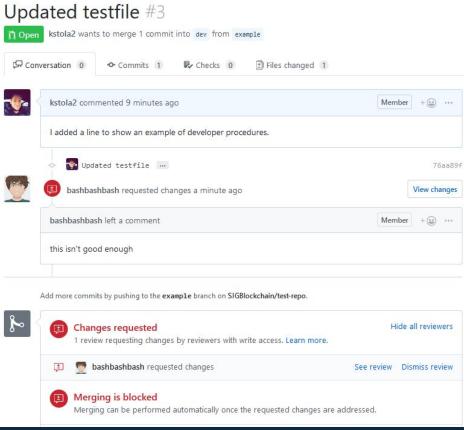
Make sure that the base branch selected is <u>"dev"</u>. Make sure the compare branch is your branch.

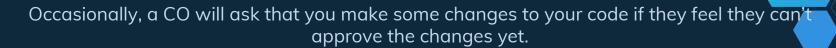


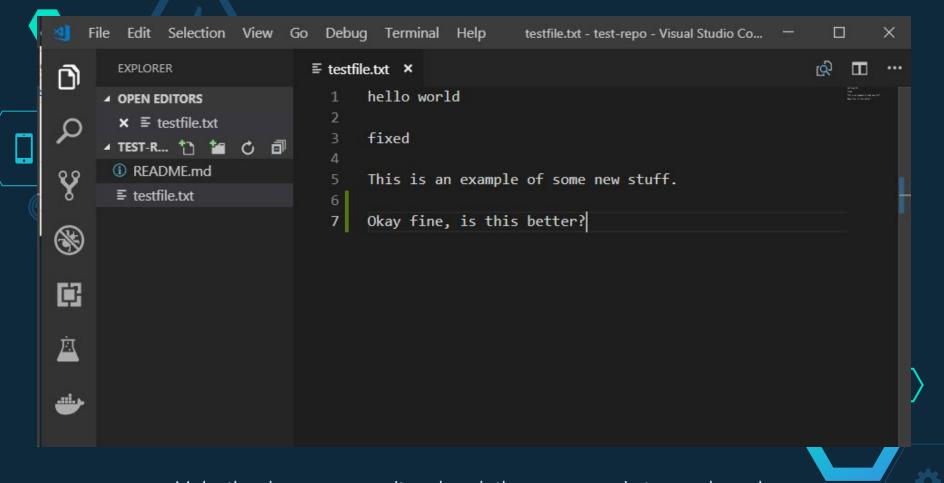


Hit "Create Pull Request". This will take you to the Pull Request's page.





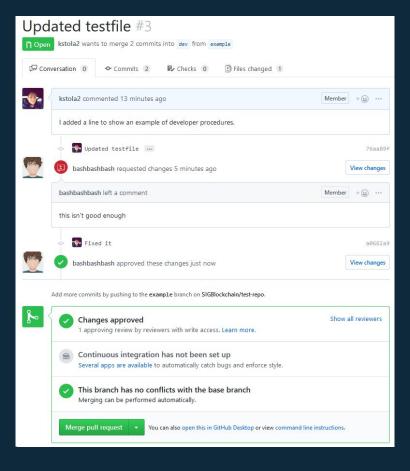




Make the changes, commit and push them once again to your branch.

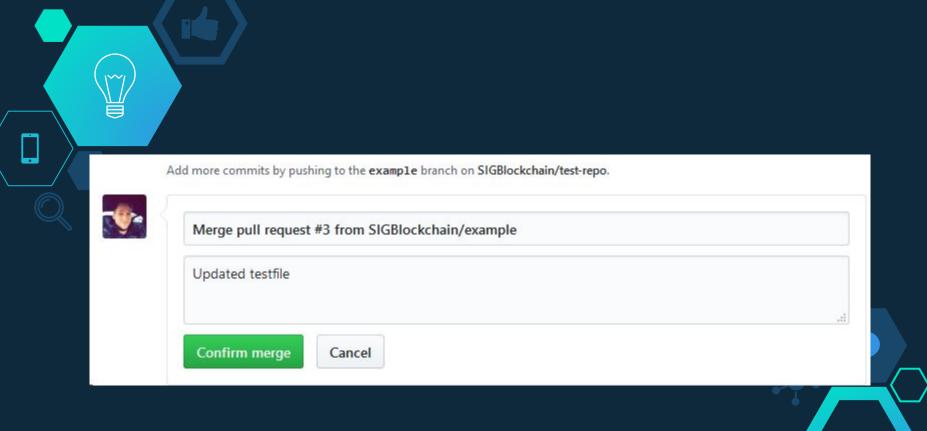
No need to make a new Pull request; your original pull request will update with your new changes.



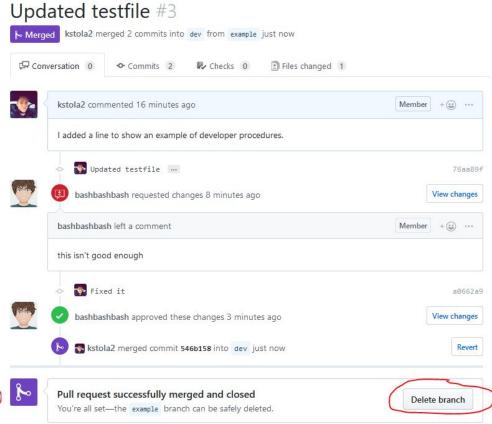


You should now be able to Merge your pull request. Go ahead and hit that sweet green button.



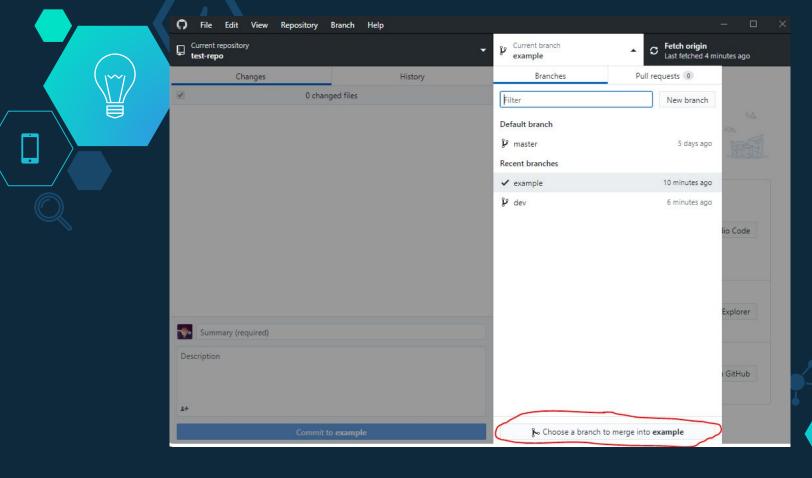












In the case you choose to keep your branch for future issues, make sure you merge "dev" into your branch each time before you start new changes. There is a small risk of merge conflicts with your branch.



Branches are cheap and deleting/creating them is a lot cleaner. But both methods work fine.