## COLOR CHROME FX BLUE

Increase the range of tones available for rendering blues.

| Option | Description                 |
|--------|-----------------------------|
| STRONG | Choose for a strong effect. |
| WEAK   | Choose for a weak effect.   |
| OFF    | Turn the effect off.        |

## **WHITE BALANCE**

For natural colors, choose a white balance option that matches the light source.

| Option               | Description  |
|----------------------|--|
| AUTO WHITE           | White balance is adjusted automatically. Choose for whiter           |
| PRIORITY             | whites in scenes lit by incandescent bulbs.                          |
| AUTO                 | White balance is adjusted automatically.                             |
| XX AUTO AMBIENCE     | White balance is adjusted automatically. Choose for warmer           |
| PRIORITY             | whites in scenes lit by incandescent bulbs.                          |
| □ CUSTOM 1           | Measure a value for white balance.                                   |
| □₂ CUSTOM 2          |  |
| Q₃ CUSTOM 3          |  |
| K COLOR              | Choose a color temperature.  |
| TEMPERATURE          |  |
| * DAYLIGHT           | For subjects in direct sunlight.                                     |
| 👟 SHADE              | For subjects in the shade.   |
| <b>岩 FLUORESCENT</b> | Use under "daylight" fluorescent lights.                             |
| LIGHT-1              |  |
| <b>幾 FLUORESCENT</b> | Use under "warm white" fluorescent lights.                           |
| LIGHT-2              |  |
| <b>端 FLUORESCENT</b> | Use under "cool white" fluorescent lights.                           |
| LIGHT-3              |  |
| -A- INCANDESCENT     | Use under incandescent lighting.                                     |
| <b>UNDERWATER</b>    | Reduces the blue cast typically associated with underwater lighting. |