



JUSSI MEHTÄLÄ

Software Developer

About Me

Bachelor of Engineering graduate in Information Technology eager to build a career in tech industry. Focused on mastering the Unity game engine and C# during internship and currently expanding web development skills. Actively engaged as a game tester with a keen interest in the gaming industry and esports.



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<https://github.com/SKIPAH>

Skills

- Unity, C#
- Expert bug finder (Game testing)
- JavaScript, React, Python (Basics)
- 3D product configuration
- Self-imposed
- Learning mindset
- Persistent problem solver

Experience

Nucu Oy, Junior Software Developer. Intern, Thesis
Oulu - Finland
May 2023 - May 2024

Designed and developed a 3D WebGL product configurator and simulator for Nucú's products.

Skills: Unity game engine, C#, 3D product configuration, working in health technology company, UX design, remote working.

Helsinki Reds/Nyyrikki Esports, Competitive esports athlete
Oulu - Finland
Jan 2018 - Jan 2021

Represented esports organizations as a player in different tournaments and events.

Skills: English communication, problem solving, working in different team environments, content creation on social media platforms

Entersec Oy, Security guard
Ylivieska - Finland
Feb 2017 - Jul 2017

Different security related tasks during day and night at various locations.

Skills: Handling stressful situations, fast decision making, punctuality.

Education

Oulu University of Applied Sciences
Bachelor of Engineering, Information technology
Aug 2017 - May 2024

Vocational Education Centre JEDU
Security guard school (partially)
Sep 2016 - Jun 2017