Directory Treasure Hunt
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BBIO393

Begin by navigating to the appropriate starting directory using the `cd` command.

```
Microsoft Windows [Version 10.0.16299.125]
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C:\WINDOWS\system32>cd..

C:\Windows>cd..

C:\>cd Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere
```

Take a look in the current directory using `dir`.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here

09/15/2016  12:41 PM    <DIR>          .
09/15/2016  12:41 PM    <DIR>          ..
09/15/2016  12:41 PM    <DIR>          the_village
               0 File(s)              0 bytes
               3 Dir(s)  119,477,776,384 bytes free
```

Navigate to `the_village` and take a look inside.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere>cd the_village

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village

09/15/2016  12:41 PM    <DIR>          .
09/15/2016  12:41 PM    <DIR>          ..
01/05/2017  10:21 AM    <DIR>          home_sweet_home
09/15/2016  12:25 PM    <DIR>          the_path_to_the_mansion
09/15/2016  12:51 PM    <DIR>          the_zoo
               0 File(s)              0 bytes
               5 Dir(s)  119,477,882,880 bytes free
```

Let's take a look in `home_sweet_home`

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village>cd home_sweet_home

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\home_sweet_home>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village\home_sweet_home

01/05/2017  10:21 AM    <DIR>          .
01/05/2017  10:21 AM    <DIR>          ..
09/15/2016  12:44 PM               793 a_warm_hearth.txt
09/15/2016  12:49 PM               437 little_brothers_note.txt
               2 File(s)          1,230 bytes
               2 Dir(s)  119,477,882,880 bytes free
```

Let's use the `more` command to view `a_warm_hearth.txt`

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\home_sweet_home>more a_warm_hearth.txt
     A warm hearth
     =============

     Your home looks just the way you like it. Good food is cooking, filling the house
     with warmth while a cold wind beats against the windows.
     On the table, your cookbook still lies open next to a stack of unpaid bills. But
     since little brother went missing the warmth feels hollow.

     Just a few hours ago, the biggest thing you were worried about was scraping
     together some cash and finding some chicken broth, mushrooms, and rice to finish
     off your soup.

     You grit your teeth and set out determined to find little brother.

     Goal
     ====
     Move little_brother.txt to this directory

     Bonus
     =====
     Also, if you happen to come across stuff for your soup, that wouldn't be a bad
     thing to bring home.
     While we're at it, a big pile of golden treasure wouldn't be terrible either.
```

Let's do the same for `little_brothers_note.txt`

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\home_sweet_home>more little_brothers_note.txt
     Heya! I'm supposed to say where I'm going because I guess you all think I'm a big
     baby or something.
```

```
Anyway, I'm gonna take my bike and go explore that old spooky mansion on the edge
of town.
Everyone always says its haunted, but I'm not afraid!

~Little Brother

p.s. No, I'm not bringing my raincoat.

p.p.s.s. And where are my socks?? I'm going out all mistmatched cuz I can't find a
pair. If you're hiding them it's not funny.
```

Now that we've got an objective, let's visit the zoo

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\home_sweet_home>cd..

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village>cd the_zoo

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_zoo>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village\the_zoo

09/15/2016  12:51 PM    <DIR>          .
09/15/2016  12:51 PM    <DIR>          ..
09/15/2016  12:51 PM             1,240 the_crying_zookeeper.txt
               1 File(s)          1,240 bytes
               2 Dir(s)  119,478,095,872 bytes free
```

Reading `the_crying_zookeeper.txt`

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_zoo>more the_crying_zookeeper.txt
     The Crying Zookeeper
     ====================

     The zookeepers mustache shakes as he sobs, and tears wet his cheeks.
     "They're gone- all gone!", he says. "The storm last night destroyed our cages, and
     all my magical animals - the unicorn,\
      the faerie dragon, the adorable fur-thing - they're all out there hungry and
     afraid."

     "Even the dangerous ones got out.  I hate to think what the scary dragon and,
     worse, the horrible xkjhadslKLEHOWHGHkjdhfaoewhbajHHHakejbfeugiabguaeroth might be
     doing out there."

     "Can you help me? I think I saw all their footprints heading up the path to the old
     manison - like it was calling to them.
     If you can bring them back I'd be most grateful"


     Goal
     ====
```

```
Move .txt files representing neat animals and monsters to the the_zoo folder.
You can use the mv command to do this. The way this works is mv start_location
end_location.
Note that if end_location is a file, you will rename the file instead of moving it
to a new location


Examples:
=========
#Move the_unicorn up one directory
mv the_unicorn.txt ../

#Move the unicorn to a subdirectory of the current directory
mv the_unicorn.txt ./the_zoo/

#rename the_scary_dragon.txt to the_harmless_frog.txt
mv the_scary_dragon.txt the_harmless_frog.txt
```

Now that we've covered our bases, let's finally make our way to the mansion.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_zoo>cd..

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village>cd the_path_to_the_mansion

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion>dir
    Volume in drive C has no label.
    Volume Serial Number is 0EAE-D366

    Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
    Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
    tart_here\the_village\the_path_to_the_mansion

09/15/2016  12:25 PM    <DIR>          .
09/15/2016  12:25 PM    <DIR>          ..
09/15/2016  12:25 PM               602 a_dreary_forest.txt
09/15/2016  11:01 AM    <DIR>          the_glen
09/15/2016  12:28 PM    <DIR>          the_main_gate
09/15/2016  12:12 PM    <DIR>          the_mire_of_filename_madness
               1 File(s)            602 bytes
               5 Dir(s)  119,477,764,096 bytes free
```

Let's find out what's inside the forest!

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion>more a_dreary_forest.txt
    Gnarled oaks line the path to a decrepit old mansion. Some of their branches were
    broken in last night's storm, and one still dangles tenuosly above the path. A
    chill wind rustles their twisted branches as you approach.

    Water pools on the ground.  Between the puddles, you can see the footprints of many
    animals. Hoofprints that glitter in rainbow colors head off towards the glen. A
    crazy tangle of small and large footprints head towards the main gate of the
    mansion.
```

> In amongst them you make out the tire tracks of a bike. Your brother must have
> wandered this way and gotten caught in the storm.

Moving down the list of directories, we make our way to `the_glen`

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_glen>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village\the_path_to_the_mansion\the_glen

09/15/2016  11:01 AM    <DIR>          .
09/15/2016  11:01 AM    <DIR>          ..
09/15/2016  11:01 AM               250 .tasty_mushrooms.txt
09/15/2016  10:50 AM               154 the_unicorn.txt
               2 File(s)            404 bytes
               2 Dir(s)  119,355,092,992 bytes free
```

We've found a hidden text file containing mushrooms for our soup, as well as a unicorn.
Let's take a look inside and move them to the appropriate location using the `move`
command.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_glen>more .tasty_mushrooms.txt
     Tasty Mushrooms
     ===============

     Growing at the base of a tree-trunk, you notice a cluster of tasty mushrooms.
     Perhaps you could bring them back home to eat latter.

     GOAL
     ====
     Use mv to move this text file to the folder for your home in the village.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_glen>move .tasty_mushrooms.txt C:\Users
\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-Biology\Week1\activity_directory
_treasure_hunt\activity_2_directory_treasure_hunt\start_here\the_village\home_sweet_home
        1 file(s) moved.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_glen>more the_unicorn.txt
     The Unicorn
     ===========

     A faintly glimmering unicorn regards you with dark, gentle eyes. Wherever it steps
     it leaves behind a trail of rainbow glitter.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_glen>move the_unicorn.txt C:\Users\Ripti\
Dropbox\Peoples\CSS143\BBIO-393-Computational-Biology\Week1\activity_directory
_treasure_hunt\activity_2_directory_treasure_hunt\start_here\the_village\the_zoo
        1 file(s) moved.
```

Now that we've taken a look in `the_glen`, let's visit `the_mire_of_filename_madness`

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_glen>cd..

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion>cd the_mire_of_filename_madness

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_mire_of_filename_madness>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village\the_path_to_the_mansion\the_mire_of_filename_madness

09/15/2016  12:12 PM    <DIR>          .
09/15/2016  12:12 PM    <DIR>          ..
09/15/2016  12:11 PM               198 .excaliber.txt
09/15/2016  12:12 PM               507
the_horrible_xkjhadslKLEHOWHGHkjdhfaoewhbajHHHakejbfeugiabguaeroth.txt
               2 File(s)            705 bytes
               2 Dir(s)  119,360,167,936 bytes free
```

Let's grab the sword and move the unintelligible monster to the zoo.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_mire_of_filename_madness>more .excaliber.txt
     Excaliber
     =========

     There, lying in the mire's mud you see it.  A great gleaming sword. Excaliber.

     Quite a conversation piece, you figure. Or if nothing else, it would make little
     brother's day.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-Biology\Week1\
activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_here\the_villag
e\the_path_to_the_mansion\the_mire_of_filename_madness>move .excaliber.txt C:\Users\
Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-Biology\Week1\activity_directory
_treasure_hunt\activity_2_directory_treasure_hunt\start_here\the_village\home_sweet_home
         1 file(s) moved.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-Biology\Week1\
activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_here\the_villag
e\the_path_to_the_mansion\the_mire_of_filename_madness>move
the_horrible_xkjhadslKLEHOWHGHkjdhfaoewhbajHHHakejbfeugiabguaeroth.txt C:\Users\
Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-Biology\Week1\activity_directory
_treasure_hunt\activity_2_directory_treasure_hunt\start_here\the_village\the_zoo
         1 file(s) moved.
```

Let's make our way to the main gate of the mansion.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion>cd the_main_gate

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village\the_path_to_the_mansion\the_main_gate

     09/15/2016  12:28 PM    <DIR>          .
     09/15/2016  12:28 PM    <DIR>          ..
     09/15/2016  12:28 PM               178 little_brothers_bike.txt
     09/15/2016  12:25 PM               533 the_courtyard.txt
     09/15/2016  11:24 AM    <DIR>          the_entryway
                    2 File(s)            711 bytes
                    3 Dir(s)  119,359,180,800 bytes free
```

It looks like our little brother left his bike in the rain. Let's send that home.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate>more little_brothers_bike.txt
     Little Brothers Bike
     ====================

     Little brother's bike is lying on the ground next to the entryway, sopping wet. He
     must have ditched it here when he went exploring.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate>move little_brothers_bike.txt
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\home_sweet_home
        1 file(s) moved.
```

Reading the second text file in the directory.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate>more the_courtyard.txt
     The Courtyard
     =============

     A broken-down carriage slumps in the middle of the courtyard. Ahead of you, the
     gate to the mansion stands slightly ajar.

     The sun peeks tentatively from behind gray clouds, illuminating the mansions
     highest tower. Looking up, you notice a light flickering up there.

     Three short flashes, three long, then three short again. It's a pattern - like the
     Morse code your brother was so obsessed with learning last week. S.O.S. A cry for
     help. He must be sending a signal with a bit of glass or metal.
```

Making our way through the entryway.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate>cd the_entryway\

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway>dir
        Volume in drive C has no label.
        Volume Serial Number is 0EAE-D366

        Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
        Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
        tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway

        09/15/2016  11:24 AM    <DIR>          .
        09/15/2016  11:24 AM    <DIR>          ..
        09/15/2016  11:05 AM    <DIR>          .hidden_passageway
        09/15/2016  11:24 AM               371 the_entryway.txt
        09/15/2016  12:29 PM    <DIR>          the_haunted_parlor
        09/15/2016  11:25 AM    <DIR>          the_tower
                       1 File(s)            371 bytes
                       5 Dir(s)  119,359,299,584 bytes free

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway>more the_entryway.txt
        The Entryway
        ============

        Unlit lanterns line the walls of the entryway. A stairway to the tower is straight
        ahead of you. To your left is a closed door marked 'The aParlor'. The carpet is
        coated with layer upon layer of dust.

        Curiously, the dust next to a very small section of wall to your right looks like
        it has been recently disturbed.  Perhaps a hidden passage?
```

Navigating to the hidden passage (hidden folder).

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway>cd .hidden_passageway

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\.hidden_passageway>dir
        Volume in drive C has no label.
        Volume Serial Number is 0EAE-D366

        Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
        Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
        tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\.hidden_pa
        ssageway

        09/15/2016  11:05 AM    <DIR>          .
        09/15/2016  11:05 AM    <DIR>          ..
        09/15/2016  11:05 AM               163 all_your_missing_socks.txt
        09/15/2016  11:04 AM               144 sock_gnome.txt
                       2 File(s)            307 bytes
                       2 Dir(s)  119,359,381,504 bytes free
```

There's the socks! Let's send those home.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\.hidden_passageway>mov
e all_your_missing_socks.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-
Computational-Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_
treasure_hunt\start_here\the_village\home_sweet_home
        1 file(s) moved.
```

Making our way to the haunted parlor.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\.hidden_passageway>cd.
.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway>cd the_haunted_parlor

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor>dir
        Volume in drive C has no label.
        Volume Serial Number is 0EAE-D366

        Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
        Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
        tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunte
        d_parlor

09/15/2016  12:29 PM    <DIR>          .
09/15/2016  12:29 PM    <DIR>          ..
09/15/2016  12:29 PM               188 .dancing_ghosts.txt
09/15/2016  11:19 AM               365 a_strange_shimmer.txt
09/15/2016  11:11 AM    <DIR>          the_pantry
               2 File(s)            553 bytes
               3 Dir(s)  119,347,802,112 bytes free

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor>mor
e .dancing_ghosts.txt

        The Dancing Ghosts
        ==================
        They shake, they groove. They're not so much with the bumping since they pass
        through each other and all, but The ghosts still know how to get down.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor>mor
e a_strange_shimmer.txt
        The Haunted Parlor
        ==================

        You look on the ruined remains of the manisons parlor. Vermin have burrowed into
        the old plush chairs, and the huge mirror behind the bar lies in shattered pieces
        on the floor.
```

```
      As you survey the scene, you keep feeling like you are seeing things at the edge of
      your vision- like something is hidden here just out of sight.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor>cd
the_pantry

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor\the
_pantry>dir
      Volume in drive C has no label.
      Volume Serial Number is 0EAE-D366

      Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
      Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
      tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunte
      d_parlor\the_pantry

09/15/2016  11:11 AM    <DIR>          .
09/15/2016  11:11 AM    <DIR>          ..
09/15/2016  11:12 AM    <DIR>          .hidden_drawer
09/15/2016  11:08 AM             238 adorable_fur_thing.txt
09/15/2016  11:10 AM             149 bag_of_rice.txt
               2 File(s)          387 bytes
               3 Dir(s)  119,347,798,016 bytes free
```

Let's send that rice home for our soup and send that adorable thing to the zoo.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor\the
_pantry>move bag_of_rice.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-
Computational-Biology\Week1\activity_directory_treasure_hunt\activity_2_directory
_treasure_hunt\start_here\the_village\home_sweet_home
        1 file(s) moved.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor\the
_pantry>move adorable_fur_thing.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-
Computational-Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_
treasure_hunt\start_here\the_village\the_zoo
        1 file(s) moved.
```

Navigating to the hidden drawer reveals a delicious bottle of scotch. Let's send that home
too.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor\the
_pantry>cd .hidden_drawer

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-Biology\Week1\activity_
directory_treasure_hunt\activity_2_directory_treasure_hunt\start_here\the_village\the_pat
h_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor\the_pantry>move
600_year_old_scotch.txt.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
```

```
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory
_treasure_hunt\start_here\the_village\home_sweet_home
        1 file(s) moved.
```

Let's go back to the tower.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor\the
_pantry>cd..

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_haunted_parlor>cd.
.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway>cd the_tower

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower>dir
        Volume in drive C has no label.
        Volume Serial Number is 0EAE-D366

    Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
    Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
    tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower

    09/15/2016  11:25 AM    <DIR>          .
    09/15/2016  11:25 AM    <DIR>          ..
    09/15/2016  11:46 AM    <DIR>          the_laboratory
    09/15/2016  11:48 AM    <DIR>          the_master_bedroom
                  0 File(s)              0 bytes
                  4 Dir(s)  119,326,343,168 bytes free
```

Navigating to the laboratory.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower>cd
the_laboratory

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry>dir
        Volume in drive C has no label.
        Volume Serial Number is 0EAE-D366

    Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
    Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
    tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\
    the_laboratory

    09/15/2016  11:46 AM    <DIR>          .
    09/15/2016  11:46 AM    <DIR>          ..
    09/15/2016  11:32 AM               179 faerie_dragon.txt
    09/15/2016  11:46 AM    <DIR>          fridge
    09/15/2016  11:48 AM    <DIR>          minus_80_freezer
    09/15/2016  11:26 AM                99 multichannel_pipette.txt
```

```
                            2 File(s)            278 bytes
                            4 Dir(s)  119,326,339,072 bytes free
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry>more faerie_dragon.txt
     The Faerie Dragon
     =================

     A warm bath is plugged into the wall. In it lounges a brightly colored faerie
     dragon. It makes happy sounds while it rolls in the warm water.
```

Let's send that dragon to the zoo and pipette home (those things are nice!).

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry>move faerie_dragon.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_zoo
        1 file(s) moved.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry>move multichannel_pipette.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-
Computational-Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_
treasure_hunt\start_here\the_village\home_sweet_home
        1 file(s) moved.
```

Let's take a look in the fridge and freezer. Let's move that soup broth into our home.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry>cd fridge

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry\fridge>dir
     Volume in drive C has no label.
     Volume Serial Number is 0EAE-D366

     Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\
     the_laboratory\fridge

09/15/2016  11:46 AM    <DIR>          .
09/15/2016  11:46 AM    <DIR>          ..
09/15/2016  11:46 AM               269 soup_broth.txt
               1 File(s)            269 bytes
               2 Dir(s)  119,326,117,888 bytes free
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry\fridge>move soup_broth.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-
```

```
Computational-Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_
treasure_hunt\start_here\the_village\home_sweet_home
        1 file(s) moved.
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry\fridge> cd..

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry> cd minus_80_freezer

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry/cd minus_80_freezer> dir
        Volume in drive C has no label.
         Volume Serial Number is 0EAE-D366

         Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
        Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
        tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\
        the_laboratory\minus_80_freezer

        09/15/2016  11:46 AM    <DIR>            .
        09/15/2016  11:46 AM    <DIR>            ..
        09/15/2016  11:46 AM                170 old_samples.txt
                       1 File(s)            170 bytes
                       2 Dir(s)  119,326,117,888 bytes free

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry/cd minus_80_freezer> more old_samples.txt

        Old Samples
        ===========

        An avalanche of old samples spills out of the freezer onto the floor. Some are
        unmarked, others seem to have been labeled with cryptic
        marking.
```

Let's make our way to the master bedroom.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_laborato
ry>cd..

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower>cd
the_master_bedroom

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom>dir
        Volume in drive C has no label.
        Volume Serial Number is 0EAE-D366
```

```
   Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
   Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
   tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\
   the_master_bedroom

   09/15/2016  11:48 AM    <DIR>          .
   09/15/2016  11:48 AM    <DIR>          ..
   09/15/2016  11:48 AM    <DIR>          .behind_the_curtains
   09/15/2016  11:34 AM              177 golden_treasure.txt
   09/15/2016  11:35 AM               90 scary_dragon.txt
   09/15/2016  11:40 AM              540 the_bedroom.txt
                 3 File(s)            807 bytes
                 3 Dir(s)  119,326,425,088 bytes free
```

Let's view those text files.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom>more golden_treasure.txt
      Golden Treasure
      ===============

      A great gleaming pile of gold - some ancient curses and other restrictions may
      apply. Also, the dragon might not be very happy if you take it.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom>more scary_dragon.txt
      Scary Dragon
      ============

      A huge, musclebound beast, idly flipping through its treasure.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom>more the_bedroom.txt
      The Master Bedroom
      ==================


      The Dragon has commandeered the master bedroom for his lair. All the windows are
      shut with heavy curtains, so the little flames from it's nostrils are the only
      thing casting light on the glittering treasure on the floor.

      Curiously, the is a bit of a bulge in one of the curtains. It's hard to make out,
      but it looks like the outline of a child. You look down and see sneakers sticking
      out from underneath. Yup, that's your brother back there.


      HINT:
      =====
      You can see hidden folders using:
      ls -a
```

Let's send that dragon to the zoo so we can take the gold!

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
```

```
edroom>move scary_dragon.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-
Computational-Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_
treasure_hunt\start_here\the_village\the_zoo
        1 file(s) moved.

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom>move treasure.txt C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\home_sweet_home
        1 file(s) moved.
```

Now let's save our little brother.

```
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom>cd .behind_the_curtains

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom\behind_the_curtains> dir
     Volume in drive C has no label.
      Volume Serial Number is 0EAE-D366

      Directory of C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
     Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\s
     tart_here\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\
     the_master_bedroom\behind_the_curtains

     09/15/2016  11:48 AM    <DIR>          .
     09/15/2016  11:48 AM    <DIR>          ..
     09/15/2016  11:34 AM              193 little_brother.txt
                    1 File(s)            193 bytes
                    2 Dir(s)  119,326,425,088 bytes free

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom\behind_the_curtains> more little_brother.txt
     Little Brother
     ==============

     "Whoa! What an adventure," he says. "You know, you didn't need to come get me. I
     was fine. Totally had it under control. Hey can you make mushroom soup tonight?"

C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\the_path_to_the_mansion\the_main_gate\the_entryway\the_tower\the_master_b
edroom\behind_the_curtains> move little_brother.txt
C:\Users\Ripti\Dropbox\Peoples\CSS143\BBIO-393-Computational-
Biology\Week1\activity_directory_treasure_hunt\activity_2_directory_treasure_hunt\start_h
ere\the_village\home_sweet_home
```

Now let's take a look at our home and zoo directories from the file explorer.

home_sweet_home

« Week1 › activity_directory_treasure_hunt › activity_2_directory_treasure_hunt › start_here › the_village › home_sweet_home

Name ^	Date modified	Type	Size
.excaliber.txt	9/15/2016 1:11 PM	Text Document	1 KB
.tasty_mushrooms.txt	9/15/2016 12:01 PM	Text Document	1 KB
600_year_old_scotch.txt	9/15/2016 12:12 PM	Text Document	1 KB
a_warm_hearth.txt	9/15/2016 1:44 PM	Text Document	1 KB
all_your_missing_socks.txt	1/4/2018 8:43 PM	Text Document	1 KB
bag_of_rice.txt	9/15/2016 12:10 PM	Text Document	1 KB
golden_treasure.txt	1/4/2018 9:39 PM	Text Document	1 KB
little_brother.txt	9/15/2016 12:42 PM	Text Document	1 KB
little_brothers_bike.txt	9/15/2016 1:28 PM	Text Document	1 KB
little_brothers_note.txt	9/15/2016 1:49 PM	Text Document	1 KB
multichannel_pipette.txt	9/15/2016 12:26 PM	Text Document	1 KB

the_zoo

« Week1 › activity_directory_treasure_hunt › activity_2_directory_treasure_hunt › start_here › the_village › the_zoo

Name ^	Date modified	Type	Size
adorable_fur_thing.txt	9/15/2016 12:08 PM	Text Document	1 KB
faerie_dragon.txt	9/15/2016 12:32 PM	Text Document	1 KB
scary_dragon.txt	9/15/2016 12:35 PM	Text Document	1 KB
the_crying_zookeeper.txt	9/15/2016 1:51 PM	Text Document	2 KB
the_horrible_xkjhadslKLEHOWHGHkjdhfa...	9/15/2016 1:12 PM	Text Document	1 KB
the_unicorn.txt	9/15/2016 11:50 AM	Text Document	1 KB