

I decided to do my project about the recent rain we been experiencing in the Bay Area. I created a room that has three sculptures to show my representation. The piece hanging on the ceiling of the room show the water condensing in the atmosphere. I wanted to give the idea about how the rain seemed to be getting heavier and looming over our heads. The pillars on the wall represent the overpasses enclosed by dark waters. I created two inner tubes to go along with the concept of the Bay Area flooding from all the rain. In the model, I used phong material to create the glossy look on the inner tubes. I did play around with the inner tubes with changing the shape of the striped one to look more deflated. The lament material to create the matte look. There is ambient lighting emitted from the water sculpture. Sadly, I could not figure out a way to simulate rain in the room. It would have tied everything together.