

For my BFA, I plan to create a two parter piece using conductive paint and projection mapping. Depending on the size of the space I'll be working on, I will either separate the two parts (i.e. the paintings on the wall and the piece for the projection in the center) or merged together (one big paint with projection mapping overlaid on top of it). The equipment I'll be using mainly for this project would be the adafruit flora, conductive paint, Adobe Illustrator, Premiere Pro, and either Processing or Max Software. The concept I had for this project is the based on my favorite quote "If you stare into the abyss, the abyss stares back at you." and I wanted to present the conflicting struggles of what it means to be "good" and "bad" for humans. Visually, the painting will look similarly to the sample work except changing it to look more deformed and monstrous while the projection(animated in a video) will display a person being suffocated as their being tugged and pulled by various arms. At the moment, concept of how the gallery is suppose to look like is still a work in progress.



(sample painting)

(<https://drive.google.com/file/d/1cHVAKEOWoXAxwnG9ol-EMa0cctuZm343/view?usp=sharing>) ←sample of how the conductive paint works on the painting



(concept art on how the projection would look like except the person is full body and animated)