

ch01-intro

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1 Chapter 1: Computing with Python

1.0.1 Overview: a typical Python-based scientific computing stack.

- Resources:
- [SciPy](#)
- [Python Numeric & Scientific topics](#)

1.1 Interpreter

- The easiest way to execute Python code: run the program directly.
- Use Jupyter magic command to write Python source file to disk:

```
In [1]: %%writefile hello.py
        print("Hello from Python!")
```

Overwriting hello.py

- Use the `!` system shell command (included in the Python Jupyter kernel) to interactively run Python with `hello.py` as its argument.

```
In [2]: !python hello.py
```

Hello from Python!

```
In [3]: !python --version
```

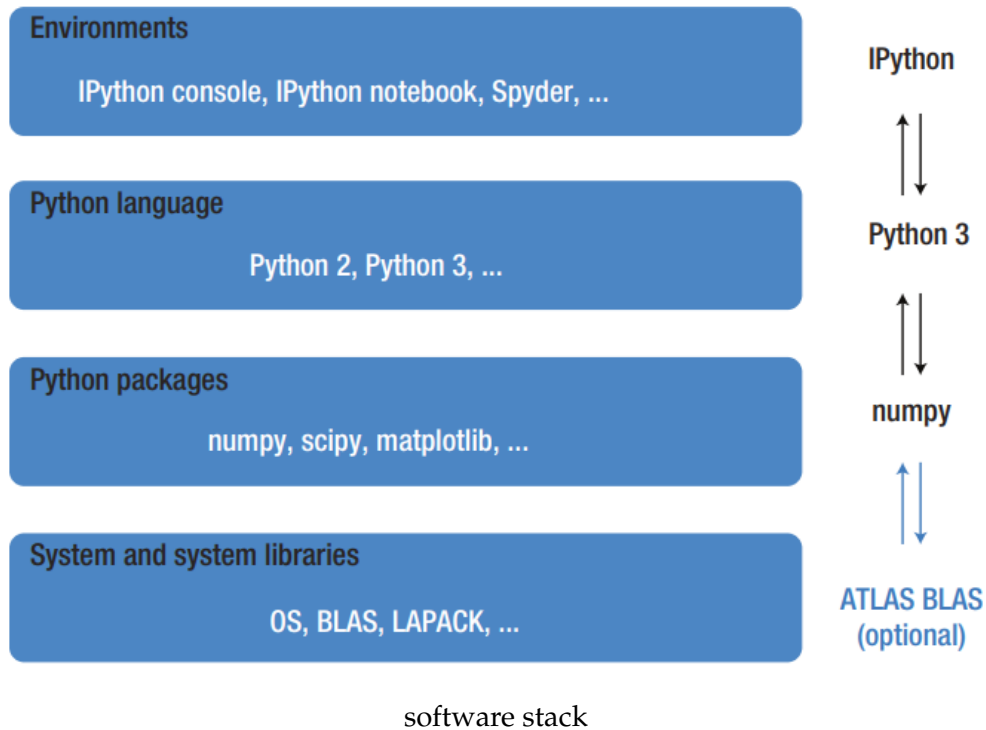
Python 3.6.5 :: Anaconda, Inc.

1.2 Input and output caching

- Input & output history can be accessed using **In** (a list) & **Out** (a dictionary). Both can be indexed with a cell number.

```
In [4]: 3 * 3
```

```
Out[4]: 9
```



```
In [5]: In[1]
```

```
Out[5]: 'get_ipython().run_cell_magic(\writefile\, \hello.py\, \print("Hello from Python!")'
```

- A single underscore = the most recent output;
- A double underscore = the *next* most recent output.

```
In [6]: 1+1
```

```
Out[6]: 2
```

```
In [7]: 2+2
```

```
Out[7]: 4
```

```
In [8]: _, __
```

```
Out[8]: (4, 2)
```

```
In [9]: # In = a list
        In
```

```
Out[9]: [' ',
         'get_ipython().run_cell_magic(\writefile\, \hello.py\, \print("Hello from Python!")',
         'get_ipython().system('python hello.py')',
         'get_ipython().system('python --version')',
         '3 * 3',
```