## A CAREER PROFILE

I'm an Electrical Engineer with a strong self-taught background in software development, eager to work in machine learning, data science, full-stack development, and robotics. I possess strong problem-solving skills, a fast-learning mindset, and valuable teamwork experience from my role as the Lead AI and Robotics Instructor. I've also developed solid programming expertise through contributing to open-source projects. With knowledge of Python, C++, C, HTML, CSS, and JavaScript, I'm excited to join a team where I can apply my skills and continue learning from others.

# PROFESSIONAL EXPERIENCE

### Lead AI and Robotics Instructor

July 2021 - June 2024

**AERT Research Team** 

- · Leading the AI and robotics department.
- · Teaching AI and robotics concepts to students using Soccer Simulation2D.
- Developing and maintaining the team's codebase.

#### **IT Specialist**

August 2023 - February 2024

Nimaad Cloud Processing, Tehran

- · Managed the company's cloud infrastructure.
- Provided technical support to the team.
- · Confifured and maintained the company's servers.
- Developed and implemented Ansible scripts to automate the configuration of cloud servers based on customer orders.
- Set up and configured company computers, including Windows installation and software setup for optimal performance and security.

#### **Technical Committee Member**

May 2022 - Present

IranOpen Robotics Competitior

- Contributed to the development of a **workshop.rcss.ir** aimed at helping individuals in Iran learn about soccer simulation 2D leauge of robocup.
- · Assisted in organizing the 2D Soccer Simulation League Competition.
- Created instructional videos and written materials to enhance the learning experience for students in soccer simulation.
- Assisted in creating the StarterAgent2D-V2 base, serving as a foundational base for students to participate in the 2D Soccer Simulation League.

### Software Developer (Self-Taught)

July 2021 - Present

Academic and Independent World

- Contributed to the development of CLSFramework, a 2D soccer simulation framework that allows participants to compete using various programming languages beyond
- Built a Java-based social media application resembling Twitter as an object-oriented programming project for student engagement and learning.

   Created an applicace of involving function for an electrical circuits course project.
- Created an oscilloscope simulation function for an electrical circuits course project, enhancing student comprehension of waveform behavior.
- Collaborated on the PCGPT project, which integrates Procedural Content Generation Reinforcement Learning (PCGRL) and Discrete Transformers to advance automated game content generation, promoting dynamic gameplay.
- Designed and implemented a calculator in Assembly language on a PIC32 microcontroller for a Computer & Microprocessor Architecture course.
- Developed a signal processing system on the Zynq 7000 platform. Generated
  waveforms in Programmable Logic (PL), unscrambled and analyzed signals with FFT,
  and displayed both the signal and frequency spectrum via HDMI.

### REWARDS AND ACHIEVEMENTS

- 2024 2nd Place in RoboCup, Soccer Simulation 2D League, Hanover, Netherlands
- 2024 1st Place in IranOpen RoboCup Competition, Soccer Simulation 2D League, Tehran, Iran
- 2023 1st Place in IranOpen RoboCup Competition, Soccer Simulation 2D League, Tehran, Iran
- 2022 3rd Place in RoboCup, Soccer Simulation 2D League Coopeartion Challange, Bangkok , Thailand
- 2021 92nd Place in National Universities Entrance Exams out of +165,000 undergraduate applicants, Tehran, Iran
- 2019 3rd Place in One Idea One world Biomedical Engineering, Tehran, Iran

# PUBLICATIONS

 Pyrus 2023 Team Description Paper Reza Aghayari, Sadra Khanjari Iran Open



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in sadra-khanjari

SK2iP

#### **EDUCATION**

BSc in Electrical Engineering

Sharif University of Technology Tehran

High School Diploma in Mathematics and Physics

2018 - 2021

#### **LANGUAGES**

English (Advanced (C1))

Persian (Native)

### **INTERESTS**

Software Development

Artificial Intelligence

Machine Learning

Dev Ops

Embedded Systems

Robotics

- Tehran2D Team Description Paper RoboCup
- Observation Denoising in CYRUS Soccer Simulation 2D Team For RoboCup 2024 Nader Zare, Aref Sayareh, Sadra Khanjari, Arad Firouzkouhi RoboCup

## **■ KEY PROJECTS**

I have been involved in various projects, focusing on backend development, AI systems, and embedded software

workshop.rcss.ir - A platform for the Iranian RoboCup community to learn about Soccer

CLSframework - A gRPC/thrift based framework for Soccer Simulation 2D teams

StarterAgent2D-V2 Base - A base code for students in Soccer Simulation 2D teams

## CERTIFICATIONS

Python for Everybody - October 2023

Young Entrepreneurs Course - June 2022

Industrial Management Institute

**Technical Committee Certification** - May 2023

**Technical Committee Certification** - May 2024

Date and Time in Python - July 2024

365 Data Science

Data Cleaning and Preprocessing with pandas - August 2024

Human resources comprehensive course - September 2024

Industrial Management Institute

## SKILLS & PROFICIENCY

Programming Languages Python, C++, C, CUDA, Java, CSS, HTML, Javascript , Verilog , Assembely

Data Base MvSOL

Artificial Intelligent Concepts Deep Learning, Deep Reinforcement Learning

Machine Learning Frameworks

Keras, Tensorflow, Stable Baselines3, Pandas, NumPy

Ubuntu, Windows

Django, Git, GitLAB, Docker, Svelte, RabbitMQ, Ansible, Arduino, Raspberry

Technologies and Frameworks

VSCode, Pycharm, CLion, Qt Creator, MATLAB Integrated development

environment (IDE)