

Towan

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Idea:

Towan will be an online platform with an integrated browser game, offering many features to its player base.

Players can register on our web application to get access to their own profile, the forum and, of course, the game itself.

On Registration, users must provide the following data (will be saved to a database):

- Username
- Password
- Name (optional)
- Description (optional)
- More data... (optional)

On the **Login page**, players only need to provide their username and password. We'll try to implement the login process as secure as possible.

<p>Database: 1 Table will store data about PLAYERS (mentioned above),</p> <p>1 (up to max. 3) Tables will store data about in-game content, like LEVELS.</p> <p>In-game content tables will be linked to a player, which allows calculating statistics.</p>
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The player's **profile page** shows the player's data (password excluded), statistics and recently played levels. Also, owners of the profile can change all optional parameters mentioned above and they can hide the profile so all their information is only visible to them.

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The **forum** is a place where players come together to discuss in-game content, give their feedback to the game or can read the latest news about upcoming changes. Players can create new topics to discuss and post their comments on existing topics.