Unit-4
Part-2

Course Name: BCA

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Subject Name: FUNDAMENTALS OF COMPUTER PROGRAMMING

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Array

- Array is a group of variables that share a common name, common type and common size.
- E.g. Rollno[100], matrix[3][3]
- There are three types of Array
  1. **One dimensional arrays**
  2. **Two dimensional arrays**
  3. **Multidimensional arrays**

Program to calculate average of given numbers using Array

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
  int x[100],sum=0,i,limit,avg;
   clrscr();
   printf(“Enter the limit\n");
   scanf("%d",&limit);
  printf("Enter the values\n");
  for(i=0;i<limit;i++)
  {
   scanf("%d",&x[i]);
   sum=sum+x[i];
   }
  avg=sum/limit;
  printf("Sum=%d\n",sum);
  printf("Avg=%d\n",avg);
  getch();
}
```

Output:

```
Enter the limit
5
Enter the values
10
20
30
40
50
Sum=150
Avg=30
```

One Dimensional Array

- An array name is using only one subscript is called a single subscripted or a one dimensional array.
- E.g

  int x[5];

  Here, there are total five variables are declared.

  They are x[0], x[1], x[2], x[3], x[4]
- a subscript is always begin with number 0.
- The values to the array elements can assigned as follows.

```
x[0]=35;
x[1]=40;
x[2]=20;
x[3]=57;
x[4]=19;
```

Initialization of one dimensional Array

- When array is declared and at the time of declaration it get values its called initialization array.
- The following program implement the concept of initialization of two dimensional array.

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
  int i;
  int x[5]={10,20,30,40,50};
  clrscr();

  for(i=0;i<5;i++)
  {
     printf("x[%d]=%d\n",i,x[i]);
  }
  getch();

}
```

Output:

x[0]=10

x[1]=20

x[2]=30

x[3]=40

x[4]=50

Two Dimensional Array

- An array name is using two subscript is called a two subscripted or a two dimensional array.
- E.g

  int x[3][3];

  Here, there are total 9 variables are declared.

  They are

  x[0][0] x[0][1] x[0][2]
  x[1][0] x[1][1] x[1][2]
  x[2][0] x[2][1] x[2][2]

Initialization of two dimensional Array

- When array is declared and at the time of declaration it get values its called one dimensional array.
- The following program implement the concept of initialization of two dimensional array.

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
  int i,j;
  int x[3][3]={10,20,30,40,50,60,70,80,90};
  clrscr();

  for(i=0;i<3;i++)
  {
    for(j=0;j<3;j++)
    {
      printf("x[%d][%d]=%d\n",i,j,x[i][j]);
    }
  }
  getch();

}
```

Output:

x[0][0]=10

x[0][1]=20

X[0][2]=30

x[1][0]=40

x[1][1]=50

x[1][2]=60

x[2][0]=70

x[2][1]=80

x[2][2]=90

Multi Dimensional Array

- An array name is using more than two subscript is called a multi subscripted or a multi dimensional array.
- E.g

  int x[2][2][2];

  Here, there are total 8 variables are declared.

  They are

  x[0][0][0] x[0][0][1]

  x[0][1][0] x[0][1][1]

  x[1][0][0] x[1][0][1]

  x[1][1][0] x[1][1][1]

Program to convert decimal number to binary number

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
  int number, rem, bin[100], i=0, j;
  clrscr();
  printf("Enter any decimal no\n");
  scanf("%d",&number);
  while(number!=0)
  {
    rem=number%2;
    bin[i]=rem;
    i++;
    number=number/2;
  }
printf("Binary no=\n");

for(j=i-1;j>=0;j--)
{
  printf("%d\t",bin[j]);
}

getch();
}
```

Output:

Enter any decimal no

12

Binary no=

1 1 0 0

Program to convert decimal number to octal number

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
  int number, rem, octal[100], i=0, j;
  clrscr();
  printf("Enter any decimal no\n");
  scanf("%d",&number);
  while(number!=0)
  {
    rem=number%8;
    octal[i]=rem;
    i++;
    number=number/8;
  }
printf("Octal no=\n");

for(j=i-1;j>=0;j--)
{
  printf("%d\t",octal[j]);
}
getch();
}
```

Output:

Enter any decimal no

100

Octal no=

1 4 4

Program to convert decimal number to hexa decimal number

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
  int number,rem,hexa[100],i=0,j;
  clrscr();
  printf("Enter any decimal no\n");
  scanf("%d",&number);
  while(number!=0)
  {
    rem=number%16;
    hexa[i]=rem;
    i++;
    number=number/16;
  }
printf(“Hexa decimal no=\n");

for(j=i-1;j>=0;j--)
{
     if(hexa[j]==10)
      {
       printf("A\t");
      }
      else if(hexa[j]==11)
       {
       printf("B\t");
       }
      else if(hexa[j]==12)
       {
        printf("C\t");
       }
      else if(hexa[j]==13)
       {
        printf("D\t");
        }
      else if(hexa[j]==14)
       {
        printf("E\t");
        }
      else if(hexa[j]==15)
       {
        printf("F\t");
        }
      else
      {
        printf("%d\t",hexa[j]);
      }
}
getch();
}
```

Output:

Enter any decimal no

125

Hexa decimal no=

7 D

Program to arrange numbers in ascending and descending oreder(Sorting)

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
  int x[100],limit,i,temp,pass;
  clrscr();
  printf("Enter the limit\n");
  scanf("%d",&limit);
  printf("Enter the values\n");
  for(i=0;i<limit;i++)
  {
  scanf("%d",&x[i]);
  }
 for(pass=1;pass<limit;pass++)
   {
   for(i=0;i<limit-1;i++)
     {
       if(x[i]>=x[i+1])
         {
                temp=x[i];
                x[i]=x[i+1];
                x[i+1]=temp;
              }
      }
   }
printf("Ascending order=\n");

   for(i=0;i<limit;i++)
   {
   printf("%d\t",x[i]);
   }

   printf("\nDescending order=\n");

   for(i=limit-1;i>=0;i--)
   {
   printf("%d\t",x[i]);
   }
```

Output:

Enter the limit

5

Enter the values

34

55

75

6

3

Ascending order

3 6 34 55 75

Descending order

75 55 34 6 3

End of part-2