Project Two

This project did not have many objects that created visual outputs, so I decided to create visuals using the color of objects. Most of the colors are connected to sounds and mixed with other inputs in the patch. The row of sliders have three main colors with mixtures in the sliders between. The multisliders create another rainbow with a similar blend of input, although it is more aesthetically pleasing to the eyes. It would have been nice if the itable could create points of different colors, but changing the value causes all of them to change. The kslider seemed like it would be interesting to warp the colors of, but the individual keys could not change so it became less interesting than it could have been. However, the kslider could be attached to its own color and give input in a more interactive manner than simple sliders. They were also more useful for the musical component of the piece, not that it could really improve the cacophony of random notes in the background. The second kslider output midi notes since the ability to imitate other instruments fits with the chaos from before.