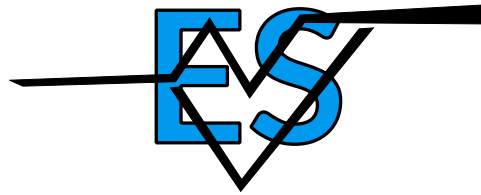


# WORK IN PROGRESS!



## Emergency Simulator

### WebApp for Emergency Training Situations

#### TraineeView



#### TrainerView



## Installation

- To use the Emergency Simulator, a device functioning as server and local area connection between devices is required. One possibility to build up such an environment is e.g. to use [XAMPP](#) in combination with a wlan hotspot.
  - A modern internet browser is required. (Tests were performed with *Chrome* and *Firefox*.)
- When using XAMPP, the sourcecode needs to be placed in a subfolder preferably called **esim** in *htdocs*.
  - If another name like *my\_name* is chosen for the folder, the web app can be accessed using `localhost/my_name/`.

## Team

Developers:

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## FAQ

- **Why are all the dependencies included in the project?**
    - The Emergency Simulator was ment be able to work without a stable internet connection. Therefore, with e.g. the use of a low cost wifi-hotspot, trainings with two connected devices can be performed.
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## Credits

Following projects were used in this work:

- Bootstrap v4.0.0 [getbootstrap.com](#)
  - JQuery v3.2.1 [jquery.com](#)
  - Popper [popper.js.org](#)
  - html2canvas v1.0.0-alpha.12 [html2canvas.hertzen.com](#)
  - Ion.RangeSlider v2.2.0 [github.com/IonDen/ion.rangeSlider](#)
  - FPDF v1.81 [fpdf.org](#)
  - Font Awesome Free v5.4.1 [fontawesome.com](#)
  - Natural Docs v2.0 [naturaldocs.org](#)
  - ...further sources are named in each file.
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