

Spatially regularized NMF for population genetic applications

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Outline

› Method to estimate individual ancestry coefficients from population genetic and spatial data

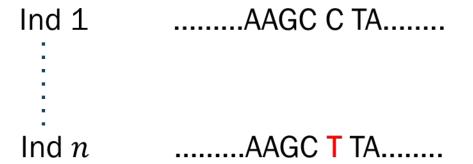
> Graph regularized non-negative matrix factorization

> Alternating least squares algorithm

> Results

Genotypic data

- » Single nucleotide polymorphism (SNP)
 - single nucleotide variation occurring commonly within a population



> Data matrix: L loci for n individuals ($n{\sim}10^2-10^3$, $L{\sim}10^6-10^7$)

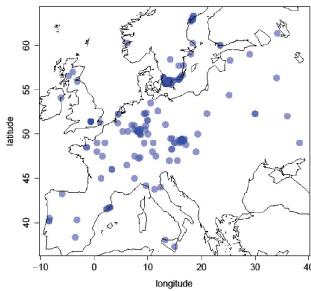
Our data

» Genotypic matrix for diploid individuals: number of mutations observed for each individual and locus (0, 1 or 2)

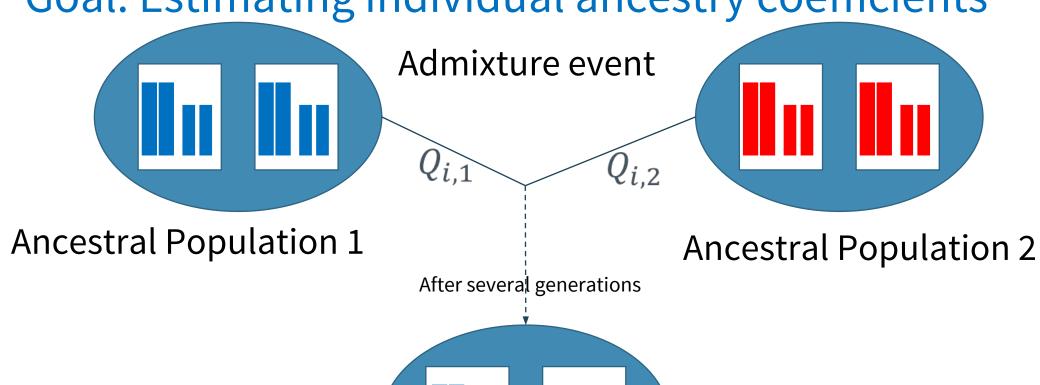
$$G = \begin{pmatrix} 1 & \cdots & 0 \\ \vdots & X_{i,l} & \vdots \\ 2 & \cdots & 1 \end{pmatrix}$$

$$L \text{ loci}$$

> Geographic data for each individual



Goal: Estimating individual ancestry coefficients



Observed population

Definition of ancestry coefficients

- We assume there are K ancestral populations (K unknown)
- The observed allele frequencies are a convex combination of ancestral frequencies

$$P(G_{i,l}=j) = \sum_{k=1}^{K} Q_{i,k} F_{k,l}(j), \quad \forall i, l, j$$

 $Q_{i,k}$ = the fraction of individual i's genome that originates from ancestral population k

State of the art

- > Estimation of ancestry coefficients without spatial information:
 - Bayesian method: Structure (Pritchard et al. 2000)
 - sparse NMF: sNMF (Frichot et al. 2014)
- > With spatial information:
 - Bayesian method: Tess (Durand et al. 2009)

Non negative matrix factorisation

 Σ X: zero/one values depending on the absence or the presence of each genotype at each locus

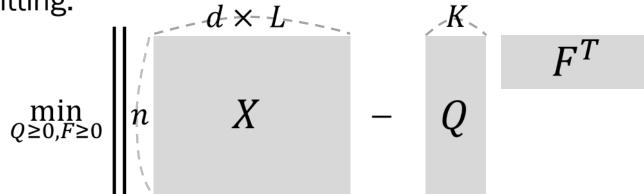
$$X_{i,d\times l+j} \sim Bernoulli(P(G_{i,l}=j))$$

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$$X_{i,d \times l+j} \sim Bernoulli \left(\sum_{k=1}^{K} Q_{i,k} F_{k,l}(j) \right)$$

Non negative matrix factorisation

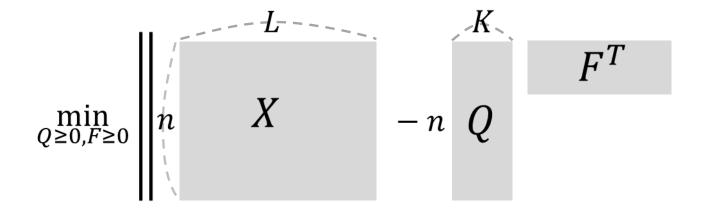
3 Model fitting:



> Additional constraints

$$\sum_{k=1}^{K} Q_{i,k} = 1$$
, $\sum_{j=0}^{d} F_{l,k}(j) = 1$, $\forall i, l, k$

> sNMF (Frichot et al. 2014)

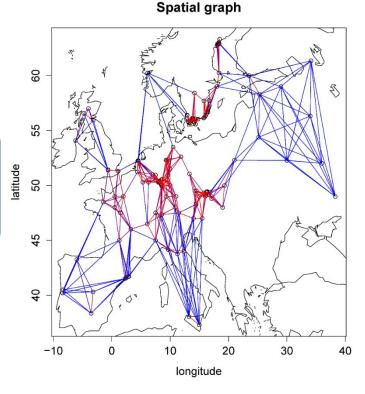


Least square minimization

» Graph regularized NMF (Cai et al. 2011)

$$\min_{Q \ge 0, F \ge 0} ||X - QF^T||^2 + \alpha \frac{1}{2} \sum_{m,r}^{N} ||Q_{m,:} - Q_{r,:}||^2 W_{m,r}$$

 $W \in \mathbb{R}^{N \times N}$: weight coefficients



> Additional constraints

$$\sum_{k=1}^{K} Q_{i,k} = 1$$
, $\sum_{j=0}^{2} F_{l,k}(j) = 1$, $\forall i, l, k$

Our approach

» Rewriting the error functional as follows

$$||X - QF^T||^2 + \alpha ||\Gamma Q||^2$$

 $\Gamma \in \mathbb{R}^{N \times N}$: Cholesky decomposition of the graph Laplacian matrix

> Rewriting the error functional to use Alternating least squares

$$\left\| \begin{pmatrix} Vec(X^T) \\ 0 \end{pmatrix} - \begin{pmatrix} Id \otimes F \\ \sqrt{\alpha}(\Gamma \otimes Id) \end{pmatrix} Vec(Q^T) \right\|^2$$

Numerical algorithm

- Alternating non-negativity-constrained least squares using the active set method (Kim and Park 2011)
- > Computing F by solving

$$\min_{F \ge 0} ||X - QF^{T}||^{2}$$

$$\sum_{j=0}^{2} F_{l,k}(j) = 1$$

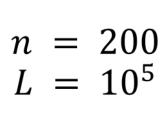
Computing Q by solving

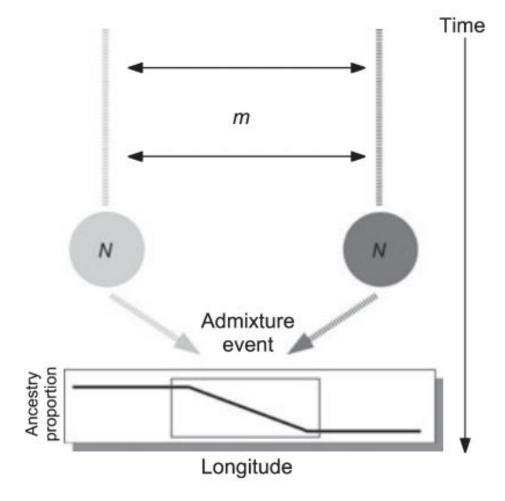
$$\min_{Q \ge 0} \left\| \begin{pmatrix} Vec(X^T) \\ 0 \end{pmatrix} - \begin{pmatrix} Id \otimes F \\ \sqrt{\beta}(\Gamma \otimes Id) \end{pmatrix} Vec(Q^T) \right\|^2$$

$$\sum_{k=1}^K Q_{i,k} = 1$$

Simulation study

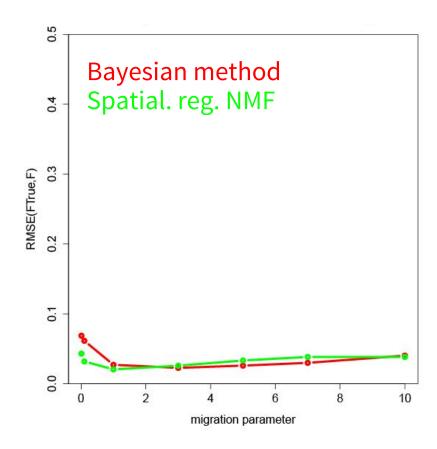
> Simulation of 2 populations with an admixture event

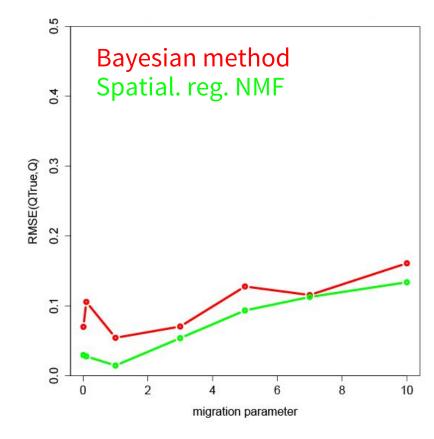




Statistical error comparison with Tess

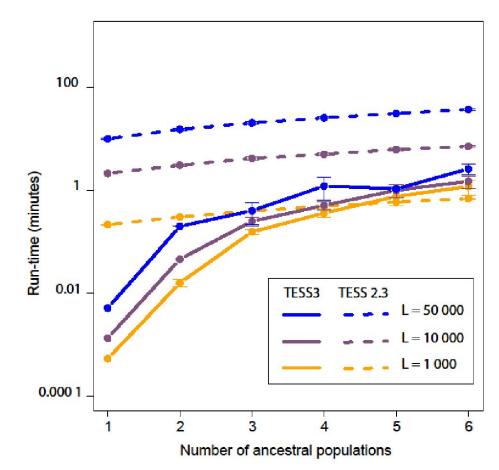
$$RMSE(Q^{TRUE}, Q) = \sqrt{\frac{1}{nK} \sum_{i,k} (Q_{i,k}^{TRUE} - Q_{i,k})^2}$$





Benefit of the least square approach

> Run time analysis: TESS3 about 10-100 fold faster than TESS 2.3



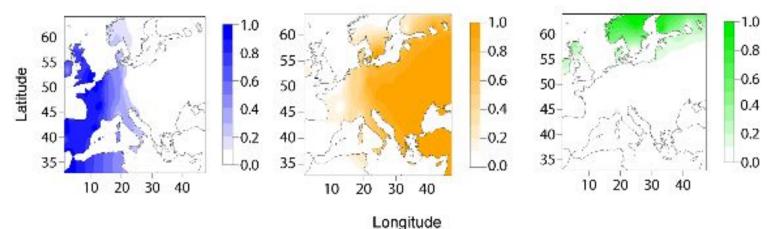
Analysis of Arabidopsis thaliana data

> Popular model organism in plant biology

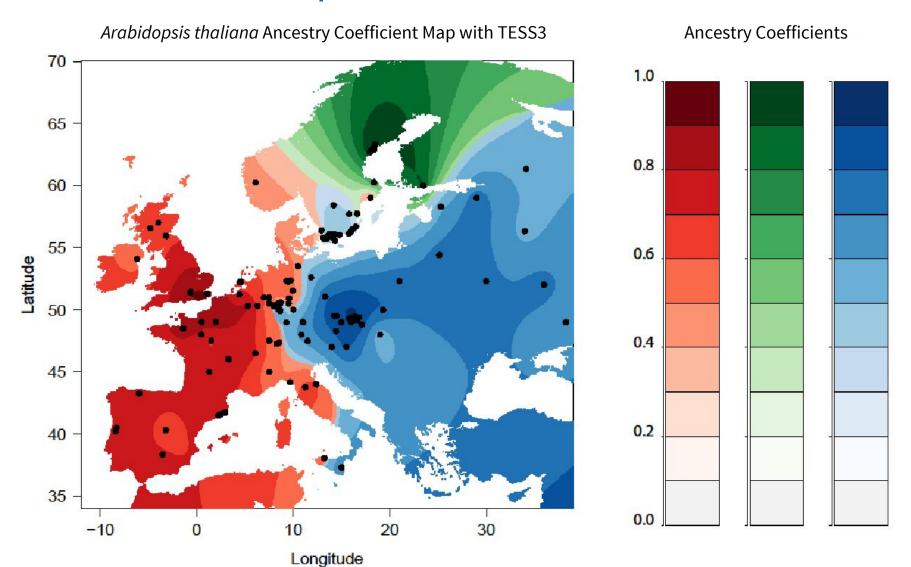


> 170 European individuals genotyped at 230 000 loci (Atwell et al. 2010)

> Three spatially consistent ancestral populations in Europe (François et al. 2008):



Analysis of Arabidopsis thaliana data



Discussion

> Graph regularized NMF combines spatial and genetic data

> We rewrote the problem of graph NMF to use ALS algorithm

> The algorithm is much faster than Bayesian methods

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