

# SJSJ X3D project 2

## Abstracted Animations

For this project you are asked to create a 3D animated abstract object or objects for use as a film loop for the stage production of Elijah. Think about the overall aesthetic of the composition and use color palettes of earth tones. Your animations should not be framed perfectly center and you should work to make your loops as seamless and self contained. Your final loops should be approximately 1 min in length and should move slowly. Your overall output renders should be at the resolution of 1920x1080. You will be graded on originality of concept and technical craftsmanship of the scene as well as overall aesthetic of the work.

As always if you have any questions or concerns technically or conceptually feel free to contact me @ [andrew.blanton@sjsu.edu](mailto:andrew.blanton@sjsu.edu) or come to office hours in Art 311 on Tuesdays and Thursdays from 2-3p.m.

Photo Credit: Le Corbusier, Padiglione Philips 1958