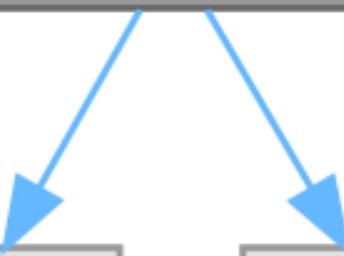


ressources/type.h



vector

string