

## ch.2 POSITION PREDICTION

aims to predict the aircraft pos in near future depending upon the speed, the predic<sup>n</sup> is done for about 80 sec to 1 min in future

- accounts for st. & turning flight

### • KINEMATICS OF AIRCRAFT

- described by a set of parameters that are the result of the underlying dynamics

What we need for TAHs are the foll. parameters:

- (i) Pos
  - (ii) Horizontal Velocity
  - (iii) Flight Path
  - (iv) Roll Rate
- } used to find a suitable simplified dynamics model which forms a basis of prediction

### \* POSITIONS

given in the form of:

Latitude ( $\phi$ ); Longitude ( $\lambda$ ); Altitude ( $h$ )

together define the horizontal pos

→ diff from N/S lines?

- primarily relies on GPS pos & altitude

### \* POSITION

Latitude ( $\phi$ ); Longitude ( $\lambda$ ); altitude ( $h$ )

primary altitude reference : barometer

The horizontal & vertical datum of the used terrain must match with those of the pos<sup>n</sup> obtained.

### • HORIZONTAL VELOCITY

for defining velocity, a local frame needs to be introduced origin of whom is arbitrary

- defined by 3 dimensional, right handed cartesian system with  $x_1$  axis pointing North

$x_2$  " " " East

$x_3$  " " " Down

A vector in this system is composed of components in north (n); east (e) & down (d) dir<sup>s</sup>.

Frame : N(orth) - E(ast) - D(own) Frame (NED).

of the velo. vector:

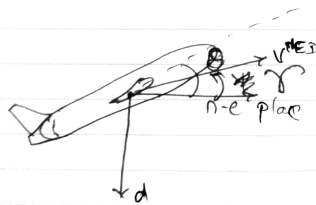
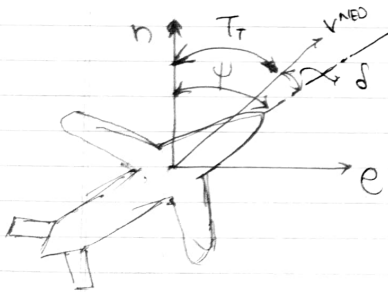
$$V^{NED} = \begin{bmatrix} V_n \\ V_e \\ V_d \end{bmatrix} \quad \text{--- (2.1)}$$

Horizontal velocity  $(V_{hor}^{NED}) = \sqrt{V_n^2 + V_e^2 + V_d^2}$  — (2.2)

- FLIGHTPATH — derived from the velocity vector  
 ↳ dir<sup>n</sup> in which the aircraft is flying w<sup>t</sup> NED-frame.  
 dir<sup>n</sup> of flightpath is split into a horizontal & a vertical component.

§ vertical component is described by the angle  $\gamma$   
 the horizontal component by the angle  $T_r$

$\gamma$  → flightpath angle  
 $T_r$  → track angle.



$$\gamma = \arcsin \frac{V_d}{\|V^{NED}\|} \quad (2.3)$$

$$T_r = \arctan \frac{V_e}{V_n}$$

Flightpath angle is the angle bet<sup>n</sup> the plane of the NED frame & the velocity vector

Track angle expresses the dir<sup>n</sup> of the velocity w<sup>t</sup> true North dir<sup>n</sup> (of our frame).

- Yaw Rate ( $\dot{\psi}$ ) — derived from the yaw (heading) angle of the attitude

attitude → spatial orientation relative to a reference frame, typically defined by the horizon  
 fixed points in space

→ describes the orientation of the body frame (b-frame) relative to the NED frame by 3 angles:

- $\psi$  : Yaw or Heading
- $\theta$  : Pitch
- $\phi$  : Roll or Bank

$\dot{\psi}$  = time derivative of yaw angle.

NOTE: Actual Yaw angle is not of interest, the Track angle is used instead.

Crabbing : The path and the dir<sup>n</sup> of velo are coincident when the yaw angle = 0.

However, when not, the aircraft is actually crabbing

↳ technique used by pilots to counteract a crosswind.

Airplane yaws in wind, such that relative wind is coming from front.

$\delta$  = drift angle

### • Sensor Data :

GPS → primary

But yet to increase & improve accuracy & integrity, others, like IRS are recommended

When Multiple sensors are used for determining a parameter, a suitable integral method (like Kalman filter, complementary filter) are to be used.

### → GPS

provides : Hor. pos<sup>n</sup>, Altitude, Horizontal & vertical figure of merit (HFORM & VFORM), True Track Angle ( $T_r$ ) & Flight path angle ( $\gamma$ ) as well as Ground speed.

Horizontal pos<sup>n</sup> : latitude & longitude in WGS84 coordinates

↳ It gives the altitude based on the ellipsoid model & have to be verified, if the model we are using for our terrain database is different.

HFORM expresses the accuracy of the horizontal pos<sup>n</sup> in nautical miles & VFORM ~~does~~ expresses the accuracy of the altitude in feet  
accuracy of 95% confidence level ; imp factors to determine the reliability of the supplied info

- True track is provided along with the ground speed  
True track & ground speed contain some lag bcoz ~~of~~ these infos are derived from positions over time

## → Inertial Reference system (IRS)

gives us:

- Horizontal pos<sup>n</sup>; HFOI<sup>n</sup>; True Track angle.
- Flight Path angle, Ground speed;
- Yaw Rate.

- provides info at a much bigger rate
- also denoted as Inertial Measurement System (IMS).

## → ADC (Air data Comp.) & RA (Radio Altimeter)

- provides barometric altitude
  - must be handled with care, as they directly depend & influenced by atm. cond<sup>s</sup> & pilot settings.

RA → radio altitude is given;  
which is the relative height of the aircraft  
above the ground.

## • Aircraft Predict<sup>n</sup> of Pos<sup>n</sup>:

- must account for straight flight ( $\dot{\psi} = 0$ ) & turning flight ( $\dot{\psi} \neq 0$ ) as well.

## → 2 imp requirements:

- (1) The FLTA function should be available during all the airborne phases of flight including turning flight
- (2) The lateral search volume should expand as necessary to accommodate turning flight.

Predict<sup>n</sup> Algorithm is used to predict the pos<sup>s</sup>.

But before that, the type of flight (straight / turning) should be detected

for  $\dot{\psi} \neq 0$  → airborne is in turning flight  
i.e. it is rolling

As its consequence, its yaw angle ( $\psi$ ) will change with a certain rate ( $\dot{\psi}$ )

- ( $\phi$ ) Roll → rot<sup>n</sup> about N axis
- ( $\theta$ ) Pitch → rot<sup>n</sup> about E axis
- ( $\psi$ ) Yaw → rot<sup>n</sup> about D axis

Now, we can use either  $\phi$  or  $\psi$  to detect whether it is turning or not.

The detector uses  $\dot{\psi}$ ;

main reason:  $\dot{\psi}$  may be erratic during flight in turbulence, while  $\psi$  is more steady.

Disadv:  $\dot{\psi}$  lags behind the time.

The detection filters the incoming  $\dot{\psi}$  & finally applies a hysteresis  $f_c$  to the filtered  $\dot{\psi}$ .

The result of this hysteresis  $f_c$  is the flight type.

using the filter & a subsequent hysteresis  $f_c$  is necessary to avoid erratic & wrong detection results.

main reason (filter) : turbulence influence.

Influences that need to be filtered are the high freq. components compared to the main signal  $\dot{\psi}$ .

•  $\alpha$ - $\beta$  filter is used

- often used filter in navigation applications to smooth the data.

- closely related to Kalman filter

- based on the same "predict-update" concept as the Kalman filter.

## • $\alpha$ - $\beta$ Filter Algorithm :

- assumes the system to be described by 2 states, the first being the integ<sup>o</sup> of the second.

1<sup>st</sup> state =  $x$  = pos<sup>o</sup>

2<sup>nd</sup> state =  $v$  = velocity

The filter assumes the system to be the outcome of a motion with const. velocity.

- 1st time for all applic<sup>o</sup>.

However by keeping the integ<sup>o</sup> interval small, the cond<sup>o</sup> of motion with const. velo. can be achieved.

The filter of epoch  $k$ , with the measured pos<sup>o</sup>  $x$ , the estimated pos<sup>o</sup>  $\hat{x}$  & predicted pos<sup>o</sup>  $\tilde{x}$  work as follows:

Initializ<sup>o</sup> :

$$\hat{x}_0 = \text{initial pos}^o \quad \underline{\hspace{2cm}} \quad (5)$$

$$\hat{v}_0 = 0 \quad \underline{\hspace{2cm}} \quad (6)$$

Step1: State predict<sup>o</sup> :

$$\tilde{x}_k = \hat{x}_{k-1} + \Delta T \hat{v}_{k-1} \quad \underline{\hspace{2cm}} \quad (7)$$

$$\tilde{v}_k = \hat{v}_{k-1} \quad \underline{\hspace{2cm}} \quad (8)$$

Step-2: Calcul<sup>n</sup> of residual pos<sup>n</sup> :-

$$\hat{\delta}_k = x_k - \hat{x}_k \quad \text{--- (9)}$$

Step-3: Measurement update :-

$$\hat{x}_k = \tilde{x}_k + \alpha \hat{\delta}_k \quad \text{--- (10)}$$

$$\hat{y}_k = \tilde{y}_k + \frac{\beta}{\Delta T} \hat{\delta}_k \quad \text{--- (11)}$$

• Choosing the suitable Gain Factors :-

$\alpha$  &  $\beta$   $\rightarrow$  steer the behaviour of the filter

- should lie in the range  $0 \leq 1$  in order to have a converging filter.

$\alpha$   $\rightarrow$  controls how new pos<sup>n</sup> measurements are weighted compared to the predicted ones.   
 more it approaches to 1, more the o/p. filter ~~appears~~ resembles original data

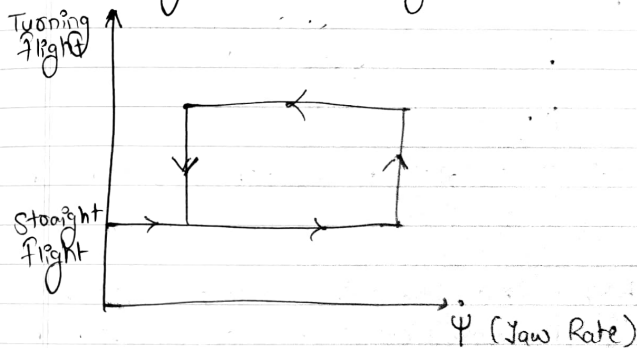
Nautical Mile: 1 min. of latitude along any line of longitude ~~of~~ on the earth's surface.

$$1 \text{ NM} / \text{or} / 1 \text{ nm} = 1.15078 \text{ statute miles} \\ = 1.852 \text{ km}$$

• Hysteresis  $T_c$  : used to determine the flight type  
- applied to the filtered yaw rate

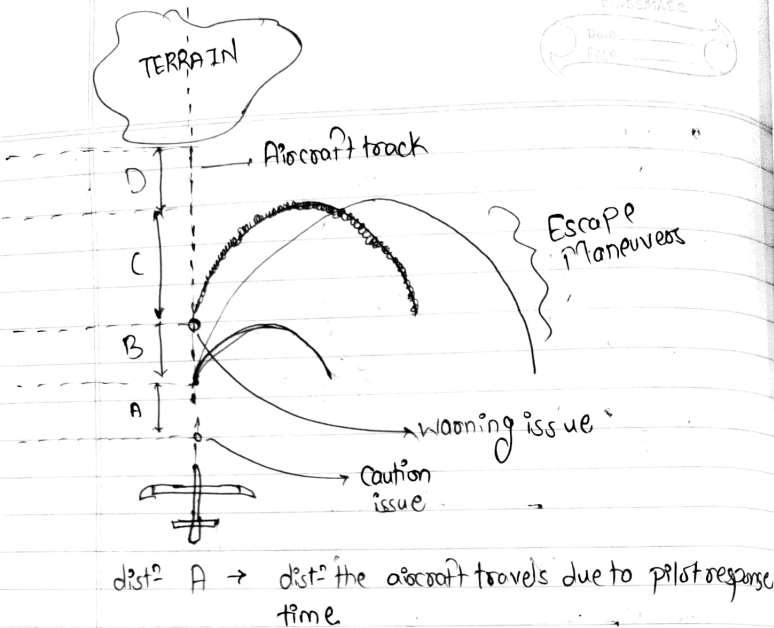
flight type is considered to be turning if  
yaw rate  $> 0.5 \text{ deg/s}$ .

& considered to be straight if  
yaw rate  $< 0.5 \text{ deg/s}$ .



\* Look Ahead Dist<sup>n</sup> (LAD)

The radius of the escape turn depends mainly on the flow bank angle. ( $\phi$ ) the axis passing from the nose to tail has an angle  $\phi$  with the NE plane which is  $\phi/3$  of the groundspeed ( $V_{\text{NEED}}^{\text{NEED}}$ ).



Imp high bank angle results in a small escape turn  
low bank angle results in a large escape turn.

$$\therefore LAD = A + B + C + D$$

Calcu<sup>l</sup>: certain pilot response time =  $t_{pilot}$   
 $A = t_{pilot} \cdot v_{hor}^{MED}$  (2.12)

the dist:es B & C correspond to the turning radius  $R$  with a certain escape maneuver's bank angle  $\phi_{escape}$ :

$$R = \frac{(v_{hor}^{MED})^2}{G \tan \phi_{escape}} \quad (2.13)$$

$$\therefore [LAD = A + 2R + D] \quad (2.14)$$

### \* Straight Flight Prediction Algorithm:

- Predicts the path along an orthodrome for a certain time & is sampled at a certain timestep.
- results in  $N$  predicted positions

Followings are the i/p's taken by the algorithm:

- (1) Current Aircraft pos's & Altitude ( $\phi_{A/C}$ ;  $\lambda_{A/C}$ ;  $h_{A/C}$ )
- (2) Current True Track ( $T_T$ )
- (3) Current Horizontal velocity
- (4) Time to predict ( $t_{pred}$ )
- (5) Sample Time ( $\Delta t_{pred}$ )

$$t_{\text{pred}} = \text{Look Ahead Time} \quad \text{--- (2.15)}$$

$$N = \frac{t_{\text{pred}}}{\Delta t_{\text{pred}}} \quad \text{--- (2.16)}$$

$$d_{\text{step}} = \frac{\Delta t_{\text{pred}} \cdot V_{\text{hor}}^{\text{NED}}}{R_{\text{earth}} + h_{\text{A/C}}}$$

FOR EACH PREDICTED Pos<sup>n</sup> Form  $i = 1$  to  $N$  :

$$\phi_{\text{pred}_i} = \phi_{\text{A/C}} + \arcsin \left\{ \begin{aligned} &\sin(\phi_{\text{A/C}}) \cdot \cos(i \cdot d_{\text{step}}) \\ &+ \cos(\phi_{\text{A/C}}) \cdot \sin(i \cdot d_{\text{step}}) \cdot \cos(\tau_1) \end{aligned} \right\} \quad \text{--- (2.18)}$$

$$\lambda_{\text{pred}_i} = \lambda_{\text{A/C}} + \arctan \left( \frac{\sin(\tau_1) \cdot \sin(i \cdot d_{\text{step}}) \cdot \cos(\phi_{\text{A/C}})}{\cos(i \cdot d_{\text{step}}) - \sin(\phi_{\text{A/C}}) \cdot \sin(\phi_{\text{pred}_i})} \right) \quad \text{--- (2.19)}$$

## • Turning Flight Prediction : — x

— assumes the aircraft to be unaccelerated  
bank angle to be const.

— yields to a const turn radius

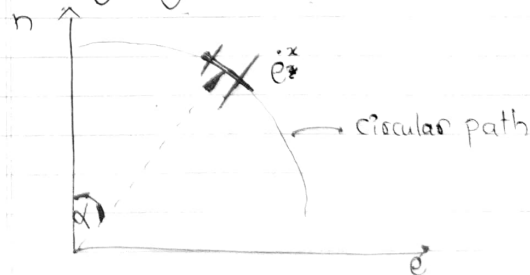
the Radius depends on the horizontal velocity of the Bank angle.

$$R = \frac{(V_{\text{Horizontal}}^{\text{NED}})^2}{g \tan \phi} \quad \text{--- (2.20)}$$

— may also be expressed as :

$$R = \frac{V_{\text{Horizontal}}^{\text{NED}}}{\dot{\psi}} \quad \text{--- (2.21)}$$

## ⇒ Turning Flight Model : —





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$$\text{pos}^2: \mathbf{x} = \begin{bmatrix} x_n \\ x_e \end{bmatrix} = R \cdot \begin{bmatrix} \cos \alpha \\ \sin \alpha \end{bmatrix} = R \cdot \mathbf{e}^x \quad (2.22)$$

$\alpha$  = angle bet<sup>n</sup> the N  
 $\mathbf{e}^x$  denotes the unit vector  
 $R$  &  $\alpha$  are time dependent

To propagate to a future pos<sup>n</sup> in time,  
 we use the Taylor series:

$$\mathbf{x}_{t_0+dt} = \mathbf{x}_{t_0} + \dot{\mathbf{x}}_{t_0} dt + \frac{1}{2} \ddot{\mathbf{x}}_{t_0} dt^2 \quad (2.23)$$

as radius is const.  $\ddot{r} = 0$

$$\dot{\mathbf{x}} = \cancel{R \dot{\mathbf{e}}^x} + R \dot{\mathbf{e}}^x \cdot \dot{\alpha} \quad (2.24)$$

$$\dot{\mathbf{x}} = R \cdot \begin{bmatrix} -\sin \alpha \\ \cos \alpha \end{bmatrix} \cdot \dot{\alpha}$$

$$= V_{hor}^{NED} \cdot \begin{bmatrix} -\sin \alpha \\ \cos \alpha \end{bmatrix} \quad (2.25)$$

$$R \cdot \dot{\alpha} = \text{Radial velocity} = V_{hor}^{NED}$$

as light is undecelerated  $\ddot{r} = 0$

$$\ddot{\mathbf{x}} = \cancel{V_{hor}^{NED} \cdot \dot{\mathbf{e}}^x} + V_{hor}^{NED} \cdot \dot{\mathbf{e}}^x \cdot \ddot{\alpha} \quad (2.26)$$

$$\ddot{\mathbf{x}} = V_{hor}^{NED} \begin{bmatrix} -\cos \alpha \\ -\sin \alpha \end{bmatrix} \cdot \ddot{\alpha} \quad (2.27)$$

$$\boxed{\mathbf{x}_{t_0+dt} = \mathbf{x}_{t_0} + \underbrace{V_{hor}^{NED} \cdot \dot{\mathbf{e}}^x}_{\text{Radial velocity}} dt + \frac{1}{2} \underbrace{V_{hor}^{NED} \ddot{\alpha} \dot{\mathbf{e}}^x}_{\text{Coriolis acceleration}} dt^2} \quad (2.28)$$

⇒ The Prediction Algorithm:-

result = vector containing the predicted pos<sup>n</sup>s.

- uses a cumulated track angle  $\psi_c$  to accumulate the track angle change of each orthodrome segment.

Initialize :

$$\left. \begin{aligned} \phi_{pred,0} &= \phi_{A/c} \\ \lambda_{pred,0} &= \lambda_{A/c} \\ \psi_c &= T_r \end{aligned} \right\} \quad (2.29)$$

for each predicted pos<sup>n</sup> i form 1 to N :

→ Calculate new centre angle  $\alpha$  & update cumulated track angle.  $\psi_c$  :

$$\alpha = \psi_c - \pi/2 \quad \left. \begin{array}{l} \\ \psi_c = \dot{\psi} \cdot \Delta t_{\text{pred}} \end{array} \right\} \quad (2.30)$$

→ Calculate the orthochrone segment :

$$\underline{dx} = \underline{\begin{bmatrix} dn \\ de \end{bmatrix}} = \underline{v_{\text{hor}}^{\text{NEO}}} \cdot \underline{\begin{bmatrix} -\sin(\alpha) \\ \cos(\alpha) \end{bmatrix}} \cdot \Delta t_{\text{pred}} - \frac{1}{2} \cdot \underline{v_{\text{hor}}^{\text{NEO}}} \cdot \dot{\psi} \cdot \underline{\begin{bmatrix} \cos \alpha \\ \sin \alpha \end{bmatrix}} \cdot \Delta t_{\text{pred}}^2 \quad (2.31)$$

→ Calculate the new predicted pos<sup>n</sup>

$$P = \frac{|dx|}{R_{\text{earth}} + h_{\text{alt}}} \quad (2.32)$$

$$\psi = \arctan\left(\frac{de}{dn}\right) \quad (2.33)$$

$$\phi_{\text{pred},i} = \phi_{\text{pred},i-1} + \arctan\left(\frac{\cos(\phi_{\text{pred},i-1}) \cdot \cos(\theta)}{\cos(\phi_{\text{pred},i-1}) \cdot \sin(\theta) \cdot \cos(\psi)}\right) \quad (2.34)$$

$$\lambda_{\text{pred},i} = \lambda_{\text{pred},i-1} + \arctan\left(\frac{\sin(\psi) \sin(\theta) \cos(\phi_{\text{pred},i-1})}{\cos(\theta) - \sin(\phi_{\text{pred},i-1}) \cdot \sin(\phi_{\text{pred},i})}\right) \quad (2.35)$$

$\dot{\psi}$  → limited to a max →  $\dot{\psi}_{\text{max}}$   
- imp since the horiz

### \* Predict<sup>n</sup> Performance :-

- influenced by
- sensor data quality
- wind (mainly turning)
- Sampling interval

→ uses GPS / IRS for current aircraft pos<sup>n</sup> determ<sup>n</sup> -  
- 95% confidence level  
pos<sup>n</sup> accuracies of 0.04 to 0.15 NM by GPS/IRS using system.

predicted pos<sup>n</sup> are base for the building of search volume

Search Vsl. considers the accuracy of the aircraft pos<sup>n</sup>.

Appropriate modific<sup>s</sup> of the search vsl. are done/made depending upon the accuracy.