ALGORITHM DESIGNING AND PROMLEM SOLVING

Section A

- 1. Define a procedure and give an example of one in pseudocode.
- 2. Explain decomposition and list two real-life examples where it's applicable.
- 3. What is pattern recognition in computational thinking? Provide a practical example.
- 4. Write pseudocode to calculate the sum of the first ten positive integers.
- 5. Describe abstraction and give an example of how it is used in a mobile application.
- 6. Create a flowchart for checking if a number is prime.
- 7. Write an algorithm in structured English for a program that outputs the square of numbers from 1 to 5.
- 8. What are the differences between structured English and pseudocode?
- 9. Illustrate how stepwise refinement simplifies a complex problem with a brief example.
- 10. Write a pseudocode to check if a number is even or odd.
- 11. Create an identifier table for a program that calculates the area of a rectangle.
- 12. Explain the importance of input validation in an algorithm.
- 13. Using decomposition, divide the task of creating a shopping list application into smaller tasks.
- 14. Draw a flowchart for a program that counts down from 10 to 1.
- 15. Write pseudocode to find the maximum of three numbers.
- 16. Explain selection statements and give an example using pseudocode.
- 17. In a pseudocode example, explain the difference between a loop and an IF statement.
- 18. Create a FOR loop to print numbers 1 to 10.
- 19. Define iteration and list the types of loops used in pseudocode.
- 20. Write pseudocode for converting a temperature from Celsius to Fahrenheit.

- 21. Illustrate a WHILE loop that prints "Hello" three times.
- 22. Explain the purpose of comments in pseudocode.
- 23. Describe boolean logic and create an example in pseudocode using AND, OR, NOT.
- 24. Design an algorithm in structured English that outputs the first 5 even numbers.
- 25. Explain the significance of meaningful variable names with examples.
- 26. What is structured programming, and why is it important?
- 27. Describe the CASE statement with an example in pseudocode.
- 28. Write pseudocode to find the factorial of a number.
- 29. Differentiate between definite and indefinite iteration with examples.
- 30. Explain error handling in pseudocode with a simple example.
- 31. Define modular programming and its benefits.
- 32. Write pseudocode to reverse a string.
- 33. Explain function vs procedure in terms of return values.
- 34. Describe a nested IF statement and give an example.
- 35. Explain the use of subroutines and give an example.
- 36. Write pseudocode to count the number of vowels in a string.
- 37. Define scope of variables and give an example.
- 38. Describe global vs local variables in pseudocode.
- 39. Illustrate a DO UNTIL loop with an example.
- 40. Write pseudocode to calculate the average of a list of numbers.
- 41. Define recursion and write a simple example.
- 42. Differentiate between pseudocode and real code.
- 43. Write pseudocode to check if a year is a leap year.
- 44. Describe program flow and its importance in pseudocode.
- 45. Explain the difference between syntax and semantic errors.
- 46. Write a simple pseudocode for a login system.
- 47. Define string manipulation and provide an example.
- 48. Describe the importance of testing an algorithm.
- 49. Write pseudocode for a program that calculates the square root of a number.
- 50. Explain dry-run testing with a pseudocode example.

Section A

- 1. Write pseudocode for a binary search algorithm.
- 2. Explain time complexity and analyze the time complexity of a FOR loop.
- 3. Design a pseudocode algorithm to sort an array using insertion sort.
- 4. Write a recursive algorithm for calculating the factorial of a number.
- 5. Explain trace tables and create one for a given pseudocode.
- 6. Illustrate error handling for invalid inputs in a temperature conversion algorithm.
- 7. Write pseudocode for a program that finds the longest word in a list.
- 8. Create a flowchart for a program that counts the number of words in a paragraph.
- 9. Explain the importance of modularity in large programs.
- 10. Define algorithm efficiency and discuss factors that affect it.
- 11. Design an algorithm in pseudocode for bubble sort.
- 12. Create pseudocode for a function that returns the nth Fibonacci number.
- 13. Explain divide and conquer strategies in algorithms with examples.
- 14. Write pseudocode for checking if a string is a palindrome.
- 15. Explain binary search and why it's more efficient than linear search.
- 16. Create a pseudocode algorithm for calculating GCD of two numbers.
- 17. Illustrate how error messages improve debugging in pseudocode.
- 18. Define data validation and give an example with pseudocode.
- 19. Write pseudocode to simulate a simple calculator.
- 20. Explain the importance of identifier tables in tracking variables.
- 21. Design a menu-driven program with at least three options in pseudocode.
- 22. Describe pass-by-value vs pass-by-reference with examples.
- 23. Write pseudocode for depth-first search (DFS) in a graph.
- 24. Differentiate between procedures and functions with pseudocode examples.
- 25. Explain big 0 notation and provide examples.
- 26. Describe encapsulation in terms of pseudocode.
- 27. Write pseudocode to merge two sorted arrays.
- 28. Explain parameterized functions in pseudocode.

- 29. Create pseudocode for a binary tree traversal.
- 30. Describe backtracking algorithms and give an example.
- 31. Write pseudocode for finding prime factors of a number.
- 32. Explain algorithm optimization with an example.
- 33. Write a dynamic programming example in pseudocode.
- 34. Explain the difference between iterative and recursive algorithms.
- 35. Create pseudocode for a hashing function.
- 36. Describe state machines and give an example.
- 37. Write pseudocode to implement a queue data structure.
- 38. Explain the stack data structure and provide a use case.
- 39. Write pseudocode for a simple spell-checking algorithm.
- 40. Describe the concept of memoization with an example.
- 41. Explain greedy algorithms and write a simple example.
- 42. Write pseudocode for a breadth-first search (BFS).
- 43. Explain control structures and their importance in pseudocode.
- 44. Describe the difference between linear and binary search.
- 45. Write pseudocode to parse and evaluate a mathematical expression.
- 46. Explain modulus operation with an example.
- 47. Write a program in pseudocode for linear regression.
- 48. Explain hash tables and write a simple pseudocode for one.
- 49. Describe dynamic memory allocation.
- 50. Write pseudocode to generate all permutations of a string.

Section C

- 1. Explain space complexity and analyze it for a specific algorithm.
- 2. Write pseudocode for Dijkstra's algorithm.
- 3. Create a flowchart for QuickSort and explain each step.
- 4. Write a recursive backtracking algorithm to solve a maze.
- 5. Explain polynomial time complexity with examples.
- 6. Write pseudocode for Knuth-Morris-Pratt (KMP) string matching algorithm.
- 7. Describe *A search algorithm** with pseudocode.
- 8. Explain Red-Black Tree operations with pseudocode examples.
- 9. Write pseudocode for topological sorting in a directed graph.
- 10. Create pseudocode for dynamic programming solution to the knapsack problem.
- 11. Write pseudocode for prim's algorithm for finding minimum spanning trees.
- 12. Explain divide and conquer strategy in QuickSort.
- 13. Write a Monte Carlo simulation in pseudocode.
- 14. Describe polynomial vs exponential algorithms.
- 15. Write pseudocode for Kruskal's algorithm.
- 16. Explain Boyer-Moore string search algorithm.
- 17. Write pseudocode to solve the n-queens problem.
- 18. Describe multi-threading with pseudocode.
- 19. Explain dynamic programming with an example.
- 20. Write pseudocode for Longest Common Subsequence (LCS) problem.
- 21. Describe memoization vs tabulation.
- 22. Explain the Branch and Bound method with pseudocode.
- 23. Create a flowchart for a genetic algorithm.
- 24. Explain the Ford-Fulkerson algorithm.
- 25. Write pseudocode for Floyd-Warshall algorithm.
- 26. Describe the Viterbi algorithm in pseudocode.
- 27. Explain graph traversal in directed acyclic graphs.
- 28. Describe Heapsort with pseudocode.
- 29. Explain greedy algorithm for the fractional knapsack problem.
- 30. Write pseudocode for solving Sudoku using backtracking.

- 31. Describe Bellman-Ford algorithm.
- 32. Explain Huffman coding with pseudocode.
- 33. Write pseudocode for cycle detection in a directed graph.
- 34. Explain convex hull problem with pseudocode.
- 35. Write pseudocode for Union-Find algorithm.
- 36. Describe Kadane's algorithm with pseudocode.
- 37. Explain dynamic programming in matrix chain multiplication.
- 38. Write pseudocode for Turing machine simulation.
- 39. Describe the traveling salesman problem.
- 40. Write pseudocode for Levenshtein distance algorithm.
- 41. Explain NP-completeness with examples.
- 42. Describe approximation algorithms with pseudocode.
- 43. Write pseudocode for Breadth-First Search on a weighted graph.
- 44. Explain linear programming with pseudocode.
- 45. Describe the Ford-Fulkerson max flow algorithm.
- 46. Explain Eulerian paths and circuits.
- 47. Write pseudocode for stable matching algorithm.
- 48. Describe Strassen's matrix multiplication.
- 49. Write pseudocode for Boyle's cycle detection algorithm.
- 50. Explain Markov Decision Processes with pseudocode.