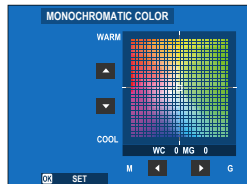


MONOCHROMATIC COLOR

Add a reddish or bluish tinge (warm or cool color cast) to the **A** **ACROS** and **B** **MONOCHROME** monochrome film simulations. Color can be adjusted on the **WARM-COOL** and **G** (Green)-**M** (Magenta) axes.



GRAIN EFFECT

Add a film grain effect.

ROUGHNESS

Option	Description
STRONG	Choose for rougher grains.
WEAK	Choose for smoother grains.
OFF	Turn the effect off.

SIZE

Option	Description
LARGE	Choose for coarser grains.
SMALL	Choose for finer grains.

COLOR CHROME EFFECT

Increase the range of tones available for rendering colors that tend to be highly saturated, such as reds, yellows, and greens.

Option	Description
STRONG	Choose for a strong effect.
WEAK	Choose for a weak effect.
OFF	Turn the effect off.