

**Question: Try to proof that sorting algorithms based on comparison never faster than  $O(n \log n)$ .**

sorting  $n$  distinct elements =  $n!$  possible permutations.  
A binary decision tree with height  $h$  has at most  $2^h$  leaves

$$\therefore 2^h \geq n!$$

$$h \geq \log_2(n!)$$

Applying Stirling's Approximation

$$n! \approx \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

$$\log(n!) \approx \log_2 \left(\frac{n}{e}\right)^n = n \log n - n \log e$$

$$\therefore \log_2(n!) = \Theta(n \log n)$$

The minimum height of the decision tree is  $h = \Omega(n \log n)$   
so the worst-case number of comparisons is  $\Omega(n \log n)$

**Question: Write down the recursive time function and analyze it by master theorem.**

$$T(n) = T\left(\frac{n}{2}\right) + O(1)$$

$$a=1, b=2, f(n)=O(1)$$

$$\text{compare with } n^{\log_b a} = n^0 = 1$$

$$\text{since } f(n) = \Theta(n^{\log_b a}), \text{ so } T(n) = \Theta(\log n)$$

**Question: Rewrite above algorithm by while loop.**

```
template <typename T>
int find(const T sorted_data[], int n, const T key) {
    int left = 0, right = n - 1;

    while (left <= right) {
        int mid = left + (right - left) / 2;

        if (sorted_data[mid] == key)
            return mid;

        else if (sorted_data[mid] > key)
            right = mid - 1;

        else
            left = mid + 1;
    }

    return n; // not found
}
```

**Question: what's the time complexity of above algorithm (in worst case)?**

The recursive algorithm used to solve  $f(x) = \text{val}$  on a continuous interval  $[a, b]$  uses binary search and the intermediate value theorem.

In each step, the range  $[a, b]$  is halved. The recursion continues until the absolute error between  $f(\text{mid})$  and  $\text{val}$  is less than or equal to  $\text{epi}$ .

Thus, the maximum number of recursive calls required to narrow the interval to size  $\leq \text{epi}$  is:

$$T(n) = O\left(\log_2 \frac{b - a}{\text{epi}}\right)$$

However, if the function  $f$  itself is expensive, and we assume the cost of each call to  $f(x)$  is  $O(f\_time)$ , the overall time complexity becomes:

$$O\left(f_{\text{time}} \cdot \log_2 \frac{b-a}{\text{epi}}\right)$$

Worst-case time complexity:

$$O\left(\log \frac{1}{\text{epi}}\right)$$

$$O\left(f_{\text{time}} \cdot \log \frac{1}{\text{epi}}\right) \quad \text{if } f(x) \text{ is expensive}$$

**Question: What is the best k for searching key in n elements?**

The time complexity of k-ary search is:

$$T(n) = T(n/k) + O(k) \Rightarrow O(k \cdot \log_k n)$$

To minimize this complexity, we can analyze the function  $k \cdot \log_k n$ ,  
Theoretically, the best value of  $k$  is when  $k \approx e \approx 2.718$ ,  
so the optimal integer value of  $k$  is:

$$k=3$$