

SUPERFAN

**INTERACTIVE
EXPERIENCE**



BRAINSTORM

come up with three different ideas of themes + interactive features

Idea 1: True Crime



Interactive website that can display different true crime topics when opened. Kinda a makeshift website to advertise club and for people to learn.

Interactive JS Feature #1

Clicking different images will display text that goes with that image. Maybe have other stuff appear when clicked

Interactive JS Feature #2

Have a part that is an audio tape and when clicked will play a recording from whatever the image is relating to

Ex: Jeffrey Dahmer = audio from an interview

Idea 2: Hollow Knight World



Interactive website that allows the user to explore different areas of the Hollow Knight world and can learn about the different things you can find

Interactive JS Feature #1

When clicked, images of the map areas will display different creatures that the user can click on and will display info about them + make a noise from the game.

Interactive JS Feature #2

Have background music play from each area depending on which area they click on it will change.

Idea 3: Adventure time

I would want to have this website be a sort of display for the characters and be like a wiki on them.

Interactive JS Feature #1

When the image of the character is clicked it will display text about them and maybe have a video pop up that plays clips of that character

Interactive JS Feature #2

I think I would like to change the background image or color when the image is clicked to focus on what was clicked.

EVALUATE

think about the good and bad for each idea then choose one

Pros/Cons of Each Idea:

	Pros	Cons
Idea 1: True Crime	<ul style="list-style-type: none">• Can be used for my club• A lot of different media can be added• 	<ul style="list-style-type: none">• Some media is most likely blocked by the school• Might be hard to code all of the jv stuff
Idea 2: Hollow Knight	<ul style="list-style-type: none">• Have a lot of media to add• Lots of variety for how I can make the layout	<ul style="list-style-type: none">• Lots of things to add = lost of code that overlaps• Making transitions between image changes could be hard
Idea 3: Adventure Time	<ul style="list-style-type: none">• Already have lots media available• Easier to look at how a wiki is already set up	<ul style="list-style-type: none">• Might be hard to get audio and video working• Lots of stuff to add

CONTENT

gather and edit essential content for your site



Changing page

PIXLR®







Jake the Dog

Jake used to be a professional thief, but now dedicates his life to doing good with his heroic adopted brother, Finn. The two travel all across the Land of Ooo, helping anyone in need. While Jake lacks the combat skills of Finn, he possesses "stretchy powers" that allow him to elongate his limbs and change the shape and size of his body.



Princess Bubblegum Page

PIXLR®



Princess Bubblegum

Princess Bubblegum runs all the affairs of the Candy Kingdom and has dedicated her life to improving the existence of her subjects. In pursuit of this goal, she coordinates the kingdom's defenses, throws lavish parties, and makes regular scientific breakthroughs.





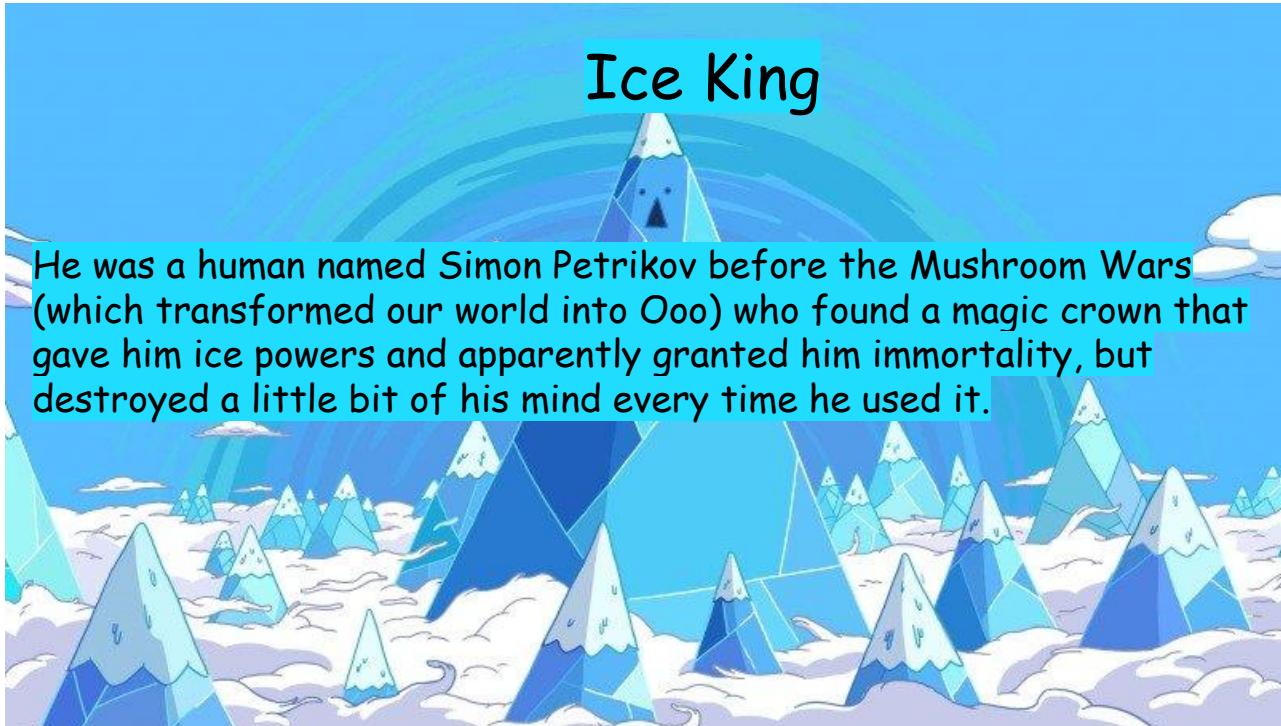
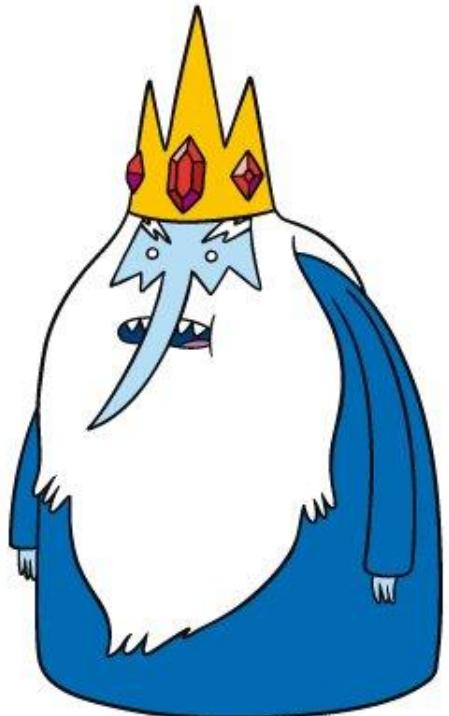
Marceline the Vampire Queen

Marceline is a fun-loving and playful 1,000-year-old vampire queen. Unlike a traditional vampire, Marceline does not need to drink blood to survive; rather, she consumes the color red, or other similar tints. Marceline is also an avid musician who plays an electric bass guitar, which she crafted from her family's heirloom battle-axe.



Ice King Page

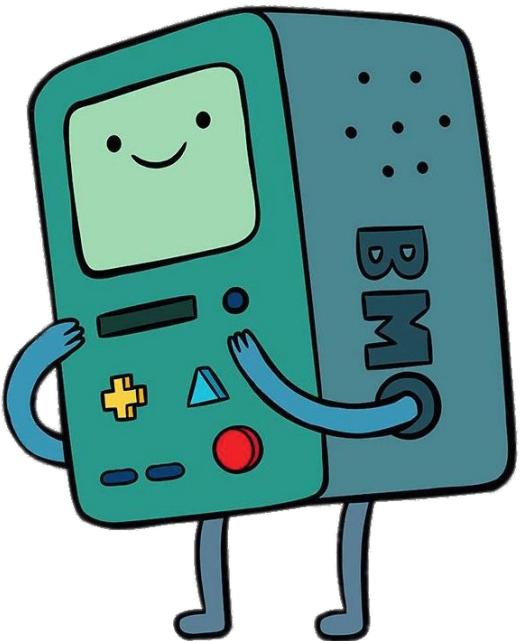
PIXLR®

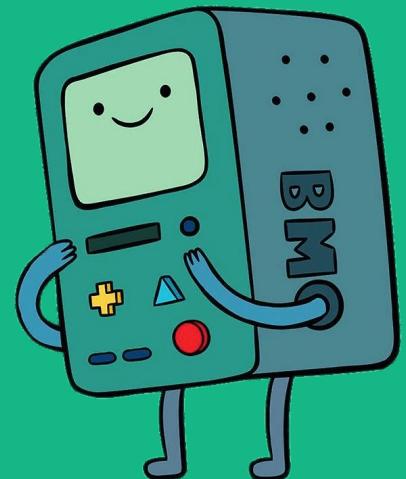


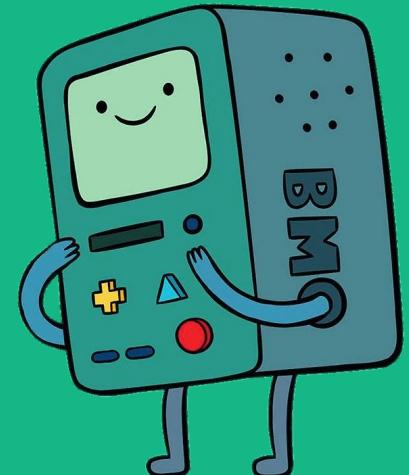
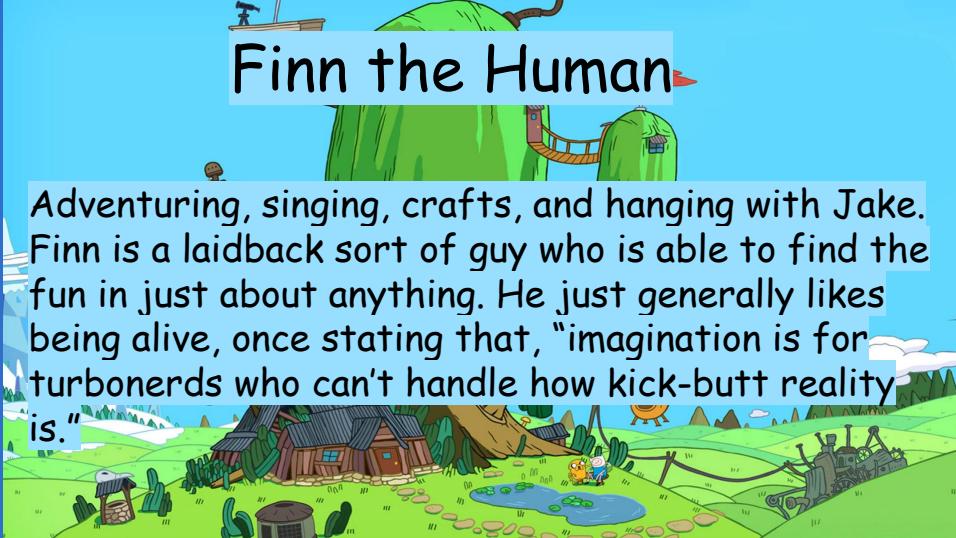


BMO Page

PIXLR®



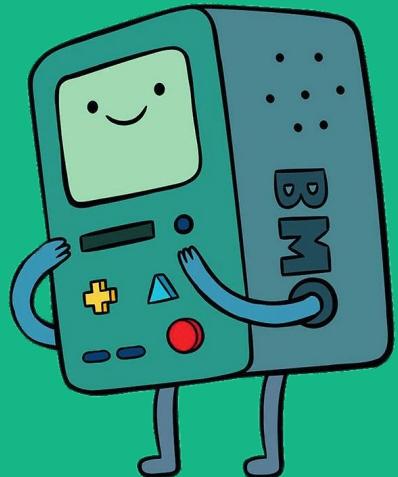






Jake the Dog

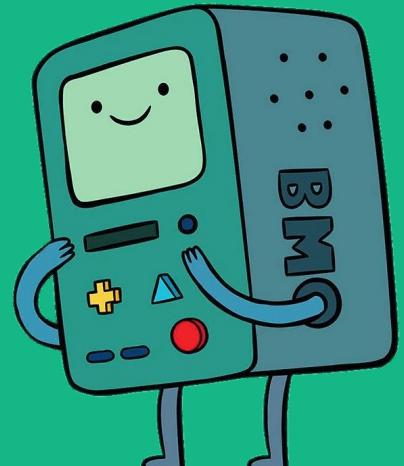
Jake used to be a professional thief, but now dedicates his life to doing good with his heroic adopted brother, Finn. The two travel all across the Land of Ooo, helping anyone in need. While Jake lacks the combat skills of Finn, he possesses "stretchy powers" that allow him to elongate his limbs and change the shape and size of his body.

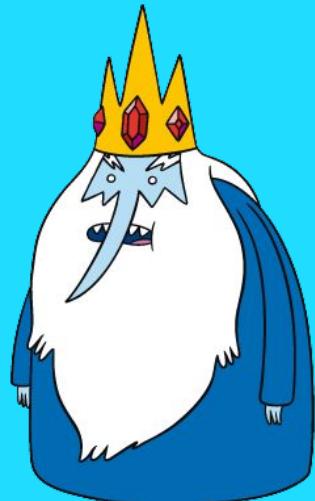
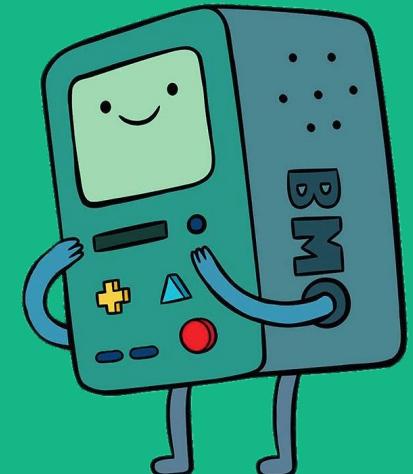
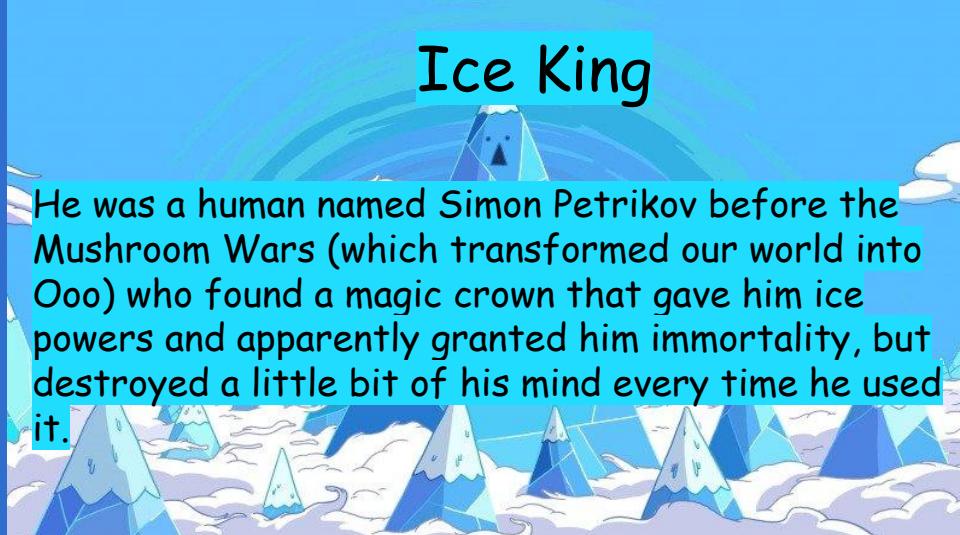




BMO

BMO is Finn and Jake's living video game console system, portable electrical outlet, computer, music player, VCR, video player, video editor, roommate, camera, alarm clock, toaster, flashlight, strobe light, skateboarder, soccer player, tape player, chef, detective, and friend.





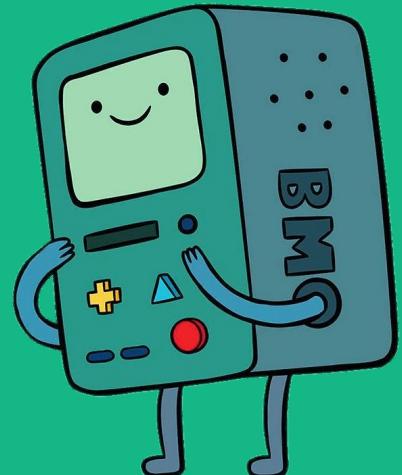


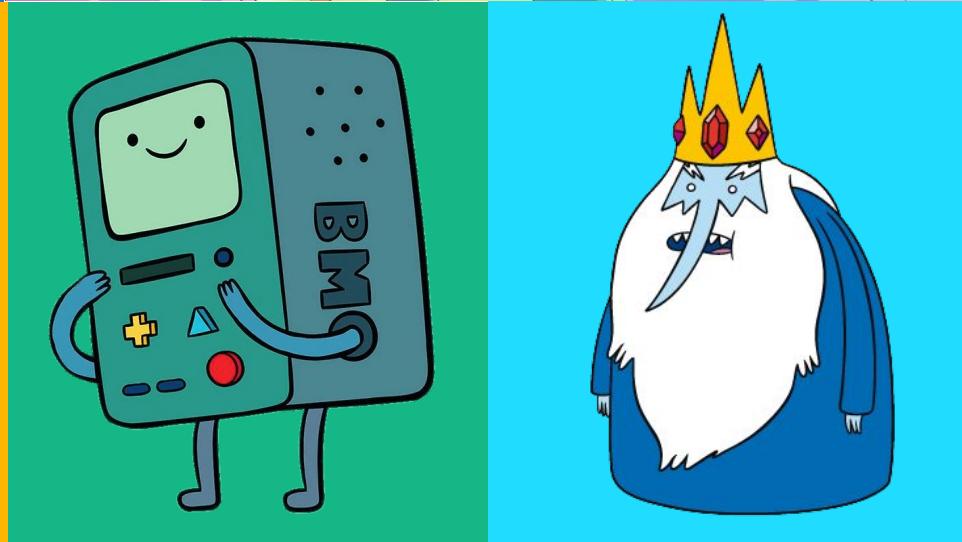
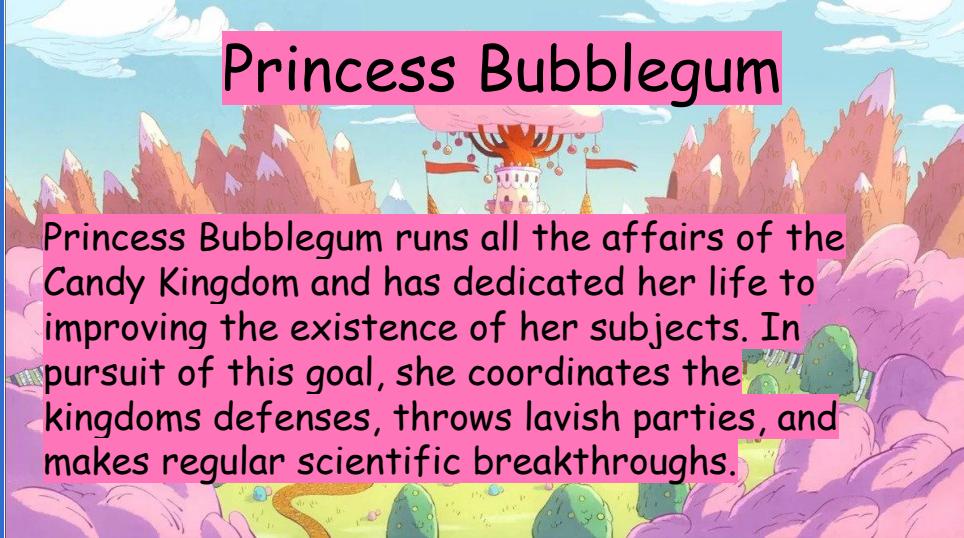
Marceline the Vampire Queen

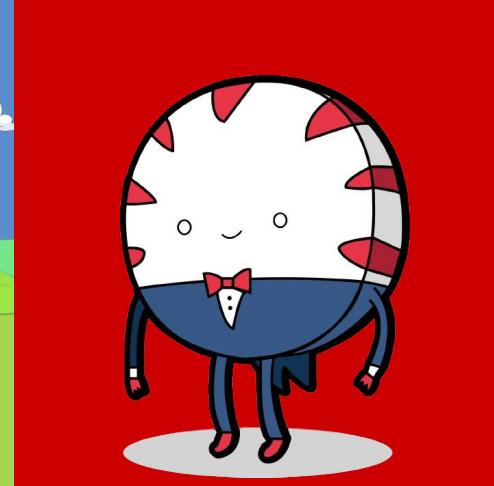


A background scene from Adventure Time showing Marceline's castle in the woods. The castle is a small, pink, two-story house with a chimney. The surrounding environment is dense with trees and foliage.

Marceline is a fun-loving and playful 1,000-year-old vampire queen. Unlike a traditional vampire, Marceline does not need to drink blood to survive; rather, she consumes the color red, or other similar tints. Marceline is also an avid musician who plays an electric bass guitar, which she crafted from her family's heirloom battle-axe.







Prismo The Wish Master

Prismo is very considerate and friendly. He gives Jake advice about what wish to make and throws parties in his Time Room. Despite his omnipotent power, he is far from being aloof and indifferent towards mortals.

Fern

Fern the Human, formerly known as Grass Finn was the result of Finn's Grass Sword and Finn Sword merging into one being.

Lady Rainicorn

Lady Rainicorn is a female Rainicorn and is Princess Bubblegum's royal steed, best friend, and companion. She is also Jake's girlfriend, and sometimes follows Finn and Jake on their adventures.

Lumpy Space Princess

Lumpy Space Princess acts like a bratty, apathetic, sassy, attention-seeking and willfully ignorant teenager, often texting on her phone. She is the archetype of the teenage valley-girl "princess" affecting a self-centered, stubborn and rude persona.

Peppermint Butler

Peppermint Butler is a trusted member of Candy Kingdom society, but evidence suggests there is more to him than meets the eye. It is likely Peppermint Butler is more intelligent and able than he lets people believe.

The Lich

The Lich is the main antagonist of Adventure Time. He is an ancient cosmic being who is the manifestation of the inevitable death of all things.

DESIGN

create three possible responsive designs for your chosen idea

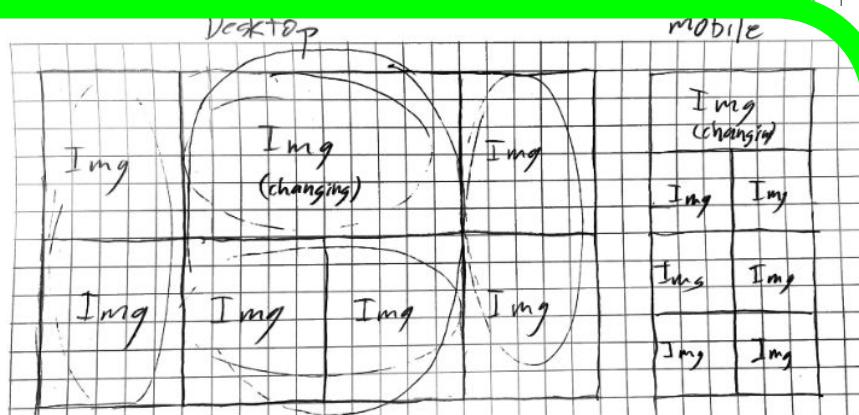
all images change & play noise

rows in the

Img	Img	Img	Img		Two rows both added into 4 = Same two rows in block?	Img	Img
Img	Img	Img	Img			Img	Img

Notes:

- eric suggestion
- simple
- have to get new content



Notes:

- eric doesn't like
- lot to code
- might have to code like website 1

Img
(changing)

Img	Img	Img	Img	Img	Img
Img	Img	Img	Img	Img	Img

Instead of 6 photos I would us 4

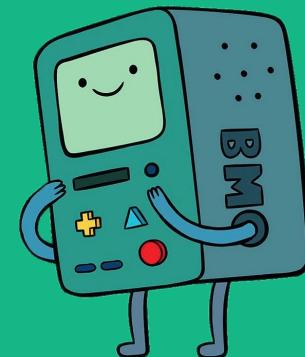
Notes:

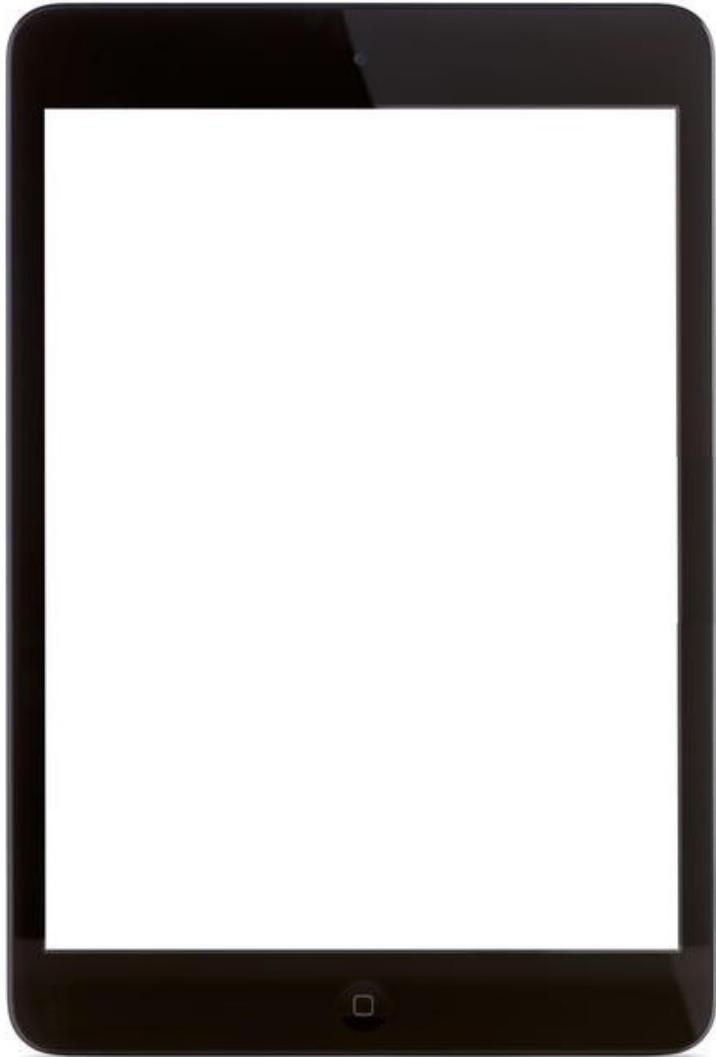
- eric doesn't like (he hates everything)
- Top row is too long (eric)

I'm choosing this one just to prove you wrong - ryan

MOCKUP

choose your final layout and create a digital mockup



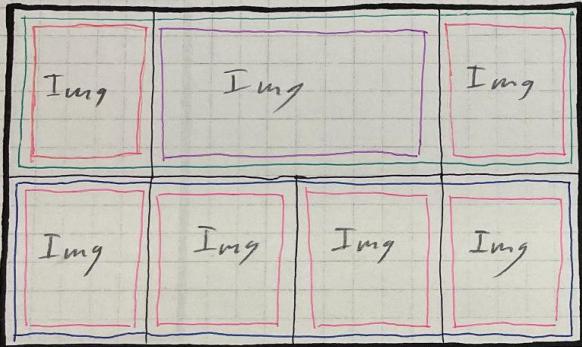


ANNOTATE

add explanations, colors, percentages, and display properties + draw your dom

The Multiple Representations of a Responsive Website!

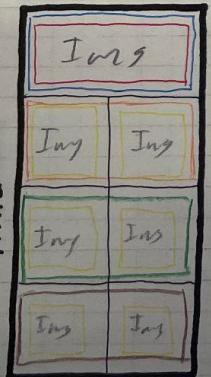
Desktop



NAME: Ryan Lewis

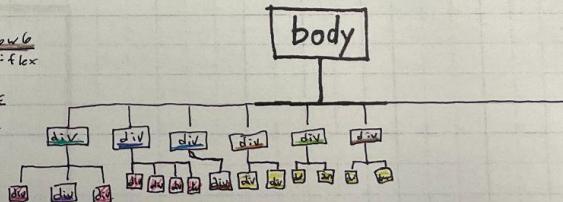
<u>body</u> w:100vw h:100vh margin:0 display:block	<u>row1</u> display:flex h:50% w:100%	<u>row2</u> display:flex h:50% w:25% v:100%	<u>smallBox</u> h:100% w:25%	<u>smallBoxFinalPB</u> h:100% w:25%
<u>largeBox</u> h:100% w:50%	<u>row3</u> d:none h:25% w:100%	<u>row4</u> d:none h:25% w:100%	<u>row5</u> d:none h:25% w:100%	<u>row6</u> d:none h:100% w:100%
	<u>largeBox</u> h:100% w:50%		<u>largeBox</u> h:100% w:50%	<u>bigBox</u> h:100% w:100%

Mobile



@media (500px)

<u>body</u> d:block	<u>row3</u> d:flex	<u>row4</u> d:flex	<u>row5</u> d:flex	<u>row6</u> d:flex
		<u>largeBox</u> d:none h:100% w:50%	<u>bigBox</u> h:100% w:100%	



HTML

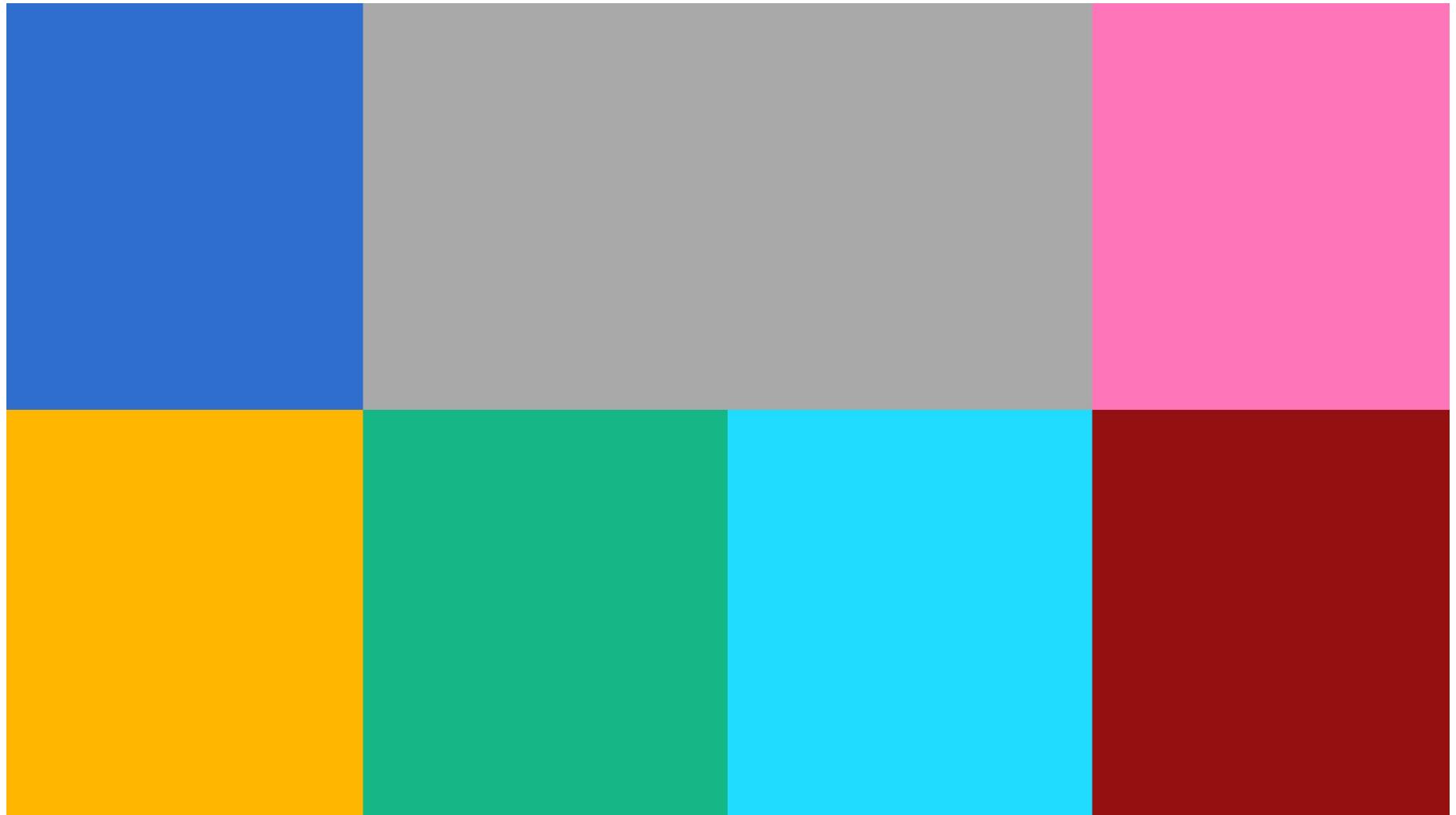


CSS



BUILD

create your desktop divs using html and css then make it responsive



Elements Console Sources Network Performance Memory Application Security Lighthouse >  

```
<!DOCTYPE html>
<html>
  <head> ... </head>
  <body data-new-gr-c-s-check-loaded="14.1135.0" data-gr-ext-installed>
    <div class="row3 light-grey">...</div> 
    <div class="row4 black">...</div> 
    <div class="row5 black">...</div> 
    <div class="row6 black">...</div> 
    <div class="row1 light-grey">
      <div class="smallBoxFinnPB blue center-content"></div> 
      <div class="largeBox light-grey center-content"></div> 
      <div class="smallBoxFinnPB pink center-content"></div>  == $0
    </div>
    <div class="row2 dark-grey">...</div>
    <script src="script.js"></script>
    <script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/wat_emark-button.eeb14a97b.js"></script>
  </body>
  <grammarly-desktop-integration data-grammarly-shadow-root="true">...</grammarly-desktop-integration>
</html>
```

Styles Computed Layout Event Listeners >      

element.style {
}

.pink { style.css:97
background-color: #fe76b9ff;

.center-content { style.css:66
justify-content: center;
align-items: center;
display: flex; 

.smallBoxFinnPB { style.css:46
height: 100%;
width: 25%;

div { user agent stylesheet
display: block;

Inherited from html
.host, :root { injected stylesheet
--rem: 16;

margin --
border --
padding --
25%
100%

html body div.row1.light-grey div.smallBoxFinnPB.pink.center-content

⋮ Console What's New 

Highlights from the Chrome 118 update

Enhanced search

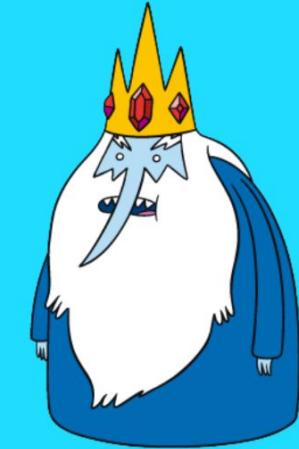
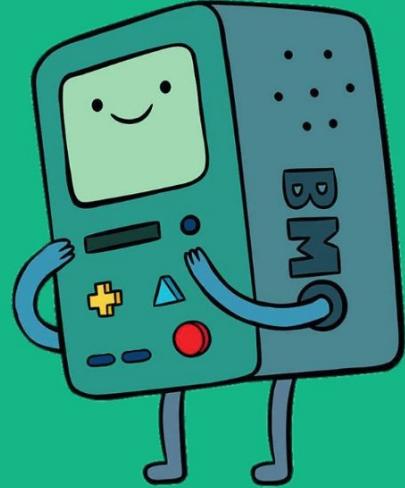
View all matches in a line of a minified file in search results and enjoy boosted search speed.

New section for custom properties in Elements > Styles



CONTENT

insert all images and text into your site



The screenshot shows the Adventure Time website's source code and styling. The main title "ADVENTURE TIME" is displayed in large red letters with a sword through them. Below the title are several characters: Finn the Human, Jake the Dog, BMO, Lumpy Space Princess, and Marceline the Vampire Queen. The DevTools Elements tab is open, showing the DOM structure and CSS styles for the logo element.

DOM Structure:

```
<!DOCTYPE html>
<html>
  <head> ... </head>
  <body data-new-gr-c-s-check-loaded="14.1135.0" data-gr-ext-installed>
    <div class="row3 light-grey"> ... </div> flex
    <div class="row4 black"> ... </div> flex
    <div class="row5 black"> ... </div> flex
    <div class="row6 black"> ... </div> flex
    <div class="row1 light-grey">
      <div class="smallBoxFinnPB blue center-content"> ... </div> flex
      <div class="largeBox light-grey center-content"> flex
        
      </div>
      <div class="smallBoxFinnPB pink center-content"> ... </div> flex
    </div>
    <div class="row2 dark-grey"> ... </div>
    <script src="script.js"></script>
    <script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/watemark-button.eeb14a97b.js"></script>
  </body>
</html>
```

Styles:

```
element.style {
}
img {
  max-height: 100%;
  max-width: 100%;
  margin: 0;
}
img {
  overflow-clip-margin: content-box;
  overflow: clip;
}
Inherited from html
:host, :root {
  --rem: 16;
}
```

Element Inspector:

A diagram illustrating the CSS box model, showing a nested structure of boxes with margins, borders, padding, and content areas.

Enhanced search

View all matches in a line of a minified file in search results and enjoy boosted search speed.

New section for custom properties in Elements > Styles

JAVASCRIPT

add behavior to your page by inserting two pieces of javascript



ENHANCE UX

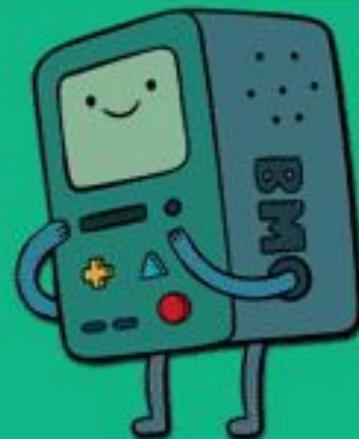
add in effects when the user hovers and clicks to make the page intuitive and fun



Page 1

Page 2

DANCE



Open Sandbox

TEST + ITERATE

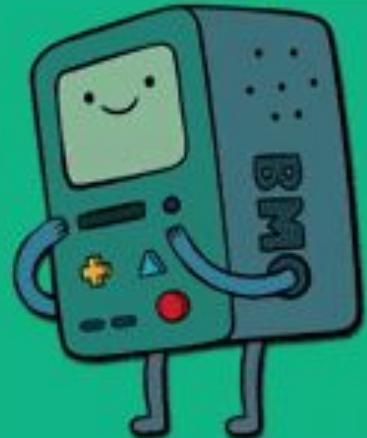
get feedback from users then make revisions to your user interface



Page 1

Page 2

DANCE



Open Sandbox