

# Welcome to CS107!



# Computer Organization and Systems

# Agenda

- ◆ **CS107, the course**  
What, who, and why
- ◆ **Admin and logistics**
- ◆ **Let's code!**

# Learning goals

## ◆ Mastery

Can write/debug C code with complex use of memory/pointers

Have accurate model of address space and runtime behavior of program

## ◆ Competency

Can translate C code to/from assembly language equivalent

Can write C code that respects the limitations of computer arithmetic

Can identify bottlenecks and improve runtime performance of C code

Can write code that correctly ports to other architectures

Can work effectively in Unix development environment

## ◆ Exposure

Have working understanding of computer architecture

# Philosophy

## ◆ Importance of tools

What they do, how to use them effectively, where to learn more

## ◆ Hands-on exploration

Observe, examine, measure, trace, experiment

Answer questions by doing

## ◆ Followthrough

Drill down to make connections, map out cause & effect

Leave no stone unturned

## ◆ = Empowerment & Enlightenment

You can do it, we can help!

# Course logistics

- ◆ **Lectures Monday & Friday**

- ◆ **Hands-on weekly lab**

- ◆ **Readings**

  - Computer Systems, C language reference

- ◆ **Challenging programming assignments**

  - C, x86 assembly, Unix development tools

- ◆ **Midterm & final**

- ◆ **Website <http://cs107.stanford.edu>**

- ◆ **Student skills for success**

  - CS106/C++ experience, curiosity, perseverance, hard work, when to get help

# Getting help

## ◆ Website materials

Good for: topic resources, course policy info, general advice

## ◆ Discussion forum

Questions and answers very welcome! Staff also participates

Good for: discussions about course content, tool use, tactics

## ◆ Email to [cs107@cs.stanford.edu](mailto:cs107@cs.stanford.edu)

Good for: questions about your specific code, private issues

## ◆ Office hours

Good for: in-person debugging advice, conceptual help

## ◆ Peers

Good for: conceptual help, topic review, shared joy/commiseration

# Honor code

- ◆ **You are expected to turn in original, independent work**

- ◆ **Allowed and encouraged:**

  - Helping each other with general knowledge: course concepts, assignment specifications, language features, tool use

- ◆ **Not allowed:**

  - Sharing/copying code: neither to give nor to receive is divine

  - Using code from previous quarters/others/web

  - Joint design/coding/debugging

- ◆ **Plagiarism detection tools in use**

  - Vigilant followup

# Celebrate the programmer!

- ◆ **Most systems courses are implementation-centric**

Building a compiler, operating system, database, microprocessor, etc.

- ◆ **CS107 is programmer-centric**

We are building YOU into a master programmer

- ◆ **Your code will be more robust, efficient, portable, reliable**

- ◆ **Not just for dedicated hackers**

Your backstage pass to the inner workings of your computer

Find the hidden hacker within...!



# Ready, set, go!

## ◆ Things to do in first week

## ◆ Sign up for lab

Online at course website, signups open Wed morning

## ◆ Acclimate yourself to unix

Read/view unix reference topics as needed

Practice with tools

Configure your environment

## ◆ First assignment

Will be posted tomorrow and due next Monday

Warmup exercise with unix and C

## ◆ Need help?

Piazza open now, office hours starting tomorrow