

## # Basic Keywords & Concepts

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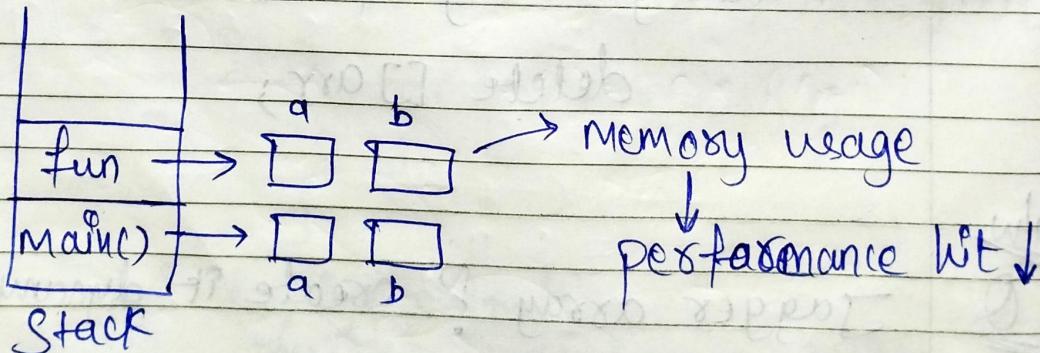
- (\*) Macros: A piece of code in a program that is replaced by value of macro

Eg:- `#define PI 3.14`

Macros are used to reduce the space complexity and to maintain the accessibility in program.

- (\*) Note: Never use global variable, instead use reference variable because global variable can be changed easily.

- (\*) Inline function: are used to reduce the function call overhead.



to reduce performance hit, we use `getline fun`.

Note: Inline function only works if the function body  $\leq 1$ .

Eg:- Inline int getMax( int a, int b){

return (a>b)? a: b;

}

int main() {

int a=1, b=2;

int ans=0;

ans = getMax(a,b);

cout << ans << endl;

a=a+3;

b=b+1;

ans = getMax(a,b);

cout << ans << endl;

return 0;

}

Note: getMax is Exchanging with  $(a>b)? a: b$  if it is inline function.

Note: reduce time complexity.

## Phase-2

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#

Recursion: When a function call itself either directly or indirectly.

→ Base Case : ✓ Note: Return is mandatory

→ Recursive Relation: Note: Mandatory.

$$\text{Eg: } 5! = 5 \times 4!$$

$$4! = 4 \times 3!$$

$$3! = 3 \times 2!$$

$$2! = 2 \times 1!$$

$$1! = 1 \times 0!$$

$$f(n) = n * f(n-1)$$

Recursive relation

$\text{if } (n == 0) \{ \text{return} 1; \}$

$\text{return } n * \text{fact}(n-1);$

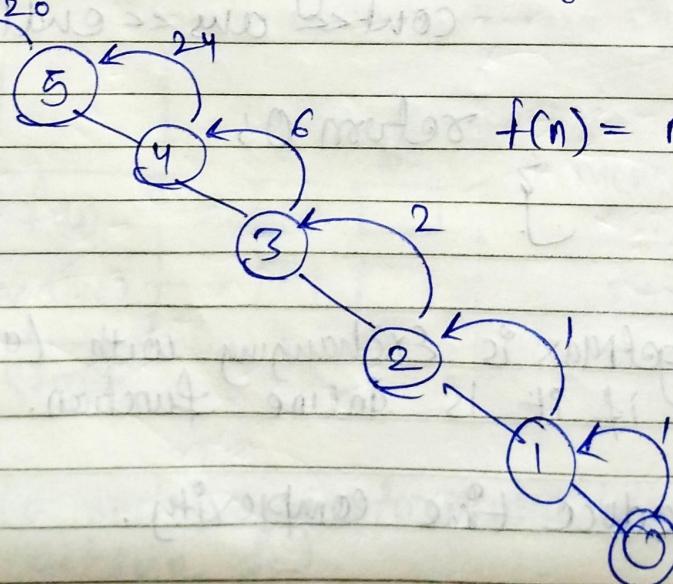
Base Case

Time Complexity =  $O(n)$   
Space Complexity =  $O(n)$

Eg:

Recursion tree for  $5!$

math  
↓  
120



$$f(n) = n * f(n-1)$$

## Structure:

fun () {

[Base case];

[Processing];

[Recursive Relation];

}

↓

→ Tail Recursion  
(R.R at last)

fun () {

[Base case];

[Recursive Relation];

[Processing];

}

↓

→ Head Recursion  
(R.R before processing)

Eg:- find  $2^n$

$$2^5 = 2 * 2^4$$

int power (int n) {

// base case

if (n == 0) {

return 1;

}

$$2^n = \frac{2}{BP} * 2^{n-1}$$

// recursive relation

int smallproblem = power(n-1);

int Bigproblem = 2 \* smallproblem;

return bigproblem;

}

Eg!Head Recursion

void point (int n) {

// base case

```
    if (n == 0) {
        return;
    }
```

// Recursive relation  
    point (n-1);

```
    cout << n << endl;
}
```

O/p  $\Rightarrow$  n=5

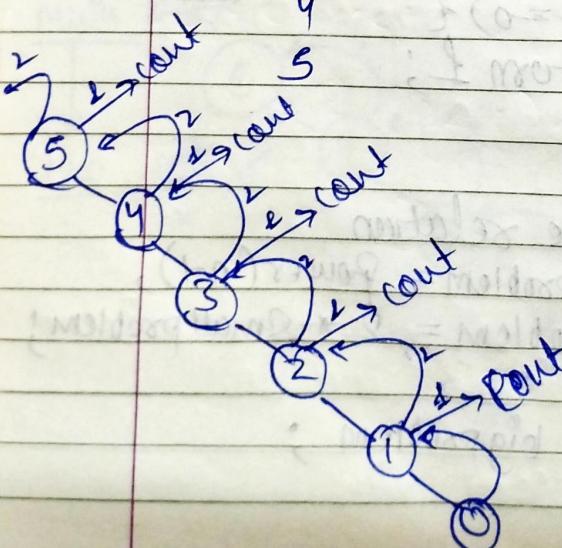
1

2

3

4

5

Tail Recursion

void point (int n) {

// base case

```
    if (n == 0) {
        return;
    }
```

    cout << n << endl;  
    // recursive rel.  
    point (n-1);

```
}
    cout << n << endl;
```

O/p  $\Rightarrow$  n=5

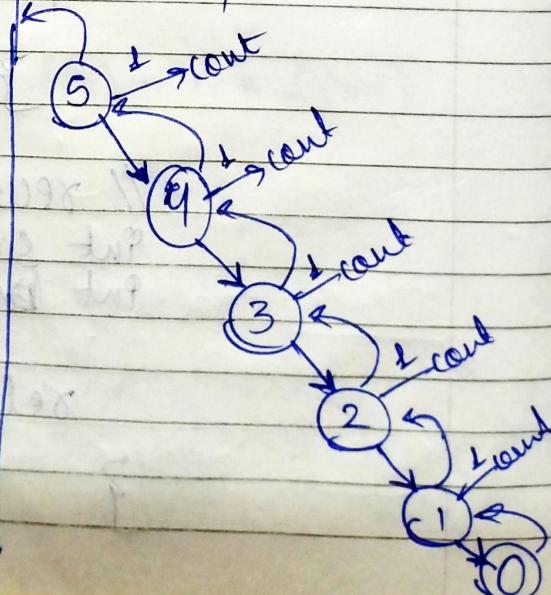
5

4

3

2

1

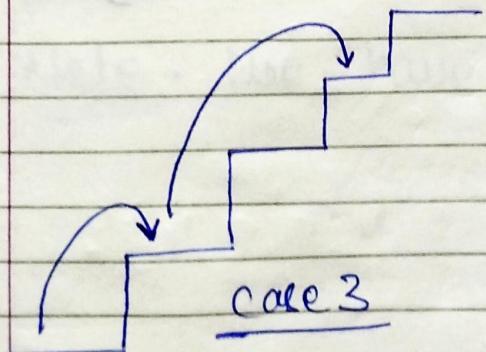
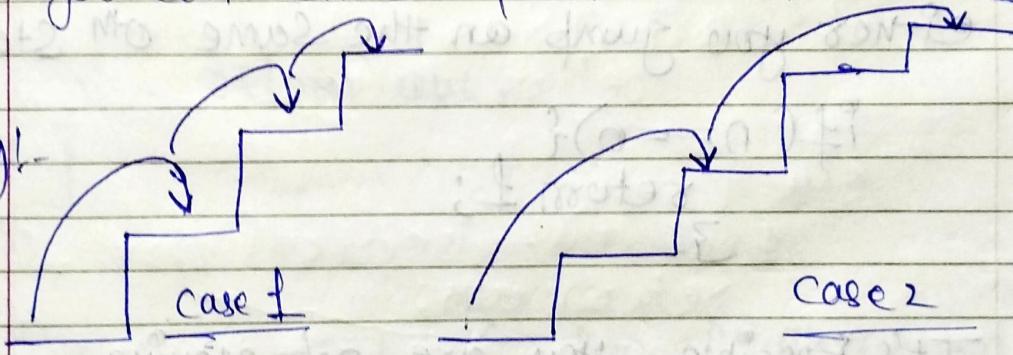


Note: In Recursion, we only need to solve a single case, else case will be solved automatically.

QMP.  
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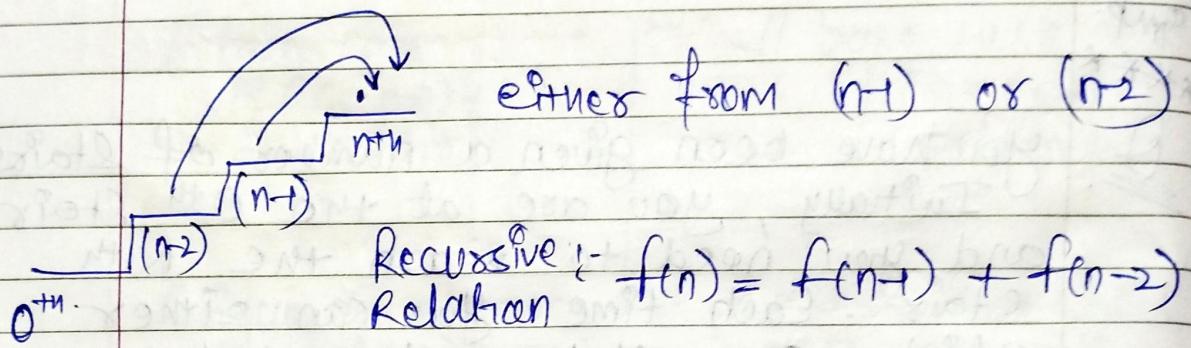
- Q. You have been given a number of stairs. Initially, you are at the 0<sup>th</sup> stair and you need to reach the N<sup>th</sup> stair. Each time you can either climb one step or two steps. You are supposed to return the number of distinct ways in which you can climb from 0<sup>th</sup> to N<sup>th</sup> stair.

Eg:-



Explanation :

There are only 2 possible ways to reach the  $n^{th}$  step.



Base case :-

either you jump on the same 0<sup>th</sup> stair

If ( $n == 0$ ) {  
    return 1;  
}

It's Possible, you are not moving

If ( $n < 0$ ) {  
    return 0;  
}

Code:

```
int CountDisplayStair (long long nstairs) {
```

// base case

```
if (nstairs < 0)  
    return 0;
```

```
if (nstairs == 0)  
    return 1;
```

// Recursive relation

```
int ans = CountDisplayStair (nstairs - 1) +  
         CountDisplayStair (nstairs - 2);
```

```
return ans;
```

}

Problem: TLE (Time limit exceed)

Note: We have to use dp in this.

## # Sorting Binary Search using Recursion ,

```
#include <iostream>
using namespace std;
```

```
bool isSorted( int *arr, int size) {
```

// base case

```
if ( size == 0 || size == 1 ) {
```

return true;

}

```
if ( arr[0] > arr[1] )
```

return false;

else {

```
bool ans = isSorted( arr + 1, size - 1);
```

return ans;

}

```
int main() {
```

```
int arr[5] = { 2, 4, 9, 9, 10 };
```

```
int size = 5;
```

```
bool temp = isSorted( arr, size );
```

If (temp) {

cout << " Array Is Sorted " << endl;

}

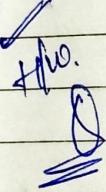
else {

cout << " Array Is not Sorted " << endl;

}

return 0;

}.

 find the sum of the array elements using the recursion.

Eg:-  $\boxed{1 \ 2 \ 3 \ 4} \Rightarrow \text{Sum} = 10.$

Sol: int getSum ( int \*arr, int size) {

// base case

if (size == 0) {

return 0;

}

if (size == 1) {

return arr[0];

}

```

int remainingPart = getSum( arr+l, size-l);
int sum = arr[0] + remainingPart;
return sum;
}

```

~~#include <iostream>~~  
~~using namespace std;~~  
~~int main() {~~  
 ~~int arr[] = {1, 2, 3, 4, 5};~~  
 ~~int size = 5;~~  
 ~~int k = 3;~~  
 ~~cout << linearSearch(arr, size, k);~~  
 ~~return 0;~~

find the linear search using Recursion?

~~#include <iostream>~~  
~~using namespace std;~~

```

bool LinearSearch( int* arr, int size, int k) {
    // base case

```

```

    if( size == 0)
        return false;

```

```

    if( arr[0] == k)
        return true;

```

```

    else{

```

```

        bool remainingPart = LinearSearch( arr+1, size-1);
        return remainingPart;
    }

```

}

int main()

{

int arr[5] = {3, 5, 9, 2, 1};

int size = 5;

int key = 2;

bool ans = Linear Search(arr, size, key);

if (ans) {

cout &lt;&lt; "Present" &lt;&lt; endl;

}

else {

cout &lt;&lt; "Not Present" &lt;&lt; endl;

}

return 0;

}

{

+ i, size - i, k);

II

## Binary Search in Recursion.

#include <iostream>

using namespace std;

bool binarySearch (int\* arr, int s, int e, int k)

// base case

// element not found,

if (s > e)

return false;

// element found

int mid = (s + (e - s) / 2);

if (arr[mid] == k)

return true;

if (arr[mid] < k) {

return binarySearch (arr, mid + 1, e, k)

}

else {

return binarySearch (arr, s, mid - 1, k)

}

}

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Put main() {

    Put arr[5] = { 5, 9, 14, 18, 21 } ;

    Put s=0;

    int e = arr.size() - 1 ;

    int key = 18 ;

    cout << " present or not " << endl ;

~~bool ans~~

    bool ans = binarySearch(arr, s, e, k);

    if (ans) {

        cout << " Element present " << endl ;

    }

    else {

        cout << " Not present " << endl ;

    }

    return 0 ;

}

Time complexity: =  $O(\log n)$

Space complexity =  $O(1)$

Q.

Reverse a String using Recursion

#include <iostream>  
using namespace std;

void reverse (String str, int i, int j) {

// base case

if (i > j)

return ;

Swap (str[i], str[j]);

i++;

j--;

// Recursive call

reverse (str, i, j);

}

int main () {

String name = "TUSHAR";

reverse (name, 0, name.length() - 1);

cout << name << endl;

return 0;

3.

Q. ✓

IMP  
Q.

## Check for the Palindrome

```
#include <iostream>
using namespace std;
```

```
bool checkPalindrome (string str, int i, int j)
```

{

// base case

if (i > j)

return true;

if (str[i] != str[j])

return false;

else {

// Recursive Call

return checkPalindrome(str,  
                          i+1, j-1);

}

}

int main () {

string name = "abccbbab";

cout << endl;

```
bool isPalindrome = checkPalindrome (name,  
                          0, name.length() - 1);
```

if (isPalindrome)

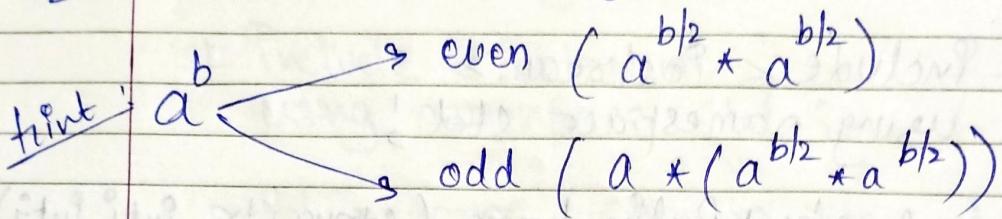
cout << "It is Palindrome";

else

cout << "Not Palindrome"; }

✓  
Q

WAP for  $a^b$  using Recursion.



Sol<sup>n</sup>

#include <iostream>  
using namespace std;

int Power( int a, int b ) {

// base case

if ( b == 0 )  
return 1;

if ( b == 1 )  
return a;

// Recursive call

int ans = Power( a, b/2 );

// if b is even

if ( b % 2 == 0 ) {

} return ans + ans;

else {

// b is odd

return a \* ans + ans;

}  
 { put main()

cout << " Enter the Number";

cin >> a;

cout << " Enter Power";

cin >> b;

④ int ans = Power(a,b);

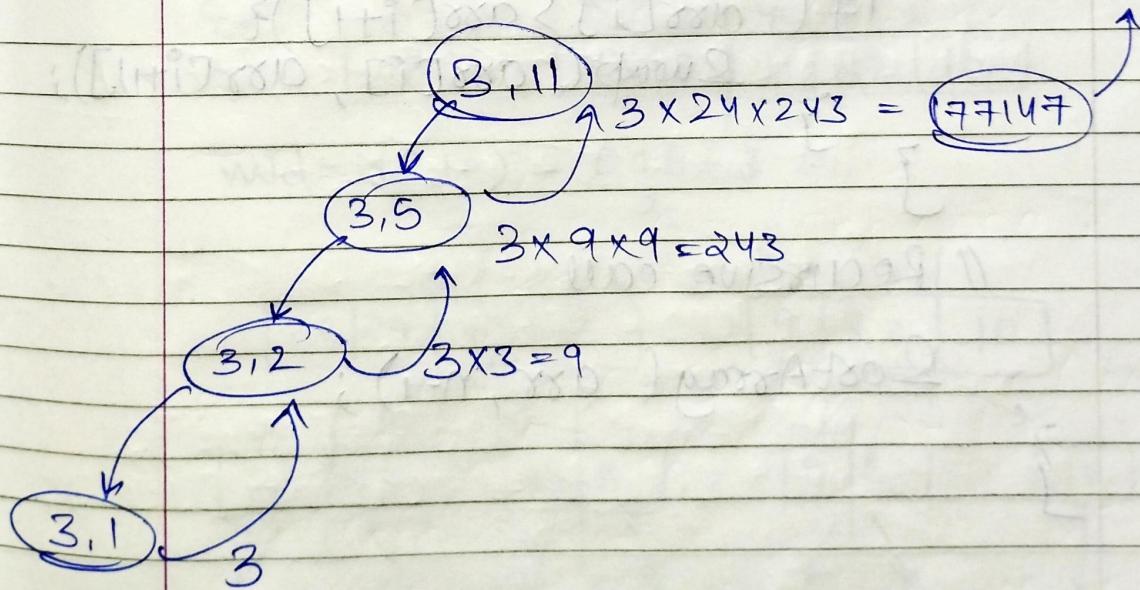
cout << " Answer Is " << ans;

cout << endl;

return 0;

}.

Recursive Tree:-  $a=3$   $b=11$   $3^b = ?$





Bubble Sort using Recursion

$\leftarrow \quad \nwarrow \quad \nearrow \quad \rightarrow$

```
#include <iostream>
```

using namespace std;

```
void sortArray( int *arr, int n ) {
```

// base case - already sorted.

```
if ( n == 0 || n == 1 ) {
```

return;

}

// 1<sup>st</sup> case - put largest no. on its place.

```
for ( int i = 0; i < n - 1; i++ ) {
```

```
if ( arr[i] > arr[i + 1] ) {
```

Swap( arr[i], arr[i + 1] );

}

// Recursive call

```
sortArray( arr, n - 1 );
```

}

int main()

{

int arr[5] = { 2, 5, 1, 6, 9 };

Sort Array (arr, 5);

for( int i=0 ; i<5 ; i++ ) {

cout << arr[i] << " " ;

}

return 0;

}.

~~Imp.~~  
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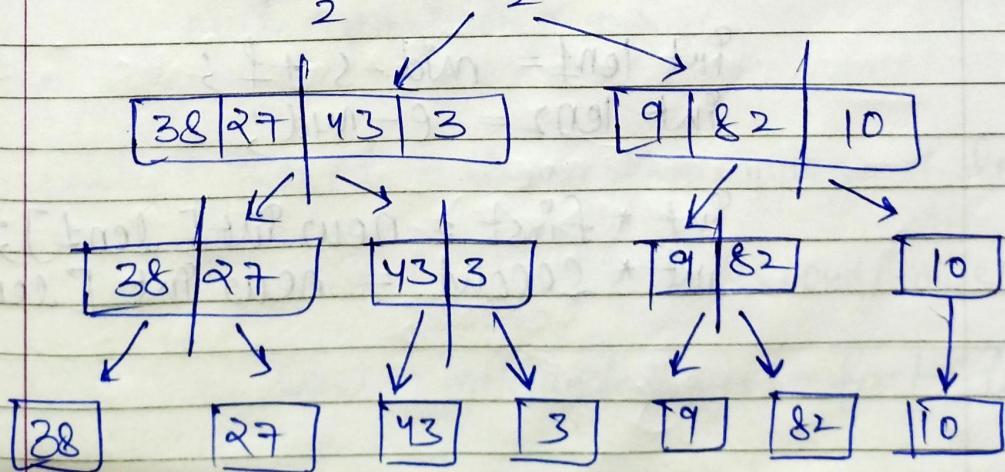


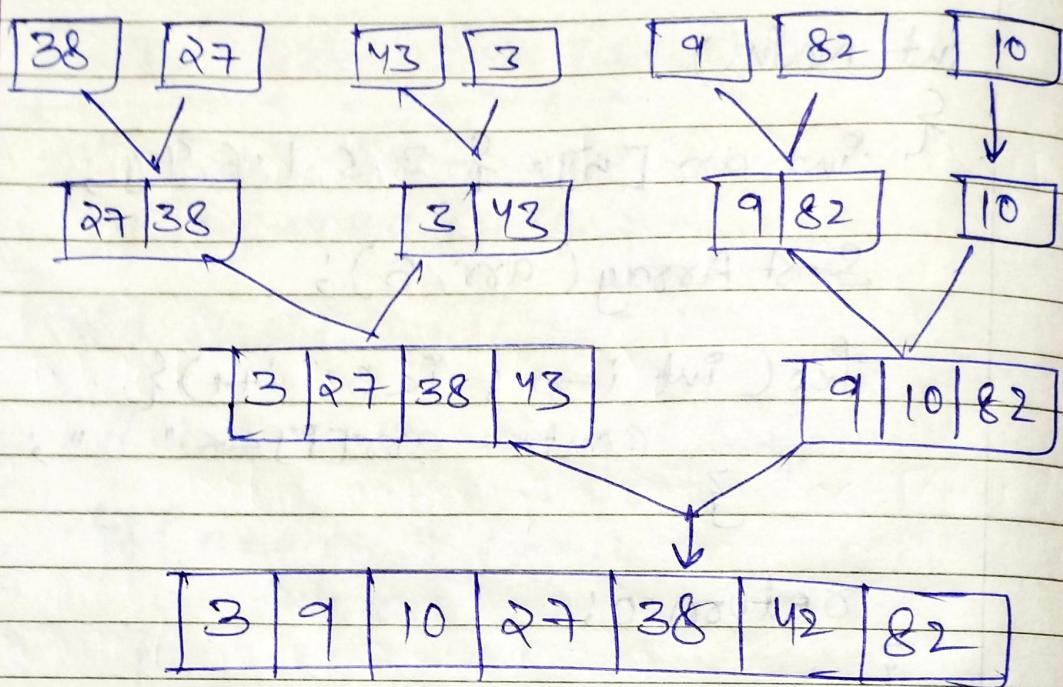
Merge Sort! used to sort an array.

Eg:-

0	1	2	3	4	5	6
38	27	43	3	9	82	10

$$mid = \frac{(l+r)}{2} = \frac{0+6}{2} = 3.$$





Code :

```
#include <iostream>
using namespace std;
```

```
void merge( int *arr , int s , int e ) {
```

```
int mid = s + (e - s) / 2;
```

```
int len1 = mid - s + 1;
```

```
int len2 = e - mid;
```

```
int *first = new int[ len1 ];
```

```
int *second = new int[ len2 ];
```

// Copy value to the arrays.

Put mainArrayIndex = 5;

for (int i=0; i<len1; i++) {

    first[i] = arr [mainArrayIndex++];

}

mainArrayIndex = mid + l;

for (int i=0; i<len2; i++) {

    second[i] = arr [mainArrayIndex++];

}

// merge two sorted array

int index1 = 0;

int index2 = 0;

mainArrayIndex = 5;

while (index1 < len1 && index2 < len2) {

    if (first[index1] < second[index2]) {

        arr [mainArrayIndex++] = first [index1];

}

```
else {
```

```
    arr[mainArrayIndex++] = second[index2++];
```

```
}
```

```
} while (index1 < len1) {
```

```
    arr[mainArrayIndex] = first[index1++];
```

```
}
```

```
while (index2 < len2) {
```

```
    arr[mainArrayIndex] = second[index2++];
```

```
}
```

```
delete [] first;
```

```
delete [] second;
```

```
}
```

```
void mergeCost (int * arr, int s, int e) {
```

```
    // base case
```

```
    if (s >= e) {
```

```
        return;
```

```
}
```

int mid = l + (e-s)/2;

// left part sort

mergeSort(arr, l, mid);

// right part sort

mergeSort(arr, mid+1, e);

// merge

merge(arr, l, e);

}

int main() {

int arr[5] = {57, 32, 4, 19, 102};

int n = 5;

mergeSort(arr, 0, n-1);

for (int i = 0; i < n; i++) {  
 cout << arr[i] << " ";

}

cout << endl;

return 0;

7.

Time complexity:  $O(n \log n)$

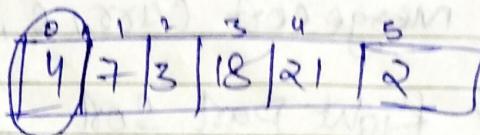
Space complexity:  $O(n)$

Smt  
ARRXX

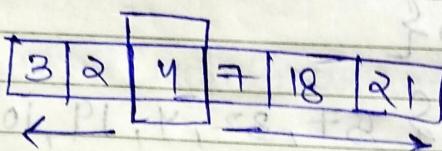
## ⑦ Quick Sort

Explanation:

Eg:-



Place first element at its right place so, that left side of that element has smaller elements and right side has larger elements.



Now use recursion to solve Quicksort.

- (i) Partition
- (ii) Recursion.

Code:

```
#include <iostream>
```

```
using namespace std;
```

```
int partition (int *arr, int s, int e)
```

```
int pivot = arr[s];
```

```

int Cnt = 0;
for (int i = S; i <= E; i++) {
    if (arr[i] <= Pivot) {
        Cnt++;
    }
}

```

// place Pivot at right Position

```

int PivotIndex = S + Cnt;
Swap(arr[PivotIndex], arr[S]);

```

// left and right place

```

int i = S; j = E;

```

```

while (i < PivotIndex || j > PivotIndex)
{

```

```

    while (arr[i] <= Pivot)
    {
        i++;
    }
}

```

```

    while (arr[j] >= Pivot)
    {
        j--;
    }
}

```

```
if (i < PivotIndex && j > PivotIndex) {
```

```
    swap (arr[i++], arr[j++]);
```

```
}
```

```
}
```

```
return PivotIndex;
```

```
}
```

```
void quickSort (int *arr, int s, int e) {
```

// base case

```
if (s >= e) {
```

```
    return;
```

```
}
```

// Partition

```
int p = partition (arr, s, e);
```

// Sorting left part

```
quickSort (arr, s, p-1);
```

// Sorting Right Part

```
quickSort (arr, p+1, e);
```

```
.
```

int main()

{

int arr[5] = { 4, 7, 18, 21, 2 };

int n=5;

quickSort(arr, 0, n-1);

```
for( int i=0; i<n; i++ ) {  
    cout << arr[i] << " "  
} cout << endl;
```

return 0;

{