Switches

1. On-Screen Switches
    - Display on-screen switches.

2. On-Screen Dual Auto
    - Display separate switches for auto rate and auto section control.

3. Work Switch
    - Use a switch connected to the implement to control On/Off.

4. Auto Switch Rate + Sections
    - Auto rate control and auto section control.

5. Auto Switch Sections
    - Auto section control only.

6. Master Override
    - Lock the master switch to on.

Switch List:

1. Switch number
   - (1-16)

2. Description
   - On-Screen name for the switch.

3. Module
   - The number of the module containing the relay to be switched (0-7).

4. Relay
   - The number of the relay to be switched in the module selected (1-16). The relay type must be defined as 'Switch' to connect it to the switch. If not the type will be changed to match.

Switches can be either on-screen or on a switchbox. If the switchbox is present it takes priority. Each switch can control one or more sections or zones (defined on the sections page) and one other relay (defined here).