OPERATING SYSTEM

Paper 1

SECTION A

- 1. What is the Von Neumann architecture?
- 2. Name the main components of a CPU.
- 3. What is the purpose of the Arithmetic Logic Unit (ALU)?
- 4. Define a register in a CPU.
- 5. What is the role of the Control Unit (CU)?
- 6. What does the system clock do in a CPU?
- 7. What is an address bus?
- 8. Define a data bus.
- 9. What is the function of the memory data register (MDR)?
- 10. What is the difference between unidirectional and bidirectional buses?
- 11. Define the fetch-execute cycle.
- 12. What does a program counter (PC) do?
- 13. What is the role of cache memory in a computer system?
- 14. Name two common types of computer ports.
- 15. What is the purpose of the memory address register (MAR)?
- 16. What does the Universal Serial Bus (USB) do?
- 17. What is an interrupt?
- 18. Define an accumulator in CPU architecture.
- 19. What is the function of the HDMI port?
- 20. What is the difference between a VGA and an HDMI port?
- 21. What is a word in computer memory?
- 22. What is overclocking?
- 23. Define a logical shift.
- 24. What is a cyclic shift?
- 25. What is meant by clock speed?
- 26. What is a flag in a status register?
- 27. What is the role of the Immediate Access Store (IAS)?
- 28. What is a dual-core CPU?

- 29. What is the function of the control bus?
- 30. What is the purpose of a current instruction register (CIR)?
- 31. What is meant by bus width?
- 32. What is a binary shift?
- 33. Define a left shift operation.
- 34. What does the status register store?
- 35. What is the difference between cache memory and RAM?
- 36. What is a carry flag (C)?
- 37. What is an interrupt service routine (ISR)?
- 38. What is the purpose of the memory buffer register (MBR)?
- 39. What is a right shift?
- 40. What is meant by the term 'register transfer notation' (RTN)?
- 41. What is a parity flag (P)?
- 42. What is a Video Graphics Array (VGA)?
- 43. What is the maximum refresh rate supported by VGA?
- 44. Define bit manipulation.
- 45. What is the purpose of a control signal in the fetch-execute cycle?
- 46. What does XOR do in bit manipulation?
- 47. What is meant by synchronous and asynchronous data transmission?
- 48. Define the term "mask" in bit manipulation.
- 49. What is a quad-core CPU?
- 50. What does the term "system bus" refer to?

SECTION B

- 1. What is the role of an operating system (OS)?
- 2. Define multitasking in an operating system.
- 3. Name three types of scheduling routines.
- 4. What is the difference between CLI and GUI?
- 5. Define memory management.
- 6. What is virtual memory?
- 7. What is a process in computing?
- 8. Define paging.
- 9. What does the acronym DMA stand for?
- 10. Name two pre-emptive scheduling algorithms.
- 11. Explain the role of a kernel in an OS.
- 12. What is the purpose of device drivers?
- 13. What is a dirty page in memory?
- 14. What is meant by process scheduling?
- 15. Describe what a page fault is.
- 16. Define logical memory.
- 17. What is meant by the term "context switching"?
- 18. What is disk thrashing?
- 19. What is the role of a DMA controller?
- 20. Define the term "process control block (PCB)".
- 21. What is "round robin" scheduling?
- 22. Define segment memory.
- 23. What does "P flag = 0" indicate during page replacement?
- 24. Name the three possible process states.
- 25. What is meant by first-come, first-served (FCFS) scheduling?
- 26. Explain the role of the Bootstrap program.
- 27. Define internal fragmentation.
- 28. What does the Interrupt Dispatch Table (IDT) do?
- 29. What is "frame" in the context of memory?
- 30. Name a non-pre-emptive scheduling routine.

- 31. What is the thrash point in virtual memory?
- 32. Define the term "swap space".
- 33. What does the term "burst time" refer to?
- 34. What is the use of a page table?
- 35. What is the primary role of an interrupt handler?
- 36. Define Belay's anomaly.
- 37. What is a process ID?
- 38. What is meant by segmentation in memory management?
- 39. How does a modern OS hide the complexity of hardware from the user?
- 40. What is a page replacement algorithm?
- 41. What are fixed-size logical memory blocks called?
- 42. What is the function of the system kernel during interrupt handling?
- 43. What is an "optimal page replacement" algorithm?
- 44. What is meant by process starvation?
- 45. Define the term "external fragmentation".
- 46. What is the purpose of an interrupt priority level (IPL)?
- 47. What is direct memory access?
- 48. Define physical memory.
- 49. What is meant by a fixed time quantum in round-robin scheduling?
- 50. What is the role of a process scheduler?