















## Statement

For the very first project, I just wanted to make something glossy and nice on the eyes. A piano, a crystal ball, and a cross came to mind since I was listening to a piano song at the time. Almost everything here are made of simple polygons in Maya. I used the Mesh tools called Bevel on the side edges to add some dimensions to all the polygons. There were also a lot of copy'n'paste after I finished the original pieces. For all the assigned materials, I used an old preset called Mental to add all the metallic, gloss, and glass to the polygons for more of that shine effect. Man! I love that preset! My reason for creating this piece was to express the feeling of loneliness and enlightenment that the sound of a beautiful piano being played feels like to me.