

## 1. Jimmy Hawkins, Main Male character.

Jimmy Hawkins: Aka: "Bimmy Jawkins" Husband and head priest of The Lady Serpent. Son of a long missing rock-star, Jet Black and fellow rock-star Ernie Hawkins' niece, who was a groupie for Jet's band. Jim was raised in poverty by a woman who resented his existence, believing he is the reason Jet Black left and never came back. Jim is a human, to the best of his knowledge, and appears to be one. This is becoming less and less so as he works his way into the family of Quetzalcoatl. Despite his tough upbringing, Jim is a naive and kind man. He is smart and quick to remember details, a key to his work as a hacker. When he is represented by his tough edgy Avatar, he is stealthy and confident in his abilities, quick to crack a one-liner as he infiltrates systems. Outside of the 'net, Jim is not as confident and boisterous as his Avatar, making him a pushover for socially adept characters, like his wife. Jim used to spend his life between two worlds, but preferring his pumped-up Avatar over his smaller and frailer body. Now Jim spends most of his time training his body and performing his duties to his Wife/Deity, struggling to find the time to keep up his 'net contact networks with his constantly filled schedule.

Human form: Height: 5'7" Weight: 150 lbs. Eyes: Green Hair: Brown, short and parted to one side Skin: Pale, of English decent. Body Type: Originally a very slim and waif-like build. Jim barely did enough physical exertion to lift himself out of a chair without grunting. After meeting the Lady, he is focused and training regularly, building himself from a boy into the frame he was meant to be. Jim is currently slightly built, showing the signs of his hard work and martial arts training.

Draconic form: Height: 6'3" Weight: 210 lbs. Eyes: Yellow snake eyes Hair: Brown patch on top of head, wreathed in feathers. Jim, not knowing his dad had the dracomorph gene, has been turned into a drake by his Wife/Deity and now has assumed some of her features when he changes his form. When he changes form, he morphs into a mix of human and feathered serpent, gaining scales on his body of a green, teal and blue pattern with chromatic feathers on his head, down his back ending on his long tail that ends in the familial pike-like barb. He has small, nubs of horns on the crown of his head, but has no claws or talons. Jim will grow slightly in overall size and will be more agile and react even faster than his normal twitchy self.

Fashion: Jim has a wide wardrobe, due to his work as a mercenary. He has armored suit tailored to meet clients and blend into corpo environments. When he has to leave his chair and tag along on runs, he wears his ballistic mask and armored jacket combo, making him not exactly subtle, but not identifiable as he potentially commits crimes. As a head priest, he maintains the ceremonial garb of Quetzalcoatl, Xolotl, and his own Deity, the Lady Serpent. These outfits consist of god-themed head-dresses, cloaks, armbands, legbands and loincloths. His final and most cherished items of clothing are his lounging clothes. He wears hoodies, baggy tshirts, and adidas shorts. The Lady Serpent likes to steal these items from him and he makes an effort to get them back when she finally takes them off.

Character info: Jim is a main character and central figure in the story. He is the love child of Jet Black, run-away rock-star with the dracomorph gene and one of his tour-buddies niece. Unfortunately, he went missing right after she started showing signs of being pregnant, no trace of him ever found, making the poor mother think he abandoned her. In reality, he knew he was being hunted by his owners and after getting her pregnant, she was now potentially caring a dragon's property. This lead to Jim having a hard life, with a spiteful and negligent mother. She had few skills after failing in the music scene and fell into a life of petty crime. Need drove him to stealing tech and spending as much time as he could in the 'net to try to better his street-bound existence. He learned how to hack vending machines and cameras first, just wanting to eat more than once a day. Then came more complex problems like getting fake IDs to get things kids can't buy. Programming was as fluent as English for Jim as he learned to manipulate the world around him, getting better at an unusual rate. He fell into the shadows at a young age, never really existing in the system in the

first place, he took up mercenary work as a support hacker. A few years in the chair got him eager to get some gear and see where the metal meets the ass, actual combat support hacking. A few runs here and there were exciting enough. Jim got to tote a gun and his rig around, opening doors, hacking cameras and helping his new found team in their operations. The excitement peaked when Jim started taking jobs for his new Russian contact, a crazy gangster named Vlad, who was a mid-level boss in the gang. The Russian gangs had started a street war with the Chinese gangs and they needed muscle to fight a tong army that was being reinforced with magic. Contracts paid by Vlad were high risk and high pay out, a quick and easy way to make a name for a new combat hacker. This lead to jobs where Jim was put into direct combat and rattled the fresh-faced runner. As the heat from the Tong hit squads was nipping at their heels, Jim triggered a trap and was traced to his apartment safe-house. He was picked up by The Lady Serpent and her bag-team. Wham-bam Jim's a man. He now has a Tong Defector that is living with him and wants help in freeing them from the organization and a demonic artifact. After a lot of effort, money, and a lethal dose of magical energy Jim freed the Lady Serpent from the demon. Feeling actual remorse for Jim's fatal condition at her benefit, she imbued him with a small amount of her soul to heal his body and begged her uncle Xolotl, the guide to the underworld to return Jim's soul for a karmic debt, owed by the both of them, as she was using her spirit to save his body. Xolotl knew of the Lady's past and saw it as a step forward for her, granting her wish and welcoming Jim into a new and very dangerous family.

## 2. Lady Serpent, Female Main Character.

Lady Serpent: "Snake" "Cihuapillicoatl (LadySerpent)" "Cihuateuctlicoatl(MadameSerpent)" The Lady is one of the main characters, demi-goddess and lover to Jimmy Hawkins. Daughter of Quetzalcoatl and Zacuatlipan, she was Quetzalcoatl's favorite as she is a daddy's girl and loves to please him. She is currently occupying the body of her former priestess until she can get re-summoned and take her own form. This means her current, non-disguised form is of a tan skinned, tall voluptuous, hourglass shaped elf woman. She has long white hair to her mid-back, yellow snake eyes, slight snake scales are visible when she is stressed or casting a spell, but otherwise looks like a normal elf. When she is re-summoned, she will be able to take her humanoid form like her sisters. Lady Serpent is a representation of Information, curiosity, guile, and attraction. This makes her the ideal spy and the most interesting person in any room. She shares natures with a couple of her sisters, making them naturally close to her. She had a close relationship growing up with Metlapilcoatl, who fell in love with the Lady at a young age and followed her around. Currently she is in a realationship with Jim Hawkins, much to Metlapilcoatl's chagrin.

### Humanoid form

Height: 6 ft. Weight: 200 lbs. Cup: DD, round Eyes: Yellow snake eyes Hair: Long teal/green colored hair to mid-ass Body Type: Tall, both long limbed and body, voluptuous, exaggerated feminine features. No body hair, just how Metlapilcoatl likes it.

Fashion: The Lady wears labels whenever is possible, but it needs to be leaving little to the imagination. She works off of charisma, attention, and information. The perfect way to get all three is to show some skin. She is often in cocktail dresses, and they are small, ending mid-cheek or are painted on. She has a custom Sleeping tiger outfit that she has dubbed "Jim's Attention". The suit is a fully programmable, skin-tight projector. Jim Hawkins used his editing experience to input hundreds of different patterns, none of them near any level of decency, all approved by the Lady, much to Jim's delight. She also has a "Second skin" suit she conned Jim into buying, dubbed "Snake's skin". It is another programmable suit with a number of patterns purchased, but a couple of "malfunctioning" custom designs used to cause distractions during heists or runs. Dressing down for her is putting on an over-sized shirt or hoodie, and other comfy clothes, but she would only let Jim or her family see her like this, wanting to keep up appearances for everyone else.

Draconic form: Length: 11m Height 2.8m Width: Wingspan: 13m Body: 1.7m Scales in greens, teal

and blues, yellow underbelly, feathers are chromatic down spine and wings, bright yellow eyes that draw the looker into them, long tail ends in a pike-like barb. Not yet a mature dragon, after her punishment is removed, is now able to mature past adolescence and grow in power and size.

Character info: The Lady Serpent is a middle sister in the clutches of Quetzalcoatl and Zacuatlipan, and former favorite of her father. After making a list of questionable decisions, The Lady and her high Priestess were influenced (probably by Tezcatlipoca) into performing human sacrifices for her and her father. She did this to try to quickly mature to full form to allow her father a break from his near full-time duties of helping his followers. But even with the best intentions, she had broken a rule that Quetzalcoatl had made, forbidding mass human sacrifices as the work of evil. Quetzalcoatl sent his warriors after The Lady's temples and had them all burned, her followers killed and ordered her head priestess sacrificed as an act of repentance. When the Lady stopped the sacrifice of her head priestess and at the time lover, her mother ordered her to be banished, but her father, not being able to banish his favorite daughter from the plane instead binded the soul of the Lady to the body of her priestess, limiting her from using most of her otherworldly powers and limiting her strength and size to that of a mortal. This destroyed the Lady, who lost everything, including herself, and was banished from her people. Cast out to the lands in the north, she hid for many years outside of human society. Occasional brushes with humanity to feed and hunt made for Native-American folklore of a woman that snatches men and eats them. As mankind took over the continent, and her eventual need for company started her slow re-integration into a now technologically advanced society.

In the dawning of the 6th age, and the return of magic, she was able to fully blend into the populace and try to make a new life, now that the body of an elf wasn't viewed the same as an extra-terrestrial. She made moves to try to build her power beyond that of a mortal, with the goal of eventually casting off her curse and summoning herself in full. All these plans were cut short by a group of Sarkic cult wizards that offered her an artifact that would almost double her magical power. It's use binded the user to the soul of a demon, that the Lady thought if she could defeat and consume, would increase her powers greatly. Unfortunately, the artifact made a number of demands when used by the Lady and ended up weakening the both of them in the deal, causing a stalemate until something could change the balance or null the deal. The Sarkic wizards realizing the artifact actually weakened the lady and made her not as valuable an asset, sold her off to a fellow Sarkic wizard in the Tong organized crime network for a small fortune to cover their losses. This started the persona of Shé or Snake as she was presented as a covert specialist able to take the skins of those she eats. After a few years of working with the Tongs and a war being started with the Russians, it was only a matter of time before she came across Jim Hawkins. She was a counter-intel specialist working for the tongs, he was a hacker mercenary working for the Russians. She was going to find him or he was going to find her, but she struck first. After some less than stellar hacking that was traced back to his location, Jim was picked up by the Lady and her personal capture team. The rest, one can say, is history.

Relations with Jimmy: Jim is the human that saved a snake. After eating Jim to take his form to infiltrate and murder his team, the Lady had a vision from her father, telling her to spit out Jim and spare him, go with him and let him show her how great humans can be. One power-vomit later, a naked, beaten and unconscious Jim is laying on her safe-house bed, covered in her fluids, and she is wondering if she is crazy. From there it has been a whirlwind of investigations, infiltration, chemical baths, and a fight with an demon that freed her but also killed Jim, due to magical poisoning. Seeing that the price Jim paid for freeing her from the demon was his own death, she was moved and gave a part of her own life force to bind him to his body. She then begged her uncle to spare Jim's soul until she can pay a karmic debt to keep him bound to earth, as he killed himself to save her. Xolotl, seeing his niece plead to save a mortal after treating them so poorly in ages prior moved his heart and he granted her wish. With this the two, The Lady Serpent and Jim Hawkins are bound by soul and debt, connected on all levels. They eventually free Jim's soul, and after their

marriage in the Yucatan, they free the Lady's soul. Jim becomes the Lady's head priest and husband, starting her church again, but with a more positive outlook and less on the human sacrifices

### 3. Zacuatlipan, Mother of Lady Serpent, Matriarch of the family.

Zacuatlipan: Large sized, voluptuous, long white hair in a ponytail or bun, yellow snake eyes, red scales on dorsal of body, arms and legs, small horns on the crown of her head, slight claws on her hands and feet. Short tail that ends in a large pike-like barb. She allows her tail to be seen for the most part, only hiding it when it is inconvenient. Draconic and wants you to know it. Glides like a martial artist, moves like a predator. Hedonistic in private.

Zacuatlipan has a permanent furrowed brow, unless she is getting what she wants, then its a wide, smug grin. She has fangs for canines, but mostly normal teeth.

Zacuatlipan is a real dommy mommy. She has the air of a long-lived matriarch and a mature, regal demeanor. In private, she can be warm, motherly and caring, though she reserves this for her children and those she deems child-like.

Zacuatlipan is a representation of nature, maternal instincts, and natural femininity, slightly different from human femininity in its protective, aggressive natural form.

#### Humanoid form

Height: 12 ft. Weight: 900 lbs. Cup: I, perky Eyes: Yellow snake eyes Hair: Pure white, butt length Body Type: Voluptuous, muscle with a slight softness, long body, thick thighs, wide hips, big fit ass, hourglass figure. Trimmed body hair where appropriate.

Fashion: Prefers "sexy business" attire in general. Tight button ups that hardly button over her assets and mini skirts so tight and short, they indent the skin and end mid-cheek. Zacuatlipan doesn't care about modesty and knows how much of a weapon her looks are, purposely playing with men around her to get everything she wants. Cocktail dresses are sheer or painted on when high fashion is in demand, though she has been seen in a second-skin outfit that is merely a quetzalcoatl headdress and cloak, using programmed censoring to cover her bits. She usually does this as a power-move, arriving in dragon-form and having an attendant adorn her, intimidating rivals and instilling fear with her unnatural draconic form. Zacuatlipan dresses down in private to nude, unless clothes are necessary, then its designer only.

#### Draconic form:

Length: 20m Height: 5m Width: Wingspan: 18m Body: 3m Red scales, yellow underbelly, chromatic feathers down spine and on wings. Tail ends in a large pike-like barb, Bright yellow eyes, long sharp fangs, generally intimidating looking in this form.

Character info: Zacuatlipan is a bride of Quetzalcoatl, mother to the lady Serpent, Chicomecoatl, Ehecacoatl, Cenocoatl, Metlapilcoatl, and others. Most of her children are fearful of her anger since her war on Aztechnology, but see her as their mother/superior and seek to please her.

After her appearance in the 6th age, she split from Quetzalcoatl over differences in opinion, mostly on what to do with humanity. Zacuatlipan wants to have a strong hand in ruling meta-humanity, the opposite of Quetzalcoatl. This lead her to Aztlan and her moving to a controlling seat of power in the Aztechnology executive board. After helping lead the corp to new and increasingly blood-soaked heights, her problems butting-heads with other powerful executives caused a rift in the entire company. This lead to a hostile board meeting that ended in the melting of a few executives and the declaration of war on Aztechnology by Zacuatlipan. A large portion of the security staff and attachments abandoned their posts and left with the angry-dragon-mama, helping her form a new PMC Red Serpent Sons or RSS. This PMC is based in South America, but has many bases and mobile posts, including camps in the Yucatan. RSS takes work from anyone opposing Aztechnology and are known to run guns and tech for Yucatan freedom fighters.

Zacuatlipan's domains are Maternity, Femininity, Nature, control. This gives her a motherly

demeanor, but overly possessive and controlling. She seeks to help others, in-spite of their wishes. Mother knows best, as the saying goes, and she tends to be right. Zacuatlipan can become fierce at the drop of a hat, when she is challenged, or when she feels her loved ones in danger. She can be warm and coddling if you play along and give in to her, but a moment's push-back will draw her ire. She carries herself with a serious demeanor of a long-lived Matriarch. Dommy mommy, experienced, willing and demanding.

Relations with Jimmy: Zacuatlipan views Jim as a child/mouse/thief at first. She is annoyed at his boldness and feels he is only trying to steal her daughter away, demanding to know why he deserves to live after insulting her. She potentially is getting her daughter back after losing her to a lowly mortal priestess and now another mortal wants to do the same. Serious begging of Lady Serpent spares Jim's life and peaks Zacuatlipan's interest in him. Why would her daughter value prey so much? Why make him a drake? Why him? Now she wants the answers to her questions and demands equal trade for her daughter. Her ideal trade, a granddaughter to raise, or a clutch with Jim to replace the Lady Serpent.

##### 5. Chicomecoatl, Oldest sister to Lady Serpent, the fun older sis.

Chicomecoatl: 7-sis, 7th Sister-snake. Eldest sister of Lady Serpent on plane, daughter of Quetzalcoatl and Zacuatlipan. Tall for a human female, but normal sized, chubby and voluptuous but not fat. Short, shoulder-length Crimson red hair, yellow snake eyes, red scales on dorsal of arms and legs. Passes for an eccentric human, avoiding displays of power or her dragon form. She is described as having a bubbly, warm demeanor as she bounces around clumsily. She hides her red scaled short tail in most guises, embarrassed by its stubby shape and girth compared to her sisters. She is thick and chubby in a pleasant way, working out hard to not be fat as a professional foodie. Her build would be short-stack if she was normal sized, sporting short limbs, thick thighs, a plump but fit ass that could make a man cry, and a small pooch on her stomach that is her personal enemy. She has a single fang that pokes out when she is happy. Chicomecoatl is your typical bubbly, personable influencer, until she has to be serious. She then changes to a cunning, demanding, and utterly frank businesswoman.

Chicomecoatl is a representation of rain, food/beverage, entertainment/prosperity. This gives her a happy, welcoming demeanor that attracts people and makes many friends. Nothing makes her happier than enjoying experiences with others. Food, drink, substances, sex, it doesn't matter.

Humanoid form: Height: 6 ft. Weight: 240 lbs. Cup: E, round Eyes: Yellow snake eyes Hair: Shoulder-length Crimson red hair Skin: tanned, red scales Body Type: Tall-stack= short limbs, big body. Chubby, but not fat. Best described as muscle with a soft layer over it. Thick thighs, large but fit ass. Barely maintained red body hair where appropriate.

Fashion: Prefers loose and breezy clothes, so summer dresses are an instant win. Hates pants, but loves yoga pants when working out, to show off her hard work. Slightly more modest than most of her family. High fashion risque would be form-fitting and small, but would actually cover her at least to mid thigh, again, to show her hard work in the gym. Dresses down to tube tops and skirts in private.

Draconic form: Length: 13m Height: 3.5m Width: Wingspan: 14m Body: 4m Red scales, yellow underbelly, feathers are yellows, browns and black that runs down spine and on wings. Plump tail ends in large pike-like barb. Bright yellow eyes, still warm and bright in demeanor, even in dragon form. Thiccccer, shorter, plumper, but still a big serpent.

Character info: Chicomecoatl is a sister to Lady Serpent, a daughter to Quetzalcoatl and Zacuatlipan. She is friendly with her whole family and they are friendly back, all appreciating her warmth and love. Zacuatlipan looks down on Chicomecoatl for her excesses and lack of

seriousness, but only chastises her over it. As a mother she is not wanting to change her daughter's nature, just help her to be better. Chicomecoatl is openly in relationships with most of her sisters preferring their company to mortals for privacy.

When Chicomecoatl appeared in the 6th age, she saw her parents ideas on interacting with humanity and chose to hide her dragon identity, similar to her father. She uses magic and tech to hide her dragon form, while promoting a human influencer persona, taking advantage of her smaller stature. She is successful in her ruse, proclaiming to be a magically active, but poorly trained magician before her influencer career. She has a large following in the Americas, and a much smaller worldwide fan-base. She has maintained independence from large entertainment corporations, dropping her bubbly, friendly personality for a colder, calculating side only seen during negotiations, leaving lawyers sweating and pounding antacids. She is a single-dragon show, hiring only who she needs, i.e. makeup artists, camera crew, editors. She passes on managers, producers and personal assistants to maintain her privacy/identity from the public.

Chicomecoatl is now into the indy restaurateur scene as a new venture. She started with small chic gastro-pubs in touristy areas of South America to great success and is now eyeing North America as her next market.

Chicomecoatl's domains are Rain, food/drink, entertainment/prosperity. This gives her a pleasant demeanor, always celebrating, bubbly, and ready to party. She revels in excess and is in gleeful bliss when those around her are joining in. She has a serious, disciplined side, which she keeps to herself, meetings, and the gym. Her cold, cunning side resembles the attitude her mother wishes she showed, but she hates this side of her. Closet pervert, no experience outside family and occasional flings.

Relations with Jimmy: Chicomecoatl sees Jim is now a drake, made by her sister, and this peaks her interest. She has never made a drake, preferring to use her family for close relationships and help, not wanting to rely on outsiders. Seeing the Lady Serpent so happy with her "prey" and being asked for support in removing the Lady's curse, Chicomecoatl has the perfect opportunity to get her hooks in Jim. Her goals are twofold. First, to use Jim as a name on the deed for her expansion into North America, and second, to see what is special with Jim and why the Lady Serpent uplifted him. When she eventually accepts Jim, he will be considered "close" family to her.

#### 6. Ehecacoatl, Older sister to Lady Serpent, storming goddess of strength.

Ehecacoatl: "Big Sis", Serpent Tornado, Lady Constrictor, Maxamillia (BDSM stage name). 2nd oldest sister to Lady Serpent on plane. Large, Troll-sized, long limbed and muscular, with some exaggerated feminine features, (huge tits and ass). Mid-back length dirty blonde hair with golden yellow highlights, kept straight or tied back in a bun, yellow fierce snake eyes, cocky smug smile, earth tone scales on dorsal of arms and legs. Passes for an awakened being, jokes she is a shaved yeti, but people know she isn't meta-human. Jokes aside, people don't seem to mind. Privately she displays her true self, but sees it as a liability to her career and a crutch. Glides like a martial artist, moves like a predator, because she is. Typically hides her long, earth toned tail that lacks the familial barb, but is longer, stronger, and more flexible. Again, she sees her tail as cheating during combat and will only use it if her opponent has one as well. She was seen in the past with horns and short claws on her hands and feet, but played it off as a costume she was testing out (it was not). Has fangs for canines, but the rest of her teeth are normal.

Ehecacoatl is a representation of Strength, Pythons, Raging Storms and martial prowess.

Chicomecoatl's rain element means they have a deep relationship, Ehecacoatl seeing her "7 Sis" as her softer more feminine side. The net seems to think they are on/off lovers, but the sisters relationship is way closer and way stranger than they can imagine. Damn dragon nub-rubbers.

Height: 10 ft. Weight: 850 lbs. Cup: G, perky Eyes: Yellow snake eyes Skin: Tan, earth tone scales Hair: dirty blonde, mid-back length Body Type: Built, tall, long-limbed, .5% body fat, large perky tits, thick but very well toned ass made for smothering.

Fashion: Not working: Ehecacoatl wear anything tight and skimpy, wanting to show her strong body for all to see. Appropriate or not, she doesn't care, she can beat you up. In fact, shut up nerd. Micro halter tops, loincloths, and bathing suits are normal everyday clothes for her. Work attire depends on the job, though its similar to her normal clothes. Singlets for wrestling, usually covering the "bare" minimum to be considered indecent. Leather, masks, and bindings for her other work. Evening dresses and high fashion are either attached to her body with adhesive or are merely painted on coverings. Dresses down to Adidas sportswear and bikini bottoms if clothes are needed, still hating to cover up her muscles, even in private.

Draconic form:

Length: 18m Height: 4m Width: Wingspan: 17m Body: 3m Earth tone scales, yellow underbelly, feathers are yellows, browns, tans, and black down spine and on wings. Long tail that lacks the familial barb. Bright yellow eyes, fierce and focused, large woman, large serpent.

Character Info:

Ehecacoatl is sister to Lady Serpent, daughter to Quetzalcoatl and Zacuatlipan. She is friendly with Chicomecoatl, Lady Serpent, Cenocoatl and Coatlicue. The younger sisters tend to get on Ehecacoatl's nerves, like Tepecoatl and Acoatl, but she doesn't hate any family member.

Chicomecoatl, Lady Serpent have complicated relationships with Ehecacoatl. Cenocoatl is on\off with her "Big Sis" in the 2070's

Ehecacoatl has taken to the 6<sup>th</sup> age like a snake to grass. Her over the top personality and large stature was an instant draw to combat sports and the lime-light. Her unnatural size and strength make hiding her other-worldly origins hard to hide. Ehecacoatl avoids the issue with jokes, meta-human acceptance promotion, and veiled threats, making digging into the topic toxic. Her "side-gig" covers more of her other interest. She is a world-famous and highly-rated Dom, and leading lady in the BDSM scene. Known as "Maxamillia" she is famous for taking her co-stars to their absolute limits, bending but not breaking them, live or on BTL. She has maintained her independence from large entertainment corpsos, not wanting to be limited to their stables of performers, preferring limited contracts, indy labels, and small fight promoters. As of recently, she is putting indy fights together herself, with the help of her team of willing luchadores. The more organic, localized and spontaneous events have exploded in popularity, feeling real and unscripted compared to the higher produced events. After beating the champions of the Modified Super-Heavyweight divisions of South America, she is eyeing the markets in the North and beyond. Ehecacoatl's domains are Strength, Pythons, Storms and Martial prowess, giving her an aggressive and forward personality. She means what she says and always speaks her mind. Strength and power dominate her thoughts and drive her to push herself and everyone around her. This intensity can cause people without the same drive to burn out, making friendships and relationships hot and short, but extremely memorable.

Relations with Jimmy: Ehecacoatl is intrigued by Jim. Why would Lady Serpent show any interest in prey like him? How can someone so small be so brave? Her jealousy towards him is quickly replaced with interest now that she knows he is a part of the family.

#### 7. Metlapilcoatl, Sister from same clutch, the dour apothecary of the family.

Metlapilcoatl- "2-step", "Lady in Black", "Green mamba"- Similar in age to Lady Serpent, but more mature in dragon-form. Daughter of Quetzalcoatl and Zacuatlipan. Large for a human, ork sized. Long limbed, in shape with exaggerated feminine features (large ass and breasts). Long, mid-ass length black hair, yellow snake eyes, furrowed brow and a frown are almost locked on her face. Green, yellow, and black scales on dorsal of arms and legs. She is generally green-skinned for all to see, not hiding her tail that ends in a snake head shaped barb that produces an extremely potent meta-human poison. She can have more human-like features to blend in, tanned skin, and a slightly smaller stature, but prefers to be overt that she isn't a meta-human. She is truly her mother's

daughter, believing humanity is screwing up and needs a firm hand. Metlapilcoatl trusts her mother's instincts and is publicly supporting her mother's war and approach to interacting with humans. This can cause rifts between her and the more freedom-minded family members, though all sisters acknowledge Metlapilcoatl helped keep their mother's attention off them and on her during the most turbulent times of their return. This gives Metlapilcoatl a "pass" with most sisters, knowing that she was able to placate their crazy mother and keep the others out of the splash-zone of violence. Metlapilcoatl has always had a close bond with the Lady Serpent, her closest sister in age. They were raised together and until the Lady's curse and exile, they were inseparable. In the Lady's absence, Metlapilcoatl turned away from mankind and her father's hands-off approach, believing she lost her sister and second-half to a mere mortal's influence.

Metlapilcoatl is a representation of Poisonous snakes, venom, hunting and decay. This gives her a gothic dark personality. She tells dark jokes, wears dark clothes and wears dark makeup. She moves like a predator and glides like a martial artist, because she is both.

Height: 6'9" Weight: 320 lbs Cup: F, round Eyes: yellow snake eyes hair: long black hair ending at mid-ass length. Body Type: Tall, long, and hourglass. Exaggerated feminine features define her overall shape, fit but slightly soft. Body hair trimmed and proper, just like how Lady Serpent likes it.

Fashion: Metlapilcoatl is a goth by choice, so black gothic Lolita dresses are her peak fashion. She is always wearing some kind of all black or black and white frilly body covering with gloves, garters, and a parasol. Sometimes its a fancy dress, other times it is a fancy lace-covered garter-set. Modesty isn't her worry, since she is a dragon. Dressing down for her is still all black, but down to a hoodie, booty-shorts and stockings, but if its just family, she might just be in dragon-form.

Draconic form: Length: 15m Height: 3.8m Width: Wingspan: 16m Body: 3m Green, yellow, and black scales, yellow underbelly, feathers are greens, blues, yellows, and black down spine and on wings, long tail that ends in a large serpent-head shaped barb. Bright angry yellow eyes, large canine fangs and sharp teeth.

Character info: Metlapilcoatl is a sister close in age & relationship to the Lady Serpent, but out matured her during the Lady's exile. She is a daughter of Quetzalcoatl and Zacuatlipan. She is revered by her sisters as being powerful and composed, but she has little time for their compliments. She is frank, cunning and shows a dark sense of humor when things get tough. She is the one with clouds brewing over her head perpetually, always frowning, dour in most settings. Causing her to smile or laugh will bring about a tsundare attitude, not wanting to let you know you are breaking her goth shell, but enjoying the change in emotion.

Metlapilcoatl came back to being in the 6<sup>th</sup> Age, preferring to leave the plane during the 5th age rather than seeing The Lady serpent, her sister/infatuation be reduced to the form of a mortal. After coming back at her parents request, she took her mother's perspective on mankind and her nature as a dragon, not hiding from public as an magical being. She has taken up business as a private apothecary, doing poisons and cures for the richest clientele. Proclaiming herself "Goddess of Poisons" would usually need to be backed up by some pretty good credentials, but when your body naturally makes a toxin that kills meta-humans almost instantly, people tend to just ask for her services, not leave critiques. She has brought back a long-lost sword technique using injection rapiers and is the only master known in the world.

Metlapilcoatl's domains are poisonous snakes, venom, hunting and decay. This gives her a toxic and dour demeanor. She is a total goth by choice, but has a serious tsundare side if you can manage to make her smile.

Relations with Jimmy: Metlapilcoatl starts extremely jealous with Jim. She sees him as another mortal taking her sister away, just like the last priestess. This causes her to plot Jim's death and the

Lady's coercion to be back with her using her wedding gifts and their applied poisons. All of this is ruined when Jim is a drake, making the poison meant to kill him merely make him high. This is compounded when the Lady is attacked during the ceremony to unbind her, leaving her on death's door. Seeing her sister almost killed and Jim's unbridled rage in reaction stirs her heart and earns Jim some of her undying affection.

#### 8. Cencoal, younger sister to Lady Serpent, Glamerious superstar of the family.

Cencoal: "Chromitia Aregibea". Younger sister to Lady Snake, daughter of Quetzalcoatl and Zacuatlipan. Tall for a human female, but normal sized, slim and fit build. Mid-back length chromatic hair, color-shifting snake eyes, chromatic scales on arms and legs. She hides her short chromatic tail, that ends in the familial pike. Passes for human to most, as her natural ability of Incubus Shroud shows the viewer what they want to see, within reason. Her normal stature and build helps her in hiding her nature from the public. Cencoal works hard to keep her dragon-form hidden, using multiple spells to create a perfected persona that she shows to the world. This disguise that she wears gives her unnatural attraction, in essence turning her into an attention magnet. She is friendly, kind and entrancing. People naturally crowd around when she enters a room and will wait to talk to her, if they can even work up the nerve. Cencoal tends to get what she wants, when she wants, and people are happy to do it. This has given her a generally kind disposition, until she stops getting her way. In public, her most aggressive attacks are catty comments and mean posts. For the rare enemies that challenge her, she is still a feathered serpent, cunning and powerful. Cencoal is a representation of entertainment, beauty, and excess. This gives her a welcoming, kind, and entrancing demeanor that naturally attracts everyone in the room. Every eye that gazes on Cencoal only makes her more happy and adoring fans are how she feeds.

Humanoid form: Height: 6'3" Weight: 190 Cup: DD, perky Eyes: Chromatic snake eyes Hair: Mid-back length chromatic Skin: Pale, chromatic scales on dorsal of arms and legs. Body Type: Slim with slight hourglass shape. No body hair.

Fashion: Only wears the highest fashion. Often seen wearing unique and often unreleased designs, all from the highest end lines, or the most private studios. Some are single use works of art and others are high tech attachments, designed to simulate an experience beyond clothing. Evening wear would be designed purposely for the event, maximizing the attention brought to Cencoal, the second she enters a room. Dressing down for her is for when she is dodging the media or other clingers and is done more as a disguise to get around. With her abilities she can turn anything into a disguise and often will have wardrobes with strange outfits set aside as "walk-about's."

Draconic form: Length: 15m Height: 3.8m Width: Wingspan: 16m Body: 3m Chromatic and teal scales, color-shifting underbelly, feathers are a rainbow of moving colors down spine and on wings. Long tail ends in large pike-like barb. Color-shifting eyes that flit about nervously.

Character info: Cencoal is another friendly-face in the family. She tends to get along with everyone, as even dragons can have a hard time shrugging off her glamour with repeated exposure. She is happy to work with her sisters on promotions, deals, and negotiations (for a modest fee or favors of course). She is currently in an on/off relationship with Ehecacoatl, but has complicated relationships with the Lady Serpent and Chicomecoatl. She has had "work relationships" but none of them seem to last, partially because they are merely promotional and contractual, but also because she doesn't want to show her true form to mortals.

Cencoal is a sister that embraced the 6th age, using her abilities to start a career as a streamer, then VA, became a singer/songwriter, pop-idol and finally a big-time actor. She has erupted onto the net and her reach is expanding as her roles get bigger, making her a household name in South America. The North American market clamoring for her concerts and want more of her content with them as the target audience. After heated negotiations, she is starring in a film to be shot in Seattle based

loosely off the life of real Shadow-runners. She has time to do research for the role, but doesn't know any Shadow-runners. Yet.

Cencoatl sees her dragon-form as something to hide, not wanting to jeopardize everything she has built to the possibility of rejection by her fans. As a demi-god she passes up the efficient and preferred method of dining on the souls of mortals and takes the path of worship for her sustenance. She has agreed with the ways of her father, Quetzalcoatl, keeping their ways hidden and using influence and knowledge to shape the 6th age. Zacuatlipan dislikes Cencoatl's excesses and chastises her for this, but sees her ambition and her rise to power as a more powerful positive trait and supports her where she can.

Cencoatl's domains are Entertainment, beauty, and excess. This gives her a warm and friendly personality, if not a little intimidating due to her sheer attractiveness and magic attention draw. She has similarities to Chicomecoatl in their lean to entertainment, but they are actually on different sides of the experience. Cencoatl is an artist, crafting an unforgettable experience for her fans and followers, whereas Chicomecoatl is the glutton that wants to revel in that experience and live to the extreme. Together, they form a crazy party duo and are often seen together at large events, one playing off the other flawlessly. This has led the net into rumors, sparking interest in the two as a couple, not knowing how true they are, but not in the correct ways. Ehecacoatl is her current interest, using her celebrity to help her "Big Sis" promote fights, and films alike. While Ehecacoatl is the jealous type, she doesn't mind Cencoatl's dalliances with Chicomecoatl, knowing how fun her smaller, rounder sister can be when a party is involved.

Relations with Jimmy: Cencoatl sees Jim as an opportunity. Lady Serpent has been away for a while and Cencoatl misses her dearly. While Jim might be helping bring this about, she still sees the opportunity to get everything she wants from the situation. She wants Jim as a research aid for her upcoming role, seeing how he is a hot-shot hacker from Seattle, or so the Lady told her. If she can tag along with the two of them and learn the ropes of shadowrunning, she can smash this movie-role, swoop in on a huge audience and get her sister back in her life as a cherry on top. The fact that Jim is cute only makes it a no-brainer. As a spy with a breath of knowledge of the world and acting skills that have kept her alive for a 1000 years, Lady Serpent is a perfect co-star for her to use and she demands her presence for her upcoming role.

#### 9. Tepecoatl, youngest sister to Lady Serpent, the tech-obsessed futurist of the family.

Tepecoatl: "Silver Serpent" "V1p3r" "D33>7H047" "Tech-sis". Youngest sister of Lady Serpent on the plane. Daughter to Quetzalcoatl and Coatlicue. Normal sized, long-limbed, slim, petite build. Short brown hair pulled back (and often hidden), yellow snake eyes, smug cute smile, gray, brown and green scales on dorsal of arms and legs. Small enough to pass for a human, uses her meager magic skills to help hide her identity, and wants it that way. This means her long thin tail that ends in the familial pike-like barb is almost never seen. Perpetually bouncy, eager, and witty as her normal public self. This is her "public" persona and is vastly different from her hacker personas. Silver Serpent is a chrome covered "black-hat" hacker/shadowrunner. This persona is serious, edgy, and "cool". "V1p3r" is her more aggressive "Red-hat" self. This persona is hyper, aggressive, and boisterous. This persona wears a snake-skin jumpsuit and viper-head helmet. This persona is reserved for when other personas have either not worked or flat-out attack is needed. Viper lacks the subtle hand of SS and the kind hand of the next persona, Deepthroat. Deepthroat is the "White-hat" identity that has an anti-corporate and government ideals. This persona is a joker, but still professional enough. DT lives on conspiracy theories and believes on helping the every-man against their overlords. DT dresses like a mix of gum-shoe and Anon green-suit.

Tepecoatl is a representation of knowledge, technology, curiosity, and the future. This has led her to be the "Tech-sis" of the family. She is a tech-obsessed futurist who has mostly given up on the study of magic to learn and even enhance the systems she works with. She has had a loose relationship with The Lady Serpent, mostly online. They both share a love of knowledge, curiosity, and split personalities. Tepecoatl's personas are grating to some of her older, more mature sisters,

but they all see her as the baby, giving her a little more of a pass for her eccentricities.  
Height: 5'10" Weight: 170 lbs. Cup: C perky Eyes: Yellow snake eyes Skin: Tanned skin, gray, brown, and green scales on dorsal of arms and legs Hair: Brown, short often covered by wig/helmets Body Type: Petite, but long limbed, tall for a woman. Perky small breasts compared to her sisters, young looking (appears in early 20's), not overly fit, a little malnourished.

Fashion: Tepecoatl wears her own self-upgraded, custom built dress that is filled to the brim with tech. She wears custom AR-linked nails on her fingers, contacts in her eyes, and wears a long, color-shifting, trode-linned wig, allowing her wireless connection to her rig, without needing surgery and implants that her father has forbidden. She modifies this dress regularly, changing not only the tech inside, but the overall cut and look weekly. SS wears a chrome bodysuit (Second-skin suit) and a tactical helmet that is fully enclosed. Viper wears the same second skin, but programmed with a snake motif. Her helmet has a relief of a snakes skull glowing "inside" giving a spooky floating skull look. Her final persona wears the second-skin outfit as a full-on green-suit, with a trench coat and fedora, completing the gum-shoe look. In private, or when hacking full dive, wife-beaters and gym shorts are preferred.

Draconic form: Length: 10m Height: 2.5m Width: Wingspan: 12m Body: 1.5m Scales in gray, browns and greens, yellow underbelly, feathers are chromatic down spine and on wings, bright yellow curious eyes, long tail ends in a pike-like barb. Smaller lady, smaller serpent.

Character info: Tepecoatl is the youngest sister to Lady Serpent on the plane, daughter to Quetzalcoatl and Coatlicue. As the baby on the plane, she gets spoiled by her mother and father, 2 powerful gods. This has given her a more free attitude, lacking the discipline and dominance shown by Zacuatlipan over her daughters. This has caused conflicts with the sisters and Tepecoatl, but all of them see her as the baby, letting her get away with more than their more disciplined sisters. Tepecoatl was brought to the 6th age as a young not matured dragon. She was raised in the modern information age, spoiled by her father, who made sure she had any and every piece of tech she wanted. He forbid her from implants and modification, claiming it a bastardization of her perfect form, but provided her with every advantage he could. This is a huge difference between his daughters raised under the strict and domineering Zacuatlipan, who were forced into training in magic, combat and society under her tough scale-covered fists. Tepecoatl doesn't see herself as a demi-god, but just a normal-ish 20 something, trying to make it in the 2070's. She has worked for mega-corps, mostly through family, but with Zacuatlipan's war with Aztechnology, Tepecoatl found herself unemployed due to family ties. This has put a target on her back, due to corporate scalpers now wanting to "scoop-up" Aztechnologie's leading A.I. Programmer. After a failed "hiring attempt" by Horizon Microtechnologies, Tepecoatl made her online personas "real" by dressing up as them to hide her moves from corporate prying eyes. Her newest piece of software is a progressive learning model assistant/sprite that the G.O.D. learned about and is interested in getting their cyber-hands on.

Tepecoatl's domains are Knowledge, curiosity, technology and the future. This means she has passed on learning magic, past her childhood studies, instead learning electrical engineering, and computer science with a focus on A.I. Software design. She has the ability to predict trends and needs in the matrix, almost by instinct alone, and designs software to influence trends. Her time spent online out weights her real-space experiences, giving her a socially weird, over the top emoted personality. If you aren't perpetually online, she comes off as bouncy, intense, and potentially grating.

Relations with Jimmy: Tepecoatl is intrigued the Lady Serpent picked a hackerman as her partner. She always thought she would be the one to piss everyone off and bring a mortal home, so she supports her older sis. Jim might be an equal to her, so she wants to test her A.I. out on him, allowing her to keep an eye on him in case he tries to hurt her sister, but also to get a clone-image of

his brain. For research purposes, of course. No other reason.