

# Lecture 23 | Promises as a concept to work on Puppeteer JS (Web Automation)

## General understanding of promises

⚡ Promises in other words is a commitment to a future value, which is either a success (fulfil) or a failure (reject) supposedly.

- A step above callback functions
- Promises are a way to handle asynchronous code

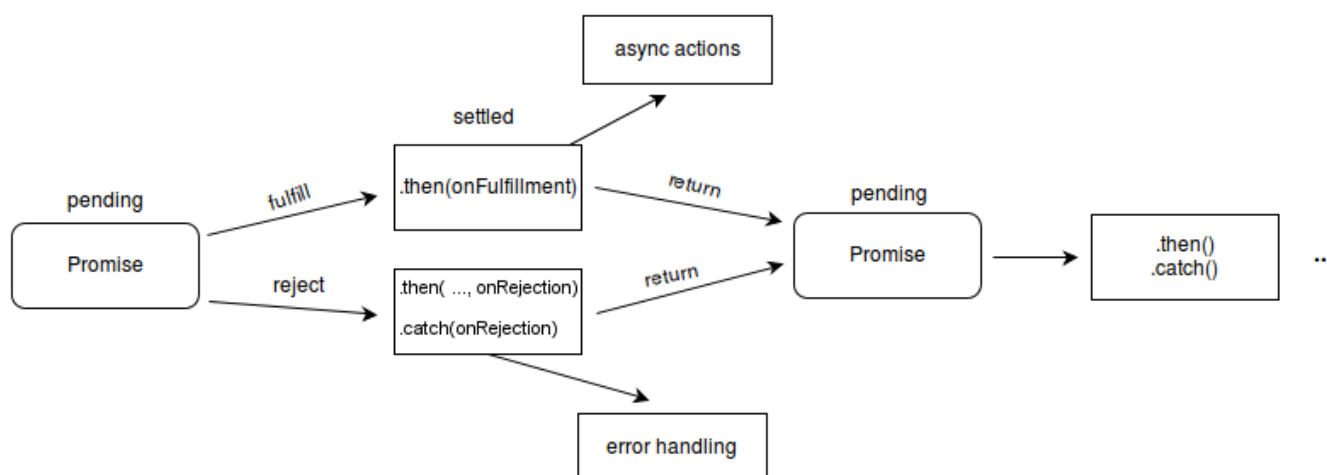
## Story Time 🎉

- Lets take a scenario to get Burger from Burger King 🍔 🏰
- Step 1 : First we need to order from Burger King 🍔
- Step 2 : Then we get a token from their end (Pending Stage) 🤔
- Step 3 : Then we either get the burger from Burger King 🍔 (fulfilled) or we get an error/not get the burger 🤔 (rejected) (Settled Stage)

## Likewise Promises in JavaScript work no diffrent

- Stages/States in Promises

Stages/States	Description
Pending	The initial state of a promise. The promise is pending, and has not yet resolved or rejected.
Fulfilled	The promise has resolved.
Rejected	The promise has rejected.
Settled	The promise has resolved or rejected.



## Practical deepdive to Promises and coding practices

- Understanding promises in JavaScript handling async code

```
const fs = require("fs");
const log = console.log;

log("Before");

// fs.readFile("file1.txt", function (err, data) {
//   if (err) {
//     log(err);
//   }
//   log("File 1: " + data.toString());
// });

let promise = fs.promises.readFile("file1.txt"); // handles the callback
function mechanism as default (got the token here ↩)
// log("Promise: " + promise); // Promise { <pending> }
// The two dedicated methods : then and catch, are used to fulfill the
promise
// in order to fulfill the promise, we need to call the then() method
// in order to handle rejection, we need to call the catch() method

promise
  .then(function (data) {
    log("File 1: " + data.toString()); // handles the fulfillment of the
promise
  })
  .catch(function (err) {
    log(err); // handles the rejection of the promise
  });

log("Promise: " + promise); // promise settled

log("After");
```

Note : Promises as an optimisation over callback functions, since there is something known as callback hell (callback hell is a nightmare) and it is not easy to debug. 🤯

## setTimeout( ) : Helps to execute a function after a certain time

- The global `setTimeout( )` method sets a timer which executes a function or specified piece of code once the timer expires.

### Syntax

```
var timeoutID = setTimeout(function[, delay, arg1, arg2, ...]);
var timeoutID = setTimeout(function[, delay]);
var timeoutID = setTimeout(code[, delay]);
```

## Example Code

```
setTimeout(() => {
  console.log("this is the first message");
}, 5000);
setTimeout(() => {
  console.log("this is the second message");
}, 3000);
setTimeout(() => {
  console.log("this is the third message");
}, 1000);

// Output:

// this is the third message
// this is the second message
// this is the first message
```

## Promises [READ HERE](#)

### Construction of promise

```
const log = console.log;

// syntax to construct a promise
// let myPromise = new Promise(function (resolve, reject) {});

let promise = new Promise(function (resolve, reject) {
  const x = "Milind";
  const y = "Milind";
  if (x == y) {
    resolve("Same");
  } else {
    reject("Not Same");
  }
});

promise
  .then(function (data) {
    log(data);
  })
  .catch(function (err) {
    log(err);
  });

log(promise);
```

### Example Code : (Reading files)

```
const fs = require("fs");
const { clearScreenDown } = require("readline");
const log = console.log;

let f1p = fs.promises.readFile("f1.txt");
let f2p = fs.promises.readFile("f2.txt");
let f3p = fs.promises.readFile("f3.txt");

function cb(data) {
  log("File data :" + data);
}

f1p.then(cb);
f2p.then(cb);
f3p.then(cb);

// micro task queue : it is a queue of micro tasks that are executed in
the order they are added to the queue.
```

- Visualise Callback queue, Micro task queue, Call Stack, Node APIs and Event Loop [HERE](#) 🙌🙌

## Making JavaScript to read files serially explicitly using callbacks

```
const fs = require("fs");

console.log("Before");

// read files serially :

fs.readFile("f1.txt", cb1);

function cb1(err, data) {
  if (err) {
    console.log(err);
  } else {
    console.log("File data :" + data);
    fs.readFile("f2.txt", cb2);
  }
}

function cb2(err, data) {
  if (err) {
    console.log(err);
  } else {
    console.log("File data :" + data);
    fs.readFile("f3.txt", cb3);
  }
}

function cb3(err, data) {
```

```
    if (err) {  
      console.log(err);  
    } else {  
      console.log("File data :" + data);  
    }  
  }  
}  
  
console.log("After");
```

Output :

```
> node readingFilesSerailly.js  
Before  
After  
File data :I am f1.txt  
File data :I am f2.txt  
File data :I am f3.txt
```

- Home work : read files serially using promises

Hint 🤔 : use .then() method to chain the promises individually to read the files