

Liu Yihao

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Lecture I: Hello, \LaTeX

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Introduction to L^AT_EX

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From Wikipedia, the free encyclopedia¹

\LaTeX (lah-tekh, lah-tek or lay-tek, a shortening of Lamport \TeX) is a document preparation system. When writing, the writer uses plain text in markup tagging conventions to define the general structure of a document (such as [article](#), [book](#), and [letter](#)), to stylize text throughout a document (such as **bold** and *italic*), and to add citations¹ and cross-references.

A \TeX distribution such as \TeX Live or Mik \TeX is used to produce an output file (such as PDF or DVI) suitable for printing or digital distribution.

Within the typesetting system, its name is stylized as \LaTeX .

¹ \LaTeX - <https://en.wikipedia.org/wiki/Latex> 

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A brief History of \TeX and \LaTeX

Donald Kunuth from Stanford University is the specialist in programming art. In year 1977, he had just received his first samples from the new typesetting system of the publisher's, and its quality was so far below that of the first edition of Volume 2 that he couldn't stand it. Kunuth decided to implement a mathematical composition system by himself (since he is a computer scientist). He figured that this would take about 6 months (Ultimately, it took nearly 10 years). The system is named as \TeX , of both the meaning of Greek letters $\tau\epsilon\chi$, and "technical".

\LaTeX was created in 1983 by Leslie Lamport, when he was working at SRI. He needed to write \TeX macros for his own use, and thought with a little extra effort he could make a general package usable by others. Then \LaTeX developed rapidly and now there are thousands of packages written in \TeX macros available for direct usage.

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Installation of \LaTeX

Though there are some other distributions of \LaTeX (like Mik \TeX), \TeX Live is recommended in this lecture.

Windows & Linux

Download \TeX Live on the [tuna mirrors](https://mirrors.tuna.tsinghua.edu.cn/CTAN/systems/texlive/Images/)

<https://mirrors.tuna.tsinghua.edu.cn/CTAN/systems/texlive/Images/>

MacOS

Download Mac \TeX on the [tuna mirrors](https://mirrors.tuna.tsinghua.edu.cn/CTAN/systems/mac/mactex/)

<https://mirrors.tuna.tsinghua.edu.cn/CTAN/systems/mac/mactex/>

Linux (Debian/Ubuntu)

Enter the command (fast with apt source mirror)

```
sudo apt-get install texlive-full
```

Selection of IDEs

There are various IDEs recommended that support \LaTeX , for example

Texmaker

<http://www.xm1math.net/texmaker/>

Sublime Text

<http://www.sublimetext.com/>

Follow the instructions on

<https://www.zhihu.com/question/36038602>

Visual Studio Code

<https://code.visualstudio.com/>

Follow the instructions on

<https://zhuanlan.zhihu.com/p/38178015>

They all have cross-platform support for Windows, Linux and MacOS.

Write L^AT_EX on Overleaf (Online)

Another alternative choice is to write L^AT_EX online with the technology of [Overleaf](#). It's free for personal usage and supports share editing which is very useful in group work.

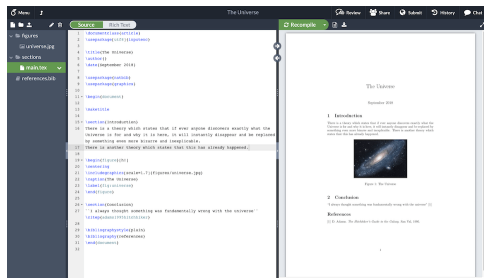


Figure 1: Layout of the Overleaf Online L^AT_EX Editor.

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Documentation of L^AT_EX

If you've installed a full version of T_EXLive (as strongly recommended), the full L^AT_EX documentation is already on your computer.

Open the command line and input the command

Command

```
1 texdoc <docname>
```

You can also use the online version on [▶ Link](#)

For example, you can use the following types for the **docname**

tex about T_EX

article about documentclass **article**

beamer about documentclass **beamer** (used to create slides)

pgf about packages **tikz** and **pgf** (used to draw graphs)

Try to **texdoc** about all new things and then you'll be an expert in L^AT_EX.

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A Simple Document

A typical (simplest) L^AT_EX example is presented here.

Example

```

1  \documentclass[a4paper]{article}
2  \usepackage{amsmath} % Define various maths
   ↪ environments
3  \usepackage{amssymb} % Define various maths symbols
4  \usepackage{geometry} % Adjust the margin, paper size,
   ↪ and etc.
5  \usepackage[shortlabels]{enumerate} % Provide different
   ↪ style of lists
6  \usepackage{graphicx} % Insert image of all types
7  % Use other packages and setup them here
8  \title{A simple LATEX document}
9  \author{XX XXX}
10 \date{\today}
11
12 \begin{document}
13     \maketitle
14     Hello, LATEX !
15 \end{document}

```

Code started with `\` is called a **command**, and a pair of

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All Begins with `documentclass`

Definition

In a L^AT_EX file, the **first** line must be

```
\documentclass[options]{class}
```

For example, you can use the following types for the **class**

article Write a report or an science article

report Write a report

beamer Produce a lecture silde like this!

Some options can be added, for example, a typical case can be `\documentclass[11pt,twoside,a4paper]{article}`

Some details about the **article** class will be introduced on the next page. More features about other classes and options can be found in the L^AT_EX Document on your own.

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The article Class

The `article` class is one of the most basic class in L^AT_EX, it provides you with some normalized structure and format for report writing. So usually you will use the following command as the first line of your tex document:

```
\documentclass[options]{article}
```

Some of the options values are listed below (the default values are `altered`)

- `10pt`, `11pt`, `12pt` or other sizes - the font size of the document
- `a4paper`, `a5paper`, `letterpaper` - the size of paper
- `fleqn` - make the math equations left aligned (default middle aligned)
- `leqno` - display the serial numbers of math equations on the left (default on the right)
- `titlepage`, `notitlepage` - whether to make the title an entire page
- `onecolumn`, `twocolumn` - the number of columns of the document
- `twoside`, `oneside` - influence the position of something

Other classes

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This project is open sourced and you can read the source code [▶ Link](#) to learn much (I promise) about the `beamer` class and some very interesting features of L^AT_EX itself. There may also be a lecture about the `beamer` class in the future.

When writing a **long** report, `report` class can be used to provide some more layers of document (such as `chapter`) and different type settings. It's very similar to the `article` class, so it won't be specified.

There are some other document classes such as `minimal`, `book`, `letter` and etc., but I think you may never use them.

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The Preamble of a Document

As in the simple example of a document, you should notice that there is a pair of

Command

```
1 \begin{document}  
2 % some contents  
3 \end{document}
```

This is called the **body** of the document, and everything before the **body**, including the `\documentclass` line, is called the **preamble** of the document.

In the preamble, you define the type of document you are writing and the language, load extra packages you will need, and set several parameters. For instance, a simplified document of the example above preamble would look like this:

Example

```
1 \documentclass[a4paper]{article}  
2 \title{A simple LATEX document}  
3 \author{vv vv}
```

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Title, Author and Date

It's very useful to generate a title on the first page of a document, in order to achieve it, these commands should first be added in the **preamble**.

Example

```
1 \title{title}
2 \author{author name}
3 \date{\today}
```

You can simply use `\date{\today}` to display your system date now.

Then in the **body** (will be introduced in the next section), use the command `\maketitle` to generate the title, or title page if you added the option `titlepage` in the `\documentclass`.

Magic of Packages

L^AT_EX is a macro-based language, where most of useful commands are not built-in commands. These commands are defined in various packages, which should be included in the **preamble**.

Command

```
\usepackage[options]{package}
```

There are some very useful packages that you may **ALWAYS** include:

amsmath Define various maths environments

amssymb Define various maths symbols

geometry Adjust the margin, paper size, and etc.

enumitem Generate a list like this!

graphicx Insert images of all types

The usages of these and more packages will be introduced further.

Common Packages

Here I provide a list of commonly used packages, you can start from using them after the lecture.

- 1 `\usepackage{hyperref}` % Extensive support for
↪ *hypertext*
- 2 `\usepackage{float}` % Improved interface for
↪ *floating objects*
- 3 `\usepackage[margin=2.5cm]{geometry}` % Flexible document
↪ *dimensions*
- 4 `\usepackage[shortlabels]{enumerate}` % Enumerate with
↪ *redefinable labels*
- 5 `\usepackage{multirow}` % Tabular cells spanning
↪ *multiple rows*
- 6 `\usepackage{multicol}` % Intermix single and multiple
↪ *columns*
- 7 `\usepackage{ulem}` % Package for underlining
- 8 `\usepackage{graphicx}` % Enhanced support for graphics
- 9 `\usepackage{subfig}` % Figures broken into
↪ *subfigures*
- 10 `\usepackage{amsmath}` % AMS mathematical facilities
- 11 `\usepackage{amssymb}` % AMS symbols
- 12 `\usepackage{amsfonts}` % AMS fonts
- 13 `\usepackage{mathrsfs}` % Support for using RSFS fonts
↪ *in maths*
- 14 `\usepackage{latoxsim}` % LaTeX symbols

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Main Body of Document

The main body of your document which starts with `\begin{document}` and ends with `\end{document}` can be also called the `document` environment. All of the contents you'd like to display should be in it, and it **MUST** be **unique** in the whole file.

Example

```

1  \begin{document}
2      \maketitle
3      \newpage    %start the following contents in a new
                   ↪ page
4      \tableofcontents %automatically generate a table of
                   ↪ content
5      \newpage
6      Hello, \LaTeX !
7      % TODO: Add more contents
8      ...
9  \end{document}

```

The position and order of title page and table of contents can be arbitrary, and there can be multiple table of contents in one document.

The `abstract` Environment

When you are writing a paper, an `abstract` is often necessary in the beginning of the document.

Example

```
1 \begin{abstract}
2   This is a lecture about how to getting start in
   ↪ \LaTeX!
3 \end{abstract}
```

Abstract

This is a lecture about how to getting start in L^AT_EX!

The styling of the `abstract` will be based on the `documentclass` you are using. The example shows an `abstract` in the `beamer` class, which will be slightly different from that in the `article` class.

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Comments

As in other programming languages, comments are useful when you want to make your code readable. Adding a % can make the whole line after it into a comment.

Example

```
% This is a comment
```

If you need multiline comments, use the `comment` environment provided by the `comment` package. (Add `\usepackage{comment}` to your preamble.)

Example

```
1 \begin{comment}
2   some comments
3   some other comments
4 \end{comment}
```

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Note that in the compiling, anything after a % is omitted, including the newline character, so there is no space between “comment” and “no” in the second line.

Example

```
1  A line
2  with space between ``line'' and ``with''
3
4  A line ended with comment% comments
5  no space between ``comment'' and ``no''
```

A line with space between “line” and “with”

A line ended with commentno space between “comment” and “no”

PS: One newline, or any number of space and tab characters are usually considered as a single “spacing” in L^AT_EX compilers. Two or more continuous newlines will cause a line break. We'll discuss it later in the lecture.

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Sections

Commands to organize a document vary depending on the document type, the simplest form of organization is the sectioning, available in all formats.

Command

1	<code>\section{name}</code>	1	<code>\section*{name}</code>
2	<code>\subsection{name}</code>	2	<code>\subsection*{name}</code>
3	<code>\subsubsection{name}</code>	3	<code>\subsubsection*{name}</code>

The default style (can be changed with `\renewcommand`) of sections is like

1 Example Section Name

1.1 Example Subsection Name

1.1.1 Example Subsubsection Name

If an asterisk (*) is added, the sequence number will be hidden, and it won't be added to the table of contents.

Note: (Sub)sections are **commands**, and the whole contents between two (sub)sections is belonged to the former (sub)section.

Other Structures - Chapter, Part and Paragraph

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Command

1	<code>\chapter{name}</code>	1	<code>\chapter*{name}</code>
2	<code>\part{name}</code>	2	<code>\part*{name}</code>
3	<code>\paragraph{name}</code>	3	<code>\paragraph*{name}</code>
4	<code>\subparagraph{name}</code>	4	<code>\subparagraph*{name}</code>

In document classes such as `report` and `book`, some outer structures of `section` (`\chapter` and `\part`) can be used.

`\paragraph` and `\subparagraph` are used for the title of small paragraphs in a (sub)section.

If an asterisk (*) is added, the effect will be the same as in the sections (sequence numbers will be hidden).

Levels of Document Structures

There are up to 7 levels of depth for defining sections depending on the document class:

Level	Command
-1	<code>\part{part}</code>
0	<code>\chapter{chapter}</code>
1	<code>\section{section}</code>
2	<code>\subsection{subsection}</code>
3	<code>\subsubsection{subsubsection}</code>
4	<code>\paragraph{paragraph}</code>
5	<code>\subparagraph{subparagraph}</code>

`\part` and `\chapter` are not available in some document classes.

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Common Syntax of L^AT_EX Commands

All L^AT_EX commands have the following syntax

Command

```
\commandName<specialArgs>[optionalArgs]{requiredArgs}
```

specialArgs Seldom used in basic usage, for certain special usages in some packages

optionalArgs Used to define mode of the command, if not specified, L^AT_EX will use the default mode

requiredArgs Must be filled

If you want to connect a letter after a command, a space must be appended after the command or L^AT_EX won't be able to compile it correctly. But two commands can be directly connected since there is a `\` before each command.

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Define New Commands

In L^AT_EX, you can define a new command (must not already exist) with

Command

```
\newcommand{\commandName}[args]{definition}
```

The definitions of new commands are usually put in the preamble. If there are no arguments, you can omit the optional [args]; or use #num to fill in the arguments.

Example

```
1 \newcommand{\examplelatexcommand}[1]{%  
2   This lecture is #1!%  
3 }%  
4  
5 \examplelatexcommand{interesting}  
6 \examplelatexcommand{great}
```

This lecture is interesting! This lecture is great!

Here I use the comment character % in the end of each line of the definition to prevent adding newlines in the new

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Renew Commands

You can also redefine a command (must already exist) with

Command

```
\renewcommand{\commandName}[args]{definition}
```

Example

```
1 \newcommand{\examplelatexcommand}[1]{...}%  
2 \renewcommand{\examplelatexcommand}[1]{%  
3   This lecture is not #1!%  
4 }%  
5  
6 \examplelatexcommand{interesting}  
7 \examplelatexcommand{great}
```

This lecture is not interesting! This lecture is not great!

`\renewcommand` is often used to change the style of `section`, `subsection` and etc., for example

Example

```
1 \renewcommand{\thesection}{\Roman{section}.}
2 \renewcommand{\thesubsection}{\Roman{section}.\arabic{subse
```

This example changes the section number to capital roman numbers and subsection number to arabic numbers. Here's a list of available styles:

`\arabic` prints the value as an Arabic number, e.g. 2.

`\alph` prints the value as an alphabetic character (minuscule), e.g. b.

`\Alph` prints the value as an alphabetic character (capital letter), e.g. B.

`\roman` prints the value as a Roman number (minuscules), e.g. ii.

`\Roman` prints the value as a Roman number (capital letters), e.g. II.

`\fnsymbol` prints the value as a symbol in a sequence, this is meant to be used for symbolic footnotes, e.g. †.

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All L^AT_EX environments have the following syntax

Command

```
1 \begin{environmentName}<specialArgs>[optionalArgs]{requiredArgs}
2 % ...
3 \end{environmentName}
```

`specialArgs`, `optionalArgs`, `requiredArgs` are similar to those in a `command`

It is recommended to have a indent in each environment or your tex codes will be difficult to read by others or even **yourself**.

Define New Environments and Renew Environments

You can define a new environment (must not already exist) with

Command

```
\newenvironment{environmentName}[args]{before begin}{after end}
```

The difference of defining an `environment` from defining a `command` is that you should specify two code blocks, one is inserted before the `\begin` clause and the other is inserted after the `\end` clause.

Another issue is that arguments can only be used in the first of them (before `\begin`). If you need to save some arguments, use `\newcommand` to define a macro, but it may cause problems in nested usages.

Redefine an environment (must already exist) with

Command

```
\renewenvironment{environmentName}[args]{before begin}{after end}
```

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For example, the examples in this lecture are provided by a self-defined `latexexample` environment:

Example

```
1 \newenvironment{latexexample}
2 {\VerbatimOut{\jobname.tmp}}
3 {\endVerbatimOut}
4 \begin{example}
5 ~
6 \inputminted{latex}{\jobname.tmp}
7
8 \input{\jobname.tmp}
9 \end{example}
10 }
11 \begin{latexexample}
12     some code here
13 \end{latexexample}
```

It is a `verbatim` environment, which accepts L^AT_EX code as plain text and deals with them later.