## **ВИЯК МО**В€

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## Puppeteer unable to run on heroku

Asked 1 year, 7 months ago Active 6 months ago Viewed 4k times



I deployed an app on heroku, and i added the puppeteer Heroku buildpack.

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After a successful redeployment, i try to run it and it fails. Using heroku logs -t , i get this error message:



2018-09-07T13:16:10.870497+00:00 app[web.1]: Error: Failed to launch chrome! 2018-09-07T13:16:10.870512+00:00 app[web.1]: [0907/131610.045486:FATAL:zygote\_ho st\_impl\_linux.cc(116)] No usable sandbox! Update your kernel or see https://chromium.googlesource.com/chromium/src/+/master/docs/linux\_suid\_sandbox\_development. md for more information on developing with the SUID sandbox. If you want to live dangerously and need an immediate workaround, you can try using --no-sandbox.

node.js heroku puppeteer

asked Sep 7 '18 at 15:17



## 2 Answers



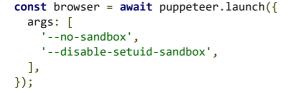


You should be able to solve this issue by passing the <u>--no-sandbox</u> and <u>--disable-setuid-sandbox</u> flags to <u>puppeteer.launch()</u>:











If this does not work, you may want to read the official Puppeteer troubleshooting guide: Running Puppeteer on Heroku.

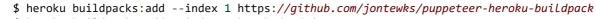
edited Jun 14 '19 at 1:21

answered Sep 7 '18 at 19:52





Here is what worked for me. First, I clear all my buildpacks and then I added the puppeteer-heroku-



\$ heroku buildpacks:add --index 1 heroku/nodejs

Then, add the following args to the puppeteer launch function:

```
const browser = await puppeteer.launch({
  'args' : [
    '--no-sandbox',
    '--disable-setuid-sandbox'
]
});
```

Finally, deploy it back to Heroku:

```
$ git add .
$ git commit -m "Fixing deployment issue"
$ git push heroku master
```

answered Mar 10 '19 at 18:24

