

Art 175 - AR Project 4

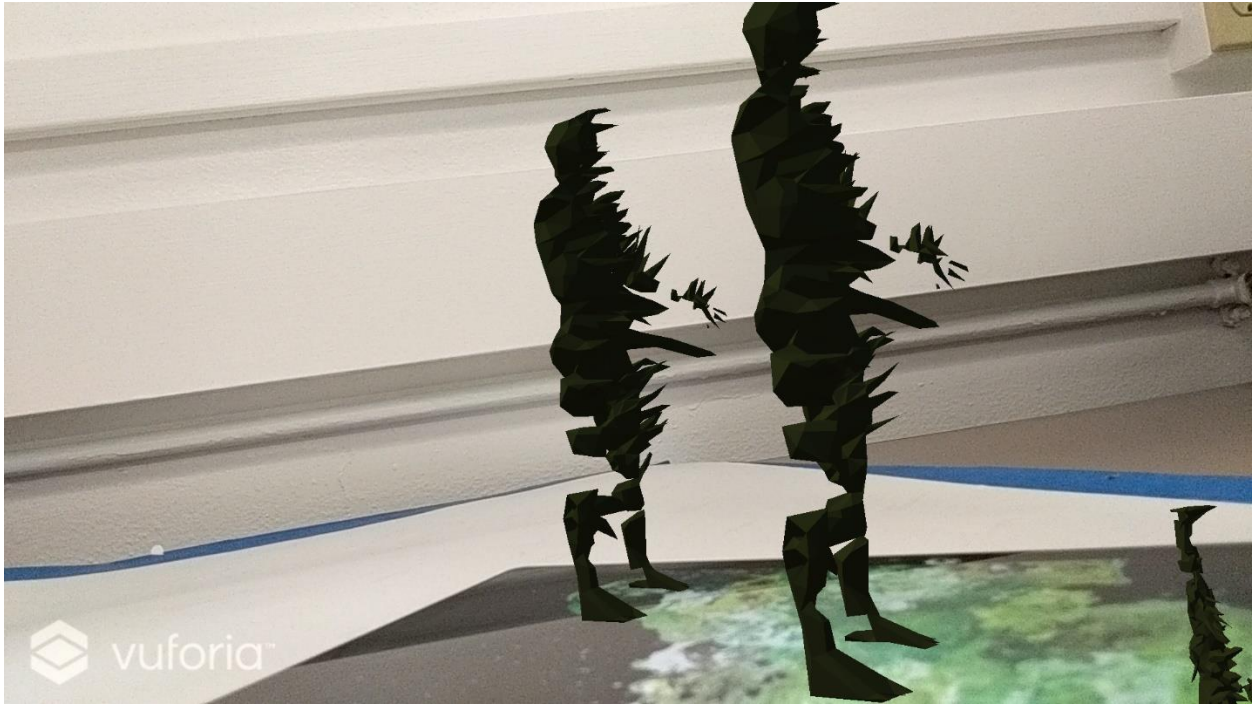
Narrative AR Objects

EXTRUDED MEN

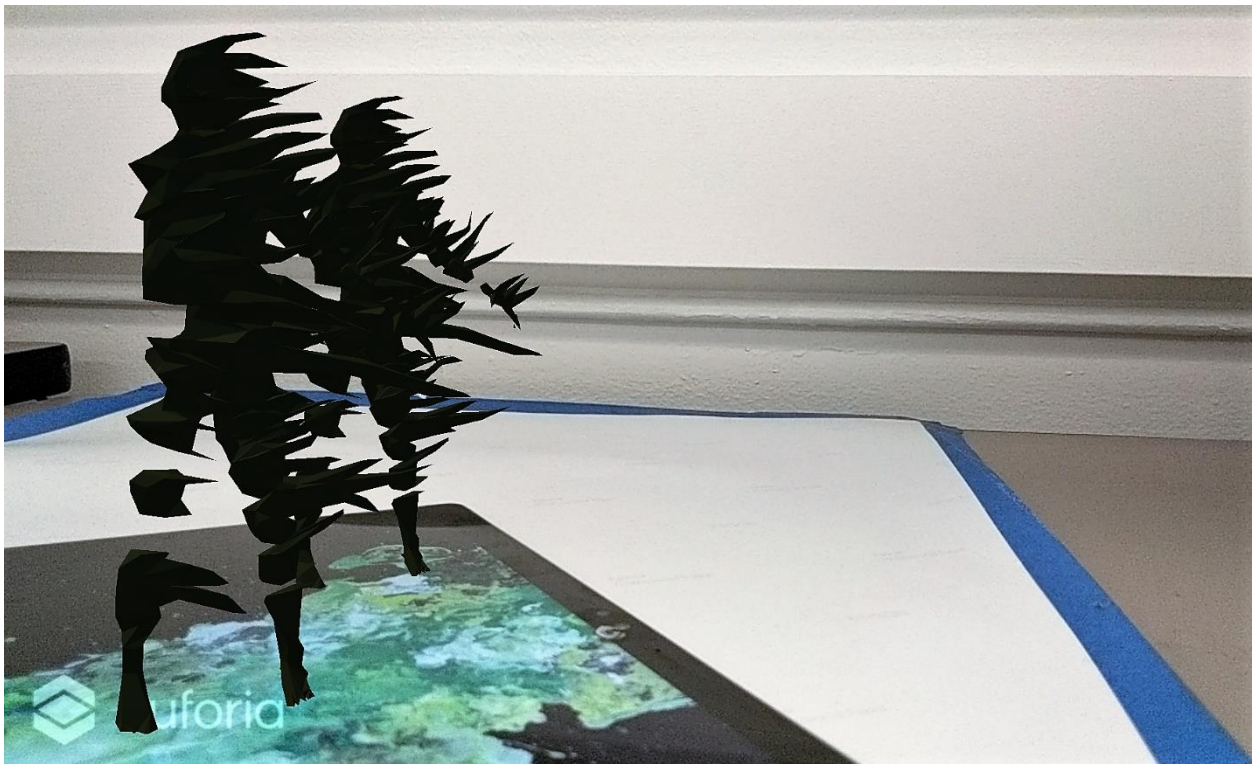
Another challenging project that was deserving to work on. This project is based on Augmented Reality where I worked with the idea of blending the digital and virtual. I made a dark painting on canvas with green water illusion from color from which extruded 3 virtual individuals who would eventually fade. One of them, I took the risk of adding a simple animation using the Rotation script in Unity. I use Maya and Sculpttris as modeling platforms and Unity as well as Vuforia to continue the process of Augmented Reality.



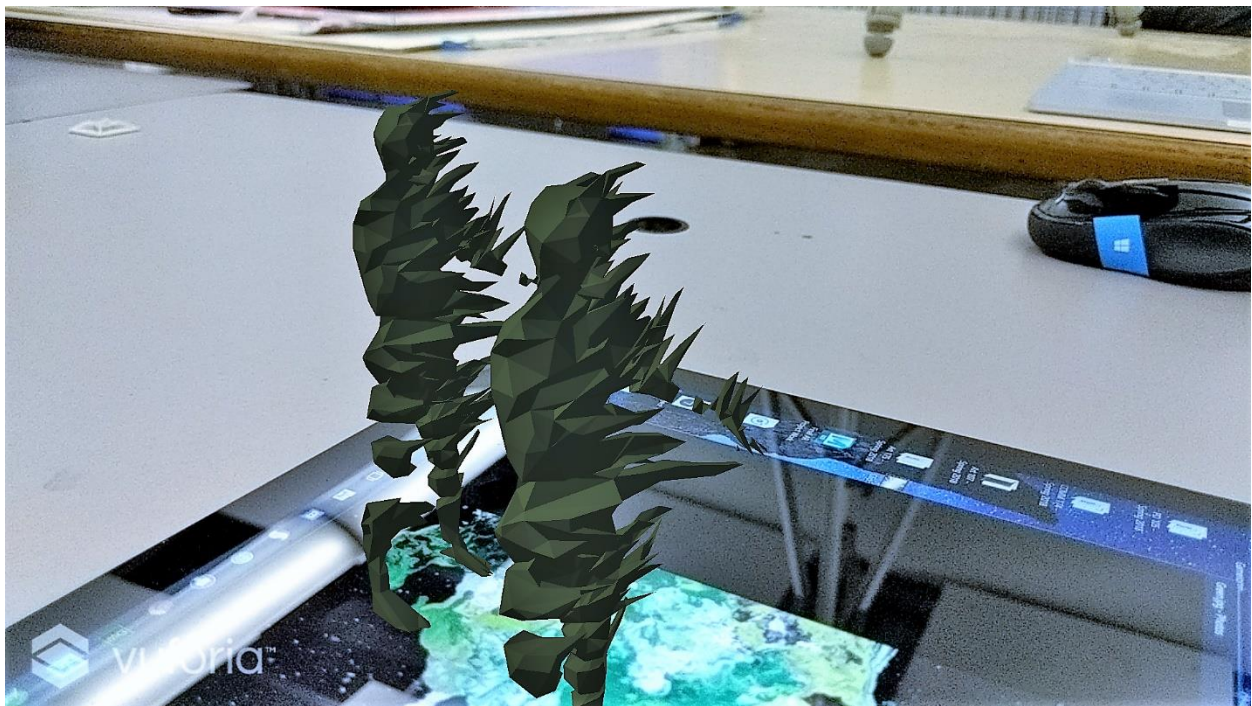
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Side View

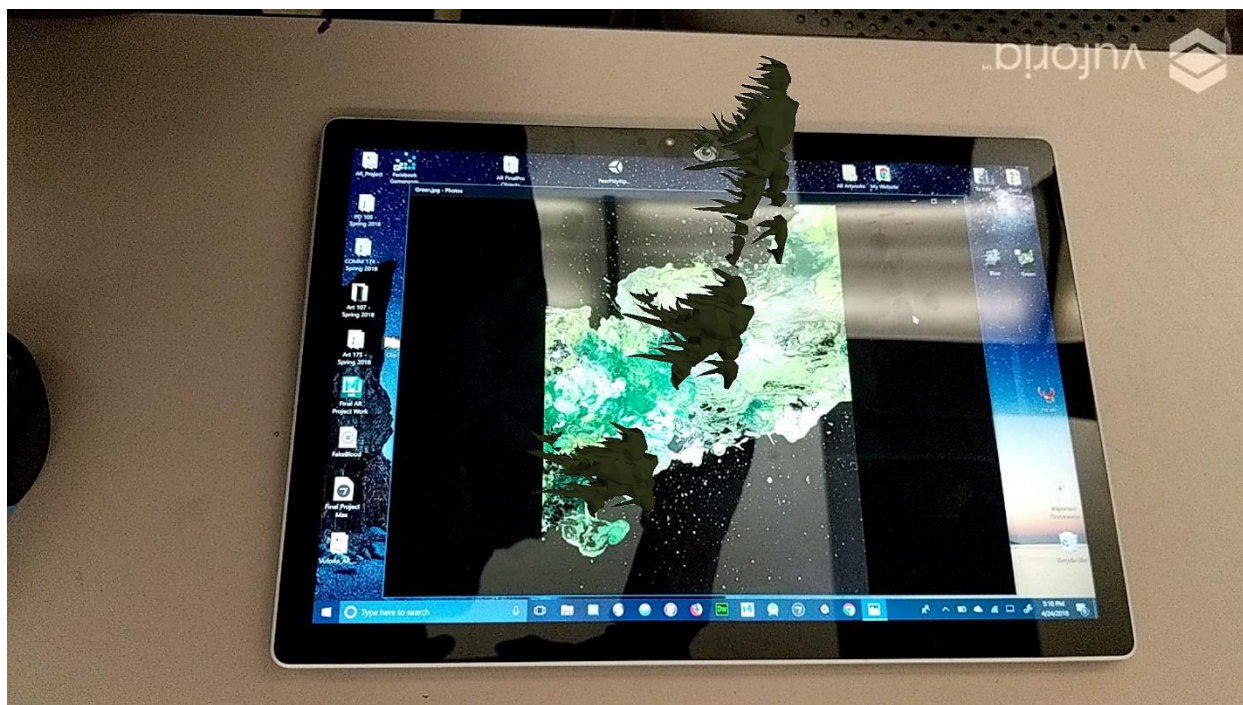


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A Brighter View of the Extruded Men

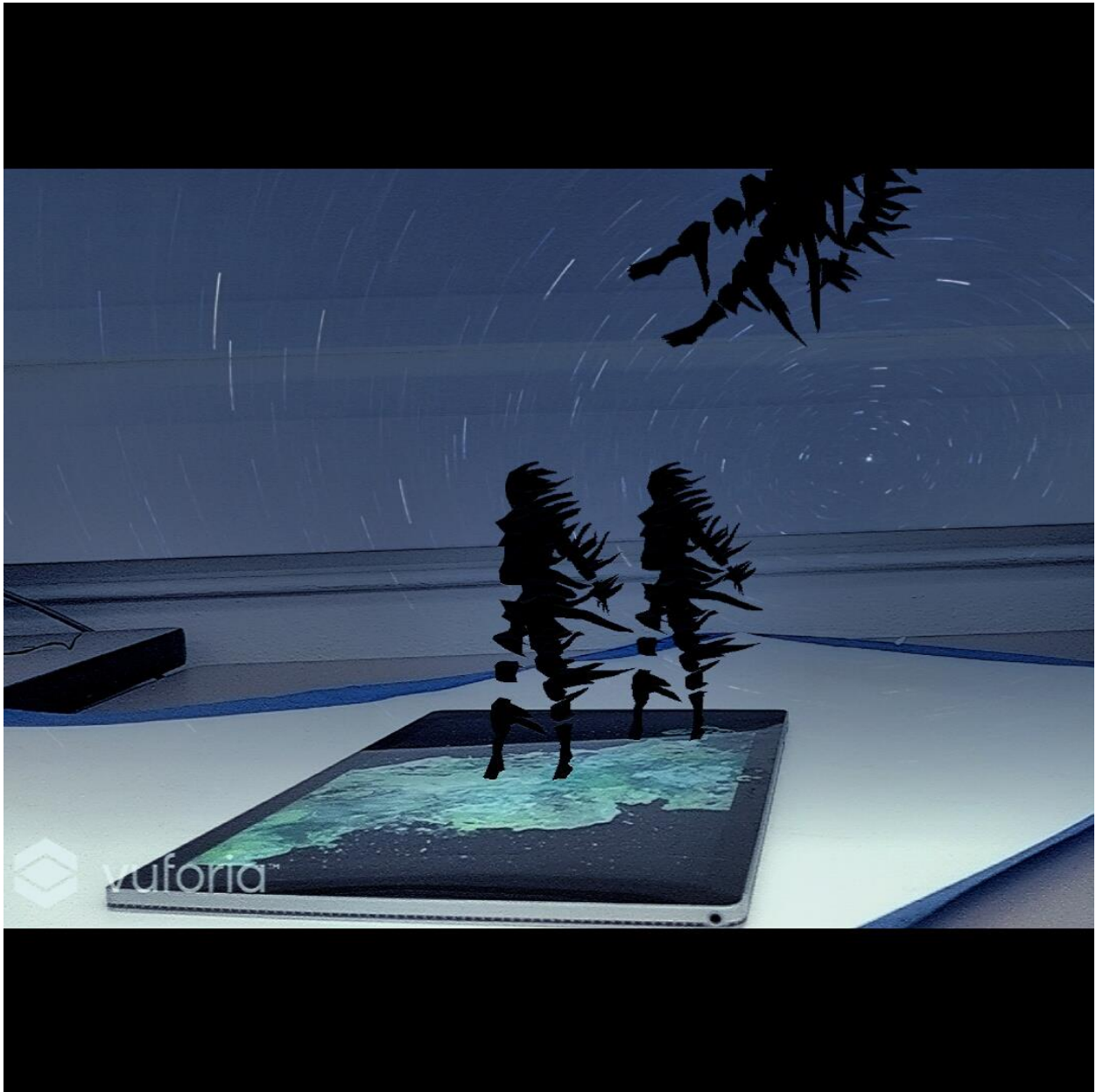
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Top View



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View with Rotating Animation of the third man