



### 3D Gallery Proposal

In this project, we were to create a virtual gallery and using the Maya software to make them. Thinking of the concept and creating it in 3D was a great challenge, due to the obstacles of not being familiar with all the keys in Maya and their functions. Upon coming with three ideas, I remembered to watching a show, and the artist had three ways of creating his 2D art. He calls them too abstract, too realistic, and just right; I started drawing three figures in my sketchbook and after that process, inserting them to Maya. I chose to do three heart pieces all with different styles, yet still sharing the same origin.