### **CS2030S Recitation Problem Set 4**

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# Recap

#### Wildcards

- A substitute for any type
- Can be upper bounded (? extends T)
  - ? can be T and it's subtypes
  - This gives rise to covariance behaviour
- Can be lower bounded (? super T)
  - ? can be T and it's supertypes
  - This gives rise to contravariance behaviour
- Use unbounded when you know nothing. Better than rawtyping

#### **PECS**

- Think from the perspective of the container
- Producer Extend
  - If you say you produce T, makes sense that you produce subtypes of T
- Consumer Super
  - You have a T, makes sense to store T in containers of T and containers of supertype of T

# Type inference

- Very algorithmic (easy to score)
- Find constraints (each one produces a set of types)
  - Argument Type: Is there wildcards used for the T in the argument?
  - Target Type: Is T going to be bound to some type? Integer i = myObj<Integer>.foo()
  - Bounds on Type Parameters: Does T extend/super something?
- Solve the constraints
  - Ignore subclasses not specified in constraints
  - Solution may be a superclass of the types in constraints

#### Q1a

```
class B<T> {
  T x;
  static T y;
}
```

#### Run this and explain

- Throws compile error
- T is instantiated when an object B is created
- Static means no object is created, so T is not instantiated

#### Q<sub>1</sub>b

```
class C<T> {
  static int b = 0;
  C() {
    this.b++;
  public static void main(String[] args) {
    C<Integer> x = new C<>();
    C < String > y = new C <> ();
    System.out.println(x.b);
    System.out.println(y.b);
```

- prints 2 on both lines
- Remember that there is still only one class C
- int b is for that class C

#### Q2

- Determine subtyping
  - Typing is just a relation (partial-order)
- ullet Draw  $S \overline{
  ightarrow T}$  , if S <: T , Hasse diagram
- Can omit the transitive subtyping
- Brian will now demonstrate his artistic skills

#### Q3

```
static <T extends Comparable<T>> T max(List<T> list) {
 T max = list.get(0);
  if (list.get(1).compareTo(max) > 0) {
    return list.get(1);
  return max;
class Fruit implements Comparable<Fruit> {
  public int compareTo(Fruit f) {
    return 0; // stub
class Apple extends Fruit {
```

#### Q3a

What would T be inferred as if we call Fruit f = max(fruits)

- Target Typing: T <: Fruit
- ◆ Argument Typing: List<Fruit> <: List<T> ⇒ T = Fruit
- Bounds on T: T <: Comparable<T>

# Q3bi

Why does it fail to compile if we call Fruit f = max(apples)

- Target Typing: T <: Fruit
- Argument Typing: List<Apple> <: List<T> \improx T = Apple
- Bounds on T: T <: Comparable<T>
- If T = Apple, does Apple <: Comparable<Apple> hold?
- No, that's why we die. Apple is a Comparable<Fruit>

# Q3bii

Why does it fail to compile if we call Apple a = max(Apples)

- Target Typing: T <: Apple
- Argument Typing: List<Apple> <: List<T> => T = Apple
- Bounds on T: T <: Comparable<T>
- Same as before, we die because Apple </: Comparable<Apple>

# Q3biii

Why does it fail to compile if we call Apple a = max(Fruits)

- Target Typing: T <: Apple
- ◆ Argument Typing: List<Fruit> <: List<T> ⇒ T = Fruit
- Bounds on T: T <: Comparable<T>
- Why do we die?
- Fruit </: Apple

### Q3c

- How do we fix this? (Just change the method header)
- Remember the main issue is that Apple </: Comparable<Apple>
- If only there was something could put to make it more flexible, I would use ? for that
- Apple <: Comparable<? super Apple> right?
- static <T extends Comparable<? super T>> T max(List<T> list)

### Q3di

- Target typing: T <: Fruit
- Argument typing: List<Apple> <: List<T> => T = Apple
- Bounds on T: T <: Comparable<? super T>
- T <: Fruit holds
- Also Apple <: Comparable <? super Apple > because Apple is a Comparable < Fruit >

## Q3dii

- Target typing: T <: Apple
- Argument typing: List<Apple> <: List<T> => T = Apple
- Bounds on T: T <: Comparable<? super T>
- T <: Fruit holds
- Also Apple <: Comparable <? super Apple > because Apple is a Comparable < Fruit >

# Q3

Note that Apple <: Fruit <: Comparable<Fruit> <: Comparable<? super Apple>