





# South Jersey Soccer League

**February 2016 Mandatory  
Coaches' Meeting**

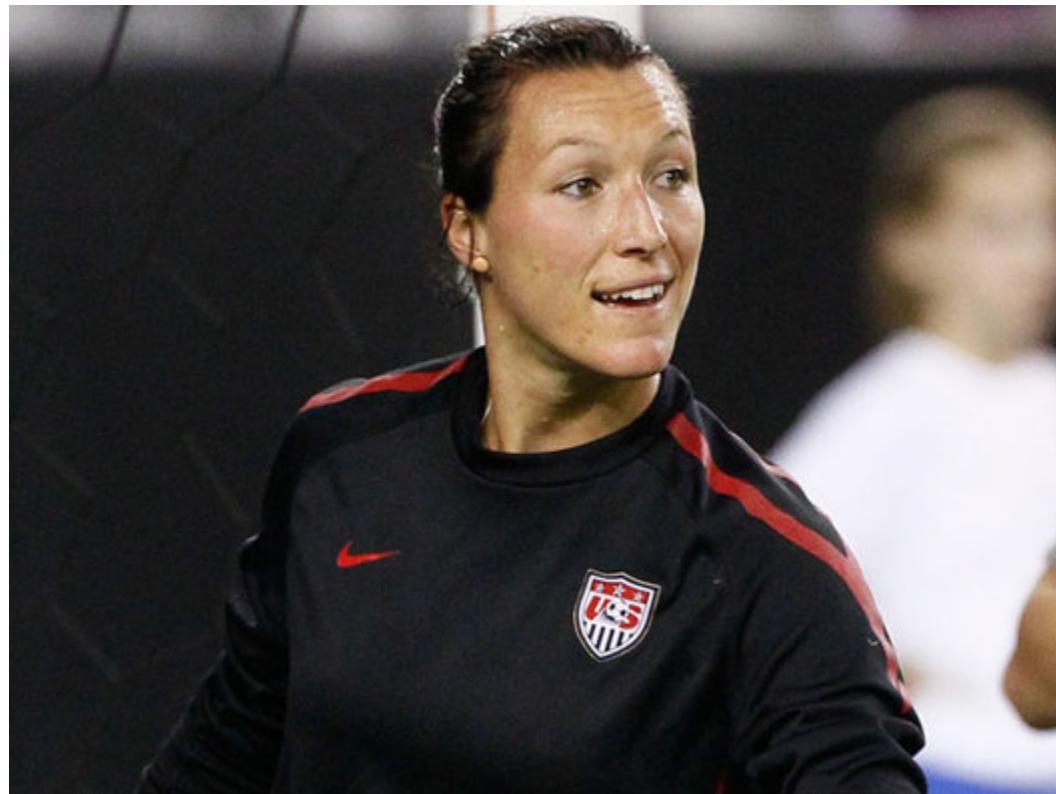
# Opening Remarks

(Larry Young)

- ▶ Board Introductions
- ▶ Open board position
- ▶ Reminder –  
**Coaches MUST sign out!**

# Goal Keeper Training

(Jill Loyden)



# Coaches' Classes

- ▶ Dates will be forthcoming
- ▶ Watch for sign ups
- ▶ League will be sponsoring several classes and covering the costs
- ▶ If you sign up, but do not attend, your club will be billed.



# Sportsmanship Awards

(Gary Rambo)

- ▶ Selection Process



- ▶ Participation Level



- ▶ Future of Award



# Fall 2015 - U13's



- ▶ Haddonfield Bulldogs Doug Schmitt
- ▶ Deptford Arsenal Fran Schmutz
- ▶ Mt Laurel United Huskies Caesar Apostol
- ▶ West Deptford Surge Leo Smith
- ▶ Hammonton Heat Chris Champa
- ▶ Mt Laurel United Hetal Shah
- ▶ Mantua Mustangs Jim Conley
- ▶ LAC Storm Chasers Rafael Asturriaga

# Fall 2015 - U14's



- ▶ Hamilton Elite FC Force Shawn McCourt
- ▶ Cape Express Railhawks James Farrell
- ▶ Mainland Mustangs Christopher Connolly
- ▶ Hainesport Green Thunder Mike Dickinson
- ▶ Hammonton Heat Kami Donavon
- ▶ Woodbury HTS Lightning Mike Abate
- ▶ Monroe United Frank Quiet
- ▶ Highland Revolution Jon Bannan
- ▶ Winslow Fever Kevin Donnelly
- ▶ Highland Lightning Matt Valente

# Fall 2015 - U15's & U16's



- ▶ U15'S
  - ▶ Pitman Ocelets Mike Razze
- ▶ U16'S
  - ▶ Franklin Twp Strikers Dan Antonelli

# SJSL Fall Season Recap

(Mike Trojak)

- ▶ **2829 Total Games Scheduled**
- ▶ **94 games postponed**
  - 90 Rainouts (9/13 & 10/4)
  - 4 State Cup
- ▶ **12 Games not played**
  - 6 Forfeits
  - 4 rainouts not rescheduled
  - 2 TBR games not scheduled
- ▶ **Fines for multiple late score reports – 0**
- ▶ **Playoff games – 4**
  - 3 U12 games hosted @ Marlton on 12/5
  - 1 U14 game hosted @ Mantua



# Rules Compliance

(Tom Olbrich)

- ▶ Poor Conduct
- ▶ Yellow/Red Cards
- ▶ Game Cards
  - Jersey numbers
  - Player Pass numbers
  - Coach pass numbers
- ▶ Referee Evaluations



# Mercy Rule

- ▶ The League has adopted mandatory sportsmanship guidelines to help avoid "running up the score" and to help control games involving teams of unequal skill or competitive levels. Pursuant to these guidelines, the league will enforce a zero tolerance policy.
- ▶ This rule applies to ALL games, U8–U19.
- ▶ Under no circumstances should the final goal differential in a SJSL sanctioned game ever become 7 or more goals.

# Mercy Rule

Maximum  
Goal  
Differential!

- ▶ If the goal differential becomes 7 or more at some point during the first half of play, for example, 7–0, 8–1, 9–2, etc., the game will be allowed to continue.
- ▶ If the second half starts with the goal differential being 7 or more goals, or if at any time during the second half the goal differential reaches 7 goals, the referee will immediately signal the end of the game and leave the field.
- ▶ The “winning” team will be sanctioned.



6  
♠ ♠ ♠

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# Bonzi Admin

(Joe Arone)

- ▶ Schedule Information
  - Field locations
  - Coach contact info
- ▶ Rosters
  - Managing
  - Printing game cards
- ▶ Score Reporting
- ▶ Referee Evaluations
- ▶ Reminder – NO PASS, NO PLAY, NO EXCEPTION!  
(You must have the physical card in hand)



# Ratings

(Bob Cooper)



- ▶ 1. Club reps were informed several times when the ratings would be posted on the website
- ▶ 2. The website listed when ratings would be posted
- ▶ 3. Emails are sent to coaches only as a courtesy
- ▶ 4. The ratings were posted on the website for four days
- ▶ 5. This same procedure is followed every season

# Ratings



- (1) This is not a perfect process.
- (2) Generally the top 1–2 teams in a flight from the previous season move up 1–2 flights.
- (3) Generally the bottom 1–2 teams in a flight from the previous season move down 1–2 flights.
- (4) Flights are usually comprised of 6 teams.  
Depending on registration numbers, sometimes we have to make some odd sized flights.
- (5) Not everyone can (or should) be in Flight 1. Just because you were in Flight 1 (or any particular flight) before, does not mean that you will remain there.

# Ratings

(cont'd)



- (6) There are no ratings within a flight. The teams are simply listed in alphabetical order.
- (7) The flight number from the fall rarely corresponds to the flight number for the spring.
- (8) If you did not submit any comments, you cannot complain.
- (9) Comments were only considered if they came from the head coach of the team or the club rep.
- (10) Most importantly, please remember that we usually have information or feedback on other teams that you do not.

# Spring Games

(Helmut Lackermayer)

## U8-14 Game Information & Guidelines Spring 2016

Spring Games Commissioner:  
Helmut Lackermayer  
Contact by Email only:  
[springcommish@comcast.net](mailto:springcommish@comcast.net)



# Spring Games

## Important!

- ▶ ALL games will be played on the days, times and fields as scheduled.
- ▶ Coaches CANNOT change or move games unilaterally, even if both coaches agree.
- ▶ Games can only be moved with the Games Commissioner's permission.

## General Game Policies

1. All game results must be reported by the HOME team online by noon of the following day.
2. BOTH teams must complete the online referee evaluation by noon of the following day.
3. There are no playoffs during the spring season. Any teams tied for first place in a flight will be declared co-champions (even if there are more than two teams tied). Reminder – teams that have forfeited a game during season are not eligible to win their division or flight.

# Spring Games

- ▶ Rescheduled Game Policy
- ▶ Inclement Weather Procedures
  - Club
  - League
- ▶ Lightning/Thunder Policy



# Concussion Protocol

(Larry Young)

IF IN  
DOUBT,  
SIT  
THEM  
OUT.

- ▶ USYS Protocol posted on website
- ▶ Step 1: Did a concussion occur?
- ▶ Step 2: Is emergency treatment needed?
- ▶ Step 3: If a possible concussion occurred, but no emergency treatment is needed, what should be done now?
- ▶ Step 4: A player diagnosed with a possible concussion may only return to play with a release from a medical doctor.

# FACTS

- ▶ Concussion is a brain injury that alters the way your brain functions.
- ▶ Concussions can occur from a blow to the head/body; contact with the ground, ball or another player.
- ▶ Most concussions occur without a loss of consciousness (“passing out”).
- ▶ Severity of injury depends on many factors and is not known until symptoms resolve and brain function is back to normal.
- ▶ All concussions are not created equally. Each player is different, each injury is different, and your team medical staff should evaluate all injuries.
- ▶ Follow the “Rules of the Game” this will limit and decrease these types of injuries.

# SYMPTOMS

Different symptoms can occur and may not show up for several days. Common symptoms include:

- Headache
- Loss of consciousness
- Confusion
- Double/Fuzzy vision
- Dizziness
- Balance problems
- Nausea
- Slow reaction time
- Amnesia/Difficulty remembering
- Difficulty concentrating
- Sensitivity to light and noise
- Feeling sluggish, foggy or groggy
- Feeling more emotional than usual
- Irritability
- Sleep disturbances

# Fall 2016

(Bob Cooper)





# **Implementation of US Soccer Player Development Initiatives**

- ▶ **Changes for the Fall 2016 Season include:**
  - ▶ **Registration by Calendar Birth Year**
    - ▶ **How to Calculate Age Levels**
    - ▶ **Number of Players on the Field**
    - ▶ **Goal Keeper Restrictions**
      - ▶ **Playing Up Rules**
      - ▶ **Majority Rules**
      - ▶ **Roster Sizes**
      - ▶ **Field Sizes**
      - ▶ **Goal Sizes**
    - ▶ **Build Out Lines**

# **Effective Date:**



- ▶ **SJSL has adopted a Standards Chart that will be effective beginning with the Fall 2016 Season.**
- ▶ **The guidelines and standards for the upcoming Spring 2016 season remain the same!**

# Which Rules Apply?

- ▶ US Soccer passed a series of Player Development Initiatives in Aug. 2015.
  - ▶ NJYS adopted and modified some of those guidelines in Oct/Dec. 2015.
  - ▶ SJS adopted and modified some of those guidelines on December 3, 2015.
- 
- ▶ **The SJS Standards Chart governs play in SJS!**

# **Summary of Rules in Effect for Fall 2016-Spring 2017**



# **Registration date for determining player age for carding**

- ▶ **Old Rule – August 1<sup>st</sup>**
- ▶ **New Rule – January 1<sup>st</sup>**
- ▶ **SJSL is following the birth year format.**



**(Subtract the birth year from the spring  
year to determine age level for teams)**

# **Example of age appropriate player for U14 for Fall 2016**

- ▶ **Old Rule – Born between Aug. 1, 2002 and July 31, 2003.**
- ▶ **New Rule – Born between Jan. 1, 2003 and Dec. 31, 2003.**
- ▶ **Required by US Soccer. Effective for the Fall 2016 Season.**

## For the Fall 2016 Season:

**U8 – born in 2009**

**U9 – born in 2008**

**U10 – born in 2007**

**U11 – born in 2006**

**U12 – born in 2005**

**U13 – born in 2004**

**U14 – born in 2003**

**U15 – born in 2002**

Season	2016-2017	2017-2018	2018-2019
Birth Year			
2020			
2019			
2018			
2017			
2016			
2015			
2014			
2013			U6
2012		U6	U7
2011	U6	U7	U8
2010	U7	U8	U9
2009	U8	U9	U10
2008	U9	U10	U11
2007	U10	U11	U12
2006	U11	U12	U13
2005	U12	U13	U14
2004	U13	U14	U15
2003	U14	U15	U16
2002	U15	U16	U17
2001	U16	U17	U18
2000	U17	U18	U19
1999	U18	U19	

# **So What Does This Mean for My Current Team?**

- ▶ **Current U13 team – DOB between 8/1/2002 and 7/31/2003:**
  - The 8/1/2002 to 12/31/2002 players will be age appropriate for U15 for the Fall 2016 season.
  - The 1/1/20037 to 7/31/2003 players will be age appropriate for U14 for the Fall 2016 season.
- ▶ **If this team stays together as is:**

**They will play at the U15 age level  
(as will ALL other teams with these birth dates)**

- ▶ If you have any U12 players playing up – DOB between 8/1/2003 and 7/31/2004:
  - The 8/1/2003 to 12/31/2003 players will be age appropriate for U14 for the Fall 2016 season
  - The 1/1/2004 to 7/31/2004 players will be age appropriate for U13 for the Fall 2016 season.
- ▶ But you can still keep your team together!



## ▶ Just remember:

- ▶ Your U15 team for the Fall 2016 season could have 13 and 14 yr olds
- ▶ AND if you have players playing up, there could be some 12 yr olds (DOB 1/1/2004 to 7/31/2004)
- ▶ Some U15 teams could have 15 yr olds on the team when the Spring season starts (DOB 1/1/2002 to 3/1/2002)



# Plan Ahead

- ▶ Consider that younger players could be playing against players 2–3 years older
- ▶ Remember older players, not previously available, could now be age appropriate
- ▶ Consider what makes sense for your players, and not just your team



January

The word "January" is written in a large, bold, purple font. It is surrounded by a decorative border of blue and white water bubbles, suggesting waves or spray.

to

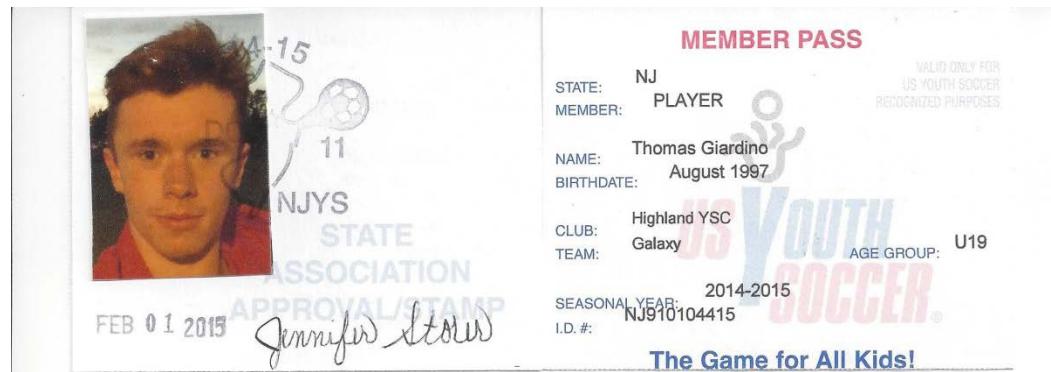


July

The word "July" is written in a large, bold, red font. It is surrounded by a decorative border of red and blue stars, suggesting a patriotic theme or fireworks.

# Card Validation Dates

- ▶ Old Rule – Aug. 1<sup>st</sup> to July 31st.
- ▶ New Rule – Aug. 1<sup>st</sup> to July 31<sup>st</sup>.
- ▶ No change!



# Number of Players on the Field

Level	Old Rule	New Rule	Comment
<b>U8-U10</b>	<b>8v8</b>	<b>7v7</b>	<b>US Soccer</b>
<b>U11-U12</b>	<b>8v8</b>	<b>9v9</b>	<b>US Soccer</b>
<b>U13 and up</b>	<b>11v11</b>	<b>11v11</b>	<b>No change</b>

# Use of Goal Keepers

- ▶ **U8 and above:**

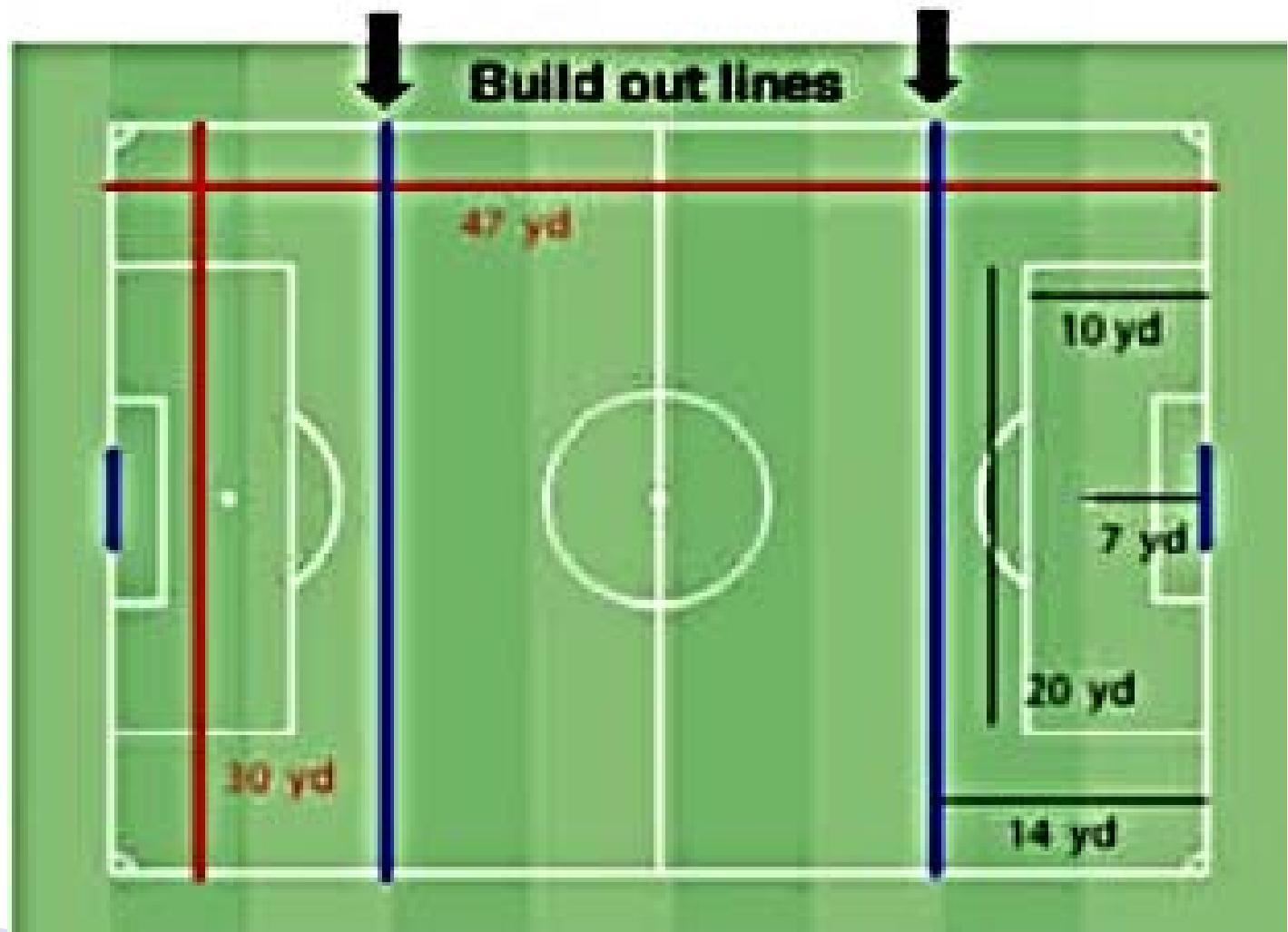
- **Old Rule – Yes**
- **New Rule – Yes**
- **No change!**



# Goal Keeper Punting

Level	Old Rule	New Rule	Comment
U8-U10	<b>Yes, except in air from penalty area to penalty area</b>	<b>No, use of 14 yard build out lines</b>	<b>US Soccer</b>
U11-U12	<b>Yes, except in air from penalty area to penalty area</b>	<b>Yes, except in air from penalty area to penalty area</b>	<b>SJSL</b> <b>No change</b>
U13 and up	<b>Yes</b>	<b>Yes</b>	<b>No change</b>

# U8-U10 Field Build Out Lines



# Development Rules for 7v7



- The build out line is used to promote playing the ball out of the back in an unpressured setting
- When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick, the opposing team must move behind the build out line

# Development Rules for 7v7



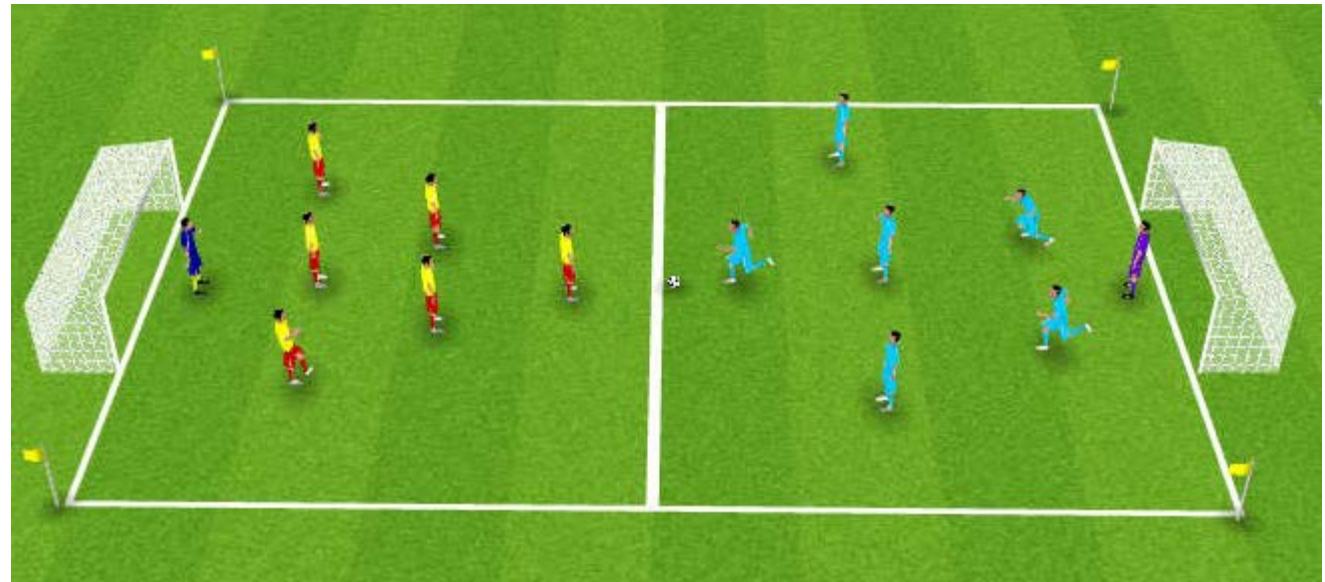
- Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball to a teammate (no punting)
- After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal

# Playing Up

Level	Old Rule	New Rule	Comment
U7 Player	1 yr, on U8 team subject to majority rule	Not permitted	SJSL
U8 Player	2 yrs, on U9 or U10 team	2 years on U9 or U10 team	No change
U9 Player	1 yr, on U10 team	2 years on U10 or U11 team	NJYS SJSL

# U8 Team for Fall 2016:

- ▶ For SJSL, must be age appropriate!
- ▶ No U7 players playing up
- ▶ All players must have been born in 2009



# Playing Up

Level	Old Rule	New Rule	Comment
U10 Player	1 yr, on U11 team	2 years on U11 or U12 team	NJYS SJSL
U11 Player	1 yr, on U12 team	2 years on U12 or U13 team	NJYS SJSL
U12 Player	1 yr, on U13 team	2 years on U13 or U14 team	SJSL

# Playing Up

Level	Old Rule	New Rule	Comment
U13 Player	1 yr, on U14 team	2 years on U14 or U15 team	SJSL
U14 Player	1 yr, on U15 team	2 years on U15 or U16 team	SJSL
U15 and up	Subject to club approval	Subject to club approval	No change

# **Majority Rule**

- ▶ **Old Rule – Applies at U8 and U13 team levels only**
- ▶ **New Rule – No majority rule, except required to be 100% age appropriate at U8**
- ▶ **Adopted by SJSL**

# **Roster Size (Game Day/Roster/Max)**

<b>Level</b>	<b>Old Rule</b>	<b>New Rule</b>	<b>Comment</b>
<b>U8-U10</b>	<b>14/14/20</b>	<b>14/14/20</b>	<b>No change</b>
<b>U11-U12</b>	<b>14/14/20</b>	<b>16/18/24</b>	<b>NJYS</b>
<b>U13 and up</b>	<b>18/22/28</b>	<b>18/22/28</b>	<b>No change</b>

It is the coach's responsibility to be aware of State Cup, tournament and National Championship roster requirements.

# Adding Players

	<b>Old Rule</b>	<b>New Rule</b>	<b>Comment</b>
<b>Adding Transfer Players</b>	<b>3 over a seasonal year</b>	<b>3 over a seasonal year</b>	<b>No change</b>
<b>Deadline to add transfer players</b>	<b>Feb. 1st</b>	<b>Feb. 1<sup>st</sup></b>	<b>No change</b>
<b>Deadline to add new players</b>	<b>Round 7</b>	<b>Round 7</b>	<b>No change</b>
<b>Sitdown Rule</b>	<b>3 games</b>	<b>3 games</b>	<b>No change</b>
<b>Secondary Carding</b>	<b>Not permitted</b>	<b>Not permitted</b>	<b>No change</b>

# Playing Time

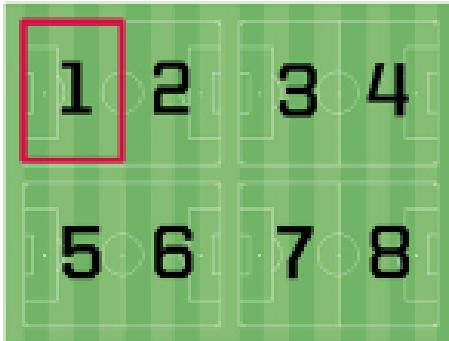
	<b>Old Rule</b>	<b>New Rule</b>	<b>Comment</b>
<b>U8-U12</b>	<b>2x30 min</b>	<b>2x30 min</b>	<b>No change</b>
<b>U13-U14</b>	<b>2x35 min</b>	<b>2x35 min</b>	<b>No change</b>
<b>U15-U16</b>	<b>2x40 min (2x35 min fall)</b>	<b>2x40 min (2x35 min fall)</b>	<b>No change</b>
<b>U17-U19</b>	<b>2x45 min</b>	<b>2x45 min</b>	<b>No change</b>
<b>Break time between halves</b>	<b>5 min</b>	<b>5 min</b>	<b>No change</b>

# Field and Goal Size

	<b>Old Rule</b>	<b>New Rule</b>	<b>Comment</b>
<b>U8-U10</b>	<b>70-80x40-55</b>	<b>47x30</b>	<b>US Soccer</b>
<b>U11-U12</b>	<b>70-80x40-55</b>	<b>75x47</b>	<b>US Soccer</b>
<b>U13 and up</b>	<b>100-120x50-75</b>	<b>112x75</b>	<b>US Soccer</b>
<b>Goal Size U8-U12</b>	<b>7x21</b>	<b>7x21 6.5x18.5</b>	<b>No change</b>
<b>Goal Size U13 and up</b>	<b>8x24</b>	<b>8x24</b>	<b>No change</b>

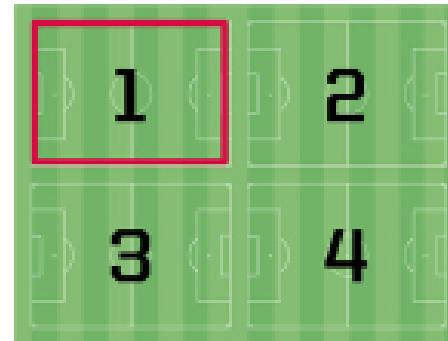


# Field Types and Progression



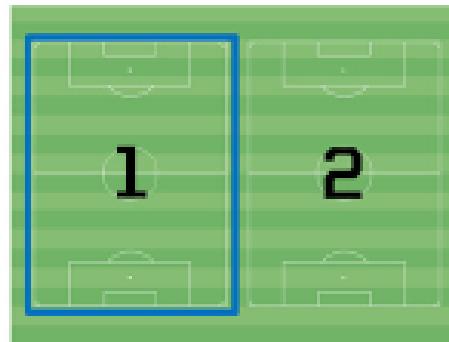
## MINI FIELD

1. 30x20 yards
2. 4v4
3. U6, U7 and U8
4. Red lines
5. Eight fields



## DEVELOPMENT FIELD

1. 47x30 yards
2. 7v7
3. U9 and U10
4. Red lines
5. Four fields



## SMALL SIDED FIELD

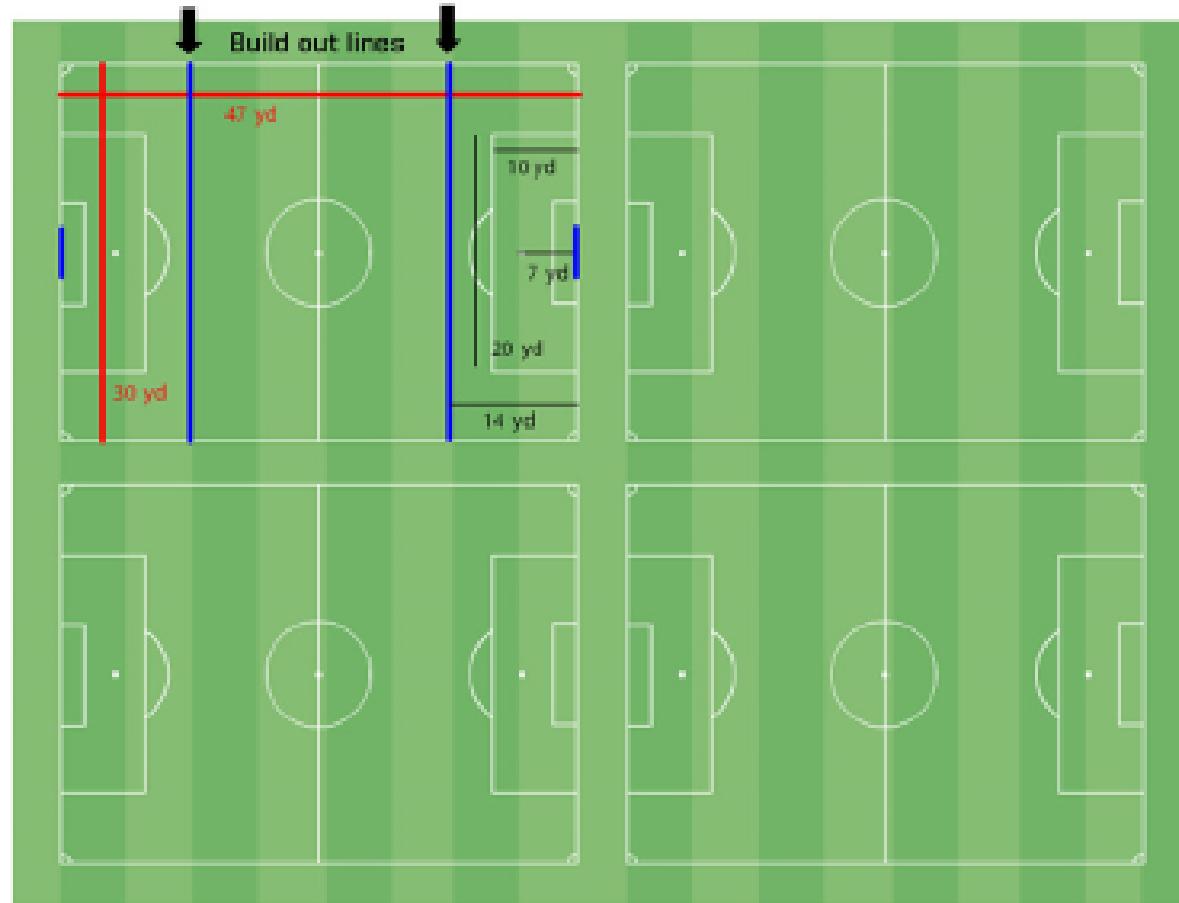
1. 75x47 yards
2. 9v9
3. U11 and U12
4. Blue lines
5. Two fields



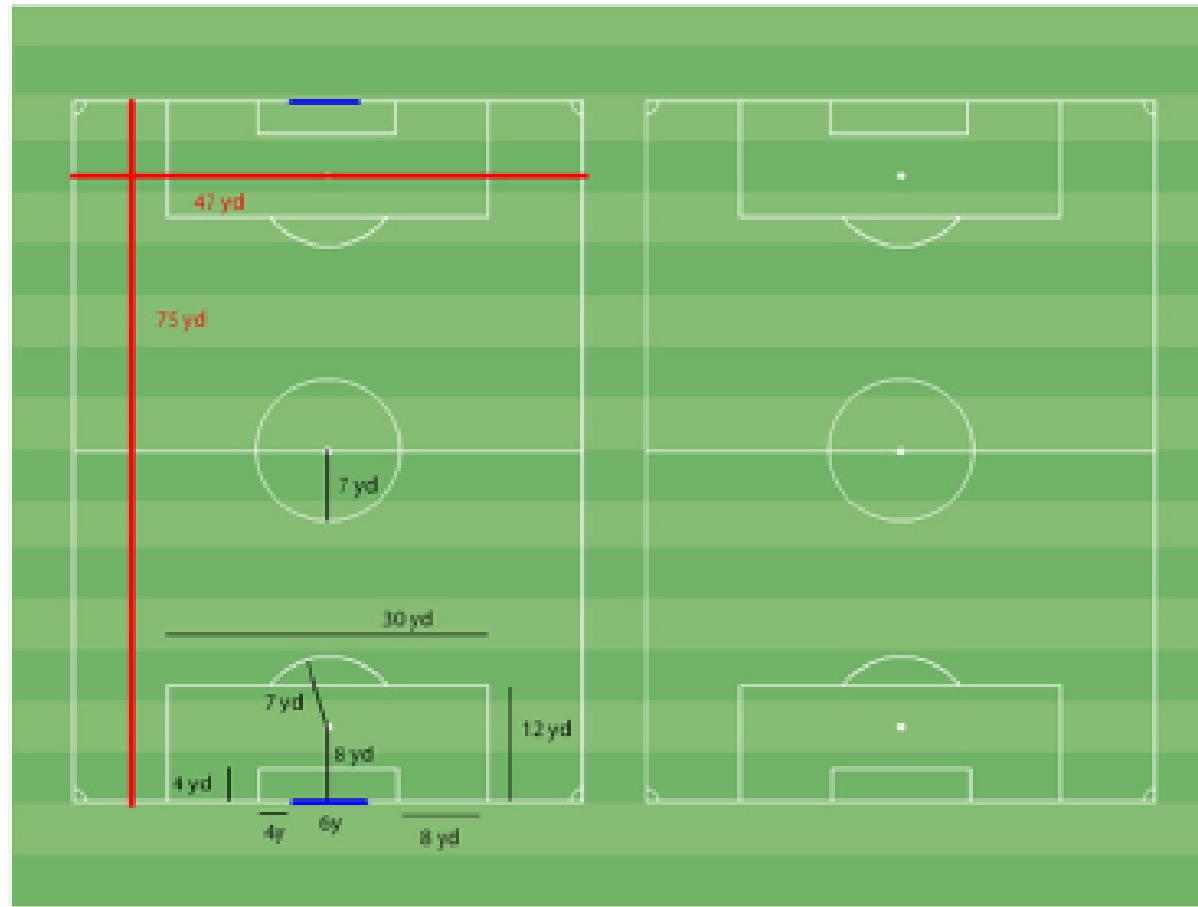
## FULL SIZE FIELD

1. 112x75 yards
2. 11v11
3. U13 onwards
4. White lines
5. One field

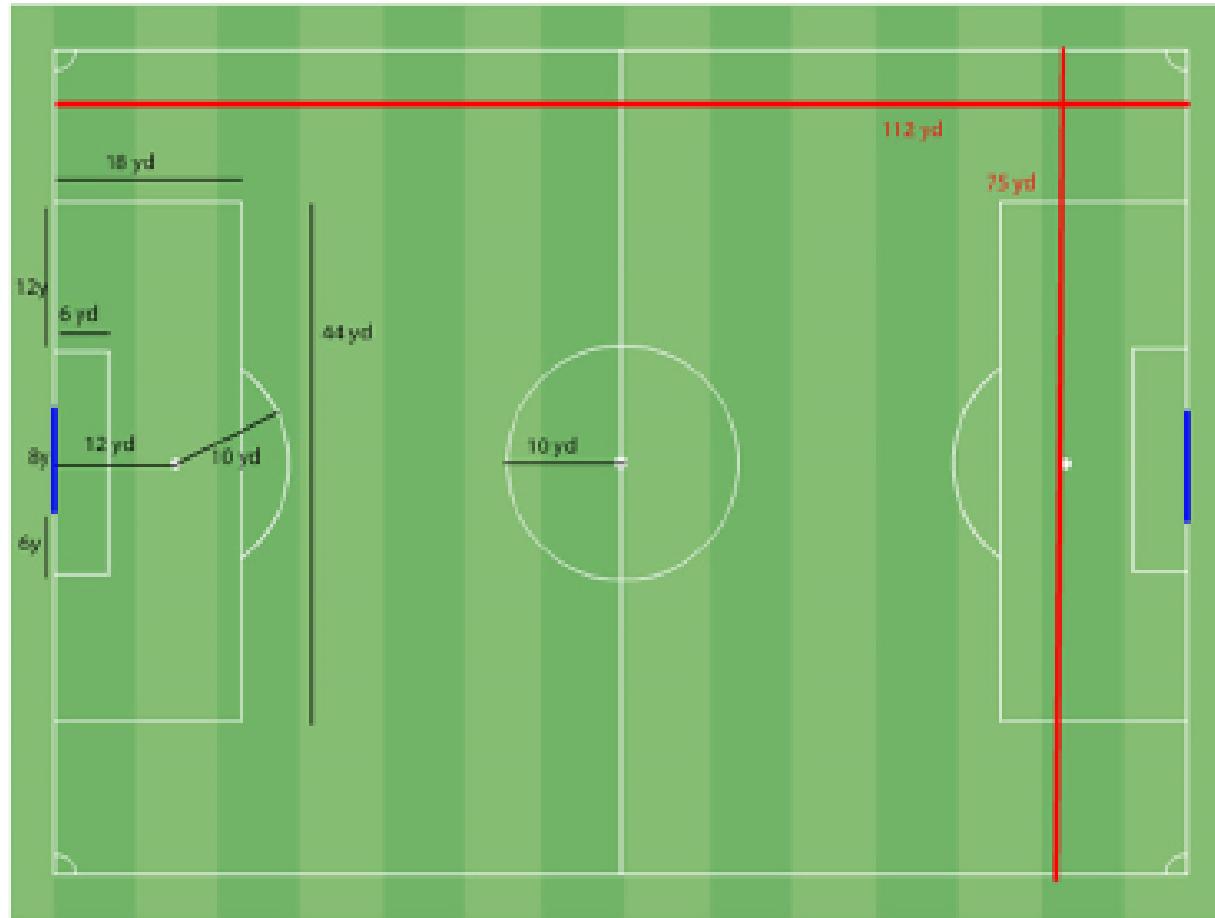
# Development Field - 7v7 - U9 and U10



# Small Sided Field - 9v9 - U11 and U12



# Full Size Field - 11v11 - U13



Any questions?

