

Topic : Online Grocery Delivery system

Group no : KDY_G8

Campus : Kandy

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We declare that this is our own work and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

Registration No	Name	Contact Number
IT21038778	Nissanka N.M.H.H	0705283441
IT21068850	Yusri M.A.M	0763503045
IT21124976	Rajarathne J.K.D	0777127777
IT21034268	Wimalasooriya S.A.N	0766673004
IT21041648	H.M.A.I.B Herath	0765358596

- A user needs to register to the online grocery system by providing details such as name, address, password, and a security key. These details will be stored on the database with a unique ID.
- A registered customer that has forgotten their password can use forget password function to reset and add a new password.
- The store administrator will be able to add, update and delete products taken from the companies and add them to the system.
- Customers and users can leave feedback that can be a complaint or a review with the description.
- The admin can manage these feedbacks by deleting unwanted ones.
- Users and customers can also view latest news, showing stores social media pages and emails.
- The customer can view the added products and filter according to relevant categories.
- The customer then will be able to add products of their choosing to the cart that will generate a unique cart ID.
- After adding required products customers will be able view their cart showing all the added products, relevant price, quantity, and the total price.
- Customer can edit or delete products in their cart according to their choice.
- Customer can then proceed to checkout to add payment details including payment method and card details, system will validate this payment.

Rejecting

- **Redundant** Customer, user refers to customer.
- **An event or operation** Forgotten their password, view latest news, leave feedback, view cart, add products, edit, or delete products, proceed to checkout.
- Outside scope of the system Administrator, Social media page, email, companies.
- An attribute Name, address, password, security key, unique ID, new password, complaint, review, price, quantity, total price, payment method, card details, categories.

Classes

- Users
- Feedback
- Product
- Cart
- Payment

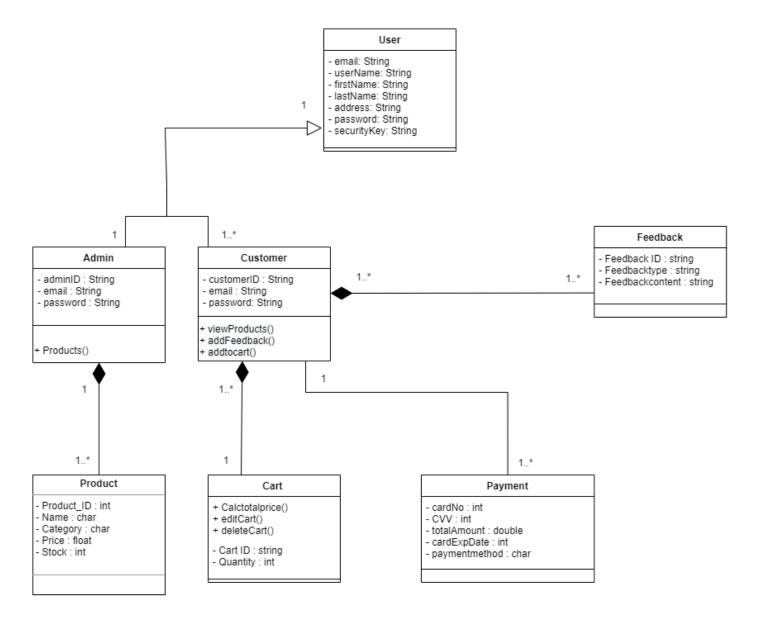
User class			
Responsibilities	Collaborations		
Register details			
View products	Product		
Leave feedback	Feedback		

Product class		
Collaborations		

Payment class		
Responsibilities	Collaborations	
Store payment details Validate payment		

Feedback class		
Responsibilities	Collaborations	
Store complaints		
Store reviews		

Cart class		
Responsibilities	Collaborations	
Store products	Product, User	
Edit quantity		
Remove products		
Proceed to checkout	Payment	



User, Admin, Customer - Rajarathne J.K.D - IT21124976

Product – Nissanka N.M.H.H – IT21038778

Cart - Yusri M.A.M - IT21068850

Payment – Wimalasooriya S.A.N - IT21034268

Feedback - H.M.A.I.B Herath - IT21041648

Rajarathne J.K.D - IT21124976 Class creation

User

```
class User
2
        char email[35];
         char fName[25];
        char 1Name[25];
        char address[60];
        char password[15];
         char sKey[15];
10
11
      public:
12
        User();//construction
13
        User(char uemail[], char ufName[], char ulName[], char uaddress[], char upassword[], char usKey[]);//overloaded construction for registration.
         void setemail(char uemail[]);//setter for email
15
         int getemail();//getter for email
16
        void setfName(char ufName[]);//setter for first name
17
         int getfName();//getter for first name
18
         void setlName(char ulName[]);//setter for last name
         int getlName();//getter for last name
20
         void setaddress(char uaddress[]);//setter for address
         int getaddress();//getter for address
21
         void setpassword(upassword[]);//setter for password
23
         int getpassword();//getter for password
24
         void setsKey(char usKey[]);//setter for security sKey
25
         int getsKey();//getter for security key
26
27
28
         ~User();//destructor called for registered user
29
    };
```

Admin

```
1 #include "user.h'
    #include "product.h"
    class admin : public User
4
      protected:
        int adminID:
        Product* Products;//create product
8
10
        admin();//constructior
11
        admin(char uemail[], char ufName[], char ulName[], char uaddress[], char upassword[], char usKey[]);//overloaded constructior for registration.
        void setemail(char uemail[]);//setter for email
        int getemail();//getter for email
13
        void setfName(char ufName[]);//setter for first name
15
        int getfName()://getter for first name
16
        void setlName(char ulName[]);//setter for last name
17
        int getlName();//getter for last name
        void setaddress(char uaddress[]);//setter for address
18
19
         int getaddress();//getter for address
        void setpassword(upassword[])://setter for password
20
21
        int getpassword();//getter for password
22
         void setsKey(char usKey[]);//setter for security sKey
23
         int getsKey();//getter for security key
24
25
        void Products(int prodID, char pName[], char pCategory[], double pPrice, int pStock);
26
         void viewProducts();//gives admin access to view products
27
        void addProducts();//gives admin access to add new products to the website
28
        void updateProducts();//gives admin access to update product details and/or stock
29
         void deleteProducts();//gives admin access to delete products
30
31
        ~admin()
32
          delete Products;//destructs products object
33
34
35 };
```

Customer

```
1 #include "Cart.h"
 2 #inlcude "Feedback.h"
     #include "User.h'
     #include "Product.h"
    class customer : public User
 7
      protected:
         int customerID;
         Cart* Carts;//when a new user is registered, a new cart is assigned for the user.
10
11
         \label{lem:feedback*} Feedback1; \textit{//when new user is registered, they are assigned with a feedback id.}
12
       nublic:
         customer();//construction
         customer(char uemail[], char ufName[], char ulName[], char uaddress[], char upassword[], char usKey[]);//overloaded constructior for registration.
14
15
         void setemail(char uemail[]);//setter for email
16
         int getemail();//getter for email
17
         void setfName(char ufName[]);//setter for first name
18
         int getfName();//getter for first name
19
         void setlName(char ulName[]);//setter for last name
         int getlName();//getter for last name
21
         void setaddress(char uaddress[]);//setter for address
22
         int getaddress();//getter for address
23
         void setpassword(upassword[]);//setter for password
         int getpassword();//getter for password
24
25
         void setsKey(char usKey[]);//setter for security sKey
         int getsKey();//getter for security key
26
27
28
         void viewProducts(char pName[]);//allows user to view available products
29
         void viewFeedback(char Feedbacktype[], char Feedbackcontent[]);//allows user to view feedback
30
         void addtoCart(char cartid[], int Qty);//allows user to add items to their cart
31
         void addFeedback();//allows user to submit feedback about the website
32
33
         ~customer()
35
             delete Carts;//destructs cart object
36
             delete Feedback1;//destructs feedback object
37
38
    };
```

Nissanka N.M.H.H – IT21038778 Class creation

Product

```
class product
2 {
      private:
        int productID;
        char name[100];
        char category[100];
        double price;
        int stock;
9
10
      public:
11
12
        product( int prodID, char pname[], char pcategory[], double pPrice, int pstock ); //overload constructor
13
        void setproductdetails( int pID, char pName[], char pCategory[], double pprice, int pStock);//setter
14
15
        int getName();
16
        int getCategory();
17
        double getPrice();
18
        int getStock();
19
        ~product();//destructor
20
```

Main

```
#include <iostream>
#include "user.h"//includes user class

#include "payment.h"//includes payment class

using namespace std;

int main()//start of main function

{
    //create static objects
    payment transaction_1;
    admin admin1;
    customer customer1;

return 0;//termination of main

}
```

Yusri M.A.M - IT21068850 Class creation

Cart

```
1 class Cart
2 {
    private:
          char CartID[6];
           int quantity;
8 public:
           Cart(char CID[], int qty);//Overloaded constructor
10
           void setdetails(char cart[], int Qty);//Setter
11
          int getqty();//Getters
          char getid();//Getters
void editCart();
14
        void deleteCart();
           float Calctotalprice();
16
           ~Cart();//Destructor
17 };
```

Wimalasooriya S.A.N - IT21034268 Class creation

Payment

```
#pragna once
     class payment
5
6
            private:
                   int CardNo;
                    int CW;
                   float TotalAmount;
10
                   char CardExpDate[10];
        char PaymentMethod[20];
13
14
15
            public:
        //default constructor
17
        payment();
18
19
        //overloaded constructor
28
                    payment(int cno ,int cvv_ ,double amount ,char cexpd[],char pm[]);
21
22
        //assign card number
23
        void set cardnumber(int cno);
24
        get cardnumber();
25
26
        //assign CW number
27
        void setcvv(int cvv_);
28
        int getcvv();
38
        //assign amount
31
        void setamount(float amount);
32
        float getamount();
33
34
        //assign card expiration date
35
        void setcardexpirationdate(char cexpd[]);
36
        char getcardexpirationdate();
37
38
        //assign payment method
        set paymentmethod(char pm[]);
39
        get paymentmethod();
48
41
42
        //input payment details
43
        void input_payment();
44
45
        //generates invoice number
        void generateinvoice();
47
48
        //generate current day in (day-month-year) format
49
         void generatecurrentday();
51
        //checks the maximum value a card can exist (max = 2147483647)
52
        void checkcardnumberlength();
53
        //check card expiration date(cardexpirationdate>currentdate)
55
        void checkcardexpirationdate();
56
57
        //submit payment information
        void submit();
59
68
        //output necassary details
61
        void output_payment();
62
        //destructor
63
64
        ~ payment();
65
```

H.M.A.I.B Herath - IT21041648 Class creation

Feedback

```
1 #pragmaonce
 2 class Feedback
     char FeedbackID[6];
    char feedbacktype[10];
 8 char feedbackcontent[500];
10 public:
11
     Feedback(char FeedbackID[],char feedbacktype[] ,char feedbackcontent[]);//Overloaded constructor
     void setdetails(char FeedbackID[],char feedbacktype[] ,char feedbackcontent[]);
char getid();
char getfeedbacktype();
char getfeedbackcontent();
    ~Feedback();//Destructor
16
17
18 };
```